

Elementary Linear Algebra

Chapter 3: Euclidean Vector Spaces

Chapter Contents

- Vectors in 2-Space, 3-Space and n -Space
- Norm, Dot Product, and Distance in \mathbb{R}^n
- Orthogonality
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- Cross Product

Section 3.1

Vectors in 2-Space, 3-Space, and n-Space

▶ EXAMPLE 1 Finding the Components of a Vector

The components of the vector $\mathbf{v} = \overrightarrow{P_1P_2}$ with initial point $P_1(2, -1, 4)$ and terminal point $P_2(7, 5, -8)$ are

$$\mathbf{v} = (7 - 2, 5 - (-1), (-8) - 4) = (5, 6, -12)$$

DEFINITION 1

If n is a positive integer, then an **ordered n -tuple** is a sequence of n real numbers (v_1, v_2, \dots, v_n) . The set of all ordered n -tuples is called **n -space** and is denoted by R^n .

DEFINITION 2

Vectors $\mathbf{v} = (v_1, v_2, \dots, v_n)$ and $\mathbf{w} = (w_1, w_2, \dots, w_n)$ in R^n are said to be **equivalent** (also called **equal**) if

$$v_1 = w_1, \quad v_2 = w_2, \quad \dots, \quad v_n = w_n$$

We indicate this by writing $\mathbf{v} = \mathbf{w}$.

► EXAMPLE 2 Equality of Vectors

$$(a, b, c, d) = (1, -4, 2, 7)$$

if and only if $a = 1$, $b = -4$, $c = 2$, and $d = 7$.

DEFINITION 3

If $\mathbf{v} = (v_1, v_2, \dots, v_n)$ and $\mathbf{w} = (w_1, w_2, \dots, w_n)$ are vectors in R^n , and if k is any scalar, then we define

$$\mathbf{v} + \mathbf{w} = (v_1 + w_1, v_2 + w_2, \dots, v_n + w_n) \quad (10)$$

$$k\mathbf{v} = (kv_1, kv_2, \dots, kv_n) \quad (11)$$

$$-\mathbf{v} = (-v_1, -v_2, \dots, -v_n) \quad (12)$$

$$\mathbf{w} - \mathbf{v} = \mathbf{w} + (-\mathbf{v}) = (w_1 - v_1, w_2 - v_2, \dots, w_n - v_n) \quad (13)$$

► EXAMPLE 3 Algebraic Operations Using Components

If $\mathbf{v} = (1, -3, 2)$ and $\mathbf{w} = (4, 2, 1)$, then

$$\begin{aligned} \mathbf{v} + \mathbf{w} &= (5, -1, 3), & 2\mathbf{v} &= (2, -6, 4) \\ -\mathbf{w} &= (-4, -2, -1), & \mathbf{v} - \mathbf{w} &= \mathbf{v} + (-\mathbf{w}) = (-3, -5, 1) \end{aligned}$$

THEOREM 3.1.1

If \mathbf{u} , \mathbf{v} , and \mathbf{w} are vectors in R^n , and if k and m are scalars, then:

(a) $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$

(b) $(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$

(c) $\mathbf{u} + \mathbf{0} = \mathbf{0} + \mathbf{u} = \mathbf{u}$

(d) $\mathbf{u} + (-\mathbf{u}) = \mathbf{0}$

(e) $k(\mathbf{u} + \mathbf{v}) = k\mathbf{u} + k\mathbf{v}$

(f) $(k + m)\mathbf{u} = k\mathbf{u} + m\mathbf{u}$

(g) $k(m\mathbf{u}) = (km)\mathbf{u}$

(h) $1\mathbf{u} = \mathbf{u}$

THEOREM 3.1.2

If \mathbf{v} is a vector in R^n and k is a scalar, then:

(a) $\mathbf{0}\mathbf{v} = \mathbf{0}$

(b) $k\mathbf{0} = \mathbf{0}$

(c) $(-1)\mathbf{v} = -\mathbf{v}$

DEFINITION 4

If \mathbf{w} is a vector in R^n , then \mathbf{w} is said to be a *linear combination* of the vectors $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_r$ in R^n if it can be expressed in the form

$$\mathbf{w} = k_1\mathbf{v}_1 + k_2\mathbf{v}_2 + \dots + k_r\mathbf{v}_r \quad (14)$$

where k_1, k_2, \dots, k_r are scalars. These scalars are called the *coefficients* of the linear combination. In the case where $r = 1$, Formula [14](#) becomes $\mathbf{w} = k_1\mathbf{v}_1$, so that a linear combination of a single vector is just a scalar multiple of that vector.

Section 3.2 Norm, Dot Product, and Distance in \mathbb{R}^n

Norm:

DEFINITION 1 If $\mathbf{v} = (v_1, v_2, \dots, v_n)$ is a vector in \mathbb{R}^n , then the *norm* of \mathbf{v} (also called the *length* of \mathbf{v} or the *magnitude* of \mathbf{v}) is denoted by $\|\mathbf{v}\|$, and is defined by the formula

$$\|\mathbf{v}\| = \sqrt{v_1^2 + v_2^2 + v_3^2 + \cdots + v_n^2} \quad (3)$$

Unit Vectors:

$$\mathbf{u} = \frac{1}{\|\mathbf{v}\|} \mathbf{v}$$

► **EXAMPLE 1** **Calculating Norms**

It follows from Formula [2](#) that the norm of the vector $\mathbf{v} = (-3, 2, 1)$ in R^3 is

$$\|\mathbf{v}\| = \sqrt{(-3)^2 + 2^2 + 1^2} = \sqrt{14}$$

and it follows from Formula [3](#) that the norm of the vector $\mathbf{v} = (2, -1, 3, -5)$ in R^4 is

$$\|\mathbf{v}\| = \sqrt{2^2 + (-1)^2 + 3^2 + (-5)^2} = \sqrt{39}$$

THEOREM 3.2.1

If \mathbf{v} is a vector in \mathbb{R}^n , and if k is any scalar, then:

- (a) $\|\mathbf{v}\| \geq 0$
- (b) $\|\mathbf{v}\| = 0$ if and only if $\mathbf{v} = \mathbf{0}$
- (c) $\|k\mathbf{v}\| = |k| \|\mathbf{v}\|$

► EXAMPLE 2 Normalizing a Vector

Find the unit vector \mathbf{u} that has the same direction as $\mathbf{v} = (2, 2, -1)$.

Solution

The vector \mathbf{v} has length

$$\|\mathbf{v}\| = \sqrt{2^2 + 2^2 + (-1)^2} = 3$$

Thus, from [4](#)

$$\mathbf{u} = \frac{1}{3} (2, 2, -1) = \left(\frac{2}{3}, \frac{2}{3}, -\frac{1}{3}\right)$$

As a check, you may want to confirm that $\|\mathbf{u}\| = 1$.



► **EXAMPLE 3** Linear Combinations of Standard Unit Vectors

$$(2, -3, 4) = 2\mathbf{i} - 3\mathbf{j} + 4\mathbf{k}$$

$$(7, 3, -4, 5) = 7\mathbf{e}_1 + 3\mathbf{e}_2 - 4\mathbf{e}_3 + 5\mathbf{e}_4$$

DEFINITION 2

If $\mathbf{u} = (u_1, u_2, \dots, u_n)$ and $\mathbf{v} = (v_1, v_2, \dots, v_n)$ are points in R^n , then we denote the *distance* between \mathbf{u} and \mathbf{v} by $d(\mathbf{u}, \mathbf{v})$ and define it to be

$$d(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\| = \sqrt{(u_1 - v_1)^2 + (u_2 - v_2)^2 + \dots + (u_n - v_n)^2} \quad (11)$$

► EXAMPLE 4 Calculating Distance in R^n

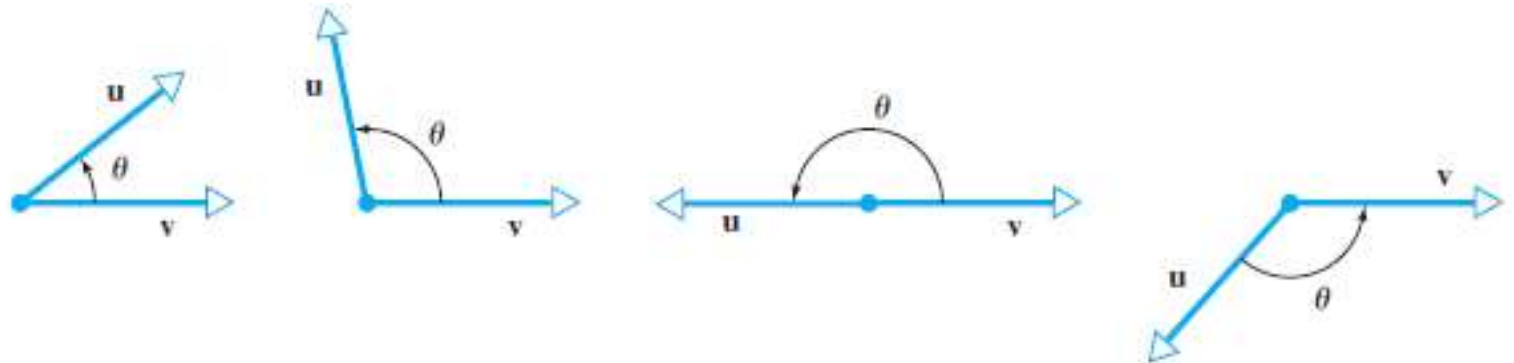
If

$$\mathbf{u} = (1, 3, -2, 7) \quad \text{and} \quad \mathbf{v} = (0, 7, 2, 2)$$

then the distance between \mathbf{u} and \mathbf{v} is

$$d(\mathbf{u}, \mathbf{v}) = \sqrt{(1-0)^2 + (3-7)^2 + (-2-2)^2 + (7-2)^2} = \sqrt{58}$$

The Dot Product



The angle θ between \mathbf{u} and \mathbf{v} satisfies $0 \leq \theta \leq \pi$.

DEFINITION 3 If \mathbf{u} and \mathbf{v} are nonzero vectors in R^2 or R^3 , and if θ is the angle between \mathbf{u} and \mathbf{v} , then the *dot product* (also called the *Euclidean inner product*) of \mathbf{u} and \mathbf{v} is denoted by $\mathbf{u} \cdot \mathbf{v}$ and is defined as

$$\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta \quad (12)$$

If $\mathbf{u} = \mathbf{0}$ or $\mathbf{v} = \mathbf{0}$, then we define $\mathbf{u} \cdot \mathbf{v}$ to be 0.

The sign of the dot product reveals information about the angle θ that we can obtain by rewriting Formula (12) as

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} \quad (13)$$

► **EXAMPLE 5** Dot Product

Find the dot product of the vectors shown in Figure [3.2.5](#).

Solution

The lengths of the vectors are

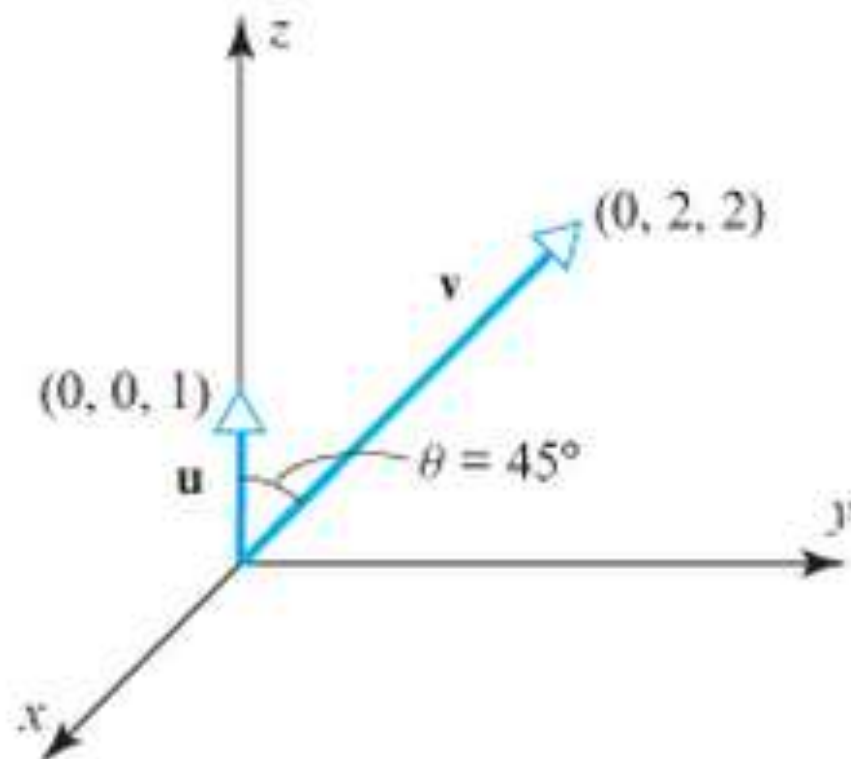
$$\| \mathbf{u} \| = 1 \quad \text{and} \quad \| \mathbf{v} \| = \sqrt{8} = 2\sqrt{2}$$

and the cosine of the angle θ between them is

$$\cos(45^\circ) = 1/\sqrt{2}$$

Thus, it follows from Formula [12](#) that

$$\mathbf{u} \cdot \mathbf{v} = \| \mathbf{u} \| \| \mathbf{v} \| \cos \theta = (1) (2\sqrt{2}) (1/\sqrt{2}) = 2$$



► **Figure 3.2.5**

► EXAMPLE 6 A Geometry Problem Solved Using Dot Product

Find the angle between a diagonal of a cube and one of its edges.

Solution

Let k be the length of an edge and introduce a coordinate system as shown in Figure 3.2.7. If we let $\mathbf{u}_1 = (k, 0, 0)$, $\mathbf{u}_2 = (0, k, 0)$, and $\mathbf{u}_3 = (0, 0, k)$, then the vector

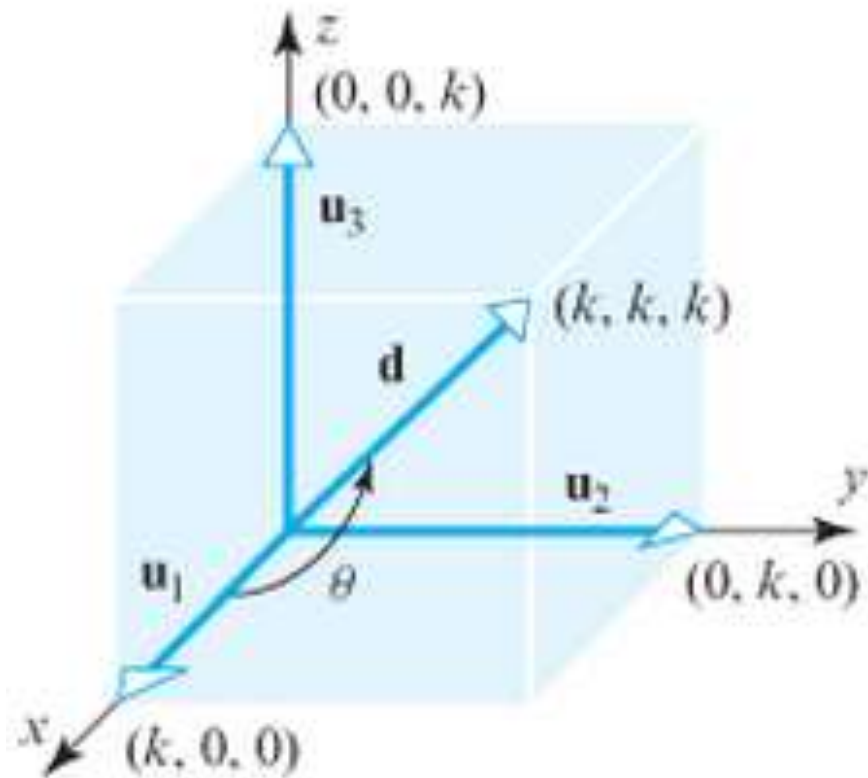
$$\mathbf{d} = (k, k, k) = \mathbf{u}_1 + \mathbf{u}_2 + \mathbf{u}_3$$

is a diagonal of the cube. It follows from Formula 13 that the angle θ between \mathbf{d} and the edge \mathbf{u}_1 satisfies

$$\cos \theta = \frac{\mathbf{u}_1 \cdot \mathbf{d}}{\|\mathbf{u}_1\| \|\mathbf{d}\|} = \frac{k^2}{(k)(\sqrt{3}k)} = \frac{1}{\sqrt{3}}$$

With the help of a calculator we obtain

$$\theta = \cos^{-1}\left(\frac{1}{\sqrt{3}}\right) \approx 54.74^\circ$$



► Figure 3.2.7

DEFINITION 4

If $\mathbf{u} = (u_1, u_2, \dots, u_n)$ and $\mathbf{v} = (v_1, v_2, \dots, v_n)$ are vectors in R^n , then the ***dot product*** (also called the *Euclidean inner product*) of \mathbf{u} and \mathbf{v} is denoted by $\mathbf{u} \cdot \mathbf{v}$ and is defined by

$$\mathbf{u} \cdot \mathbf{v} = u_1 v_1 + u_2 v_2 + \dots + u_n v_n \quad (17)$$

► **EXAMPLE 7** Calculating Dot Products Using Components

- (a) Use Formula [15](#) to compute the dot product of the vectors \mathbf{u} and \mathbf{v} in Example [5](#).
- (b) Calculate $\mathbf{u} \cdot \mathbf{v}$ for the following vectors in \mathbb{R}^4 :

$$\mathbf{u} = (-1, 3, 5, 7), \quad \mathbf{v} = (-3, -4, 1, 0)$$

Solution (a) The component forms of the vectors are $\mathbf{u} = (0, 0, 1)$ and $\mathbf{v} = (0, 2, 2)$. Thus,

$$\mathbf{u} \cdot \mathbf{v} = (0)(0) + (0)(2) + (1)(2) = 2$$

which agrees with the result obtained geometrically in Example [5](#).

Solution (b)

$$\mathbf{u} \cdot \mathbf{v} = (-1)(-3) + (3)(-4) + (5)(1) + (7)(0) = -4$$

THEOREM 3.2.2 If \mathbf{u} , \mathbf{v} , and \mathbf{w} are vectors in R^n , and if k is a scalar, then:

- (a) $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$ [Symmetry property]
- (b) $\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$ [Distributive property]
- (c) $k(\mathbf{u} \cdot \mathbf{v}) = (k\mathbf{u}) \cdot \mathbf{v}$ [Homogeneity property]
- (d) $\mathbf{v} \cdot \mathbf{v} \geq 0$ and $\mathbf{v} \cdot \mathbf{v} = 0$ if and only if $\mathbf{v} = \mathbf{0}$ [Positivity property]

THEOREM 3.2.3 If \mathbf{u} , \mathbf{v} , and \mathbf{w} are vectors in R^n , and if k is a scalar, then:

- (a) $\mathbf{0} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{0} = 0$
- (b) $(\mathbf{u} + \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} + \mathbf{v} \cdot \mathbf{w}$
- (c) $\mathbf{u} \cdot (\mathbf{v} - \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} - \mathbf{u} \cdot \mathbf{w}$
- (d) $(\mathbf{u} - \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} - \mathbf{v} \cdot \mathbf{w}$
- (e) $k(\mathbf{u} \cdot \mathbf{v}) = \mathbf{u} \cdot (k\mathbf{v})$

► **EXAMPLE 8** Calculating with Dot Products

$$\begin{aligned}(\mathbf{u} - 2\mathbf{v}) \cdot (3\mathbf{u} + 4\mathbf{v}) &= \mathbf{u} \cdot (3\mathbf{u} + 4\mathbf{v}) - 2\mathbf{v} \cdot (3\mathbf{u} + 4\mathbf{v}) \\&= 3(\mathbf{u} \cdot \mathbf{u}) + 4(\mathbf{u} \cdot \mathbf{v}) - 6(\mathbf{v} \cdot \mathbf{u}) - 8(\mathbf{v} \cdot \mathbf{v}) \\&= 3\|\mathbf{u}\|^2 - 2(\mathbf{u} \cdot \mathbf{v}) - 8\|\mathbf{v}\|^2\end{aligned}$$

Dot Products and Matrices

Table 1

Form	Dot Product	Example	
\mathbf{u} a column matrix and \mathbf{v} a column matrix	$\mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v} = \mathbf{v}^T \mathbf{u}$	$\mathbf{u} = \begin{bmatrix} 1 \\ -3 \\ 5 \end{bmatrix}$ $\mathbf{v} = \begin{bmatrix} 5 \\ 4 \\ 0 \end{bmatrix}$	$\mathbf{u}^T \mathbf{v} = [1 \quad -3 \quad 5] \begin{bmatrix} 5 \\ 4 \\ 0 \end{bmatrix} = -7$ $\mathbf{v}^T \mathbf{u} = [5 \quad 4 \quad 0] \begin{bmatrix} 1 \\ -3 \\ 5 \end{bmatrix} = -7$
\mathbf{u} a row matrix and \mathbf{v} a column matrix	$\mathbf{u} \cdot \mathbf{v} = \mathbf{u}\mathbf{v} = \mathbf{v}^T \mathbf{u}^T$	$\mathbf{u} = [1 \quad -3 \quad 5]$ $\mathbf{v} = \begin{bmatrix} 5 \\ 4 \\ 0 \end{bmatrix}$	$\mathbf{u}\mathbf{v} = [1 \quad -3 \quad 5] \begin{bmatrix} 5 \\ 4 \\ 0 \end{bmatrix} = -7$ $\mathbf{v}^T \mathbf{u}^T = [5 \quad 4 \quad 0] \begin{bmatrix} 1 \\ -3 \\ 5 \end{bmatrix} = -7$
\mathbf{u} a column matrix and \mathbf{v} a row matrix	$\mathbf{u} \cdot \mathbf{v} = \mathbf{v}\mathbf{u} = \mathbf{u}^T \mathbf{v}^T$	$\mathbf{u} = \begin{bmatrix} 1 \\ -3 \\ 5 \end{bmatrix}$ $\mathbf{v} = [5 \quad 4 \quad 0]$	$\mathbf{v}\mathbf{u} = [5 \quad 4 \quad 0] \begin{bmatrix} 1 \\ -3 \\ 5 \end{bmatrix} = -7$ $\mathbf{u}^T \mathbf{v}^T = [1 \quad -3 \quad 5] \begin{bmatrix} 5 \\ 4 \\ 0 \end{bmatrix} = -7$
\mathbf{u} a row matrix and \mathbf{v} a row matrix	$\mathbf{u} \cdot \mathbf{v} = \mathbf{u}\mathbf{v}^T = \mathbf{v}\mathbf{u}^T$	$\mathbf{u} = [1 \quad -3 \quad 5]$ $\mathbf{v} = [5 \quad 4 \quad 0]$	$\mathbf{u}\mathbf{v}^T = [1 \quad -3 \quad 5] \begin{bmatrix} 5 \\ 4 \\ 0 \end{bmatrix} = -7$ $\mathbf{v}\mathbf{u}^T = [5 \quad 4 \quad 0] \begin{bmatrix} 1 \\ -3 \\ 5 \end{bmatrix} = -7$

THEOREM 3.2.4 Cauchy-Schwarz Inequality

If $\mathbf{u} = (u_1, u_2, \dots, u_n)$ and $\mathbf{v} = (v_1, v_2, \dots, v_n)$ are vectors in R^n , then

$$\|\mathbf{u} \cdot \mathbf{v}\| \leq \|\mathbf{u}\| \|\mathbf{v}\| \quad (22)$$

or in terms of components

$$|u_1v_1 + u_2v_2 + \dots + u_nv_n| \leq (u_1^2 + u_2^2 + \dots + u_n^2)^{1/2} (v_1^2 + v_2^2 + \dots + v_n^2)^{1/2} \quad (23)$$

THEOREM 3.2.5

If \mathbf{u} , \mathbf{v} , and \mathbf{w} are vectors in R^n , then:

- (a) $\|\mathbf{u} + \mathbf{v}\| \leq \|\mathbf{u}\| + \|\mathbf{v}\|$ [Triangle inequality for vectors]
- (b) $d(\mathbf{u}, \mathbf{v}) \leq d(\mathbf{u}, \mathbf{w}) + d(\mathbf{w}, \mathbf{v})$ [Triangle inequality for distances]

THEOREM 3.2.6 Parallelogram Equation for Vectors

If \mathbf{u} and \mathbf{v} are vectors in R^n , then

$$\|\mathbf{u} + \mathbf{v}\|^2 + \|\mathbf{u} - \mathbf{v}\|^2 = 2(\|\mathbf{u}\|^2 + \|\mathbf{v}\|^2) \quad (24)$$

THEOREM 3.2.7

If \mathbf{u} and \mathbf{v} are vectors in \mathbb{R}^n with the Euclidean inner product, then

$$\mathbf{u} \cdot \mathbf{v} = \frac{1}{4} \|\mathbf{u} + \mathbf{v}\|^2 - \frac{1}{4} \|\mathbf{u} - \mathbf{v}\|^2 \quad (25)$$

► **EXAMPLE 9** Verifying that $A\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot A^T\mathbf{v}$

Suppose that

$$A = \begin{bmatrix} 1 & -2 & 3 \\ 2 & 4 & 1 \\ -1 & 0 & 1 \end{bmatrix}, \quad \mathbf{u} = \begin{bmatrix} -1 \\ 2 \\ 4 \end{bmatrix}, \quad \mathbf{v} = \begin{bmatrix} -2 \\ 0 \\ 5 \end{bmatrix}$$

Then

$$\begin{aligned} A\mathbf{u} &= \begin{bmatrix} 1 & -2 & 3 \\ 2 & 4 & 1 \\ -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} -1 \\ 2 \\ 4 \end{bmatrix} = \begin{bmatrix} 7 \\ 10 \\ 5 \end{bmatrix} \\ A^T\mathbf{v} &= \begin{bmatrix} 1 & 2 & -1 \\ -2 & 4 & 0 \\ 3 & 1 & 1 \end{bmatrix} \begin{bmatrix} -2 \\ 0 \\ 5 \end{bmatrix} = \begin{bmatrix} -7 \\ 4 \\ -1 \end{bmatrix} \end{aligned}$$

from which we obtain

$$A\mathbf{u} \cdot \mathbf{v} = 7(-2) + 10(0) + 5(5) = 11$$

$$\mathbf{u} \cdot A^T\mathbf{v} = (-1)(-7) + 2(4) + 4(-1) = 11$$

Thus, $A\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot A^T\mathbf{v}$ as guaranteed by Formula [26](#). We leave it for you to verify that Formula [27](#) also holds.

Section 3.3

Orthogonality

DEFINITION 1 Two nonzero vectors \mathbf{u} and \mathbf{v} in R^n are said to be *orthogonal* (or *perpendicular*) if $\mathbf{u} \cdot \mathbf{v} = 0$. We will also agree that the zero vector in R^n is orthogonal to *every* vector in R^n . A nonempty set of vectors in R^n is called an *orthogonal set* if all pairs of distinct vectors in the set are orthogonal. An orthogonal set of unit vectors is called an *orthonormal set*.

► **EXAMPLE 1** Orthogonal Vectors

- (a) Show that $\mathbf{u} = (-2, 3, 1, 4)$ and $\mathbf{v} = (1, 2, 0, -1)$ are orthogonal vectors in \mathbf{R}^4 .
- (b) Show that the set $\mathbf{S} = \{\mathbf{i}, \mathbf{j}, \mathbf{k}\}$ of standard unit vectors is an orthogonal set in \mathbf{R}^3 .

Solution (a) The vectors are orthogonal since

$$\mathbf{u} \cdot \mathbf{v} = (-2)(1) + (3)(2) + (1)(0) + (4)(-1) = 0$$

Solution (b) We must show that all pairs of distinct vectors are orthogonal, that is ,

$$\mathbf{i} \cdot \mathbf{j} = \mathbf{i} \cdot \mathbf{k} = \mathbf{j} \cdot \mathbf{k} = 0$$

This is evident geometrically (Figure 3.2.2), but it can be seen as well from the computations

$$\mathbf{i} \cdot \mathbf{j} = (1, 0, 0) \cdot (0, 1, 0) = 0$$

$$\mathbf{i} \cdot \mathbf{k} = (1, 0, 0) \cdot (0, 0, 1) = 0$$

$$\mathbf{j} \cdot \mathbf{k} = (0, 1, 0) \cdot (0, 0, 1) = 0$$



THEOREM 3.3.2 Projection Theorem

If \mathbf{u} and \mathbf{a} are vectors in R^n , and if $\mathbf{a} \neq \mathbf{0}$, then \mathbf{u} can be expressed in exactly one way in the form $\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$, where \mathbf{w}_1 is a scalar multiple of \mathbf{a} and \mathbf{w}_2 is orthogonal to \mathbf{a} .

► **EXAMPLE 5** Vector Component of \mathbf{u} Along \mathbf{a}

Let $\mathbf{u} = (2, -1, 3)$ and $\mathbf{a} = (4, -1, 2)$. Find the vector component of \mathbf{u} along \mathbf{a} and the vector component of \mathbf{u} orthogonal to \mathbf{a} .

Solution

$$\mathbf{u} \cdot \mathbf{a} = (2)(4) + (-1)(-1) + (3)(2) = 15$$

$$\|\mathbf{a}\|^2 = 4^2 + (-1)^2 + 2^2 = 21$$

Thus the vector component of \mathbf{u} along \mathbf{a} is

$$\text{proj}_{\mathbf{a}} \mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{a}}{\|\mathbf{a}\|^2} \mathbf{a} = \frac{15}{21} (4, -1, 2) = \left(\frac{20}{7}, -\frac{5}{7}, \frac{10}{7} \right)$$

and the vector component of \mathbf{u} orthogonal to \mathbf{a} is

$$\mathbf{u} - \text{proj}_{\mathbf{a}} \mathbf{u} = (2, -1, 3) - \left(\frac{20}{7}, -\frac{5}{7}, \frac{10}{7} \right) = \left(-\frac{6}{7}, -\frac{2}{7}, \frac{11}{7} \right)$$

As a check, you may wish to verify that the vectors $\mathbf{u} - \text{proj}_{\mathbf{a}} \mathbf{u}$ and \mathbf{a} are perpendicular by showing that their dot product is zero.

THEOREM 3.3.3 Theorem of Pythagoras in R^n

If \mathbf{u} and \mathbf{v} are orthogonal vectors in R^n with the Euclidean inner product, then

$$\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 \quad (14)$$

► EXAMPLE 6 Theorem of Pythagoras in R^4

We showed in Example 1 that the vectors

$$\mathbf{u} = (-2, 3, 1, 4) \quad \text{and} \quad \mathbf{v} = (1, 2, 0, -1)$$

are orthogonal. Verify the Theorem of Pythagoras for these vectors.

Solution

We leave it for you to confirm that

$$\mathbf{u} + \mathbf{v} = (-1, 5, 1, 3)$$

$$\|\mathbf{u} + \mathbf{v}\|^2 = 36$$

$$\|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 = 30 + 6$$

Thus, $\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2$



THEOREM 3.4.3

If A is an $m \times n$ matrix, then the solution set of the homogeneous linear system $A\mathbf{x} = \mathbf{0}$ consists of all vectors in R^n that are orthogonal to every row vector of A .

▶EXAMPLE 6 Orthogonality of Row Vectors and Solution Vectors

We showed in Example 6 of Section 1.2 that the general solution of the homogeneous linear system

$$\begin{bmatrix} 1 & 3 & -2 & 0 & 2 & 0 \\ 2 & 6 & -5 & -2 & 4 & -3 \\ 0 & 0 & 5 & 10 & 0 & 15 \\ 2 & 6 & 0 & 8 & 4 & 18 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

is

$$x_1 = -3r - 4s - 2t, \quad x_2 = r, \quad x_3 = -2s, \quad x_4 = s, \quad x_5 = t, \quad x_6 = 0$$

which we can rewrite in vector form as

$$\mathbf{x} = (-3r - 4s - 2t, r, -2s, s, t, 0)$$

According to Theorem [3.4.3](#), the vector \mathbf{x} must be orthogonal to each of the row vectors

$$\mathbf{r}_1 = (1, 3, -2, 0, 2, 0)$$

$$\mathbf{r}_2 = (2, 6, -5, -2, 4, -3)$$

$$\mathbf{r}_3 = (0, 0, 5, 10, 0, 15)$$

$$\mathbf{r}_4 = (2, 6, 0, 8, 4, 18)$$

We will confirm that \mathbf{x} is orthogonal to \mathbf{r}_1 , and leave it for you to verify that \mathbf{x} is orthogonal to the other three row vectors as well. The dot product of \mathbf{r}_1 and \mathbf{x} is

$$\mathbf{r}_1 \cdot \mathbf{x} = 1(-3r - 4s - 2t) + 3(r) + (-2)(-2s) + 0(s) + 2(t) + 0(0) = 0$$

which establishes the orthogonality.

THEOREM 3.4.4

The general solution of a consistent linear system $\mathbf{Ax} = \mathbf{b}$ can be obtained by adding any specific solution of $\mathbf{Ax} = \mathbf{b}$ to the general solution of $\mathbf{Ax} = \mathbf{0}$.

Point-line and point-plane Distance formulas

THEOREM 3.3.4

- (a) In R^2 the distance D between the point $P_0(x_0, y_0)$ and the line $ax + by + c = 0$ is

$$D = \frac{|ax_0 + by_0 + c|}{\sqrt{a^2 + b^2}} \quad (15)$$

- (b) In R^3 the distance D between the point $P_0(x_0, y_0, z_0)$ and the plane $ax + by + cz + d = 0$ is

$$D = \frac{|ax_0 + by_0 + cz_0 + d|}{\sqrt{a^2 + b^2 + c^2}} \quad (16)$$

Section 3.4

The Geometry of Linear Systems

THEOREM 3.4.1 Let L be the line in R^2 or R^3 that contains the point \mathbf{x}_0 and is parallel to the nonzero vector \mathbf{v} . Then the equation of the line through \mathbf{x}_0 that is parallel to \mathbf{v} is

$$\mathbf{x} = \mathbf{x}_0 + t\mathbf{v} \quad (1)$$

If $\mathbf{x}_0 = \mathbf{0}$, then the line passes through the origin and the equation has the form

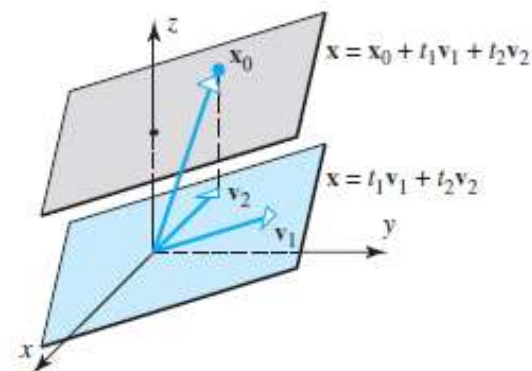
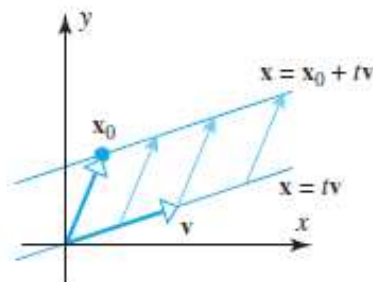
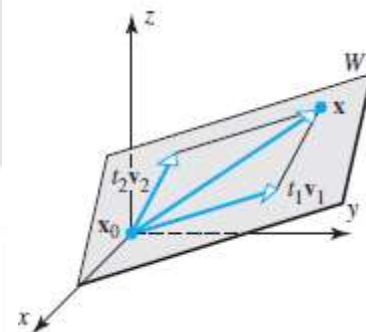
$$\mathbf{x} = t\mathbf{v} \quad (2)$$

THEOREM 3.4.2 Let W be the plane in R^3 that contains the point \mathbf{x}_0 and is parallel to the noncollinear vectors \mathbf{v}_1 and \mathbf{v}_2 . Then an equation of the plane through \mathbf{x}_0 that is parallel to \mathbf{v}_1 and \mathbf{v}_2 is given by

$$\mathbf{x} = \mathbf{x}_0 + t_1\mathbf{v}_1 + t_2\mathbf{v}_2 \quad (3)$$

If $\mathbf{x}_0 = \mathbf{0}$, then the plane passes through the origin and the equation has the form

$$\mathbf{x} = t_1\mathbf{v}_1 + t_2\mathbf{v}_2 \quad (4)$$



DEFINITION 1 If \mathbf{x}_0 and \mathbf{v} are vectors in R^n , and if \mathbf{v} is nonzero, then the equation

$$\mathbf{x} = \mathbf{x}_0 + t\mathbf{v} \quad (5)$$

defines the *line through \mathbf{x}_0 that is parallel to \mathbf{v}* . In the special case where $\mathbf{x}_0 = \mathbf{0}$, the line is said to *pass through the origin*.

DEFINITION 2 If \mathbf{x}_0 , \mathbf{v}_1 , and \mathbf{v}_2 are vectors in R^n , and if \mathbf{v}_1 and \mathbf{v}_2 are not collinear, then the equation

$$\mathbf{x} = \mathbf{x}_0 + t_1\mathbf{v}_1 + t_2\mathbf{v}_2 \quad (6)$$

defines the *plane through \mathbf{x}_0 that is parallel to \mathbf{v}_1 and \mathbf{v}_2* . In the special case where $\mathbf{x}_0 = \mathbf{0}$, the plane is said to *pass through the origin*.

Section 3.5 Cross Product

DEFINITION 1 If $\mathbf{u} = (u_1, u_2, u_3)$ and $\mathbf{v} = (v_1, v_2, v_3)$ are vectors in 3-space, then the *cross product* $\mathbf{u} \times \mathbf{v}$ is the vector defined by

$$\mathbf{u} \times \mathbf{v} = (u_2 v_3 - u_3 v_2, u_3 v_1 - u_1 v_3, u_1 v_2 - u_2 v_1)$$

or, in determinant notation,

$$\mathbf{u} \times \mathbf{v} = \left(\begin{vmatrix} u_2 & u_3 \\ v_2 & v_3 \end{vmatrix}, - \begin{vmatrix} u_1 & u_3 \\ v_1 & v_3 \end{vmatrix}, \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix} \right) \quad (1)$$

Cross Products and Dot Products

THEOREM 3.5.1 Relationships Involving Cross Product and Dot Product

If \mathbf{u} , \mathbf{v} , and \mathbf{w} are vectors in 3-space, then

- (a) $\mathbf{u} \cdot (\mathbf{u} \times \mathbf{v}) = 0$ *($\mathbf{u} \times \mathbf{v}$ is orthogonal to \mathbf{u})*
- (b) $\mathbf{v} \cdot (\mathbf{u} \times \mathbf{v}) = 0$ *($\mathbf{u} \times \mathbf{v}$ is orthogonal to \mathbf{v})*
- (c) $\|\mathbf{u} \times \mathbf{v}\|^2 = \|\mathbf{u}\|^2\|\mathbf{v}\|^2 - (\mathbf{u} \cdot \mathbf{v})^2$ *(Lagrange's identity)*
- (d) $\mathbf{u} \times (\mathbf{v} \times \mathbf{w}) = (\mathbf{u} \cdot \mathbf{w})\mathbf{v} - (\mathbf{u} \cdot \mathbf{v})\mathbf{w}$ *(relationship between cross and dot products)*
- (e) $(\mathbf{u} \times \mathbf{v}) \times \mathbf{w} = (\mathbf{u} \cdot \mathbf{w})\mathbf{v} - (\mathbf{v} \cdot \mathbf{w})\mathbf{u}$ *(relationship between cross and dot products)*

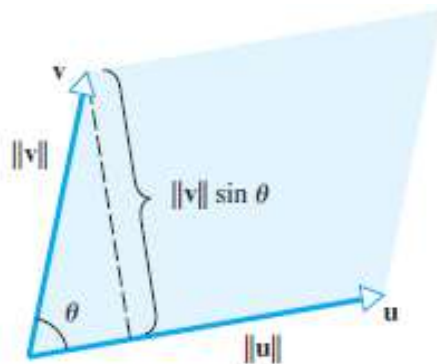
Properties of Cross Product

THEOREM 3.5.2 Properties of Cross Product

If \mathbf{u} , \mathbf{v} , and \mathbf{w} are any vectors in 3-space and k is any scalar, then:

- (a) $\mathbf{u} \times \mathbf{v} = -(\mathbf{v} \times \mathbf{u})$
- (b) $\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = (\mathbf{u} \times \mathbf{v}) + (\mathbf{u} \times \mathbf{w})$
- (c) $(\mathbf{u} + \mathbf{v}) \times \mathbf{w} = (\mathbf{u} \times \mathbf{w}) + (\mathbf{v} \times \mathbf{w})$
- (d) $k(\mathbf{u} \times \mathbf{v}) = (k\mathbf{u}) \times \mathbf{v} = \mathbf{u} \times (k\mathbf{v})$
- (e) $\mathbf{u} \times \mathbf{0} = \mathbf{0} \times \mathbf{u} = \mathbf{0}$
- (f) $\mathbf{u} \times \mathbf{u} = \mathbf{0}$

Geometry of the Cross Product



$$\|\mathbf{u} \times \mathbf{v}\| = \|\mathbf{u}\| \|\mathbf{v}\| \sin \theta$$

THEOREM 3.5.3 Area of a Parallelogram

If \mathbf{u} and \mathbf{v} are vectors in 3-space, then $\|\mathbf{u} \times \mathbf{v}\|$ is equal to the area of the parallelogram determined by \mathbf{u} and \mathbf{v} .

Geometry of Determinants

THEOREM 3.5.4

(a) *The absolute value of the determinant*

$$\det \begin{bmatrix} u_1 & u_2 \\ v_1 & v_2 \end{bmatrix}$$

is equal to the area of the parallelogram in 2-space determined by the vectors $\mathbf{u} = (u_1, u_2)$ and $\mathbf{v} = (v_1, v_2)$. (See Figure 3.5.7a.)

(b) *The absolute value of the determinant*

$$\det \begin{bmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{bmatrix}$$

is equal to the volume of the parallelepiped in 3-space determined by the vectors $\mathbf{u} = (u_1, u_2, u_3)$, $\mathbf{v} = (v_1, v_2, v_3)$, and $\mathbf{w} = (w_1, w_2, w_3)$. (See Figure 3.5.7b.)