



Control Slides with notes

Dr Mahmoud Barghash
(1st Semester 2023/2024)
Notes are written by Nada Ababneh



Laplace Transform

A hand-drawn blue scribble, resembling a cloud or a series of overlapping loops, surrounds the text "Laplace Transform".

Using Laplace Approach

Error = is the difference between the
True value - measured value

الهدف التحويل من

Differential equations \rightarrow Algebraic equations
(معادلات مرتبطة بالزمن)

Consider the previous example again:

$$x(0) = 1$$

$$\dot{x}(0) = 0$$

$$\ddot{x} + 3\dot{x} + 2x = 5 \sin t$$

Apply the Laplace transform to given diff. eqn

$$[s^2 X(s) - sx(0) - x'(0)] + 3[sX(s) - x(0)] + 2X(s) = \frac{5}{s^2 + 1}$$

Simplify it:

عملتها موضوع القانون

$$X(s) = \frac{s+3}{\underbrace{(s^2 + 3s + 2)}_{\substack{k_1 \\ (s+2)} + \substack{k_2 \\ (s+1)}}} + \frac{5}{\underbrace{(s^2 + 1)(s^2 + 3s + 2)}}_{X_2(s)}$$

بعملي المقام
اكثر من البسط

★ في حالة ال (Steady State) تكون $s=0$

Using Laplace Approach (cont.)

Partial fraction expansion:

$$X_1(s) = \frac{A}{s+1} + \frac{B}{s+2} = \frac{s+3}{(s+1)(s+2)}$$

and

$$X_2(s) = \frac{C}{s+1} + \frac{D}{s+2} + \frac{Es+F}{s^2+1} = \frac{5}{(s+1)(s+2)(s^2+1)}$$

غير قابل للتفصيل
(مجموع مربعين)

Determine the values for **A,B,C,D,E & F**

Then, $X(s) = X_1(s) + X_2(s)$

Using Laplace Approach (cont.)



Finally, $x(t)$ can be found by applying the inverse Laplace transform of $X(s)$

$$x(t) = L^{-1}[X(s)]$$

Laplace Transforms

$$f(t) \xrightarrow{L} F(s)$$
$$F(s) \xrightarrow{L^{-1}} f(t)$$

■ Def:
$$F(s) = L(f) = \int_0^{\infty} e^{-st} f(t) dt \quad \text{for } f(t), t > 0$$

■ Inverse:
$$f(t) = L^{-1}(F)$$

■ Linearity:
$$L\{af(t) + bg(t)\} = aL\{f(t)\} + bL\{g(t)\}$$

الثابت بيقل يطوع لبرا وال Laplace بتوزع

■ Shifting Theorem:
$$L\{e^{at} f(t)\} = F(s - a)$$

Laplace $\rightarrow (s \rightarrow s - a)$

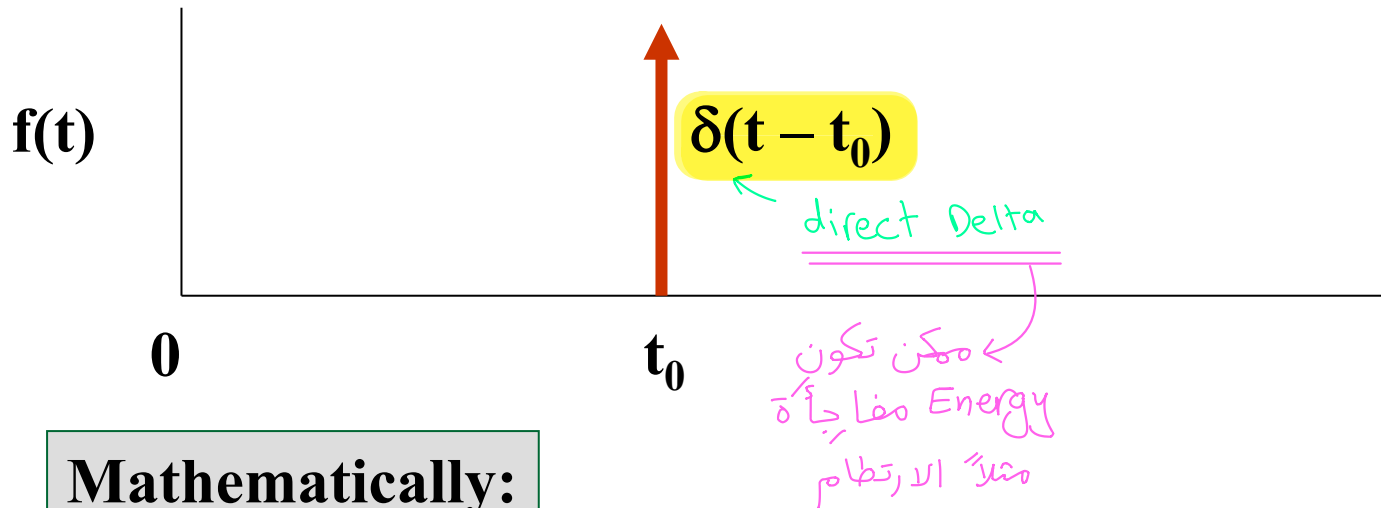
$$L\{e^{at} f(t)\} = F(s - a)$$

$$e^{at} f(t) = L^{-1}\{F(s - a)\}$$

The Laplace Transform

The Laplace transform of a unit impulse:

Pictorially, the unit impulse appears as follows:



Mathematically:

$$\delta(t - t_0) = 0 \quad t \neq 0$$

$$\int_{t_0 - \varepsilon}^{t_0 + \varepsilon} \delta(t - t_0) dt = 1 \quad \varepsilon > 0$$

فترة زمنية تقترب للصفر

*note

لكن المساحة تحت المنحنى تساوي (1)

The Laplace Transform

Transform Pairs:

$f(t)$	$F(s)$
$\delta(t)$	1
$u(t)$ الثابت	$\frac{1}{s}$ الثابت
e^{-at}	$\frac{1}{s+a}$
t اسم الزر Ramp ←	$\frac{1}{s^2}$
t^n	$\frac{n!}{s^{n+1}}$

The Laplace Transform

Transform Pairs:

$f(t)$	$F(s)$
$t e^{-at}$	$\frac{1}{(s+a)^2}$
$t^n e^{-at}$	$\frac{n!}{(s+a)^{n+1}}$
$\sin(\omega t)$	$\frac{\omega}{s^2 + \omega^2}$
$\cos(\omega t)$	$\frac{s}{s^2 + \omega^2}$

← يتذبذب
sinusoidal

The Laplace Transform

Transform Pairs:

$f(t)$	$F(s)$
$e^{-at} \sin(\omega t)$	$\frac{\omega}{(s+a)^2 + \omega^2}$
$e^{-at} \cos(\omega t)$	$\frac{s+a}{(s+a)^2 + \omega^2}$
$\sin(\omega t + \theta)$	$\frac{s \sin \theta + \omega \cos \theta}{s^2 + \omega^2}$
$\cos(\omega t + \theta)$	$\frac{s \cos \theta - \omega \sin \theta}{s^2 + \omega^2}$

Yes !



The Laplace Transform

Common Transform Properties:

$f(t)$

$F(s)$

$$f(t-t_0)u(t-t_0), t_0 \geq 0$$

$$e^{-t_0 s} F(s)$$

$$f(t)u(t-t_0), t \geq 0$$

$$e^{-t_0 s} L[f(t+t_0)]$$

$$e^{-at} f(t)$$

$$F(s+a)$$

$$\frac{d^n f(t)}{dt^n}$$

$$s^n F(s) - s^{n-1} f(0) - s^{n-2} f'(0) - \dots - s^0 f^{n-1}(0)$$

$$tf(t)$$

$$-\frac{dF(s)}{ds}$$

$$\int_0^t f(\lambda) d\lambda$$

$$\frac{1}{s} F(s)$$

لحد ما
نوصل s^0 بنوقف
(صافي s قوة سالبة)

The Laplace Transform

Using Matlab with Laplace transform:

Example

Use Matlab to find the transform of

$$te^{-4t}$$

The following is written in italic to indicate Matlab code

```
syms t s  
laplace(t*exp(-4*t),t,s)  
ans =  
 $1/(s+4)^2$ 
```

$$\frac{1}{(s+4)^2}$$


The Laplace Transform

Using Matlab with Laplace transform:

Example

Use Matlab to find the inverse transform of

$$F(s) = \frac{s(s+6)}{(s+3)(s^2+6s+18)} \quad \text{prob.12.19}$$

 complex

```
syms s t
```

```
(ilaplace(s*(s+6)/((s+3)*(s^2+6*s+18))))
```

 for the inverse

```
ans =
```

```
-exp(-3*t)+2*exp(-3*t)*cos(3*t)
```


The Laplace Transform

Theorem:

Initial Value Theorem:

If the function $f(t)$ and its first derivative are Laplace transformable and $f(t)$ has the Laplace transform $F(s)$, and the $\lim_{s \rightarrow \infty} sF(s)$ exists, then


$$\lim_{s \rightarrow \infty} sF(s) = \lim_{t \rightarrow 0} f(t) = f(0)$$

*Initial Value
Theorem*

The utility of this theorem lies in not having to take the inverse of $F(s)$ in order to find out the initial condition in the time domain. This is particularly useful in circuits and systems.

The Laplace Transform

Example: Initial Value Theorem:

Lim S_x 
 $s \rightarrow \infty$

Given;

$$F(s) = \frac{(s+2)}{(s+1)^2 + 5^2}$$

Find $f(0)$

$$\begin{aligned} f(0) &= \lim_{s \rightarrow \infty} sF(s) = \lim_{s \rightarrow \infty} s \frac{(s+2)}{(s+1)^2 + 5^2} = \lim_{s \rightarrow \infty} \left[\frac{s^2 + 2s}{s^2 + 2s + 1 + 25} \right] \\ &= \lim_{s \rightarrow \infty} \frac{s^2/s^2 + 2s/s^2}{s^2/s^2 + 2s/s^2 + (26/s^2)} = 1 \end{aligned}$$

قسمنا كل الاجزاء على أعلى أس

بهدف التبسيط وعشان نحل مشكلة الـ ∞ في الـ Limit

The Laplace Transform

Theorem: Final Value Theorem:

If the function $f(t)$ and its first derivative are Laplace transformable and $f(t)$ has the Laplace transform $F(s)$, and the $\lim_{s \rightarrow \infty} sF(s)$ exists, then

$$\lim_{s \rightarrow 0} sF(s) = \lim_{t \rightarrow \infty} f(t) = f(\infty)$$

*Final Value
Theorem*

في النهاية
وليس بالأعداد

Again, the utility of this theorem lies in not having to take the inverse of $F(s)$ in order to find out the final value of $f(t)$ in the time domain. This is particularly useful in circuits and systems.

The Laplace Transform

Example: Final Value Theorem:

Given:

$$F(s) = \frac{(s+2)^2 - 3^2}{(s+2)^2 + 3^2}$$

note $F^{-1}(s) = te^{-2t} \cos 3t$

$\lim_{s \rightarrow 0} s \times \text{[circled expression]}$

Find $f(\infty)$. → Final value theorem

$$f(\infty) = \lim_{s \rightarrow 0} sF(s) = \lim_{s \rightarrow 0} s \frac{(s+2)^2 - 3^2}{(s+2)^2 + 3^2} = 0$$

Handwritten notes: 0 x, (اي اتي) = 0

Solution of Partial Fraction Expansion

- The solution of each distinct (non-multiple) root, real or complex uses a two step process.
 - The first step in evaluating the constant is to multiply both sides of the equation by the factor in the denominator of the constant you wish to find.
 - The second step is to replace s on both sides of the equation by the root of the factor by which you multiplied in step 1
-

$$X(s) = \frac{8(s+3)(s+8)}{s(s+2)(s+4)} = \frac{K_1}{s} + \frac{K_2}{s+2} + \frac{K_3}{s+4}$$

← جذور المقام حقيقية
و غير متكررة

$$K_1 = \left. \frac{8(s+3)(s+8)}{(s+2)(s+4)} \right|_{s=0} = \frac{8(0+3)(0+8)}{(0+2)(0+4)} = 24$$

$$K_2 = \left. \frac{8(s+3)(s+8)}{s(s+4)} \right|_{s=-2} = \frac{8(-2+3)(-2+8)}{-2(-2+4)} = -12$$

$$K_3 = \left. \frac{8(s+3)(s+8)}{s(s+2)} \right|_{s=-4} = \frac{8(-4+3)(-4+8)}{-4(-4+4)} = -4$$

The partial fraction expansion is:

$$X(s) = \frac{24}{s} - \frac{12}{s+2} - \frac{4}{s+4}$$

final
value
theorem

initial
value
theorem

inverse
Laplace
Transform

* نفس الجواب بطلع لو طبقنا ال

- The inverse Laplace transform is found from the functional table pairs to be:

$$x(t) = \underline{24} - 12e^{-2t} - 4e^{-4t}$$

مفوف
بشكل
لأنه
السرعة
بضغني
أكبر

Repeated Roots

- Any unrepeatd roots are found as before.
- The constants of the repeated roots $(s-a)^m$ are found by first breaking the quotient into a partial fraction expansion with descending powers from m to 0 :

$$\frac{B_m}{(s-a)^m} + \dots + \frac{B_2}{(s-a)^2} + \frac{B_1}{(s-a)}$$

Handwritten note: A purple circle around the m in the denominator of the first term, with a purple arrow pointing to it and the text "مكرر fractions" (repeated fractions).

- The constants are found using one of the following:

$$B_i = \frac{1}{(m-i)!} \frac{d^{m-i}}{ds^{m-i}} \left[\frac{P(s)}{Q(s)/(s-a_1)^m} \right]_{s=a_1}$$

$$B_m = \frac{P(a)}{\left[Q(s) / (s-a)^m \right]_{s=a}}$$

$$Y(s) = \frac{8(s+1)}{(s+2)^2} = \frac{K_1}{s+2} + \frac{K_2}{(s+2)^2}$$

I can find it directly

أعلى قوة 2

$$K_2 = \left. \frac{8(s+1)(s+2)^2}{(s+2)^2} \right|_{s=-2} = 8(s+1)|_{s=-2} = -8$$

*

to find K_2 (صاحبة أعلى أس)

$$K_2|_{s=-2} = 8(s+1) = 8(-2+1) = \boxed{-8 = K_2}$$

→ now to find K_1
 نستخدم طريقة التجميع والمعامل = المعامل
 والثابت = الثابت

$$8(s+1) = K_1(s+2) + \frac{-8}{s+2}$$

$$8s+8 = K_1s + (2K_1-8)$$

معامل (s) = معامل (s)

$$\boxed{K_1 = 8}$$

يحتاج $\rightarrow K_i$
 معادلة و
 تطبيق مباشر
 عليها
 أو طريقة
 أسهل
 ال تبسيط ثم
 معامل s معامل y
 الثابت = الثابت

$$B_i = \frac{1}{(2-1)!} \frac{d}{ds} \left[\frac{8(s+1)}{(s+2)^2 / (s+2)^2} \right]_{s=-2} = 8$$

The partial fraction expansion yields:

$$Y(s) = \frac{8}{s+2} - \frac{8}{(s+2)^2}$$

inverse Laplace transform

$$y(t) = 8 e^{-2t} - 8t e^{-2t}$$

The inverse Laplace transform derived from the functional table pairs yields:

$$y(t) = 8e^{-2t} - 8te^{-2t}$$

A Second Method for Repeated Roots

$$Y(s) = \frac{8(s+1)}{(s+2)^2} = \frac{K_1}{s+2} + \frac{K_2}{(s+2)^2}$$

$$8(s+1) = K_1(s+2) + K_2$$

Method ①
لنوحيد المقام
أي: 'معامل s = معامل s '

$$8s + 8 = K_1s + 2K_1 + K_2$$

Method ②
نشتق اليمين واليسار

Equating like terms:

Method ③

$$8 = K_1 \quad \text{and} \quad 8 = 2K_1 + K_2$$

نفرض $s=0$ أي رقم
 $s=2$
مربعين عشان خنري
مجهولين ونحل تعويض
وحذف

$$8 = K_1 \quad \text{and} \quad 8 = 2K_1 + K_2$$

$$8 = 2 \times 8 + K_2$$

$$8 - 16 = -8 = K_2$$

Thus

$$\mathcal{L}^{-1} Y(s) = \frac{8}{s+2} - \frac{8}{(s+2)^2}$$

Laplace inverse

$$y(t) = 8e^{-2t} - 8te^{-2t}$$

Another Method for Repeated Roots

$$Y(s) = \frac{8(s+1)}{(s+2)^2} = \frac{K_1}{s+2} + \frac{K_2}{(s+2)^2}$$

As before, we can solve for K_2 in the usual manner.

$$K_2 = \left. \frac{8(s+1)(s+2)^2}{(s+2)^2} \right|_{s=-2} = 8(s+1)|_{s=-2} = -8$$

$$(s+2)^2 \frac{8(s+1)}{(s+2)^2} = (s+2)^2 \frac{K_1}{s+2} - (s+2)^2 \frac{8}{(s+2)^2}$$

$$\frac{d[8(s+1)]}{ds} = \frac{d[(s+2)K_1 - 8]}{ds}$$

$$8 = K_1$$

$$Y(s) = \frac{8(s+1)}{(s+2)^2} = \frac{8}{s+2} - \frac{8}{(s+2)^2}$$

$$y(t) = 8e^{-2t} - 8te^{-2t}$$

Unrepeated Complex Roots

~~Repeated complex Root~~

- Unrepeated complex roots are solved similar to the process for unrepeated real roots. That is you multiply by one of the denominator terms in the partial fraction and solve for the appropriate constant.
- Once you have found one of the constants, the other constant is simply the complex conjugate.

يعني عكس الإشارة

Complex Unrepeated Roots

يمكن استخدام طريقة المميز

يوجد طريقة بدل إجراء المميز

① نقسم البسط والمقام على معامل (s)

② نأخذ نص معامل (s) وربعه

③ نقارنه مع ال constant

إذا كان أقل من ال constant لا يوجد

حل حقيقي (يوجد حل complex)

أكبر من ال constant يوجد حل حقيقي
على ال calculator أسهل !!

$$\frac{5.2}{s^2 + 2s + 5} = \frac{5.2}{s^2 + 2s + 1 + 4}$$

$\div 2 = 1 \rightarrow +1 -1 \rightarrow$ (لإكمال المربع)

$$\frac{5.2}{(s+1)^2 + 2^2} \quad w = 2 \quad a = 1$$

* بأخذ نص معامل (s)

1 = 1
بربعة

و بضعه وبطريقة عشان
احمل مربع كامل

* لازم المقام = المقام

$e^{-at} \sin(wt)$	$\frac{w}{(s+a)^2 + w^2}$
$e^{-at} \cos(wt)$	$\frac{s+a}{(s+a)^2 + w^2}$
$\sin(wt + \theta)$	$\frac{s \sin \theta + w \cos \theta}{s^2 + w^2}$
$\cos(wt + \theta)$	$\frac{s \cos \theta - w \sin \theta}{s^2 + w^2}$

$$\frac{5.2}{2} e^{-t} \sin(2t)$$

أسهل

* بنحط المعادلة على ال calculator

$$s^2 + 2s + 5$$

اعطاني complex

إذاً بفكر بإكمال المربع !!

و بالأغلب حوصل لشكل ال \sin أو \cos

* General case $\begin{cases} \rightarrow \text{Non repeated pole } (s+1) \\ \rightarrow \text{complex } (s^2+2s+5) \\ \rightarrow \text{repeated pole } (s+3)^2 \end{cases}$

can be found easily at first

$$\frac{s+2}{(s+1)(s^2+2s+5)(s+3)^2} = \frac{K1}{s+3} + \frac{K2}{(s+3)^2} + \frac{K3}{s+1} + \frac{K4s+K5}{s^2+2s+5}$$

$$F(t) = K1e^{-3t} + K2te^{-3t} + K3e^{-t} + K4e^{-t}\cos(2t) + \frac{K5-K4}{2}e^{-t}\sin(2t)$$

$$s+2 = k1(s+1)(s+3)(s^2+2s+5) + k2(s+1)(s^2+2s+5) + k3(s+3)^2(s^2+2s+5) + (k4s+k5)(s+3)^2(s+1)$$

$$\frac{s+2}{(s+1)(s^2+2s+5)(s+3)^2} = \frac{K_1}{s+1} + \frac{K_2s+K_3}{s^2+2s+5}$$

$$K2 = \frac{s+2}{(s+1)(s^2+2s+5)} \quad \text{when } s = -3$$

$$\frac{s+2}{(s+1)(s^2+2s+5)(s+3)^2} = \frac{K_1}{s+3} + \frac{K_2}{(s+3)^2} + \frac{K_3}{s+1} + \frac{K_4s+K_5}{s^2+2s+5}$$

$$= \frac{K_1(s+1)(s^2+2s+5)(s+3) + K_2(s+1)(s^2+2s+5) + K_3(s^2+2s+5)(s+3)^2 + (K_4s+K_5)(s+1)(s+3)^2}{(s+1)(s^2+2s+5)(s+3)^2}$$

$$s+2 = K_1(s+1)(s^2+2s+5)(s+3) + K_2(s+1)(s^2+2s+5) + K_3(s^2+2s+5)(s+3)^2 + (K_4s+K_5)(s+1)(s+3)^2$$

$$s = -1; 1 = K_3 * 16; K_3 = 1/16;$$

$$s = -3; -1 = K_2 * -16; K_2 = -1/16;$$

$$s = 0; s = -2; s = 1; \frac{K_4s+K_5}{s^2+2s+5} = \frac{K_4s+K_5}{(s+1)^2+2^2} = K_4 \frac{s+1}{(s+1)^2+2^2} + \left(\frac{K_5-K_4}{2}\right) * \frac{2}{(s+1)^2+2^2}$$

$$= K_1e^{-3t} + K_2te^{-3t} + K_3e^{-t} + K_4e^{-t} \cos(2t) + \left(\frac{K_5-K_4}{2}\right)e^{-t} \sin(2t)$$



Electrical Systems And Mechanical Systems

Chapter 2: Mathematical Models of Systems

Objectives

We use quantitative mathematical models of physical systems to design and analyze control systems. The dynamic behavior is generally described by ordinary differential equations. We will consider a wide range of systems, including mechanical, hydraulic, and electrical. Since most physical systems are nonlinear, we will discuss linearization approximations, which allow us to use Laplace transform methods.

We will then proceed to obtain the input–output relationship for components and subsystems in the form of transfer functions. The transfer function blocks can be organized into block diagrams or signal-flow graphs to graphically depict the interconnections. Block diagrams (and signal-flow graphs) are very convenient and natural tools for designing and analyzing complicated control systems

Basic Elements of Electrical Systems

two or more power supplies
→ active system
→ passive system
→ one power supply



Symbol ➔



- The time domain expression relating voltage v and current i for the resistor R is given by Ohm's law i-e

$$v_R(t) = i_R(t)R$$

- The Laplace transform of the above equation is

$$f(t) \longrightarrow F(s)$$

$$V_R(s) = I_R(s)R$$

Basic Elements of Electrical Systems

in the laplace
the resistor name is
Impedence



$\frac{1}{C} \rightarrow$ capacitor
بترفع الـ Voltage كـ
(تعبير عن السعة التخزينية)

- The time domain expression relating voltage and current ^I for the Capacitor is given as:

$\frac{V}{I} = R$ كل ما زادت الشحنات على الـ
voltage زاد الـ capacitor

$$v_c(t) = \frac{1}{C} \int i_c(t) dt$$

الـ capacitor يلي مساحة سطحه أكبر
يحتاج كمية أكبر من الشحنات
عشان يبين نفس الـ voltage
لأننا بصير معناه تكامل
وسوف نحوله إلى
Laplace Transform

- The Laplace transform of the above equation (assuming there is no charge stored in the capacitor) is

$$V_c(s) = \frac{1}{C_s} I_c(s)$$

$$V = IR$$

Ohms Law

Basic Elements of Electrical Systems

ال Voltage له علاقة
بمعدل التغير لـ current



- The time domain expression relating voltage and current for the inductor is given as:




voltage
نتيجة مقاومة
الاسلاك الداخلية

$$v_L(t) = L \frac{di_L(t)}{dt}$$

- The Laplace transform of the above equation (assuming there is no energy stored in inductor) is

$$V_L(s) = LsI_L(s)$$

V-I and I-V relations

Component	Symbol	V-I Relation	I-V Relation
Resistor		$v_R(t) = i_R(t)R$	$i_R(t) = \frac{v_R(t)}{R}$
Capacitor		$v_c(t) = \frac{1}{C} \int i_c(t) dt$	$i_c(t) = C \frac{dv_c(t)}{dt}$
Inductor		$v_L(t) = L \frac{di_L(t)}{dt}$	$i_L(t) = \frac{1}{L} \int v_L(t) dt$

Example#1

* integrated circuits
يكون في Power supply مخفي
it supplies the output

شبكة ذات منفذين

- The two-port network shown in the following figure has $v_i(t)$ as the input voltage and $v_o(t)$ as the output voltage. Find the transfer function $V_o(s)/V_i(s)$ of the network.

the circuit name is
R-C filter

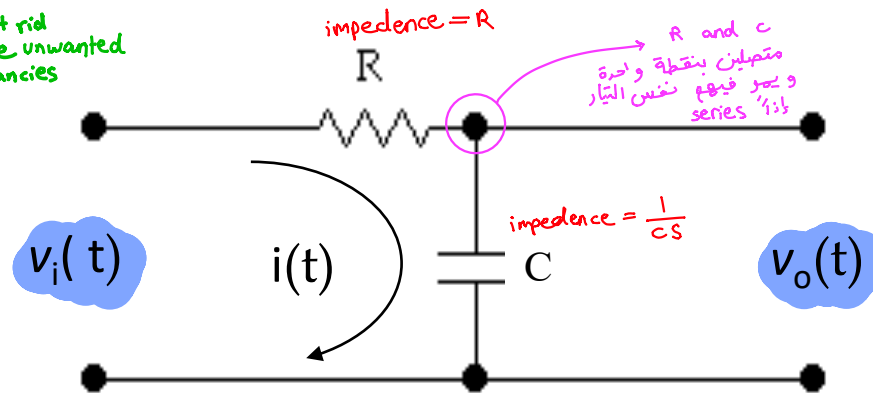
to get rid of some unwanted frequencies

ناقص \rightarrow دائي

$$\frac{1}{RCs+1} = \left(\frac{1}{1} \right)$$

$\frac{1}{RCs+1}$
 $s=0$
initial = final

(مبدأ علم الاتصالات)
at high frequency
everything becomes
a capacitor



total impedance = $R + \frac{1}{Cs}$

$$I = \frac{V_i}{R + \frac{1}{Cs}}$$

$$I = \frac{V_o}{\frac{1}{Cs}}$$

قسمة
المعادلتين

Transfer function \rightarrow

$$= \frac{V_o}{V_i} = \frac{1}{RCs+1}$$

$$v_i(t) = i(t)R + \frac{1}{C} \int i(t) dt$$

$$v_o(t) = \frac{1}{C} \int i(t) dt$$

المعادلات
من الجدول

Example#1

$$v_i(t) = i(t)R + \frac{1}{C} \int i(t) dt$$

$$v_o(t) = \frac{1}{C} \int i(t) dt$$

- Taking Laplace transform of both equations, considering initial conditions to zero.

$$V_i(s) = I(s)R + \frac{1}{Cs} I(s)$$

$$V_o(s) = \frac{1}{Cs} I(s)$$

- Re-arrange both equations as:

$$V_i(s) = I(s) \left(R + \frac{1}{Cs} \right) \quad \text{total impedance}$$

$$V_o(s) = \frac{I(s)}{Cs}$$

Example#1

$$V_i(s) = I(s)\left(R + \frac{1}{Cs}\right)$$

$$CsV_o(s) = I(s)$$

- Substitute $I(s)$ in equation on left

$$V_i(s) = CsV_o(s)\left(R + \frac{1}{Cs}\right)$$

$$\frac{V_o(s)}{V_i(s)} = \frac{1}{Cs\left(R + \frac{1}{Cs}\right)}$$

Transfer =
Function

$$\frac{V_o(s)}{V_i(s)} = \frac{1}{1 + RCs}$$

Example#1

$$\frac{V_o(s)}{V_i(s)} = \frac{1}{1 + RCs}$$

- The system has one pole at

$$1 + RCs = 0 \quad \Rightarrow \quad s = -\frac{1}{RC}$$

Example#2

- Design an Electrical system that would place a pole at -3 if added to another system.

transfer function

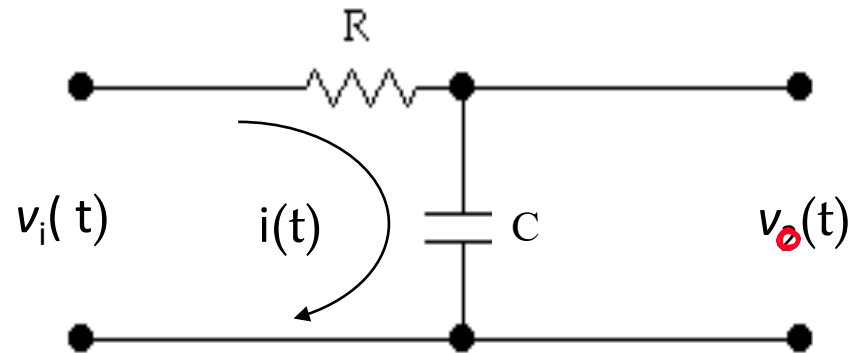
$$\left(\frac{V_o(s)}{V_i(s)} \right) = \frac{1}{1 + RCs}$$

- System has one pole at

$$s = -\frac{1}{RC}$$

- Therefore,

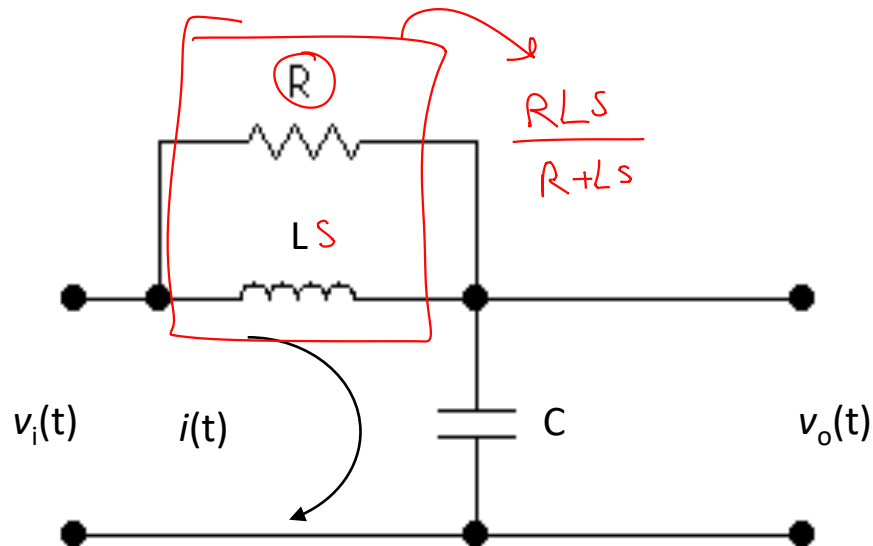
$$-\frac{1}{RC} = -3 \quad \text{if} \quad R = 1 \text{ M}\Omega \quad \text{and} \quad C = 333 \text{ pF}$$



Example#3

- Find the transfer function $G(S)$ of the following two port network.

$$\frac{V_o}{V_i}$$



* برضه هاي الدائرة $\frac{1}{Z} = \frac{1}{R} + \frac{1}{LS}$
 لكن معادلة المقام سوف تكون تربيعية (complex)

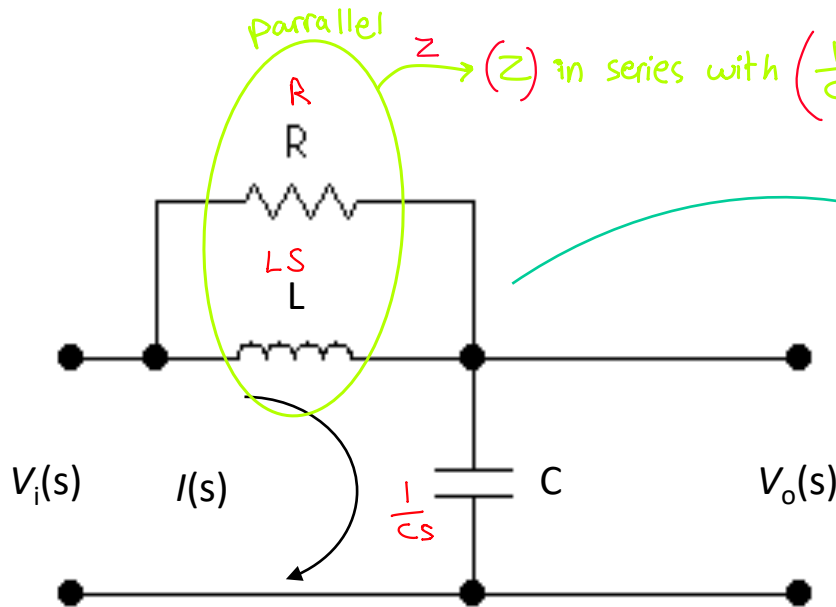
Example#3

- Simplify network by replacing multiple components with their equivalent transform impedance.

$$\frac{1}{Z} = \frac{1}{R} + \frac{1}{LS} \quad \text{تبسيط}$$

$$\frac{1}{Z} = \frac{LS + R}{R \cdot LS}$$

$$Z = \frac{R \cdot LS}{R + LS} \quad \begin{array}{l} \leftarrow \text{بضربهم} \\ \leftarrow \text{بجمعهم} \end{array}$$

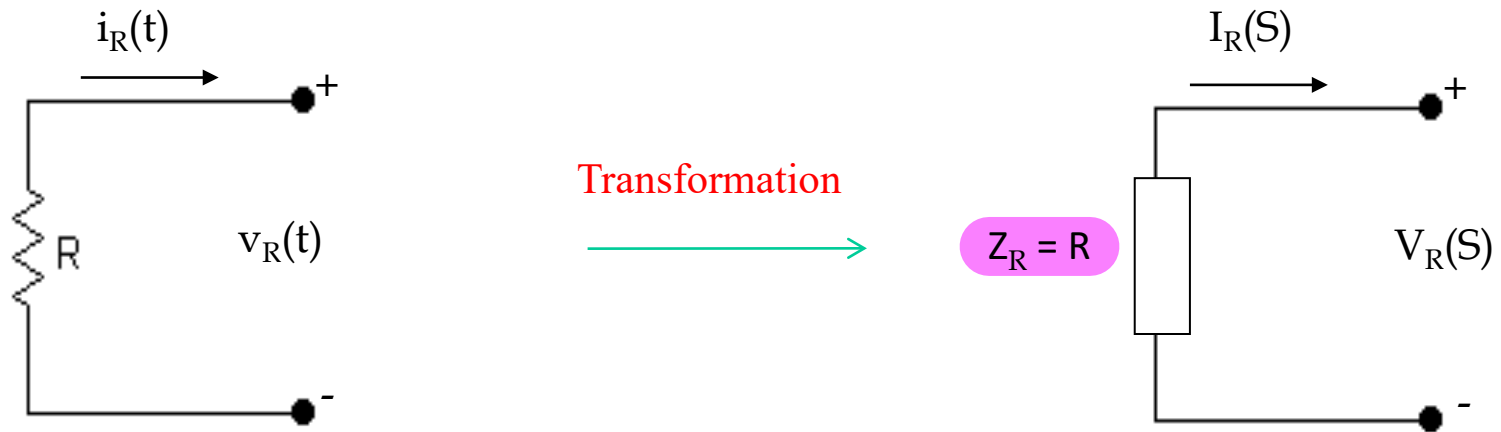


$$\frac{V_o}{V_i} = \frac{1}{ZCS + 1}$$

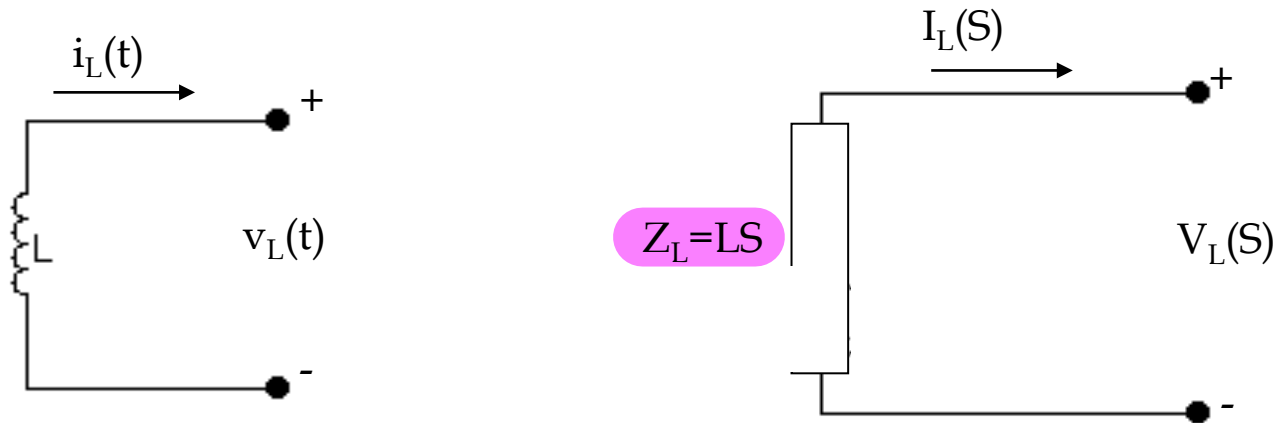
من الدرجة الثانية



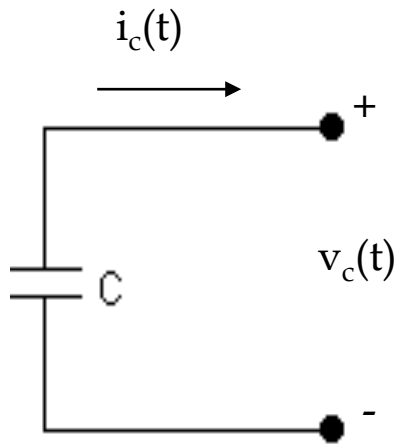
Transform Impedance (Resistor)



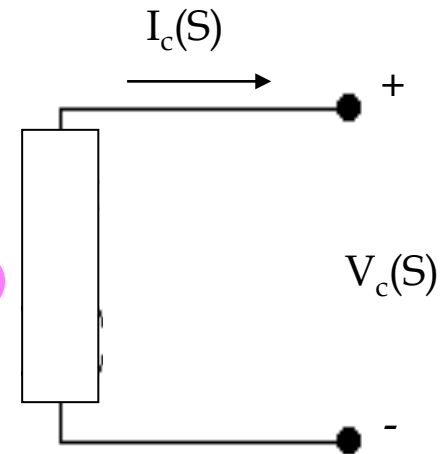
Transform Impedance (Inductor)



Transform Impedance (Capacitor)



$$Z_C(S) = 1/CS$$

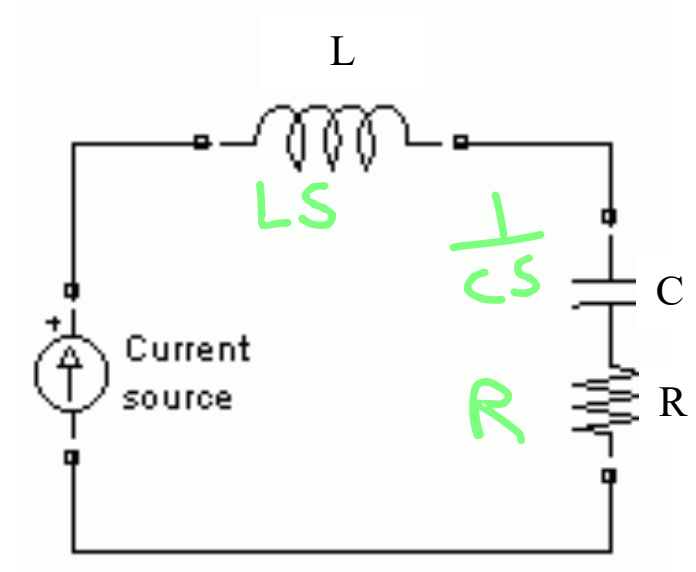


Equivalent Transform Impedance (Series)

- Consider following arrangement, find out equivalent transform impedance.

$$Z_T = Z_R + Z_L + Z_C$$

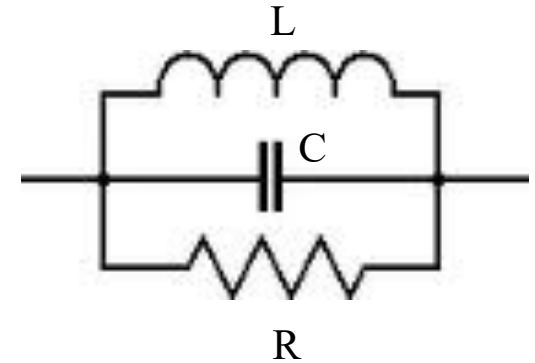
$$\underline{Z_T = R + Ls + \frac{1}{Cs}}$$



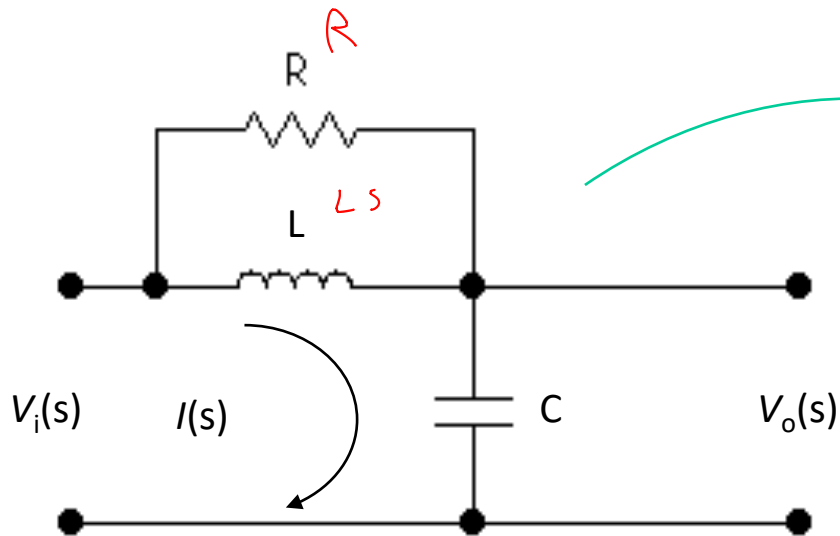
Equivalent Transform Impedance (Parallel) ✓

$$\frac{1}{Z_T} = \frac{1}{Z_R} + \frac{1}{Z_L} + \frac{1}{Z_C}$$

$$\frac{1}{Z_T} = \frac{1}{R} + \frac{1}{Ls} + \frac{1}{\frac{1}{Cs}}$$



Back to Example#3



$$\frac{1}{Z} = \frac{1}{Z_R} + \frac{1}{Z_L}$$

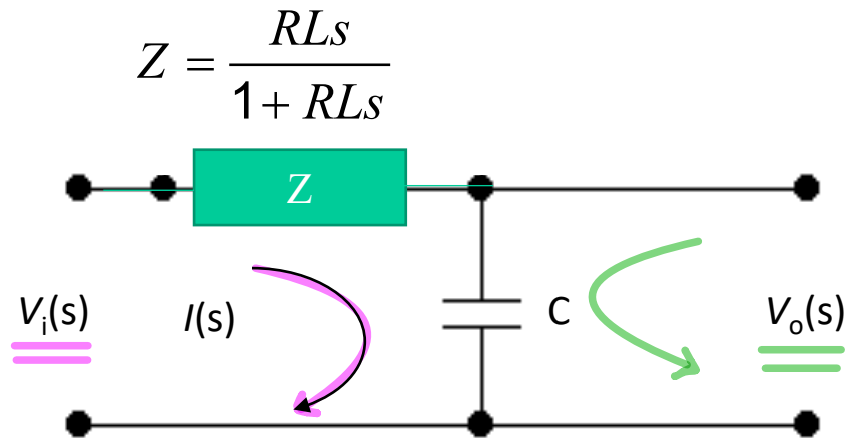
$$\frac{1}{Z} = \frac{1}{R} + \frac{1}{LS}$$

$$Z = \frac{RLs}{1 + RLs}$$

طالع معي

$$Z = \frac{RLs}{R + Ls}$$

Example#3

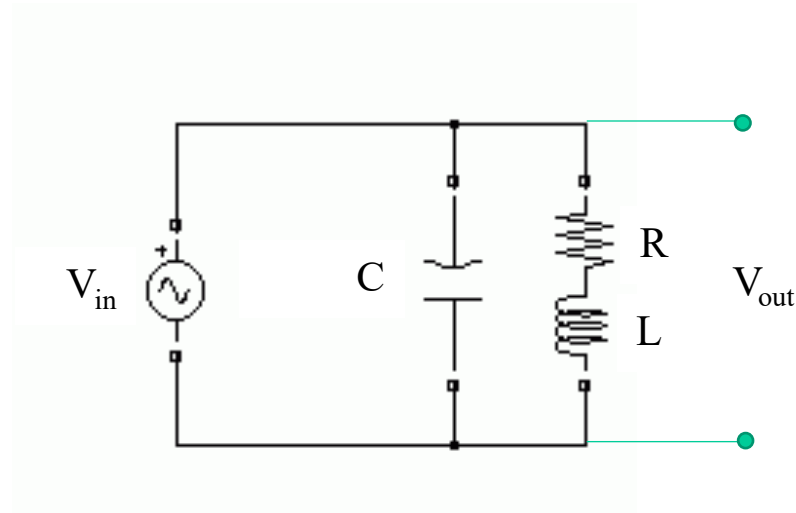


$$\underline{\underline{V_i(s)}} = I(s)Z + \frac{1}{Cs} I(s)$$

$$\underline{\underline{V_o(s)}} = \frac{1}{Cs} I(s)$$

Example#4

- Find (transfer function) $V_{out}(s)/V_{in}(s)$ of the following electrical network



عبر
لحل

Electronic Systems

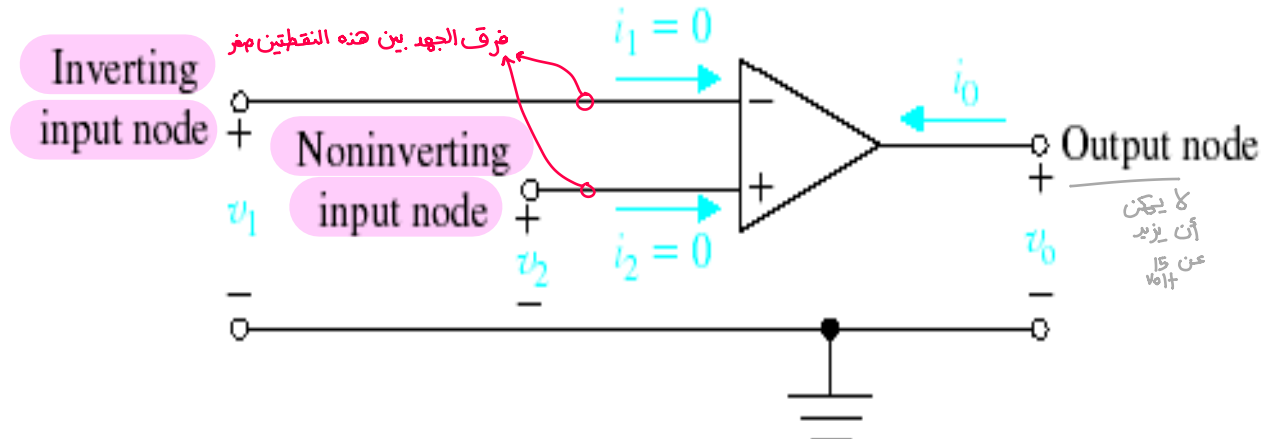
Part-II

Amplifiers

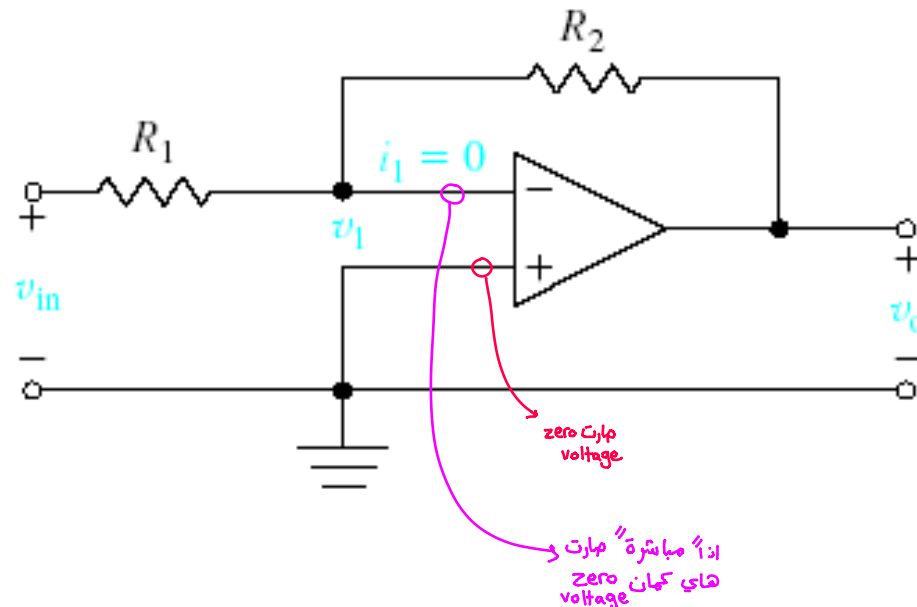
video
لتنزيل
الفيديو

<https://youtu.be/yJkgsMQc8Gw?si=7dxogUJ0FpTITYxe>

The Transfer Function of Linear Systems

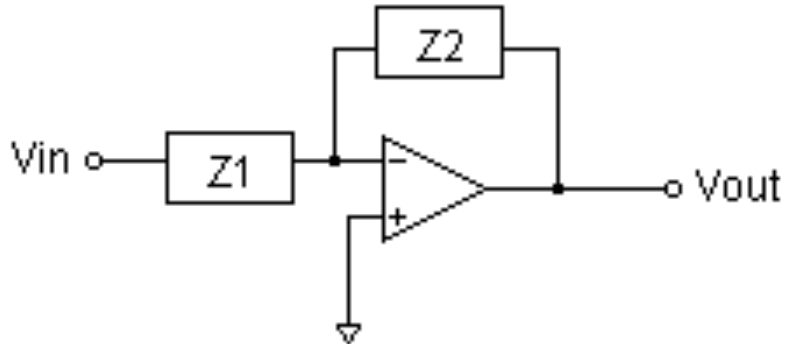


The ideal op-amp

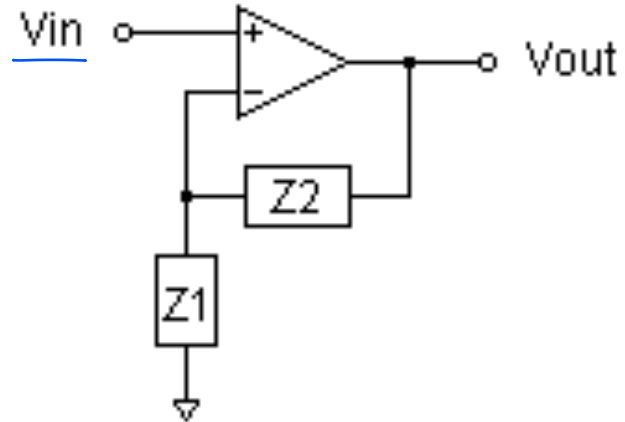


An inverting amplifier operating with ideal conditions.

Operational Amplifiers



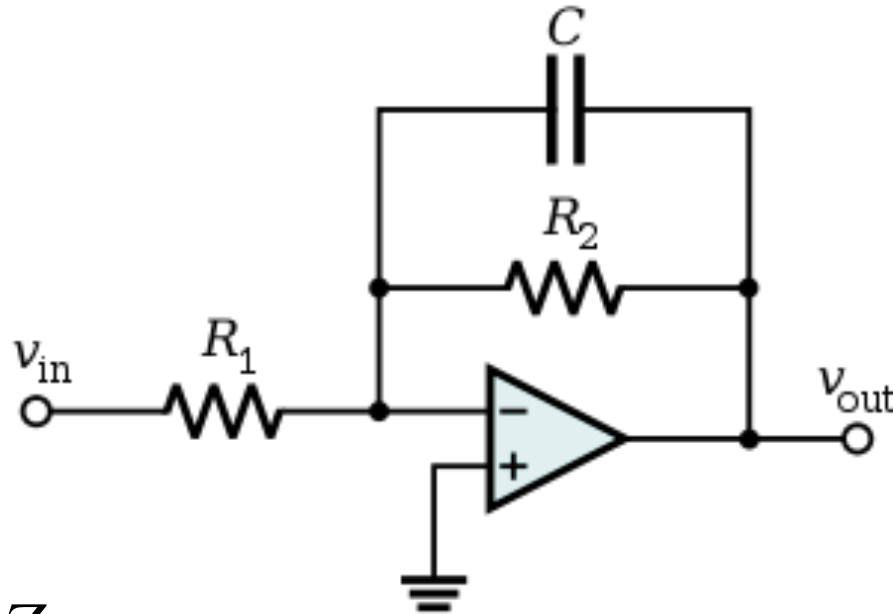
$$\frac{V_{out}}{V_{in}} = -\frac{Z_2}{Z_1}$$



$$\frac{V_{out}}{V_{in}} = 1 + \frac{Z_2}{Z_1}$$

Example#6

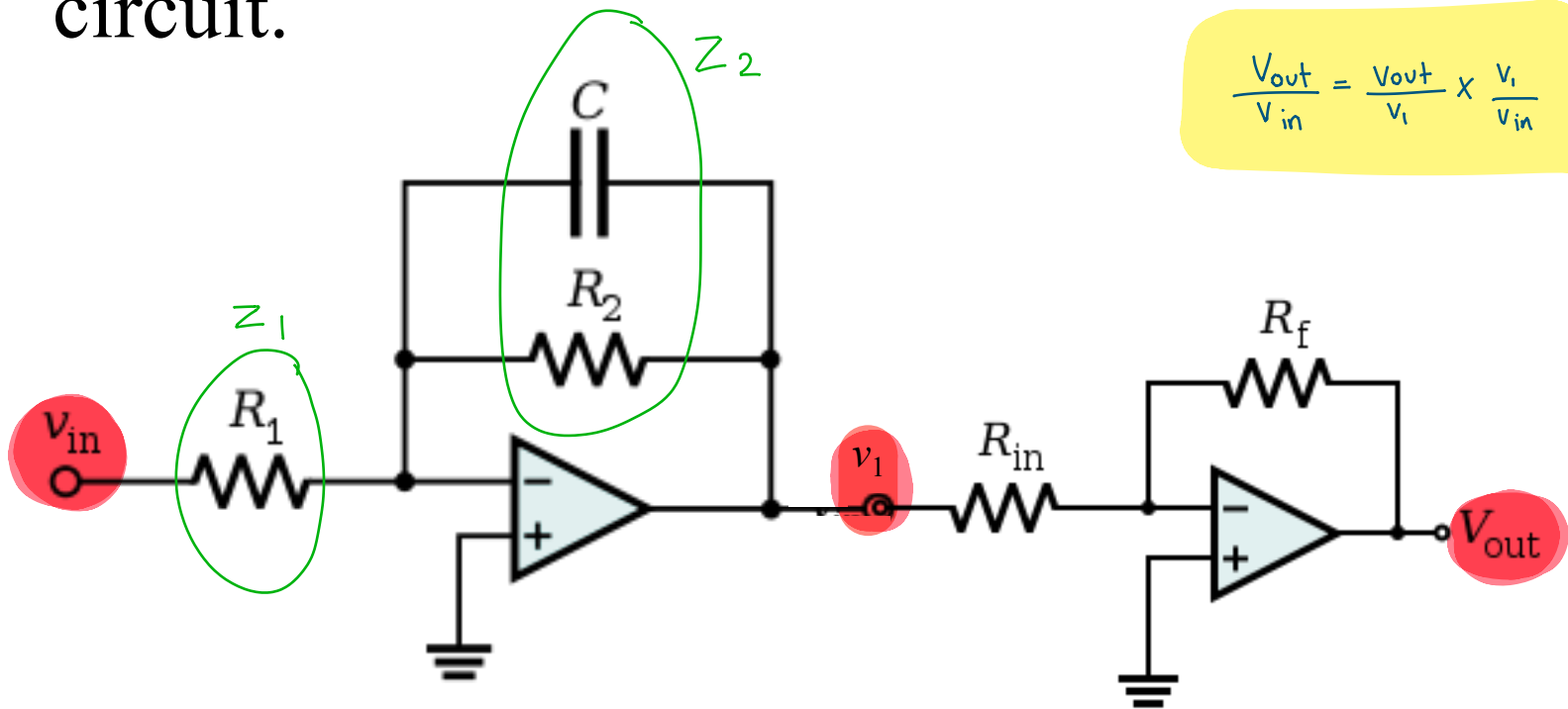
- Find out the transfer function of the following circuit.



$$\frac{V_{out}}{V_{in}} = -\frac{Z_2}{Z_1}$$

Example#7

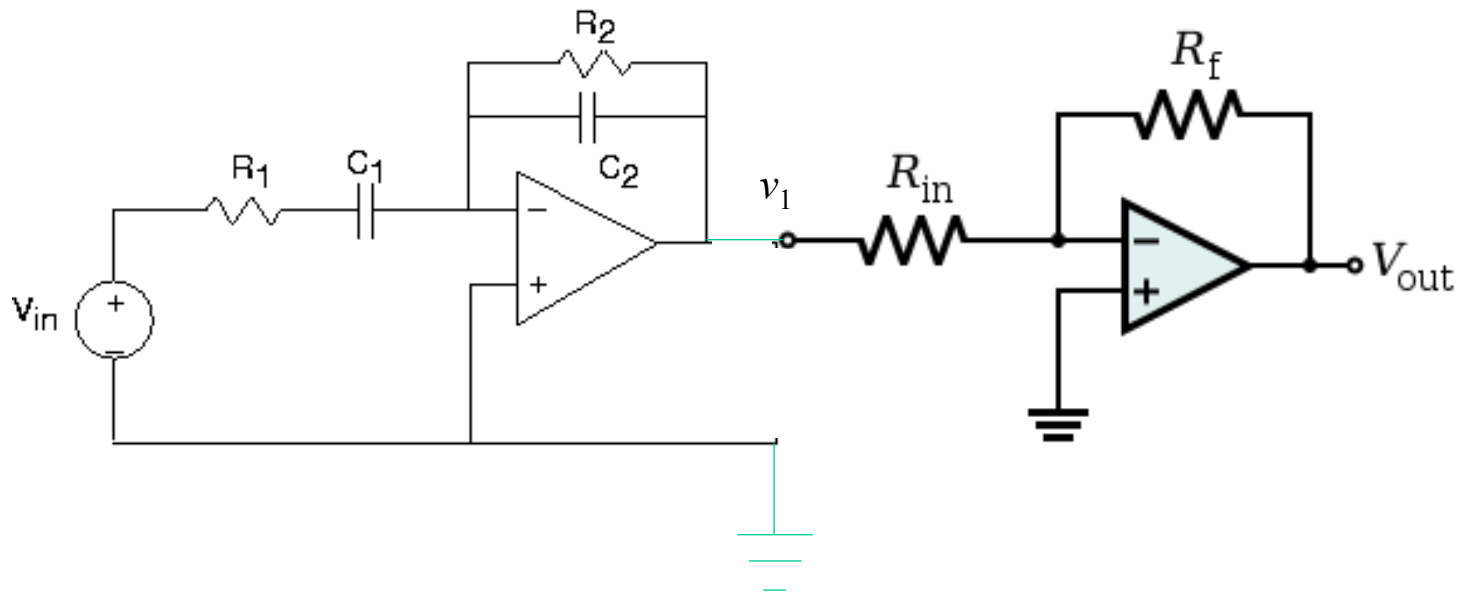
- Find out the transfer function of the following circuit.



$$\frac{V_{out}}{V_{in}} = \frac{V_{out}}{v_1} \times \frac{v_1}{V_{in}}$$

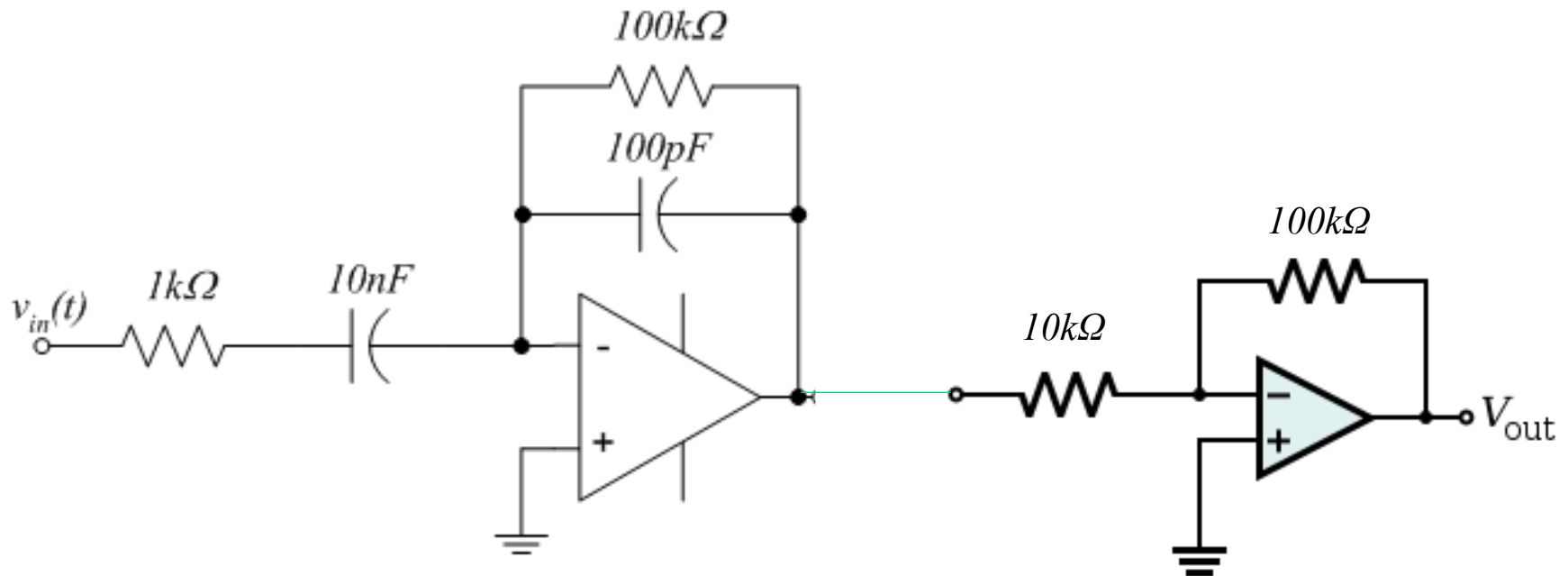
Example#8

- Find out the transfer function of the following circuit.

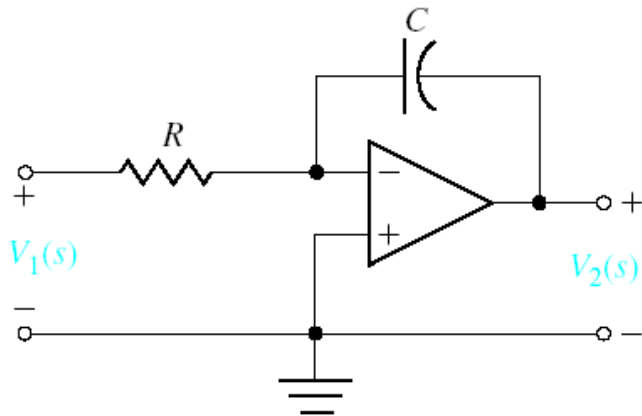


Example#9

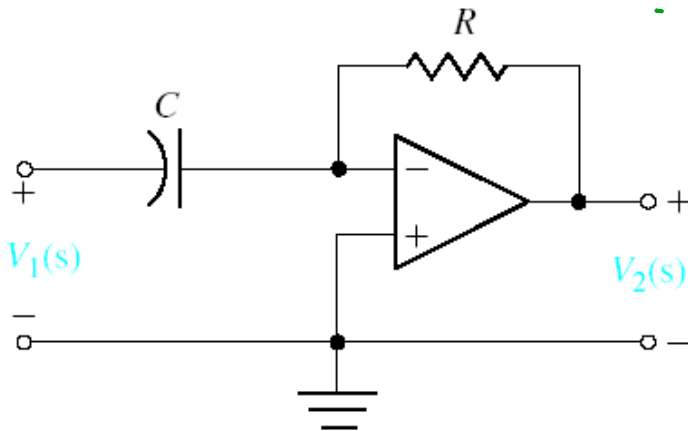
- Find out the transfer function of the following circuit and draw the pole zero map.



Examples write the transfer function for the following systems



$$\frac{V_2(s)}{V_1(s)} = \frac{-1}{RCs} = \frac{-\frac{1}{Cs}}{R}$$



$$\frac{V_2(s)}{V_1(s)} = -RCs = \frac{-R}{\frac{1}{Cs}}$$

-

* To See it on Matlab :-

→ in the (Command window)

>> simulink

→ then in "New" tab → press "simscape" → choose "Electrical" →

Mechanical systems

The modelling of mechanical systems are mainly based on *Newton's second law*

$$F = ma \quad (3.4)$$

F is the *force* acting on the *mass* m and a is the *acceleration* of the mass.

Example 3.3. An undamped pendulum.

Figure 3.4 shows an undamped swinging pendulum. The pendulum can only move in two directions in the plane of the figure. Its *point of suspension* is at a *distance* u and its *center of mass* (the round weight at the lower end of the pendulum) is at a *distance* y from the left-side vertical line.

How does the position y depend on u ?

Notation:

- ℓ = length of pendulum, m = weight of mass
- h = vertical position of the center of mass
- θ = angle of swing away from a vertical position
- F = force acting on the suspension point in the "negative direction" (upwards)

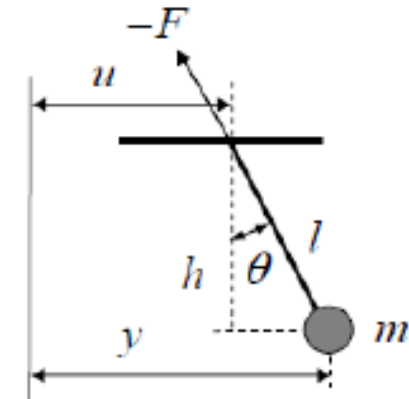


Fig. 3.4. Swinging pendulum.

* مسی عارفة
ازنا داخلة

١١٠ When the pendulum is affected by the suspension force F and the gravitational force mg , *Newton's second law* yields

- horizontal force components: $m\ddot{y} = -F \sin \theta$ (1)

- vertical force components: $m\ddot{h} = -F \cos \theta + mg$ (2)

Here \ddot{y} and \ddot{h} are *second-order time derivatives* of y and h , respectively, i.e. the *acceleration* in the respective directions.

Assume that the swing of the pendulum is moderate so that the *angle* θ is always *small*. The pendulum then moves very little in the vertical direction and we can assume that $\ddot{h} \approx 0$. Elimination of F then gives

$$\ddot{y} + g \tan \theta = 0 \quad (3)$$

The angle θ is given by the trigonometric identity

$$\tan \theta = \frac{y-u}{h} \approx \frac{y-u}{l} \quad (4)$$

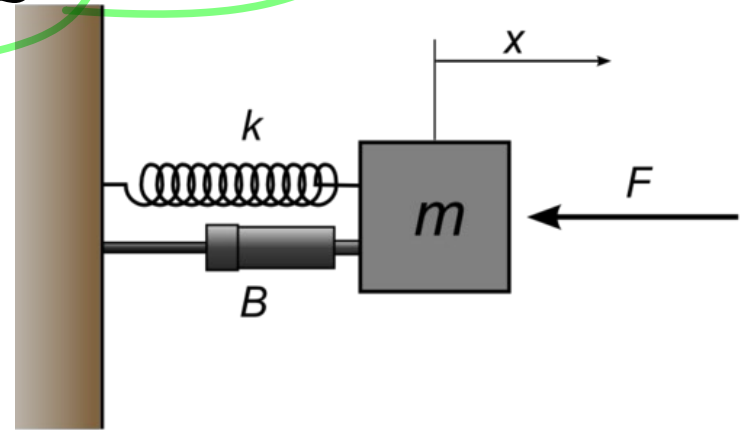
Combination of (3) and (4) yields the model

$$\ddot{y} + \left(\frac{g}{\ell}\right) y = \left(\frac{g}{\ell}\right) u \quad (5)$$

Notice that the approximations $\ddot{h} \approx 0$ and " θ small" *limit the validity of the model*.

Basic Types of Mechanical Systems

- Translational
 - Linear Motion



*we have 3 components
→ spring
→ mass
→ damper

- Rotational
 - Rotational Motion

Basic Elements of Translational Mechanical Systems

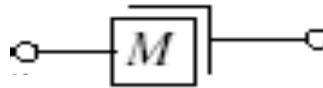
Translational Spring

i)



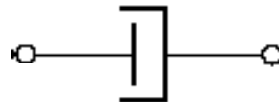
Translational Mass

ii)



Translational Damper

iii)



Elastic Strain
 $< 2\%$

(المادة ممكن تطول 2%)

Translational Spring

The Spring should
stay in the
elastic region

- A translational spring is a mechanical element that can be deformed by an external force such that the deformation is directly proportional to the force applied to it.

Helical shape

Translational Spring

i)



Circuit Symbols

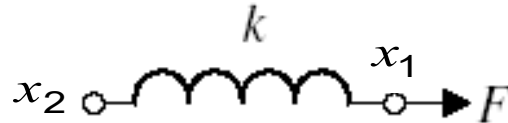


Translational Spring

طول ما في بترجع زي ما في
we are in the "إذا"
elastic region

Translational Spring

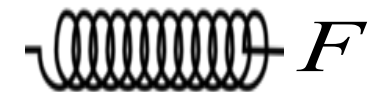
- If F is the applied force



- Then x_1 is the deformation if $x_2 = 0$



- Or $(x_1 - x_2)$ is the deformation.



- The equation of motion is given as

$$F = k(x_2 - x_1)$$

← يقاوم من جهة x_2

↔ in opposite sides
لأن الزمبرك يقاوم

$$F = k(\underline{x_1} - x_2)$$

معاداة الزمبرك
في معاداة مقاومة

- Where k is stiffness of spring expressed in N/m

← يقاوم من جهة x_1

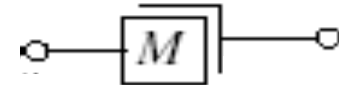
Translational Mass

- Translational Mass is an inertia element.

الكتلة الانتقالية هي
عنصر القصور الذاتي.

ii)

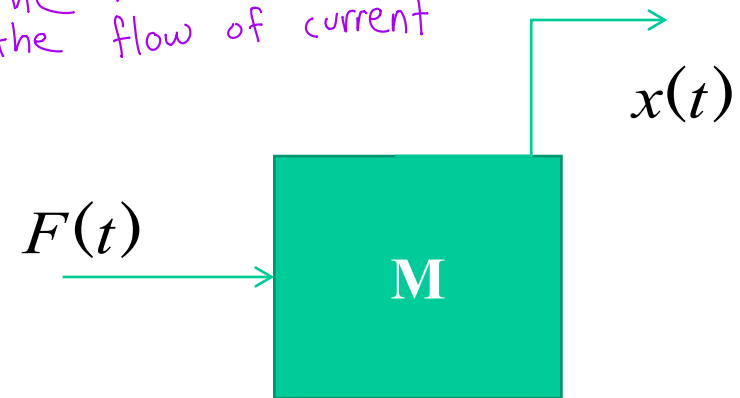
Translational Mass



- A mechanical system without mass does not exist.

spring resists the translation \times
Mass resists the acceleration \ddot{x}
resistance resist the flow of current
capacitor resist the flow of current

- If a force F is applied to a mass and it is displaced to x meters then the relation b/w force and displacements is given by Newton's law.



higher mass resist more than lower mass

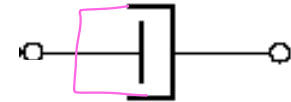
$$F = M\ddot{x}$$

Translational Damper

- Damper opposes the rate of change of motion.
↪ velocity
- All the materials exhibit the property of damping to some extent.
- If damping in the system is not enough then extra elements (e.g. Dashpot) are added to increase damping.

Translational Damper

iii)



The Damper is a cylinder filled with fluid or gas

إذا Damper بها تتحرك لليمين لازم ال fluid ينتقل للسيار والعكس

أثناء انتقال ال Fluid ممكن يمر بفتحات ضيقة و يتأثر بال Friction و هذا ينعكس على ال (Coefficient of friction) μ

Common Uses of Dashpots

Door Stoppers



Vehicle Suspension



Bridge Suspension

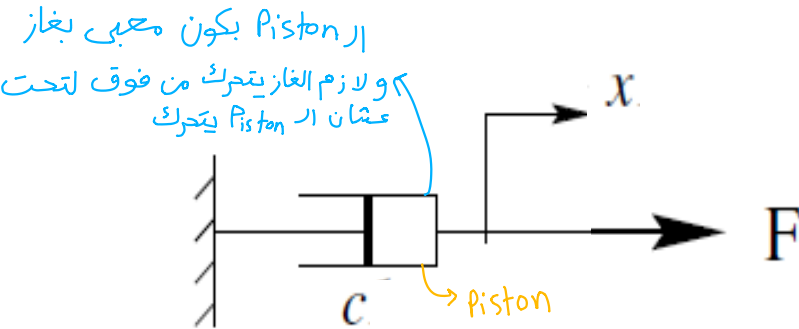


Flyover Suspension

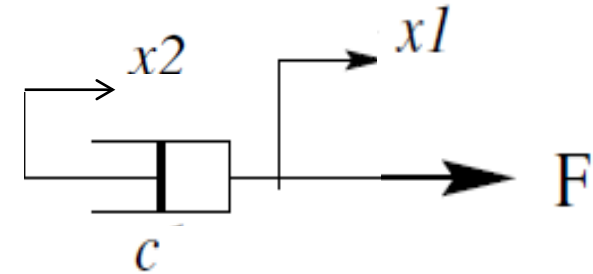


Translational Damper

تصريفات نفس تصريفات الزميرك



$$F = C\dot{x}$$



$$F = C(\dot{x}_1 - \dot{x}_2)$$

اذا كان ال
Damper مثبت
من الجهتين

لـ هي ال Force الـ بـأثر
بها من جهة x_1 مقاومة
لحركة ال x_1

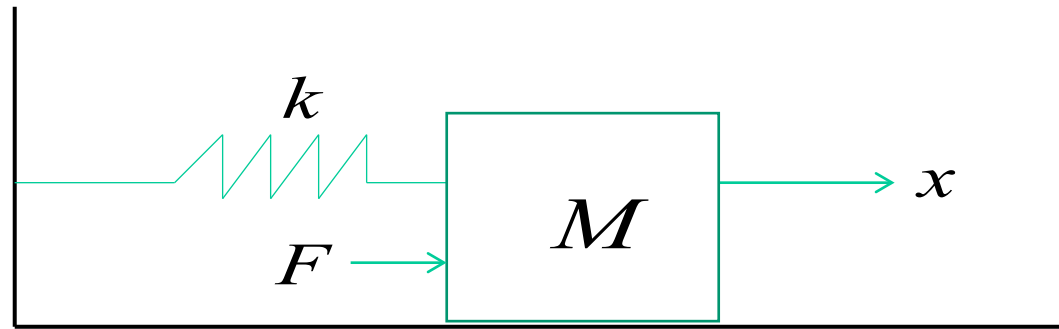
لأنها
انكبت
أول

- Where C is damping coefficient (N/ms^{-1}).

مجموع القوى الخارجية = مجموع المقاومات الداخلية

Example-1

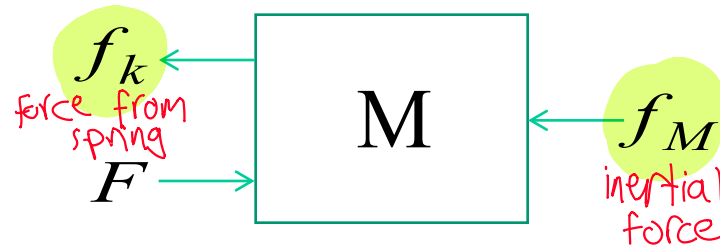
- Consider the following system (friction is negligible)



الزبرك والاربع
try to impede us
(prevent the motion)

$$F = kx + M\ddot{x}$$

- Free Body Diagram

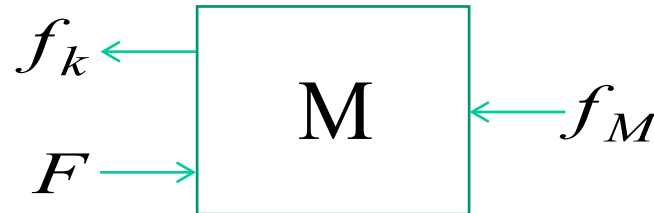


- Where f_k and f_M are force applied by the spring and inertial force respectively.

in Laplace Transform :-

we assume all initial conditions are equal to zero

Example-1



$$F = f_k + f_M$$

- Then the differential equation of the system is:

$$F = kx + M\ddot{x}$$

$$x(0) = 0$$

$$\dot{x}(0) = 0$$

$$\ddot{x}(0) = 0$$

- Taking the Laplace Transform of both sides and ignoring initial conditions we get

$$F(s) = Ms^2 X(s) + kX(s)$$

40 ثم نأخذ X عامل مشترك و نحوي ضرب تبادلي

in Control → نستخدم على تعديل
معادلة المقام بدون
ما نغير أي component
بال system

Example-1

(البسط
المقام)

$$F(s) = Ms^2X(s) + kX(s)$$

دائمًا نركز على المقام لأنه أهم
(نعمل على تعديل معادلة المقام)

- The transfer function of the system is

مصنوعا
مشتقة الـ x والتي هي velocity

$$\frac{sX(s)}{F(s)} = \frac{s \times 1}{Ms^2 + k}$$

ما تأثر بالتغيرات
characteristic function

$$\frac{V}{F(s)} = \frac{s}{Ms^2 + k}$$

نحن نركز على
معادلة المقام

- if

$$M = 1000kg$$

$$k = 2000Nm^{-1}$$

* إذا قلنا على M البسط والمقام
يصير يشبه sin أو cos

$$\frac{X(s)}{F(s)} = \frac{0.001}{s^2 + 2}$$

البسط يختفي
في الـ Control
(Residual)

$$\frac{1}{M}$$

المقام يبقى
كما هو
(التركيز على المقام)

$$s^2 + \frac{k}{M}$$

characteristic
Polynomial من هذا الـ
يقدر او صف الـ system كامل

في الـ Complex domain نقوم برسم الـ Real Part

Example-2

$$\frac{X(s)}{F(s)} = \frac{0.001}{(s^2 + 2)}$$

نرسم جذور المقام
في الـ complex Range

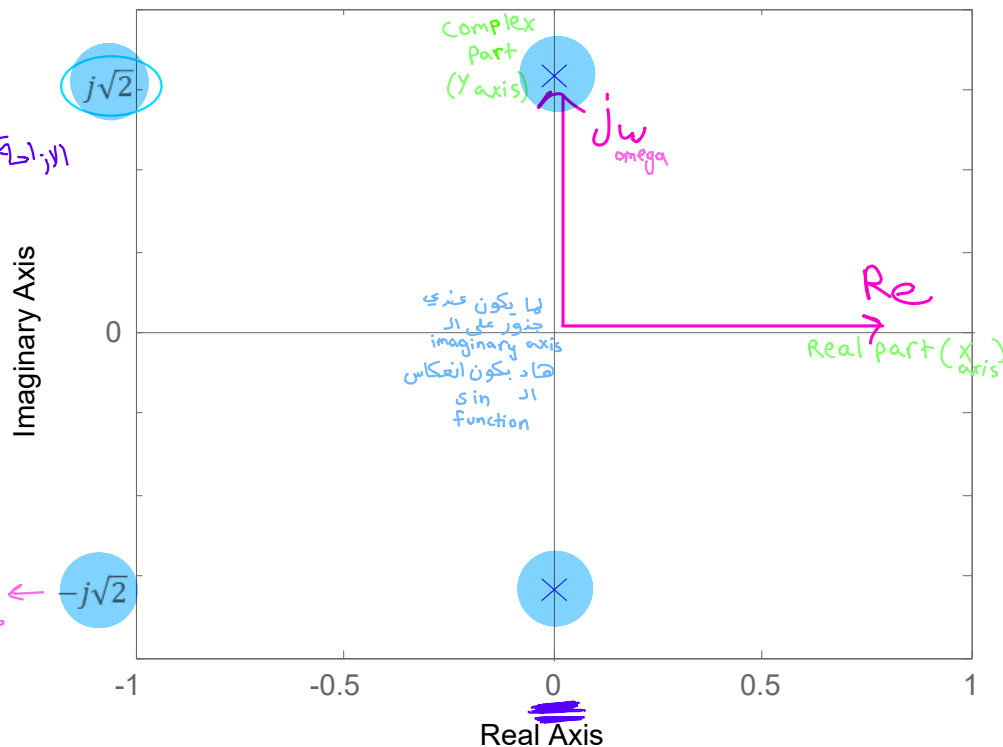
لـ حـ صـ طـ يـ نـ
sinusoidal

- The pole-zero map of the system is

+ كل جزر من جذور المقام
راح يساهم بـ fraction

و هذه الجذور تساهم بـ
Something sinusoidal

Pole-Zero Map

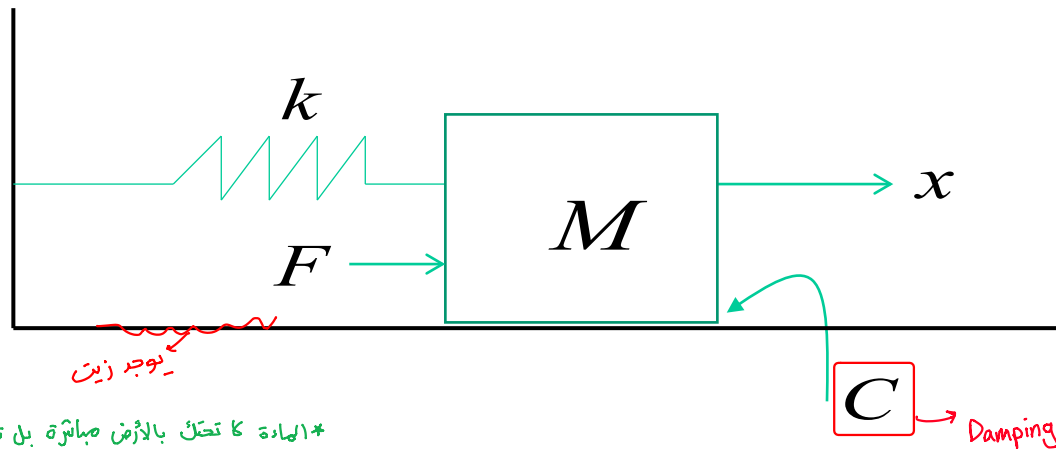


$$0 = \frac{1}{s} = \frac{1}{s} \text{ معامل } s$$

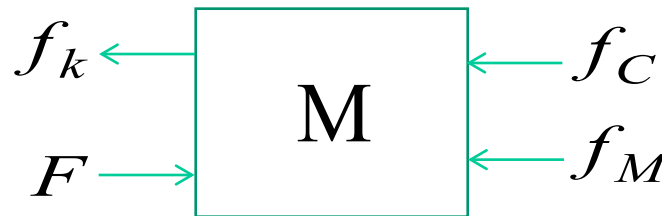
الازاحة = $\frac{1}{s}$ معامل s
لا يوجد ازاحة عن الـ imaginary axis

Example-2

- Consider the following system



- Free Body Diagram



$$F_{\text{friction}} = \mu N$$

Mass → Force الـ يقاوم
عن طريق
mass x acceleration

Damper → يقاوم عن طريق
 $C \times \dot{x}$

تقاوم تقاوم تغيير الـ Position K → Position
عن طريق
 $K \times x$

Force الـ يساوي مجموع المقاومات
من جهة

$$F = f_k + f_M + f_C$$

Example-3

* كل عنصر من العناصر الموجودة بالدائرة
سوف يساهم بجزء من المقاومة

Differential equation of the system is:

The (x) itself is the balance

$$F = M\ddot{x} + C\dot{x} + kx$$

Taking the Laplace Transform of both sides and ignoring Initial conditions we get

$$F(s) = Ms^2X(s) + CsX(s) + kX(s)$$

$$\frac{X(s)}{F(s)} = \frac{1}{Ms^2 + Cs + k}$$

The Damper
بين زي احتكاك

Example-3

$$\frac{X(s)}{F(s)} = \frac{1}{Ms^2 + Cs + k}$$

• if

$$M = 1000kg$$

$$k = 2000Nm^{-1}$$

$$C = 1000N/ms^{-1}$$

* كلما كانت رابطة ليسار اكتر
كلما كانت ال energy اكتر
وال damper اكبر
وال die vibration أسرع

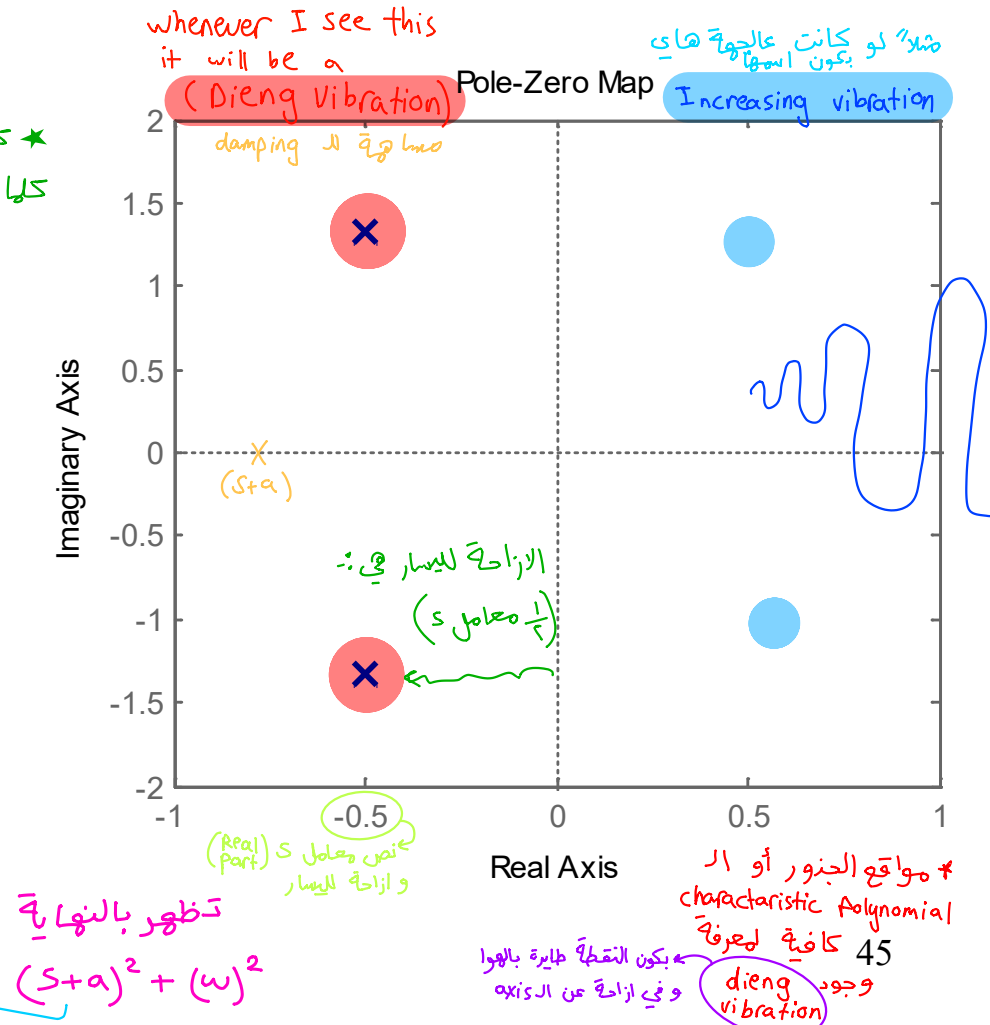
* كلما زاد ال damping
زادت ال exponential
 e^{-at}

$$F \rightarrow [a] \rightarrow x$$

$x = aF$

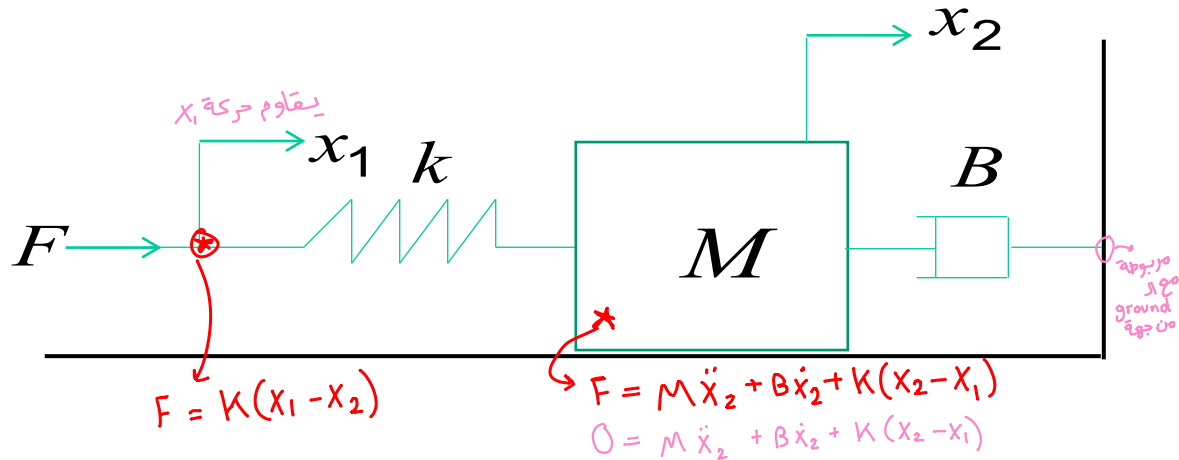
$$\frac{X(s)}{F(s)} = \frac{0.001}{s^2 + s + \frac{2000}{1000}}$$

إذا اخذنا نص معامل ي وربعناه راح يعطيني
complex



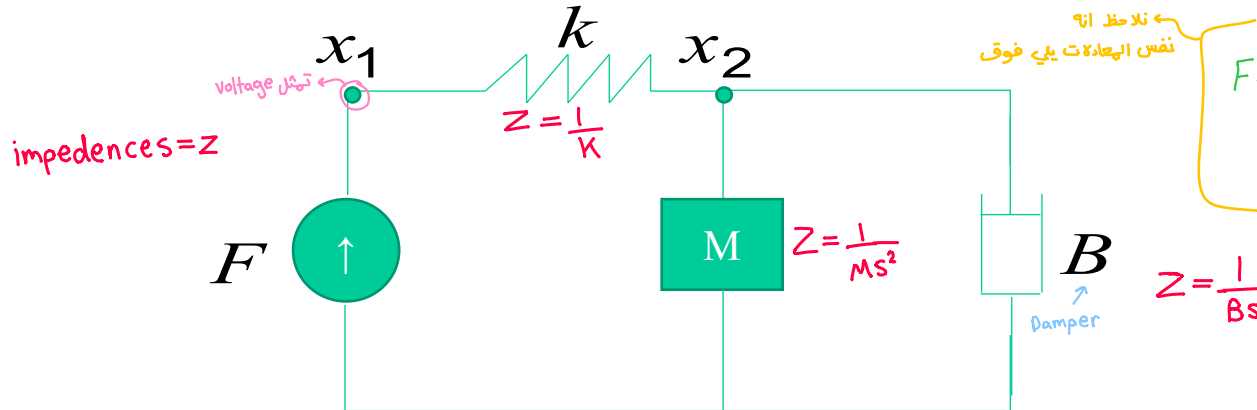
Example-4

- Consider the following system



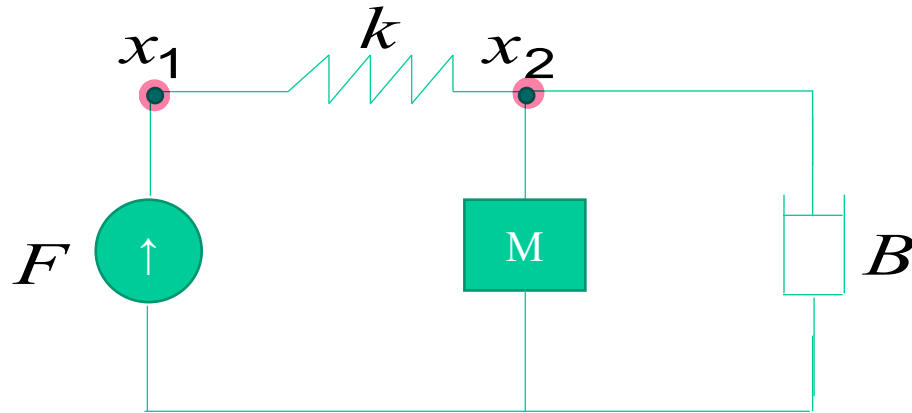
- Mechanical Network

ليس من الضروري التحويل إلى هذا الشكل قبل البدء بالحل



Example-4

- Mechanical Network



At node x_1

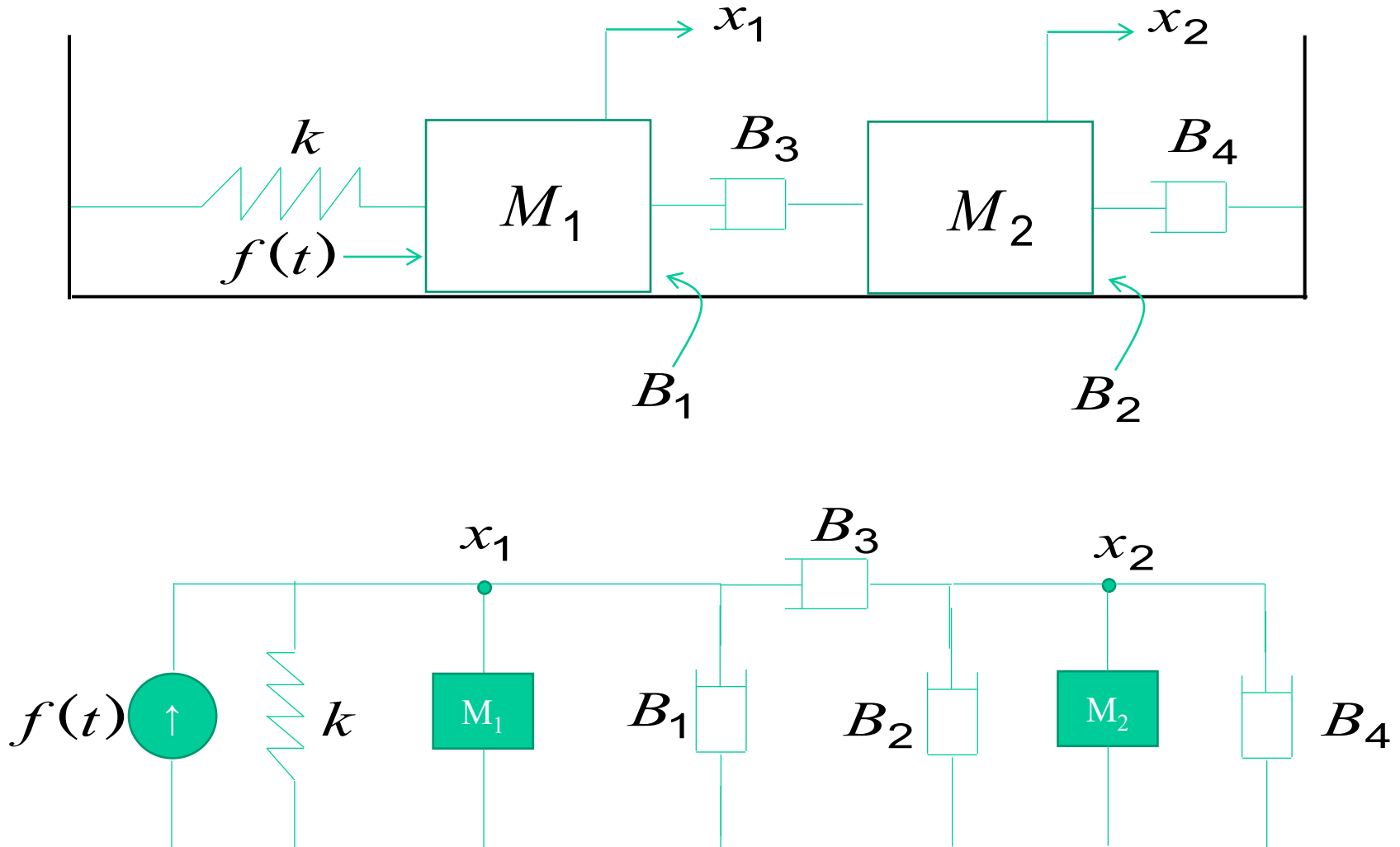
$$F = k(x_1 - x_2)$$

At node x_2

$$0 = k(x_2 - x_1) + M\ddot{x}_2 + B\dot{x}_2$$

Example-6

اخذناه برضه على
MATLAB

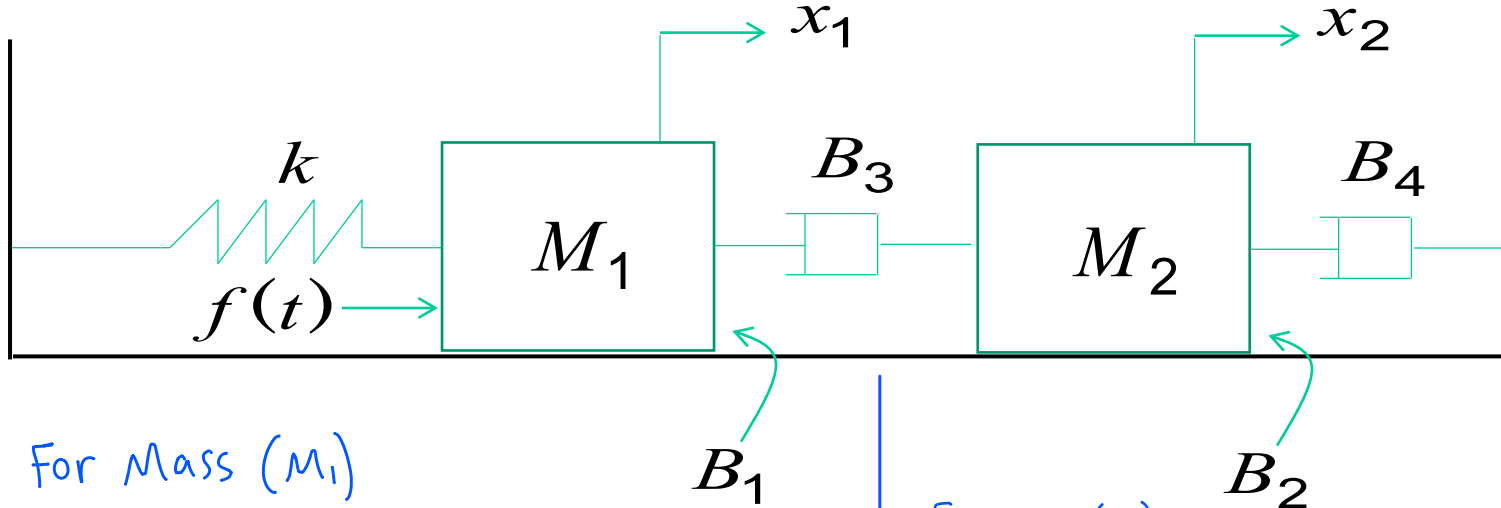


* تذكير -8-

ال Mass يقاوم ال acceleration اذا \ddot{x}
 ال damper يقاوم ال velocity اذا \dot{x}
 ال spring يقاوم ال distance اذا x

Example-6

عندئذ masses 2 اذا عندئذ معادلتين



For Mass (M_1)

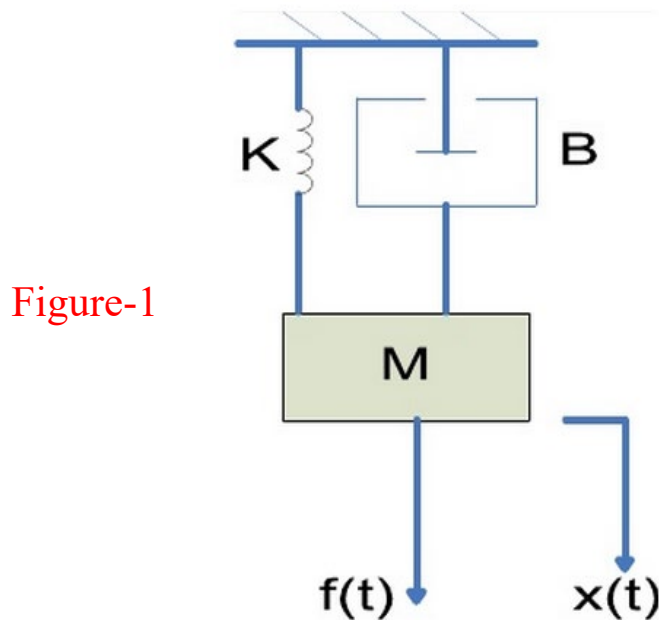
$$F(t) = \underbrace{M_1}_{\text{Mass}} \ddot{x}_1 + \underbrace{k}_{\text{Spring}} x_1 + \underbrace{B_1}_{\text{damper}} \dot{x}_1 + \underbrace{B_3}_{\text{damper}} (\dot{x}_1 - \dot{x}_2)$$

For Mass (M_2)

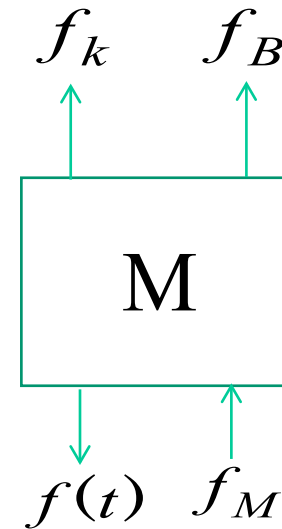
$$0 = M_2 \ddot{x}_2 + B_2 \dot{x}_2 + B_4 \dot{x}_2 + B_3 (\dot{x}_2 - \dot{x}_1)$$

Example-7

- Find the transfer function of the mechanical translational system given in Figure-1.



Free Body Diagram



$$f(t) = Kx + M\ddot{x} + B\dot{x}$$
$$f(t) = f_k + f_M + f_B$$

$$\frac{X(s)}{F(s)} = \frac{1}{Ms^2 + Bs + k}$$



Basic Elements of Rotational Mechanical Systems

Force تقابل ال Torque هنا

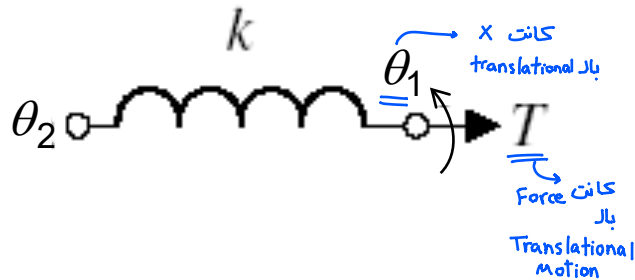
Position تقابل ال θ

أخذه بصادة الفاينل وليس الميد

Rotational Spring

و باقي الاشياء نفسها

و ال inertia (J) تقابل ال Mass

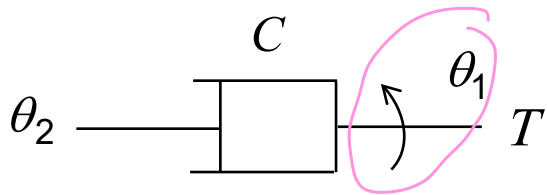


$$T = k(\theta_1 - \theta_2)$$



Basic Elements of Rotational Mechanical Systems

Rotational Damper

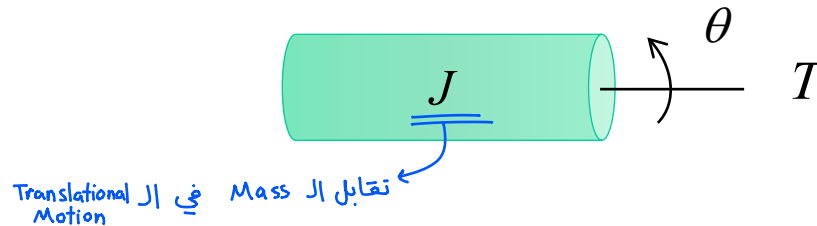


$$T = C(\dot{\theta}_1 - \dot{\theta}_2)$$



Basic Elements of Rotational Mechanical Systems

Moment of Inertia



$$T = J\ddot{\theta}$$

اخذناه بمادة الفايصل
وليس الميدي

Gears Tanks DC motors

Video

لتسهيل الفهم

https://youtu.be/RDUtnosb6yg?si=ZPUy15_7ESqDyvr_

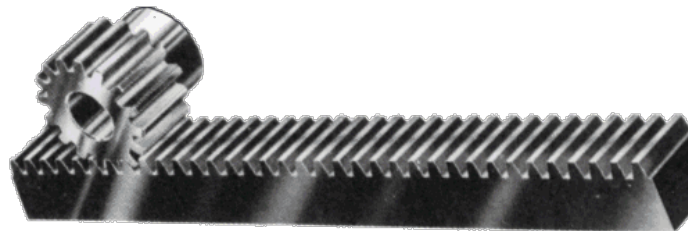
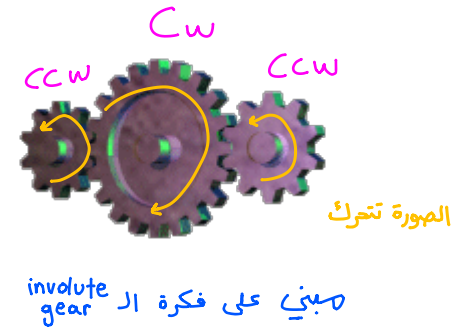
$$\text{Power} = \text{Force} \times \text{velocity} \quad (\dot{x})$$

Gear

Final Exam Material
(Not in Midterm)

- **Gear** is a toothed machine part, such as a wheel or cylinder, that meshes with another toothed part to ¹transmit motion or to ²change speed or ³direction.

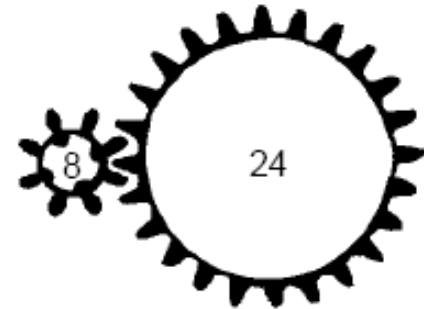
هدف
ال gear



Gearing Up and Down

- Gearing up is able to convert torque to velocity.
- The more velocity gained, the more torque sacrifice.
- The ratio is exactly the same: if you get three times your original angular velocity, you reduce the resulting torque to one third.
- This conversion is symmetric: we can also convert velocity to torque at the same ratio.
- The price of the conversion is power loss due to friction.

3 to 1 ratio



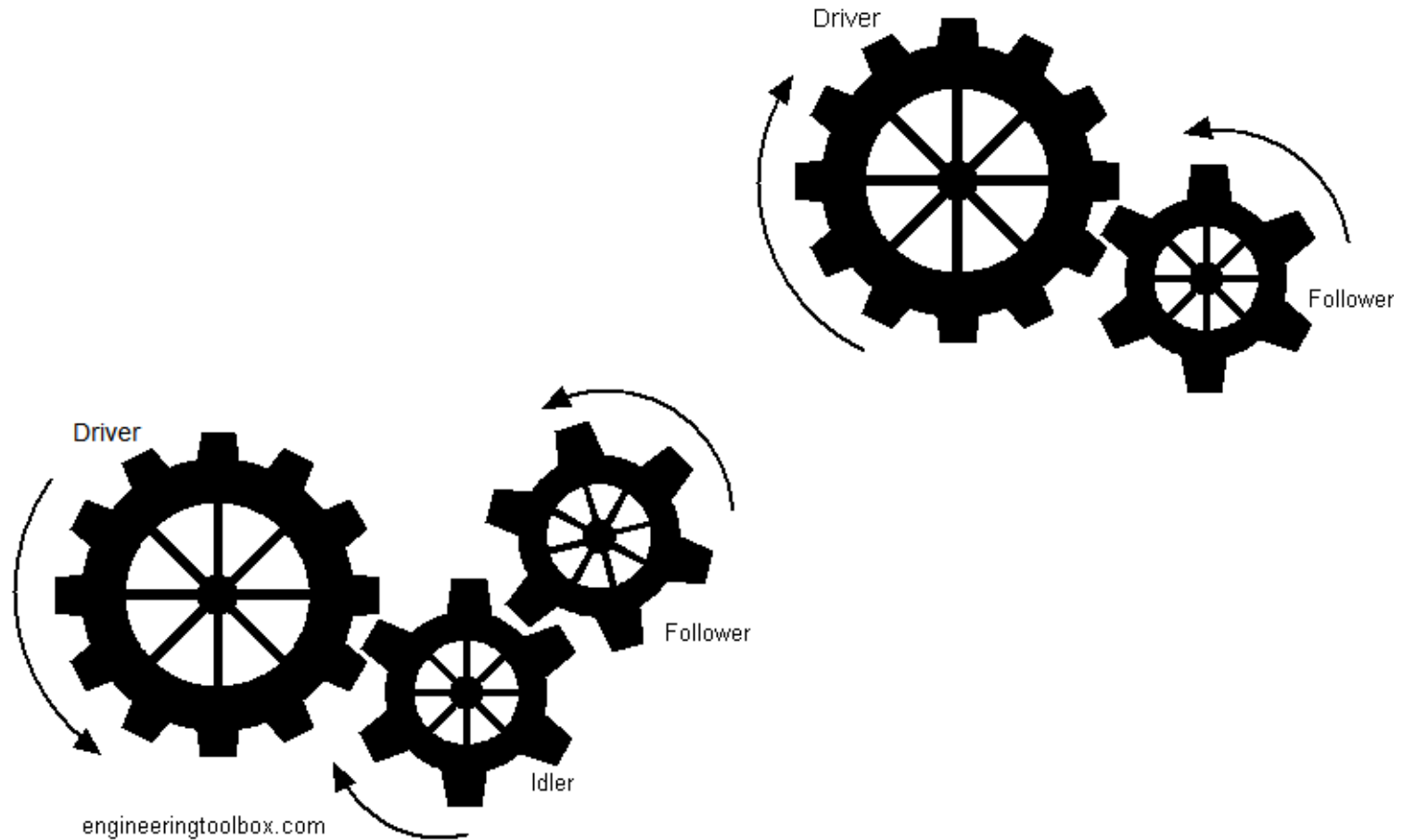
3 turns
moves by
24 teeth

1 turn
moves by
24 teeth

Why Gearing is necessary?

- A typical DC motor operates at speeds that are far too high to be useful, and at torques that are far too low.
- *Gear reduction* is the standard method by which a motor is made useful.

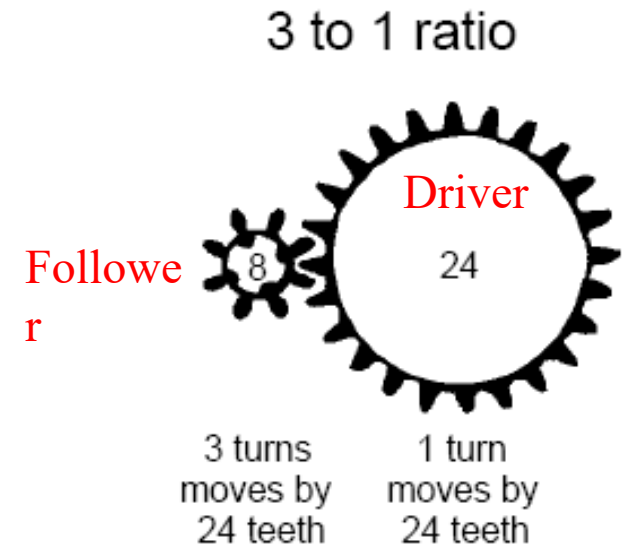
Gear Trains



Gear Ratio



- You can calculate the **gear ratio** by using the number of teeth of the *driver* divided by the number of teeth of the *follower*.
- We **gear up** when we increase velocity and decrease torque. $(V \uparrow) (T \downarrow)$
Ratio: 3:1
- We **gear down** when we increase torque and reduce velocity. $(V \downarrow) (T \uparrow)$
Ratio: 1:3



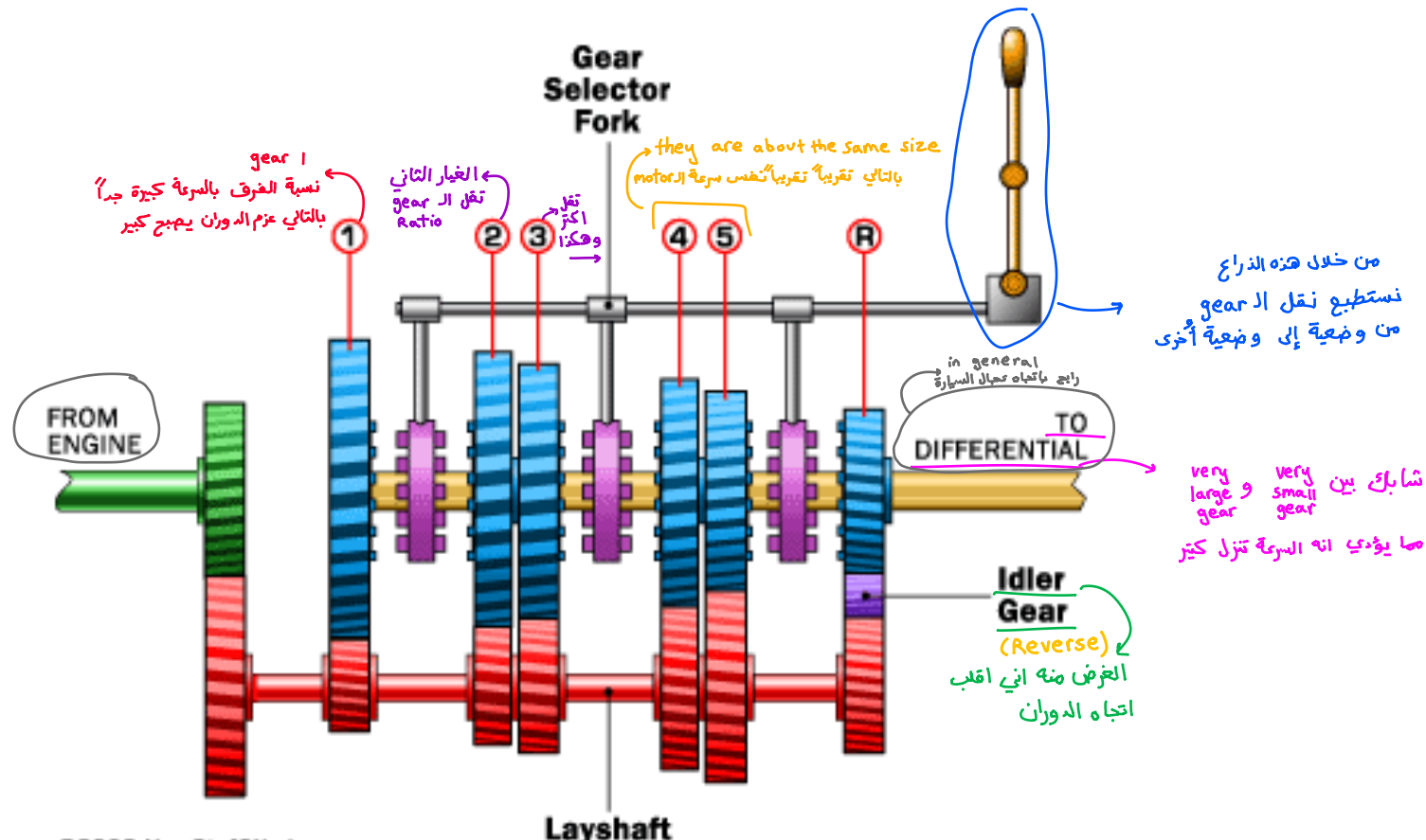
$$\text{Gear ratio} = \frac{\text{number of teeth of input gear}}{\text{number of teeth of output gear}} = \frac{\text{Input Torque}}{\text{Output Torque}} = \frac{\text{Output Speed}}{\text{Input Speed}}$$

جاي من قانون
حفظ القدرة

إذا قلت السرعة يزداد ال Torque

Example of Gear Trains

- A most commonly used example of gear trains is the gears of an automobile.



Mathematical Modeling of Gear Trains

- Gears increase or decrease angular velocity (while simultaneously decreasing or increasing torque, such that energy is conserved).

Energy of Driving Gear = Energy of Following Gear

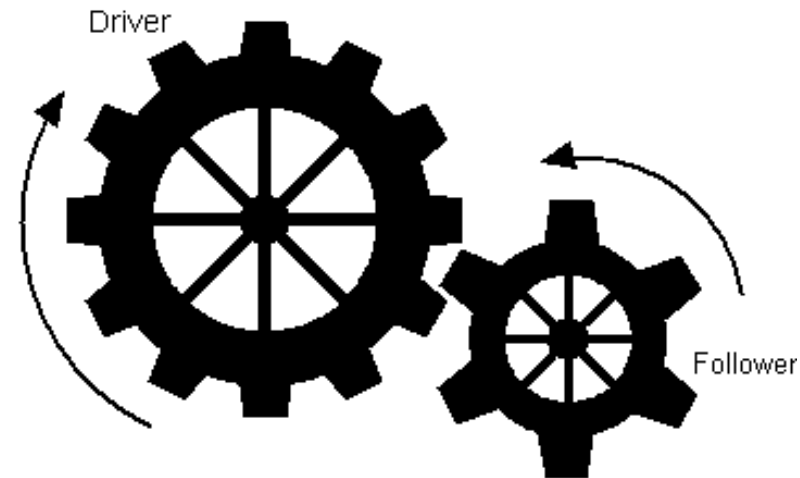
$$N_1\theta_1 = N_2\theta_2$$

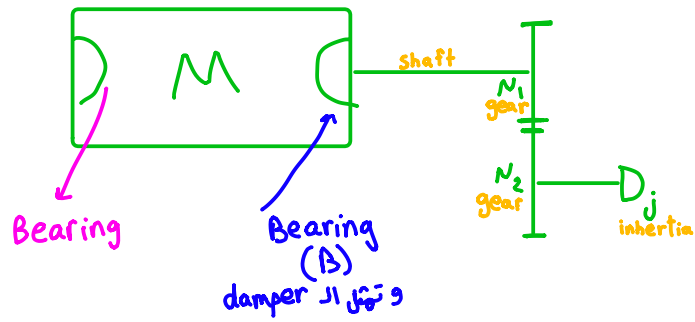
N_1 → Number of Teeth of Driving Gear

θ_1 → Angular Movement of Driving Gear

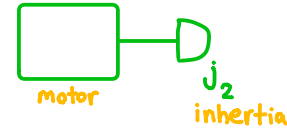
N_2 → Number of Teeth of Following Gear

θ_2 → Angular Movement of Following Gear





the two systems
يكافئو بعض



يكون في Bearing بالأول و بالآخر



مبدأه أن الجزء الداخلي يلف
و الجزء الخارجي ثابت

$$J_{eq} = J_1 + \left(\frac{N_1}{N_2} \right)^2 J_2$$

gear قبل

gear بعد

نسبة gear تربيع ratio

تقل Moment of inertia

هنا عندي نسبة تؤثر على J_2
مثلاً لو $\frac{N_1}{N_2} = \frac{1}{3}$ ← بشوفها $\frac{1}{9}$ بسبب التربيع

$$B_{eq} = B_1 + \left(\frac{N_1}{N_2} \right)^2 B_2$$

gear قبل

gear بعد

Mathematical Modelling of Gear Trains ✓

- For three gears connected together

equivalent inertia →

$$J_{eq} = J_1 + \left(\frac{N_1}{N_2}\right)^2 J_2 + \left(\frac{N_1}{N_2}\right)^2 \left(\frac{N_3}{N_4}\right)^2 J_3$$

قيل ال gear الأول
بين ال gear الأول وال gear الثاني
بين ال gear الثاني وال gear الثالث
مؤكد

$$B_{eq} = B_1 + \left(\frac{N_1}{N_2}\right)^2 B_2 + \left(\frac{N_1}{N_2}\right)^2 \left(\frac{N_3}{N_4}\right)^2 B_3$$

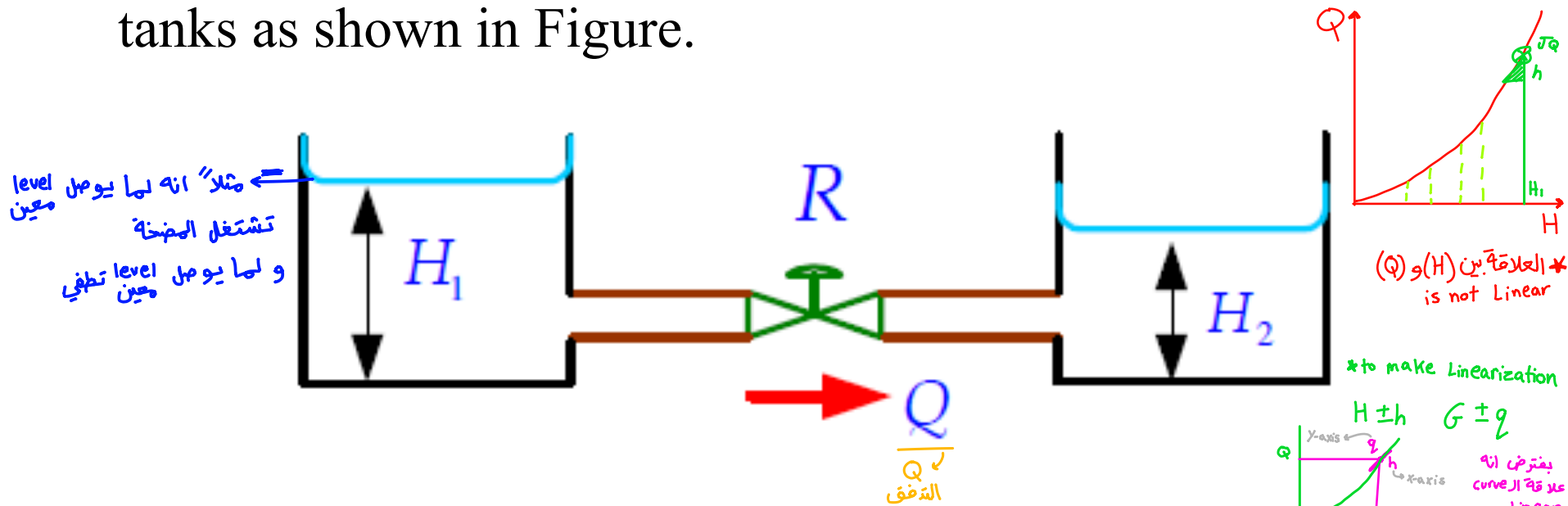


Resistance of Liquid-Level Systems

it is extremely important
انه نحافظ على ارتفاع الخزان

يشبه ال Mechanical Systems

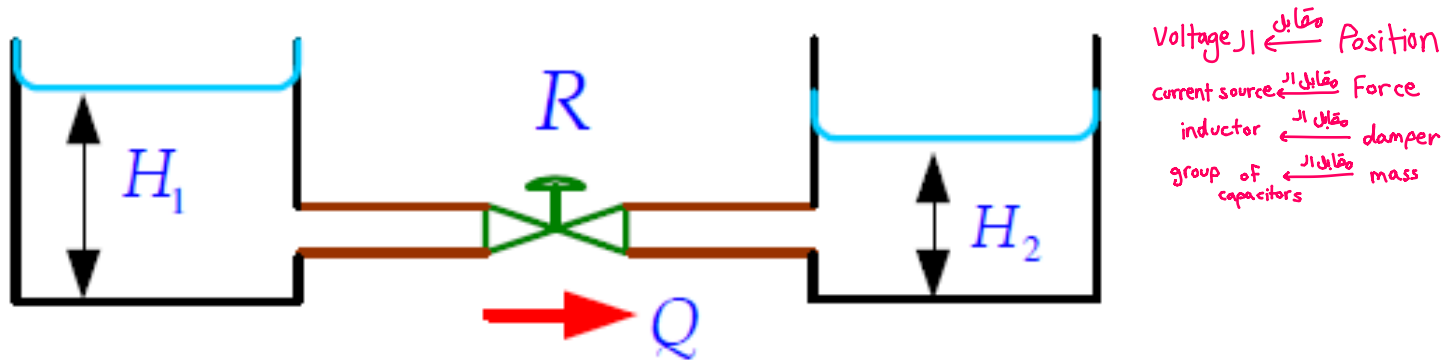
- Consider the flow through a short pipe connecting two tanks as shown in Figure.



- Where H_1 is the height (or level) of first tank, H_2 is the height of second tank, R is the resistance in flow of liquid and Q is the flow rate.

Resistance of Liquid-Level Systems

- The resistance for liquid flow in such a pipe is defined as the change in the level difference necessary to cause a unit change inflow rate.



$$\text{Resistance} = \frac{\text{change in level difference}}{\text{change in flow rate}} = \frac{m}{m^3 / s}$$

$$R = \frac{\Delta(H_1 - H_2)}{\Delta Q} = \frac{m}{m^3 / s}$$

$$\begin{aligned}
 \Delta H_1 &= h_1 \\
 \Delta H_2 &= h_2 \\
 \Delta Q &= q
 \end{aligned}$$

$$= \frac{h_1 - h_2}{q}$$

Resistance in Laminar Flow

- For laminar flow, the relationship between the steady-state flow rate and steady state height at the restriction is given by:

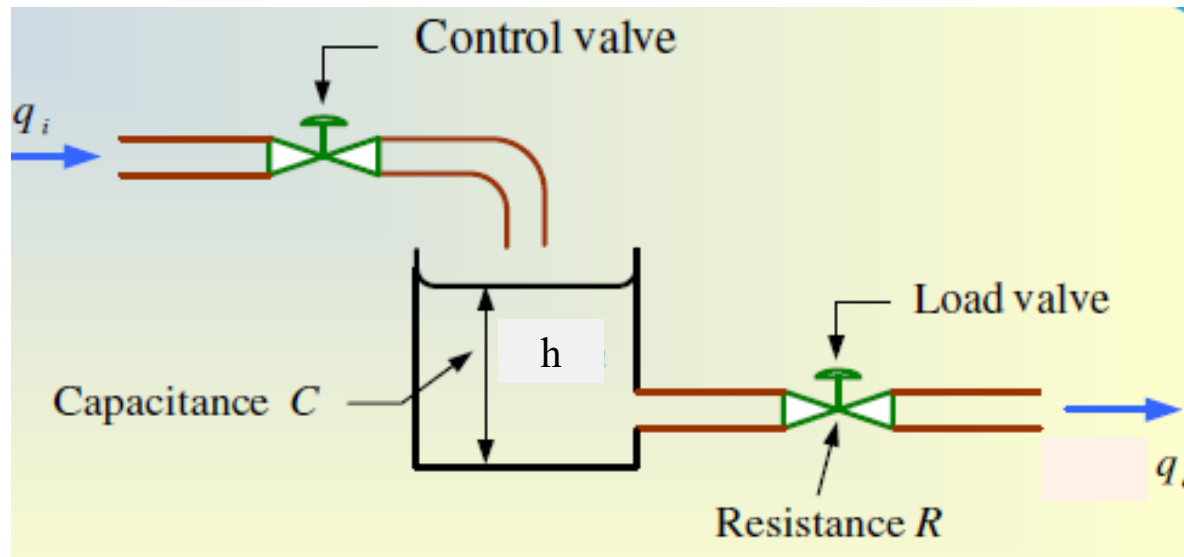
$$Q = k_l H$$

- Where Q = steady-state liquid flow rate in m/s^3
- K_l = constant in m/s^2
- and H = steady-state height in m .
- The resistance R_ℓ is

$$R_l = \frac{dH}{dQ} = \frac{\Delta h}{q}$$

Capacitance of Liquid-Level Systems

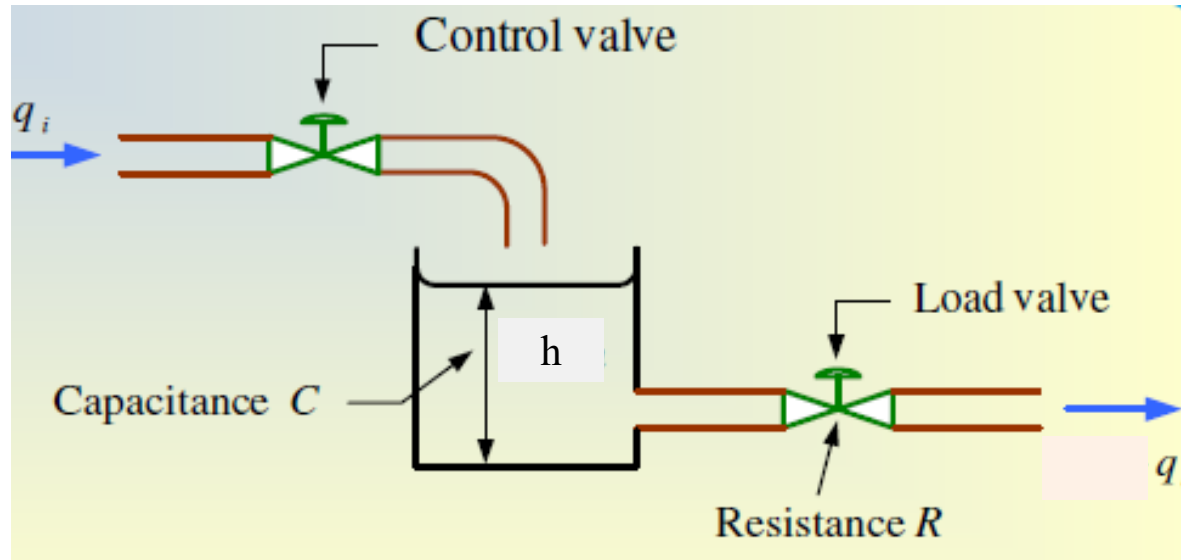
- The capacitance of a tank is defined to be the change in quantity of stored liquid necessary to cause a unity change in the height.



$$\text{Capacitance} = \frac{\text{change in liquid stored}}{\text{change in height}} = \frac{m^3}{m} \text{ or } m^2$$

- Capacitance (C) is cross sectional area (A) of the tank.

Capacitance of Liquid-Level Systems



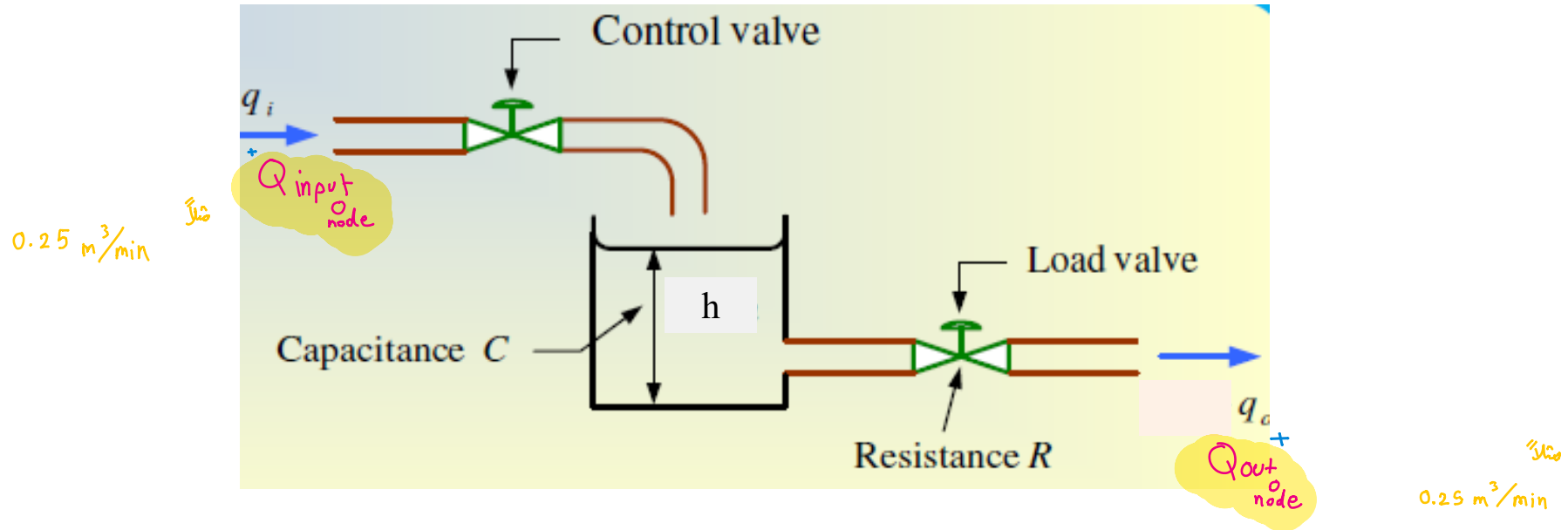
Rate of change of fluid volume in the tank = flow in – flow out

← التغير في حجم الماء مثلاً في الخزان
هو الفرق بين ال input و ال output

$$\frac{dV}{dt} = q_i - q_o$$

$$\frac{d(A \times h)}{dt} = q_i - q_o$$

Capacitance of Liquid-Level Systems



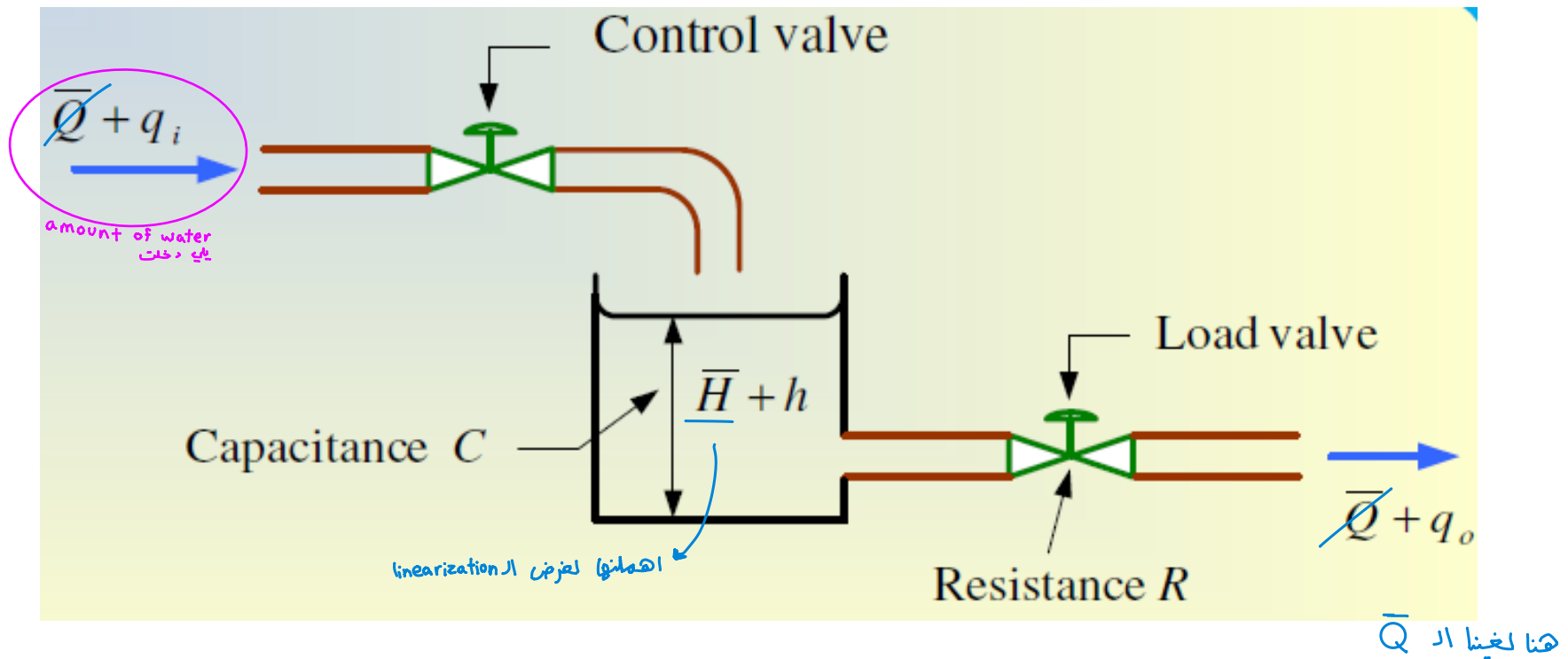
$$A \frac{dh}{dt} = q_i - q_o$$

* لكي يبقى الـ system stable يجب أن يكون

Q_{out} و Q_{in} نفس القيمة

$$C \frac{dh}{dt} = q_i - q_o$$

Modelling Example#1



\bar{H} = steady-state head (before any change has occurred), m.

h = small deviation of head from its steady-state value, m.

\bar{Q} = steady-state flow rate (before any change has occurred), m^3/s .

q_i = small deviation of inflow rate from its steady-state value, m^3/s .

q_o = small deviation of outflow rate from its steady-state value, m^3/s .

Modelling Example#1

- The rate of change in liquid stored in the tank is equal to the flow in minus flow out.

← تسعة معادلة
Capacitor

$$C \frac{dh}{dt} = q_i - q_o \longrightarrow (1)$$

- The resistance R may be written as

← تسعة معادلة
المقاومة

$$R = \frac{dH}{dQ} = \frac{h}{q_o} \longrightarrow (2)$$

- Rearranging equation (2)

$$q_o = \frac{h}{R} \longrightarrow (3)$$

Modelling Example#1

$$C \frac{dh}{dt} = q_i - q_o \quad (1) \qquad q_o = \frac{h}{R} \quad (4)$$

- Substitute q_o in equation (3)

$$C \frac{dh}{dt} = q_i - \frac{h}{R}$$

- After simplifying above equation

$$RC \frac{dh}{dt} + h = Rq_i$$

- Taking Laplace transform considering initial conditions to zero

$$RCsH(s) + H(s) = RQ_i(s)$$

Modelling Example#1

$$RCsH(s) + H(s) = RQ_i(s)$$

- The transfer function can be obtained as

$$\frac{H(s)}{Q_i(s)} = \frac{R}{(RCs + 1)}$$

in the final value theorem $\rightarrow s=0$

$$\frac{H(s)}{Q_i(s)} = \frac{R}{\cancel{(RCs + 1)}} \rightarrow \frac{H}{Q_i} = R$$

Example 3.7. A water heater.

The inflow of water to the water heater has the mass flow rate \dot{m}_1 and temperature T_1 whereas the outflow has the mass flow rate \dot{m}_2 and temperature T_2 . The mass of water in the heater is M and it is heated to a temperature T with a heating power \dot{Q} . The mixing of water in the heater is assumed to be perfect.

How do the amount of water and the temperature in the heater depend on other variables?

Mass balance:
$$\frac{dM}{dt} = \dot{m}_1 - \dot{m}_2 \quad (1)$$

Energy balance:
$$\frac{dE}{dt} = \dot{E}_1 - \dot{E}_2 + \dot{Q} \quad (2)$$

Here, \dot{E}_1 and \dot{E}_2 are energy flows associated with the inflow and the outflow, respectively.

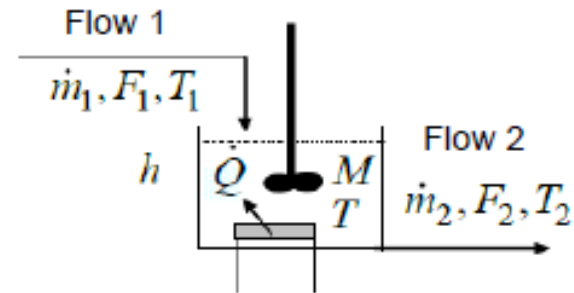


Fig. 3.8. A water heater.

The energy in a substance is **proportional** to its **mass** or mass flow rate. For liquids it applies with good accuracy that the energy is also proportional to its **temperature**. This results in the

constitutive relationships: $E = c_p T M, \dot{E}_1 = c_p T_1 \dot{m}_1, \dot{E}_2 = c_p T_2 \dot{m}_2$ (3)

Here c_p is the **specific heat capacity** for water, which in this case is assumed to be constant independently of the water temperature. Combination of (2) and (3) and development of the derivative according to the product rule give

$$T \frac{dM}{dt} + M \frac{dT}{dt} = T_1 \dot{m}_1 - T_2 \dot{m}_2 + \frac{\dot{Q}}{c_p} \quad (4)$$

Because of the assumption of perfect mixing, there is also a

constitutive relationship: $T_2 = T$ (5)

Elimination of dM/dt from (4) by (1) and substitution of (5) give

$$M \frac{dT}{dt} = \dot{m}_1 (T_1 - T) + \frac{\dot{Q}}{c_p} \quad (6)$$

Equation (1) and (6) show how the mass and the temperature in the heater depend on the inflow and the heating power \dot{Q} .

The energy in a substance is **proportional** to its **mass** or mass flow rate. For liquids it applies with good accuracy that the energy is also proportional to its **temperature**. This results in the

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Elimination of dM/dt from (4) by (1) and substitution of (5) give

$$M \frac{dT}{dt} = \dot{m}_1 (T_1 - T) + \frac{\dot{Q}}{c_p} \quad (6)$$

Equation (1) and (6) show how the mass and the temperature in the heater depend on the inflow and the heating power \dot{Q} .

If we want to use **volumetric units** instead of mass units in the model, this can easily be accomplished by the substitutions

$$M = \rho Ah, \quad \dot{m}_1 = \rho_1 F_1 \quad (7)$$

which applied to (6) yield

$$\rho Ah \frac{dT}{dt} = \rho_1 F_1 (T_1 - T) + \frac{\dot{Q}}{c_p} \quad (8)$$

Note that the **water density is not assumed to be constant** in equation (8).

Equation (1) expressed in volumetric units becomes more complicated when the water density is non-constant., i.e.,

$$A \frac{d\rho h}{dt} = \rho_1 F_1 - \rho_2 F_2 = \rho_1 F_1 - \rho F_2 \quad (9)$$

It is possible to show that even if $\rho \neq \rho_1$ due to the fact that $T \neq T_1$, the effects tend to cancel out in such a way that

$$A \frac{dh}{dt} \approx F_1 - F_2 \quad (10)$$

becomes a good approximation of (1) and (9).

Electrical
mechanical

Electromechanical Systems

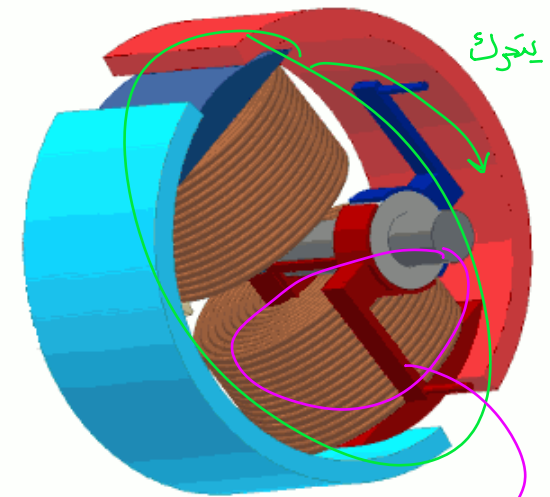
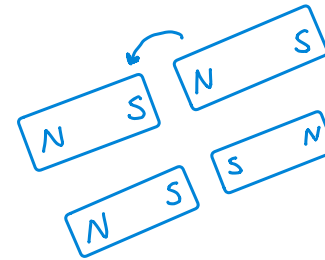
صادة فائيل
وليس ميرزا

- **Electromechanics** combines electrical and mechanical processes.
- Devices which carry out electrical operations by using moving parts are known as electromechanical.
 - Relays
 - Solenoids
 - Electric Motors
 - Switches and e.t.c

$$\left. \begin{array}{l} \text{Torque} = \text{constant} \times \text{Current} \\ e_b = \text{constant} \times \text{omega} \end{array} \right\} \begin{array}{l} (T), (I) \\ \text{علاقة طردية} \\ \text{كلما زادت } (e_b) \\ \text{تزداد } (\omega) \\ \text{(طردية)} \end{array}$$

D.C Drives

- Speed control can be achieved using DC drives in a number of ways.
- Variable Voltage can be applied to the armature terminals of the DC motor .
- Another method is to vary the flux per pole of the motor.
- The first method involve adjusting the motor's armature while the latter method involves adjusting the motor field. These methods are referred to as “armature control” and “field control.”



مرة يكون موصولة مع ال N ومرة مع ال S وهكذا
* المبدأ لد DC motor هو قلب القطبية

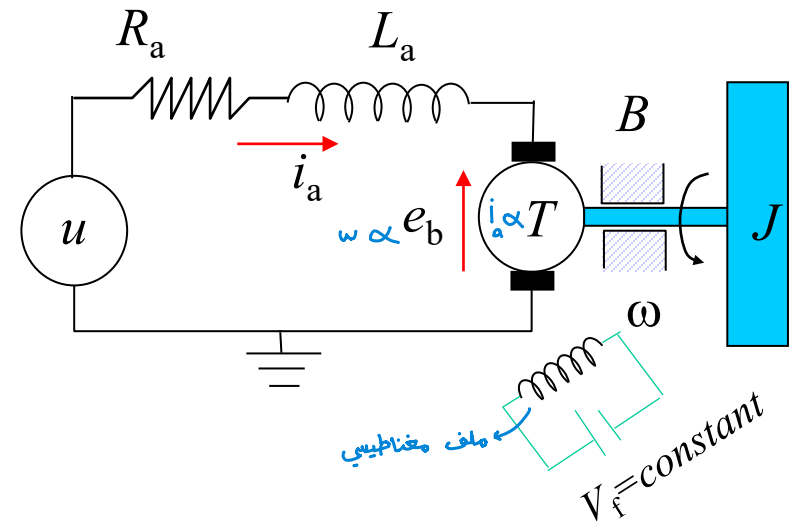
* قطر ال shaft هو الذي يتحكم

Example-2: Armature Controlled D.C Motor

Input: voltage u

Output: Angular velocity ω

Electrical Subsystem (loop method):



$$u = R_a i_a + L_a \frac{di_a}{dt} + \underline{e_b}, \quad \text{where } e_b = \text{back-emf voltage}$$

→ constant $\times \omega$

Mechanical Subsystem

$$T_{motor} = J\dot{\omega} + B\omega$$

$$\dot{\Theta} = \omega_{\text{omega}}$$

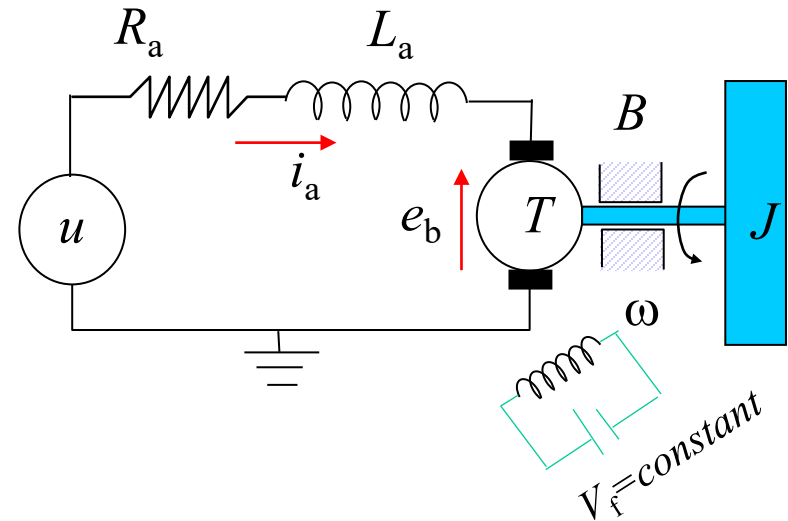
* كل مقاومة سوف تساهم

Example-2: Armature Controlled D.C Motor

Power Transformation:

Torque-Current: $T_{motor} = K_t i_a$

Voltage-Speed: $e_b = K_b \omega$



where K_t : torque constant, K_b : velocity constant For an ideal motor

$$K_t = K_b$$

Combining previous equations results in the following mathematical model:

$$\begin{cases} L_a \frac{di_a}{dt} + R_a i_a + K_b \omega = u \\ J \underline{\underline{\dot{\omega}}} + B \omega - K_t i_a = 0 \end{cases}$$

$$\ddot{\theta} = \dot{\omega}$$

acceleration ← ← استغلف السرعة

Example-2: Armature Controlled D.C Motor

Taking Laplace transform of the system's differential equations with zero initial conditions gives:

$$\begin{cases} (L_a s + R_a)I_a(s) + K_b \Omega(s) = U(s) \\ (Js + B)\Omega(s) - K_t I_a(s) = 0 \end{cases}$$

Eliminating I_a yields the input-output transfer function

$$\frac{\Omega(s)}{U(s)} = \frac{K_t}{L_a J s^2 + (JR_a + BL_a)s + BR_a + K_t K_b}$$

Example-2: Armature Controlled D.C Motor Reduced Order Model

$s=0$ ← Steady State
عمر ال Steady State

Assuming small inductance, $L_a \approx 0$

$$\frac{\Omega(s)}{U(s)} = \frac{(K_t / R_a)}{Js + (B + K_t K_b / R_a)}$$

لها علاقة بلا timing
(Steady State inertia زادت الوقت لازم للمحرك لا Steady State)

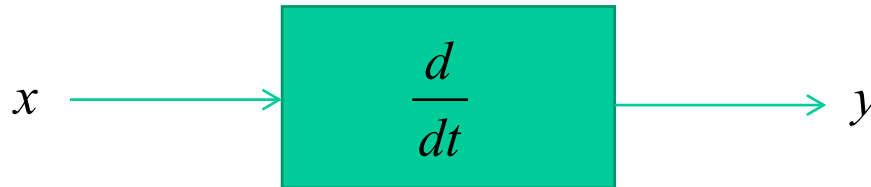
* final value theorem

$$s=0$$

Block Diagram + Mason's Rule

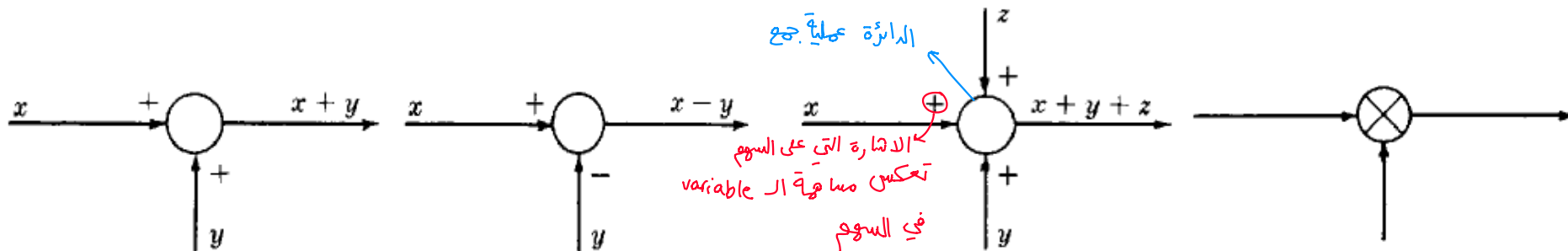
Introduction

- A **Block Diagram** is a shorthand pictorial representation of the cause-and-effect relationship of a system.
- The interior of the rectangle representing the block usually contains a description of or the name of the element, gain, or the symbol for the mathematical operation to be performed on the input to yield the output.
- The arrows represent the direction of information or signal flow.



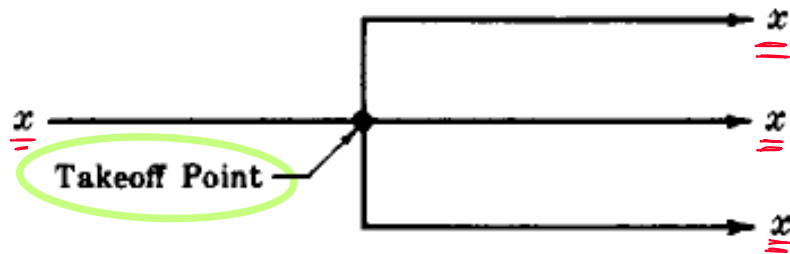
Introduction

- The operations of addition and subtraction have a special representation.
- The block becomes a small circle, called a **summing point**, with the appropriate plus or minus sign associated with the arrows entering the circle.
- The output is the algebraic sum of the inputs.
- Any number of inputs may enter a summing point.
- Some books put a cross in the circle.

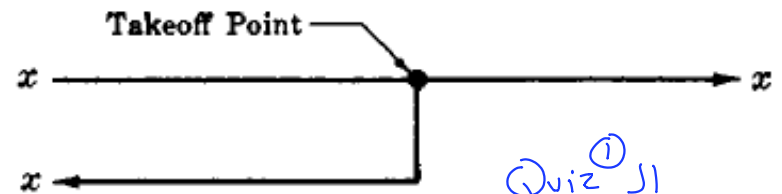


Introduction

- In order to have the same signal or variable be an input to more than one block or summing point, a takeoff (or pickoff) point is used.
- This permits the signal to proceed unaltered along several different paths to several destinations.



تأثير قيمة السوم اذا ضربته باشي أو جعلته باشي



Find
 L^{-1}

Quiz ①

$$\frac{1}{s(s+1)}$$

Example-1

- Consider the following equations in which x_1 , x_2 , x_3 , are variables, and a_1 , a_2 are general coefficients or mathematical operators.

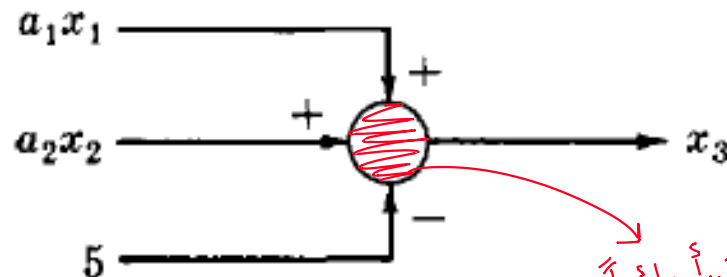
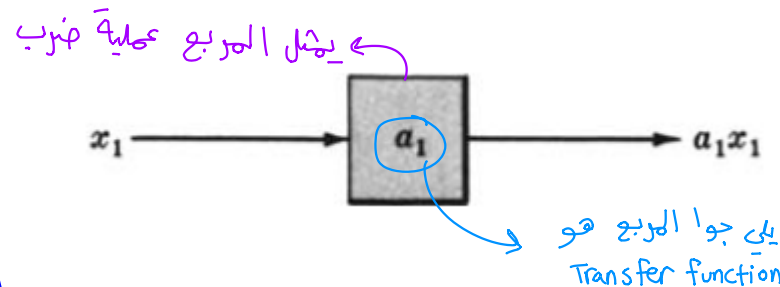
$$x_3 = a_1x_1 + a_2x_2 - 5$$

(For Simplification Purpose) \rightarrow مثلاً: يكون a_1

$$\frac{X(s)}{F(s)} = \left(\frac{1}{Ms^2 + Cs + k} \right)$$

$$X = \frac{1}{Ms^2 + Cs + k} \times F$$

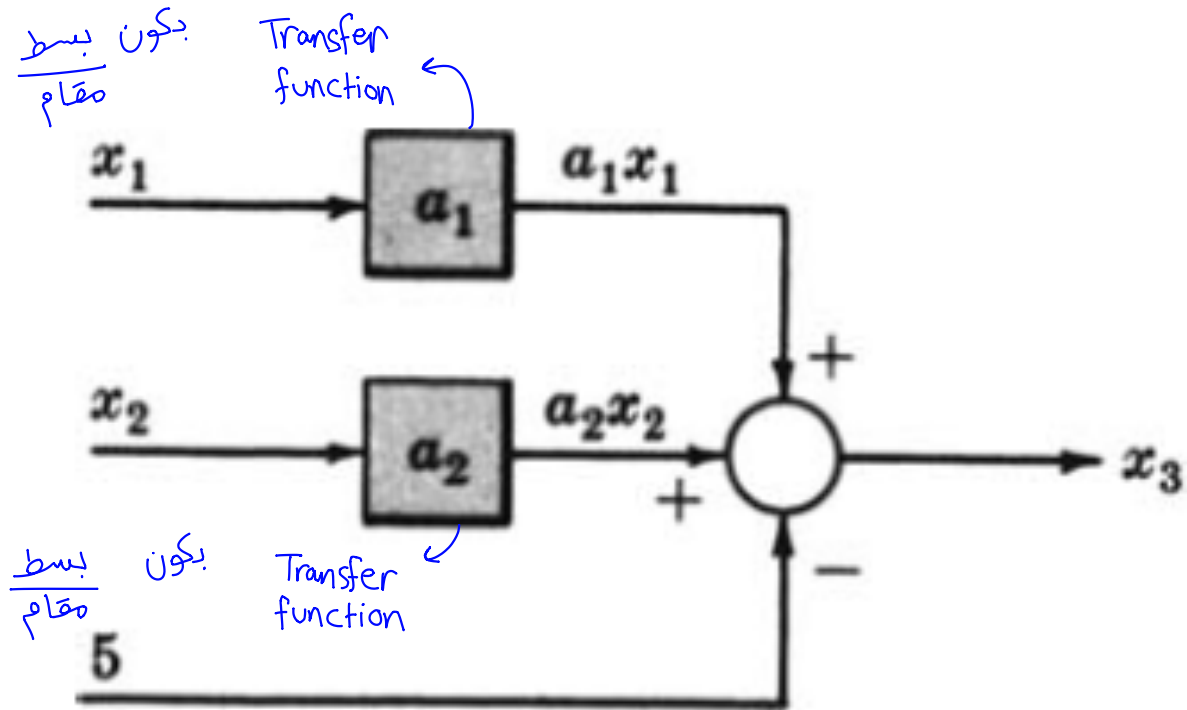
$$X = a_1 F$$



لتحويل المعادلة تبدأ دائماً
بعملية الجمع

Example-1

$$x_3 = a_1x_1 + a_2x_2 - 5$$



$\int \rightarrow \frac{1}{s}$
تكامل

$\frac{dx}{dt} \rightarrow s$
اشتقاق

transfer function
مبني على ال

Example-2

Control متعلق بالتحكم
Automation متعلق بالنظام
one item only
اما ال

- Draw the Block Diagrams of the following equations.

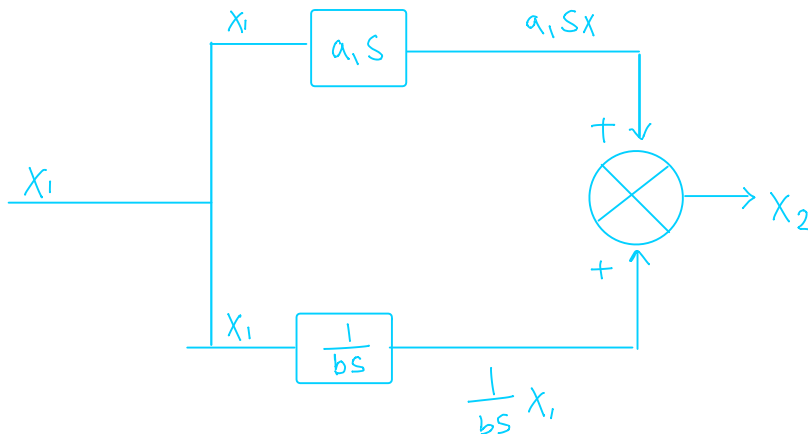
التحويل إلى صورة ال Laplace
اشتقاق
تكامل
 $a_1 s X_1 + \frac{1}{bs} X_1$

$$(1) \quad x_2 = a_1 \frac{dx_1}{dt} + \frac{1}{b} \int x_1 dt$$

$$a_1 s X_1 + \frac{1}{bs} X_1$$

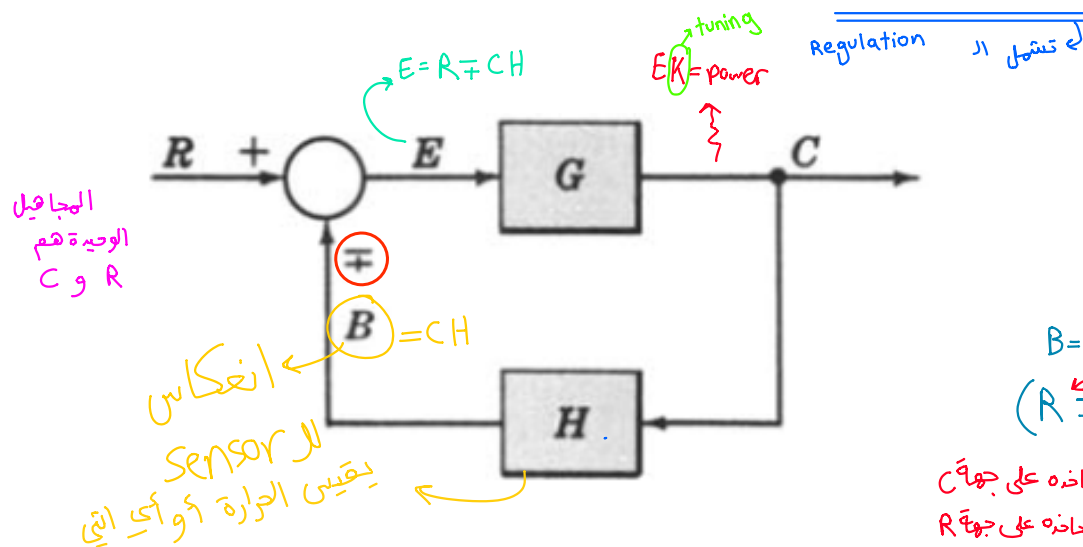
$$(2) \quad x_3 = a_1 \frac{d^2 x_2}{dt^2} + 3 \frac{dx_1}{dt} - b x_1$$

فرع
①



Canonical Form of A Feedback Control System

★ Tuesday
24/10



مربع ← عملية الضرب
دائرة ← عملية الجمع

$$B = CH$$

$$(R - CH) \times G = C$$

الاشتقاق غير مطلوب

لان أي شيء مضروب بال C حاضره على جهة C
وأي شيء مضروب بال R حاضره على جهة R

$$GR \pm CHG = C$$

انقلب الإشارة

$$GR = C (\pm) CHG$$

$$GR = C (1 \pm GH)$$

$G \equiv$ direct transfer function \equiv forward transfer function

$H \equiv$ feedback transfer function

هذه الدائرة مثلاً تجعل عمل العوامة تبعث الخزان

$GH \equiv$ loop transfer function \equiv open-loop transfer function

$C/R \equiv$ closed-loop transfer function \equiv control ratio

$E/R \equiv$ actuating signal ratio \equiv error ratio

$$\frac{E}{R} = \frac{1}{1 \pm GH}$$

$B/R \equiv$ primary feedback ratio

$$\frac{B}{R} = \frac{GH}{1 \pm GH}$$

$$\frac{C}{R} = \frac{G}{1 \pm GH}$$

EG

عكس
الإشارة التي
في الدائرة

$$\frac{C}{R} = \frac{G}{(1 \pm GH)}$$

Characteristic Equation

- The **control ratio** is the **closed loop transfer function** of the system.

ال **feed back loop** غير باد **characteristic equation**
 اذا غيرت معادلة المقام
 وبالتالي غيرت مواقع جذور ال **equation**
 و غيرت بتصرفات النظام

$$\frac{C(s)}{R(s)} = \frac{G(s)}{1 \pm G(s)H(s)}$$

← عكس اشارة السوم

المقام

- The denominator of closed loop transfer function determines the characteristic equation of the system.
- Which is usually determined as:

هذه المعادلة هي أساس عملية التصميم في ال **control**
 وبلاقي منها جذور الاقتران و كل جذر من الجذور له معنى

$$1 \pm G(s)H(s) = 0$$

اذا احي على ال **imaginary axis** ← Sinusoidal

اذا الجذور على ال **real axis** ← exponential

اذا الجذر مكرر على ال **real axis** ← t exponential

tuning parameter ←

بالعادة معادلة loop المقام يكون فيها **K**
 ولما اغيره هذا يؤثر على مواقع جذور الاقتران

Example-3

ما هو السؤال يكون

find the equivalent transfer function
 $= \frac{C}{R} =$

1. Open loop transfer function

$$\frac{B(s)}{E(s)} = G(s)H(s)$$

2. Feed Forward Transfer function

$$\frac{C(s)}{E(s)} = G(s)$$

3. control ratio

$$\frac{C(s)}{R(s)} = \frac{G(s)}{1 + G(s)H(s)}$$

4. feedback ratio

$$\frac{B(s)}{R(s)} = \frac{G(s)H(s)}{1 + G(s)H(s)}$$

5. error ratio

$$\frac{E(s)}{R(s)} = \frac{1}{1 + G(s)H(s)}$$

6. closed loop transfer function

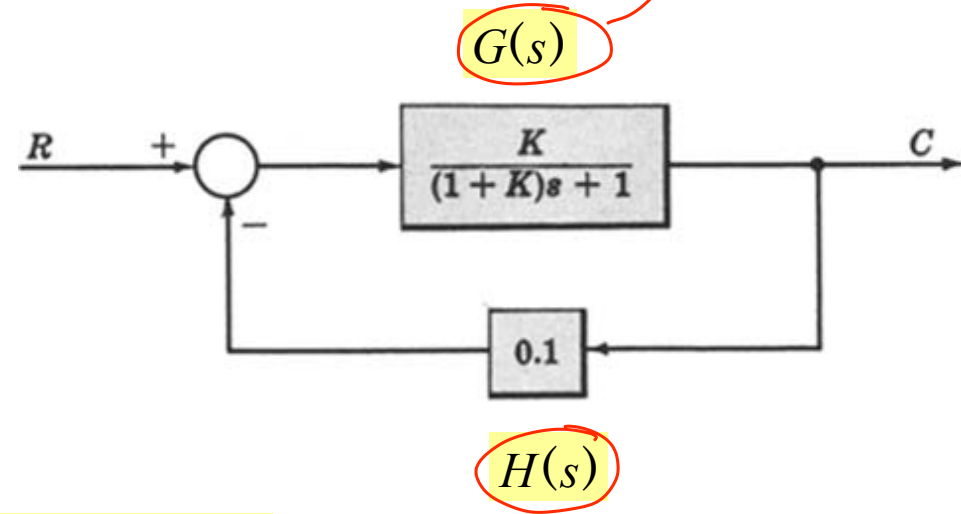
$$\frac{C(s)}{R(s)} = \frac{G(s)}{1 + G(s)H(s)}$$

7. characteristic equation

8. Open loop poles and zeros $1 + G(s)H(s) = 0$

closed loop poles and zeros if $K=10$.

يحتوي الرمز تبعية ويعوض القانون تم تبسيط



~~11~~

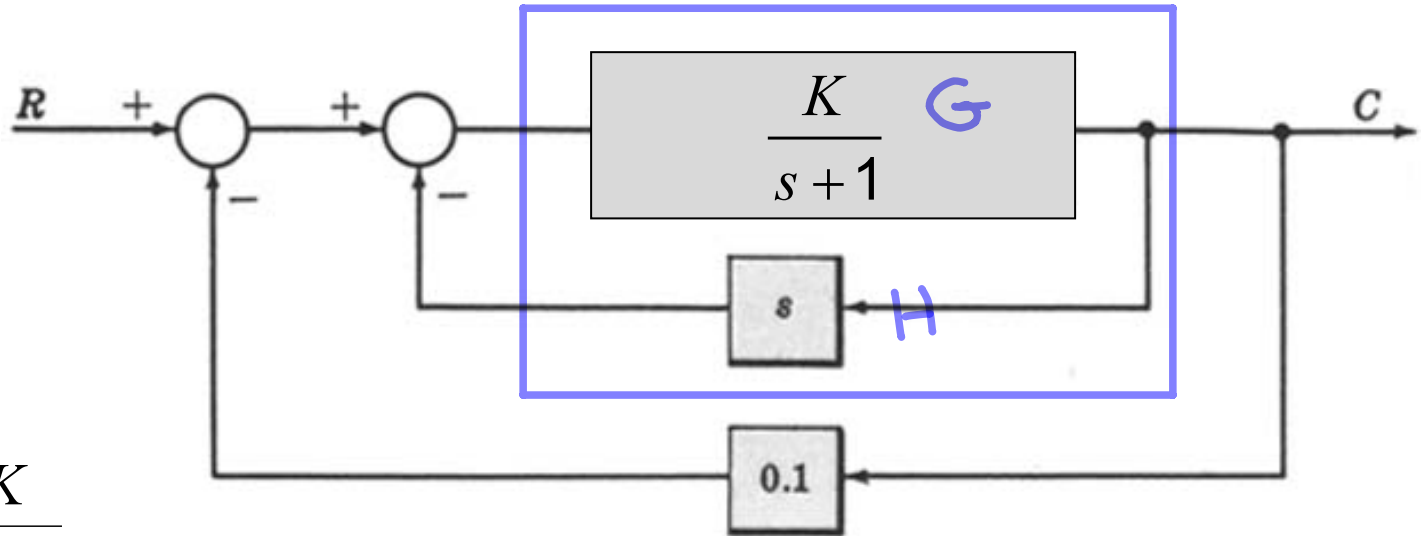
Example-5

$$\frac{C}{R} = \frac{G}{1+GH} = \frac{\frac{K}{s+1}}{1 + \frac{Ks}{s+1}}$$

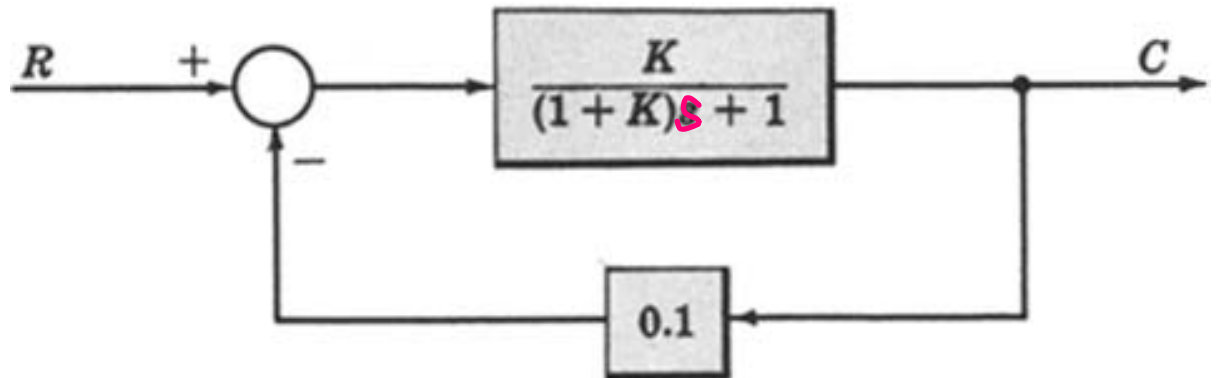
تبادلي

$$= \frac{\cancel{\frac{K}{s+1}}}{\cancel{s+1} + Ks}$$

$$= \frac{K}{(1+K)s+1}$$



$$\frac{G}{1+GH} = \frac{\frac{K}{s+1}}{1 + \frac{K}{s+1}s}$$



Example-5 (see example-3)

1. Open loop transfer function $\frac{B(s)}{E(s)} = G(s)H(s)$

2. Feed Forward Transfer function $\frac{C(s)}{E(s)} = G(s)$

3. control ratio $\frac{C(s)}{R(s)} = \frac{G(s)}{1 + G(s)H(s)}$

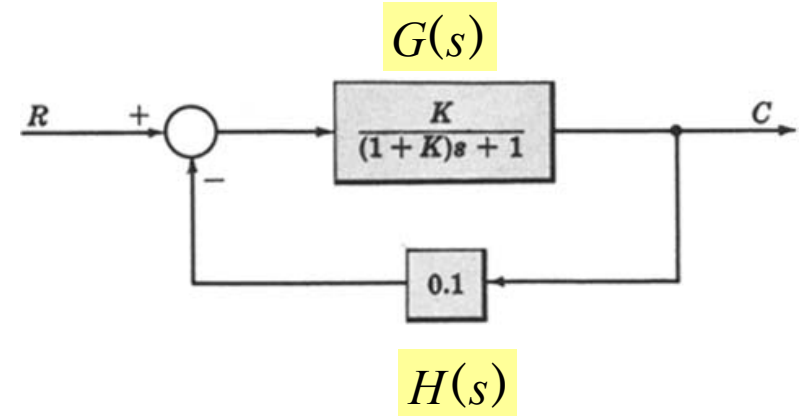
4. feedback ratio $\frac{B(s)}{R(s)} = \frac{G(s)H(s)}{1 + G(s)H(s)}$

5. error ratio $\frac{E(s)}{R(s)} = \frac{1}{1 + G(s)H(s)}$

6. closed loop transfer function $\frac{C(s)}{R(s)} = \frac{G(s)}{1 + G(s)H(s)}$

7. characteristic equation

8. closed loop poles and zeros $1 + G(s)H(s) = 0$

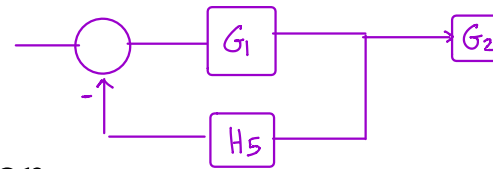


$$\frac{C}{R} = \frac{\frac{K}{(1+K)s+1}}{1 + \frac{0.1K}{(1+K)s+1}}$$

Example-6

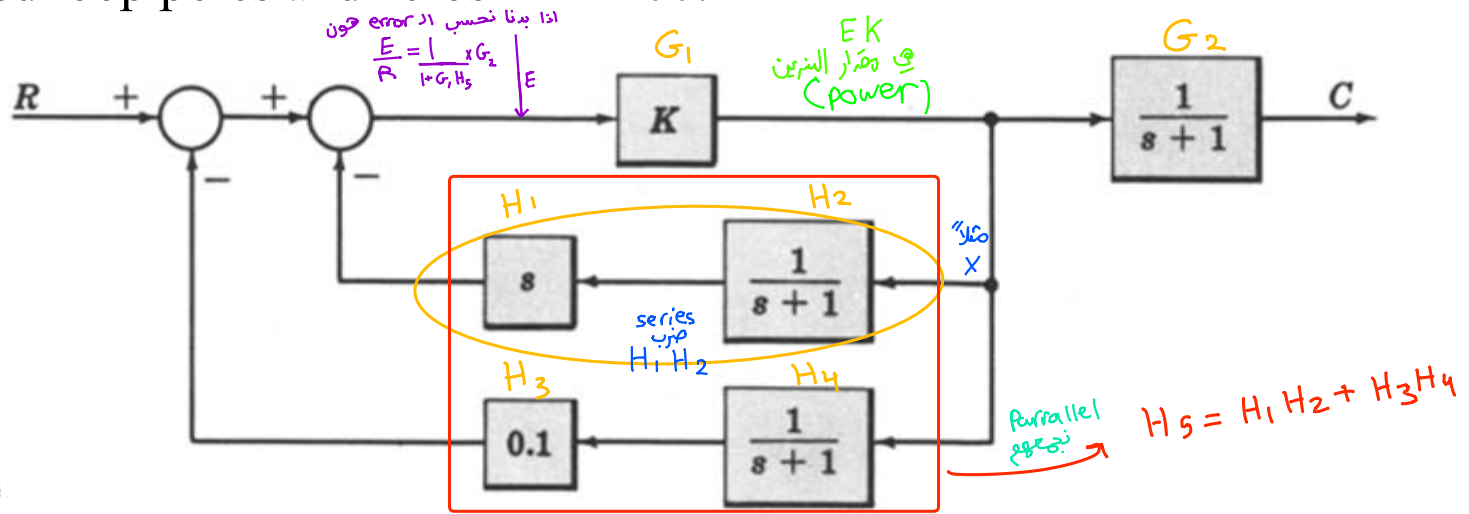
- For the system represented by the following block diagram determine:

1. Open loop transfer function
2. Feed Forward Transfer function
3. control ratio
4. feedback ratio
5. error ratio
6. closed loop transfer function
7. characteristic equation
8. closed loop poles and zeros if $K=100$.



series \rightarrow سلسله
parallel \rightarrow متوازي

$$\frac{C}{R} = \frac{G_1}{1 + G_1 H_5} = \frac{K}{1 + K(H_1 H_2 + H_3 H_4)}$$



Example-6

- For the system represented by the following block diagram determine:

Solve by Masons Rule :-

- Open loop transfer function
- Feed Forward Transfer function
- control ratio
- feedback ratio
- error ratio
- closed loop transfer function
- characteristic equation
- closed loop poles and zeros if $K=100$.

$$\frac{C}{R} = \frac{\sum \text{Paths} \times \Delta_i}{\Delta}$$

الكليّة

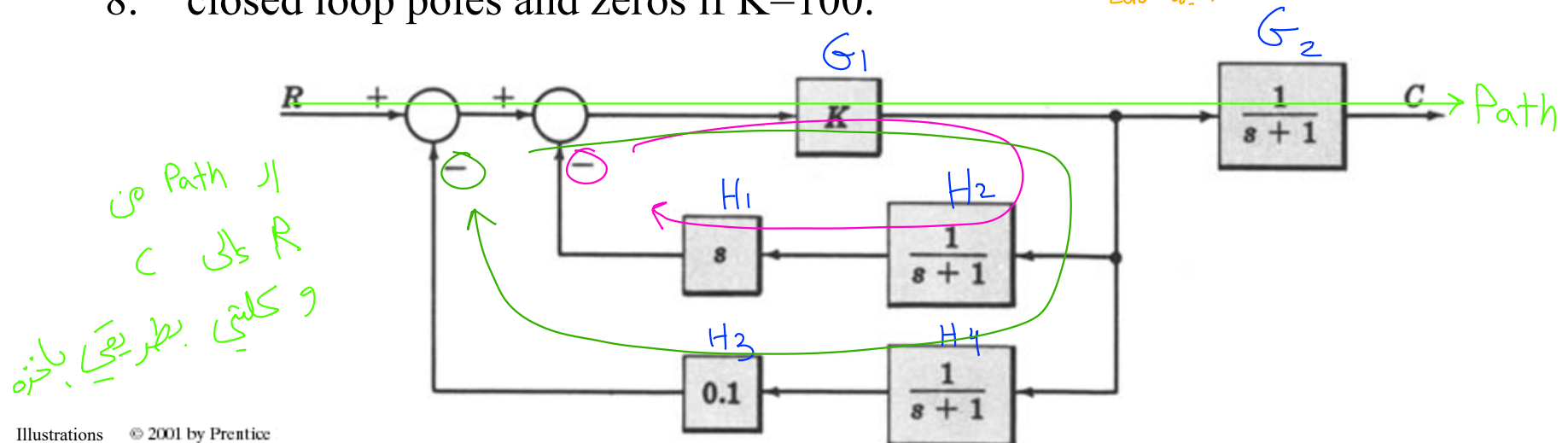
* ممنوع نشر بنفس المصدر مرتين

$$\frac{C}{R} = \frac{G_1 G_2 (1+0+0)}{1 - (G_1 H_1 H_2 + G_1 H_3 H_4) + (0)}$$

مجموع ١
مجموع ١٠٥٢

مجموع مفرد ال
2 loops لكن بشرط
ما يكون في التي مشترك

(اذا كان في مشترك بغرض القيمة صفر)
عني G_1 مشترك وما بعد اضعف ببعض
اذا القيمة zero



(by Masin Rule) → أسهل

$$\frac{C}{R} = \frac{G_1 G_2 G_3 (1 - 0 - 0)}{1 - (G_1 G_2 H_1 - G_1 G_2 G_3 - G_2 G_3 H_2) + 0}$$

Loop (1) Loop (2)
بناقص
والمر

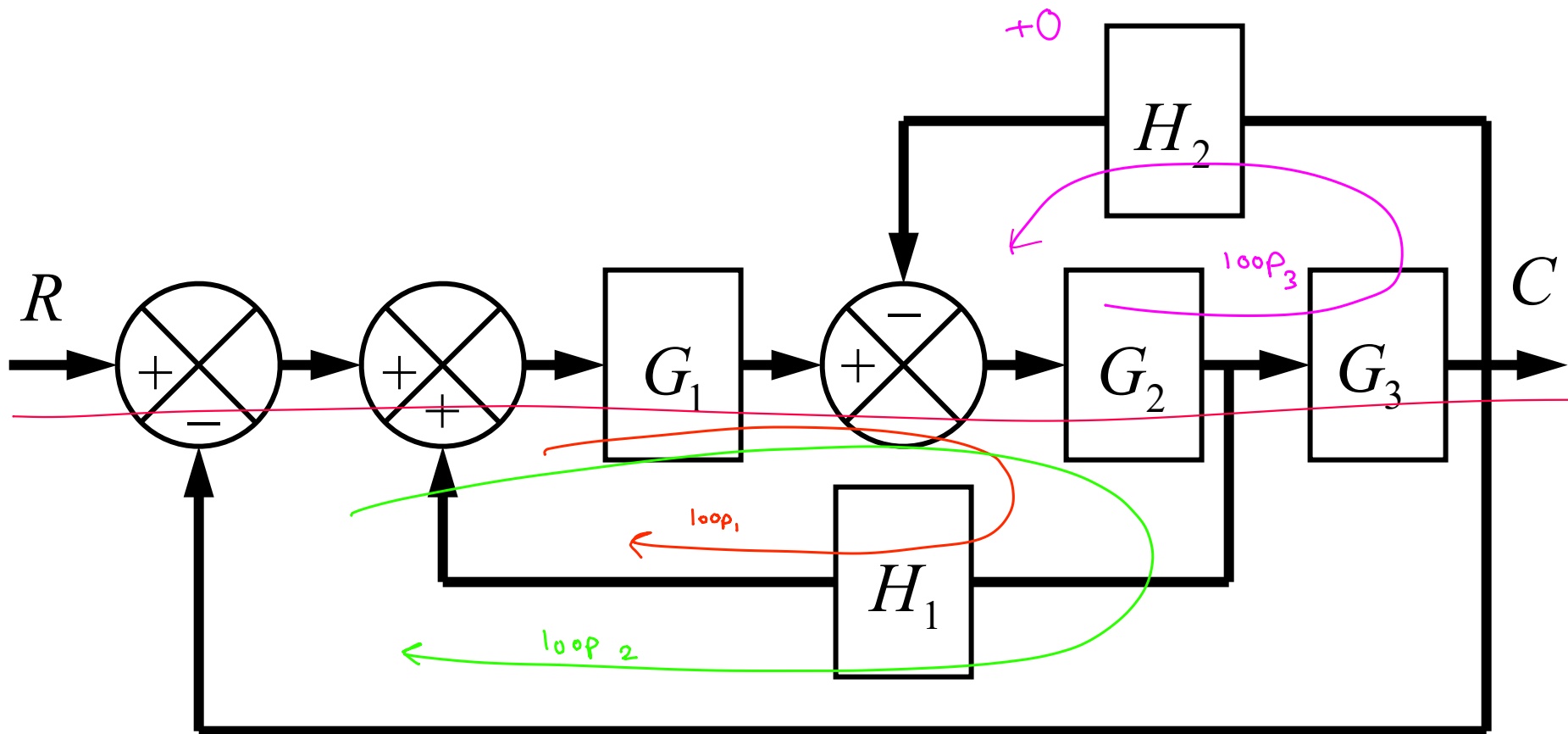
Example-7

$$\frac{C}{R} = \frac{\sum \text{Paths} \times \Delta_i}{\Delta}$$

الكيفية

- Reduce the following block diagram to canonical form.

* ممنوع. نمر بنحس الهمر مرتين



Example-7

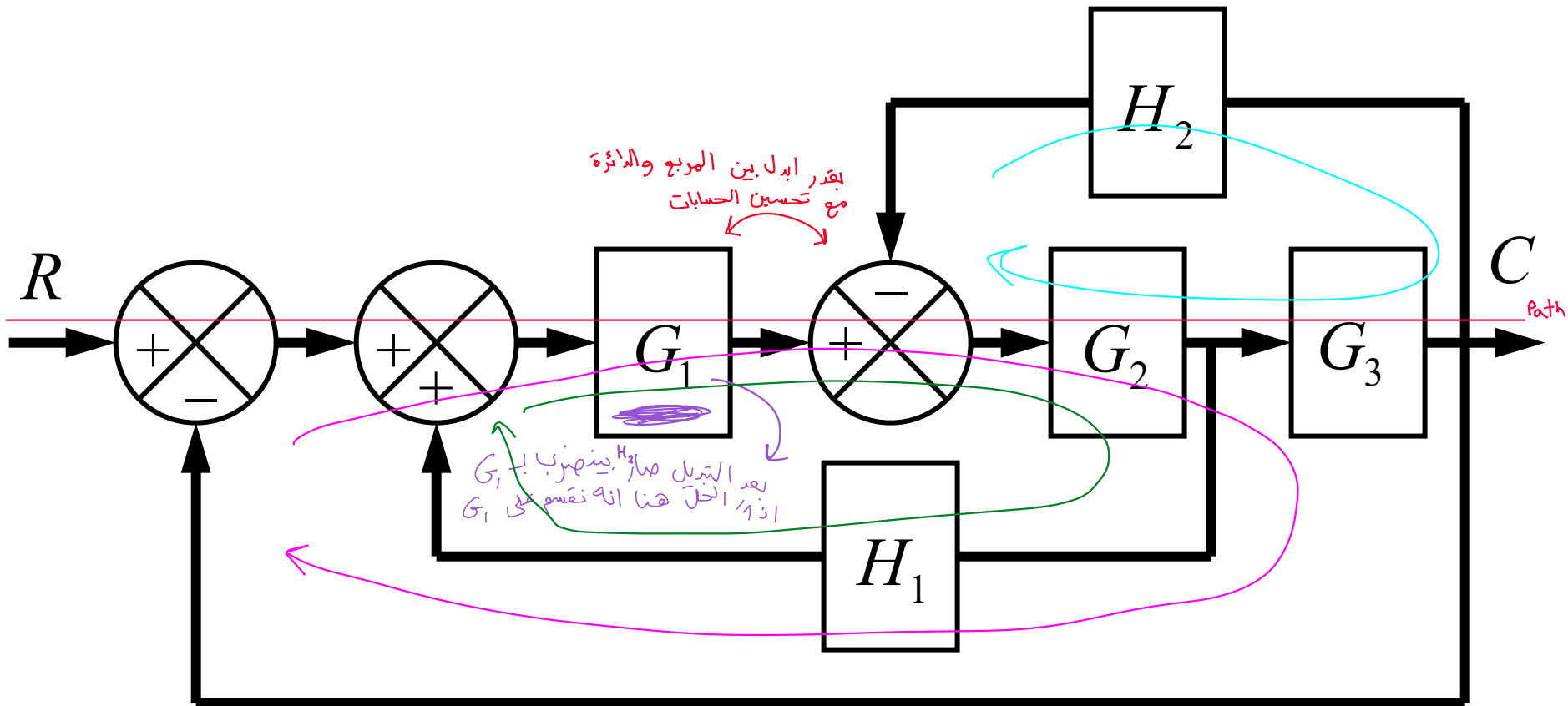
*by Mason's Rule

$$\frac{C}{R} = \frac{G_1 G_2 G_3 (1-0-0-0)}{1 - (G_1 G_2 H_1 + G_1 G_2 G_3 + G_2 G_3 H_2) + (0)}$$

كلهم مشتركين
بـ G_2

you can exchange the circle and square by modifying the calculations

- Reduce the following block diagram to canonical form.



*by block diagram

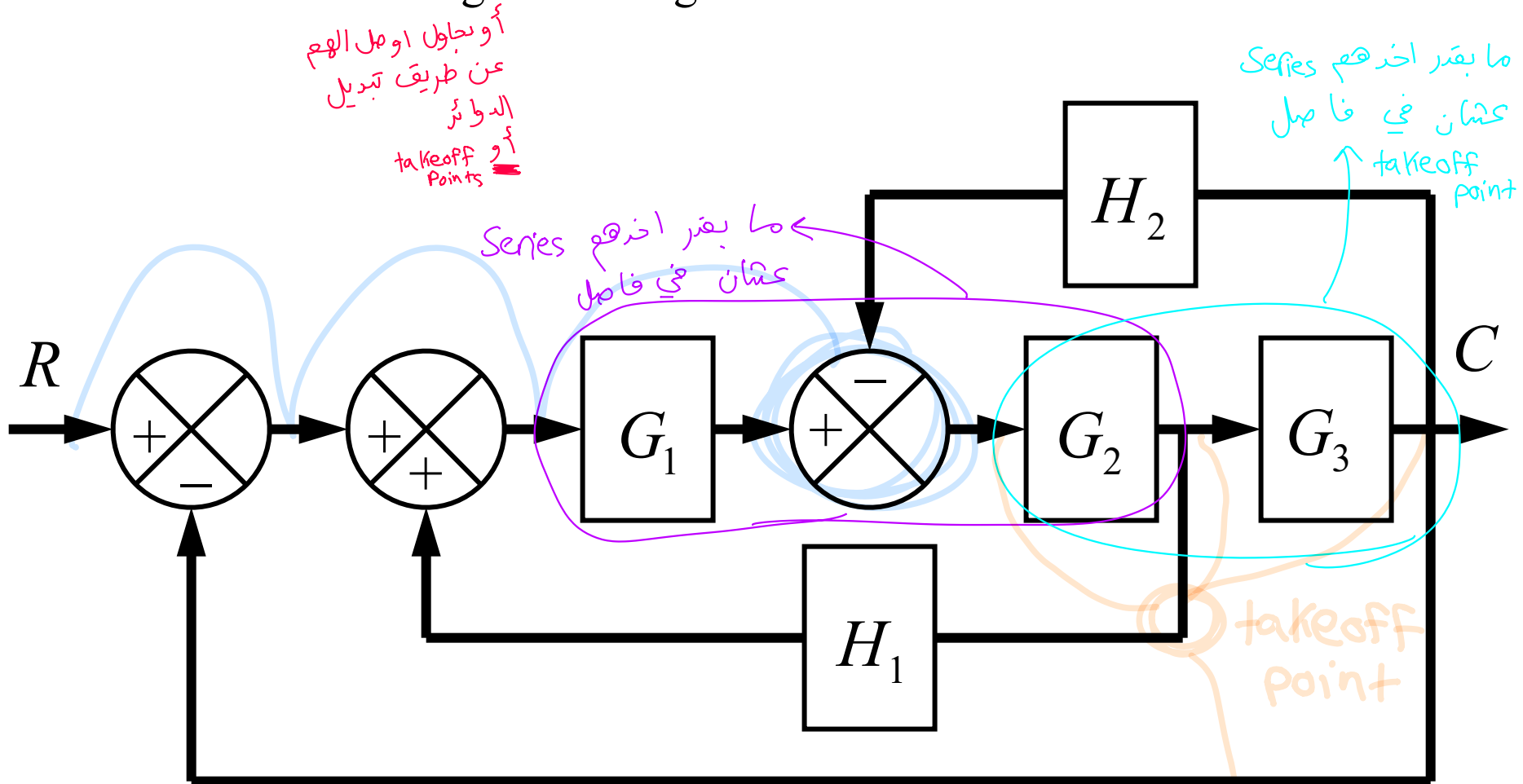
Example-7

سلسلة ←
Parallel ←
loop ←

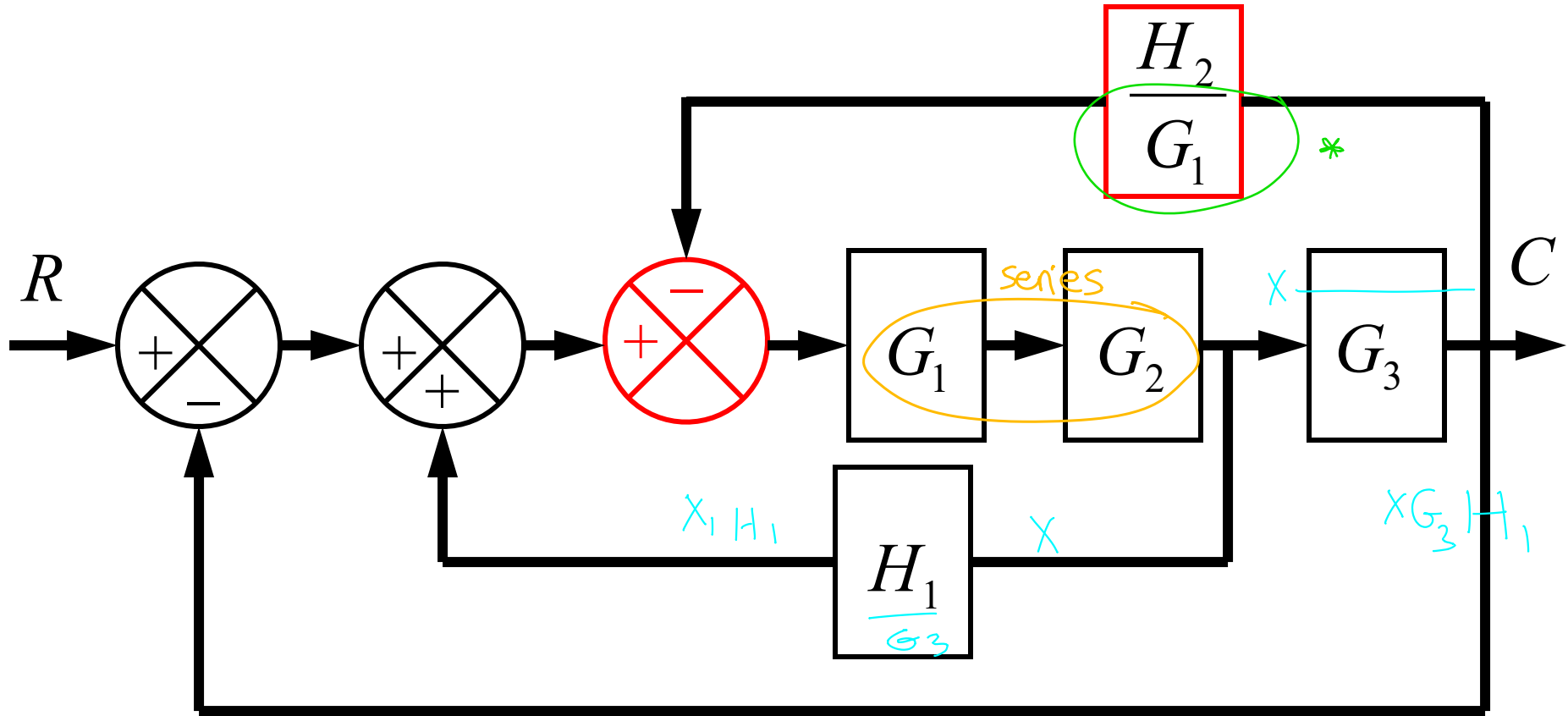
منوع ابدل ال takeoff point مع الدائرة

لأنه يخالف المعادلات

- Reduce the following block diagram to canonical form.

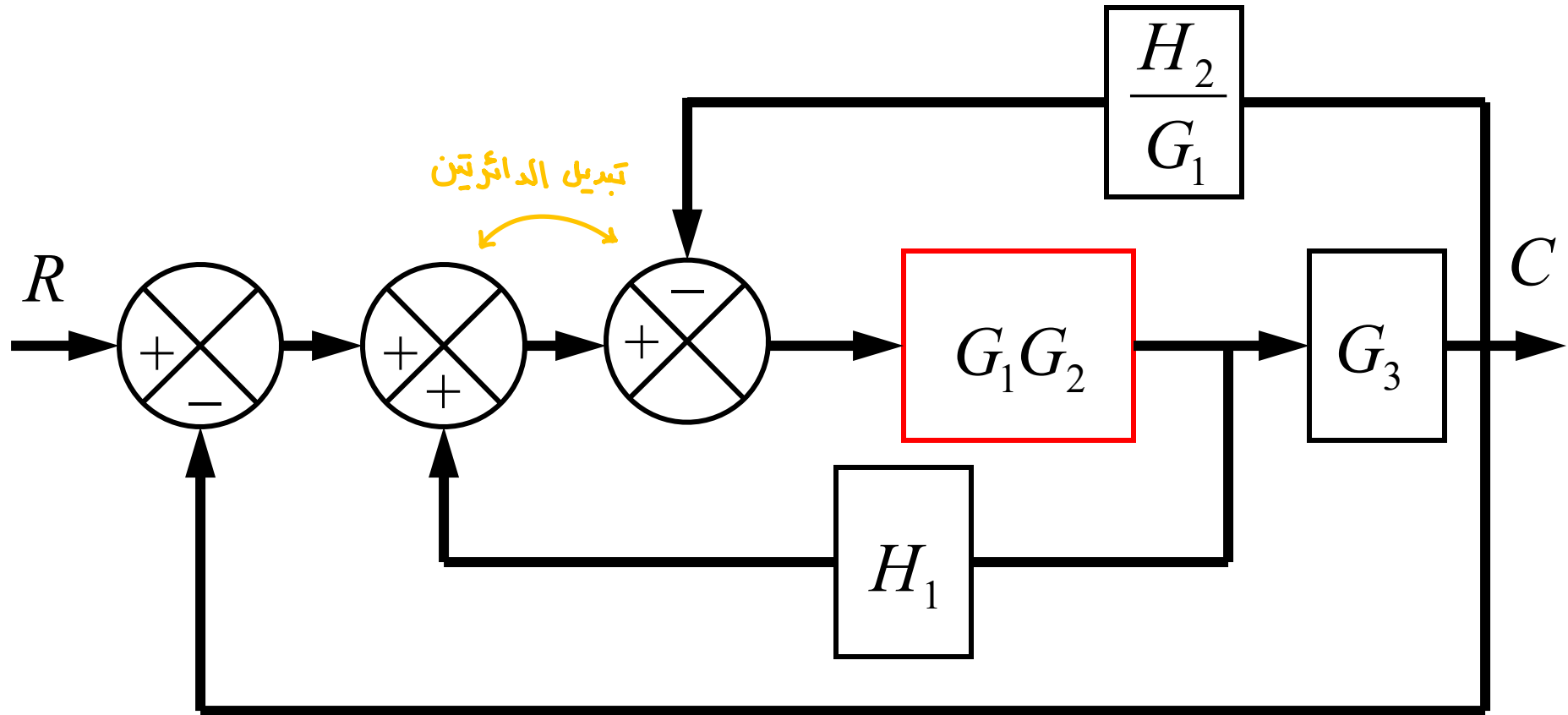


Example-7

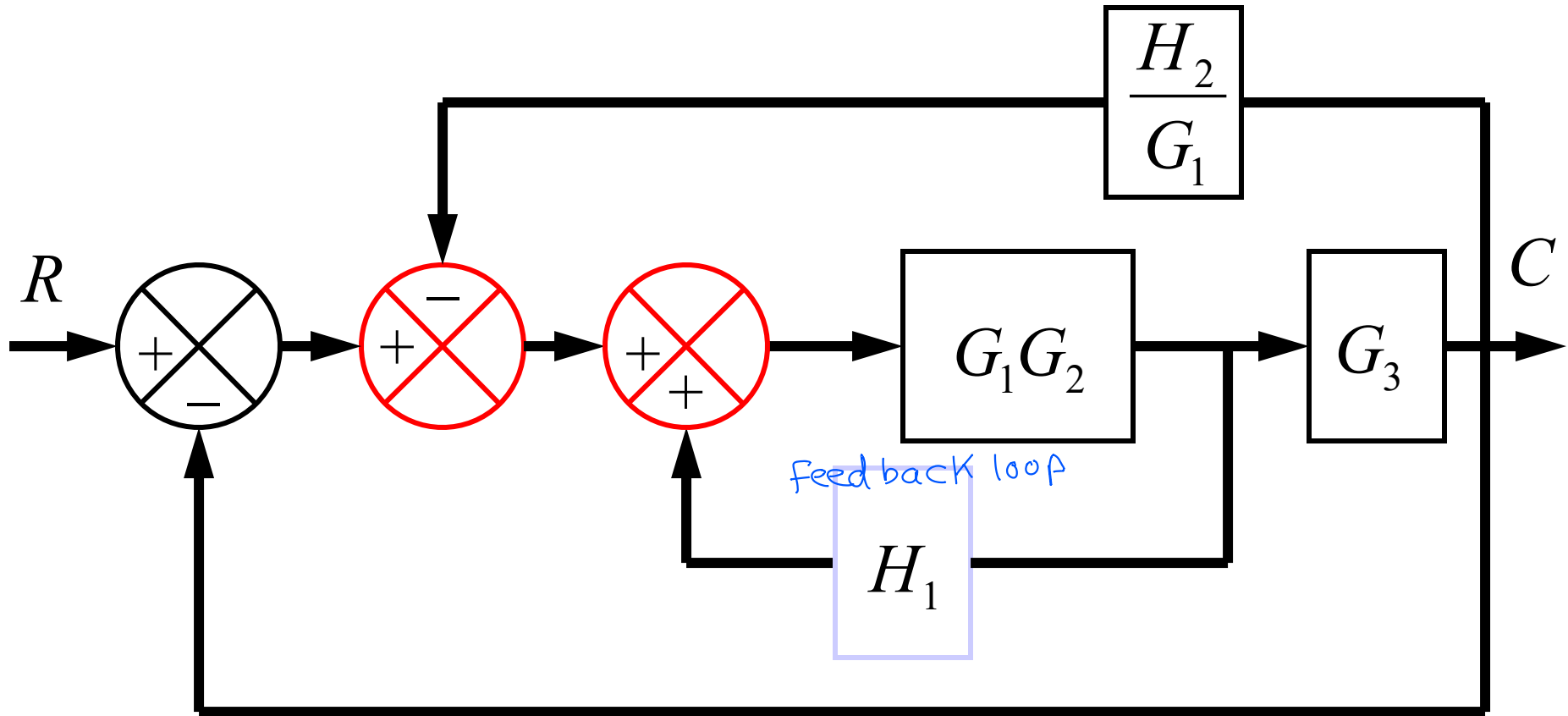


لازم بعد التحريك ال output
الخارج تبقى كما هي

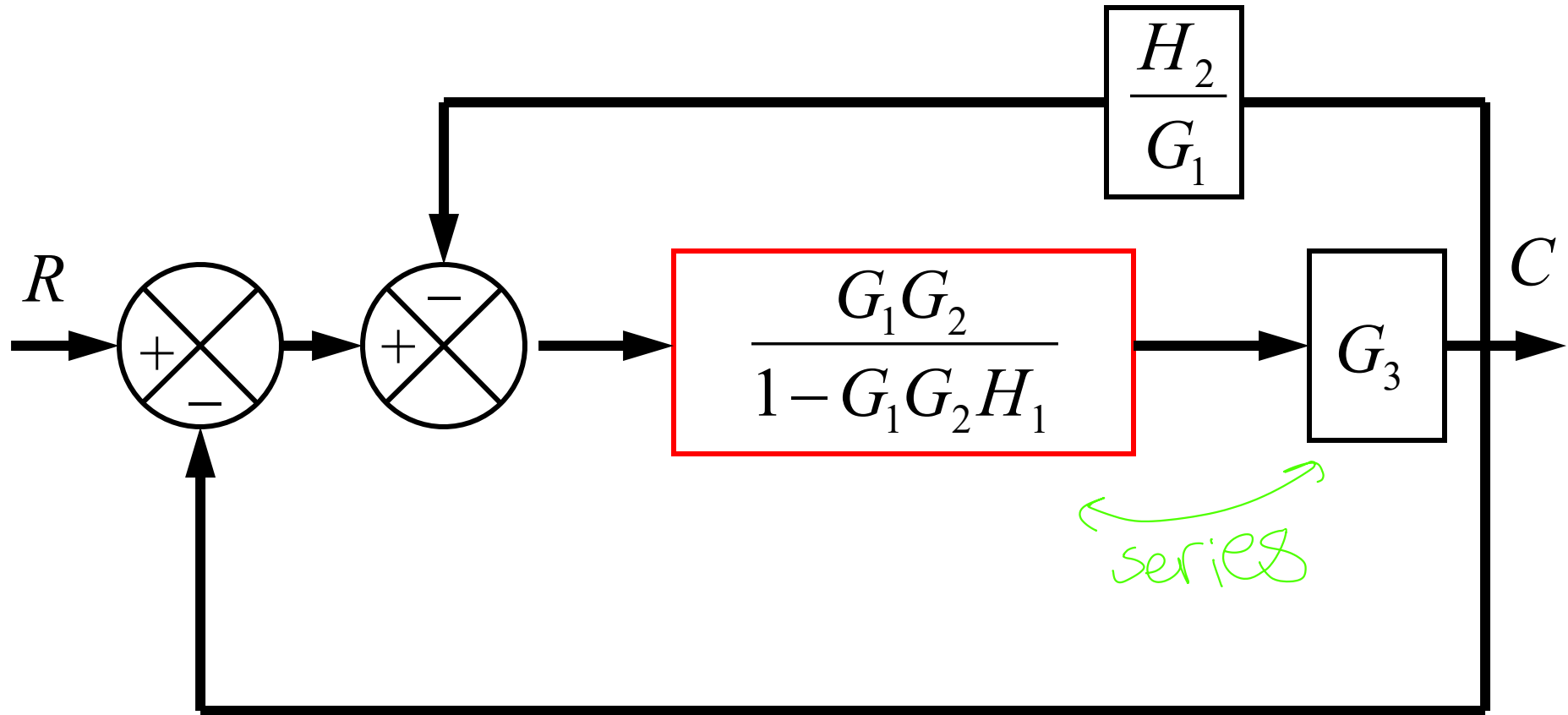
Example-7



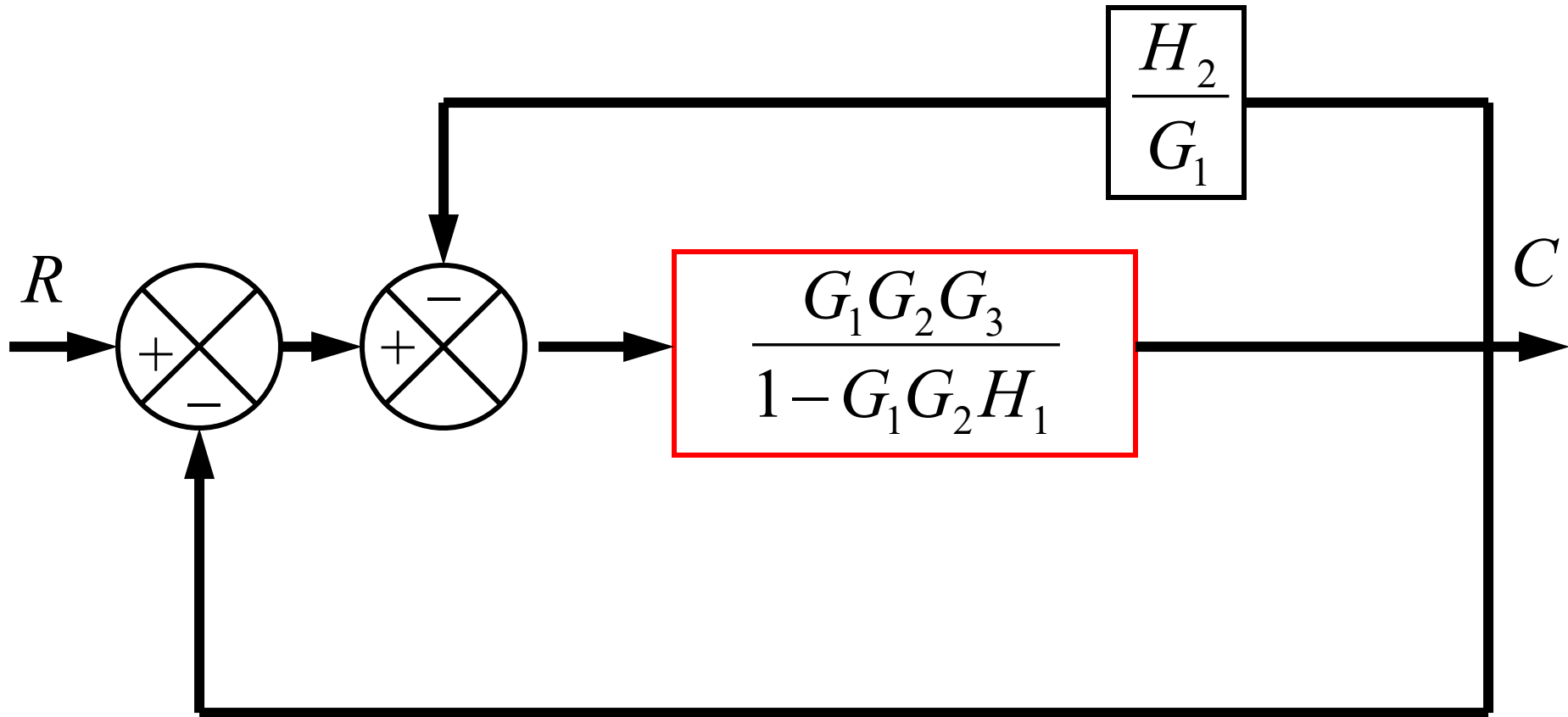
Example-7



Example-7



Example-7



$$\frac{G}{1 + \underset{\substack{\text{نكس الإشارة}}}{GH}} = \frac{\frac{G_1 G_2 G_3}{1 - G_1 G_2 H_1}}{1 + \left(\frac{G_1 G_2 G_3}{1 - G_1 G_2 H_1} \right) \times \left(\frac{H_2}{G_1} \right)}$$

$$\frac{G}{1 + GH} = \frac{\frac{G_1 G_2 G_3}{1 - G_1 G_2 H_1}}{1 + \left(\frac{\cancel{G_1 G_2 G_3}}{1 - G_1 G_2 H_1} \right) \times \left(\frac{H_2}{\cancel{G_1}} \right)}$$

$$= \frac{\frac{G_1 G_2 G_3}{\cancel{1 - G_1 G_2 H_1}}}{\frac{1 - G_1 G_2 H_1 + G_2 G_3 H_2}{\cancel{1 - G_1 G_2 H_1}}}$$

$$= \frac{G_1 G_2 G_3}{1 - G_1 G_2 H_1 + G_2 G_3 H_2}$$

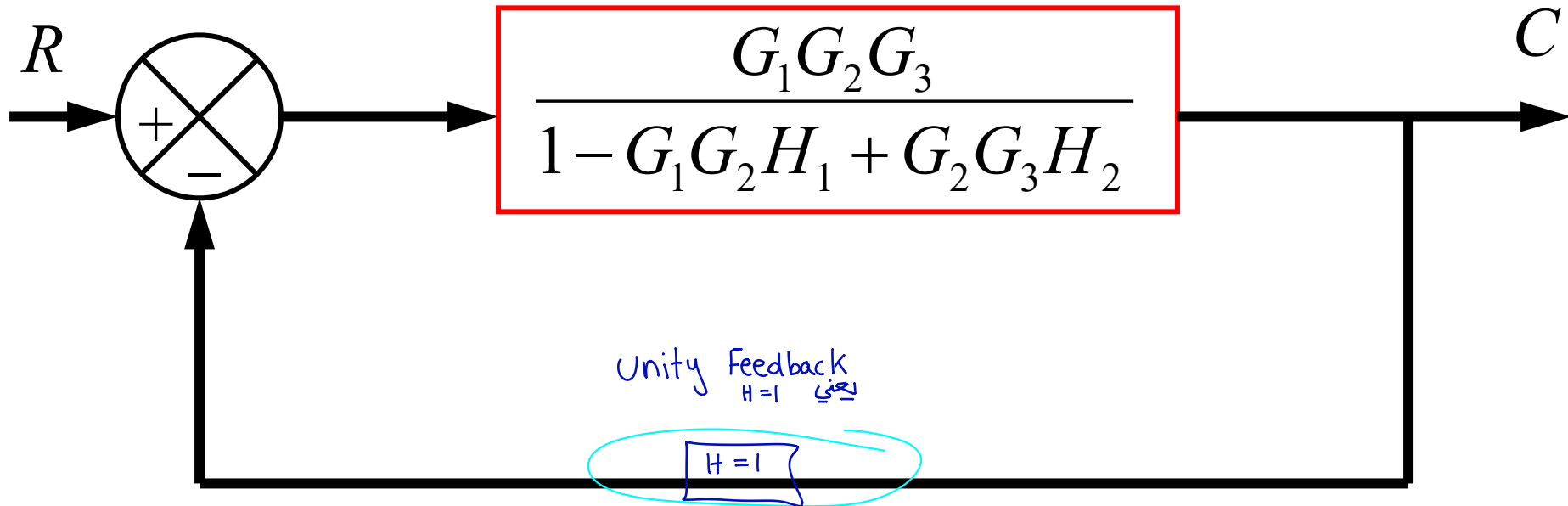
Example-7

Block diagram

Mason's Rule

آسان
لكن
مجانين

اذا بنختار اذا نحل على ال



Final Solution:

$$\frac{G_1 G_2 G_3}{1 - G_1 G_2 H_1 + G_2 G_3 H_2 + G_1 G_2 G_3}$$

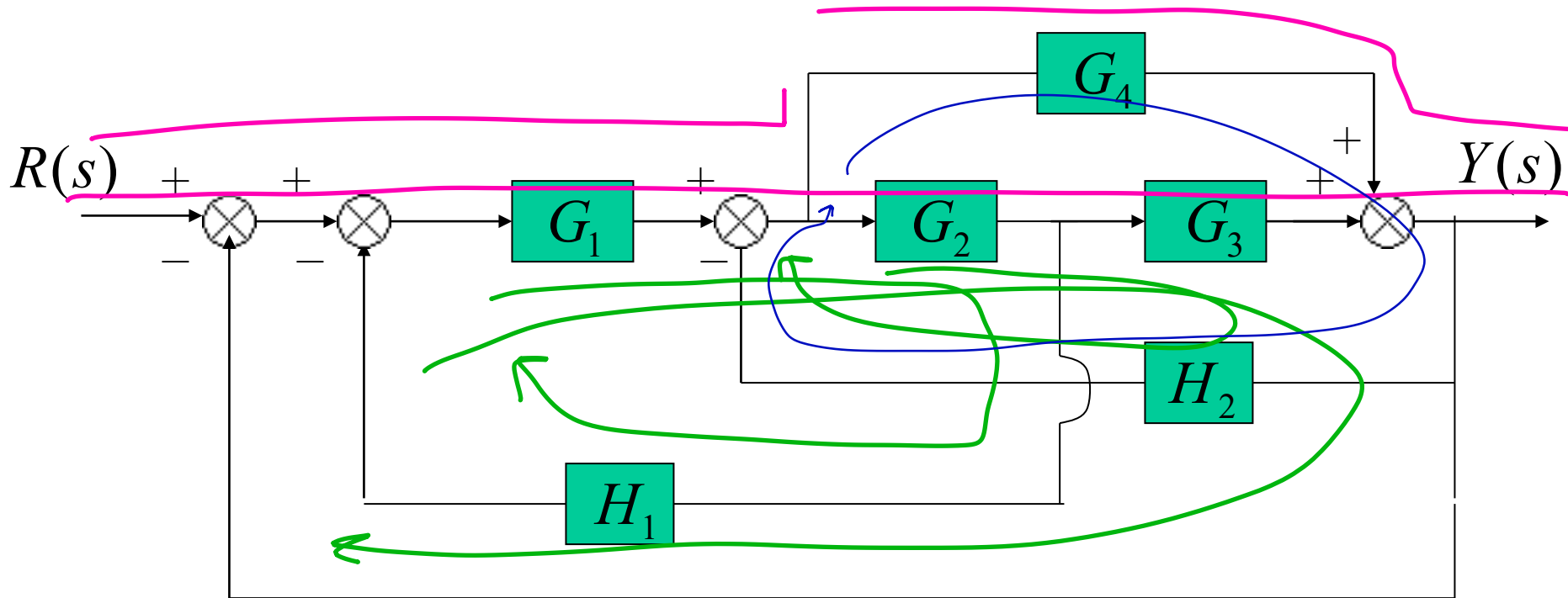
اجت بعد
توحيد المقامات

Example 8

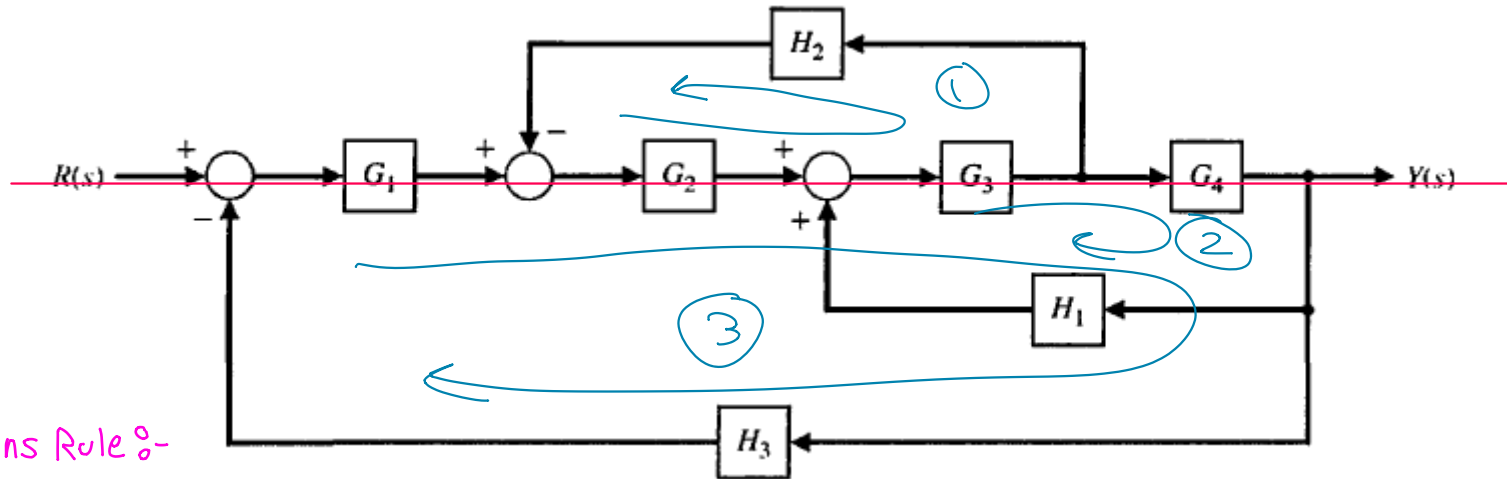
by Masons Rule $\rightarrow G_1 G_2 G_3 + G_1 G_4$

$$1 - \left(\ominus G_2 G_3 H_2 \ominus G_1 G_2 H_1 \ominus \underbrace{G_1 G_2 G_3}_{\text{موتاحة}} \ominus \underbrace{G_4 H_2}_{\text{موتاحة}} \right)$$

Find the transfer function of the following block diagram



Example-10: Reduce the Block Diagram.

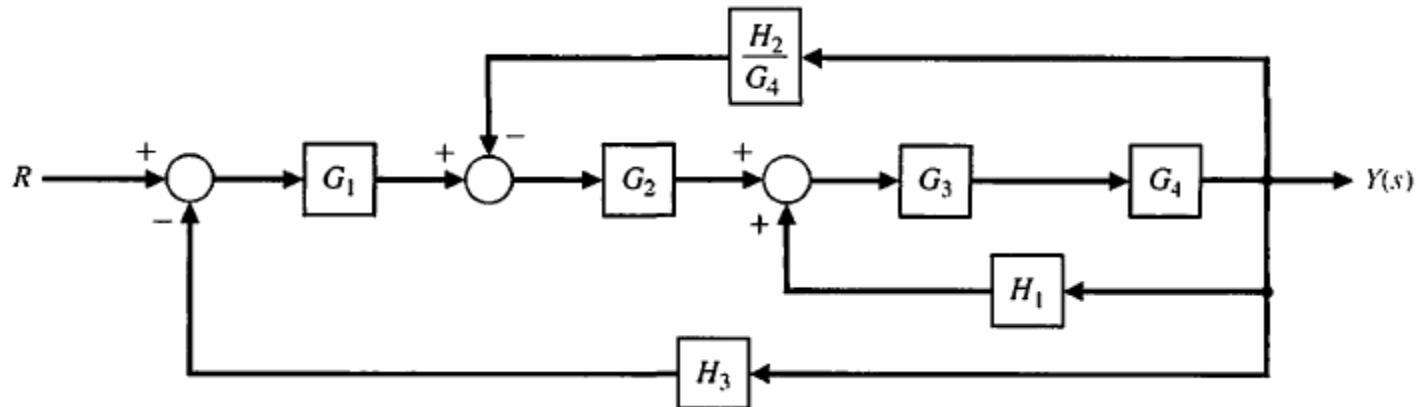


by Masons Rule :-

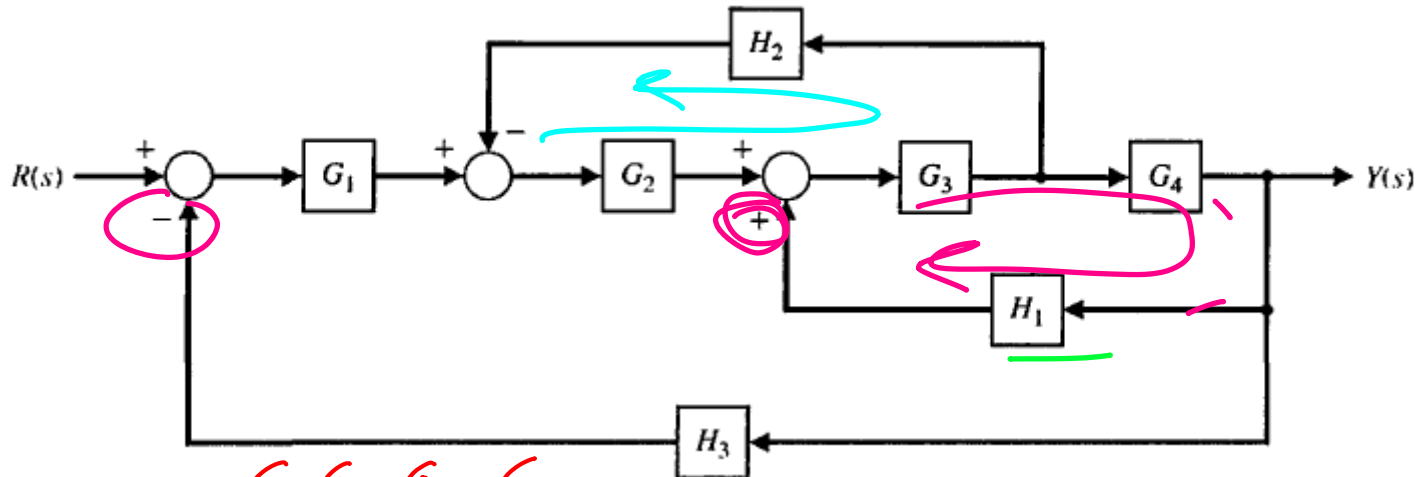
$G_1 G_2 G_3 G_4$

$$1 - \left(\ominus G_2 G_3 H_2 \oplus G_3 G_4 H_1 \ominus G_1 G_2 G_3 G_4 H_3 \right) + 0$$

First, to eliminate the loop $G_3 G_4 H_1$, we move H_2 behind block G_4

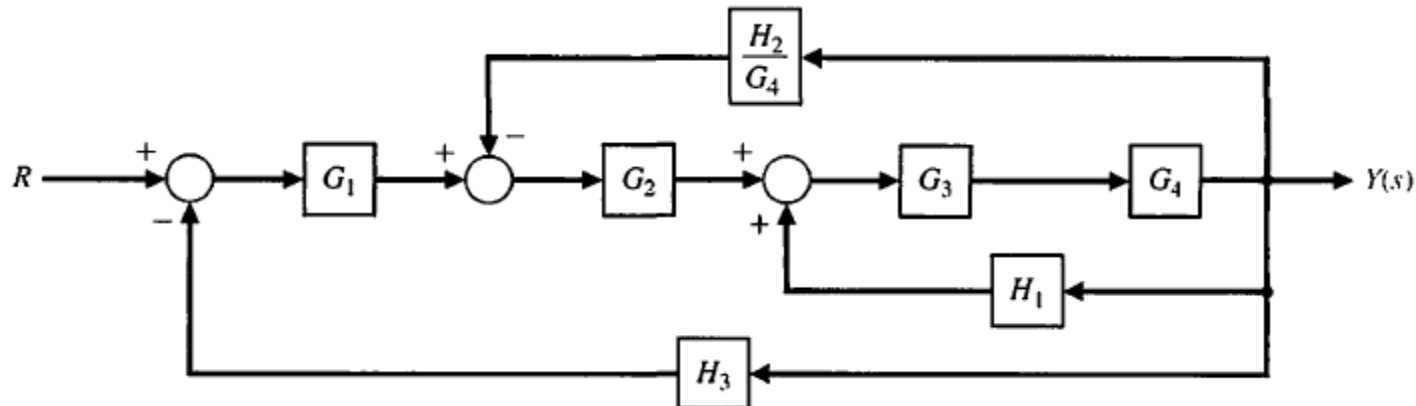


Example-10: Reduce the Block Diagram.



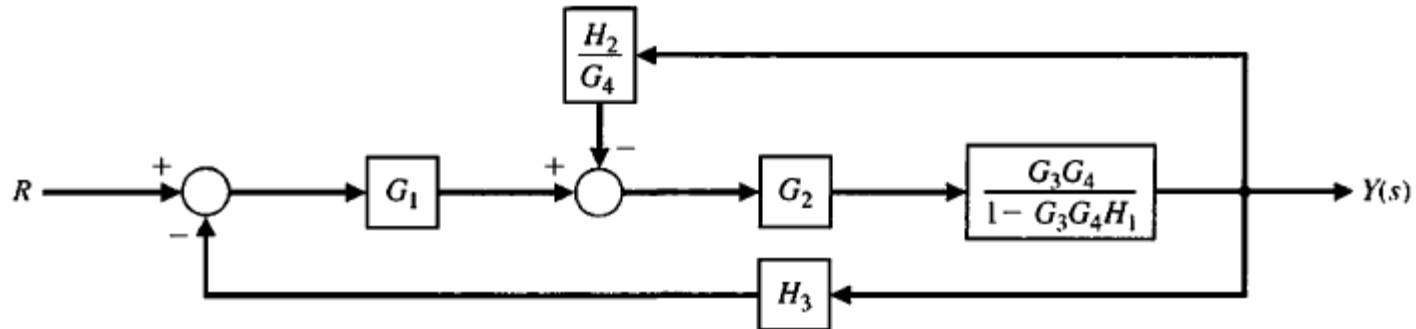
$$\frac{C}{R} = \frac{G_1 G_2 G_3 G_4}{1 - (\ominus G_1 G_2 G_3 G_4 H_3 + G_3 G_4 H_1 \ominus G_2 G_3 H_2) + \text{D}}$$

First, to eliminate the loop $G_3 G_4 H_1$, we move H_2 behind block G_4

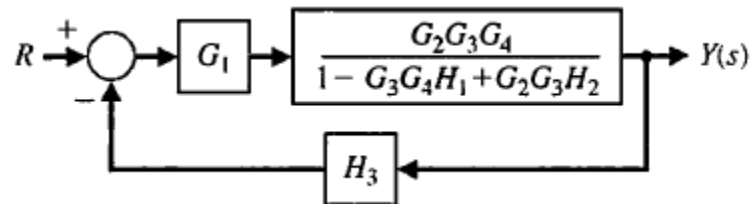


Example-10: Continue.

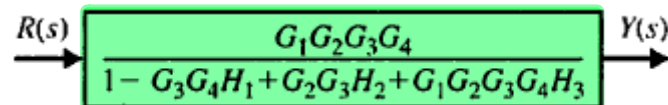
Eliminating the loop $G_3G_4H_1$ we obtain



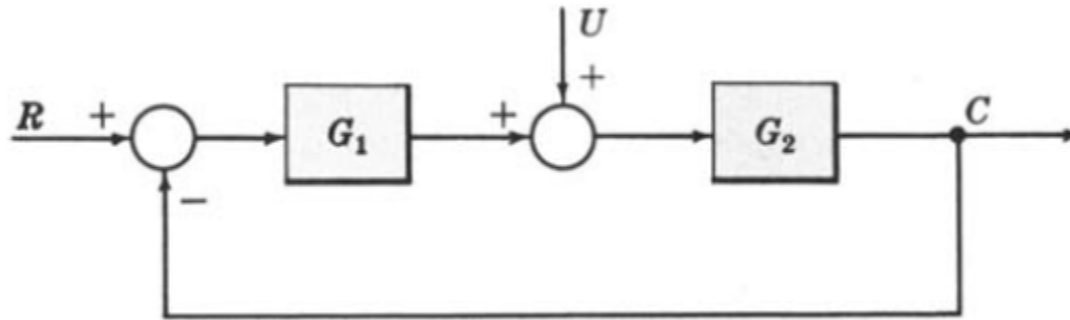
Then, eliminating the inner loop containing H_2/G_4 , we obtain



Finally, by reducing the loop containing H_3 , we obtain

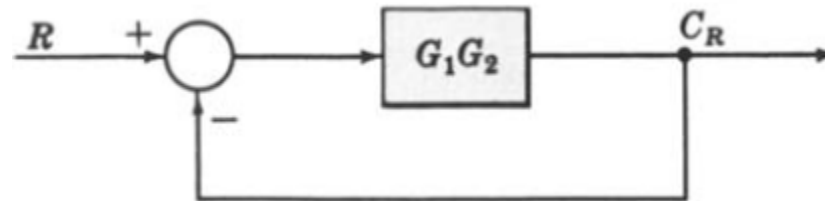


Example-12: **Multiple Input System.** Determine the output C due to inputs R and U using the Superposition Method.



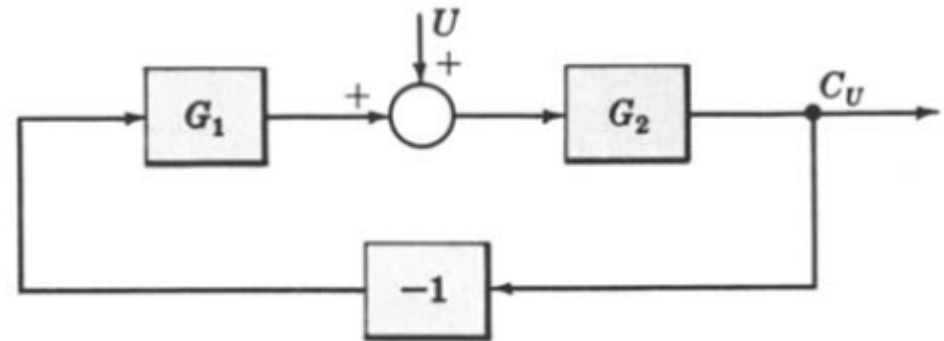
Step 1: Put $U \equiv 0$.

Step 2: The system reduces to



Step 3: the output C_R due to input R is $C_R = [G_1G_2/(1 + G_1G_2)]R$.

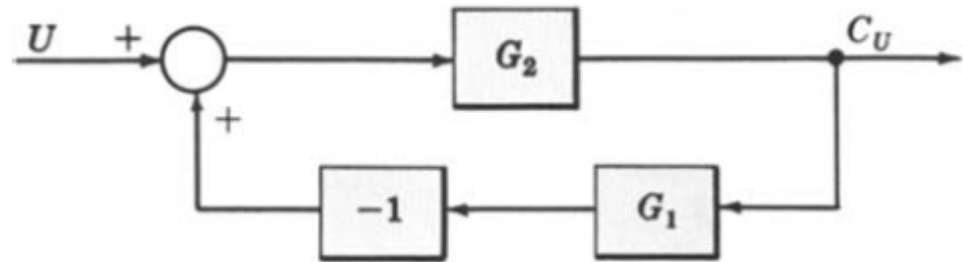
Example-12: Continue.



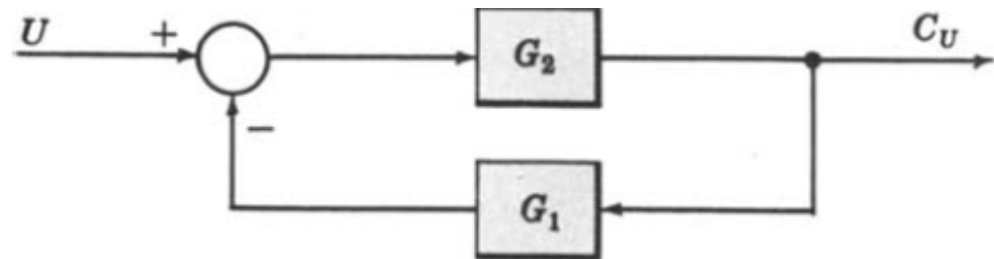
Step 4a: Put $R = 0$.

Step 4b: Put -1 into a block, representing the negative feedback effect:

Rearrange the block diagram:

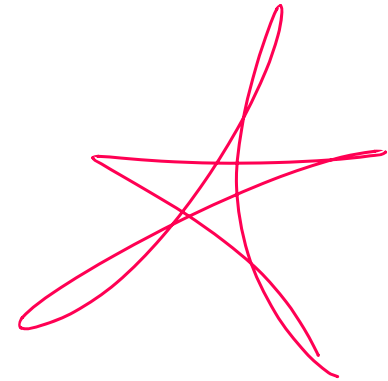


Let the -1 block be absorbed into the summing point:



Step 4c: the output C_U due to input U is $C_U = [G_2 / (1 + G_1 G_2)] U$.

Example-12: Continue.



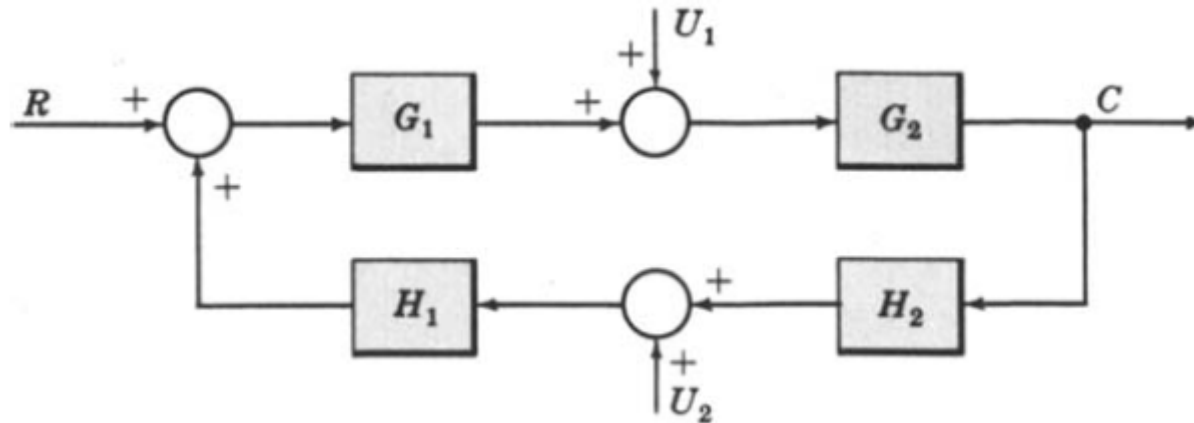
Step 5: The total output is $C = C_R + C_U$

$$= \left[\frac{G_1 G_2}{1 + G_1 G_2} \right] R + \left[\frac{G_2}{1 + G_1 G_2} \right] U$$

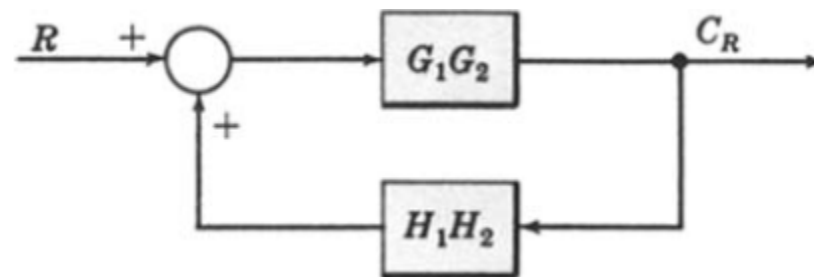
$$= \left[\frac{G_2}{1 + G_1 G_2} \right] [G_1 R + U]$$

Example-13: **Multiple-Input System**. Determine the output C due to inputs R , U_1 and U_2 using the Superposition Method.

ما بتكر اخذنه



Let $U_1 = U_2 = 0$.

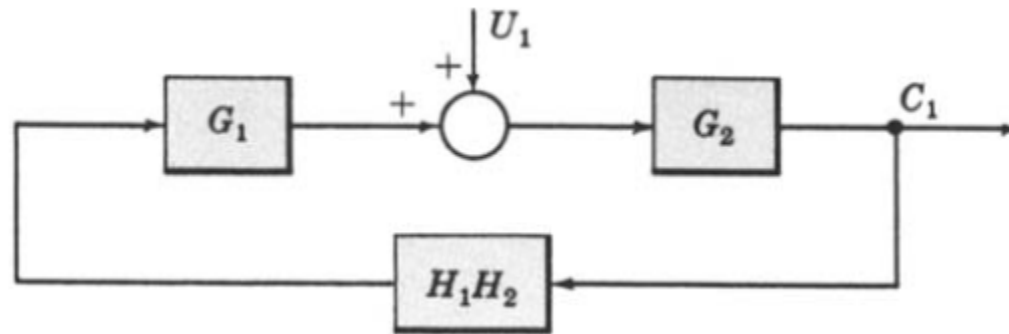


$$C_R = [G_1 G_2 / (1 - G_1 G_2 H_1 H_2)] R$$

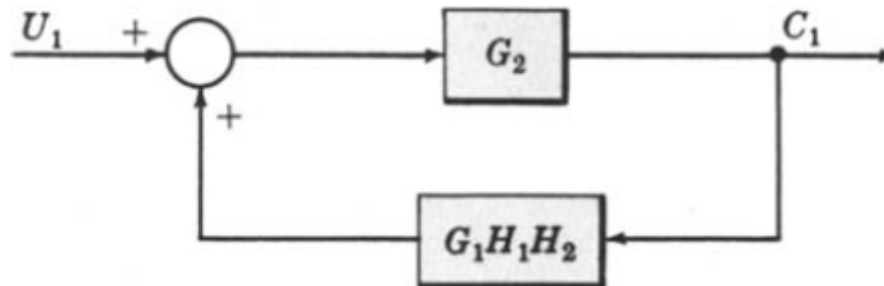
where C_R is the output due to R acting alone.

Example-13: Continue.

Now let $R = U_2 = 0$.



Rearranging the blocks, we get

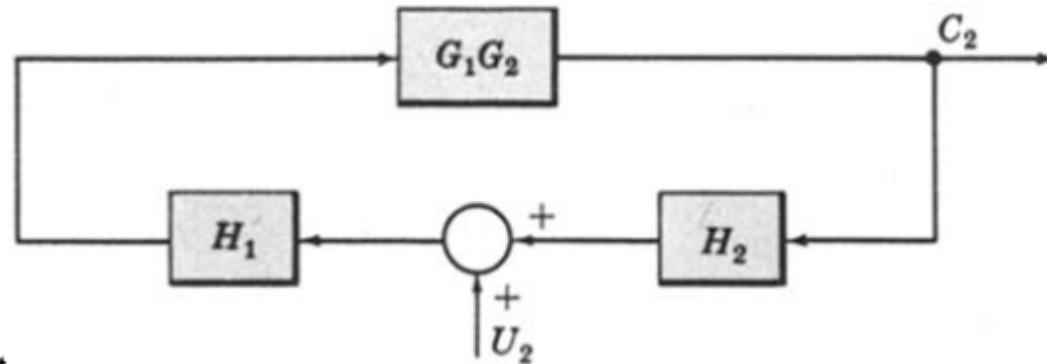


$$C_1 = [G_2 / (1 - G_1 G_2 H_1 H_2)] U_1$$

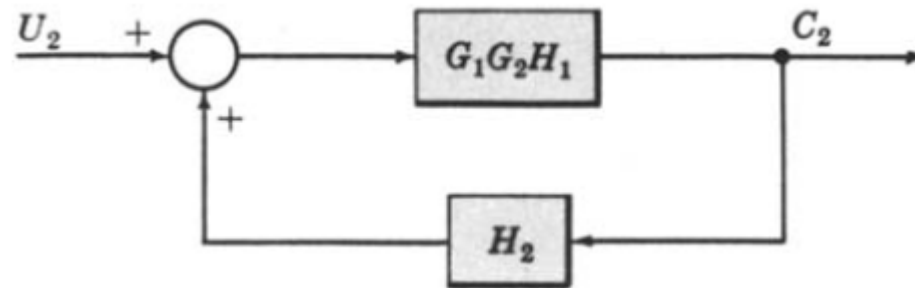
where C_1 is the response due to U_1 acting alone.

Example-13: Continue.

Finally, let $R = U_1 = 0$.



Rearranging the blocks, we get



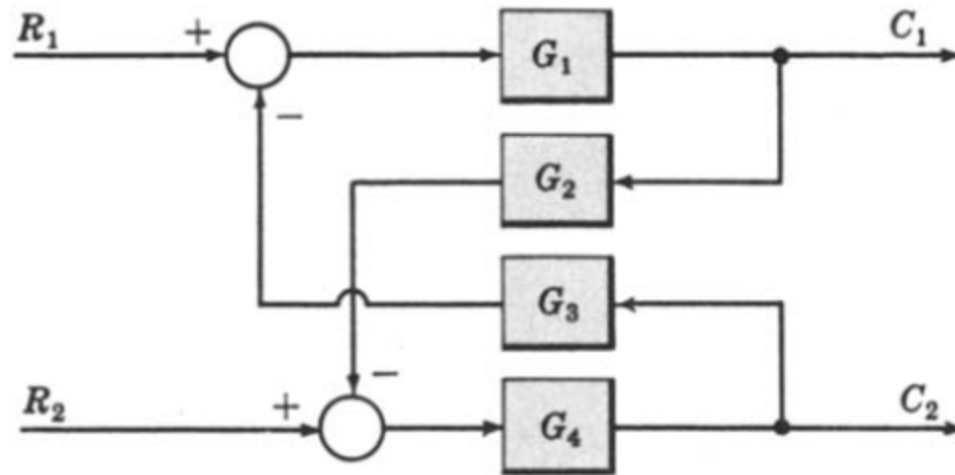
$$C_2 = [G_1 G_2 H_1 / (1 - G_1 G_2 H_1 H_2)] U_2$$

where C_2 is the response due to U_2 acting alone.

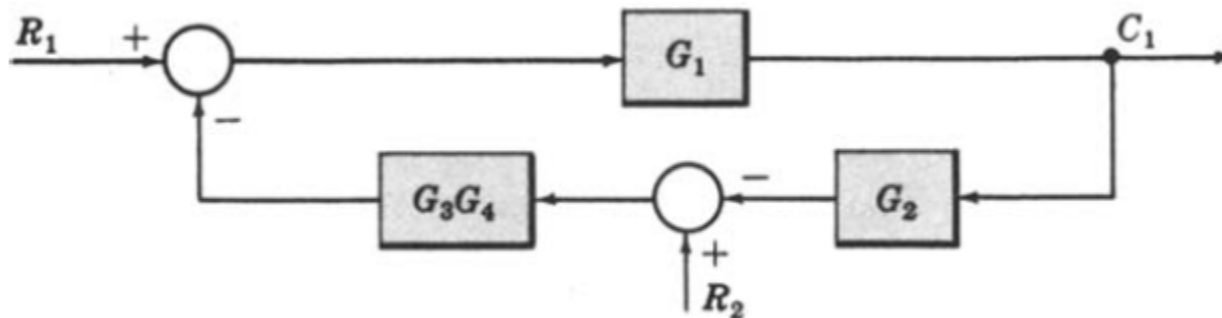
By superposition, the total output is

$$C = C_R + C_1 + C_2 = \frac{G_1 G_2 R + G_2 U_1 + G_1 G_2 H_1 U_2}{1 - G_1 G_2 H_1 H_2}$$

Example-14: **Multi-Input Multi-Output System**. Determine C_1 and C_2 due to R_1 and R_2 .



First ignoring the output C_2 .



Example-14: Continue.

Letting $R_2 = 0$ and combining the summing points,



Hence C_{11} , the output at C_1 due to R_1 alone, is $C_{11} = G_1 R_1 / (1 - G_1 G_2 G_3 G_4)$.

For $R_1 = 0$,

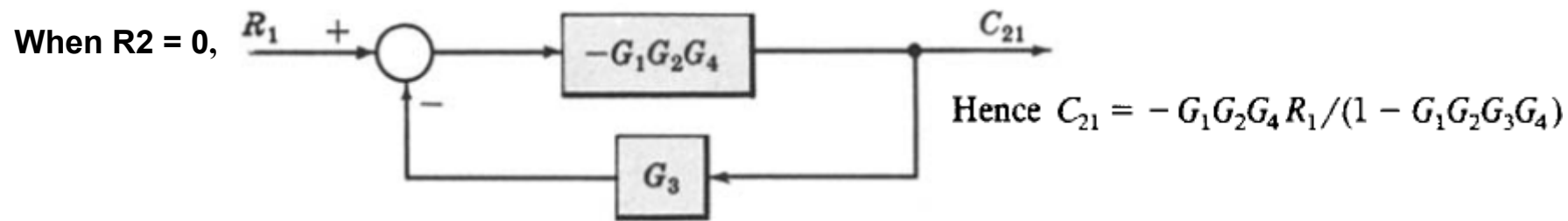
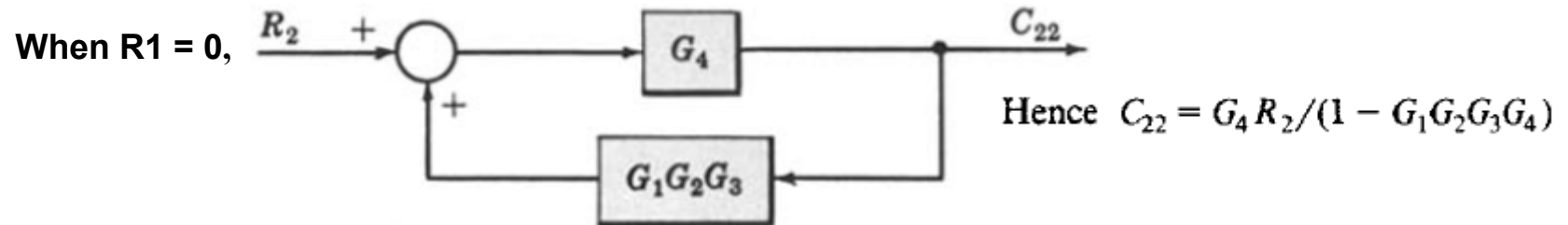
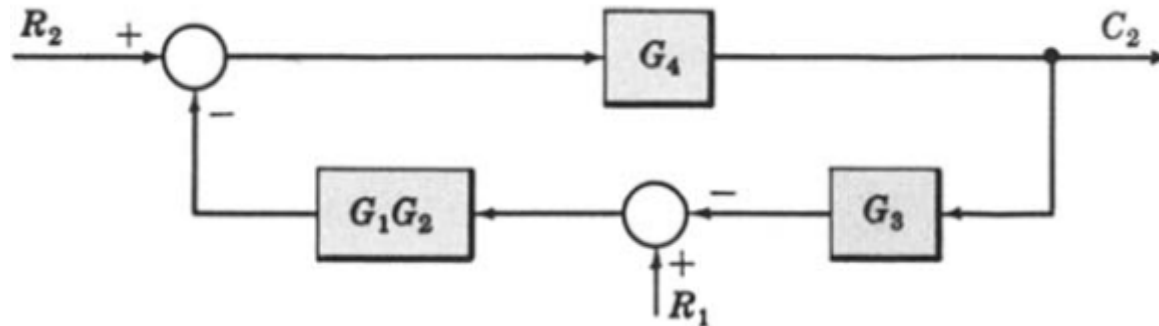


Hence $C_{12} = -G_1 G_3 G_4 R_2 / (1 - G_1 G_2 G_3 G_4)$ is the output at C_1 due to R_2 alone.

$$\text{Thus } C_1 = C_{11} + C_{12} = (G_1 R_1 - G_1 G_3 G_4 R_2) / (1 - G_1 G_2 G_3 G_4)$$

Example-14: Continue.

Now we reduce the original block diagram, ignoring output C_1 .



$$\text{Finally, } C_2 = C_{22} + C_{21} = (G_4 R_2 - G_1 G_2 G_4 R_1) / (1 - G_1 G_2 G_3 G_4)$$

Introduction



- Alternative method to block diagram representation, developed by Samuel Jefferson Mason.
- Advantage: the availability of a flow graph gain formula, also called Mason's gain formula.
- A signal-flow graph consists of a network in which nodes are connected by directed branches.
- It depicts the flow of signals from one point of a system to another and gives the relationships among the signals.

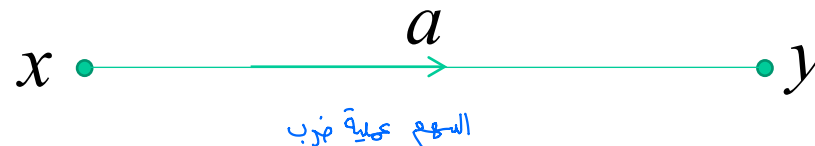
Fundamentals of Signal Flow Graphs

هنا لا يوجد مربعات (فقط اسهم و دوائر)

- Consider a simple equation below and draw its signal flow graph:

$$y = ax$$

- The signal flow graph of the equation is shown below;



- Every variable in a signal flow graph is designed by a **Node**.
- Every transmission function in a signal flow graph is designed by a **Branch**.
- Branches are always **unidirectional**.
- The arrow in the branch denotes the **direction** of the signal flow.

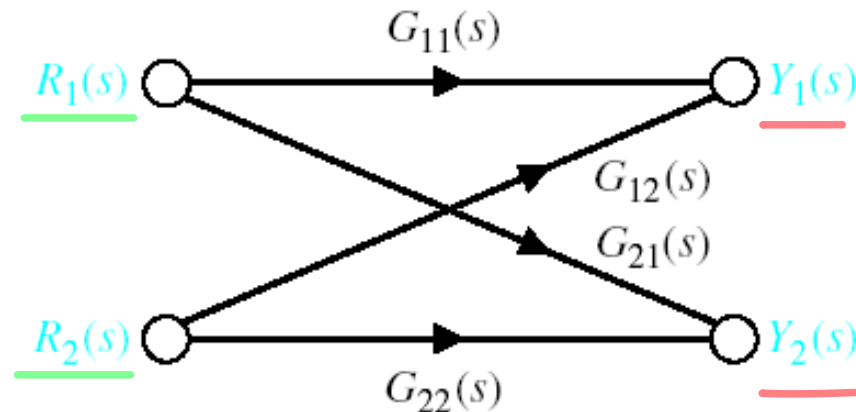
Signal-Flow Graph Models

output

variables

$$Y_1(s) = G_{11}(s) \cdot R_1(s) + G_{12}(s) \cdot R_2(s)$$

$$Y_2(s) = G_{21}(s) \cdot R_1(s) + G_{22}(s) \cdot R_2(s)$$

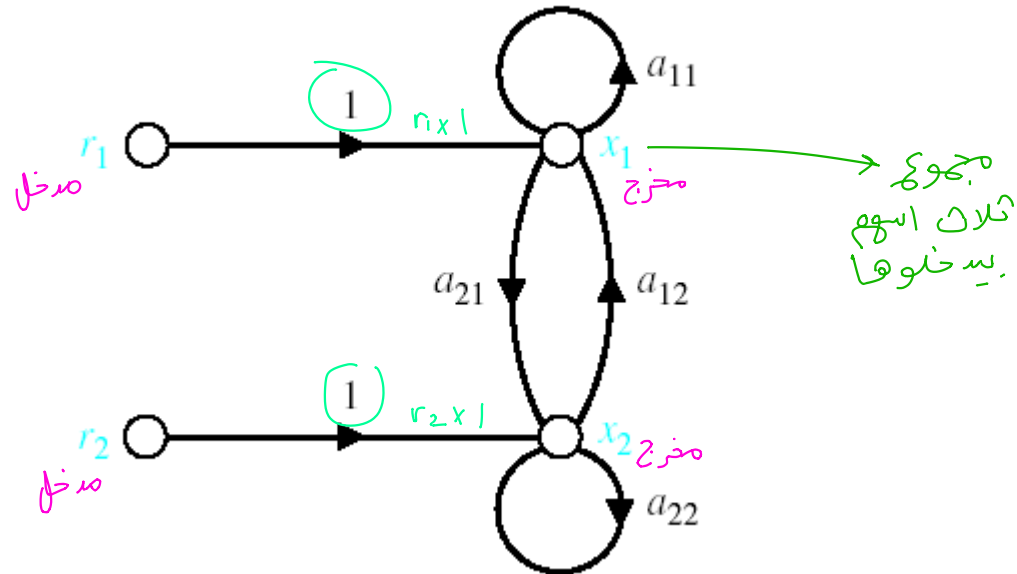


Signal-Flow Graph Models

r_1 and r_2 are inputs and x_1 and x_2 are outputs

$$\underbrace{a_{11}}_{\text{مكتوبة على } x_1} \cdot x_1 + \underbrace{a_{12}}_{\text{مكتوبة على السهم لـ } x_2} \cdot x_2 + \underbrace{1}_{\text{المكتوبة على } r_1 \text{ واحد}} r_1 = x_1$$

$$a_{21} \cdot x_1 + a_{22} \cdot x_2 + r_2 = x_2$$



Signal-Flow Graph Models

هنا نكون مجبرين على ال
Mason's Rule

x_0 is input and x_4 is output

$a, b, c, d, e, f, g, h, e \rightarrow$ كلوم بسط على مقام
(Laplace Transform)

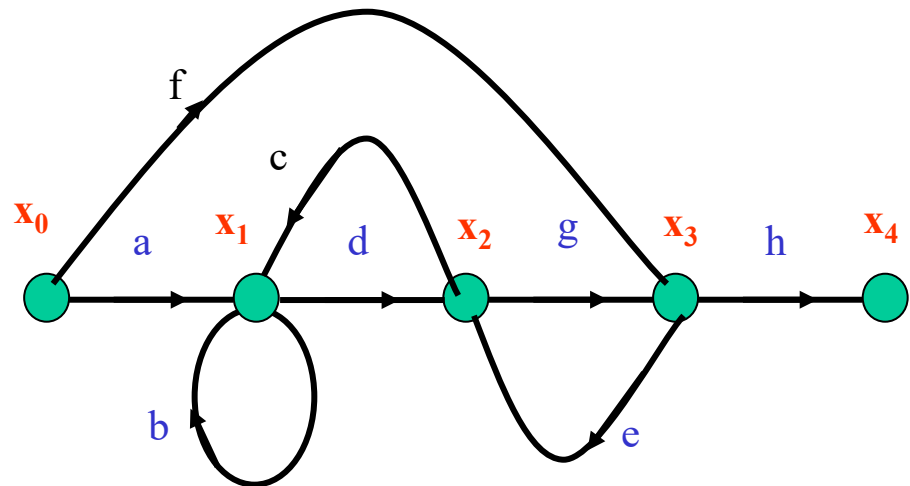
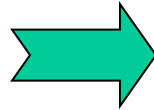
$$x_1 = ax_0 + bx_1 + cx_2$$

$$x_2 = dx_1 + ex_3$$

$$x_3 = fx_0 + gx_2$$

$$x_4 = hx_3$$

يعني بدخله
سهم واحد



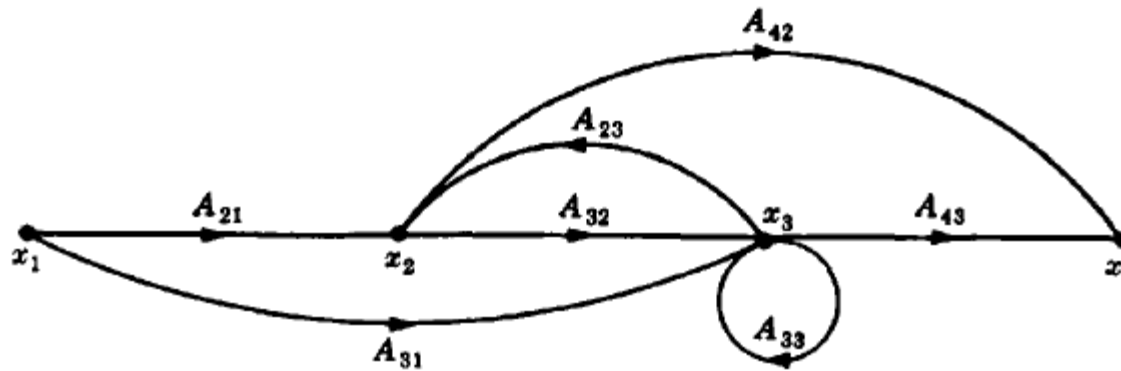
ما بيعي سؤال نحول له Block diagram أو هيل

بيبي على ال Signal flow graph
← Solve for the equivalent

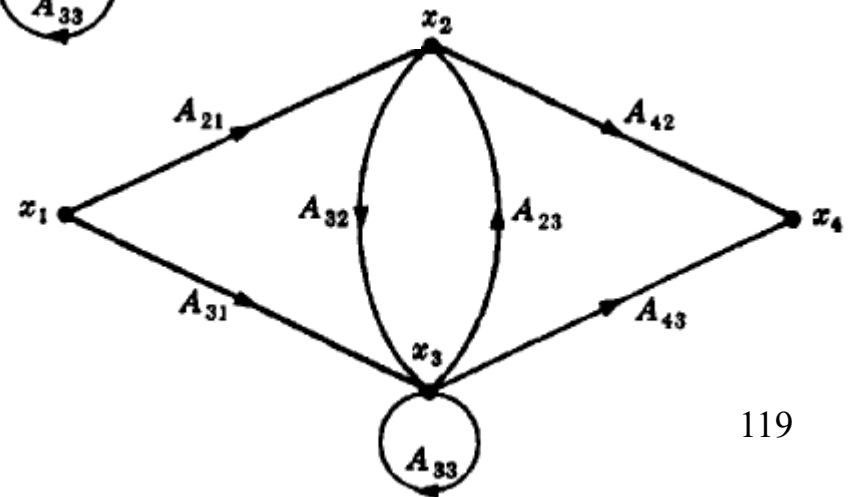
Construct the signal flow graph for the following set of simultaneous equations.

$$x_2 = A_{21}x_1 + A_{23}x_3 \quad x_3 = A_{31}x_1 + A_{32}x_2 + A_{33}x_3 \quad x_4 = A_{42}x_2 + A_{43}x_3$$

- There are **four variables** in the equations (i.e., x_1, x_2, x_3 , and x_4) therefore **four nodes** are required to construct the signal flow graph.
- Arrange these four nodes from left to right and connect them with the associated branches.



- Another way to arrange this graph is shown in the figure.



Terminologies

- An **input node** or source contain only the outgoing branches. i.e., X_1
- An **output node** or sink contain only the incoming branches. i.e., X_4
- A **path** is a continuous, unidirectional succession of branches along which no node is passed more than ones. i.e.,

X_1 to X_2 to X_3 to X_4

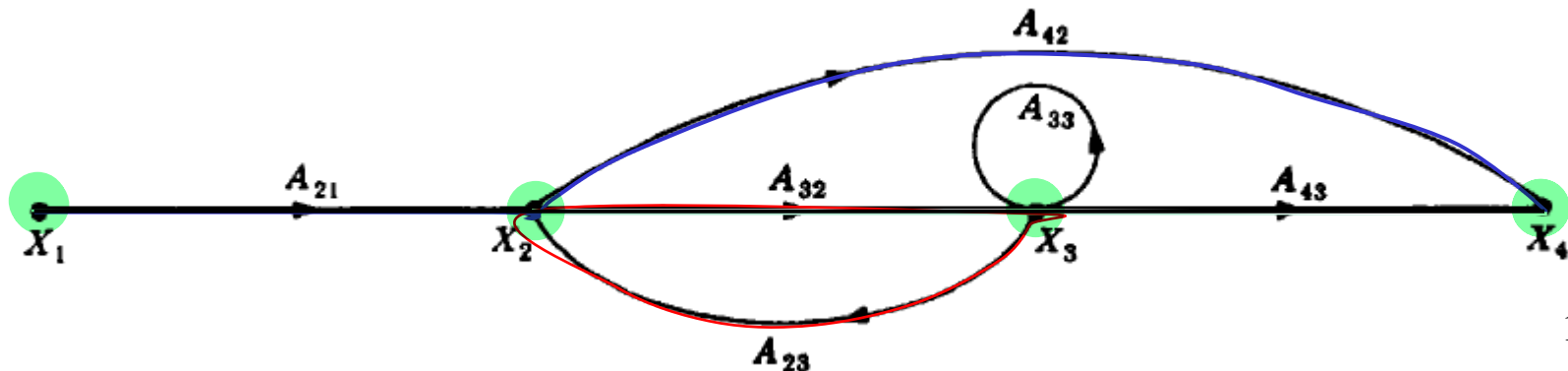
X_1 to X_2 to X_4

X_2 to X_3 to X_4 ?

- A **forward path** is a path from the input node to the output node. i.e.,

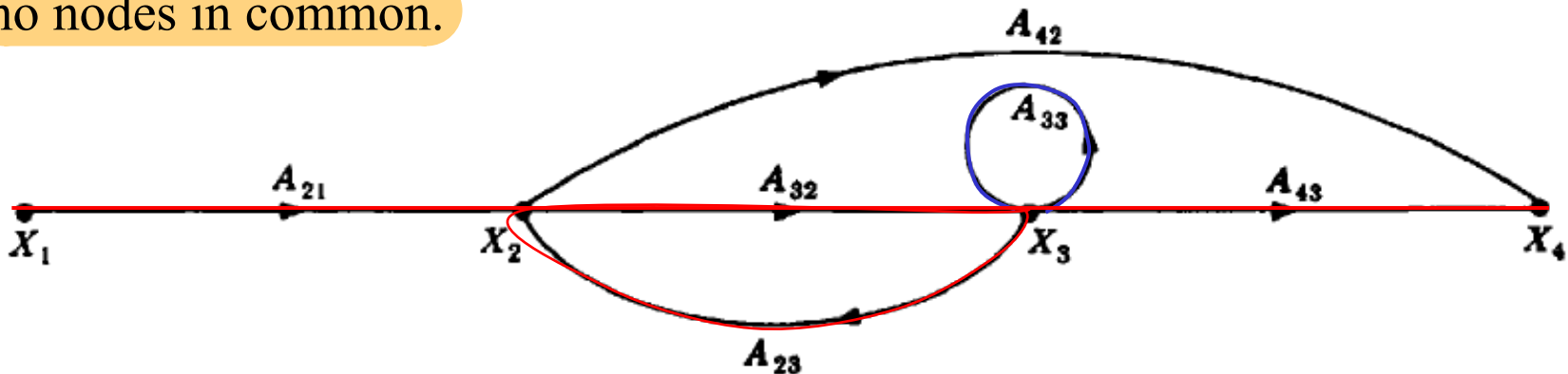
X_1 to X_2 to X_3 to X_4 , and X_1 to X_2 to X_4 , are forward paths.

- A **feedback path** or feedback loop is a path which originates and terminates on the same node. i.e.; X_2 to X_3 and back to X_2 is a feedback path.

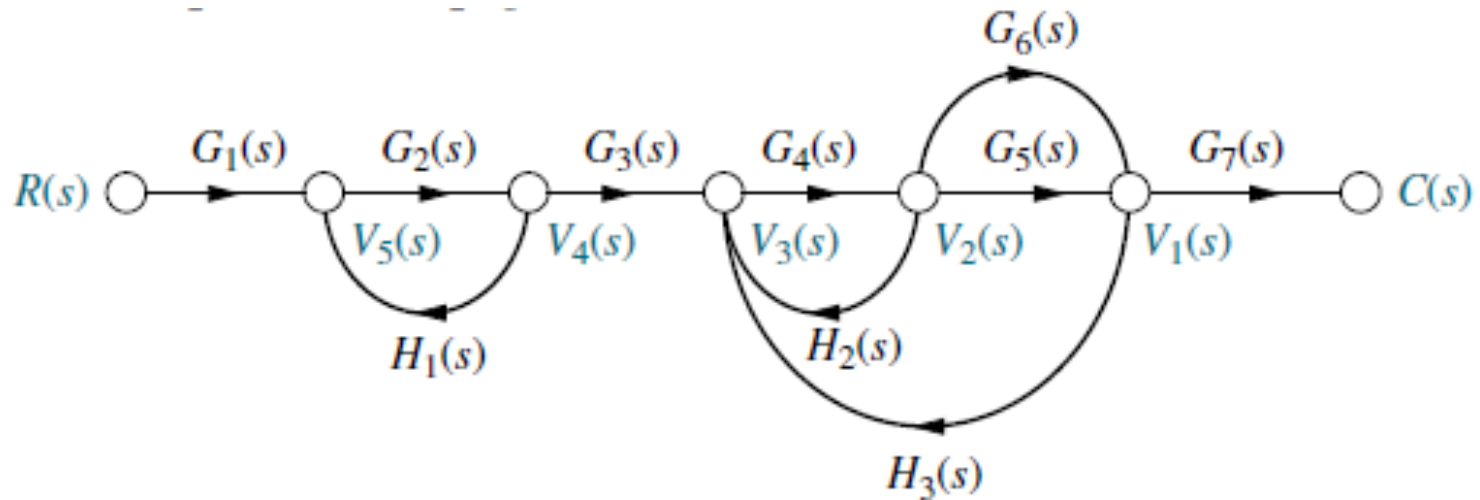


Terminologies

- A **self-loop** is a feedback loop consisting of a single branch. i.e.; A_{33} is a self loop.
- The **gain** of a branch is the transmission function of that branch.
- The **path gain** is the product of branch gains encountered in traversing a path. i.e. the gain of forwards path X_1 to X_2 to X_3 to X_4 is $A_{21}A_{32}A_{43}$
- The **loop gain** is the product of the branch gains of the loop. i.e., the loop gain of the feedback loop from X_2 to X_3 and back to X_2 is $A_{32}A_{23}$.
- Two loops, paths, or loop and a path are said to be **non-touching** if they have no nodes in common.

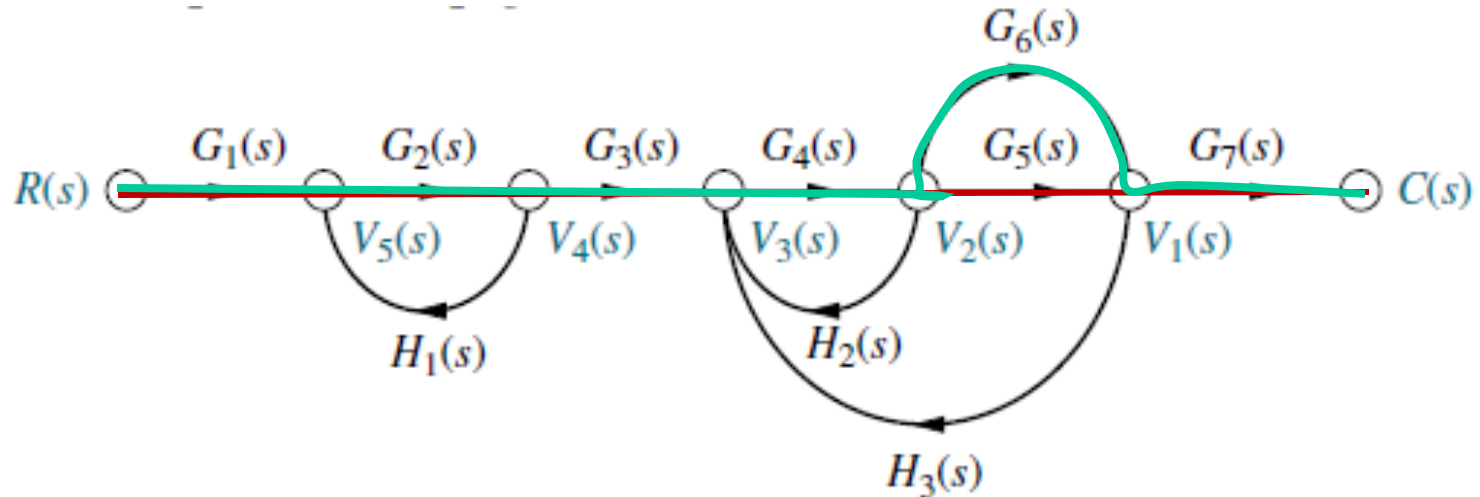


Consider the signal flow graph below and identify the following



- Input node. R
- Output node. C
- Forward paths. $G_1G_2G_3G_4G_5G_7$ or $G_1G_2G_3G_4G_6G_7$
- Feedback paths (loops). G_2H_1 /
- Determine the loop gains of the feedback loops.
- Determine the path gains of the forward paths.
- Non-touching loops

Consider the signal flow graph below and identify the following



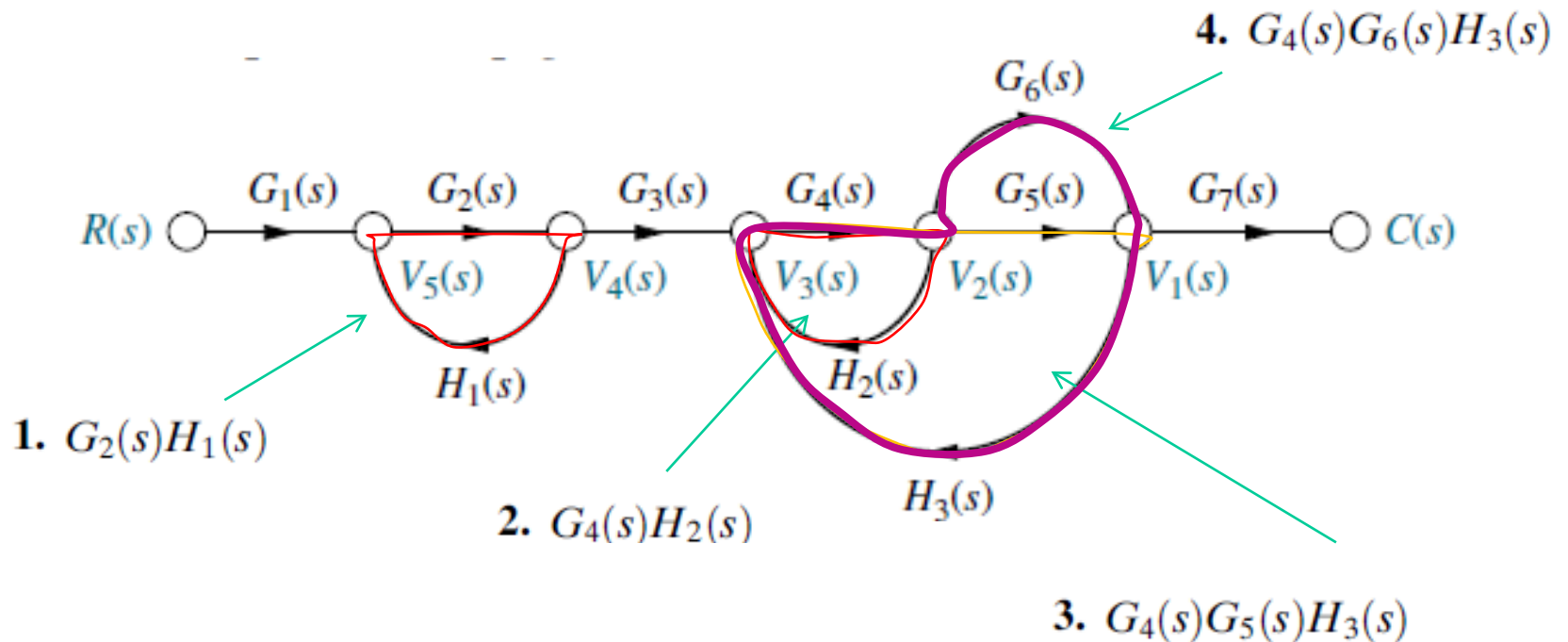
- There are two forward path gains;

1. $G_1(s)G_2(s)G_3(s)G_4(s)G_5(s)G_7(s)$

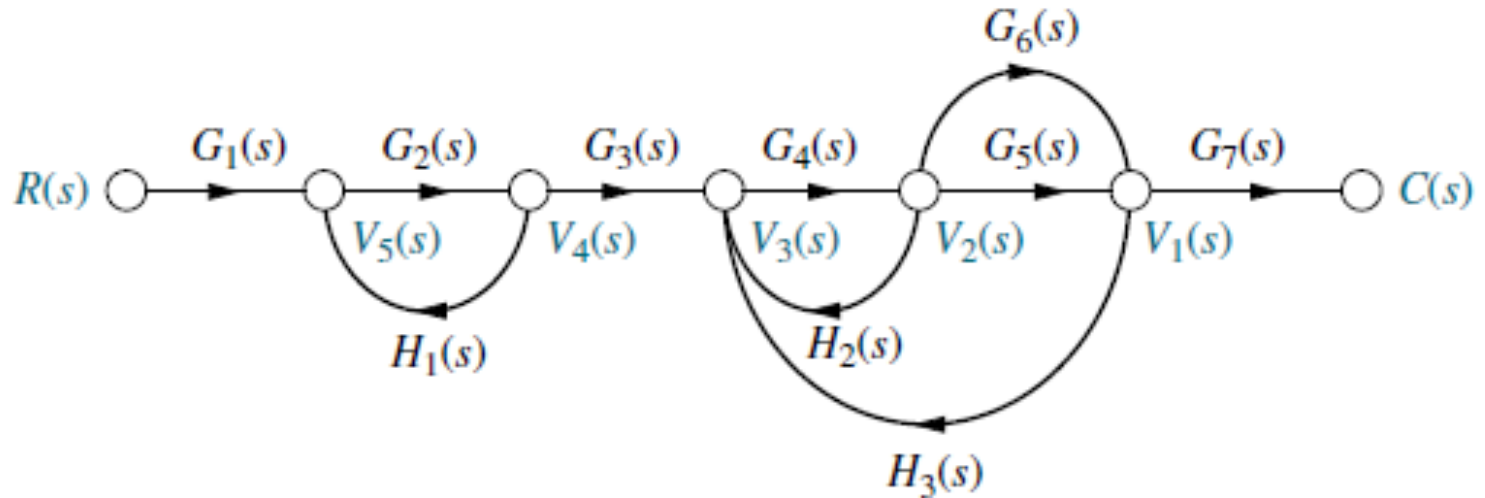
2. $G_1(s)G_2(s)G_3(s)G_4(s)G_6(s)G_7(s)$

Consider the signal flow graph below and identify the following

- There are four loops



Consider the signal flow graph below and identify the following



- Nontouching loop gains;

1. $[G_2(s)H_1(s)][G_4(s)H_2(s)]$
2. $[G_2(s)H_1(s)][G_4(s)G_5(s)H_3(s)]$
3. $[G_2(s)H_1(s)][G_4(s)G_6(s)H_3(s)]$

Mason's Rule (Mason, 1953)

- The block diagram reduction technique requires successive application of fundamental relationships in order to arrive at the system transfer function.
- On the other hand, Mason's rule for reducing a signal-flow graph to a single transfer function requires the application of one formula.
- The formula was derived by S. J. Mason when he related the signal-flow graph to the simultaneous equations that can be written from the graph.

Mason's Rule:

- The transfer function, $C(s)/R(s)$, of a system represented by a signal-flow graph is;

$$\frac{C(s)}{R(s)} = \frac{\sum_{i=1}^n P_i \Delta_i}{\Delta}$$

Where

- n = number of forward paths.
- P_i = the i^{th} forward-path gain.
- Δ = Determinant of the system
- Δ_i = Determinant of the i^{th} forward path

- Δ is called the signal flow graph determinant or characteristic function. Since $\Delta=0$ is the system characteristic equation.

Mason's Rule:

$$\frac{C(s)}{R(s)} = \frac{\sum_{i=1}^n P_i \Delta_i}{\Delta}$$

$\Delta = 1 -$ (sum of all individual loop gains) + (sum of the products of the gains of all possible two loops that do not touch each other) – (sum of the products of the gains of all possible three loops that do not touch each other) + ... and so forth with sums of higher number of non-touching loop gains

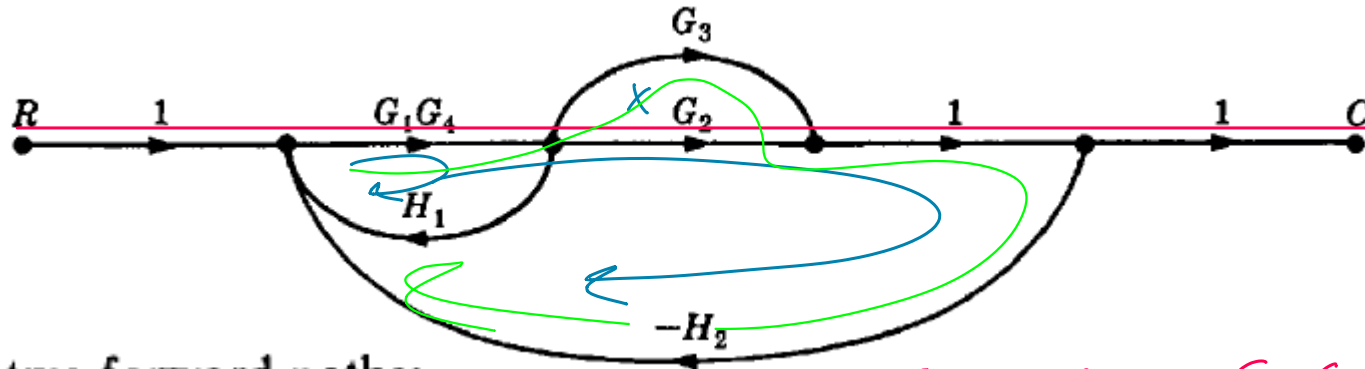
Δ_i = value of Δ for the part of the block diagram that does not touch the i -th forward path ($\Delta_i = 1$ if there are no non-touching loops to the i -th path.)

Systematic approach

1. Calculate forward path gain P_i for each forward path i .
2. Calculate all loop transfer functions
3. Consider non-touching loops 2 at a time
4. Consider non-touching loops 3 at a time
5. etc
6. Calculate Δ from steps 2,3,4 and 5
7. Calculate Δ_i as portion of Δ not touching forward path i

Example#1: Apply Mason's Rule to calculate the transfer function of the system represented by following Signal Flow Graph

Find the equivalent transfer function



There are two forward paths:

$$P_1 = G_1 G_2 G_4$$

$$P_2 = G_1 G_3 G_4$$

$$\frac{G_1 G_4 G_2 + G_1 G_4 G_3}{1 - (G_1 G_4 G_2 H_2 + G_1 G_4 H_1 G_1 G_4 G_3 H_2)}$$

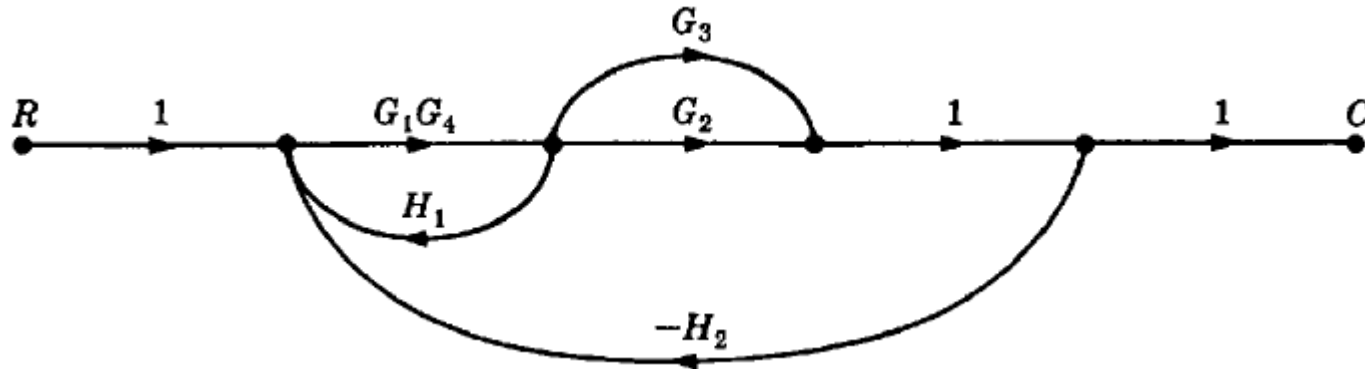
Therefore,

$$\frac{C}{R} = \frac{P_1 \Delta_1 + P_2 \Delta_2}{\Delta}$$

There are three feedback loops

$$L_1 = G_1 G_4 H_1, \quad L_2 = -G_1 G_2 G_4 H_2, \quad L_3 = -G_1 G_3 G_4 H_2$$

Example#1: Apply Mason's Rule to calculate the transfer function of the system represented by following Signal Flow Graph



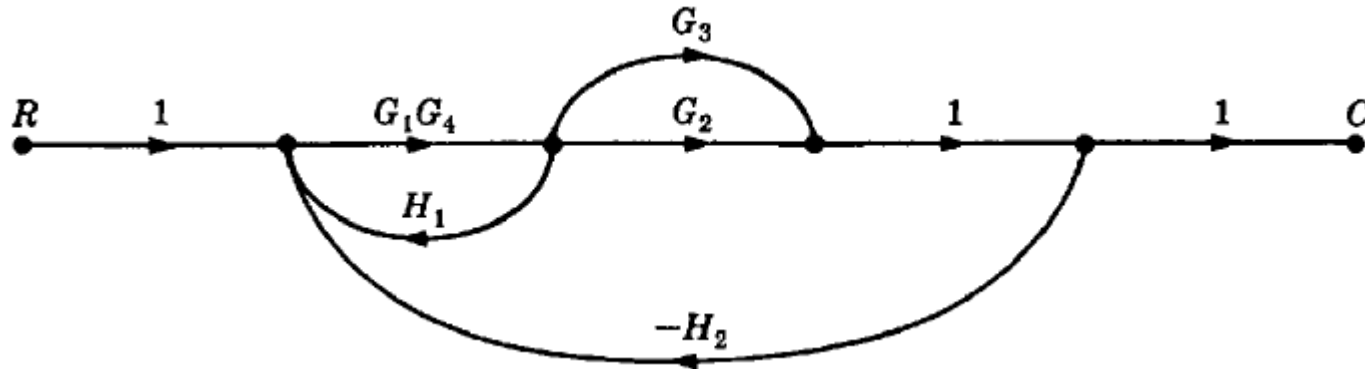
There are no non-touching loops, therefore

$$\Delta = 1 - (\text{sum of all individual loop gains})$$

$$\Delta = 1 - (L_1 + L_2 + L_3)$$

$$\Delta = 1 - (G_1G_4H_1 - G_1G_2G_4H_2 - G_1G_3G_4H_2)$$

Example#1: Apply Mason's Rule to calculate the transfer function of the system represented by following Signal Flow Graph



Eliminate forward path-1

$$\Delta_1 = 1 - (\text{sum of all individual loop gains}) + \dots$$

$$\Delta_1 = 1$$

Eliminate forward path-2

$$\Delta_2 = 1 - (\text{sum of all individual loop gains}) + \dots$$

$$\Delta_2 = 1$$

Example#1: Continue

$$\begin{aligned}\frac{C}{R} &= \frac{P_1\Delta_1 + P_2\Delta_2}{\Delta} = \frac{G_1G_2G_4 + G_1G_3G_4}{1 - G_1G_4H_1 + G_1G_2G_4H_2 + G_1G_3G_4H_2} \\ &= \frac{G_1G_4(G_2 + G_3)}{1 - G_1G_4H_1 + G_1G_2G_4H_2 + G_1G_3G_4H_2}\end{aligned}$$

CHAPTER 4

تحليل استجابة الحالة العابرة والثابتة

Transient & Steady State Response Analysis

Introduction

repeated → قليل يتطلع (حالة صفح)

1st 2nd order بالاعتاد بكونو

Complex → بالعادة يتطلع جزر حقيقي

The time response of a control system consists of two parts:

e^{-4t}
يؤول في التصنيع
لأنه بروج بسرعة



1. Transient response

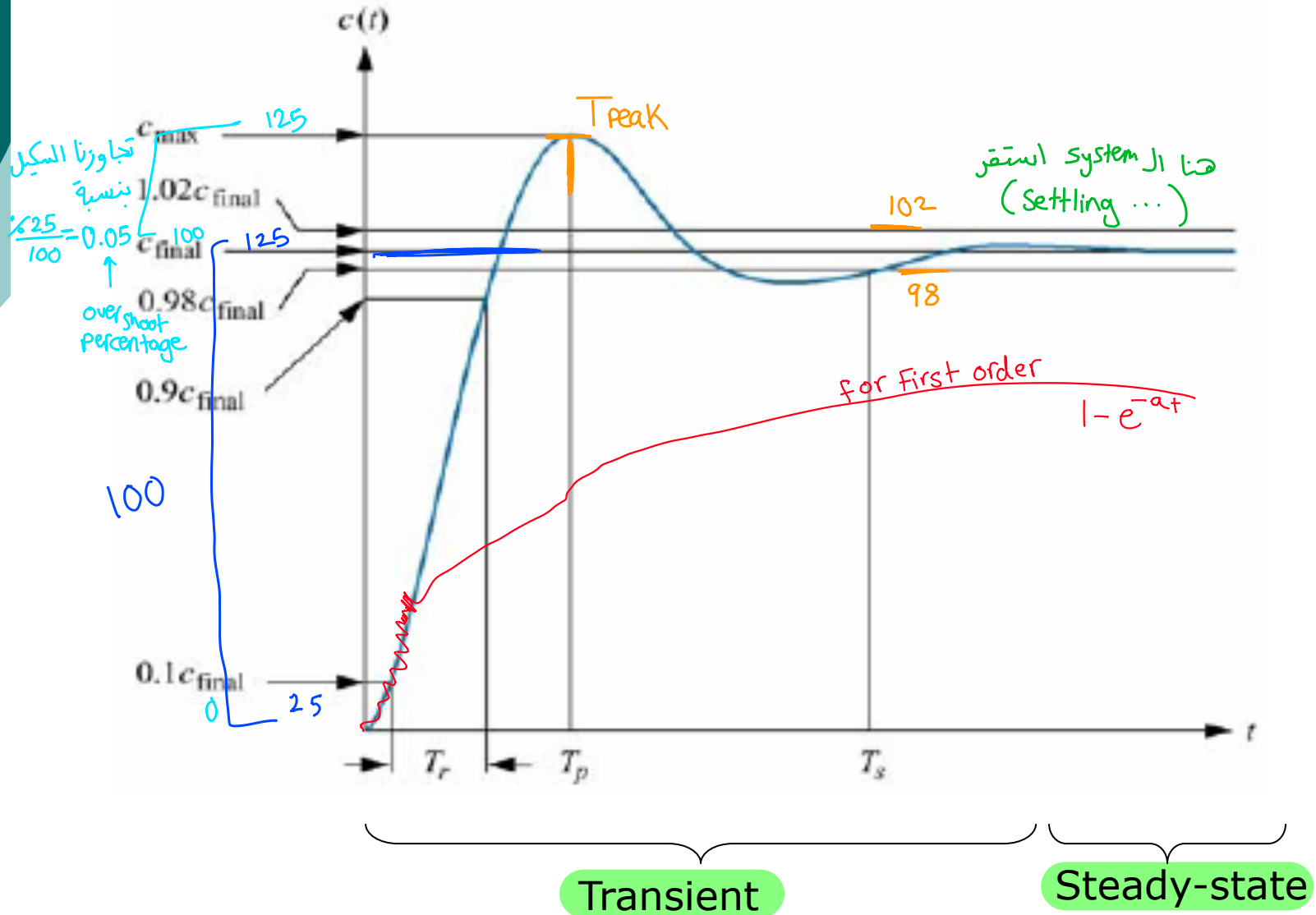
- from initial state to the final state – purpose of control systems is to provide a desired response.

2. Steady-state response

- the manner in which the system output behaves as $t \rightarrow \infty$ approaches infinity – the error after the transient response has decayed, leaving only the continuous response.

Example of a General Response

Introduction



First – order system

A first-order system without zeros can be represented by the following transfer function

→ steady state
يساوي واحد لهذه
المعادلة

$$\frac{1}{s+a} = \frac{1}{\tau}$$

$$\cancel{R(s)} \times \frac{C(s)}{\cancel{R(s)}} = \frac{1}{\tau s + 1} \times R(s)$$

تاو

→ تم نحل على
Partial fraction

- Given a step input, i.e., $R(s) = 1/s$, then the system output (called **step response** in this case) is

إذا كان e^{-at} repeated
في مكانه
first order
tau = RC

كل جذر من الجذور بصير fraction
exponential (e^{-at}) أو $\sin(\omega t)e^{-at}$
ويعا مع كل جذر بـ fraction
sin يكون بين ال 0 وال 1
فها بآثر كثير

system ال تصرفات ال
هو ال (Dominant Poles)
(الجذور القي متأخر)
(الجذور القريبة لل imaginary axis)
وجوده وعبره
آخر
متأخر في الاداء

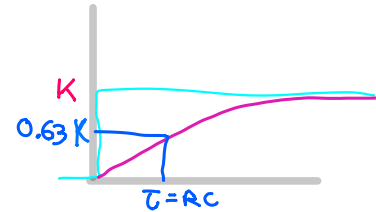
$$C(s) = \frac{1}{\tau s + 1} R(s) = \frac{1}{s(\tau s + 1)} = \frac{1}{s} - \frac{1}{s + \frac{1}{\tau}}$$

First – order system

Taking inverse Laplace transform, we have the step response

$$c(t) = 1 - e^{-\frac{t}{\tau}}$$

$\tau = RC$



Time Constant: If $t = \tau$, So the step response is

$$C(\tau) = (1 - 0.37) = 0.63$$

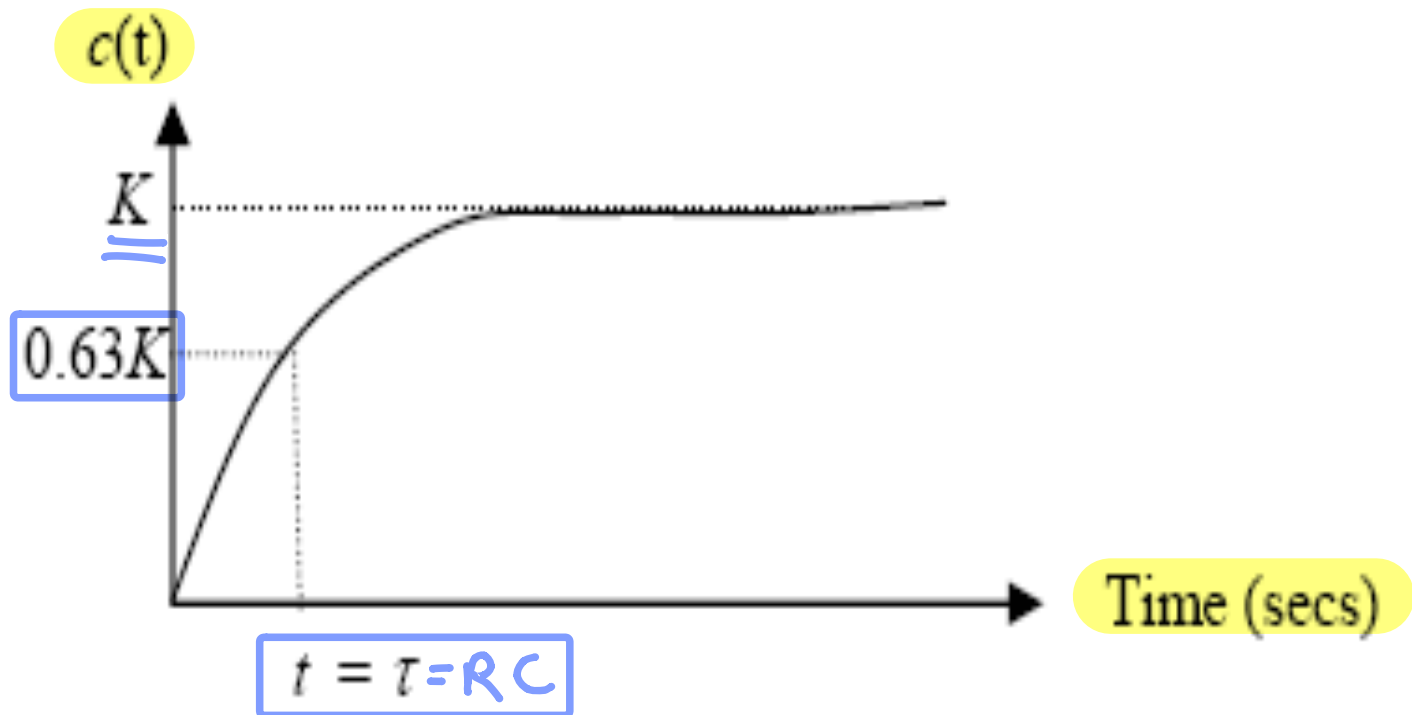
τ is referred to as the **time constant** of the response.

In other words, the time constant is the time it takes for the step response to rise to 63% of its final value.

Because of this, the time constant is used to measure how fast a system can respond. The time constant has a unit of seconds.

First – order system

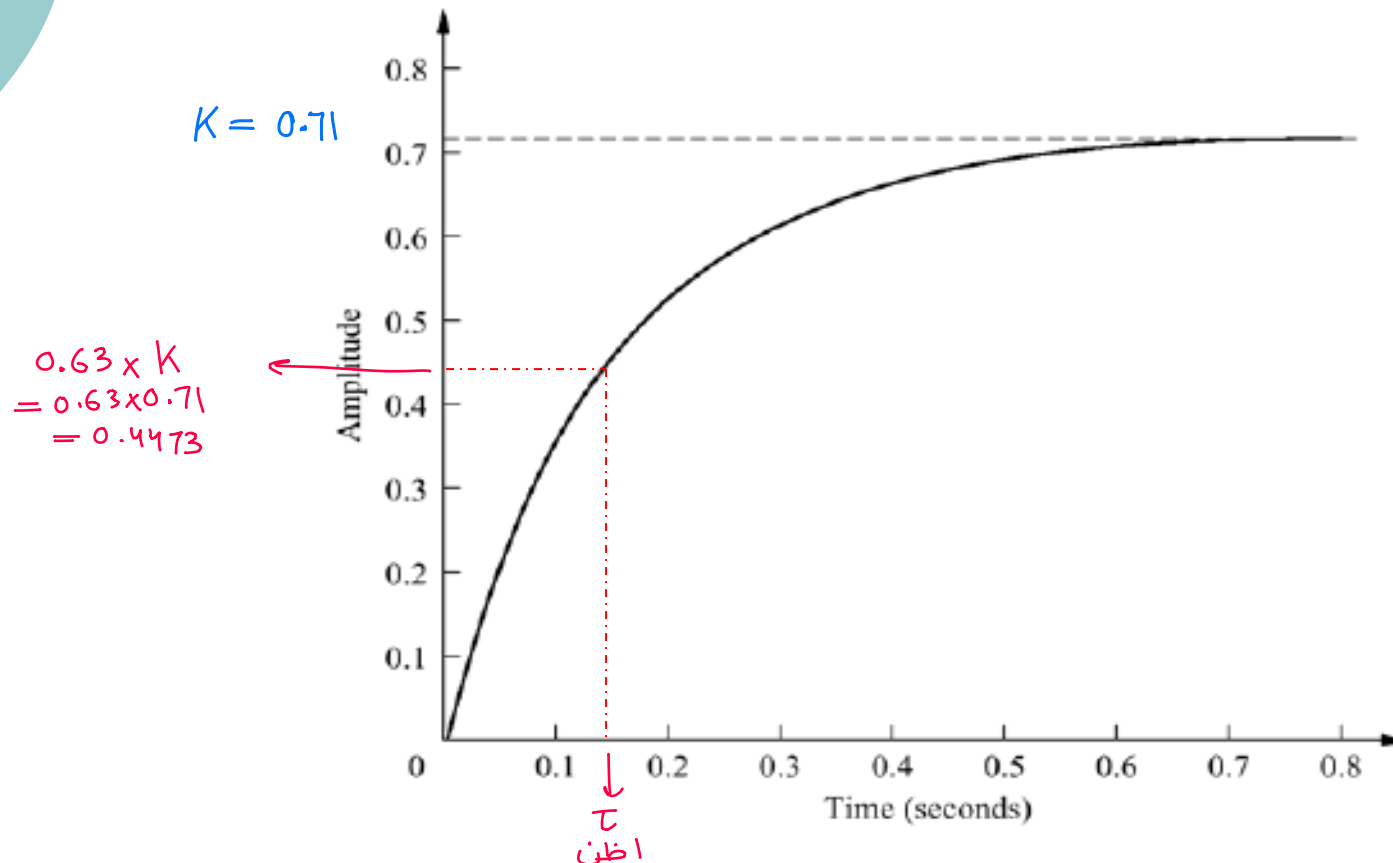
Plot $c(t)$ versus time:



First – order system

Example 1

The following figure gives the measurements of the step response of a first-order system, find the transfer function of the system.



First – order system

Transient Response Analysis

Rise Time T_r :

The rise-time (symbol T_r units s) is defined as the time taken for the step response to go from **10% to 90%** of the final value.

$$T_r = 2.31\tau - 0.11\tau = 2.2\tau$$

إذا كان الـ system تبني Dominat Pole
وكان single nonrepeated pole
يكون الـ
Rise time $T_r = 2.2\tau$
Settling time $T_s = 4\tau$

Settling Time T_s :

Defined the settling-time (symbol T_s units s) to be the time taken for the step response to come to within **2% of the final value** of the step response.

* كل ما كان مقدار الجذر اقل
كل ما كان الجذر ابطأ

يعني كل ما كان الـ exponential اصغر

يأخذ مدة اطول settle to ف هي الـ Dominant

ولي بيحاول انغير فيهم بحيث يعطيني Performance أفضل

system
settled

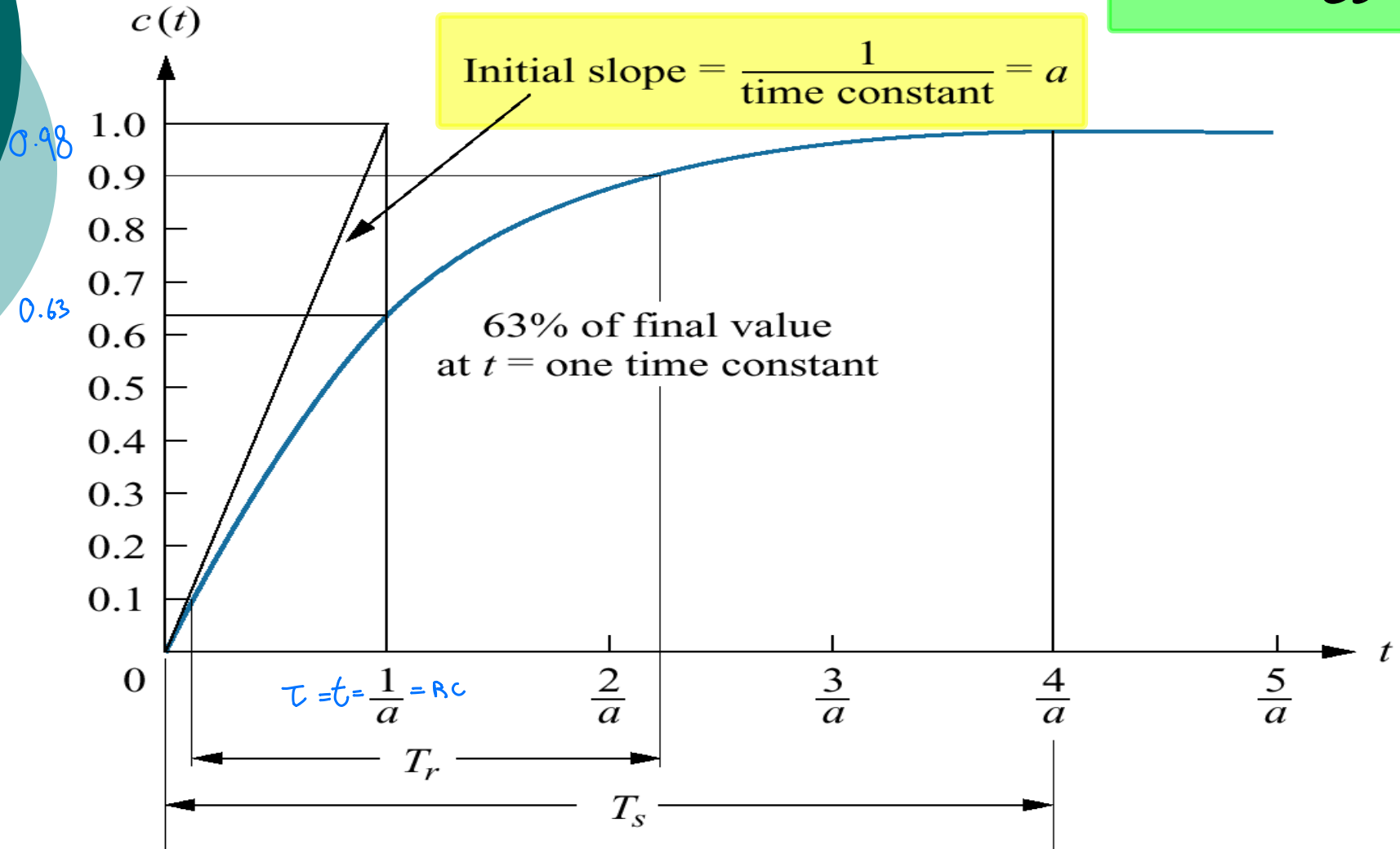
معناه بعد 4τ بقدر اعتبر الـ

$$T_s = 4\tau = \frac{4}{a}$$

$$\tau = \frac{1}{a}$$

First – order system

$$\tau = \frac{1}{a}$$



Second – Order System

فرضية التوليف
Rule

مبنية على فرضية انه النظام
first order
second order

- *Second-order systems* exhibit a wide range of responses which must be analyzed and described.
 - Whereas for a *first-order system*, varying a single parameter changes the speed of response, changes in the parameters of a *second order system* can change the form of the response.
- *For example:* a second-order system can display characteristics much like a first-order system or, depending on component values, display damped or *pure oscillations* for its *transient response*.

Second – Order System

التصميم مبني على فكرة الإحداثة complex because they make the system faster

★ (Real Poles) and (Repeated Poles) are weak

لازم تكون الإحداثة complex حتى تكون second order

- A general second-order system is characterized by the following transfer function:

كثير مهم نفهم الـ complex

$$G(s) = \frac{b}{s^2 + as + b}$$

لازم اخلص من معامل (s^2) اذا كان في مبقسم عليه

بهني فقط المقام

$$\omega_n = \sqrt{b}$$

- We can re-write the above transfer function in the following form (closed loop transfer function):

The Damping Ratio ζ

$$\zeta = \frac{a}{2\sqrt{b}}$$

$$G(s) = \frac{\omega_n^2}{s^2 + 2\zeta\omega_n s + \omega_n^2}$$

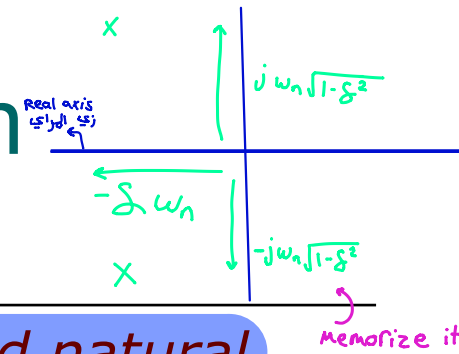
$$\frac{K}{M} \frac{s^2 + Cs + K}{s^2 + \frac{C}{M}s + \frac{K}{M}}$$

عشان اخلص من معامل s^2 قبل ما اخلص

اذا ثبتت الـ $\frac{K}{M}$ وغيرت الـ C يكون عم ارمس دائرة ومع بغير باد θ وبالتالي Performance of vibration will change

اذا ما عندني Damping ratio ما يظهر عندني damping ratio ودورها انها بتاكل الـ Energy وبالتالي بتبطئ الـ system

Second – Order System



$$\omega_n \quad (\omega_n = \sqrt{b})$$

تنأى فقط
بغير b

- referred to as the **un-damped natural frequency** of the second order system, which is the frequency of oscillation of the system without damping.

لازم نأى عملية التحويل ←

$$\zeta \quad (\zeta = \frac{a}{2\sqrt{b}})$$

- referred to as the **damping ratio** of the second order system, which is a measure of the degree of resistance to change in the system output.

Poles;

$$-\omega_n \zeta + \omega_n \sqrt{\zeta^2 - 1}$$

$$-\omega_n \zeta - \omega_n \sqrt{\zeta^2 - 1}$$

$$\sqrt{-1} \times \sqrt{-1}$$

$$\Rightarrow (-\omega_n \zeta + j\omega_n \sqrt{1 - \zeta^2})$$

عشان أقدر
أرسى على
complex plane

Poles are complex if $\zeta < 1$!

لازم نأى المعادلة ←

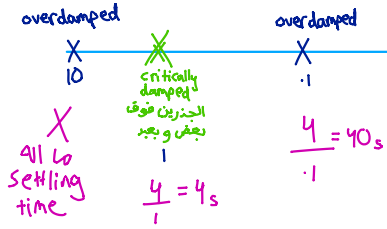
Damping Ratio

Second – Order System

- According the value of ζ , a second-order system can be set into one of the four categories:

1. **Overdamped** - when the system has two real distinct poles ($\zeta > 1$).
damping ← زيادة 'دا' هي مش مقبولة
2. **Underdamped** - when the system has two complex conjugate poles ($0 < \zeta < 1$) → أفضل اشي
3. **Undamped** - when the system has two imaginary poles ($\zeta = 0$). → UnDamped
فنا الخذور جاي على ال imaginary axis بالزبط
* Remember *
الجد عن ال imaginary axis
هو (مسا) فهنا هو صفر
4. **Critically damped** - when the system has two real but equal poles ($\zeta = 1$).
دوتوم في الواقع هو صفة

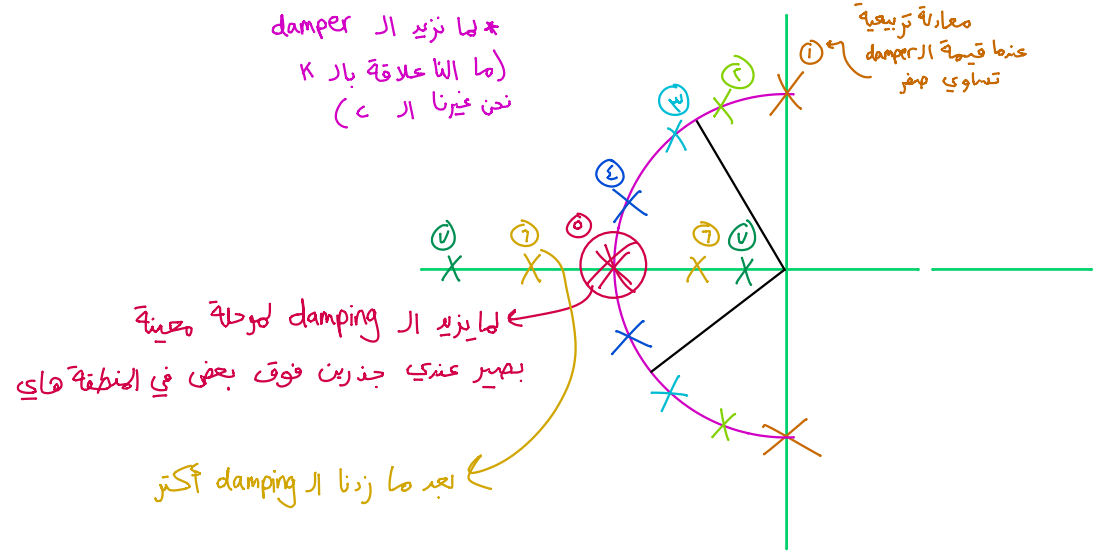
$$T_s = \frac{4}{\delta \omega_n}$$



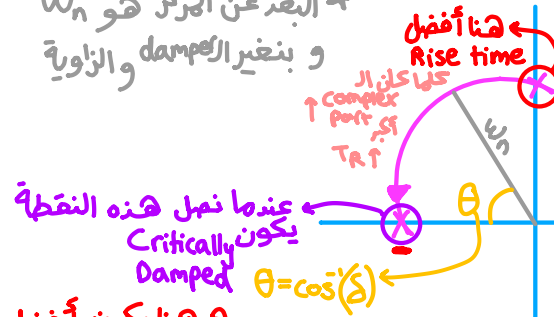
$$* \text{settling time} = \frac{4}{\text{اقر ب جزر لل imaginary axis}}$$

كلما بعدت عن ال imaginary axis
كلما كان Settling time أفضل
متأكد

* لما نزيد ال damper
(ما العلاقة بار K
نحن غيرنا ال c)



* ال بعد عن المركز هو ω_n
و بنغير ال damper والزاوية



مع تغيير قيمة ال Damper

ما غيرنا ال K غيرنا ال c
إذا نحن نتحرك بدائرة

فالزاوية سوف تتغير

وار ك محصورة من ال Damper
فلما غيره يكون بغير الجذور
بصورة نص دائرة

هنا يكون أفضل Settling time
كلما بعدنا عن ال imaginary axis أكثر كان ال Settling time أكثر

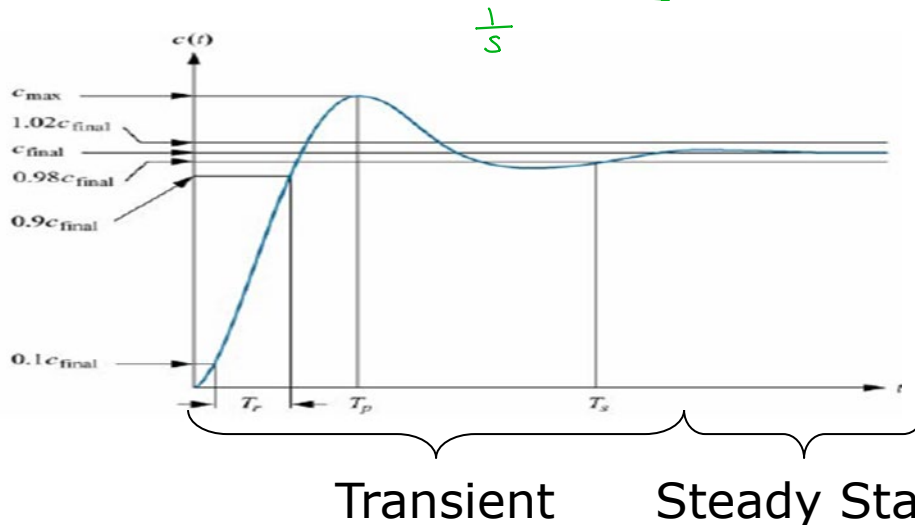
Time-Domain Specification

Given that the closed loop TF

$$T(s) = \frac{C(s)}{\underbrace{R(s)}_{\frac{1}{s} \text{ step}}} = \frac{\omega_n^2}{s^2 + 2\zeta\omega_n s + \omega_n^2} \times R(s)$$

The system (2nd order system) is parameterized by ζ and ω_n

For $0 < \zeta < 1$ and $\omega_n > 0$, we like to investigate its response due to a unit step input



$$C(t) = 1 - \frac{1}{\sqrt{1-\zeta^2}} \times e^{-\zeta\omega_n t} \sin(\omega_n \sqrt{1-\zeta^2} t + \theta)$$

complex part
يؤثر في الاهتزازات

Two types of responses that are of interest:
(A) Transient response
(B) Steady state response

(A) For transient response, we have 4 specifications:

$$(a) T_r - \text{rise time} = \frac{\pi - \theta}{\omega_n \sqrt{1 - \zeta^2}}$$

θ in radians

يتأثر بالجزء (complex part) وكما زاد قل ال rise time

$$(b) T_p - \text{peak time} = \frac{\pi}{\omega_n \sqrt{1 - \zeta^2}}$$

complex part

$$(c) \%MP - \text{percentage maximum overshoot} = e^{-\frac{\pi \zeta}{\sqrt{1 - \zeta^2}}} \times 100\%$$

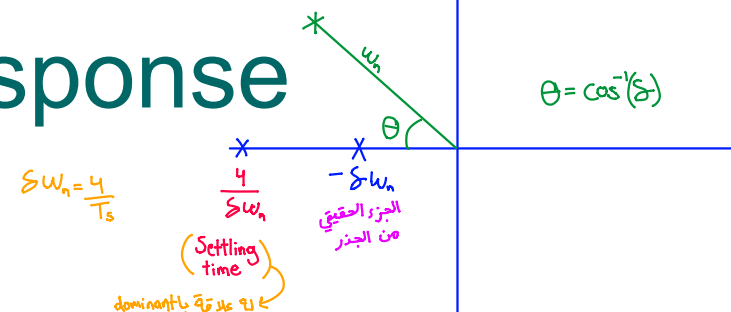
لها علاقة بالزوايا وال damping ratio

$$(d) T_s - \text{settling time (2\% error)} = \frac{4}{\zeta \omega_n}$$

متعلق بالجزء الحقيقي للجذر وما دخله بلاد complex Real part

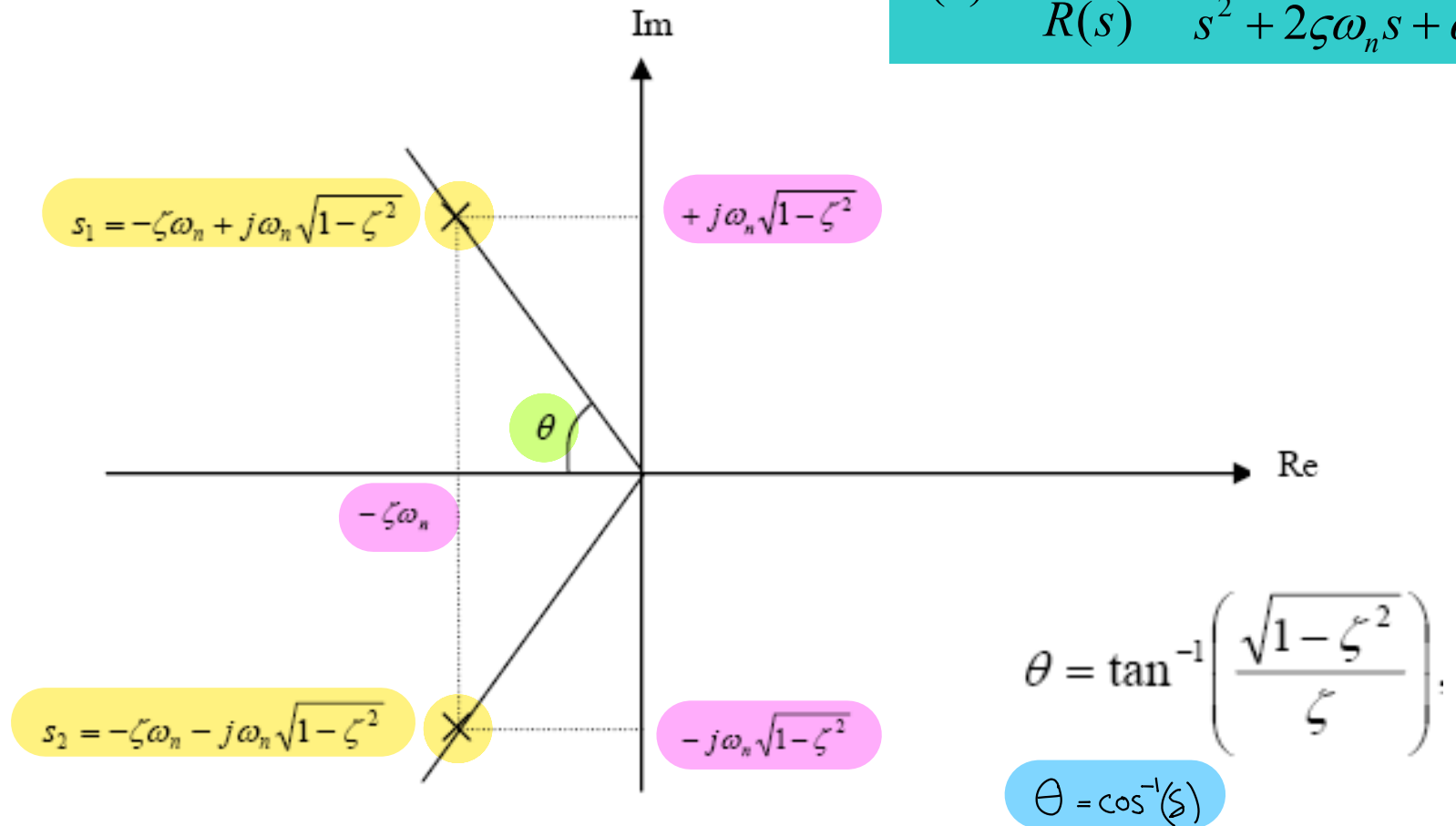
(B) Steady State Response

(a) Steady State error



Second – Order System

$$T(s) = \frac{C(s)}{R(s)} = \frac{\omega_n^2}{s^2 + 2\zeta\omega_n s + \omega_n^2}$$



Mapping the poles into s-plane

Therefore,

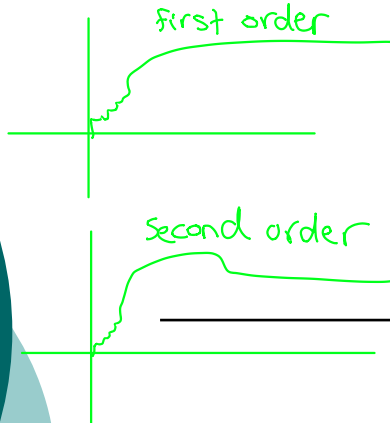
$$\%MP = e^{-\frac{\pi\zeta}{\sqrt{1-\zeta^2}}} \times 100\%$$

§

30% = .3

- For given %OS, the damping ratio can be solved from the above equation;

$$\zeta = \frac{-\ln(\%MP / 100)}{\sqrt{\pi^2 + \ln^2(\%MP / 100)}}$$



UNDERDAMPED

Example 2: Find the natural frequency and damping ratio for the system with transfer function

$$G(s) = \frac{36}{s^2 + 4.2s + 36}$$

البيسط ننساه \rightarrow

Solution:

Compare with general TF_

$$G(s) = \frac{\omega_n^2}{s^2 + 2\zeta\omega_n s + \omega_n^2}$$

$$\bullet \omega_n = 6 = \sqrt{b} = \sqrt{36}$$

$$\bullet \xi = 0.35 = \frac{a}{2\sqrt{b}} = \frac{4.2}{2\sqrt{36}}$$

UNDERDAMPED

Example 3: Given the transfer function

$$G(s) = \frac{100}{s^2 + \underline{15}s + 100}$$

find T_s , %OS, T_p

$\frac{4}{7.5} \leftarrow$ نص ال 15

$\omega_n = \sqrt{\quad} = 10$

$\zeta = \frac{15}{20}$

Solution:

$\omega_n = \sqrt{100}$

$\zeta = \frac{15}{2 \times 10}$

$\omega_n = 10 \quad \xi = 0.75$

$T_s = 0.533\overset{\text{second}}{\text{s}}, \%OS = 2.838\%, T_p = 0.475s$

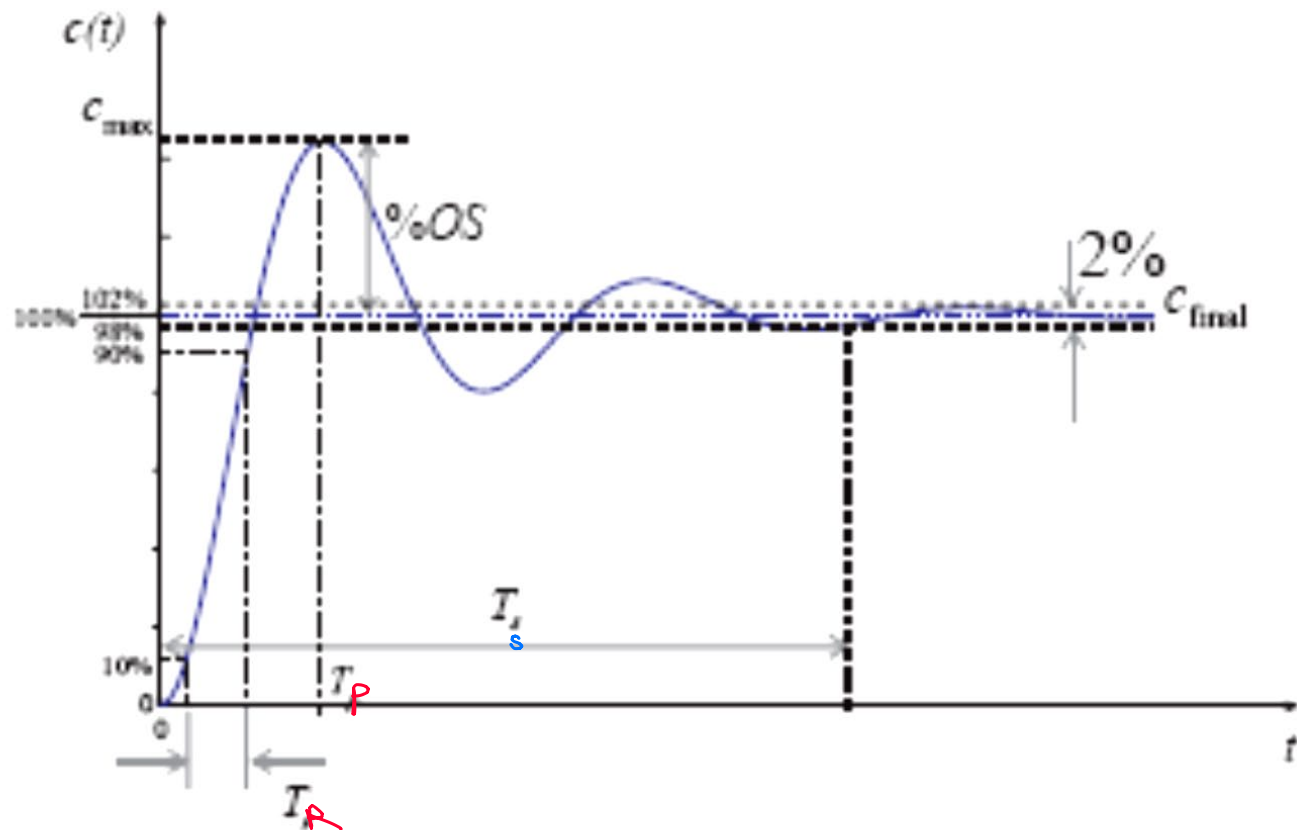
$T_s = \frac{4}{\zeta \omega_n}$

$\%OS = \frac{e^{-\frac{\pi \zeta}{\sqrt{1-\zeta^2}}}}{1} \times 100 \%$

$T_p = \frac{\pi}{\omega_n \sqrt{1-\zeta^2}}$

UNDERDAMPED

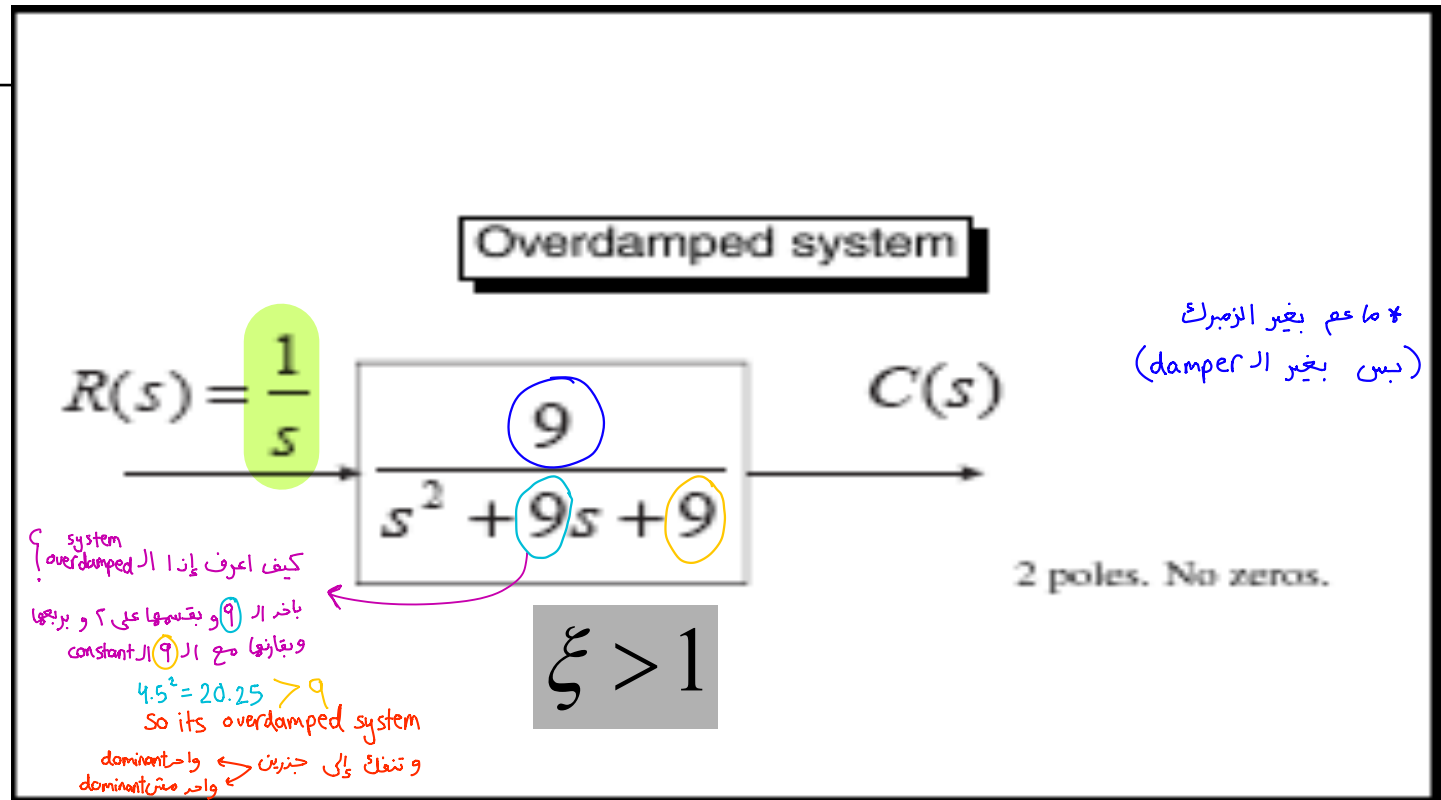
Second-Order Response Specifications



Overdamped Response

$$G(s) = \frac{b}{s^2 + as + b}$$

$$a = 9$$



$$C(s) = \frac{9}{s(s^2 + 9s + 9)} = \frac{9}{s(s + 7.854)(s + 1.146)}$$

$$\frac{4}{7.854} = 0.50 \quad \frac{4}{1.146} = 3.49$$

This is the dominant
و سوف يتأثر له ما يفتحي

$$s = 0; s = -7.854; s = -1.146 \text{ (two real poles)}$$

بعد نص second هذا الجزر يهمل
إذا نفرضها صيغة

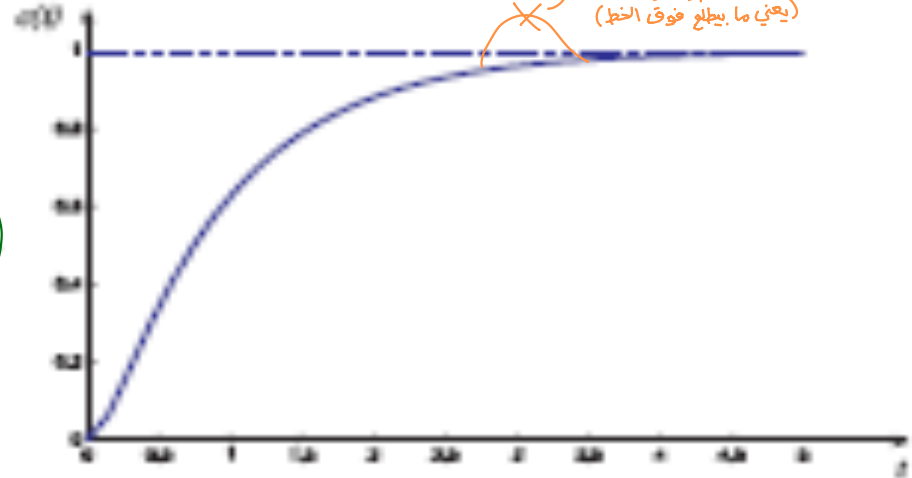
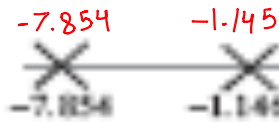
$$c(t) = K_1 + K_2 e^{-7.854t} + K_3 e^{-1.146t}$$

يمكن بحسب السؤال في الرسمة لحالها
ويسألنا عن
Natural frequency = $\sqrt{1.5^2 + 2.5^2}$
Damping Ratio = $\frac{1.5}{3}$
complex part = $\pm 2.5j$
Peak time = $\frac{4}{2.5}$
Settling time = $\frac{4}{1.5}$

يعني زي كذا في system
 $c(t) = K_1 + K_3 e^{-1.146t}$

Overdamped response

s-plane



الكبير
Settling
time

OVERDAMPED RESPONSE !!!

Underdamped Response

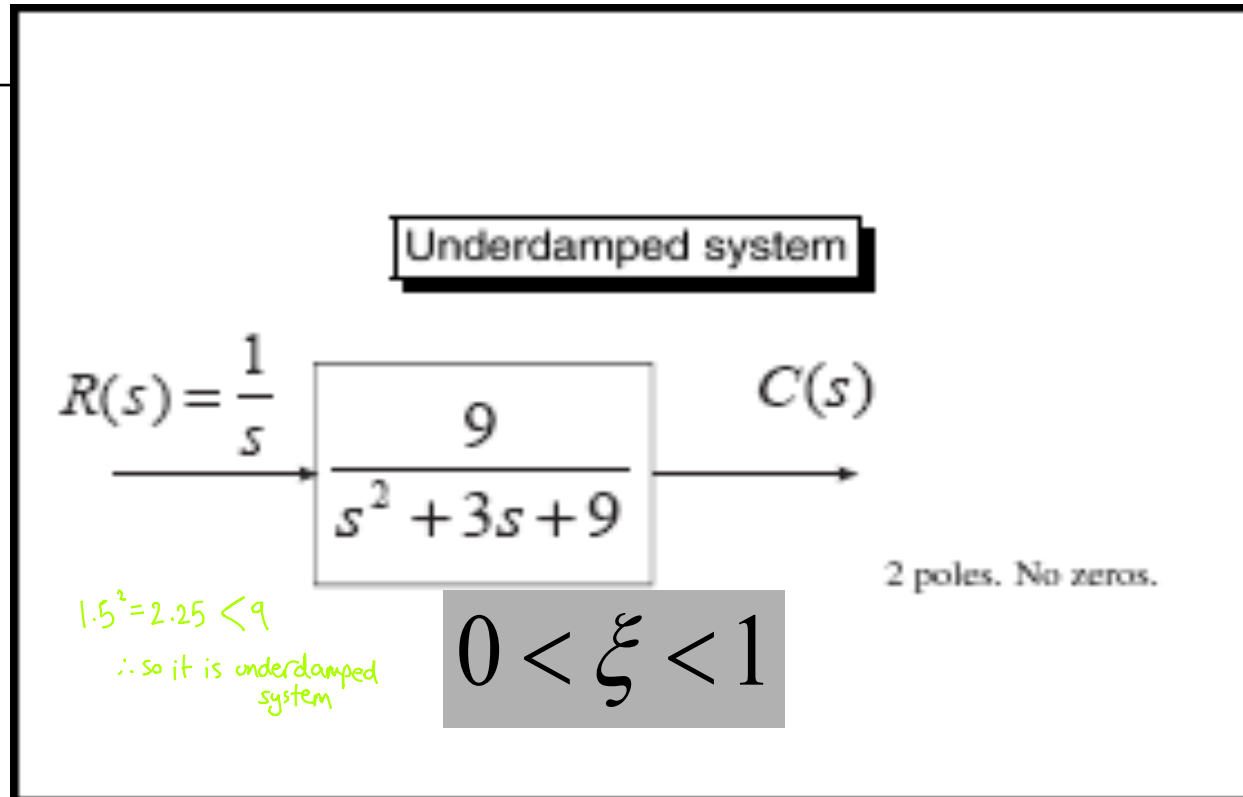
$$\rightarrow (0 < \delta < 1)$$

and we will have two complex conjugate poles

$$G(s) = \frac{b}{s^2 + as + b}$$

$$a = 3$$

$$\frac{9}{s(-1.5 \pm 2.59i)}$$



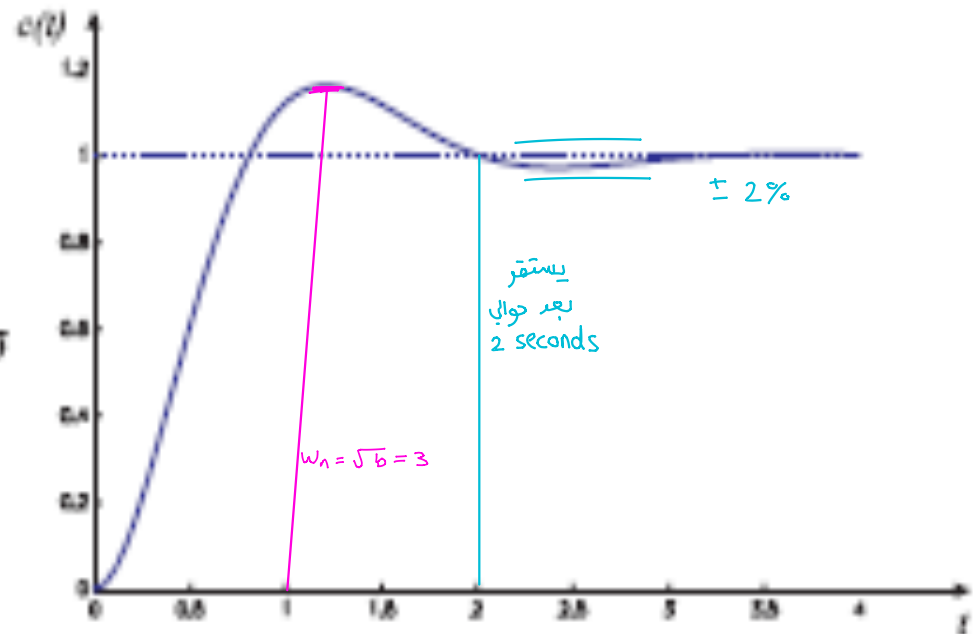
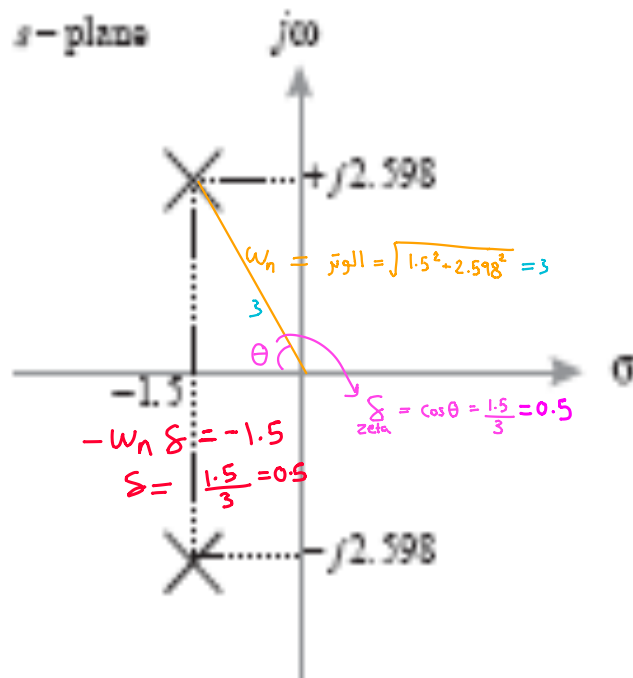
$$c(t) = K_1 + e^{-1.5t} \left(K_2 \cos 2.598t + K_3 \sin 2.598t \right)$$

$$s = 0; s = -1.5 \pm j2.598 \text{ (two complex poles)}$$

$\text{Setting time} = \frac{4}{1.5} = 2.66$
 $\frac{\pi}{2.598}$
 $\text{Setting time is } 1\% \text{ of steady state value}$

Underdamped response

0 < Damping Ratio < 1



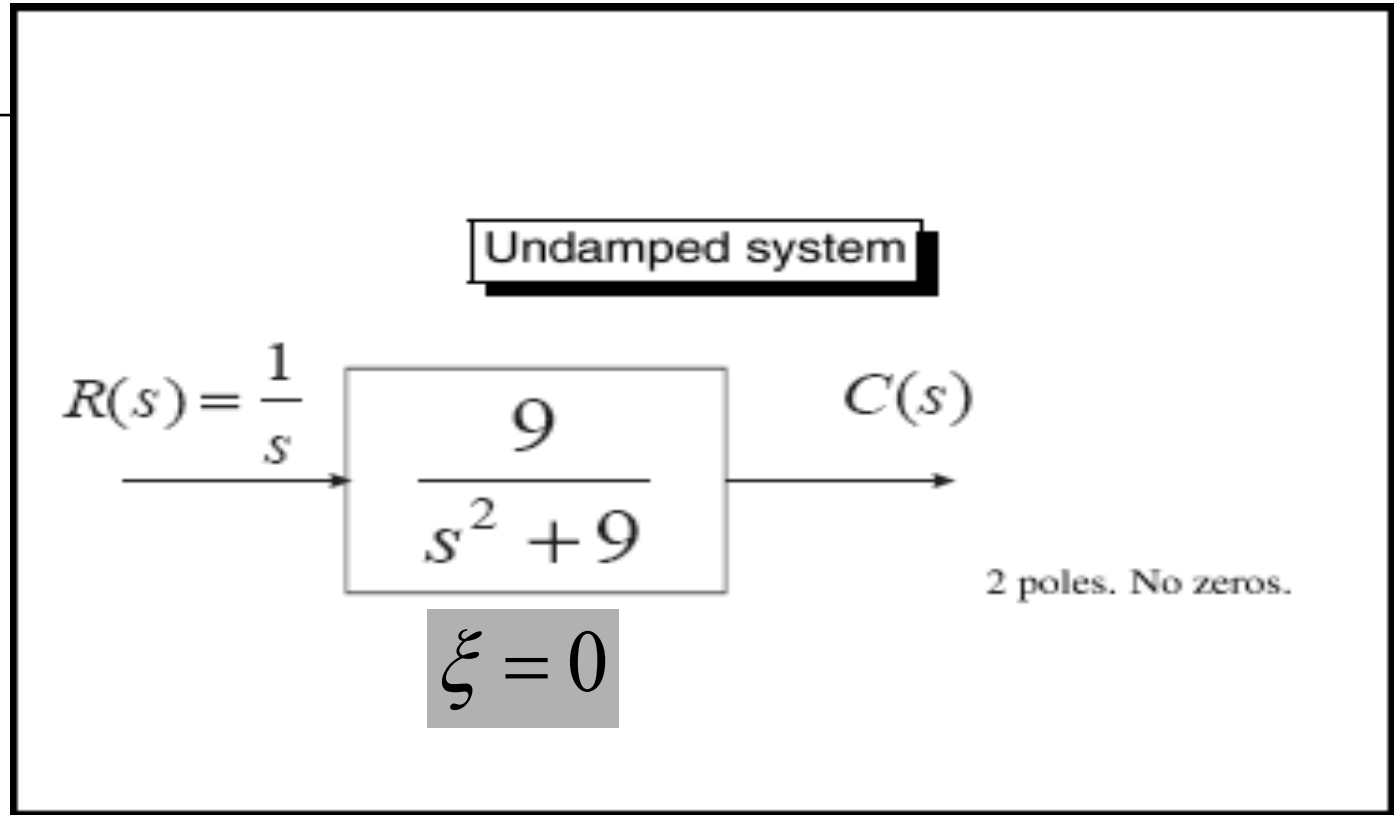
UNDERDAMPED RESPONSE !!!

Undamped Response

ما فيو damping بالكرة
و يكون ال Rise time سريع جداً
ليس مشكلة انه ما يستقر

$$G(s) = \frac{b}{s^2 + as + b}$$

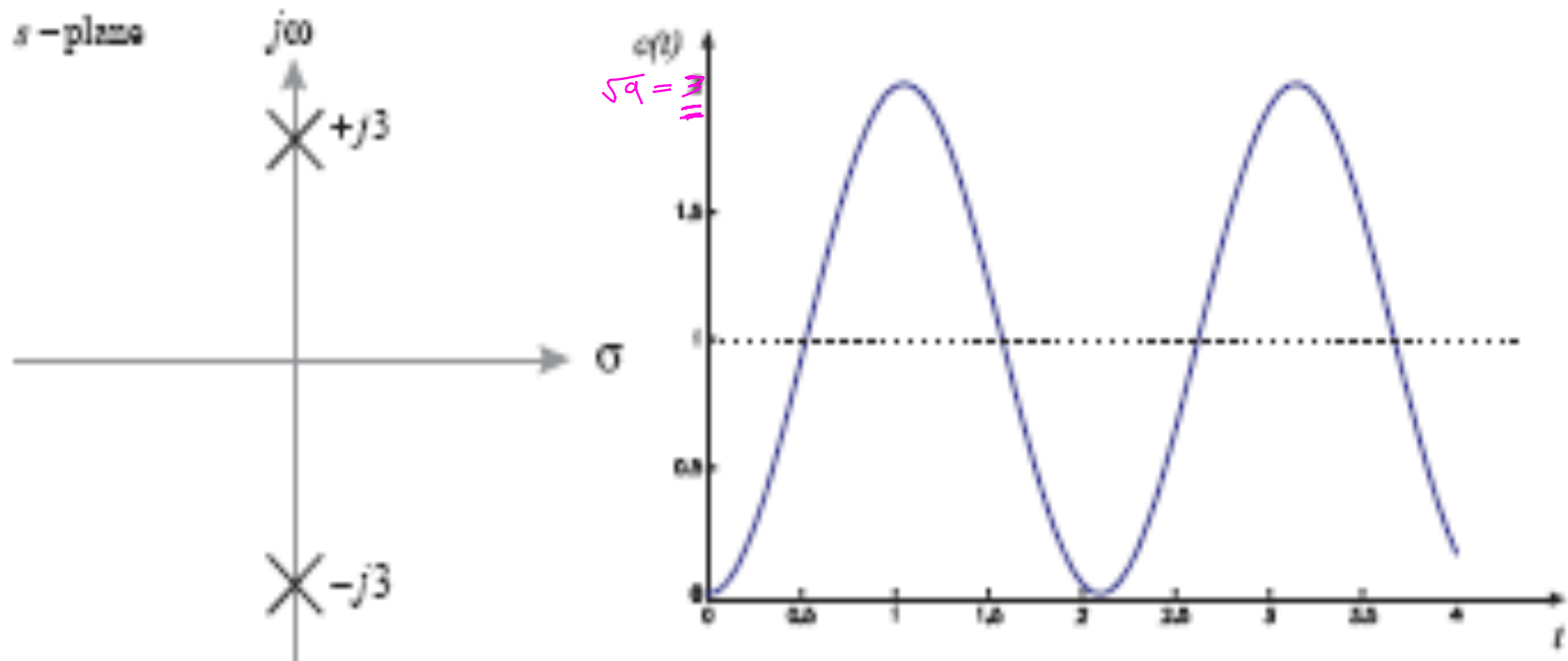
$$a = 0$$



$$c(t) = K_1 + K_2 \cos 3t$$

$$s = 0; s = \pm j3 \text{ (two imaginary poles)}$$

Undamped response



UNDAMPED RESPONSE !!!

Critically Damped System

→ منيح جداً
لكن معجبني

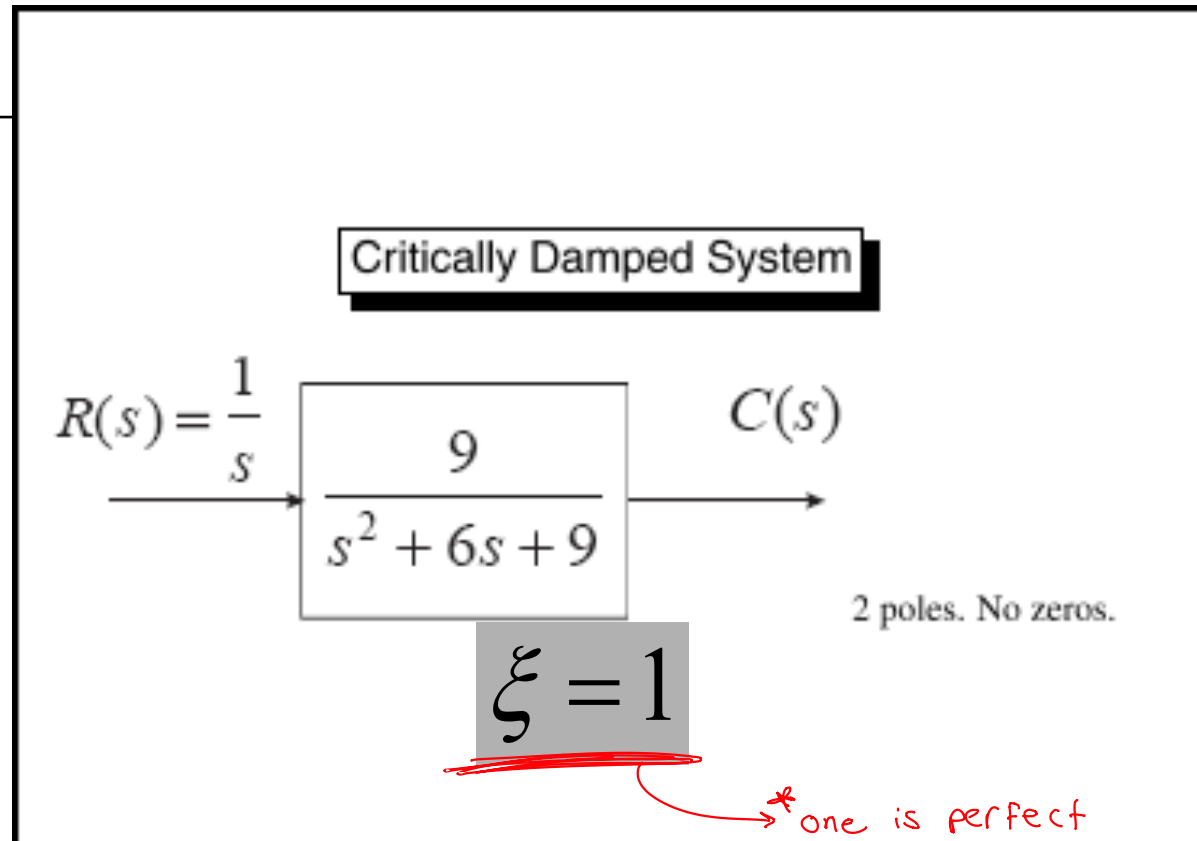
$$G(s) = \frac{b}{s^2 + as + b}$$

Response سريع

Rise time سريع

Settling time $\frac{4}{3}$

$$a = 6$$



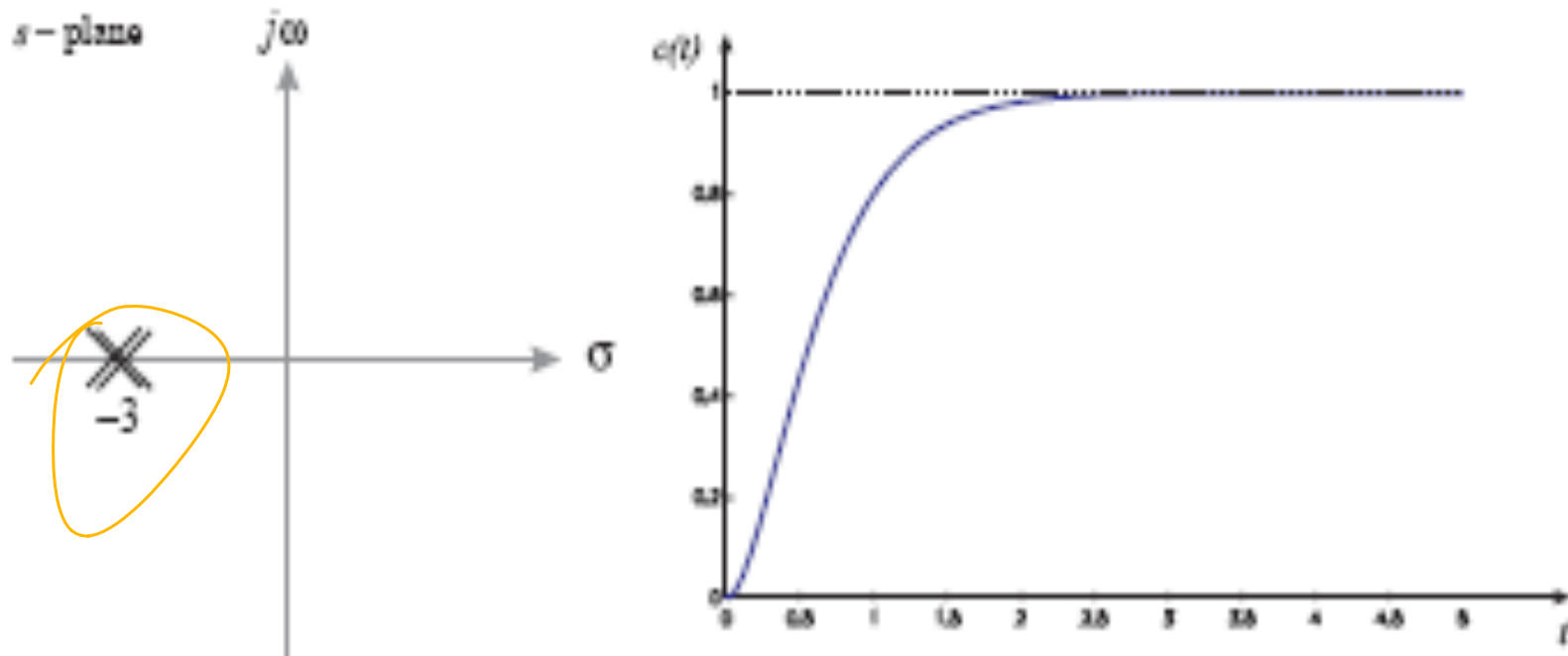
*one is perfect

*more than one is not good

$$c(t) = K_1 + K_2 e^{-3t} + K_3 t e^{-3t}$$

$S = 0; s = -3, -3$ (two real and equal poles)

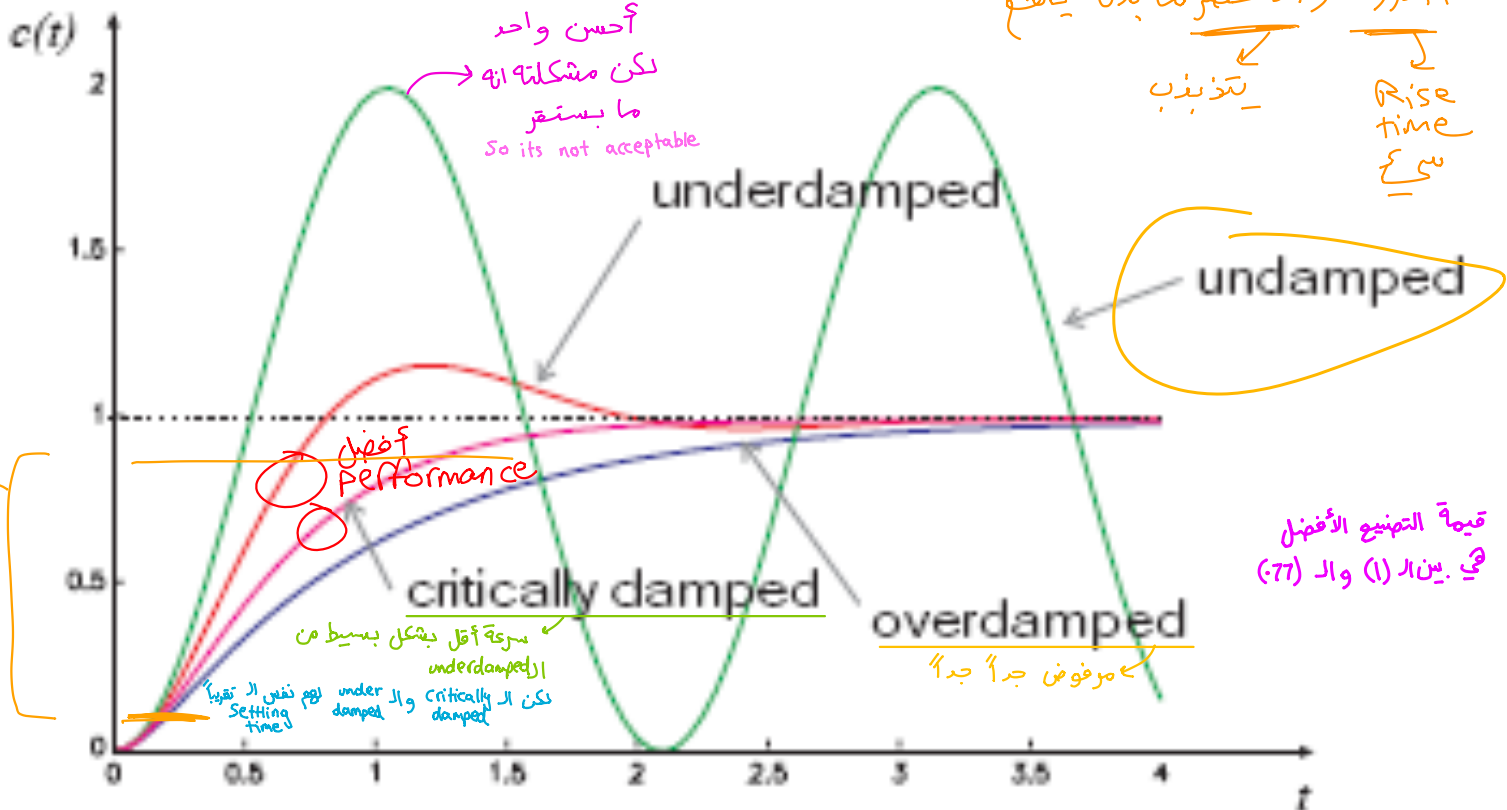
Critically Damped Response

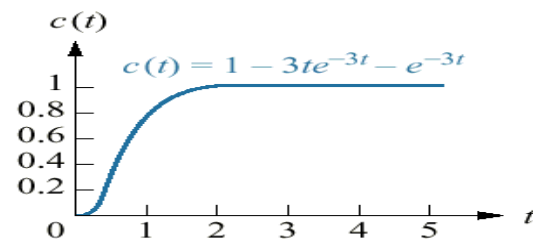
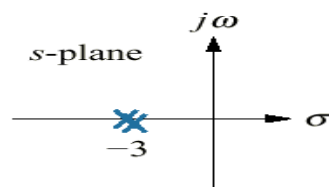
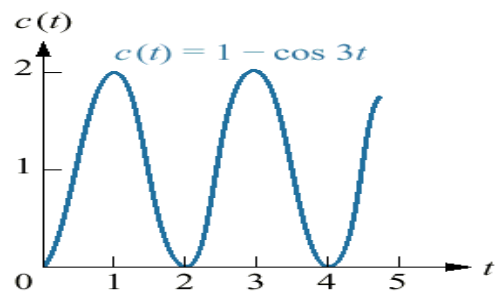
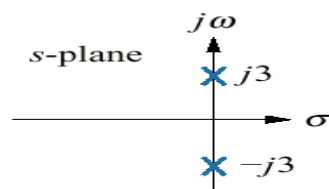
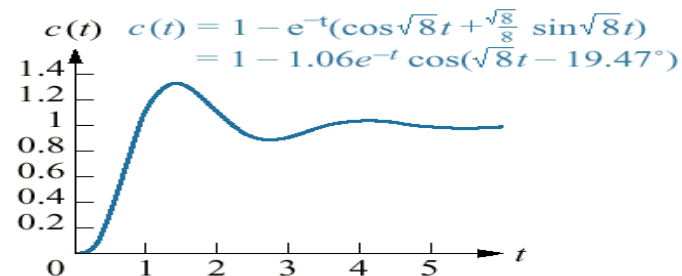
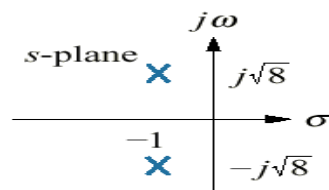
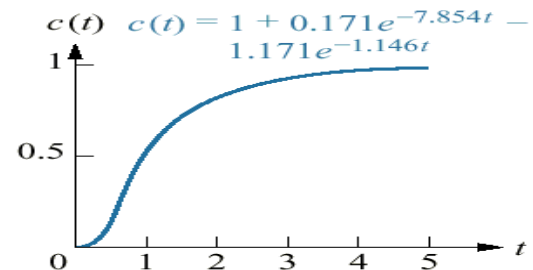
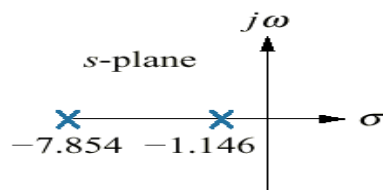
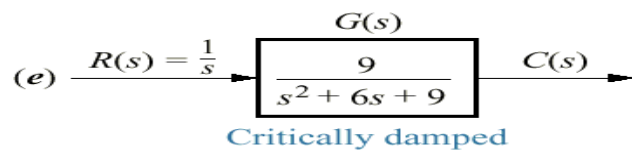
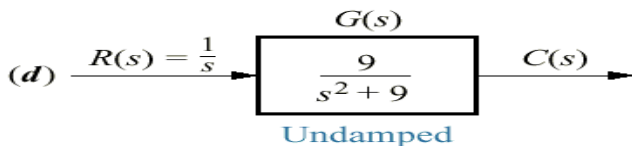
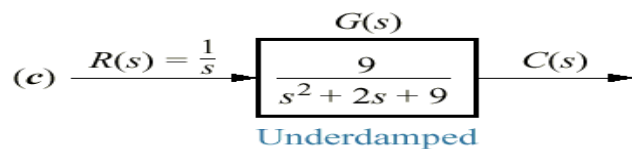
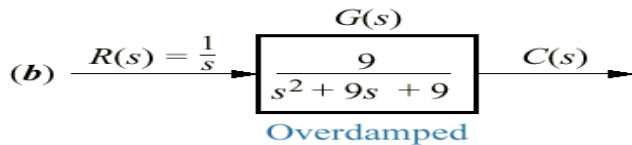
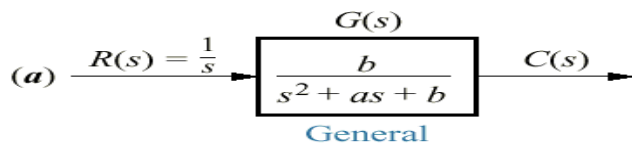


CRITICALLY DAMPED RESPONSE !!!

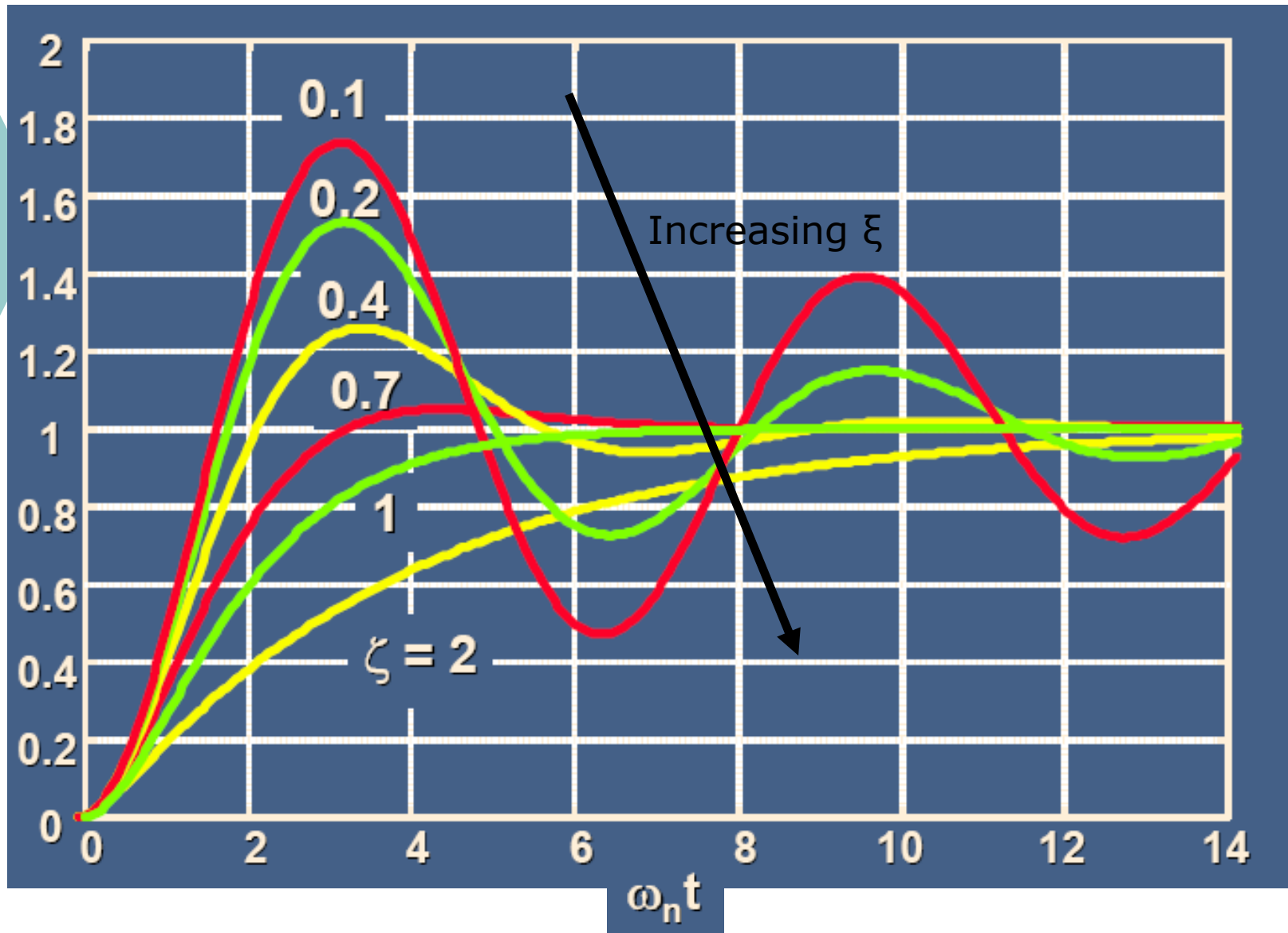
Second – Order System

Second-order responses





Effect of different damping ratio, ξ



Second – Order System

Example 4: Describe the **nature** of the second-order system response via the value of the damping ratio for the systems with transfer function

$$1. \quad G(s) = \frac{12}{s^2 + \underset{a}{8}s + \underset{b}{12}}$$

$$\omega_n = \sqrt{b} = \sqrt{12} = 3.46$$
$$\zeta = \frac{a}{2\omega_n} = \frac{8}{2 \times 3.46} = 1.15 \rightarrow \text{so its overdamped}$$

$$2. \quad G(s) = \frac{16}{s^2 + 8s + 16}$$

Do them as your
own revision

$$3. \quad G(s) = \frac{20}{s^2 + 8s + 20}$$

Chapter 4

Transient & Steady State Response Analysis

Previous Class

- Chapter 4:
 - First Order System
 - Second Order System

Today's class

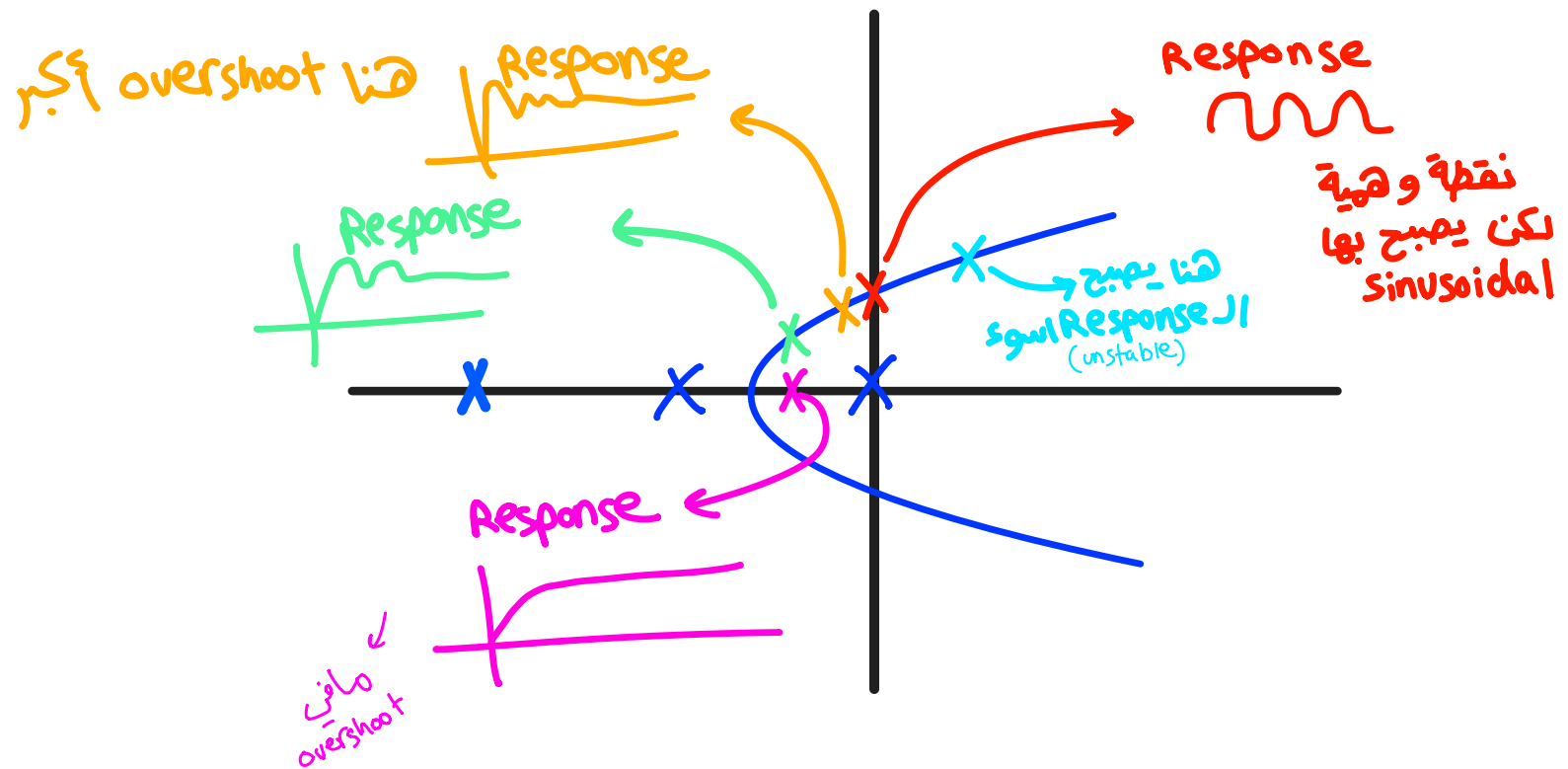
- Routh-Hurwitz Criterion
- Steady-state error

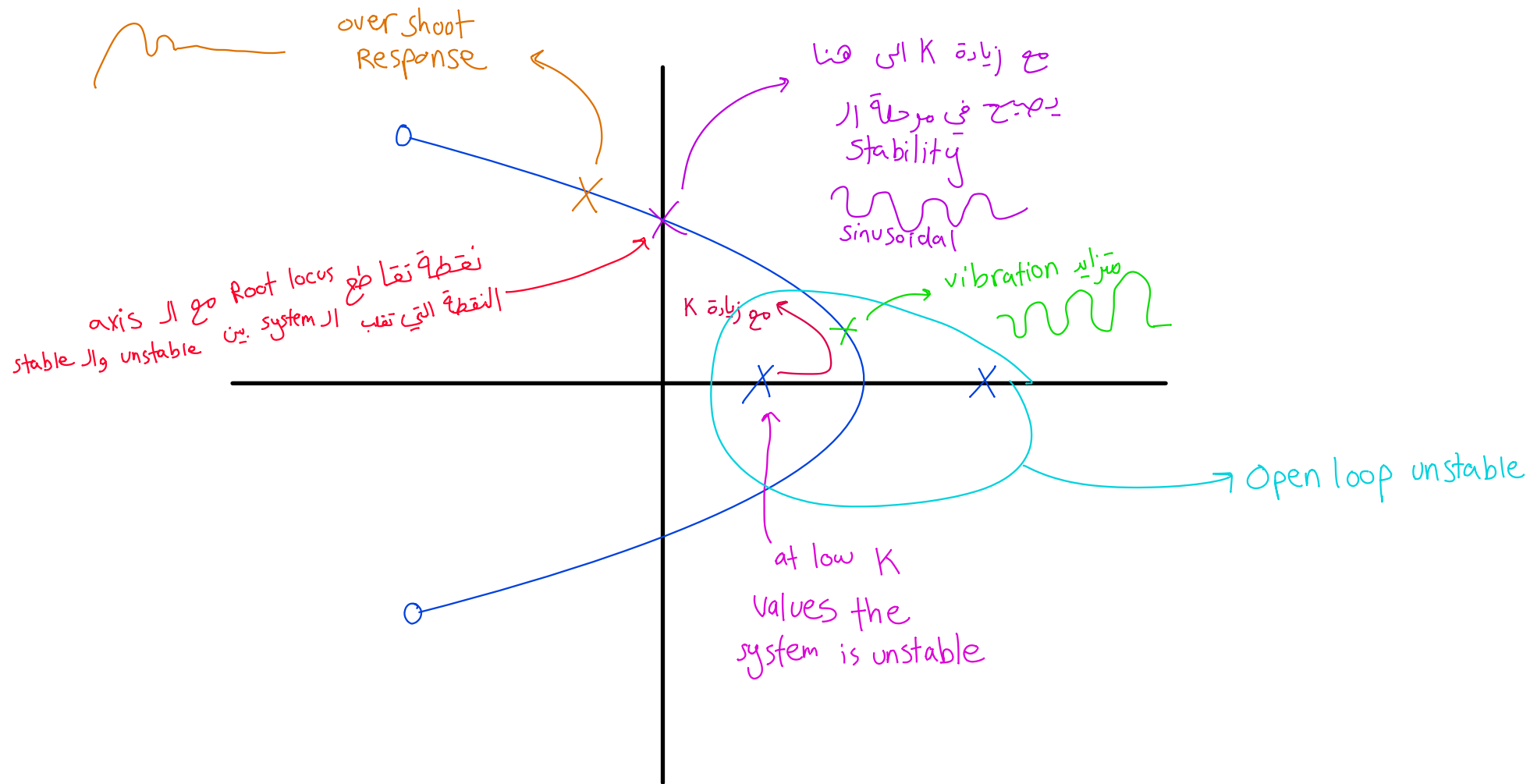
لـ يكون بعد ال settling time واستقر
و ال Error هو فرق بين ال Actual و ال Required



Routh-Hurwitz Criterion

To check for stability of a system





Stability

12 min

- in order to know the location of the poles, we need to find the roots of the closed-loop characteristic equation.
- It turned out, however, that in order to judge a system's stability we don't need to know the actual location of the poles, just their sign. that is whether the poles are in the right-half or left-half plane.
- The Hurwitz criterion can be used to indicate that a characteristic polynomial with negative or missing coefficients is unstable.
- The *Routh-Hurwitz Criterion* is called a *necessary and sufficient test* of stability because a polynomial that satisfies the criterion is guaranteed to be stable. The criterion can also tell us how many poles are in the right-half plane or on the imaginary axis.

لازم نفلد ال Loop عن طريق
Block diagram reduction

Stability

open loop response (G) استخدمنا ال steady state error وال Root locus في ال

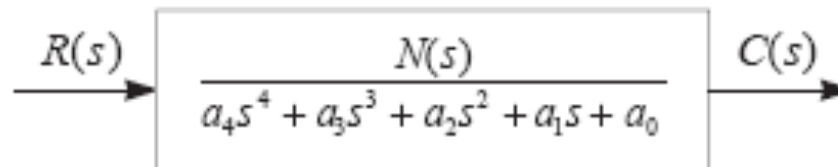
❑ need to construct a Routh array.

* اما هنا يجب أن نضع ال loop
نضع الجذر ونأخذ معادلة المقام كما هي

Consider the system shown in the Figure. The closed-loop characteristic equation is:

معادلة المقام

$$a_4 s^4 + a_3 s^3 + a_2 s^2 + a_1 s + a_0 = 0.$$



- The Routh array is simply a rectangular matrix with one row for each power of s in the closed-loop characteristic polynomial

Stability

s^4	a_4	a_2	a_0
s^3	a_3	a_1	0
s^2	b_1	b_2	-
s^1	-	-	-
s^0	-	-	-

Handwritten annotations in red:

- Row indices 1 to 5 are written next to the s powers.
- Column indices 1 to 6 are written next to the coefficients.
- Arrows indicate the calculation of b_1 and b_2 from the first two rows:
 - b_1 is calculated from a_4 and a_3 .
 - b_2 is calculated from a_4 , a_3 , and a_1 .

Table 1: Starting layout for Routh array

Stability

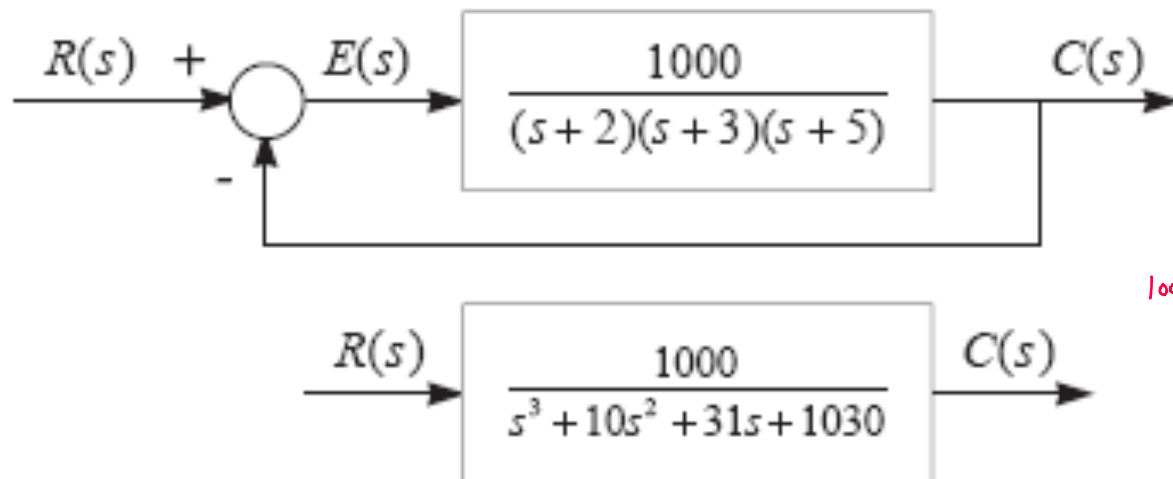
s^4	a_4	a_2	a_0
s^3	a_3	a_1	0
s^2	$b_1 = \frac{a_2 a_3 - a_4 a_1}{a_3}$	$b_2 = \frac{a_0 a_3 - a_4 \times 0}{a_3} = a_0$	$b_3 = \frac{0 \times a_3 - a_4 \times 0}{a_3} = 0$
s^1	$c_1 = \frac{a_1 b_1 - a_3 b_2}{b_1}$	$c_2 = \frac{0 \times b_1 - a_3 \times 0}{b_1} = 0$	$c_3 = \frac{0 \times b_1 - a_3 \times 0}{b_1} = 0$
s^0	$d_1 = \frac{b_2 \times c_1 - b_1 \times 0}{c_1} = b_2$	$d_2 = \frac{0 \times c_1 - b_1 \times 0}{c_1} = 0$	$d_3 = \frac{0 \times c_1 - b_1 \times 0}{c_1} = 0$

Table 2: Completed Routh array

Stability

The Routh-Hurwitz Criterion: The number of roots of the characteristic polynomial that are in the right-half plane is equal to the number of sign changes in the first column of the *Routh Array*. If there are no sign changes, the system is stable.

Example: Test the stability of the closed-loop system



* أول شيء نفعله ال Loop
by Block Reduction
$$\frac{G}{1+GH}$$

أو طريقة أسهل لنفعل ال Loop
لأنها unity feedback
($H=1$)

← نجمع البسط إلى المقام
وهيكون فنكون ال Loop
و ضروري نبسط
ونضرب الأقواس ببعض
10 مثال نعرف
نخرج الجدول للبدء

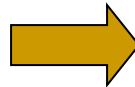
Stability

Solution: Since all the coefficients of the closed-loop characteristic equation $s^3 + 10s^2 + 31s + 1030$ are present, the system passes the Hurwitz test. So we must construct the Routh array in order to test the stability further.

*استطيع في أي مرحلة القسمة على عدد موجب

s^3	1	31	0
s^2	10	1030	0
s^1	-	-	-
s^0	-	-	-

thisRow
÷ 10



s^3	1	31	0
s^2	1	103	0
s^1	-72	0	0
s^0	103	-	-

لحساب هذا العنصر
باخذ مصفوفة بأول عمود
والعمود الذي بعدي

Stability

s^3	1	31
s^2	1	103
s^1	$\frac{31 \times 1 - 1 \times 103}{1} = -72$	$\frac{0 \times 1 - 1 \times 0}{1} = 0$
s^0	$\frac{-72 \times 103 - 1 \times 0}{-72} = 103$	$\frac{-72 \times 0 - 1 \times 0}{-72} = 0$

For clarity, we can rewrite the array:

* في الـ Routh Array نحدد عدد جذور المقام الموجبة عنان نحدد الـ system stable or unstable

* عدد جذور المقام الموجبة = عدد تغيرات الإشارة في العود الأول


$$\begin{pmatrix} 1 & 31 & 0 \\ 1 & 103 & 0 \\ -72 & 0 & 0 \\ 103 & 0 & 0 \end{pmatrix}$$

إذا هذا الـ system is unstable (جذر واحد يكفي انه يخلي الـ system unstable)

Stability

and now it is clear that column 1 of the Routh array is:

First sign changes
Second sign changes


$$\begin{pmatrix} 1 \\ 1 \\ -72 \\ 103 \end{pmatrix}$$

❖ and it has two sign changes (from 1 to -72 and from -72 to 103). Hence the system is unstable with two poles in the right-half plane.

Any Q's so far ?

← اهتم اني نفلت ال loop قبل البدء بالحل هنا

Stability

Special Case:

1. a zero may appear in the first column of the array

o Zero Only in the First Column

في هذه الحالة يستبدل المصغر بـ ϵ (قريب جداً من الصفر) ويكمل الحل

2. a complete row can become zero

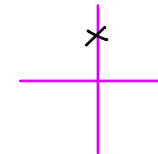
o Entire Row Is Zero

هذه الحالة

هي التي بتعطيني (K)

Marginally stable

(النقطة التي على ال imaginary axis)



Stability (Special Case 1)

Consider the control system with closed-loop transfer function:

$$G_c(s) = \frac{10}{s^5 + 2s^4 + 3s^3 + 6s^2 + 5s + 3}.$$

Routh array will be:

s^5	1	3	5
s^4	2	6	3
s^3	$0 \rightarrow \epsilon$	$7/2$	0
s^2	\ominus $\frac{6\epsilon - 7}{\epsilon}$	3	0
s^1	\oplus $\frac{42\epsilon - 49 - 6\epsilon^2}{12\epsilon - 14}$	0	0
s^0	\oplus 3	0	0

Considering just the sign changes in column 1:

Label	First column	$\epsilon \rightarrow 0^+$	$\epsilon \rightarrow 0^-$
s^5	1	+	+
s^4	2	+	+
s^3	ϵ	+	-
s^2	$\frac{6\epsilon - 7}{\epsilon}$	-	+
s^1	$\frac{42\epsilon - 49 - 6\epsilon^2}{12\epsilon - 14}$	+	+
s^0	3	+	+

- If ϵ is chosen *positive* there are *two sign changes*. If ϵ is chosen *negative* there are also *two sign changes*. Hence the system has two poles in the right-half plane and it doesn't matter whether we chose to approach zero from the positive or the negative side.

Stability (Special Case 1)

Consider the control system with closed-loop transfer function:

$$G_c(s) = \frac{10}{s^5 + 2s^4 + 3s^3 + 6s^2 + 5s + 3}.$$

Routh array will be:

s^5	1	3	5
s^4	2	6	3
s^3	$0 \rightarrow \epsilon$	$7/2$	0
s^2	$\frac{6\epsilon - 7}{\epsilon}$	3	0
s^1	$\frac{42\epsilon - 49 - 6\epsilon^2}{12\epsilon - 14}$	0	0
s^0	3	0	0

Considering just the sign changes in column 1:

Label	First column	$\epsilon \rightarrow 0^+$	$\epsilon \rightarrow 0^-$
s^5	1	+	+
s^4	2	+	+
s^3	ϵ	+	-
s^2	$\frac{6\epsilon - 7}{\epsilon}$	-	+
s^1	$\frac{42\epsilon - 49 - 6\epsilon^2}{12\epsilon - 14}$	+	+
s^0	3	+	+

- If ϵ is chosen *positive* there are *two sign changes*. If ϵ is chosen *negative* there are also *two sign changes*. Hence the system has two poles in the right-half plane and it doesn't matter whether we chose to approach zero from the positive or the negative side.

Stability (Special Case 2)

Consider the control system with closed-loop transfer function:

$$G_c(s) = \frac{10}{s^5 + 7s^4 + 6s^3 + 42s^2 + 8s + 56}$$

كما حصل هنا
تصبح ال determinant تساوي zero
في سطرين في أي مصفوفة

Routh array will be:

s^5	1	6	8
s^4	7 → 1	42 → 6	56 → 8
s^3	0	0	0
s^2	-	-	-
s^1	-	-	-
s^0	-	-	-

divide by '7' for convenience

Auxiliary Equation
مكونة من السطر الذي قبل الصفار

replace the zero row with a row formed from the coefficients of the derivative:

s^5	1	6	8
s^4	1	6	8
s^3	0 → 4 → 1	0 → 12 → 3	0
s^2	-	-	-
s^1	-	-	-
s^0	-	-	-

Auxiliary equation

$$Q(s) = s^4 + 6s^2 + 8$$

Differentiate

divide by '4' for convenience

s^5	1	6	8
s^4	1	6	8
s^3	1	3	0
s^2	3	8	0
s^1	1/3	0	0
s^0	8	0	0


There are no sign changes in the completed Routh array, hence the system is **stable**.

Example 1:

Construct a Routh table and determine the number of roots with *positive real parts* for the equation;

$$2s^3 + 4s^2 + 4s + 12 = 0$$

s^3	2	4	0
s^2	4	12	0
s^1	-2	0	0
s^0	12	0	0



A vertical sequence of four circles containing the signs +, +, -, +. Curved arrows point downwards from the first circle to the second, from the second to the third, and from the third to the fourth, indicating a sequence of sign changes.

Solution:

- ✓ Since there are two changes of sign in the first column of Routh table, the equation above have two roots at right side (positive real parts).

$$2s^3 + 4s^2 + 4s + 12 = 0$$

s^3	2	4	0
s^2	$\oplus 4$	12	0
s^1	$\ominus 2$	0	0
s^0	$\oplus 12$	0	0

↘ ↘

$$\frac{1}{4} \times (16 - 24) = \frac{-8}{4} = -2$$

تغيرت الإشارة مرتين

عدد الجذور (٢) إذاً

the system is unstable

Example 2:

The characteristic equation of a given system is:

$$s^4 + 6s^3 + 11s^2 + 6s + K = 0$$

Handwritten notes: "اضافة للسؤال" (addition to the question) and "مثلا" (for example) with an arrow pointing to the constant term K.

What restrictions must be placed upon the parameter K in order to ensure that the system is **stable**?

ما بي اياه يغير اشارته (What doesn't change its sign)



Solution:

For the system to be stable, $60 - 6K \geq 0$, or $k < 10$, and $K > 0$. Thus $0 < K < 10$

$$s^4 + 6s^3 + 11s^2 + 6s + K = 0$$

s^4	1	11	K	0
s^3	6	6	0	0
s^2	10	K	0	
s^1	$\frac{60-6K}{10}$	0	0	
s^0	K			

لازم ان يكون $\frac{60-6K}{10}$ Positive
 $60-6K > 0$
 $[10 > K > 0] \rightarrow$ in this range of (K) the system is stable

$$\frac{1}{6} (66-6)$$

$$\frac{1}{10} (10 \times 6 - 6K)$$

إضافة للسؤال للفهم

$$s^4 + 6s^3 + 11s^2 + 6s + K + \underline{1} = 0$$

s^4	1	11	$\frac{K+1}{0}$
s^3	6	6	0
s^2			
s^1			
s^0			

Steady State Error Analysis

Test Waveform for evaluating steady-state error

٣ انواع لا input

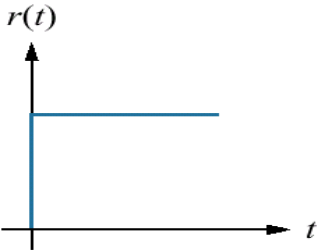
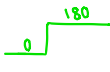
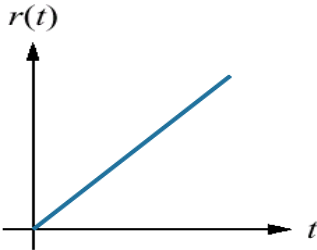
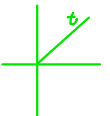
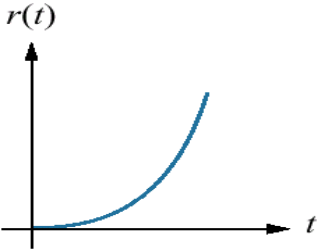

Waveform	Name	Physical interpretation	Time function	Laplace transform
	Step	Constant position	1	$\frac{1}{s}$ 
	Ramp	Constant velocity	t	$\frac{1}{s^2}$ 
	Parabola	Constant acceleration	$\frac{1}{2}t^2$	$\frac{1}{s^3}$ 

Table 7.2

Relationships between input, system type, static error constants, and steady-state errors

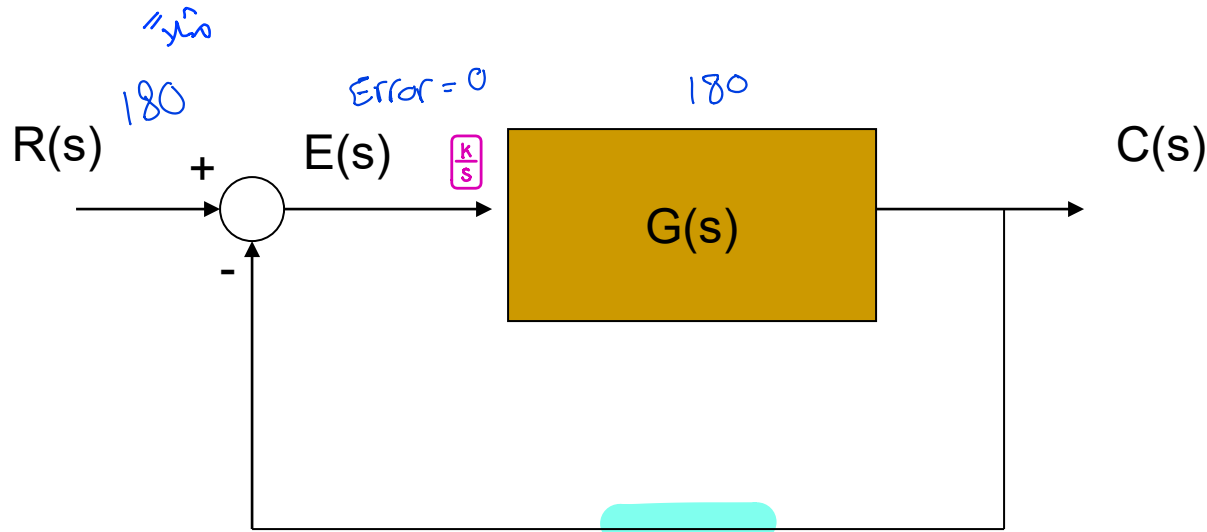
Input	Steady-state error formula	Type 0		Type 1		Type 2	
		Static error constant	Error	Static error constant	Error	Static error constant	Error
Step, $u(t)$	$\frac{1}{1 + K_p}$	$K_p = \text{Constant}$	$\frac{1}{1 + K_p}$	$K_p = \infty$	0	$K_p = \infty$	0
Ramp, $tu(t)$	$\frac{1}{K_v}$	$K_v = 0$	∞	$K_v = \text{Constant}$	$\frac{1}{K_v}$	$K_v = \infty$	0
Parabola, $\frac{1}{2}t^2u(t)$	$\frac{1}{K_a}$	$K_a = 0$	∞	$K_a = 0$	∞	$K_a = \text{Constant}$	$\frac{1}{K_a}$

SSE:

System Type	SSE for		
	Step	Ramp	Parabolic
0	$\frac{1}{1+K_p}$	∞	∞
1	0	$\frac{1}{K_v}$	∞
2	0	0	$\frac{1}{K_a}$

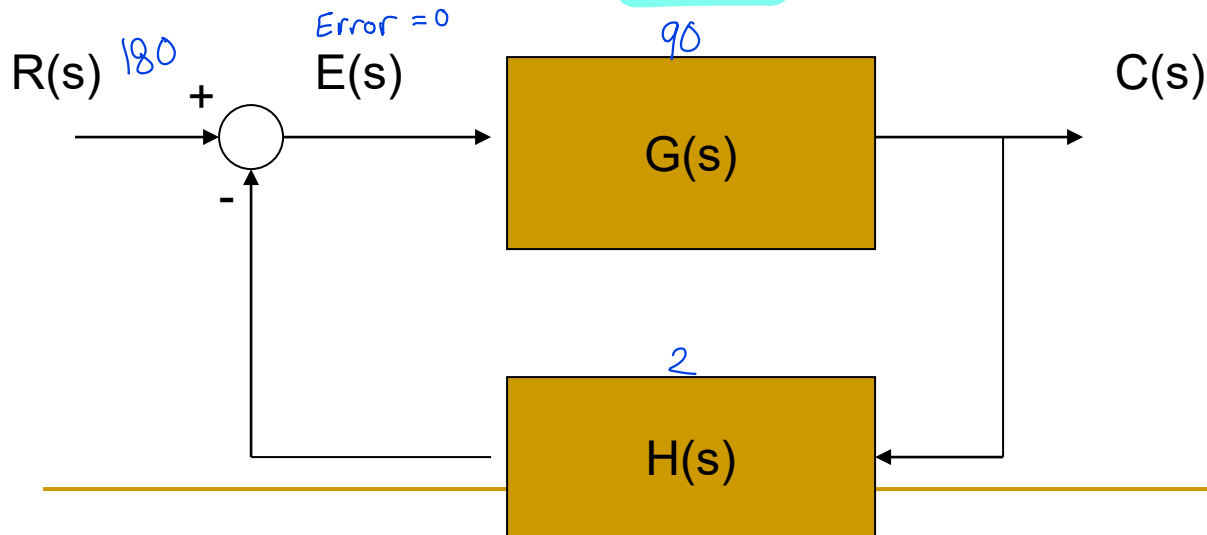
Steady-state error analysis

* في كل مرة نضيف integrator بزيه مكان $(\frac{1}{s})$



Unity feedback
 $H(s)=1$

← more common



Non-unity feedback
 $H(s) \neq 1$

Steady-state error analysis

→ $x \ S$

→ $S = 0$

For unity feedback system:

more common ↗

$$E(s) = R(s) - C(s)$$

Error = input - output

→

System error

For a non-unity feedback system:

$$E(s) = R(s) - \underline{H(s)}C(s)$$

→

Actuating error

Steady-state error analysis

ال (s) تسبب اشكاليات و مشاكل

يأتي من
input
final value theorem
integrator
derivative

Consider a unity feedback system, if the inputs are step response, ramp & parabolic (no sinusoidal input). We want to find the steady-state error

* the system have to be (error=zero)

input	→	output
20		20
100		100
12		12
77		77

$$e_{ss} = \lim_{t \rightarrow \infty} e(t)$$

I want the error to be zero

Error = 0 = $\frac{1}{\infty}$ } وهذا ينطبق عند الجذر s

Where,
$$e(t) = r(t) - c(t)$$

By Final Value Theorem:

$$e_{ss} = \lim_{t \rightarrow \infty} e(t) \cong \lim_{s \rightarrow 0} sE(s)$$

النتيجة
Final value theorem

Steady-state error analysis

Consider Unity Feedback System

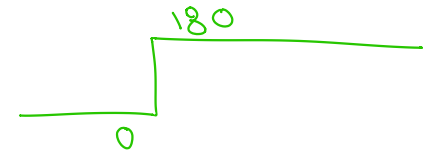
$$E(s) = R(s) - C(s) \longrightarrow (1)$$

$$\frac{C(s)}{R(s)} = \frac{G(s)}{1 + G(s)} \longrightarrow (2)$$

Substitute (2) into (1)

$$\therefore E(s) = R(s) - \frac{G(s)}{1 + G(s)} R(s) = \frac{1}{1 + G(s)} R(s) \longrightarrow (3)$$

step Response



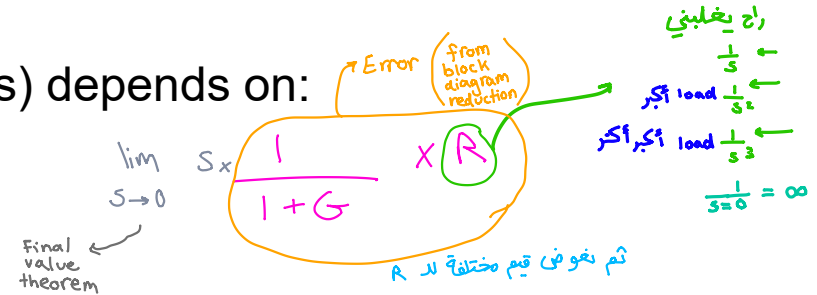
Error =

$$\frac{1}{1 + G(s)} R(s)$$

Steady-state error analysis

Based on equation (3), it can be seen that $E(s)$ depends on:

- (a) Input signal, $R(s)$
- (b) $G(s)$, open loop transfer function



Now, assume:

$$G(s) = \frac{K \prod_{i=1}^M (s + z_i)}{S^N \prod_{j=1}^{\theta} (s + p_j)}$$

Handwritten notes in Arabic explain the components of the transfer function $G(s)$. The numerator is labeled "zeros" and the denominator is labeled "poles". The term S^N is highlighted in green and labeled "type N".

type N

- * $N = 1 \rightarrow$
- * $N \geq 1 \rightarrow \text{Error} = \text{Zero}$

Cases to be considered:

$$(A) R(s) = \frac{1}{s} \quad \leftarrow \text{Step}$$

$$(B) R(s) = \frac{1}{s^2} \quad \leftarrow \text{Ramp}$$

$$(C) R(s) = \frac{1}{s^3} \quad \leftarrow \text{Parabolic}$$

Case (A): Input is a unit step $R(s)=1/s$

$$E(s) = \frac{1}{1+G(s)} R(s) = \frac{1/s}{1+G(s)}$$

$$e_{ss} = \text{Steady-State Error} \cong \lim_{s \rightarrow 0} sE(s)$$

$$e_{ss} = \lim_{s \rightarrow 0} s \left[\frac{1/s}{1+G(s)} \right] = \lim_{s \rightarrow 0} \left[\frac{1}{1+G(s)} \right]$$

$$= \left[\frac{1}{1 + \lim_{s \rightarrow 0} G(s)} \right] = \left[\frac{1}{1 + K_p} \right]$$

where

$$K_p = \lim_{s \rightarrow 0} G(s)$$

→

“Static Position
Error Constant”

If $N = 0$, $K_p = \text{constant}$

$$e_{ss} = \frac{1}{1 + K_p} = \text{finite}$$

If $N \geq 1$, $K_p = \text{infinite}$

$$e_{ss} = \frac{1}{1 + K_p} = \frac{1}{1 + \infty} = 0$$

For unit step response, as the type of system increases ($N \geq 1$), the steady state error goes to zero

Case (B): Input is a unit ramp $R(s)=1/s^2$

$$E(s) = \frac{1}{1+G(s)} R(s) = \frac{1/s^2}{1+G(s)}$$

$$e_{ss} = \text{Steady-State Error} \cong \lim_{s \rightarrow 0} sE(s)$$

$$\begin{aligned} e_{ss} &= \lim_{s \rightarrow 0} s \left[\frac{1/s^2}{1+G(s)} \right] = \lim_{s \rightarrow 0} \left[\frac{1}{s + sG(s)} \right] \\ &= \left[\frac{1}{0 + \lim_{s \rightarrow 0} sG(s)} \right] = \left[\frac{1}{\lim_{s \rightarrow 0} sG(s)} \right] \cong \frac{1}{K_v} \end{aligned}$$

where $K_v = \lim_{s \rightarrow 0} sG(s) \rightarrow$ “Static Velocity Error Constant”

$$\text{If } N = 0, K_v = s \frac{\pi(s + z_i)}{\pi(s + p_j)} = 0,$$

$$e_{ss} = \frac{1}{K_v} = \infty$$

$$\text{If } N = 1, K_v = \text{finite}$$

$$e_{ss} = \frac{1}{K_v} = \text{finite}$$

$$\text{If } N \geq 2, K_v = \text{infinite}$$

$$e_{ss} = \frac{1}{K_v} = \frac{1}{\infty} = 0$$

For unit ramp response, the steady state error is infinite for system of type zero, finite steady state error for system of type 1, and zero steady state error for systems with type greater or equal to 2.

Case (C): Input is a parabolic, $R(s)=1/s^3$

$$E(s) = \frac{1}{1+G(s)} R(s) = \frac{1/s^3}{1+G(s)}$$

$$e_{ss} = \text{Steady-State Error} \cong \lim_{s \rightarrow 0} sE(s)$$

$$\begin{aligned} e_{ss} &= \lim_{s \rightarrow 0} s \left[\frac{1/s^3}{1+G(s)} \right] = \lim_{s \rightarrow 0} \left[\frac{1}{s^2 + s^2 G(s)} \right] \\ &= \left[\frac{1}{0 + \lim_{s \rightarrow 0} s^2 G(s)} \right] = \left[\frac{1}{\lim_{s \rightarrow 0} s^2 G(s)} \right] \cong \frac{1}{K_a} \end{aligned}$$

where $K_a = \lim_{s \rightarrow 0} s^2 G(s) \rightarrow$ “Static Acceleration Error Constant”

$$\text{If } N = 0, K_a = s^2 \frac{\pi(s + z_i)}{\pi(s + p_j)} = 0,$$

$$e_{ss} = \frac{1}{K_a} = \infty$$

$$\text{If } N = 1, K_a = 0$$

$$e_{ss} = \frac{1}{K_a} = \infty$$

$$\text{If } N = 2, K_a = \text{constant}$$

$$e_{ss} = \frac{1}{K_a} = \text{finite}$$

$$\text{If } N \geq 3, K_a = \text{infinite}$$

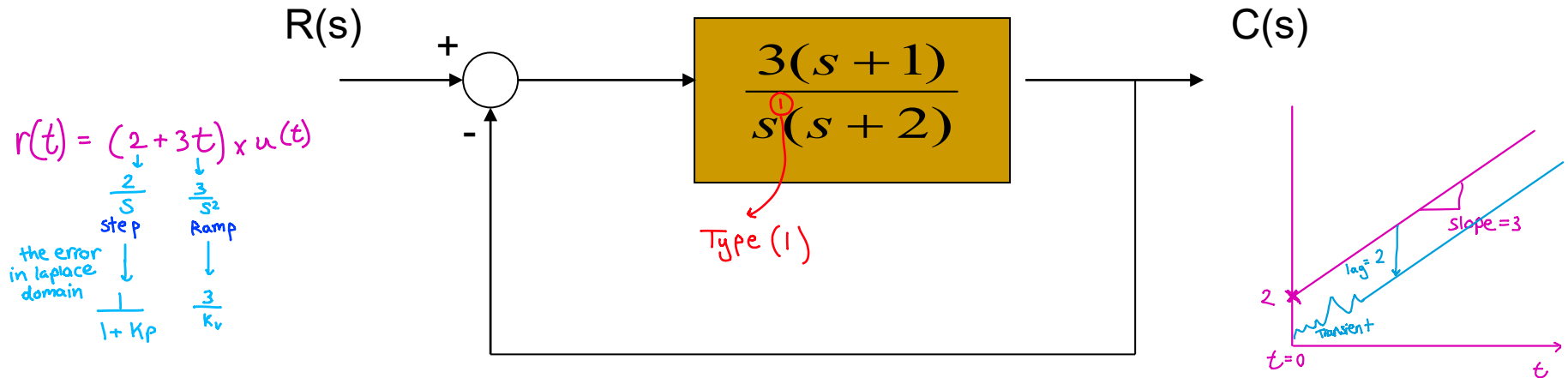
$$e_{ss} = \frac{1}{K_a} = \frac{1}{\infty} = 0$$

→ Increasing system type (N) will accommodate more different inputs.

SSE:

System Type	SSE for		
	Step	Ramp	Parabolic
0	$\frac{1}{1+K_p}$	∞	∞
1	0	$\frac{1}{K_v}$	∞
2	0	0	$\frac{1}{K_a}$

Example 3



If $r(t) = (2+3t)u(t)$, find the steady state error (e_{ss}) for the given system.

معنا ان النظام بلقي
عند ال zero

Solution:

Infinite Error $\rightarrow K_p = \lim_{s \rightarrow 0} G(s) = \infty$ من الجدول يلي حفظ

Finite Error $\rightarrow K_v = \lim_{s \rightarrow 0} sG(s) = \frac{3}{2}$

$\lim_{s \rightarrow 0} s \times \frac{3(s+1)}{s(s+2)}$

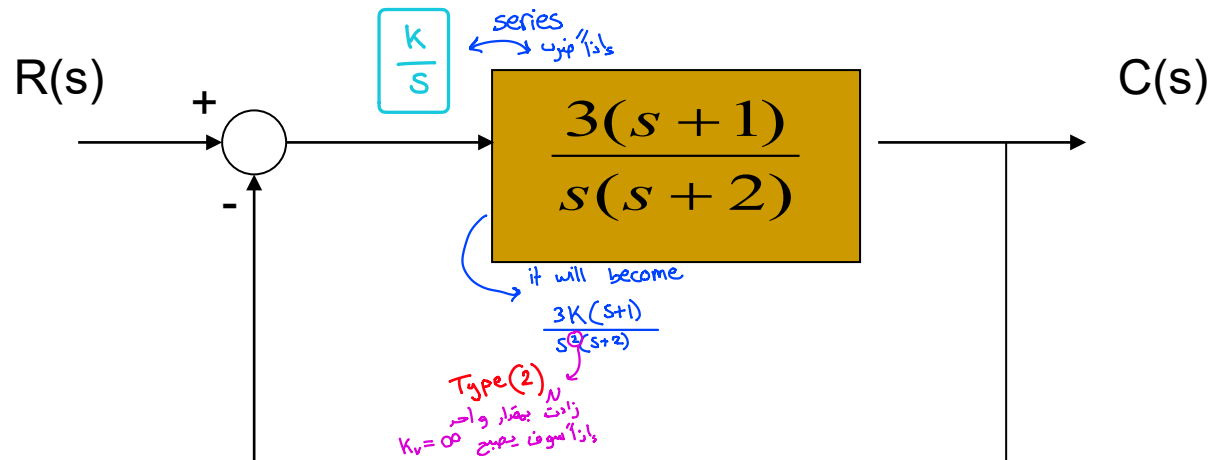
ثم نعوض ال $s=0$
 $\frac{3(0+1)}{0+2} = \frac{3}{2}$

$$e_{ss} = \frac{2}{1+K_p} + \frac{3}{K_v} = \frac{2}{1+\infty} + \frac{3}{\frac{3}{2}} = 2$$

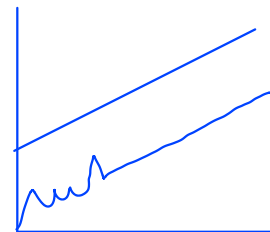
Any Q's?

Example 3

*if the Question was design the controller to achieve Zero steady state error



If $r(t) = (2+3t)u(t)$, find the steady state error (e_{ss}) for the given system.



Solution:

$$K_p = \lim_{s \rightarrow 0} G(s) = \infty$$

$$K_v = \lim_{s \rightarrow 0} sG(s) = \frac{3}{2} \infty$$

* صافي
اننا لازم
نحسبها
او لا

$$K_a = \lim_{s \rightarrow 0} s^2 G(s) = \lim_{s \rightarrow 0} s^2 \times \frac{3K(s+1)}{s^2(s+2)}$$

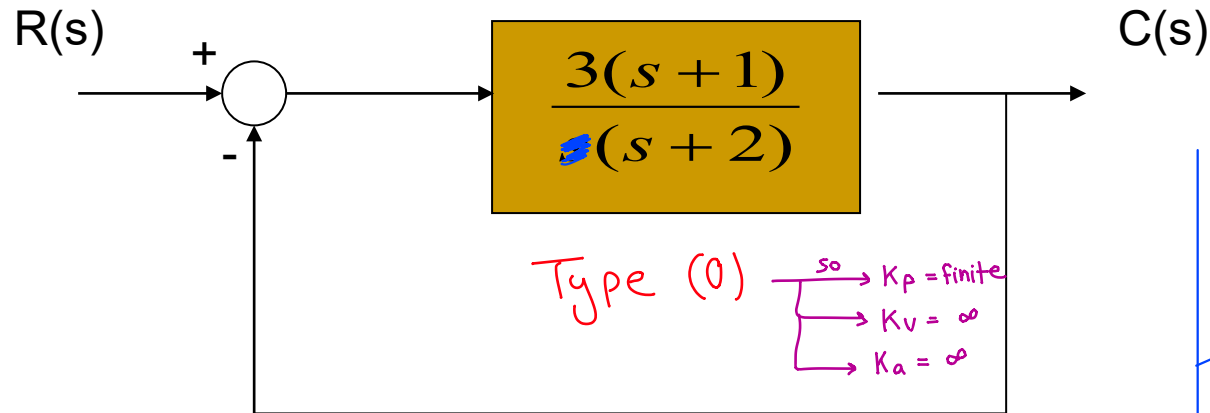
بعد نعويض s=0
K/2

$$e_{ss} = \frac{2}{1 + K_p} + \frac{3}{K_v} = \frac{2}{1 + \infty} + \frac{3}{\frac{3}{2} \infty} = \frac{2}{\infty} + \frac{2}{\infty} = 0$$

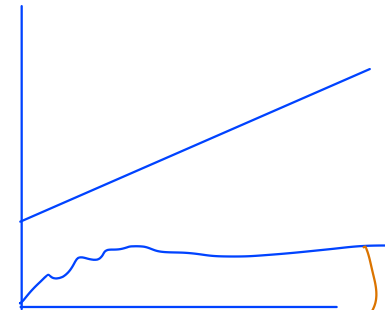
Any Q's?

Example 3

إذا كان السؤال هكذا



Type (0) $\begin{cases} s=0 \rightarrow K_p = \text{finite} \\ \rightarrow K_v = \infty \\ \rightarrow K_a = \infty \end{cases}$



بمخرج بطريق لحالة
يعني لو شلنا ال integrator
بصير مشكلة كبيرة

If $r(t) = (2+3t)u(t)$, find the steady state error (e_{ss}) for the given system.

Solution:

$$K_p = \lim_{s \rightarrow 0} G(s) = \cancel{\infty} \frac{3}{2}$$

$$K_v = \lim_{s \rightarrow 0} sG(s) = \cancel{\frac{3}{2}} \text{ zero}$$

$$e_{ss} = \frac{2}{1 + \cancel{K_p} \frac{3}{2}} + \frac{3}{\cancel{K_v} \text{ zero}} = \frac{2}{1 + \cancel{\infty} \frac{3}{2}} + \frac{3}{\cancel{\infty} \text{ zero}} = \cancel{2} \infty$$

Any Q's?

<https://youtu.be/ldk9OkB2fuY?si=bughEpP3EsMcXf0z>

https://youtu.be/AQNk2bydOY4?si=fhjxa3k_Rf7NgFxQ

$$R = \frac{1}{s^2}, R = \frac{1}{s^3}$$

$$G_{open} = \frac{3(s+5)}{(s+8)(s+20)}$$

$$H = 1$$

→ Type 0 System

SSE Calculations

$$R = \frac{2}{s} \text{ (step input)}$$

$$K_p = \lim_{s \rightarrow 0} G_{open}$$

System Type	Step	SSE for	
		Ramp	Parabolic
0	$\frac{1}{1+K_p}$	∞	∞
1	0	$\frac{1}{K_v}$	∞
2	0	0	$\frac{1}{K_a}$

$$e(\infty) = 0 \quad | \quad K_V = \lim_{s \rightarrow 0} s G_{\text{open}} \quad | \quad e(\infty) = \infty$$

$$= \lim_{s \rightarrow 0} \cancel{s} \frac{6(s+3)}{\cancel{s}(s+9)(s+18)}$$

$$= \frac{6(3)}{(9)(18)}$$

$$= \frac{1}{9}$$

$$e(\infty) = \frac{1}{K_V} \times 5$$

$$= \frac{1}{\left(\frac{1}{9}\right)} \times 5$$

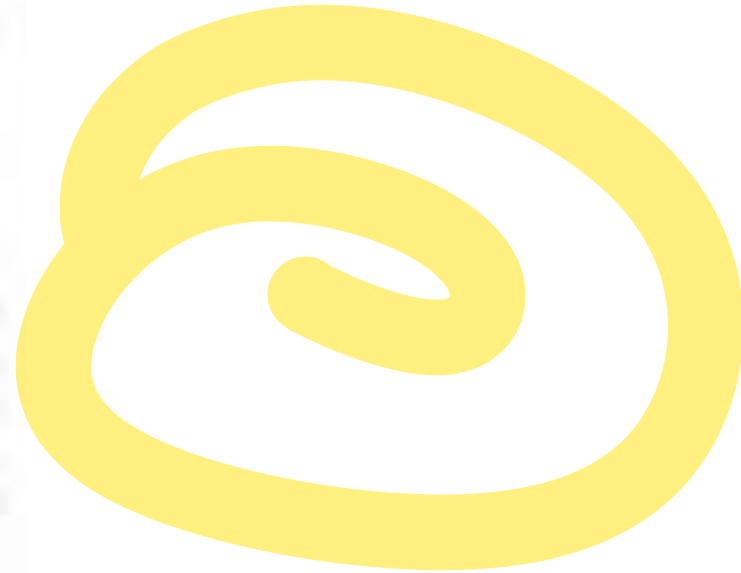
$$= 45$$

E5.4 A feedback system with negative unity feedback has a loop transfer function

$$L(s) = G_c(s)G(s) = \frac{2(s + 8)}{s(s + 4)}$$

(a) Determine the closed-loop transfer function $T(s) = Y(s)/R(s)$. (b) Find the time response, $y(t)$, for a step input $r(t) = A$ for $t > 0$. (c) Using Figure 5.13(a), determine the overshoot of the response. (d) Using the final-value theorem, determine the steady-state value of $y(t)$.

Answer: (b) $y(t) = 1 - 1.07e^{-3t} \sin(\sqrt{7}t + 1.2)$



SOLVE HERE

في التصميم نحدد عدد integrators ونضبط $\frac{K}{s}$
 في steady state error
 نضبط $\frac{K}{s}$ لحد ما عطيني
 finite Error ← هنا احذر قيمة K
 zero Error

E5.8 A control system for positioning the head of a floppy disk drive has the closed-loop transfer function

$$T(s) = \frac{11.1(s + 18)}{(s + 20)(s^2 + 4s + 10)}.$$

Plot the poles and zeros of this system and discuss the dominance of the complex poles. What overshoot for a step input do you expect?

SOLVE HERE

E5.9 A unity negative feedback control system has the loop transfer function

$$L(s) = G_c(s)G(s) = \frac{K}{s(s + \sqrt{2K})}.$$

- (a) Determine the percent overshoot and settling time (using a 2% settling criterion) due to a unit step input.
- (b) For what range of K is the settling time less than 1 second?

SOLVE HERE

E5.13 For the system with unity feedback shown in Figure E5.11, determine the steady-state error for a step and a ramp input when

$$G(s) = \frac{20}{s^2 + 14s + 50}.$$

Answer: $e_{ss} = 0.71$ for a step and $e_{ss} = \infty$ for a ramp.

SOLVE HERE

E5.20 Consider the closed-loop system in Figure E5.19, where

$$G_c(s)G(s) = \frac{s+1}{s^2+03s} \text{ and } H(s) = K_a.$$

- (a) Determine the closed-loop transfer function $T(s) = Y(s)/R(s)$.
- (b) Determine the steady-state error of the closed-loop system response to a unit ramp input, $R(s) = 1/s^2$.
- (c) Select a value for K_a so that the steady-state error of the system response to a unit step input, $R(s) = 1/s$, is zero.

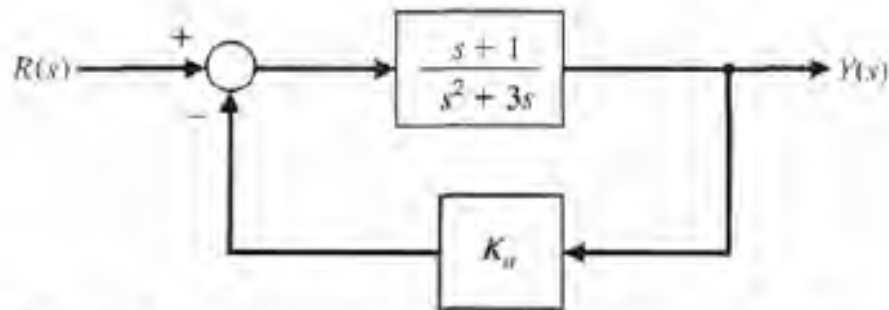


FIGURE E5.20 Nonunity closed-loop feedback control system with parameter K_a .

SOLVE HERE

P5.20 A system is shown in Figure P5.20.

- (a) Determine the steady-state error for a unit step input in terms of K and K_1 , where $E(s) = R(s) - Y(s)$.
- (b) Select K_1 so that the steady-state error is zero.

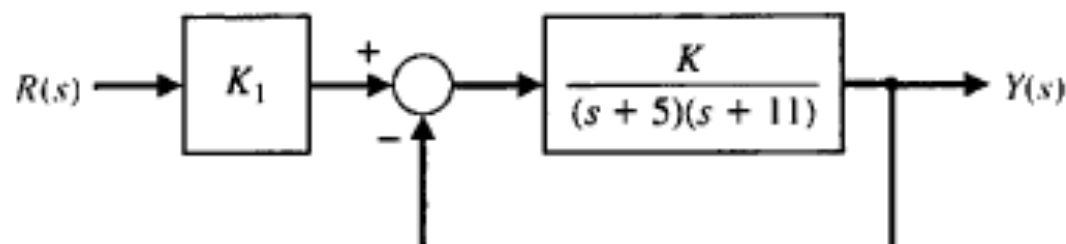


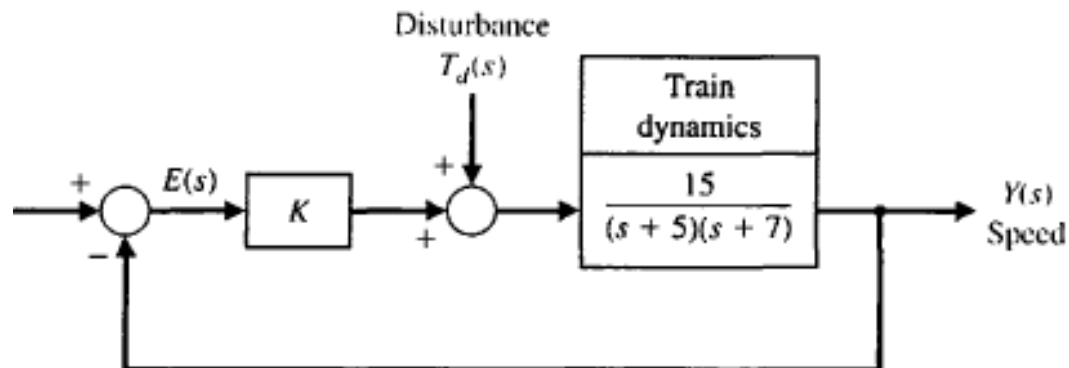
FIGURE P5.20 System with pregain, K_1 .

SOLVE HERE

AP5.4 The speed control of a high-speed train is represented by the system shown in Figure AP5.4 [17]. Determine the equation for steady-state error for K for a unit step input $r(t)$. Consider the three values for K equal to 1, 10, and 100.

SOLVE HERE

- Determine the steady-state error.
- Determine and plot the response $y(t)$ for (i) a unit step input $R(s) = 1/s$ and (ii) a unit step disturbance input $T_d(s) = 1/s$.
- Create a table showing overshoot, settling time (with a 2% criterion), e_{ss} for $r(t)$, and $|y/t_d|_{\max}$ for the three values of K . Select the best compromise value.



Modern Control Systems (MCS)

Root Locus

Lecture Outline

- Construction of root loci
 - Angle and Magnitude Conditions
 - Illustrative Examples
- Closed loop stability via root locus
- Example of Root Locus
 - Root Locus of 1st order systems
 - Root Locus of 2nd order systems
 - Root Locus of Higher order systems

Construction of Root Loci

- Finding the roots of the characteristic equation of degree higher than 3 is laborious and will need computer solution.

settling time
Transient Response
*جنور المقام هي التي تحدد

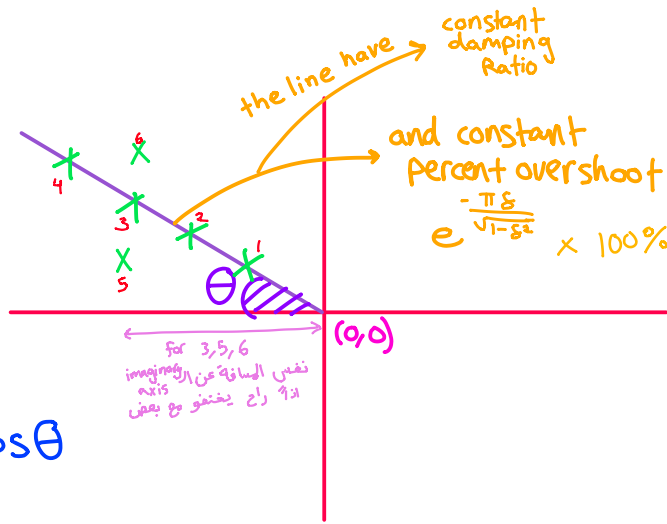
الزئير الحقيقي
لما يكون جذر واحد (one zero)
أو جذرين complex (Dominant poles)

- A simple method for finding the roots of the characteristic equation has been developed by W. R. Evans and used extensively in control engineering.
- This method, called the root-locus method, is one in which the roots of the characteristic equation are plotted for all values of a system parameter.

Construction of Root Loci

- The roots corresponding to a particular value of this parameter can then be located on the resulting graph.
- Note that the parameter is usually the gain, but any other variable of the open-loop transfer function may be used.
- By using the root-locus method the designer can predict the effects on the location of the closed-loop poles of varying the gain value or adding open-loop poles and/or open-loop zeros.

Any point in the line have the same damping Ratio

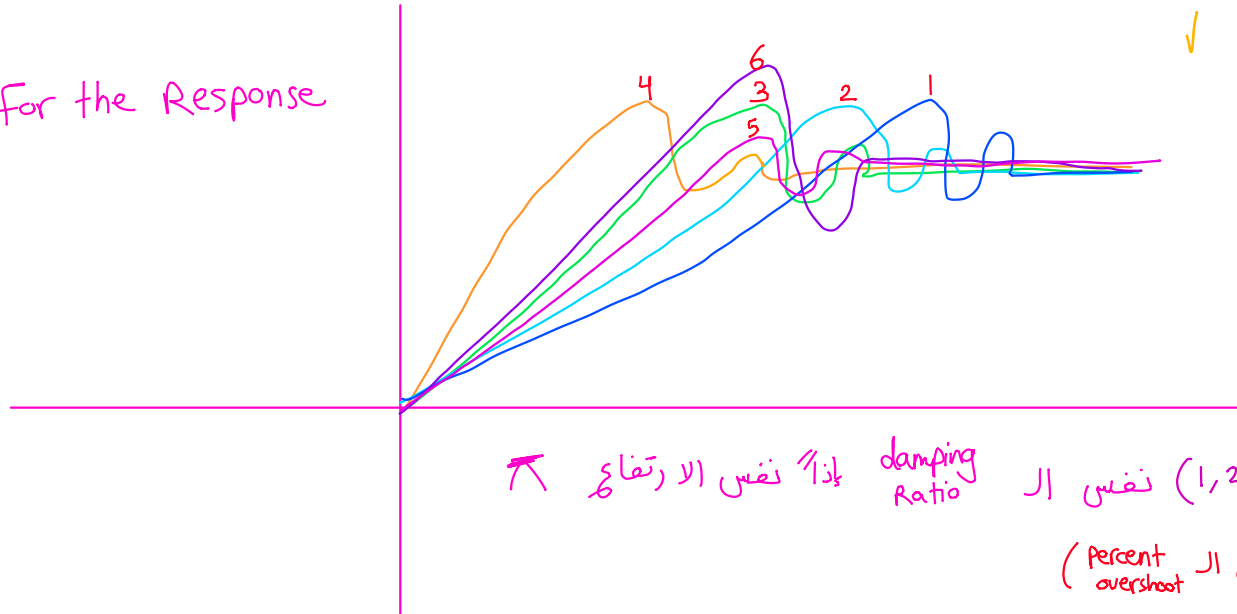


$$\text{Damping Ratio} = \zeta = \cos \theta$$

* العلاقة بين θ و ζ علاقة عكسية
كلما زادت θ قل ζ

3, 5, 6
they will settle at the same time
(نفس المسافة عن المحور التخيلي)

* For the Response



(6) ← أعلى زوئية وأقل دamping
 $\zeta = \cos \theta$

5 ← أعلى دamping Ratio
إذاً أقل Percent overshoot

6 ← أسودهم 6 أعلى Percent overshoot
أقل دamping Ratio

* Summary :-

جميع النقاط على الخط
لها نفس ال damping ratio ونفس ال Percent overshoot

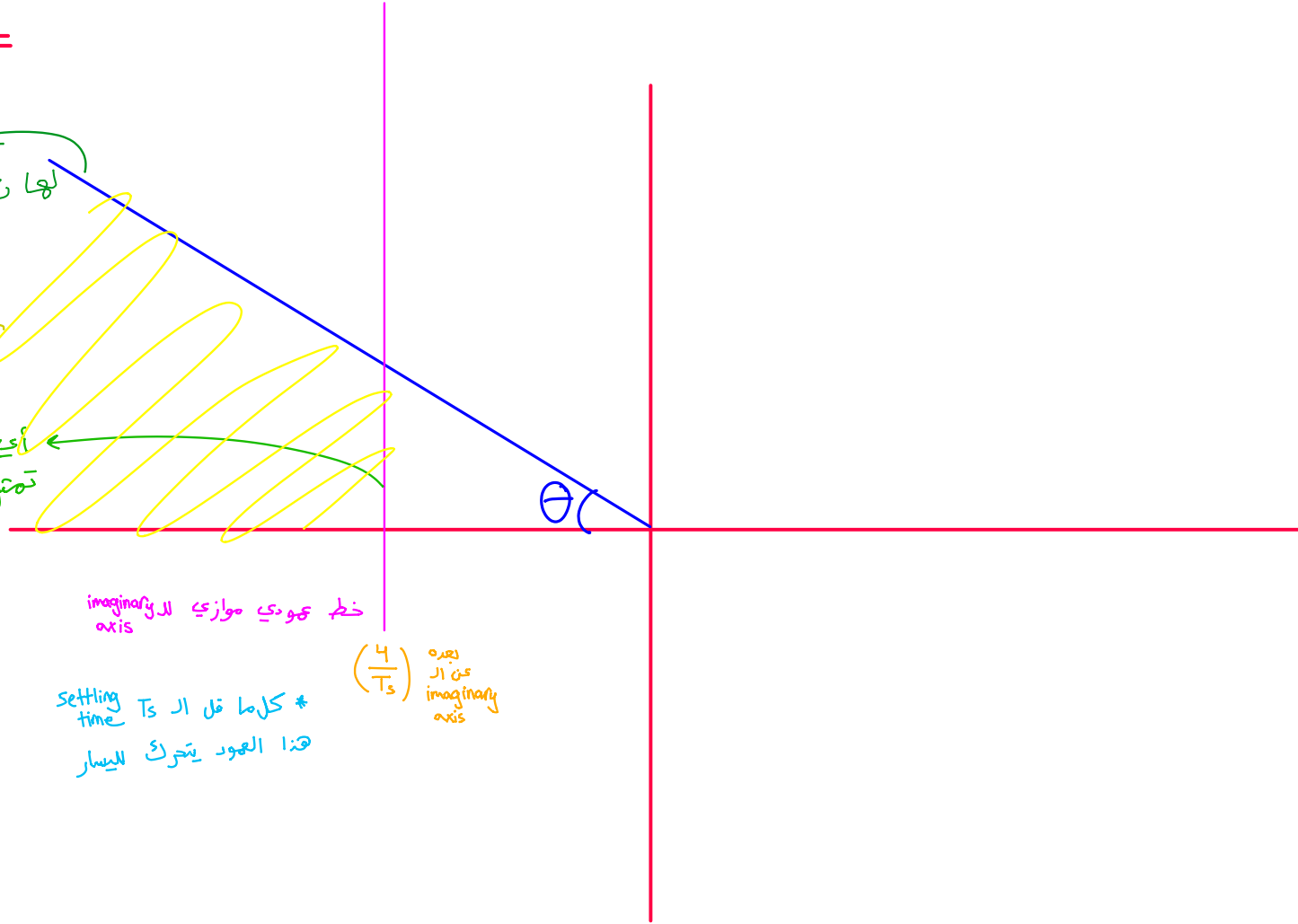
أي نقطة ضمن هذا ال Region تحقق الشرط

أي نقطة على هذا الخط
تحتل constant settling time

خط عمودي موازي لل imaginary axis

* كلما قل ال T_s settling time
هذا العمود يتحرك لليسار

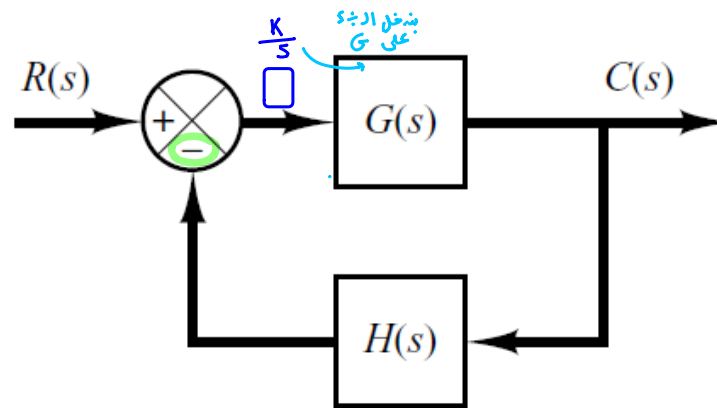
بعده عن ال imaginary axis
 $\left(\frac{4}{T_s}\right)$



Angle & Magnitude Conditions

- In constructing the root loci angle and magnitude conditions are important.
- Consider the system shown in following figure.

دورنا الان هو تحديد قيمة K



- The closed loop transfer function is مع تغيير قيمة K يصبح جوا region بداً ممكن يكون برا region

$$\frac{C(s)}{R(s)} = \frac{G(s)}{(1 + G(s)H(s))}$$

هذه ال loop تغيير جنود القام

Construction of Root Loci

- The characteristic equation is obtained by setting the denominator polynomial equal to zero.

$$1 + \cancel{K}G(s)H(s) = 0$$

- Or

$$G(s)H(s) = -1$$

$0 \rightarrow \infty$

- Where $G(s)H(s)$ is a ratio of polynomial in s .
- Since $G(s)H(s)$ is a complex quantity it can be split into angle and magnitude part.

Angle & Magnitude Conditions

- The angle of $G(s)H(s)=-1$ is

نحول المعادلة إلى معادلتين
 (angle) معادلة
 (magnitude) معادلة

$$\angle G(s)H(s) = \angle -1$$

$$\angle G(s)H(s) = \pm 180^\circ (2k + 1)$$

- Where $k=1,2,3...$

- The magnitude of $G(s)H(s)=-1$ is

→ إيجاد K عن طريق معادلة magnitude

$$|G(s)H(s)| = |-1|$$

$$|G(s)H(s)| = 1$$

• لو طلعت الزاوية 180 أو مكراتها
 • إذا هي نقطة بقدر وصلها
 عن طريق تغيير قيمة K

Angle & Magnitude Conditions

- Angle Condition

$$\angle G(s)H(s) = \pm 180^\circ (2k + 1) \quad (k = 1, 2, 3 \dots)$$

- Magnitude Condition

$$|G(s)H(s)| = 1$$

- The values of s that fulfill both the angle and magnitude conditions are the roots of the characteristic equation, or the closed-loop poles.
- A locus of the points in the complex plane satisfying the angle condition alone is the root locus.

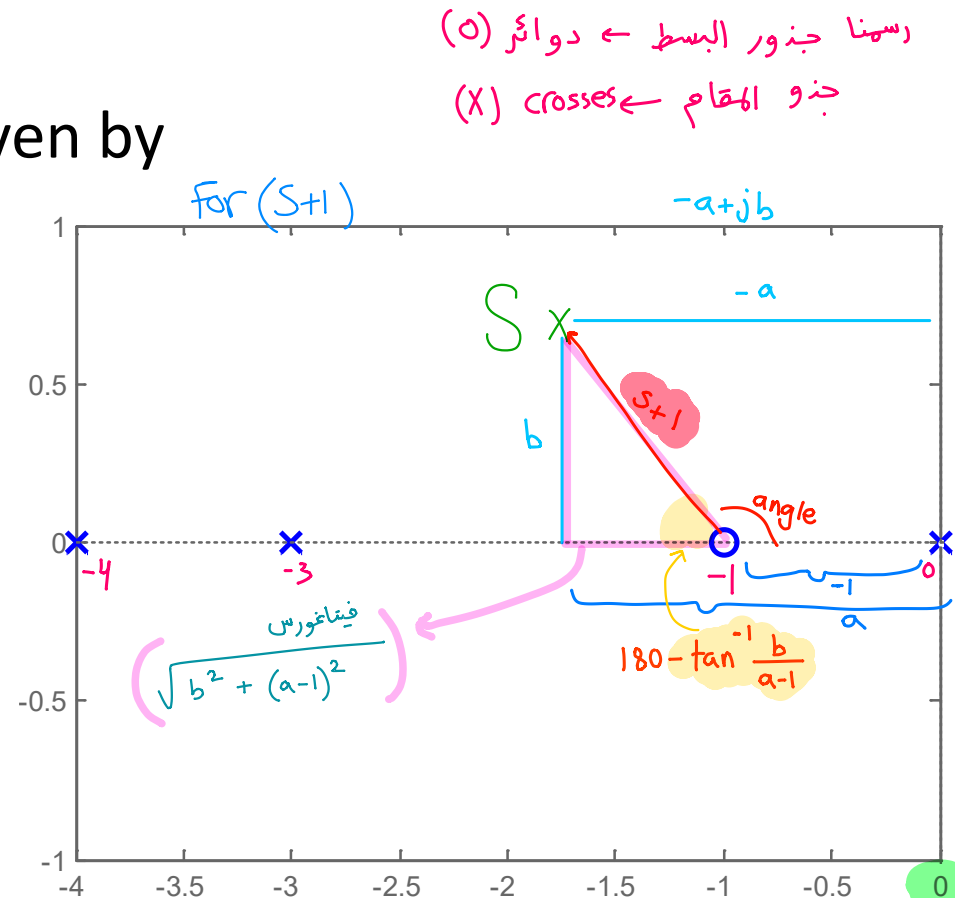
Angle and Magnitude Conditions (Graphically)

- To apply Angle and magnitude conditions graphically we must first draw the poles and zeros of $G(s)H(s)$ in s-plane.

- For example if $G(s)H(s)$ is given by

مقياس \rightarrow magnitude
زاوية \rightarrow angle
مركب \rightarrow complex
نقطة \rightarrow point

$$G(s)H(s) = \frac{(s+1)}{s(s+3)(s+4)}$$



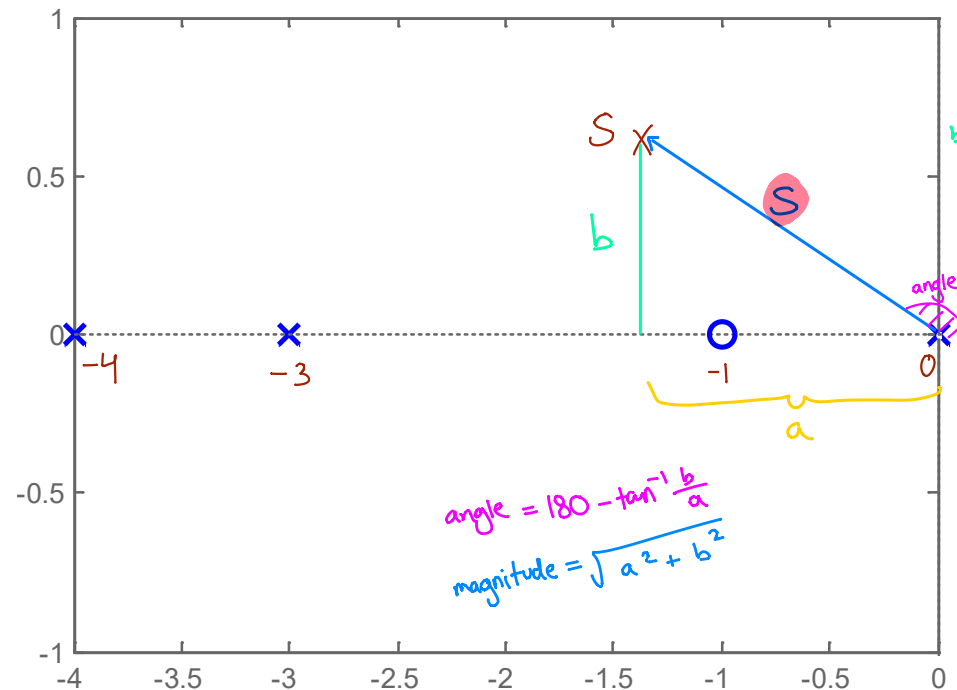
Angle and Magnitude Conditions (Graphically)

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for (s)

- For example if $G(s)H(s)$ is given by

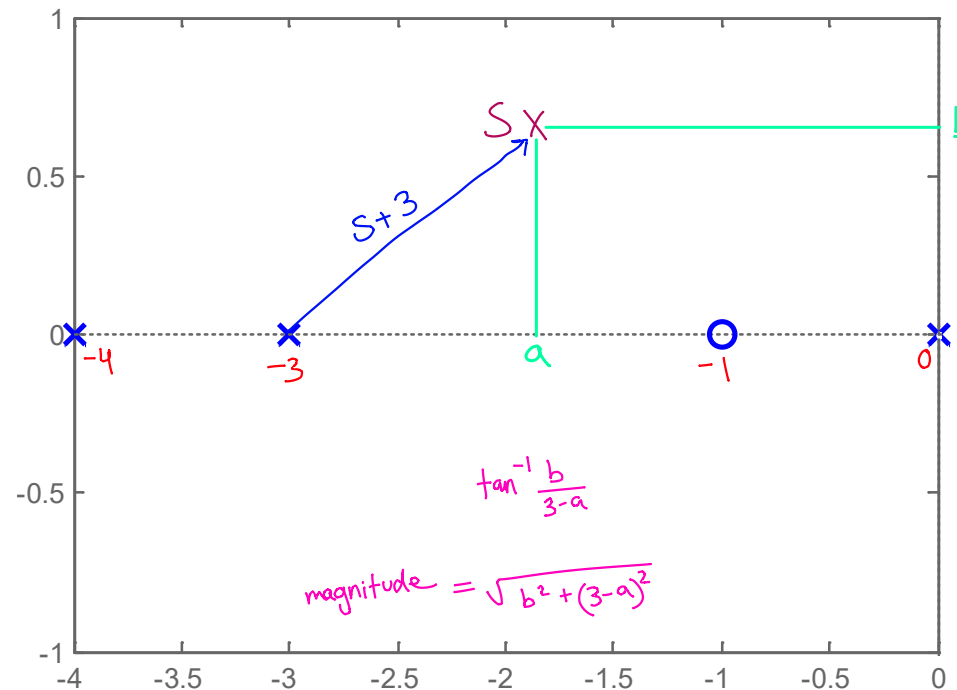
$$G(s)H(s) = \frac{s+1}{s(s+3)(s+4)}$$



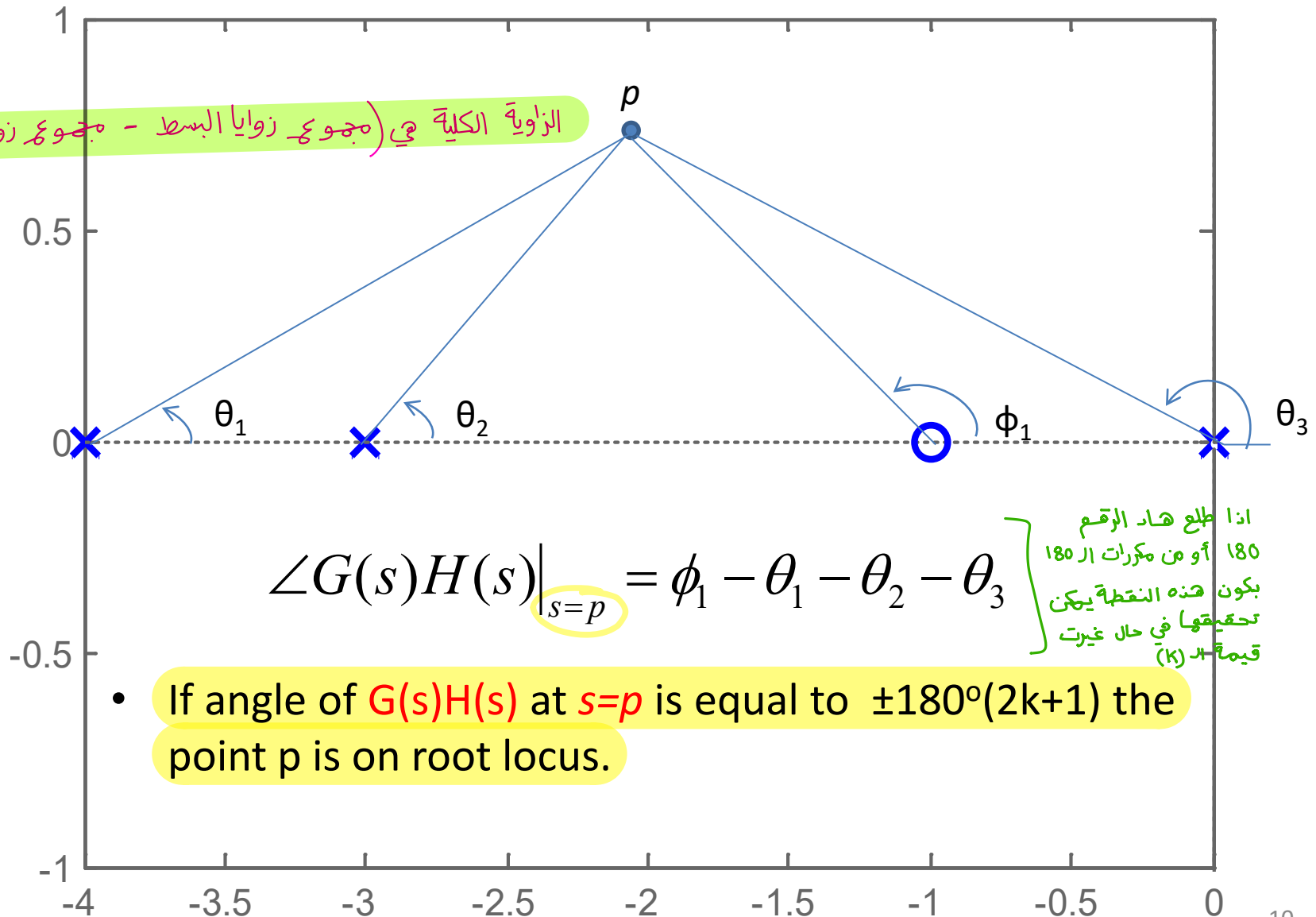
Angle and Magnitude Conditions (Graphically)

- To apply Angle and magnitude conditions graphically we must first draw the poles and zeros of $G(s)H(s)$ in s-plane.
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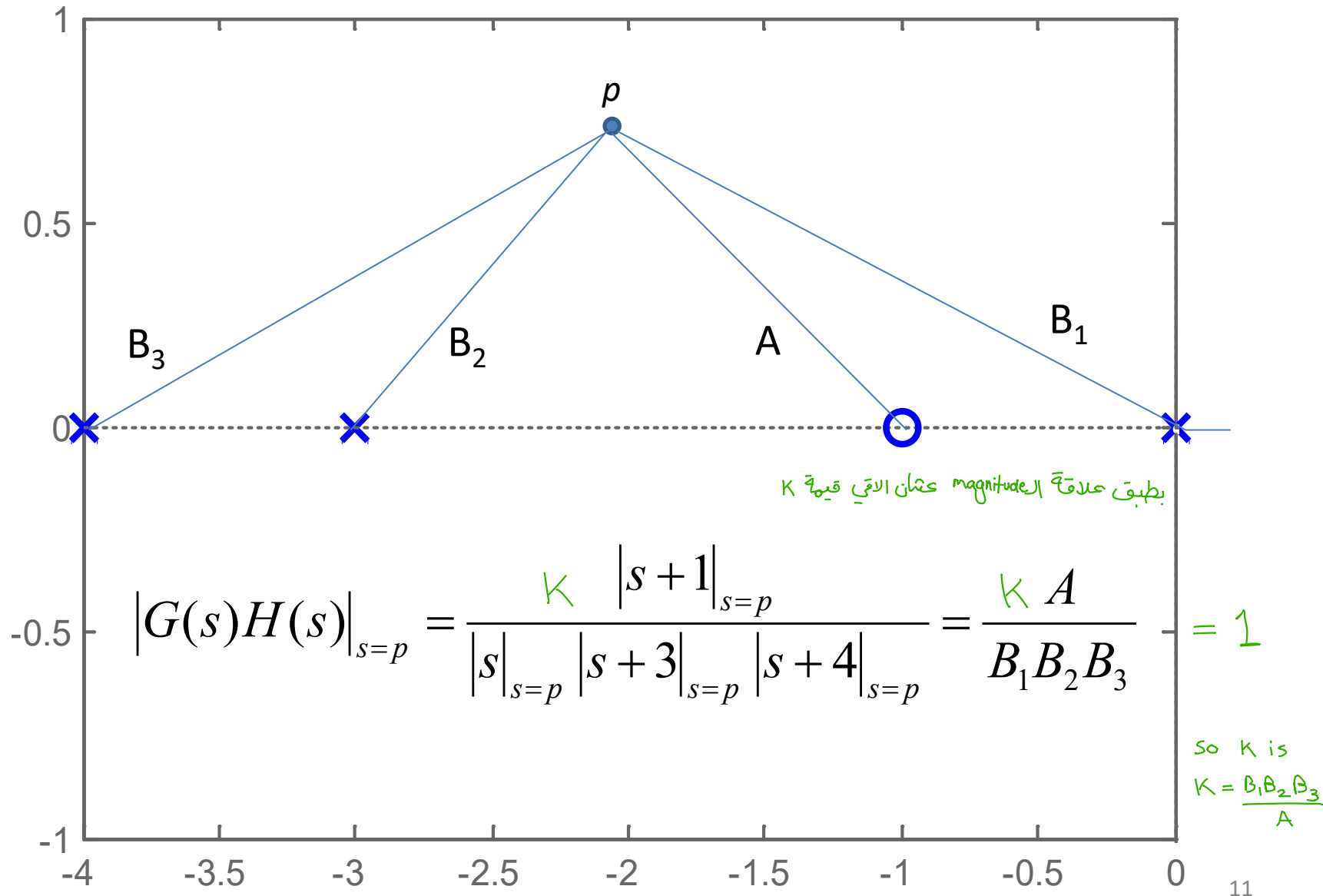
$$G(s)H(s) = \frac{s + 1}{s(s + 3)(s + 4)}$$



Angle and Magnitude Conditions (Graphically)

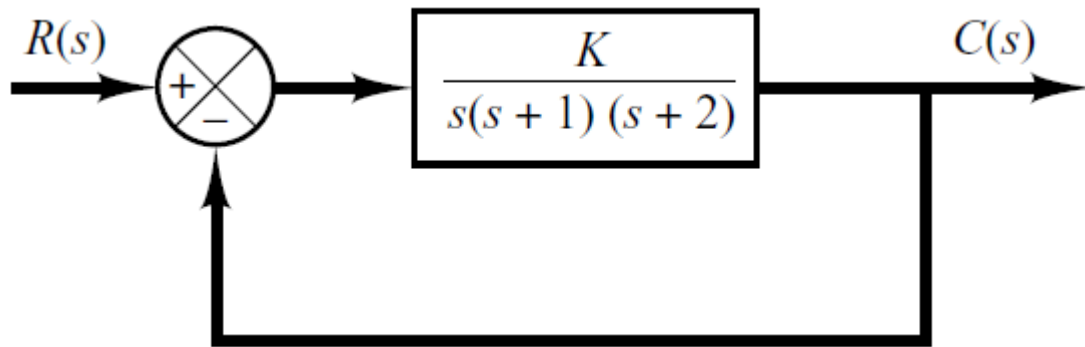


Angle and Magnitude Conditions graphically



Illustrative Example#1

- Apply angle and magnitude conditions (Analytically as well as graphically) on following unity feedback system.



Illustrative Example#1

- Here $G(s)H(s) = \frac{K}{s(s+1)(s+2)}$
* لإيجاد الزوايا :-
الزوايا التي في البسط ← تجمع
الزوايا التي في المقام ← تطرح
- For the given system the angle condition becomes

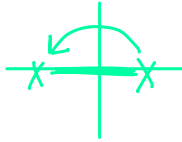
$$\angle G(s)H(s) = \angle \frac{K}{s(s+1)(s+2)}$$

$$\angle G(s)H(s) = \angle K - \angle s - \angle(s+1) - \angle(s+2)$$

$$\angle K - \angle s - \angle(s+1) - \angle(s+2) = \pm 180^\circ(2k+1)$$

Illustrative Example#1

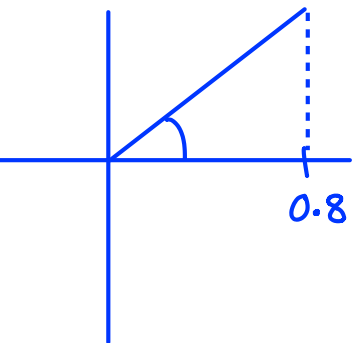
- For example to check whether $s = -0.25$ is on the root locus or not we can apply angle condition as follows.



$$\angle G(s)H(s)|_{s=-0.25} = \left(\underbrace{\angle K|_{s=-0.25}}_{\text{دائماً } 0^\circ} - \underbrace{\angle s|_{s=-0.25}}_{\text{دائماً } 180^\circ} - \angle(s+1)|_{s=-0.25} - \angle(s+2)|_{s=-0.25} \right)$$

المقابل مراح يختلف
(بني بخلاف دائماً هو المجاور)

بعد ما اجمعهم راح يعطيني 180°



$$\angle G(s)H(s)|_{s=-0.25} = -\angle(-0.25) - \angle(0.75) - \angle(1.75)$$

$$\angle G(s)H(s)|_{s=-0.25} = -180^\circ - 0^\circ - 0^\circ$$

إذاً يمكن من خلال تغيير قيمة الـ K انه اوصل للجذر الـ Dominant -0.25 بالتالي نلجأ لمعادلة الـ magnitude

$$\angle G(s)H(s)|_{s=-0.25} = \pm 180^\circ(2k+1)$$

Illustrative Example#1

we have to practice the complex calculator

- Here $G(s)H(s) = \frac{K}{s(s+1)(s+2)}$
- And the Magnitude condition becomes

$$|G(s)H(s)| = \left| \frac{K}{s(s+1)(s+2)} \right| = 1$$

Illustrative Example#1

- Now we know from angle condition that the point $s = -0.25$ is on the root locus. But we do not know the value of gain K at that specific point.
- We can use magnitude condition to determine the value of gain at any point on the root locus.

$$\left| \frac{K}{s(s+1)(s+2)} \right|_{s=-0.25} = 1$$

$$\left| \frac{K}{(-0.25)(-0.25+1)(-0.25+2)} \right|_{s=-0.25} = 1$$

Illustrative Example#1

$$\left| \frac{K}{(-0.25)(-0.25+1)(-0.25+2)} \right|_{s=-0.25} = 1$$

$$\left| \frac{K}{(-0.25)(0.75)(1.75)} \right| = 1$$

$$\left| \frac{K}{-0.3285} \right| = 1$$

قيمة مطلقة

$$\frac{K}{0.328} = 1$$

$$K = 0.328$$

Illustrative Example#1

- Home work:
 - check whether $s = -0.2 + j0.937$ is on the root locus or not (Graphically as well as analytically) ?
 - check whether $s = -1 + j2$ is on the root locus or not (Graphically as well as analytically) ?

Illustrative Example#1

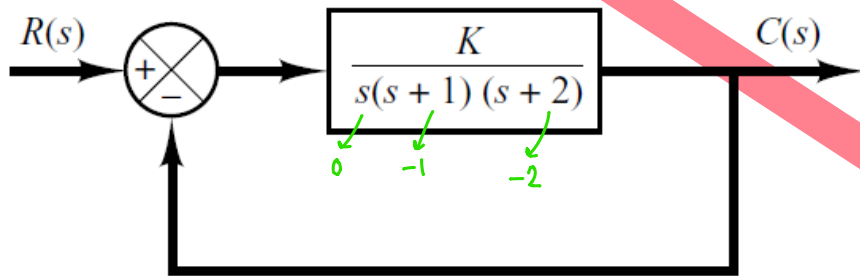
- Home work:
 - If $s = -0.2 + j0.937$ is on the root locus determine the value of gain K at that point.
 - If $s = -1 + j2$ is on the root locus determine the value of gain K at that point.

Construction of root loci

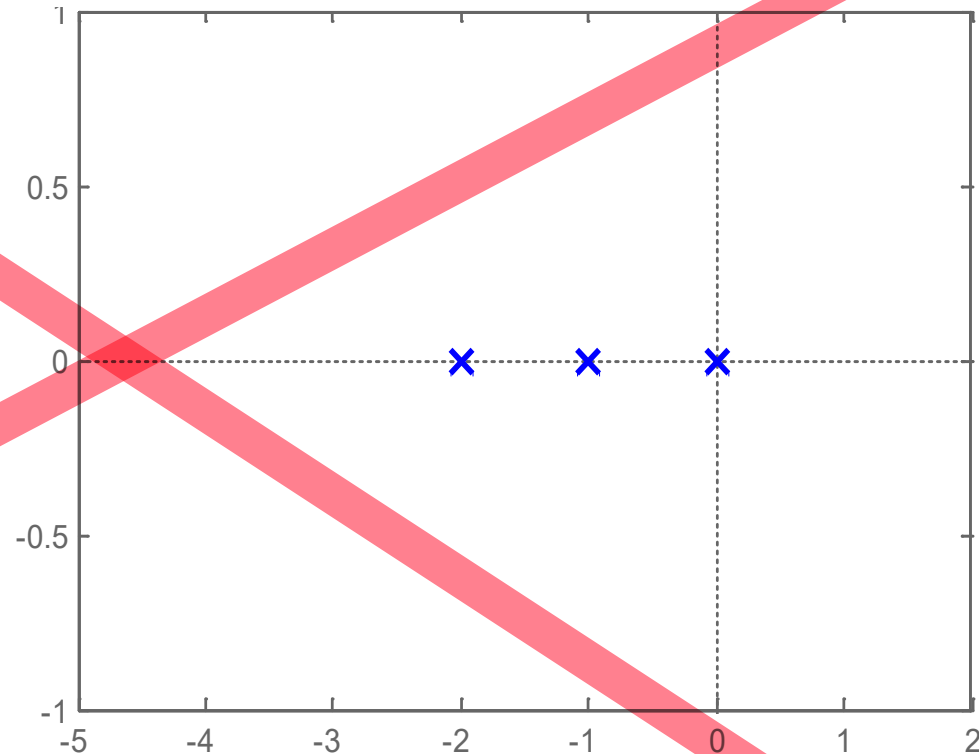
Not Required

- **Step-1:** The first step in constructing a root-locus plot is to locate the open-loop poles and zeros in s-plane.

کائنات
مطلوب
احسان رسو



$$G(s)H(s) = \frac{K}{s(s+1)(s+2)}$$

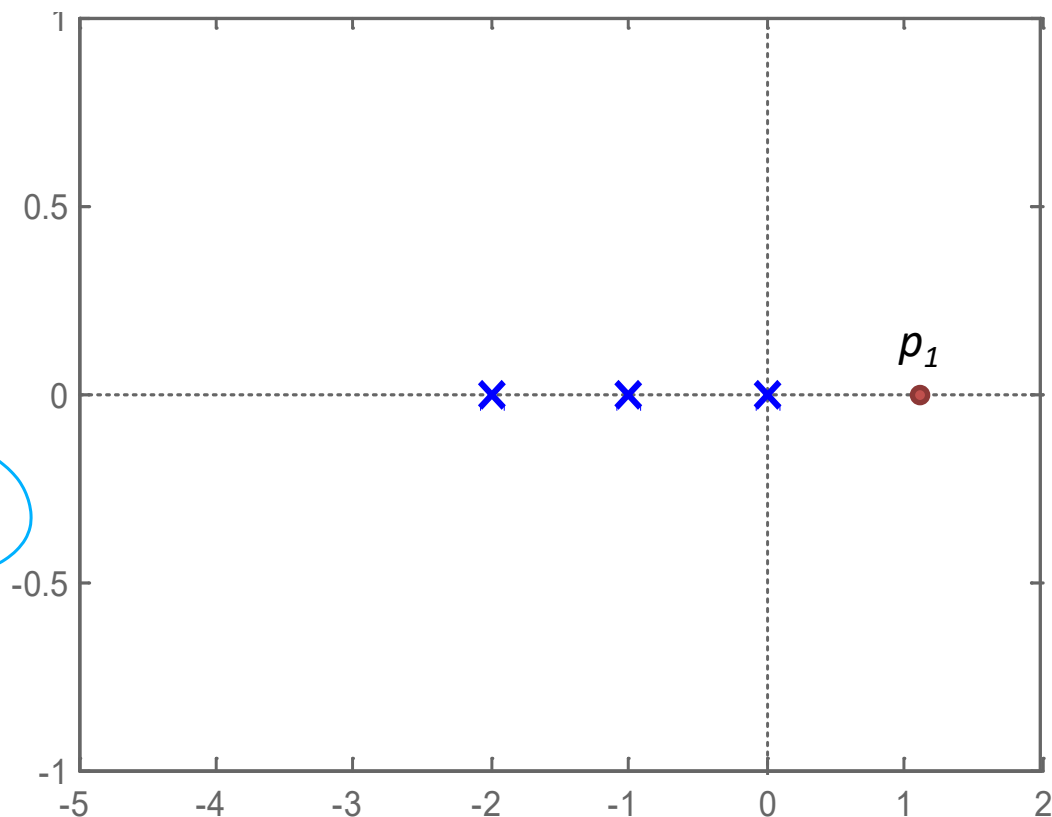


Construction of root loci

- **Step-2:** Determine the root loci on the real axis.
- To determine the root loci on real axis we select some test points.
- e.g: p_1 (on positive real axis).

$$\angle s = \angle s + 1 = \angle s + 2 = 0^\circ$$

- The angle condition is not satisfied.
- Hence, there is no root locus on the positive real axis.



Construction of root loci

- **Step-2:** Determine the root loci on the real axis.

- Next, select a test point on the negative real axis between **0** and **-1**.

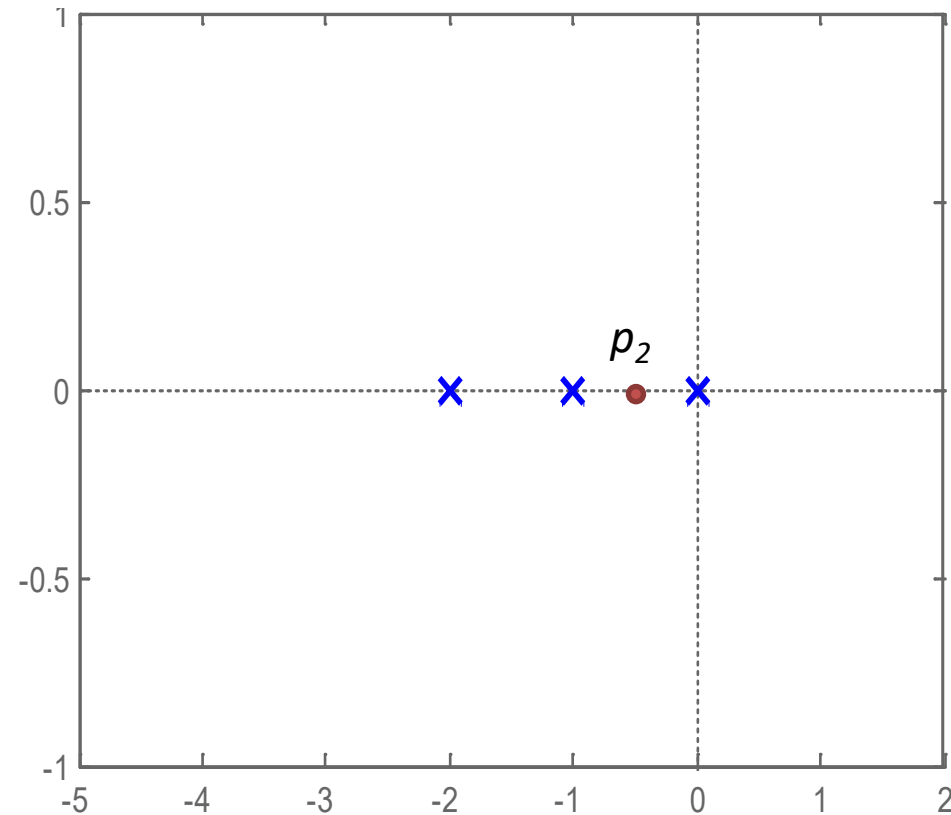
- Then

$$\angle s = 180^\circ, \quad \angle s + 1 = \angle s + 2 = 0^\circ$$

- Thus

$$-\angle s - \angle s + 1 - \angle s + 2 = -180^\circ$$

- The angle condition is satisfied. Therefore, the portion of the negative real axis between **0** and **-1** forms a portion of the root locus.



Construction of root loci

- **Step-2:** Determine the root loci on the real axis.

- Now, select a test point on the negative real axis between **-1** and **-2**.

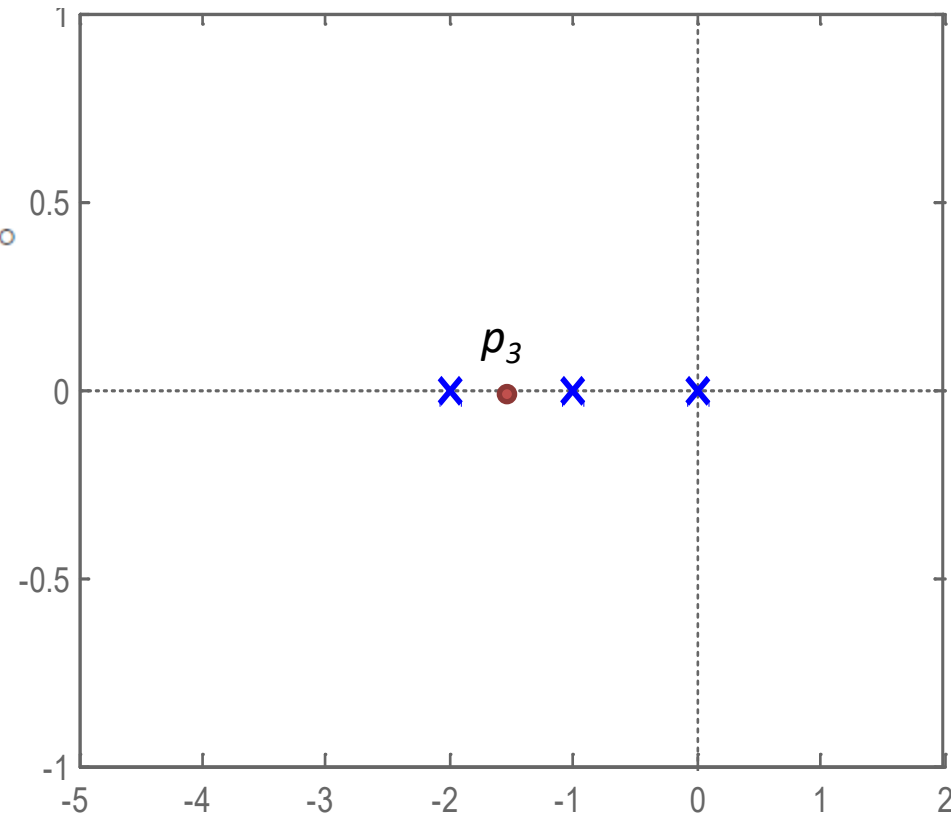
- Then

$$\angle s = \angle s + 1 = 180^\circ, \quad \angle s + 2 = 0^\circ$$

- Thus

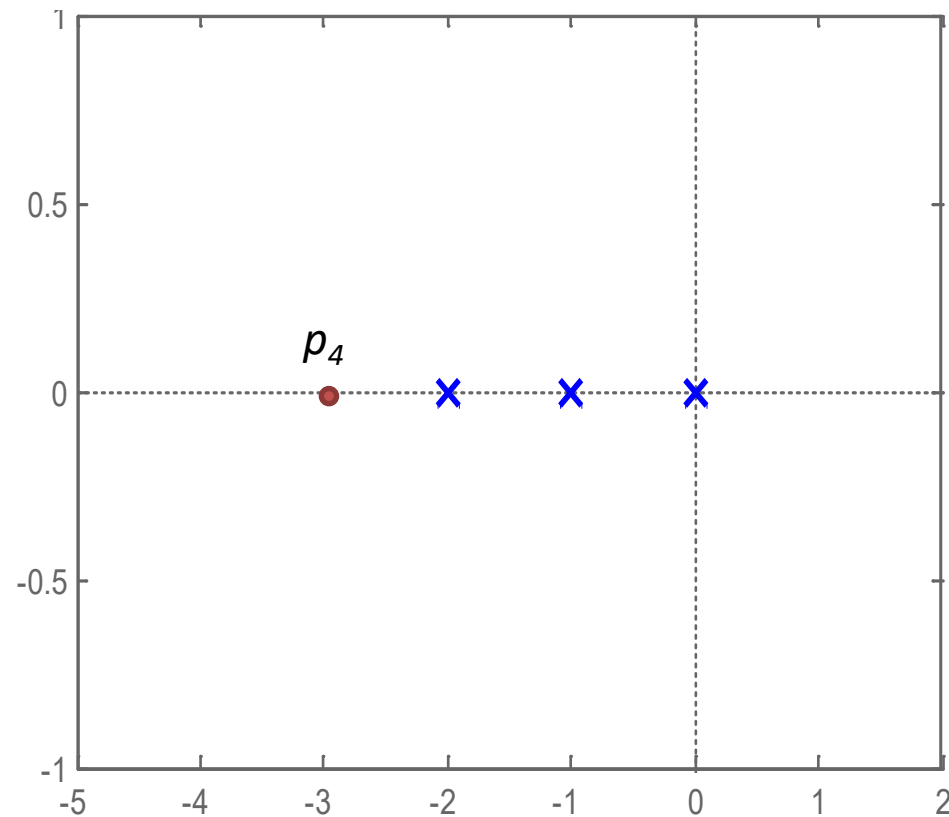
$$-\angle s - \angle s + 1 - \angle s + 2 = -360^\circ$$

- The angle condition is not satisfied. Therefore, the negative real axis between **-1** and **-2** is not a part of the root locus.



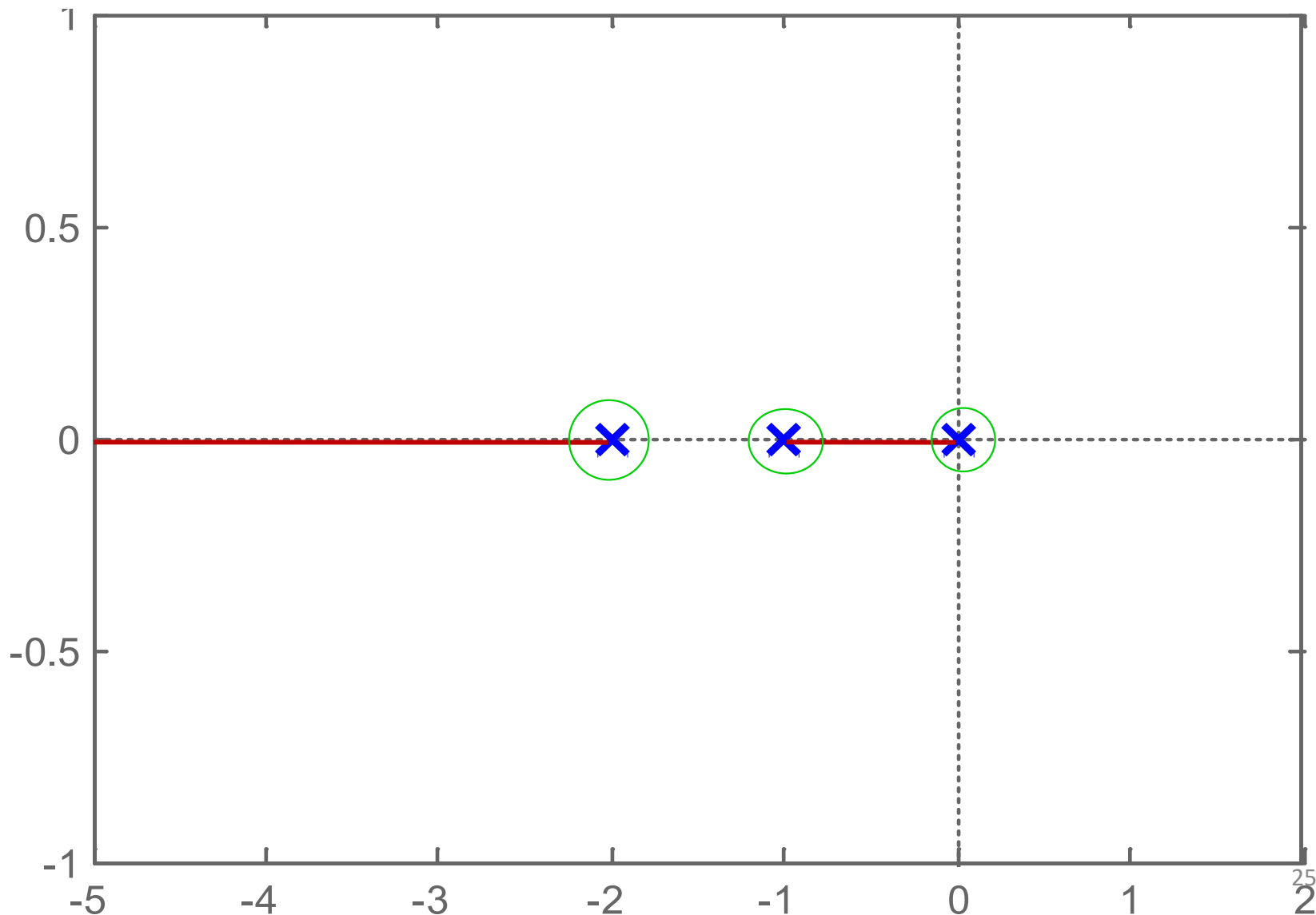
Construction of root loci

- **Step-2**: Determine the root loci on the real axis.
- Similarly, test point on the negative real axis between **-3** and $-\infty$ satisfies the angle condition.
- Therefore, the negative real axis between **-3** and $-\infty$ is part of the root locus.



Construction of root loci

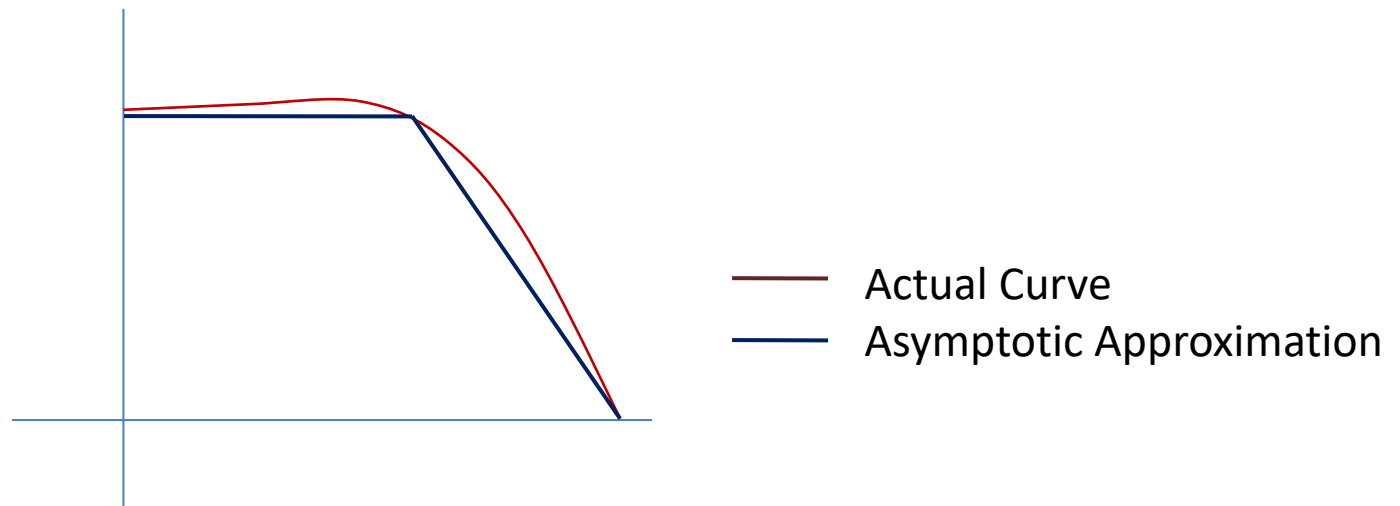
- **Step-2:** Determine the root loci on the real axis.



Construction of root loci

- **Step-3:** Determine the *asymptotes* of the root loci.

Asymptote is the straight line approximation of a curve



Construction of root loci

- **Step-3:** Determine the *asymptotes* of the root loci.

$$\text{Angle of asymptotes} = \psi = \frac{\pm 180^\circ(2k + 1)}{n - m}$$

- where
- n -----> number of poles
- m -----> number of zeros

- For this Transfer Function $G(s)H(s) = \frac{K}{s(s+1)(s+2)}$

$$\psi = \frac{\pm 180^\circ(2k + 1)}{3 - 0}$$

Construction of root loci

- **Step-3:** Determine the *asymptotes* of the root loci.

$$\psi = \pm 60^\circ \quad \text{when } k = 0$$

$$= \pm 180^\circ \quad \text{when } k = 1$$

$$= \pm 300^\circ \quad \text{when } k = 2$$

$$= \pm 420^\circ \quad \text{when } k = 3$$

- Since the angle repeats itself as **k** is varied, the distinct angles for the asymptotes are determined as **60°, -60°, -180°** and **180°**.
- Thus, there are three asymptotes having angles **60°, -60°, 180°**.

Construction of root loci

- **Step-3:** Determine the *asymptotes* of the root loci.
- Before we can draw these asymptotes in the complex plane, we must find the point where they intersect the real axis.
- Point of intersection of asymptotes on real axis (or centroid of asymptotes) can be find as out

$$\sigma = \frac{\sum poles - \sum zeros}{n - m}$$

Construction of root loci

- **Step-3:** Determine the *asymptotes* of the root loci.

- For $G(s)H(s) = \frac{K}{s(s+1)(s+2)}$

$$\sigma = \frac{(0 - 1 - 2) - 0}{3 - 0}$$

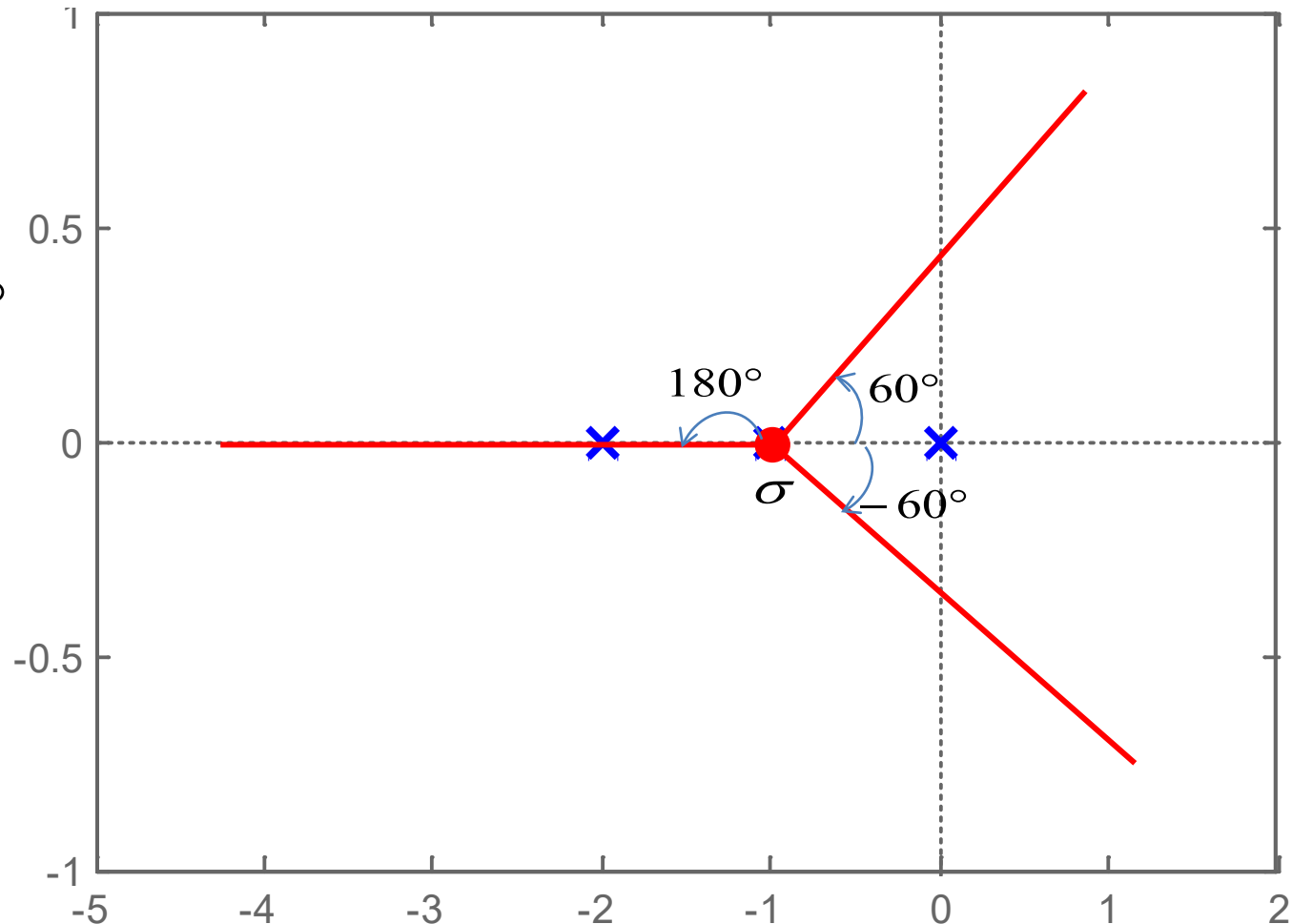
$$\sigma = \frac{-3}{3} = -1$$

Construction of root loci

- **Step-3:** Determine the *asymptotes* of the root loci.

$$\psi = 60^\circ, -60^\circ, 180^\circ$$

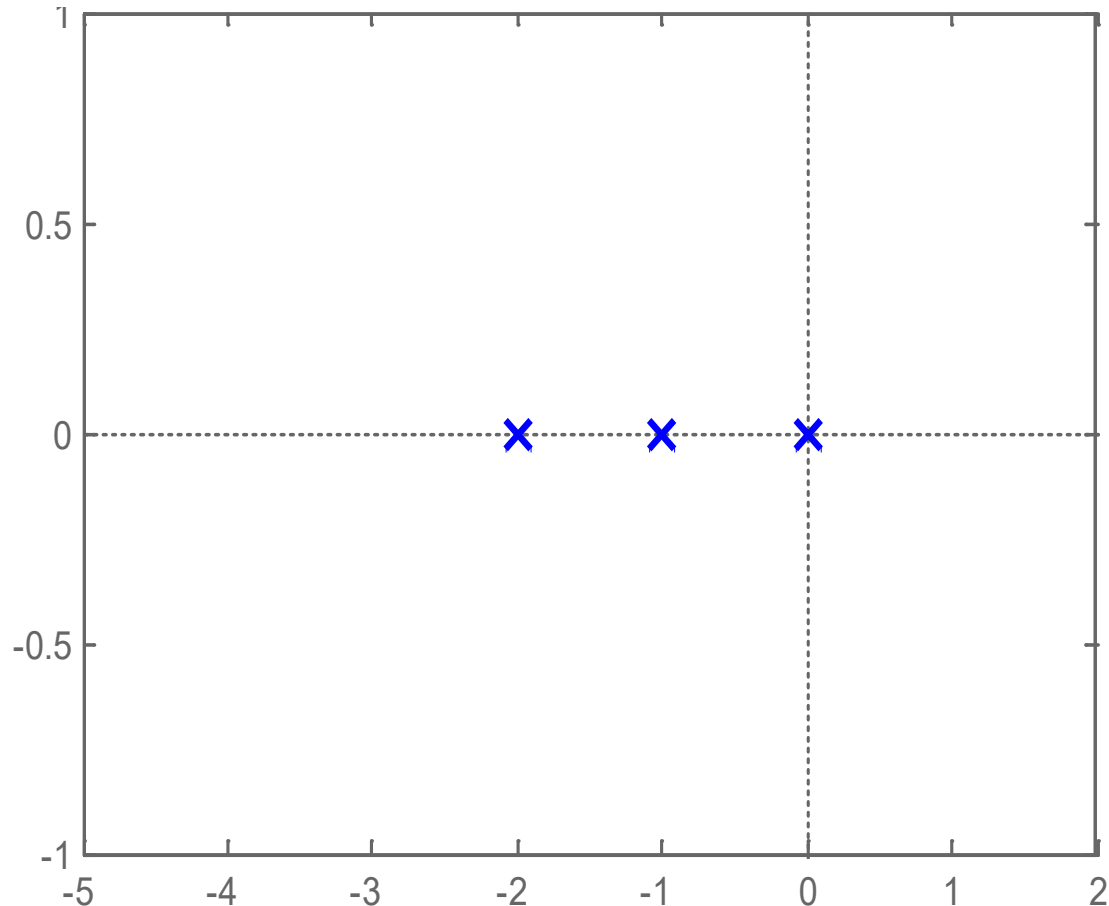
$$\sigma = -1$$



Construction of root loci

- **Step-4:** Determine the *breakaway point*.

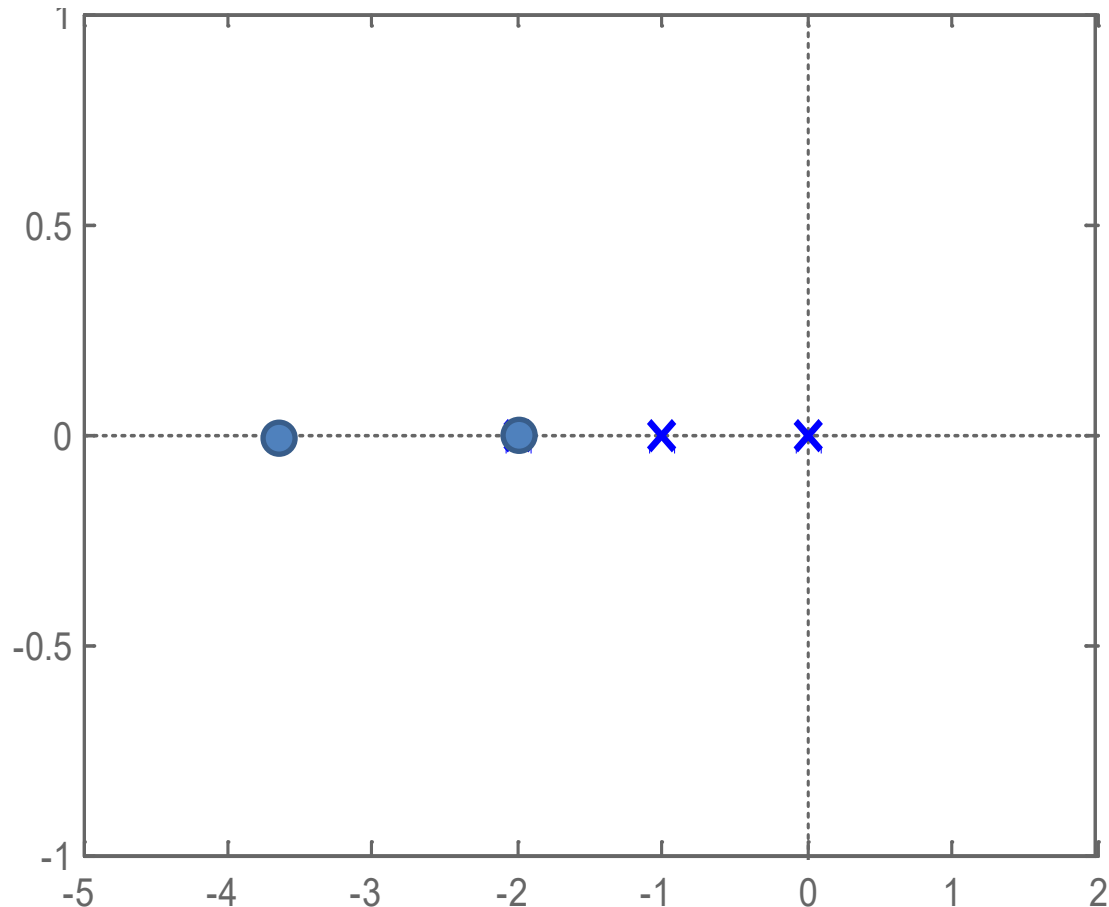
- The breakaway point corresponds to a point in the s plane where multiple roots of the characteristic equation occur.
- It is the point from which the root locus branches leave the real axis and enter the complex plane.



Construction of root loci

- **Step-4:** Determine the *break-in point*.

- The break-in point corresponds to a point in the s plane where multiple roots of the characteristic equation occur.
- It is the point where the root locus branches arrive at real axis.



Construction of root loci

- **Step-4:** Determine the *breakaway point* or *break-in point*.

- The breakaway or break-in points can be determined from the roots of

$$\frac{dK}{ds} = 0$$

- It should be noted that not all the solutions of $dK/ds=0$ correspond to actual breakaway points.
- If a point at which $dK/ds=0$ is on a root locus, it is an actual breakaway or break-in point.
- Stated differently, if at a point at which $dK/ds=0$ the value of K takes a real positive value, then that point is an actual breakaway or break-in point.

Construction of root loci

- **Step-4:** Determine the *breakaway point* or *break-in point*.

$$G(s)H(s) = \frac{K}{s(s+1)(s+2)}$$

- The characteristic equation of the system is

$$1 + G(s)H(s) = 1 + \frac{K}{s(s+1)(s+2)} = 0$$

$$\frac{K}{s(s+1)(s+2)} = -1$$

$$K = -[s(s+1)(s+2)]$$

- The breakaway point can now be determined as

$$\frac{dK}{ds} = -\frac{d}{ds}[s(s+1)(s+2)]$$

Construction of root loci

- **Step-4:** Determine the *breakaway point* or *break-in point*.

$$\frac{dK}{ds} = -\frac{d}{ds}[s(s+1)(s+2)]$$

$$\frac{dK}{ds} = -\frac{d}{ds}[s^3 + 3s^2 + 2s]$$

$$\frac{dK}{ds} = -3s^2 - 6s - 2$$

- Set $dK/ds=0$ in order to determine breakaway point.

$$-3s^2 - 6s - 2 = 0$$

$$3s^2 + 6s + 2 = 0$$

$$s = -0.4226$$

$$= -1.5774$$

Construction of root loci

- **Step-4:** Determine the *breakaway point* or *break-in point*.

$$s = -0.4226$$

$$= -1.5774$$

- Since the breakaway point must lie on a root locus between 0 and -1 , it is clear that $s = -0.4226$ corresponds to the actual breakaway point.
- Point $s = -1.5774$ is not on the root locus. Hence, this point is not an actual breakaway or break-in point.
- In fact, evaluation of the values of K corresponding to $s = -0.4226$ and $s = -1.5774$ yields

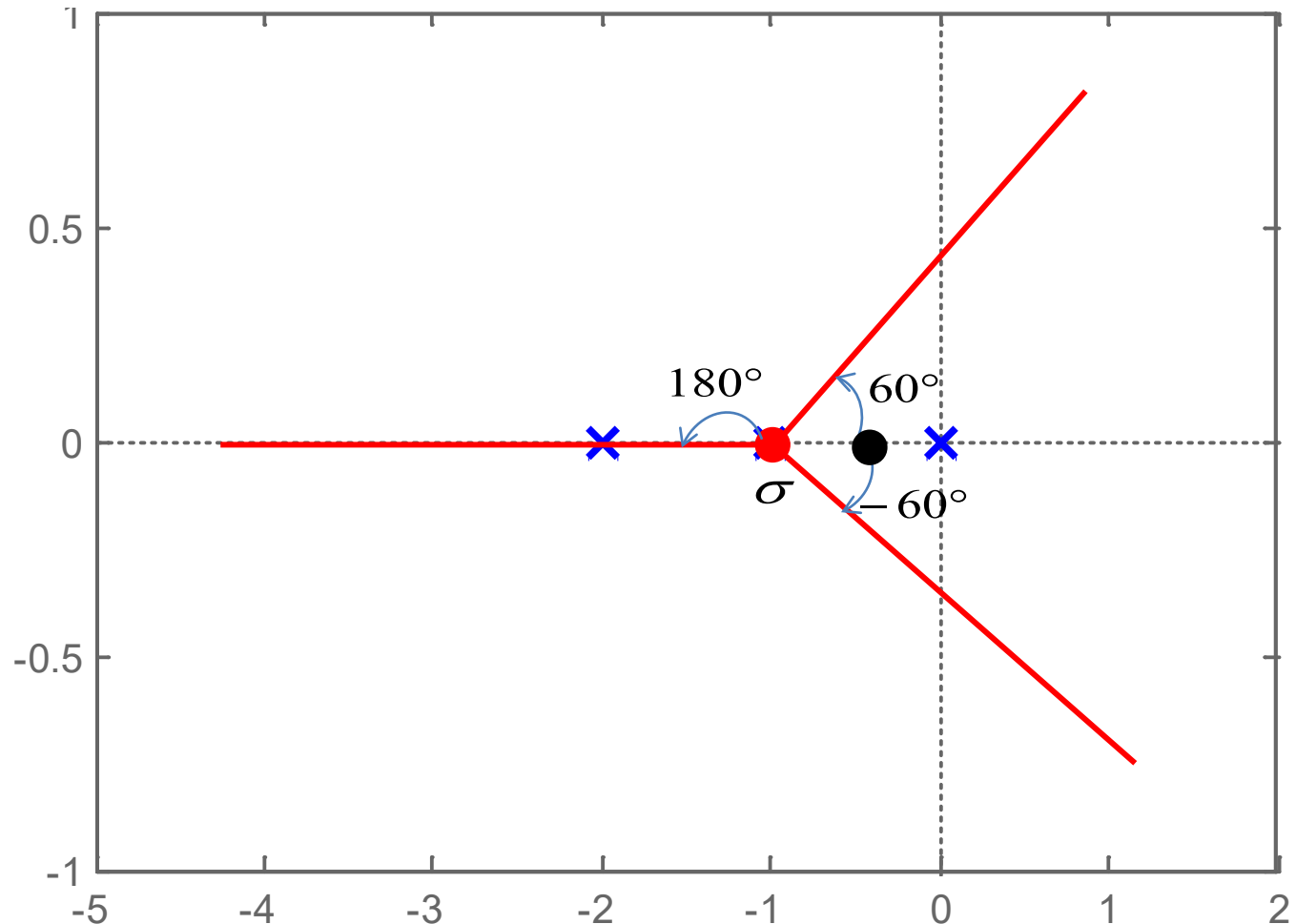
$$K = 0.3849, \quad \text{for } s = -0.4226$$

$$K = -0.3849, \quad \text{for } s = -1.5774$$

Construction of root loci

- **Step-4:** Determine the *breakaway point*.

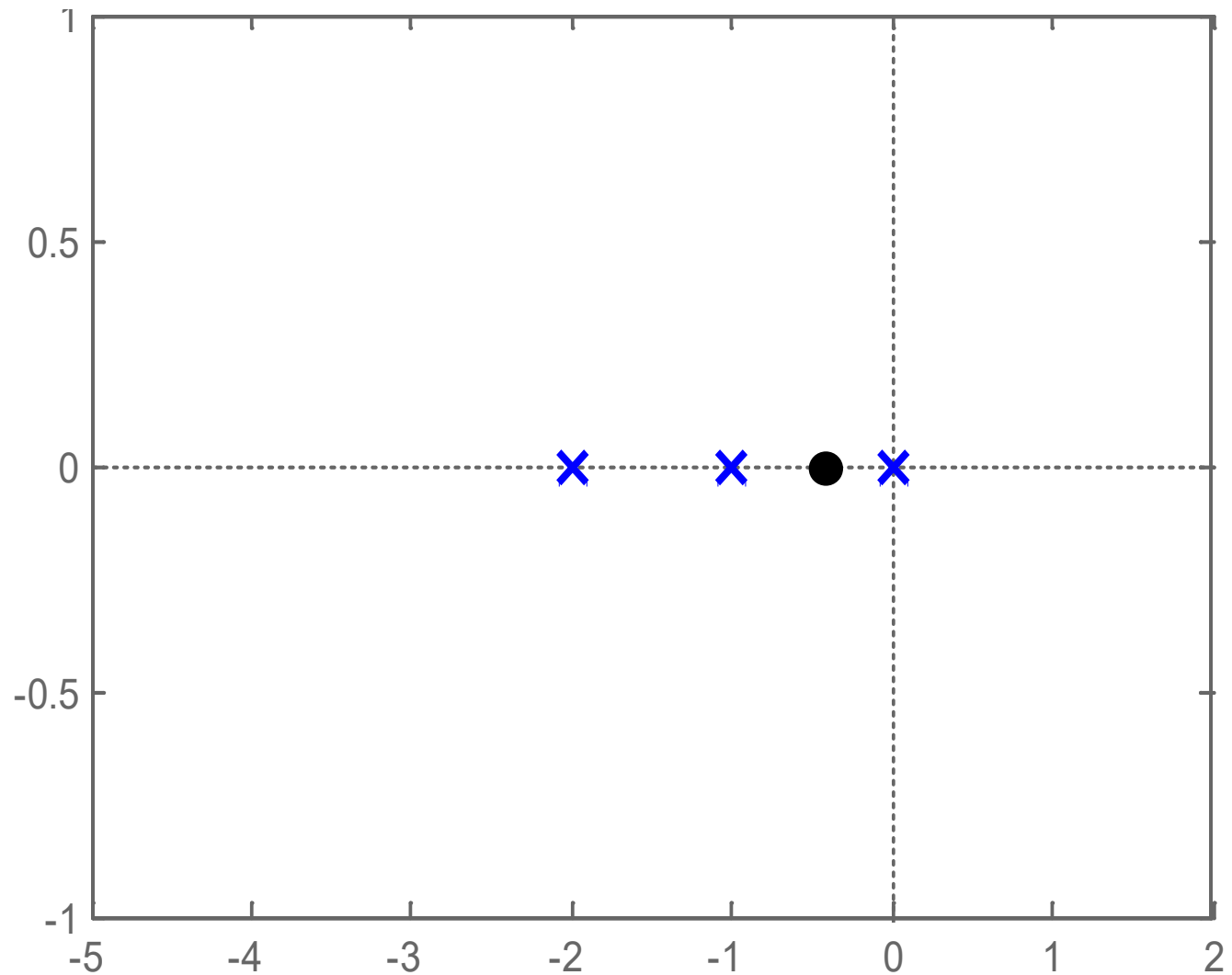
$$s = -0.4226$$



Construction of root loci

- **Step-4:** Determine the *breakaway point*.

$$s = -0.4226$$



Home Work

- Determine the Breakaway and break in points

$$KG(s)H(s) = \frac{K(s-3)(s-5)}{(s+1)(s+2)}$$

Solution

$$KG(s)H(s) = \frac{K(s-3)(s-5)}{(s+1)(s+2)} = \frac{K(s^2 - 8s + 15)}{(s^2 + 3s + 2)}$$

$$\frac{K(s^2 - 8s + 15)}{s^2 + 3s + 2} = -1$$

$$K = -\frac{(s^2 + 3s + 2)}{(s^2 - 8s + 15)}$$

- Differentiating K with respect to s and setting the derivative equal to zero yields;

$$\frac{dK}{ds} = -\frac{[(s^2 - 8s + 15)(2s + 3) - (s^2 + 3s + 2)(2s - 8)]}{(s^2 - 8s + 15)^2} = 0$$

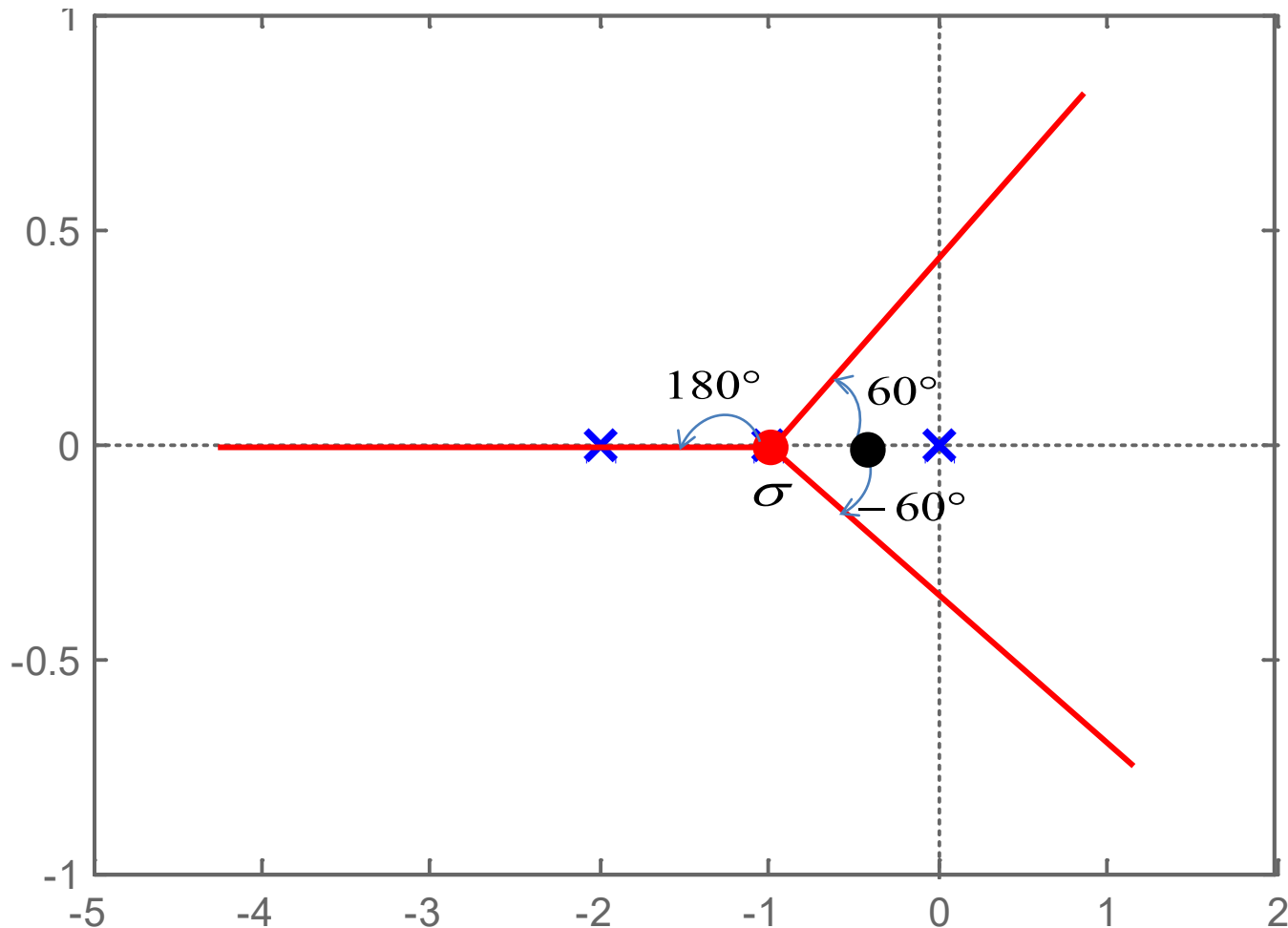
$$11s^2 - 26s - 61 = 0$$

Hence, solving for s , we find the break-away and break-in points;

$$s = -1.45 \text{ and } 3.82$$

Construction of root loci

- **Step-5:** Determine the points where root loci cross the imaginary axis.



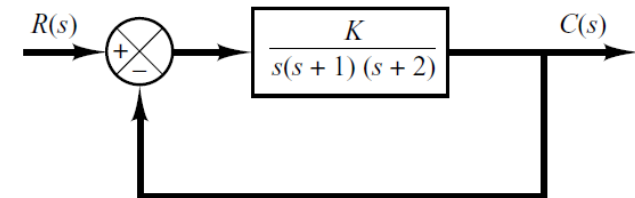
Construction of root loci

- **Step-5:** Determine the points where root loci cross the imaginary axis.
 - These points can be found by use of Routh's stability criterion.
 - Since the characteristic equation for the present system is

$$s^3 + 3s^2 + 2s + K = 0$$

- The Routh Array Becomes

s^3	1	2
s^2	3	K
s^1	$\frac{6 - K}{3}$	
s^0	K	



Construction of root loci

- **Step-5:** Determine the points where root loci cross the imaginary axis.
- The value(s) of **K** that makes the system marginally stable is **6**.
- The crossing points on the imaginary axis can then be found by solving the auxiliary equation obtained from the s^2 row, that is,

$$3s^2 + K = 3s^2 + 6 = 0$$

- Which yields

$$s = \pm j\sqrt{2}$$

s^3	1	2
s^2	3	K
s^1	$\frac{6-K}{3}$	
s^0	K	

$K=6$

Construction of root loci

- **Step-5:** Determine the points where root loci cross the imaginary axis.
- An alternative approach is to let $s=j\omega$ in the characteristic equation, equate both the real part and the imaginary part to zero, and then solve for ω and K .
- For present system the characteristic equation is

$$s^3 + 3s^2 + 2s + K = 0$$

$$(j\omega)^3 + 3(j\omega)^2 + 2j\omega + K = 0$$

$$(K - 3\omega^2) + j(2\omega - \omega^3) = 0$$

Construction of root loci

إلى هنا
ينتهي

- **Step-5:** Determine the points where root loci cross the imaginary axis.

$$(K - 3\omega^2) + j(2\omega - \omega^3) = 0$$

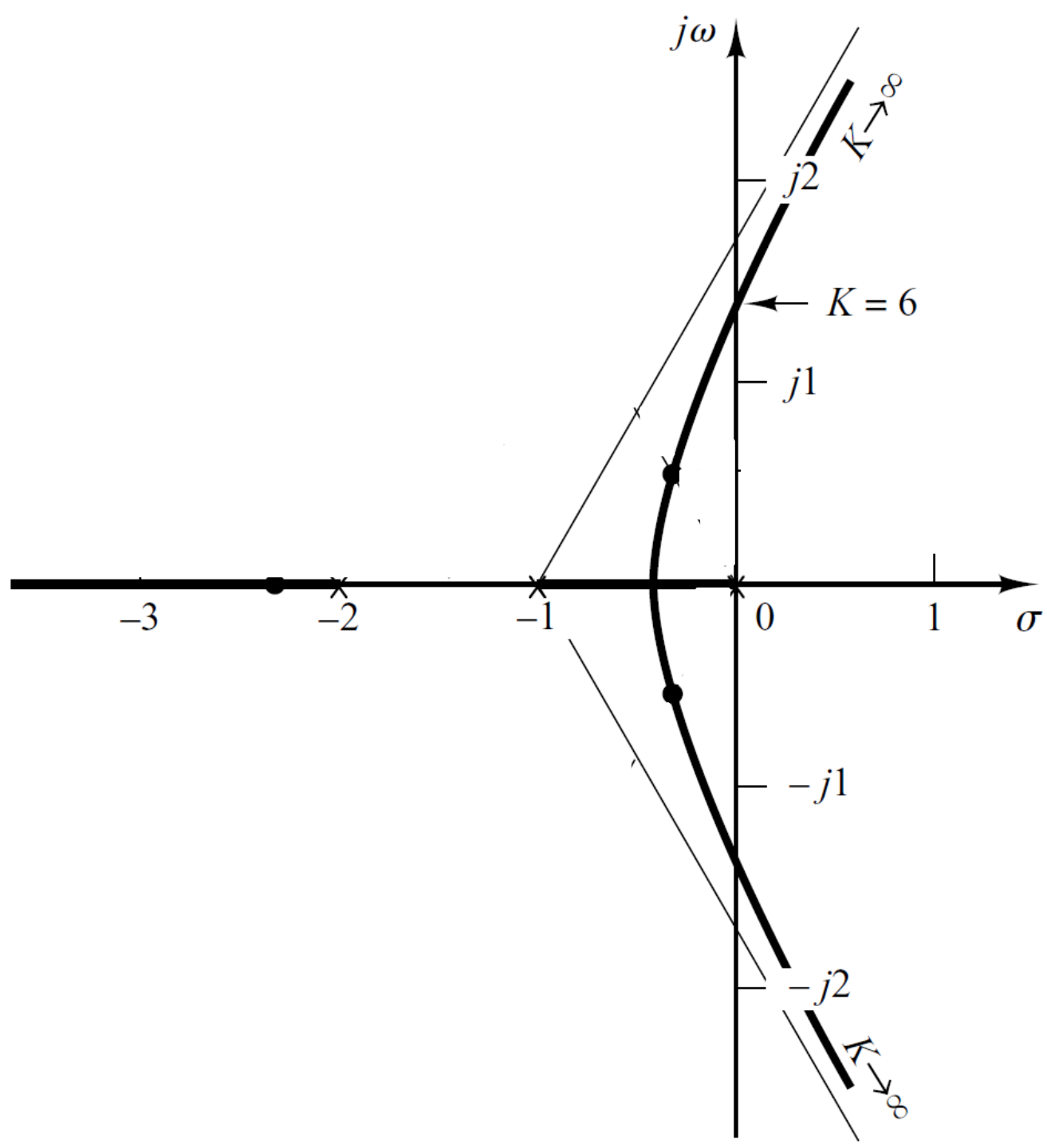
- Equating both real and imaginary parts of this equation to zero

$$(2\omega - \omega^3) = 0$$

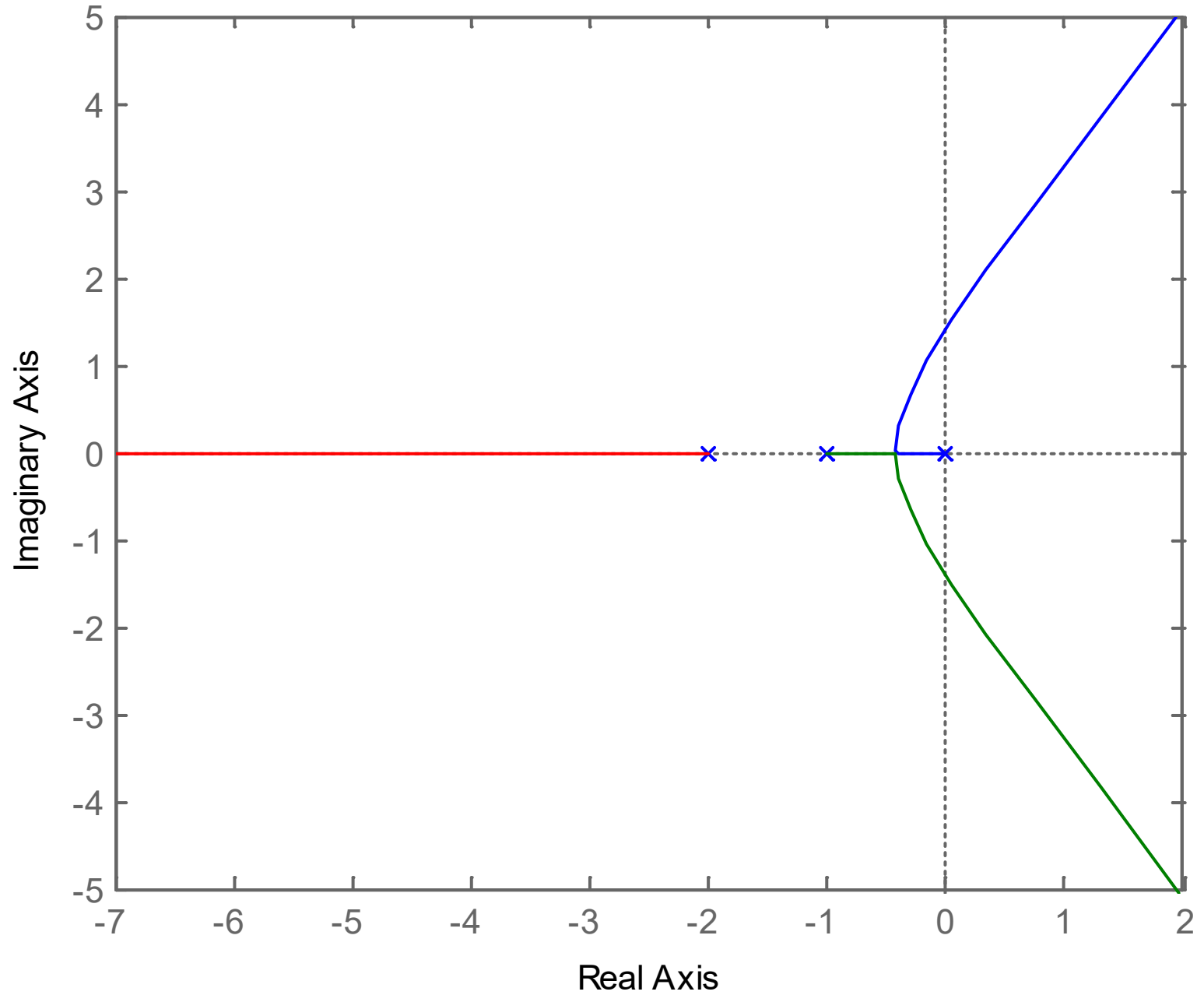
$$(K - 3\omega^2) = 0$$

- Which yields

$$\omega = \pm\sqrt{2}, \quad K = 6 \quad \text{or} \quad \omega = 0, \quad K = 0$$

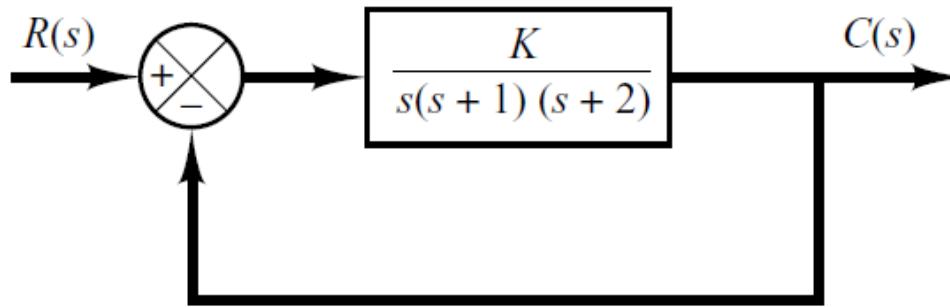


Root Locus



Example#1

- Consider following unity feedback system.



من هنا

- Determine the value of K such that the damping ratio of a pair of dominant complex-conjugate closed-loop poles is 0.5.

$$\zeta = 0.5 = \cos \theta$$

$$\theta = \cos^{-1} 0.5$$

$$\theta = 60^\circ$$

$$G(s)H(s) = \frac{K}{s(s+1)(s+2)}$$

Example#1

- The damping ratio of **0.5** corresponds to

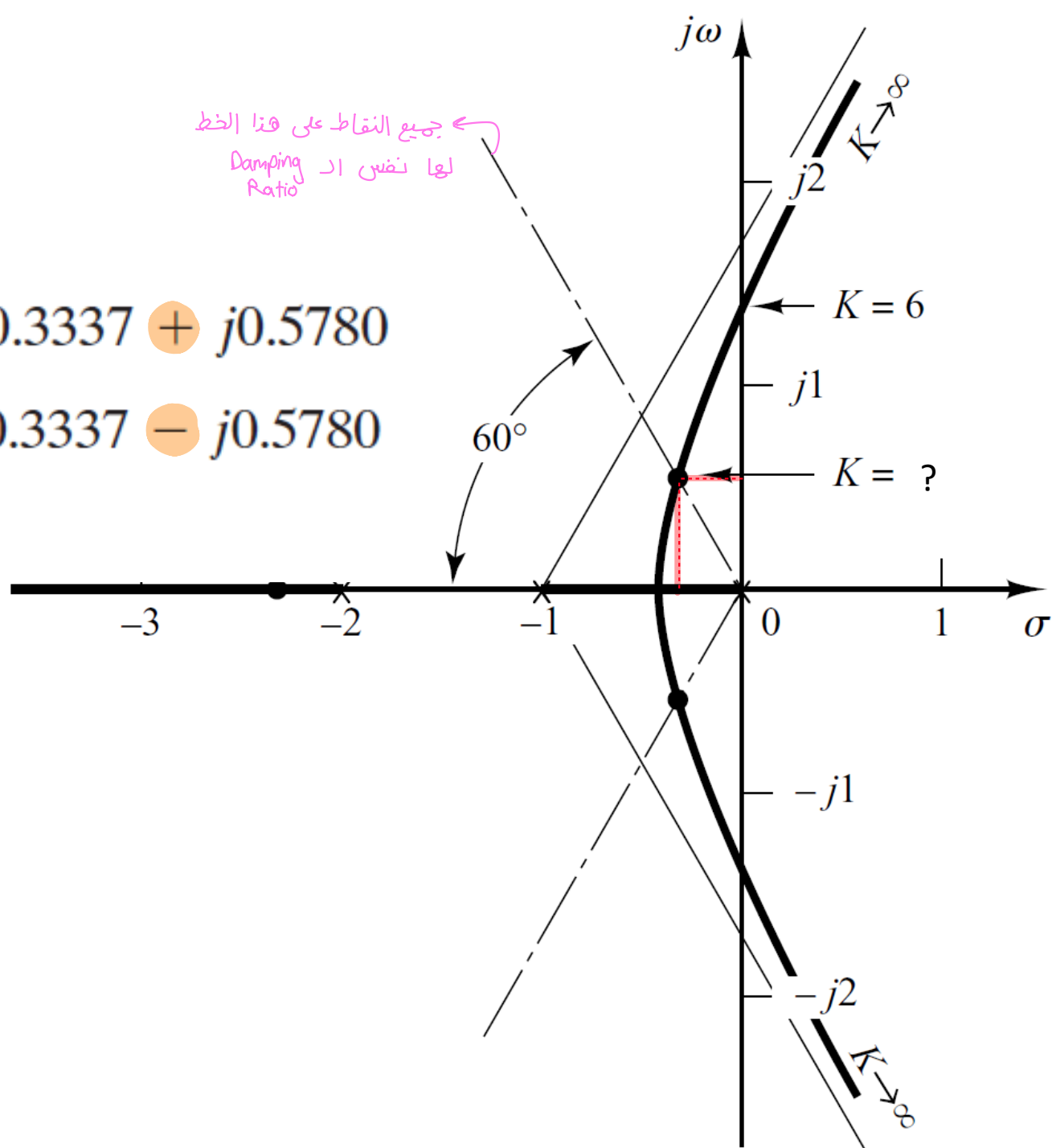
$$\zeta = \cos \theta$$

$$\theta = \cos^{-1} \zeta$$

$$\theta = \cos^{-1}(0.5) = 60^\circ$$

$$s_1 = -0.3337 + j0.5780$$

$$s_2 = -0.3337 - j0.5780$$



Example#1

- The value of K that yields such poles is found from the magnitude condition

$$\left| \frac{K}{s(s+1)(s+2)} \right|_{s=-0.3337+j0.5780} = 1$$

$$\begin{aligned} K &= |s(s+1)(s+2)|_{s=-0.3337+j0.5780} \\ &= 1.0383 \end{aligned}$$

$$\left| \frac{K}{s(s+1)(s+2)} \right|_{s=-0.3337+j0.5780} = 1$$

$$\left| \frac{K}{(-0.3337+j0.5780) \times (1-0.3337+j0.5780) (2-0.3337+j0.5780)} \right| = 1$$

← ستان اطلع |magnitude|

on calculator

→ بخطها complex بالآول

↓
Shift → $\boxed{\text{Abs}}$

و به خل

$$|-0.3337 + j0.5780|$$

$$= 0.66741$$

و هكذا لباقي الاجزاء و بينهم ضرب

$$\left| \frac{K}{0.66741 \times 0.8820 \times 1.7637} \right| = 1$$

$$\frac{K}{1.0382} = 1$$

$$K = 1.0382$$

Root locus on Matlab

Example#1

- The value of K that yields such poles is found from the magnitude condition

$$\left| \frac{K}{s(s+1)(s+2)} \right|_{s=-0.3337+j0.5780} = 1$$

$$K = |s(s+1)(s+2)|_{s=-0.3337+j0.5780} = 1.0383$$

$$S = tf('s')$$

$$g = 1 / (s * (s+1) * (s+2))$$

$$rlocus(g)$$

أو
عن طريق

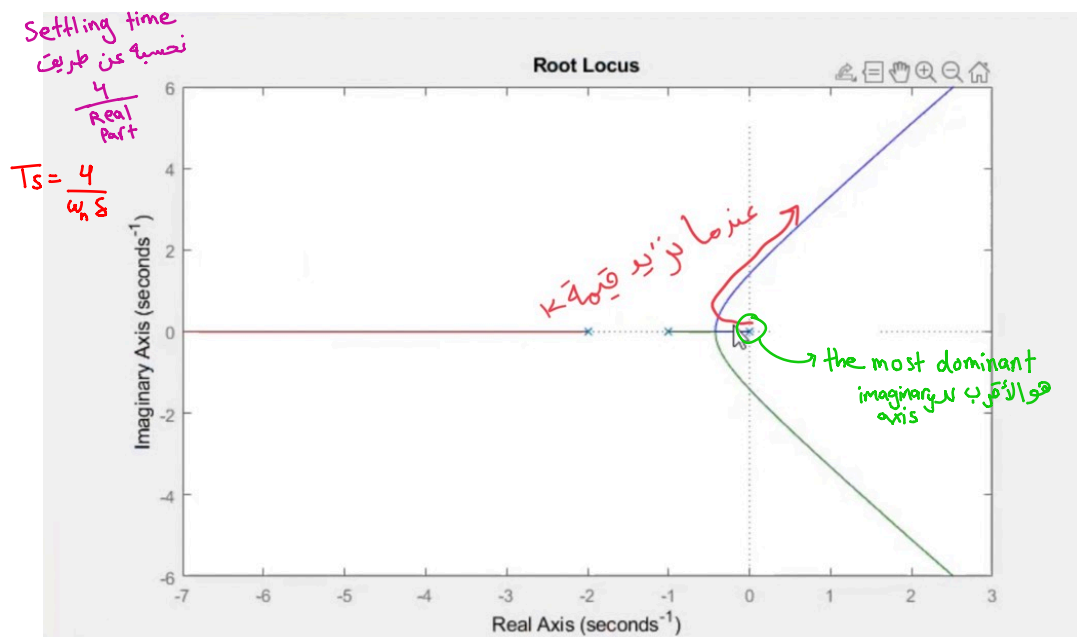
$$sisotool(g)$$

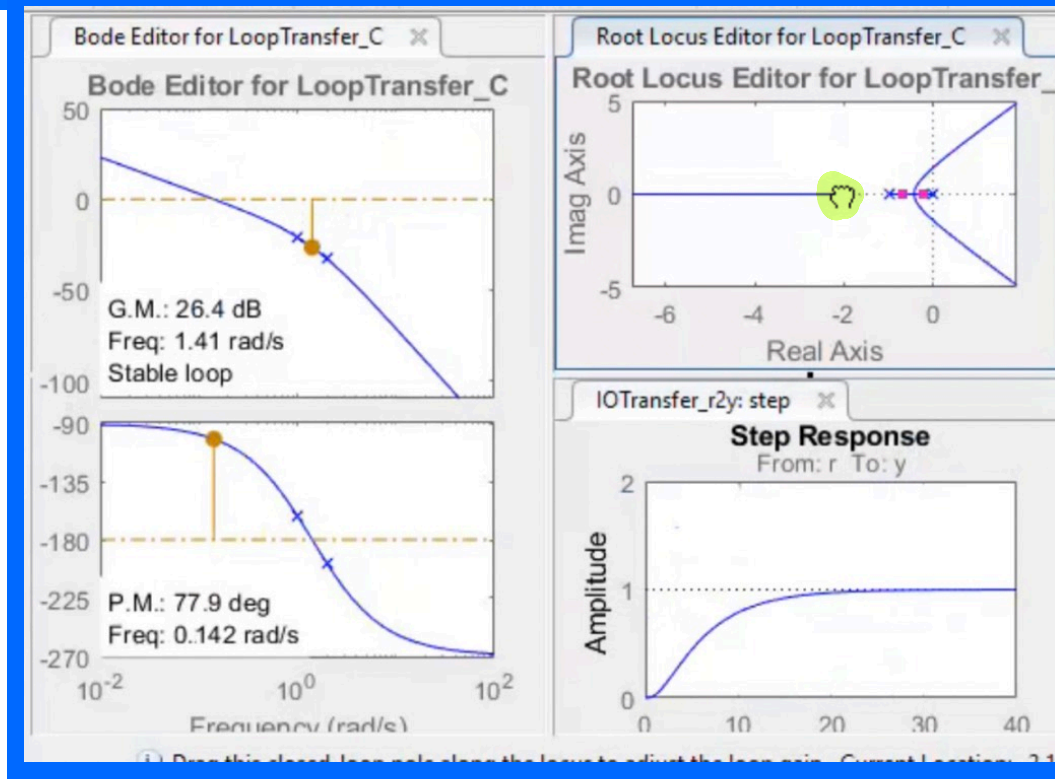
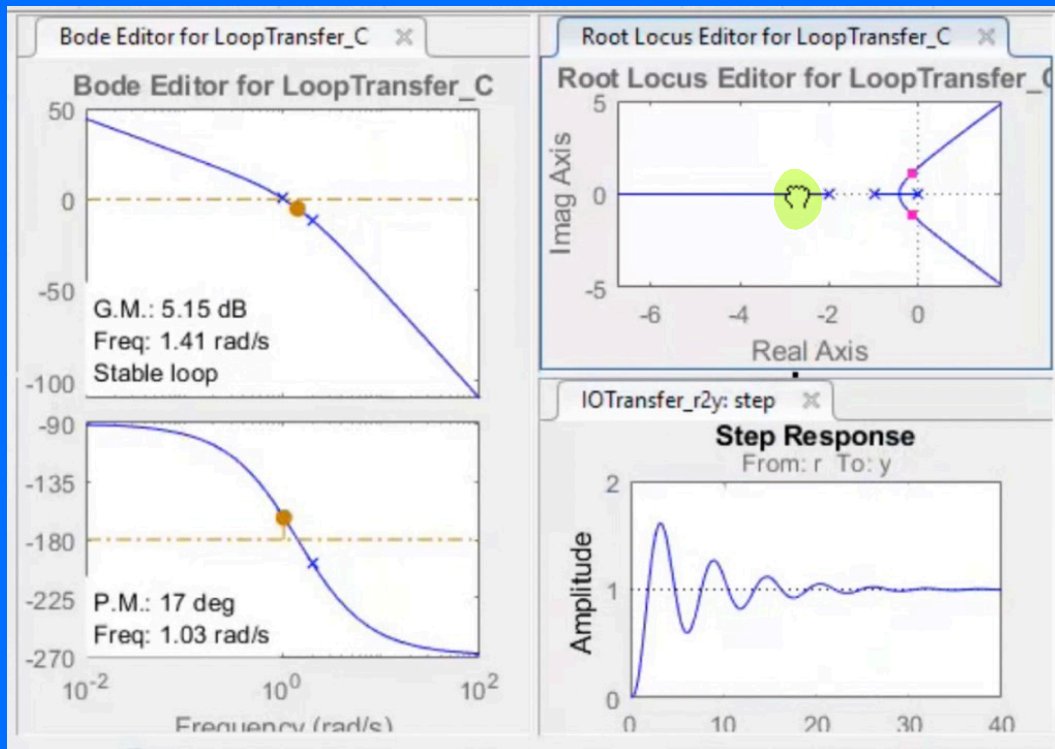
تُعطيني
Response

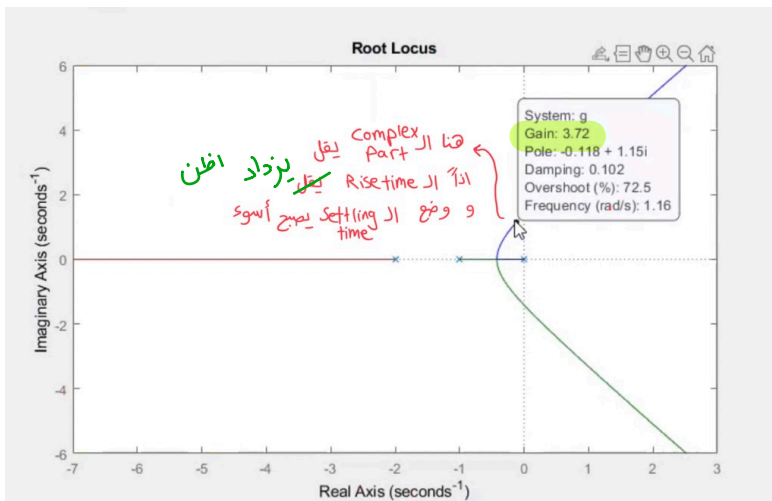
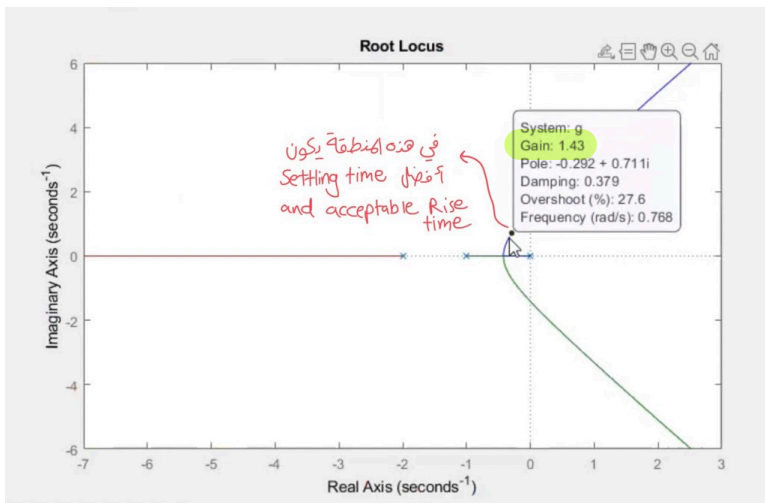
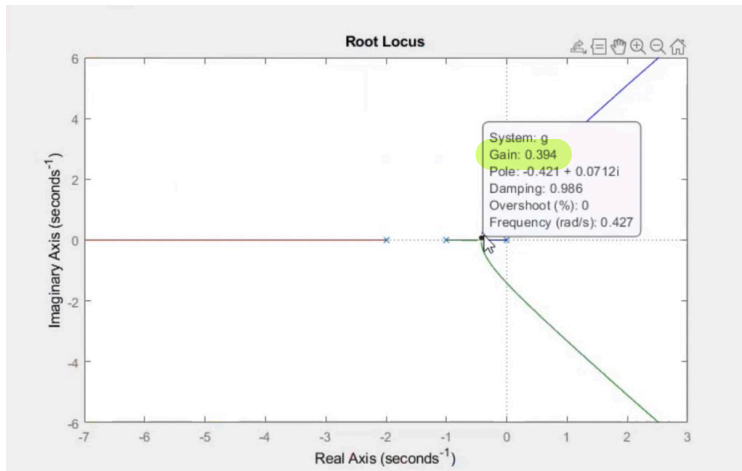
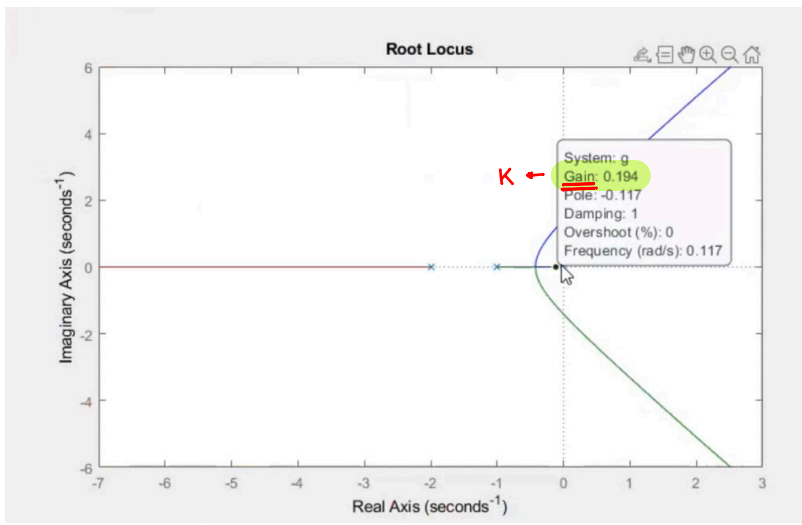
Root locus * تبدأ من جذور المقام عندما K=0

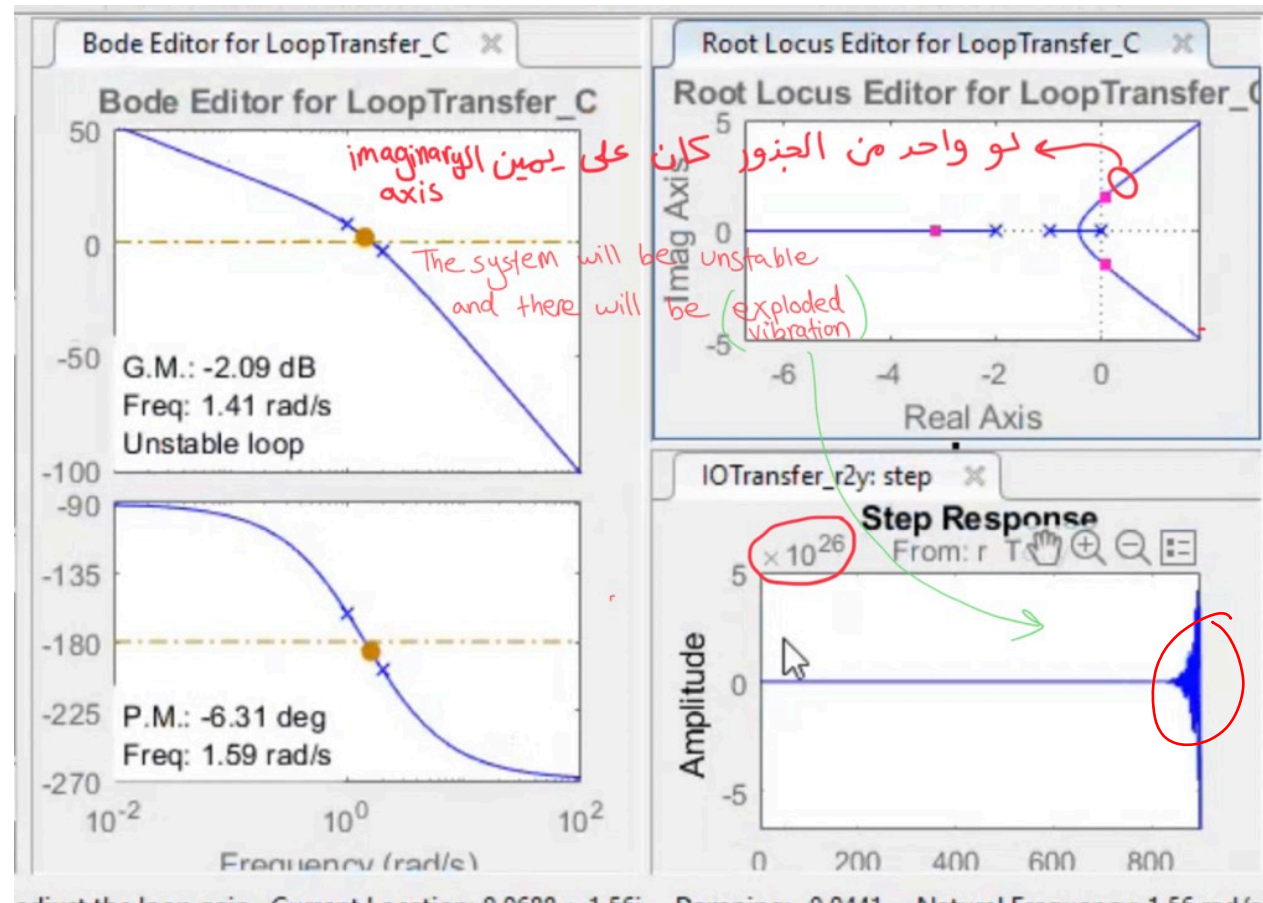
* كلما قلت الزاوية بزيادة ال cos تبعها و بزيادة ال Damping Ratio

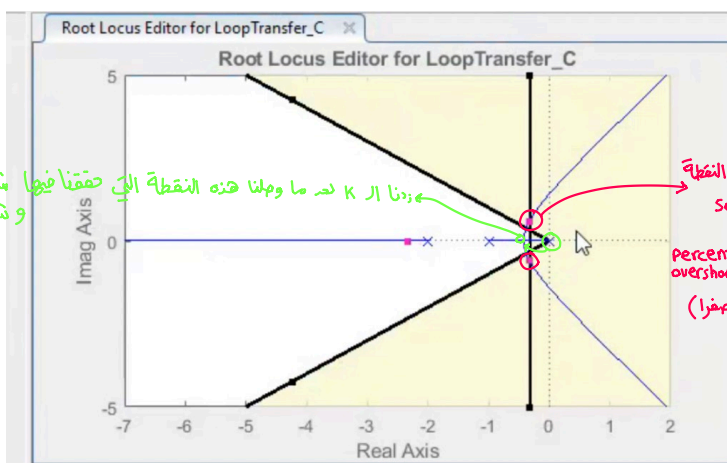
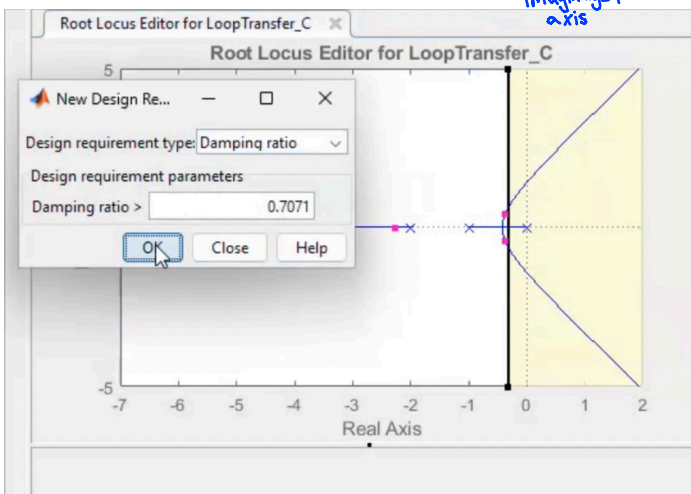
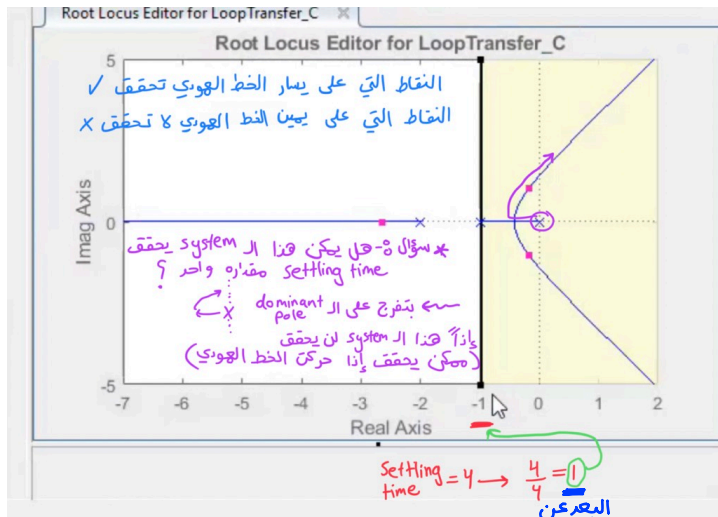
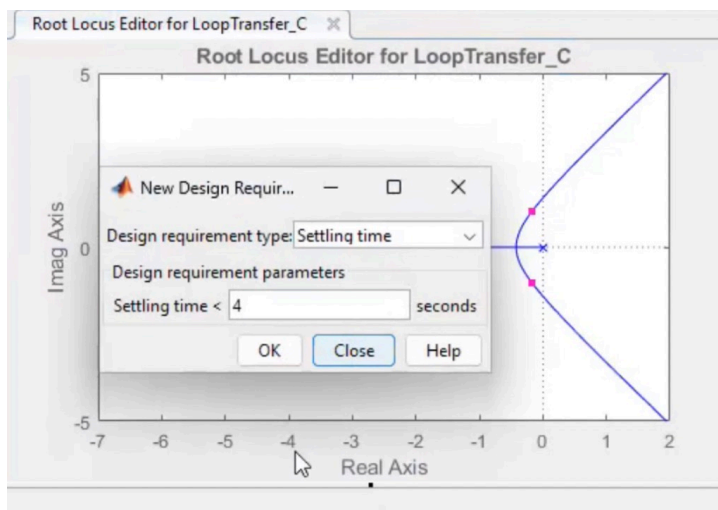
* لها نقال ال complex part ال Rise time يزداد وال Settling time يقل

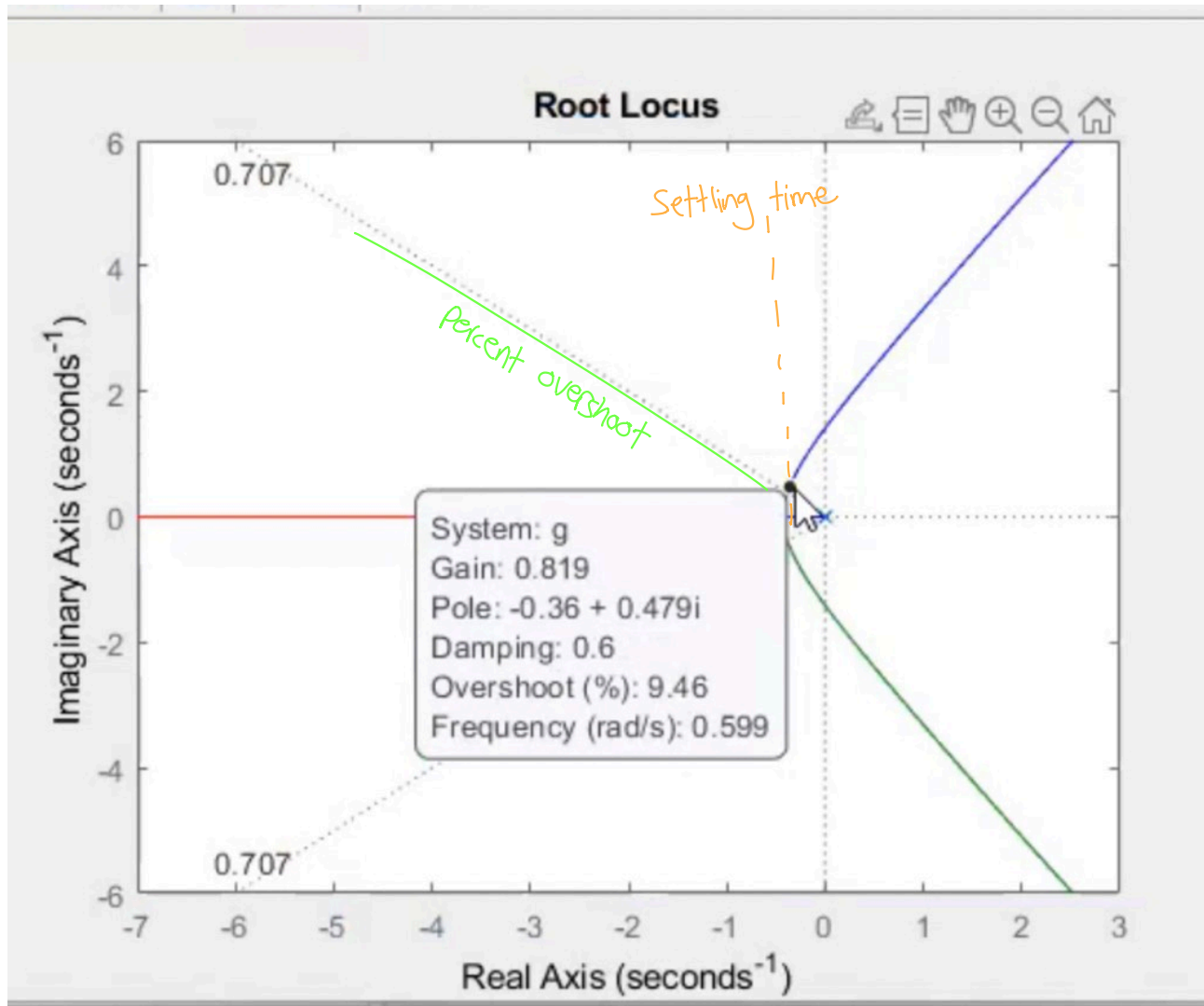




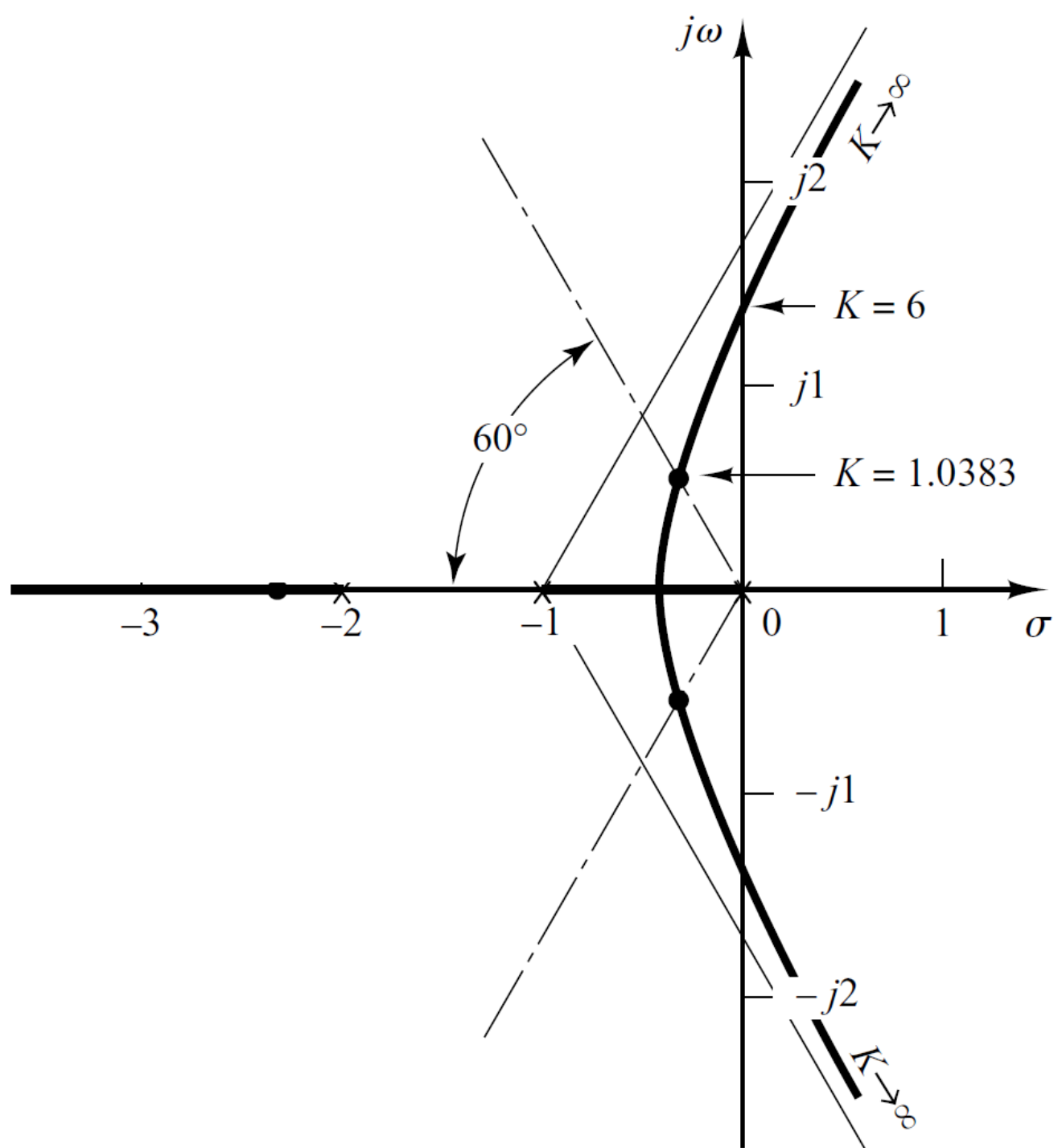








بختار قيمة K بين K_1 و K_2



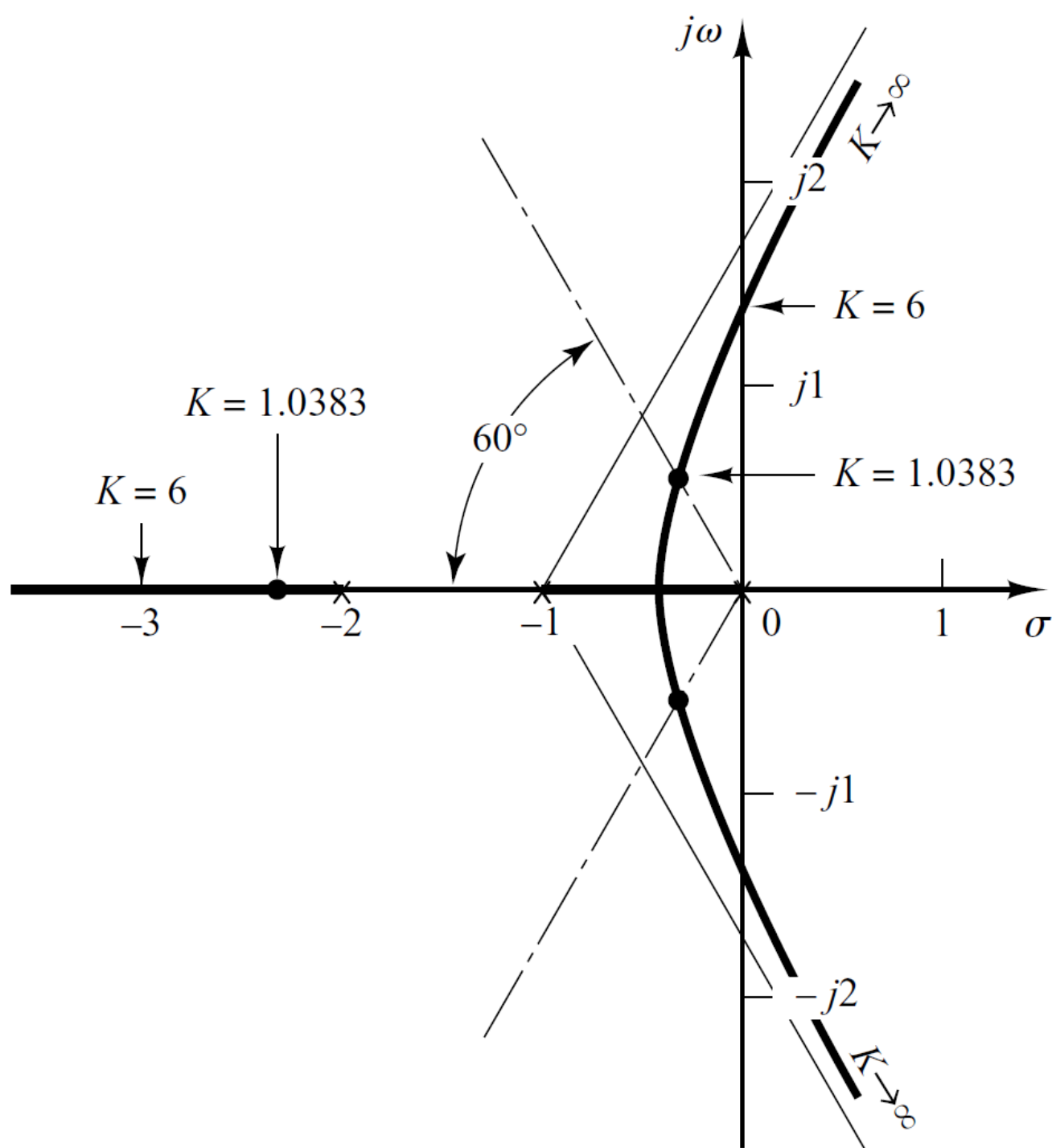
Example#1

- The third closed loop pole at $K=1.0383$ can be obtained as

$$1 + G(s)H(s) = 1 + \frac{K}{s(s+1)(s+2)} = 0$$

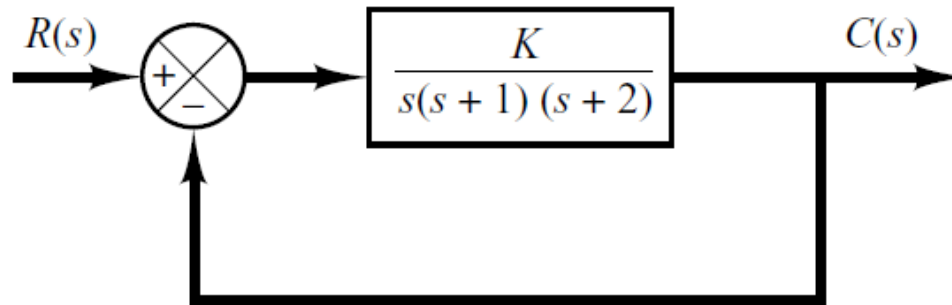
$$1 + \frac{1.0383}{s(s+1)(s+2)} = 0$$

$$s(s+1)(s+2) + 1.0383 = 0$$



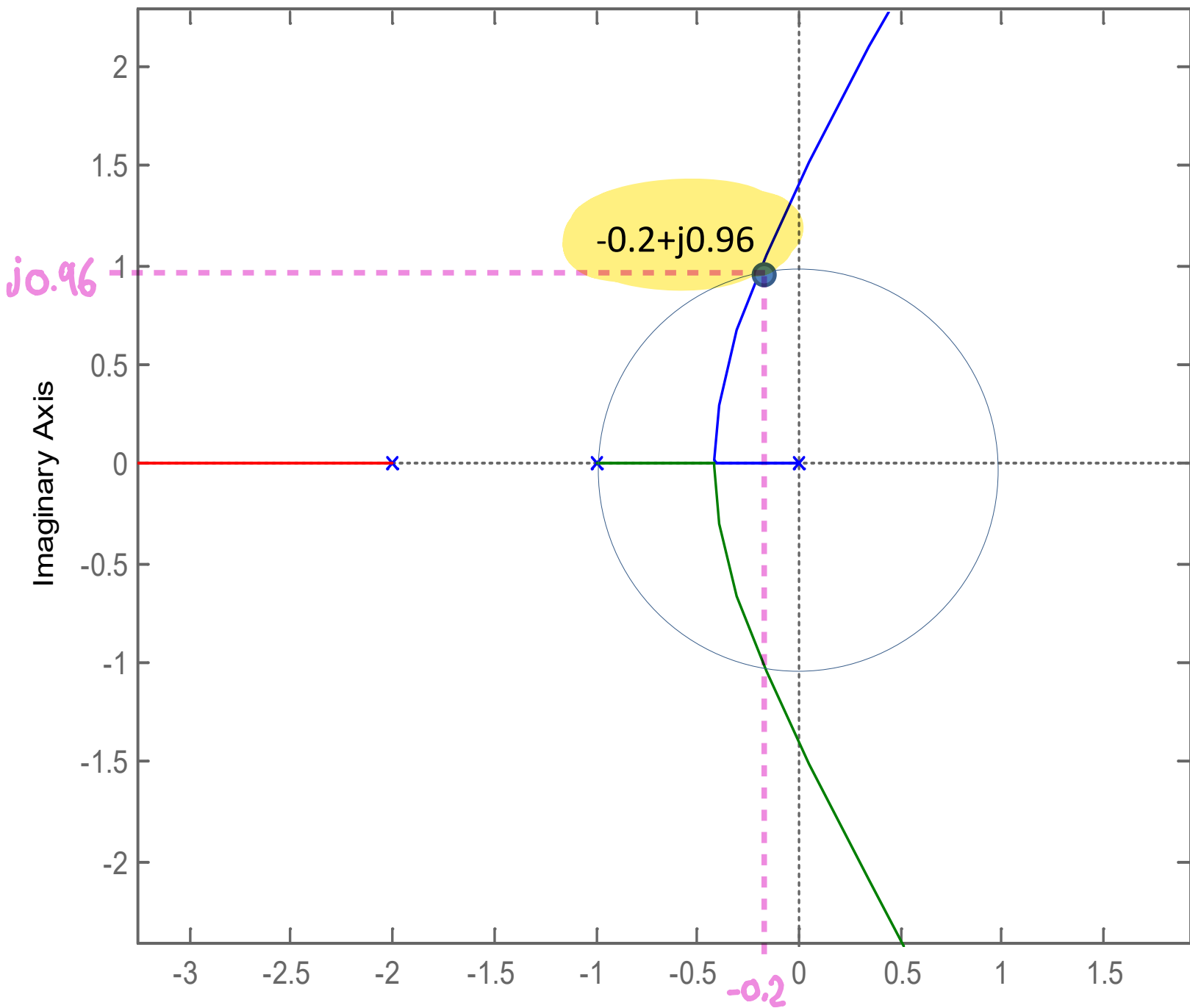
Home Work

- Consider following unity feedback system.



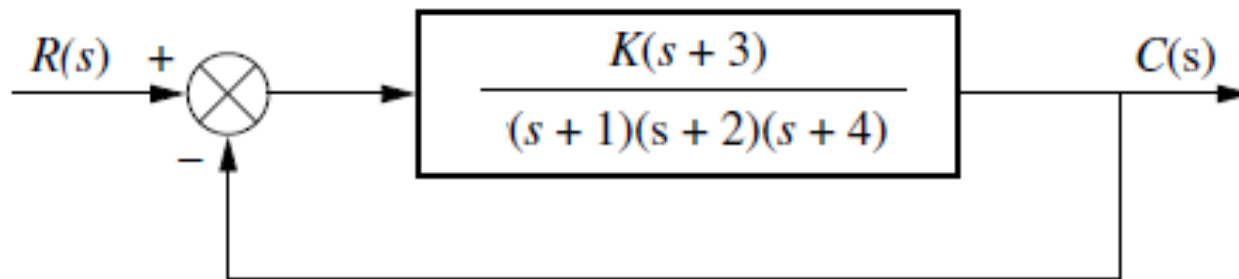
- Determine the value of K such that the natural undamped frequency of dominant complex-conjugate closed-loop poles is 1 rad/sec. $\omega_n = 1 \text{ rad/sec}$

$$G(s)H(s) = \frac{K}{s(s+1)(s+2)}$$



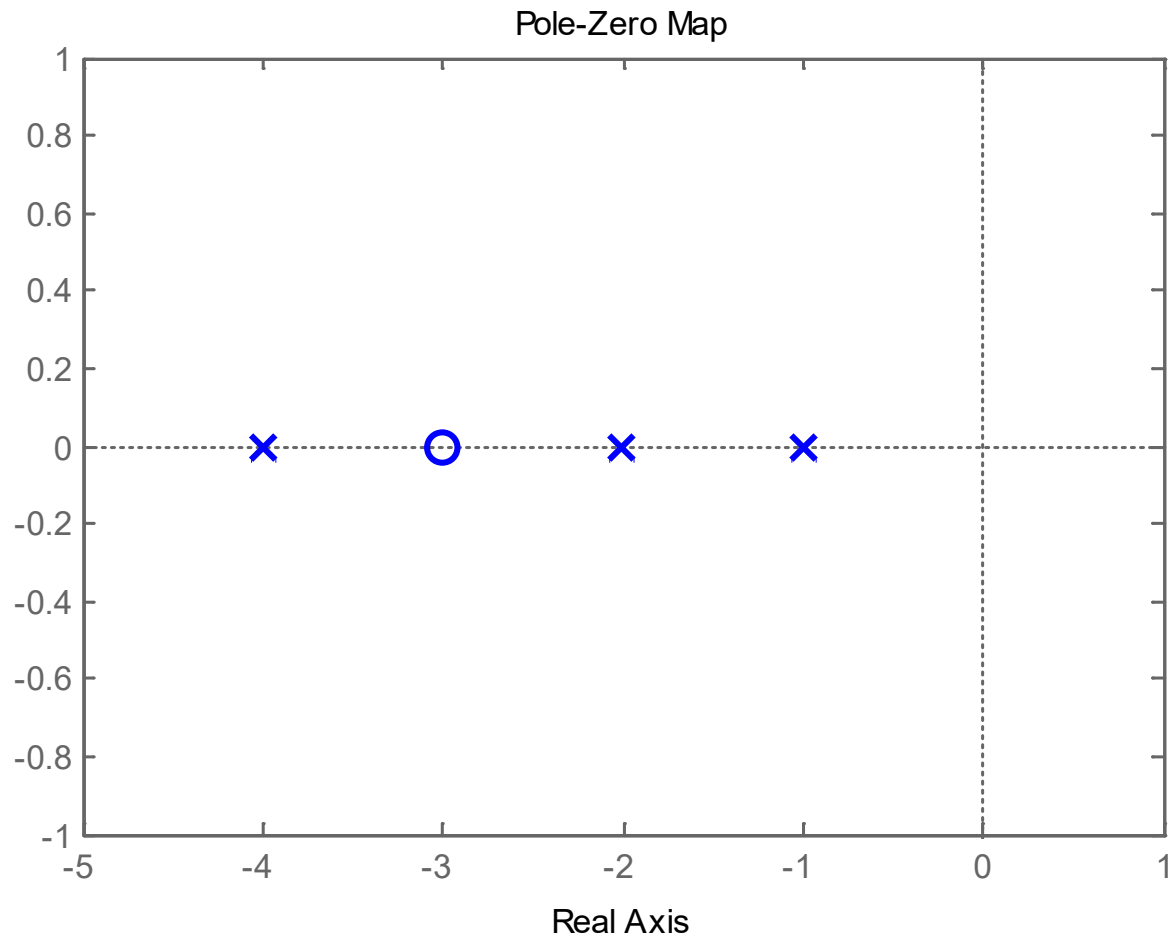
Example#2

- Sketch the root locus of following system and determine the location of dominant closed loop poles to yield maximum overshoot in the step response less than 30%.



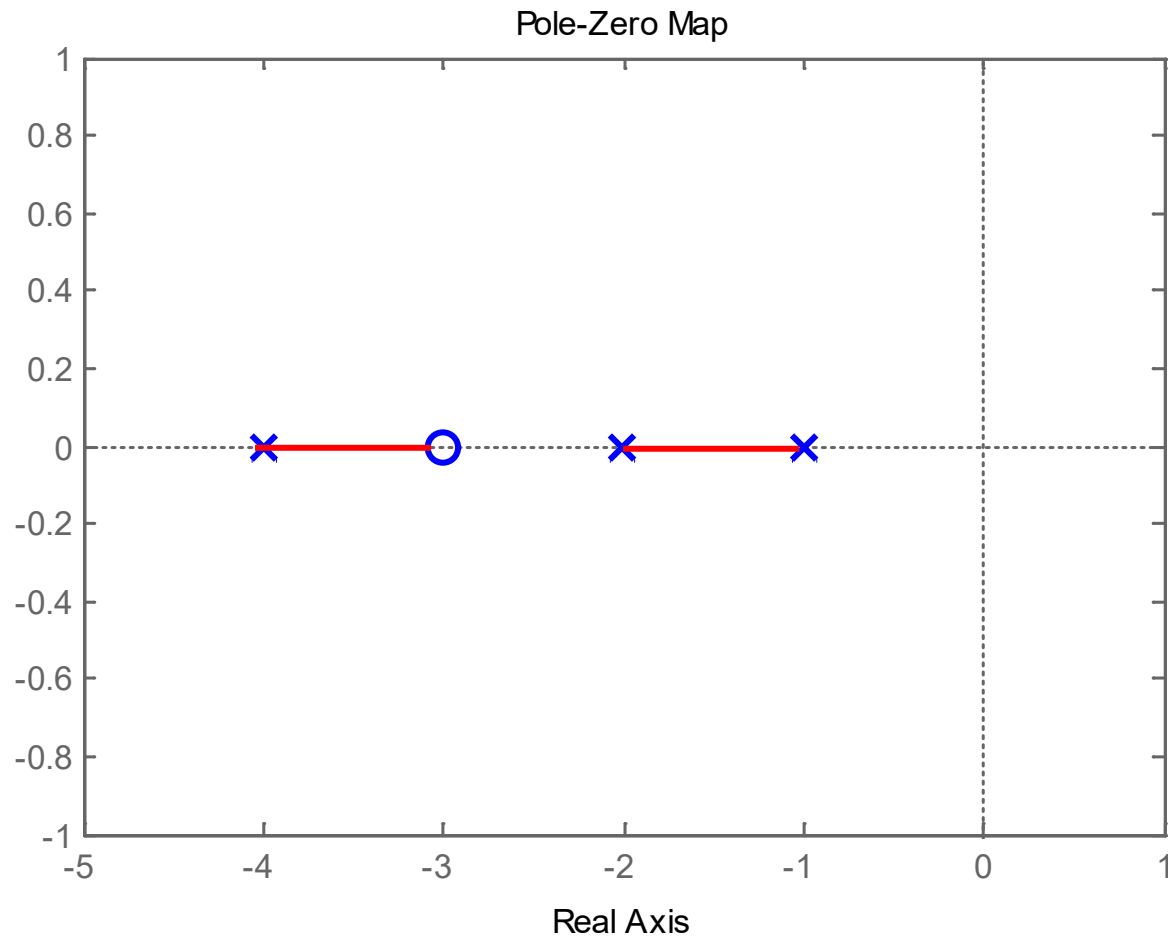
Example#2

- Step-1: Pole-Zero Map



Example#2

- Step-2: Root Loci on Real axis

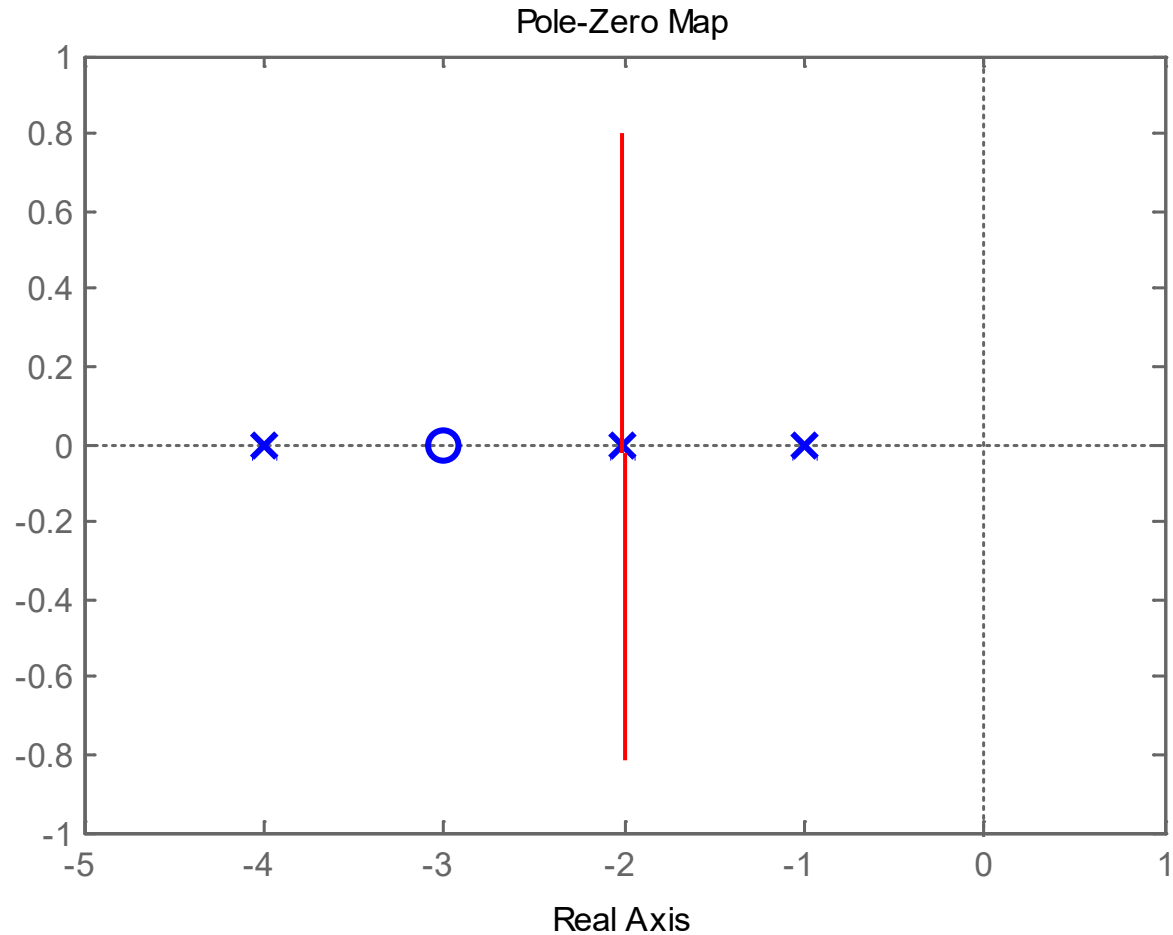


Example#2

- Step-3: Asymptotes

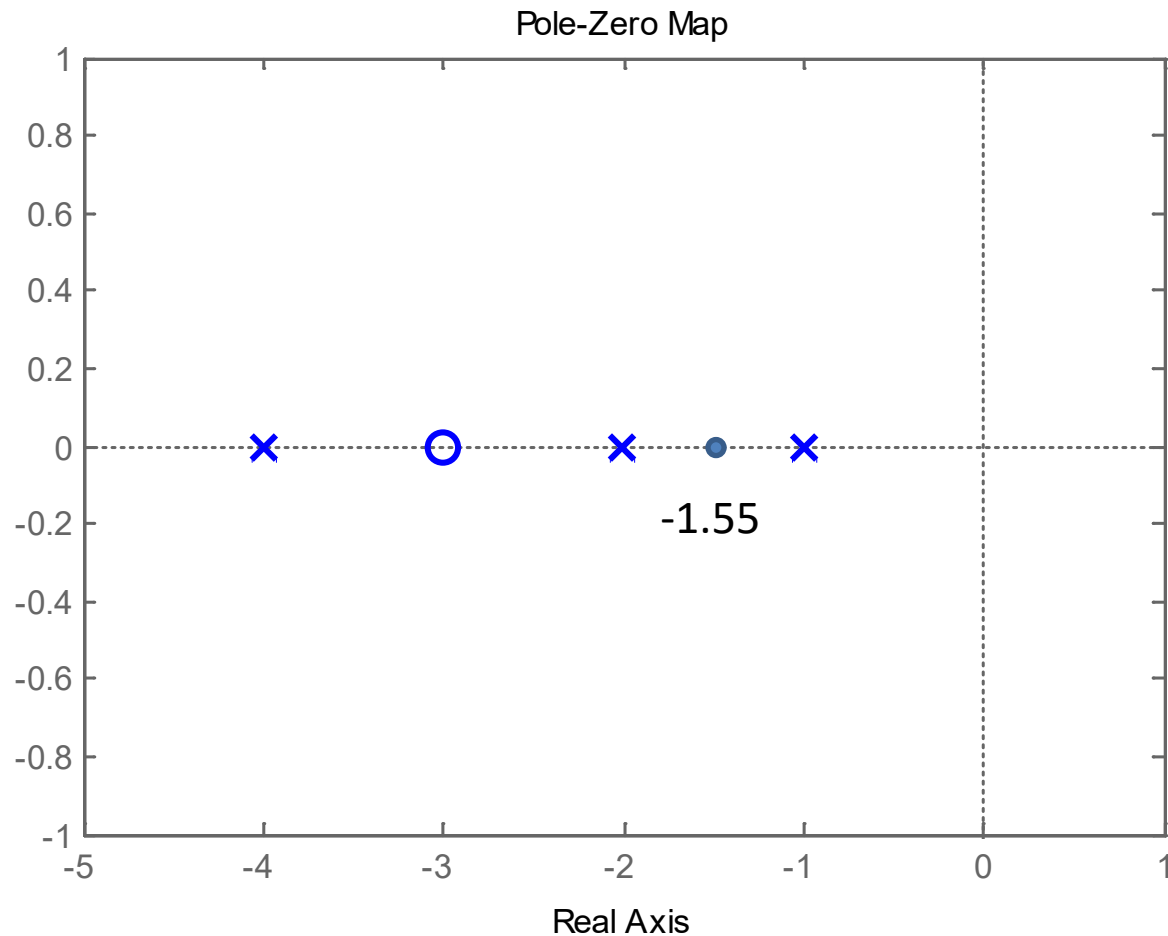
$$\psi = \pm 90^\circ$$

$$\sigma = -2$$

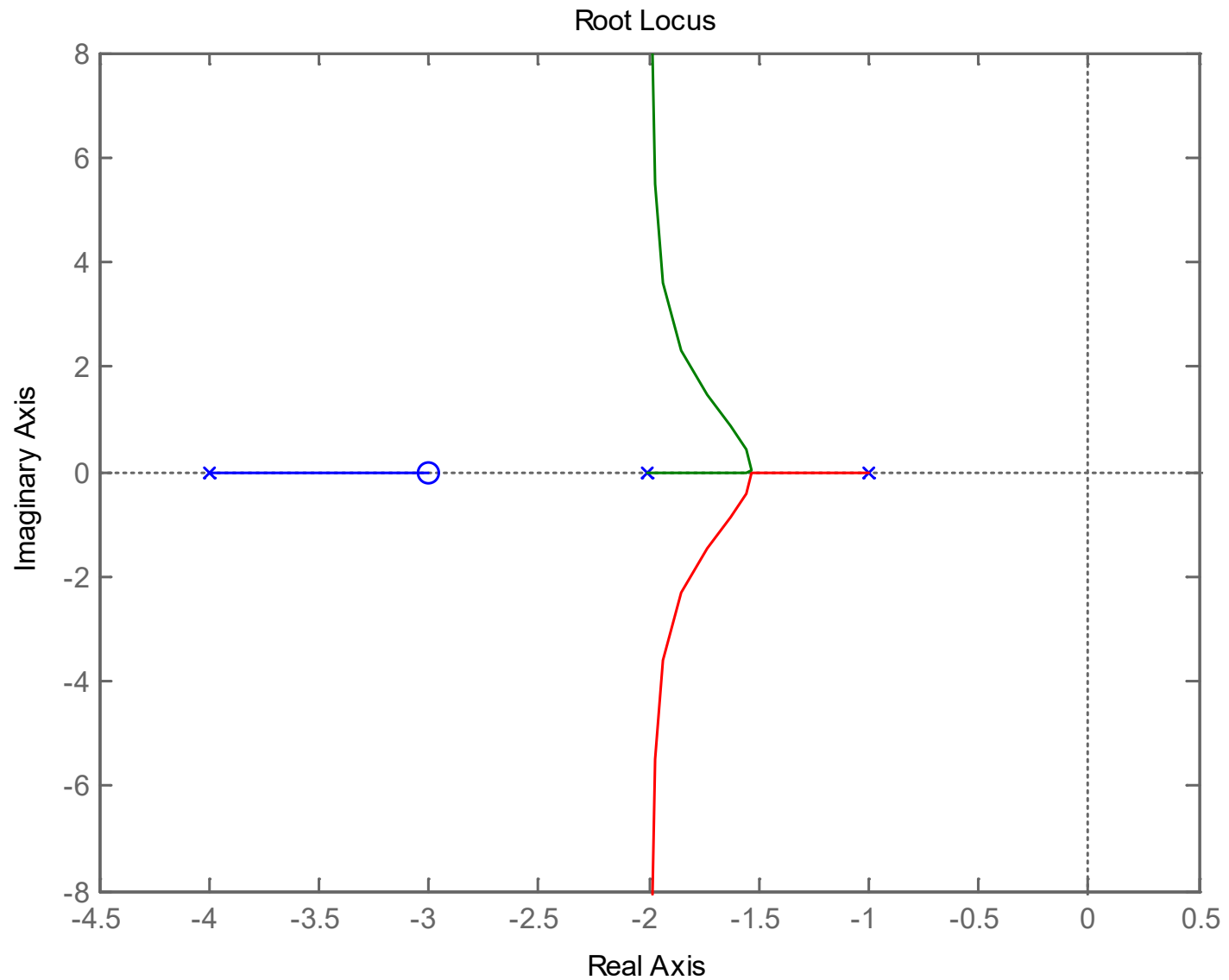


Example#2

- Step-4: breakaway point



Example#2



Example#2

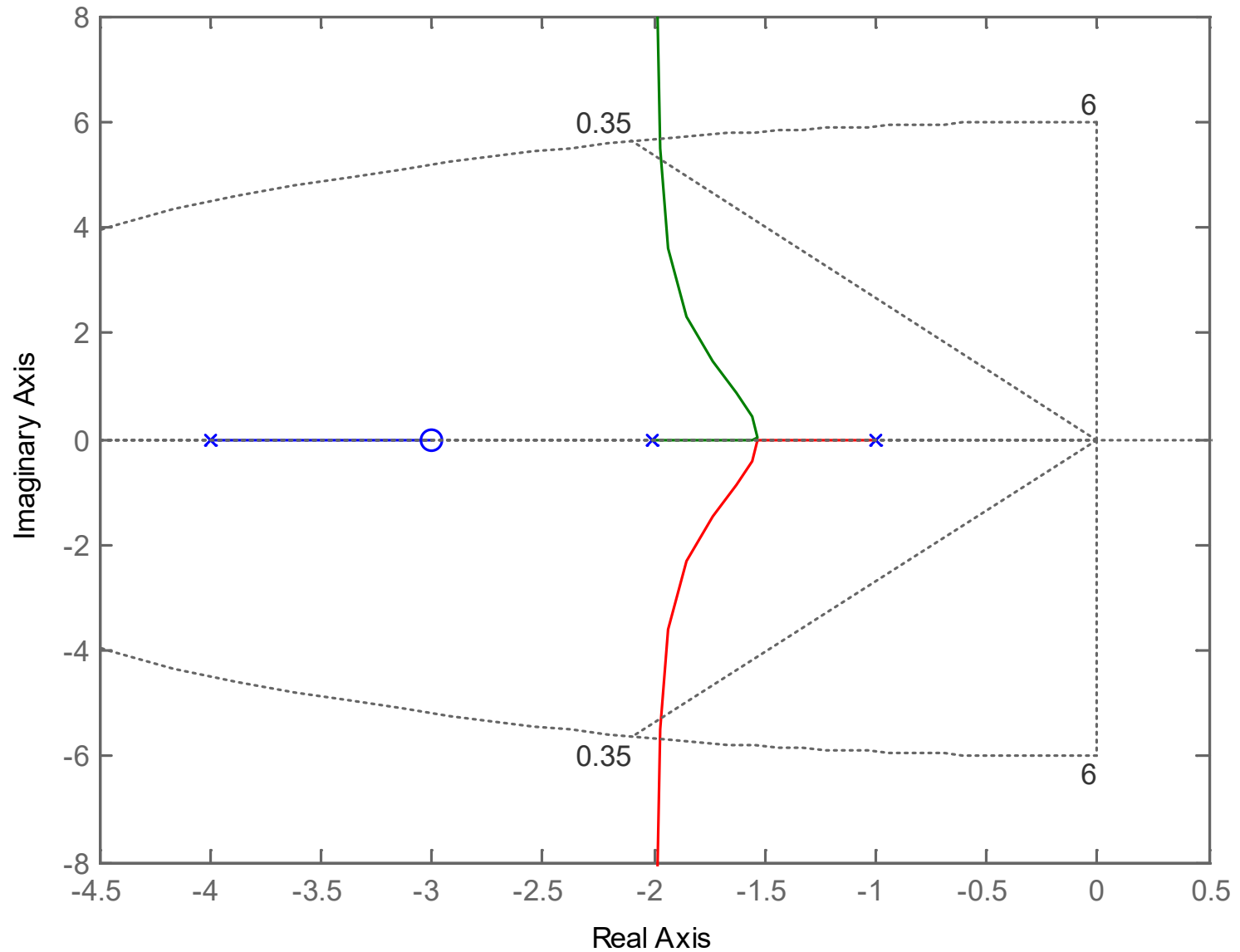
- $M_p < 30\%$ corresponds to

$$M_p = e^{-\frac{\pi\zeta}{\sqrt{1-\zeta^2}}} \times 100$$

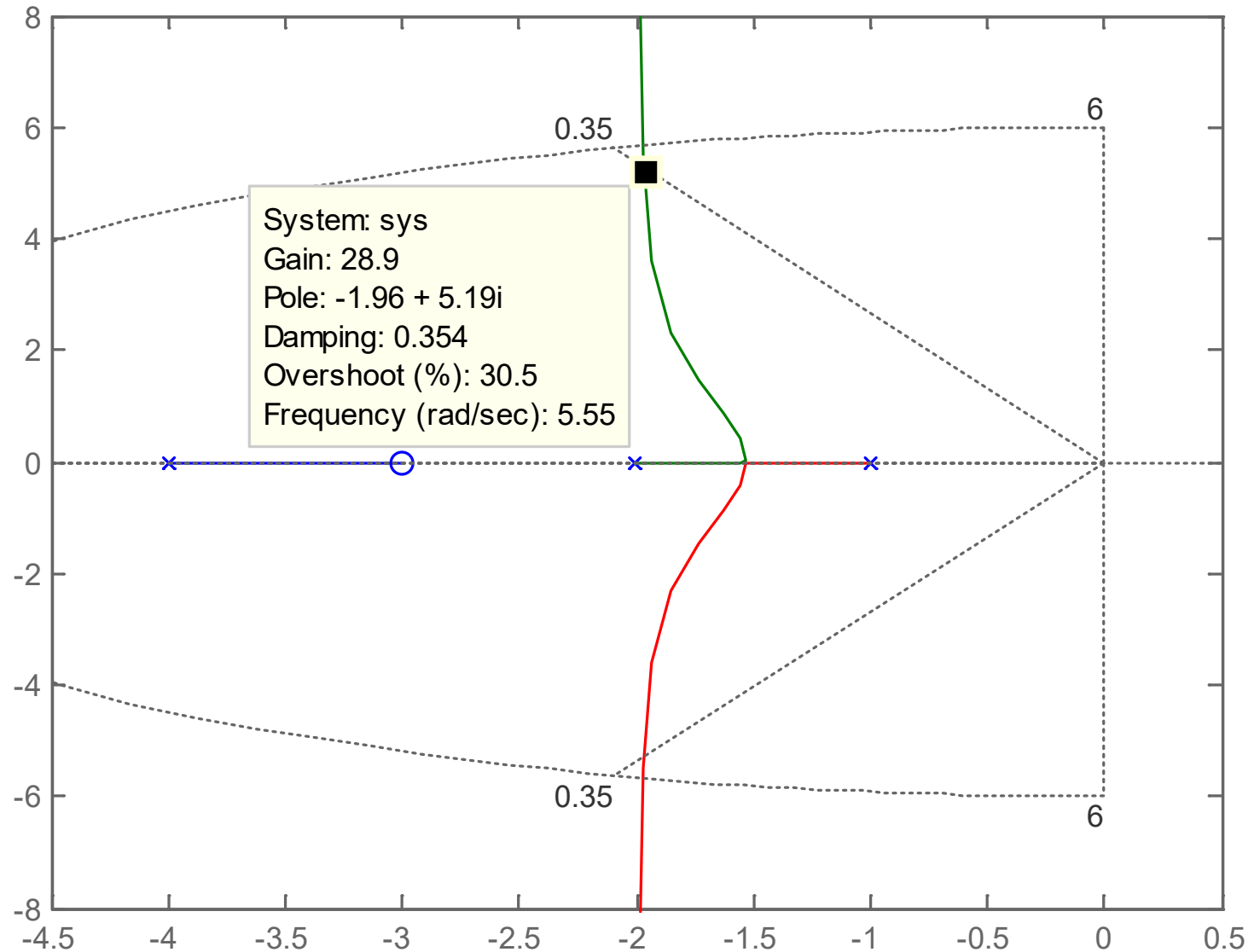
$$30\% = e^{-\frac{\pi\zeta}{\sqrt{1-\zeta^2}}} \times 100$$

$$\zeta > 0.35$$

Example#2



Example#2



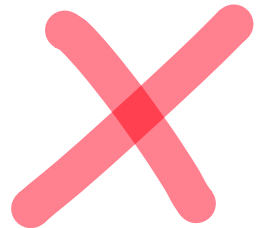
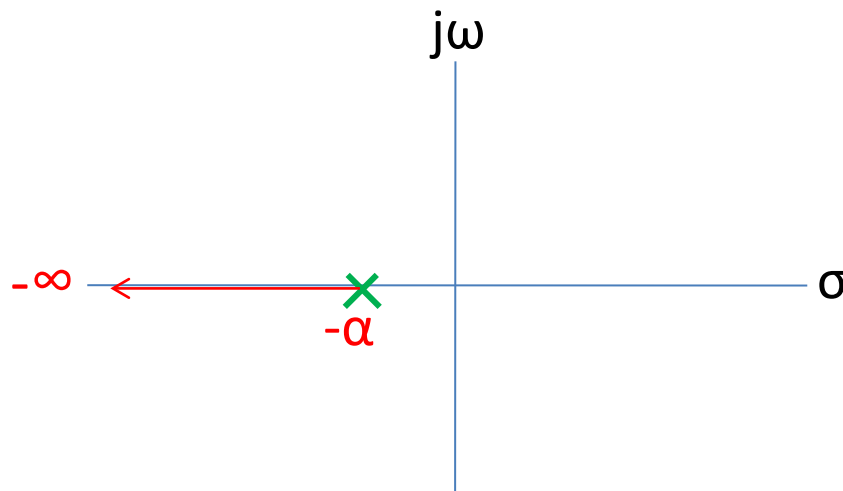
Root Locus of 1st Order System

اظهر من هون لنهاية ال Root locus هو داخل

- 1st order systems (without zero) are represented by following transfer function.

$$G(s)H(s) = \frac{K}{s + \alpha}$$

- Root locus of such systems is a horizontal line starting from $-\alpha$ and moves towards $-\infty$ as K reaches infinity.



Home Work

- Draw the Root Locus of the following systems.

1) $G(s)H(s) = \frac{K}{s+2}$

2) $G(s)H(s) = \frac{K}{s-1}$

3) $G(s)H(s) = \frac{K}{s}$

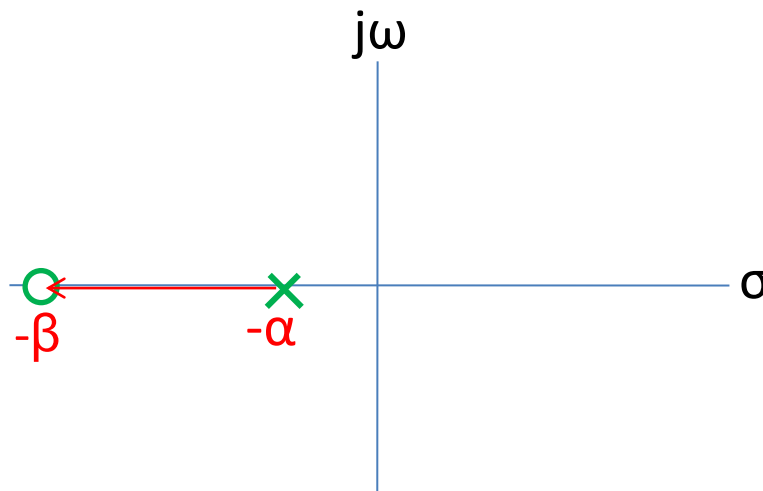


Root Locus of 1st Order System

- 1st order systems with zero are represented by following transfer function.

$$G(s)H(s) = \frac{K(s + \beta)}{s + \alpha}$$

- Root locus of such systems is a horizontal line starting from $-\alpha$ and moves towards $-\beta$ as K reaches infinity.



Home Work

- Draw the Root Locus of the following systems.

1)
$$G(s)H(s) = \frac{Ks}{s+2}$$

2)
$$G(s)H(s) = \frac{K(s+5)}{s-1}$$

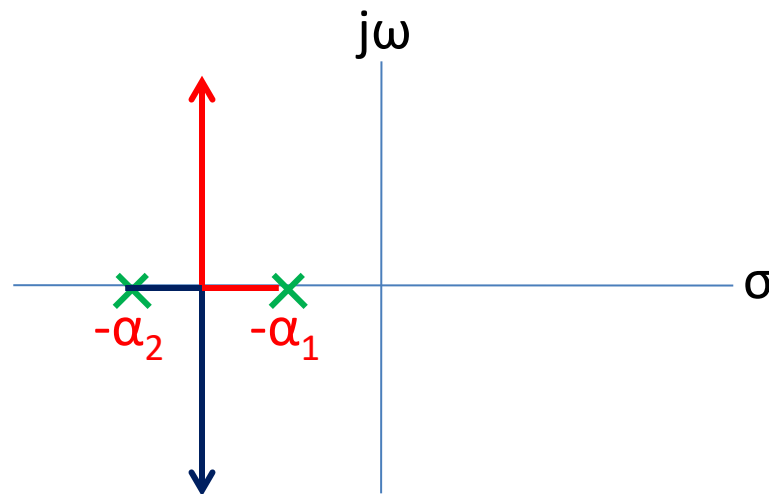
3)
$$G(s)H(s) = \frac{K(s+3)}{s}$$

Root Locus of 2nd Order System

- Second order systems (without zeros) have two poles and the transfer function is given

$$G(s)H(s) = \frac{K}{(s + \alpha_1)(s + \alpha_2)}$$

- Root loci of such systems are vertical lines.



Home Work

- Draw the Root Locus of the following systems.

1) $G(s)H(s) = \frac{K}{s(s+2)}$

4) $G(s)H(s) = \frac{K}{s^2 + 3s + 10}$

2) $G(s)H(s) = \frac{K}{s^2}$

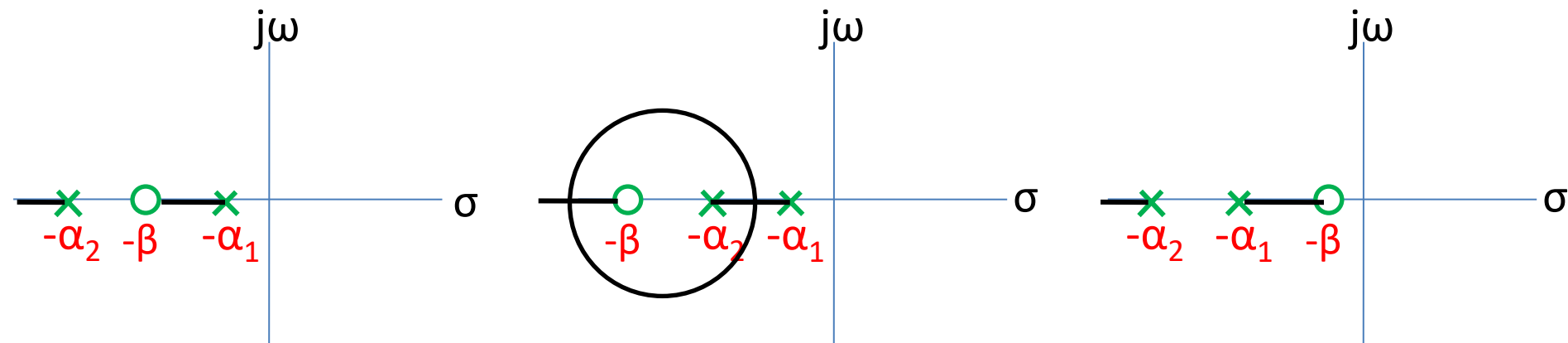
3) $G(s)H(s) = \frac{K}{(s+1)(s-3)}$

Root Locus of 2nd Order System

- Second order systems (with one zero) have two poles and the transfer function is given

$$G(s)H(s) = \frac{K(s + \beta)}{(s + \alpha_1)(s + \alpha_2)}$$

- Root loci of such systems are either horizontal lines or circular depending upon pole-zero configuration.



Home Work

- Draw the Root Locus of the following systems.

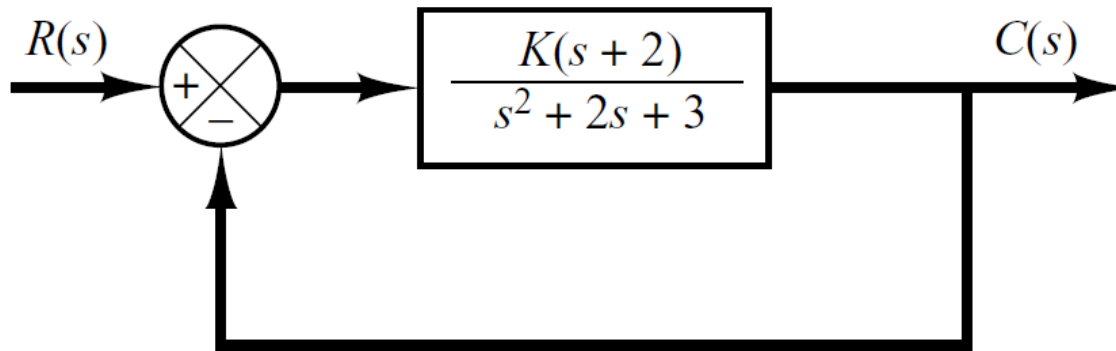
1) $G(s)H(s) = \frac{K(s+1)}{s(s+2)}$

2) $G(s)H(s) = \frac{K(s-2)}{s^2}$

3) $G(s)H(s) = \frac{K(s+5)}{(s+1)(s-3)}$

Example

- Sketch the root-locus plot of following system with complex-conjugate open loop poles.



$$G(s) = \frac{K(s + 2)}{s^2 + 2s + 3}, \quad H(s) = 1$$

$G(s)$ has a pair of complex-conjugate poles at

$$s = -1 + j\sqrt{2}, \quad s = -1 - j\sqrt{2}$$

Example

- Step-1: Pole-Zero Map
- Step-2: Determine the root loci on real axis
- Step-3: Asymptotes

Example

- Step-4: Determine the angle of departure from the complex-conjugate open-loop poles.
 - The presence of a pair of complex-conjugate open-loop poles requires the determination of the angle of departure from these poles.
 - Knowledge of this angle is important, since the root locus near a complex pole yields information as to whether the locus originating from the complex pole migrates toward the real axis or extends toward the asymptote.

Example

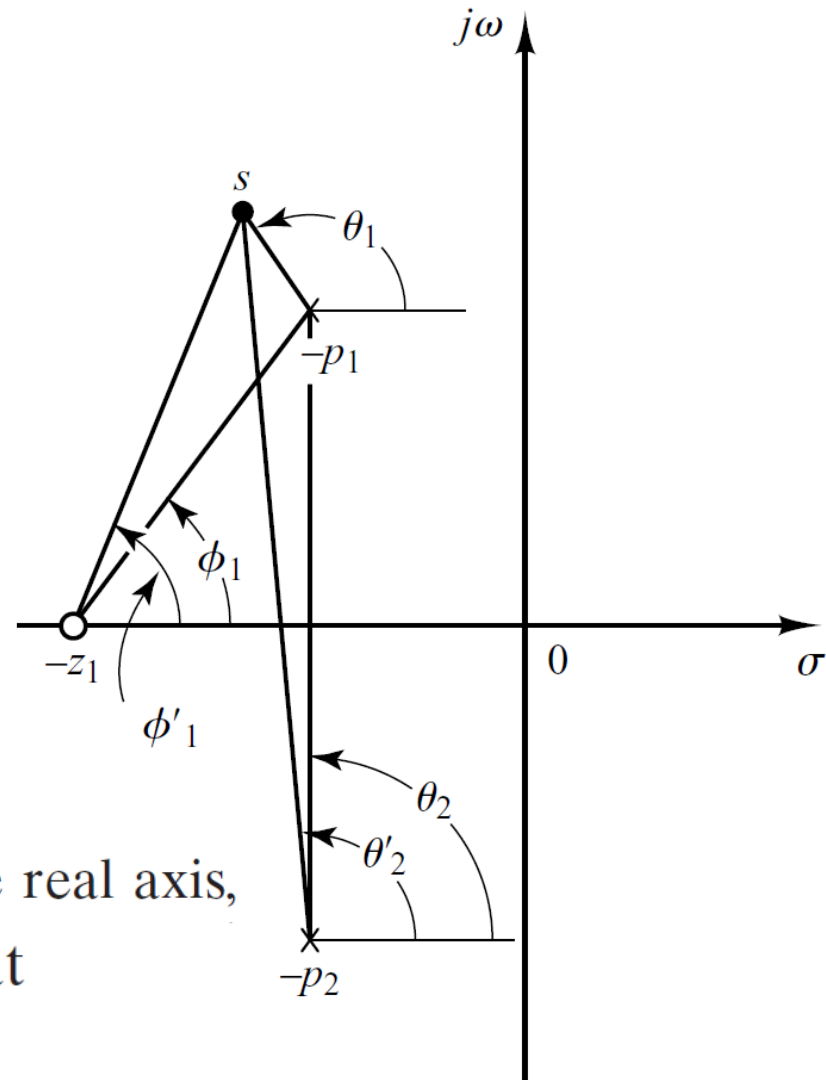
- Step-4: Determine the angle of departure from the complex-conjugate open-loop poles.

The angle of departure is then

$$\begin{aligned}\theta_1 &= 180^\circ - \theta_2 + \phi_1 \\ &= 180^\circ - 90^\circ + 55^\circ = 145^\circ\end{aligned}$$

Since the root locus is symmetric about the real axis, the angle of departure from the pole at

$$s = -p_2 \text{ is } -145^\circ$$



Example

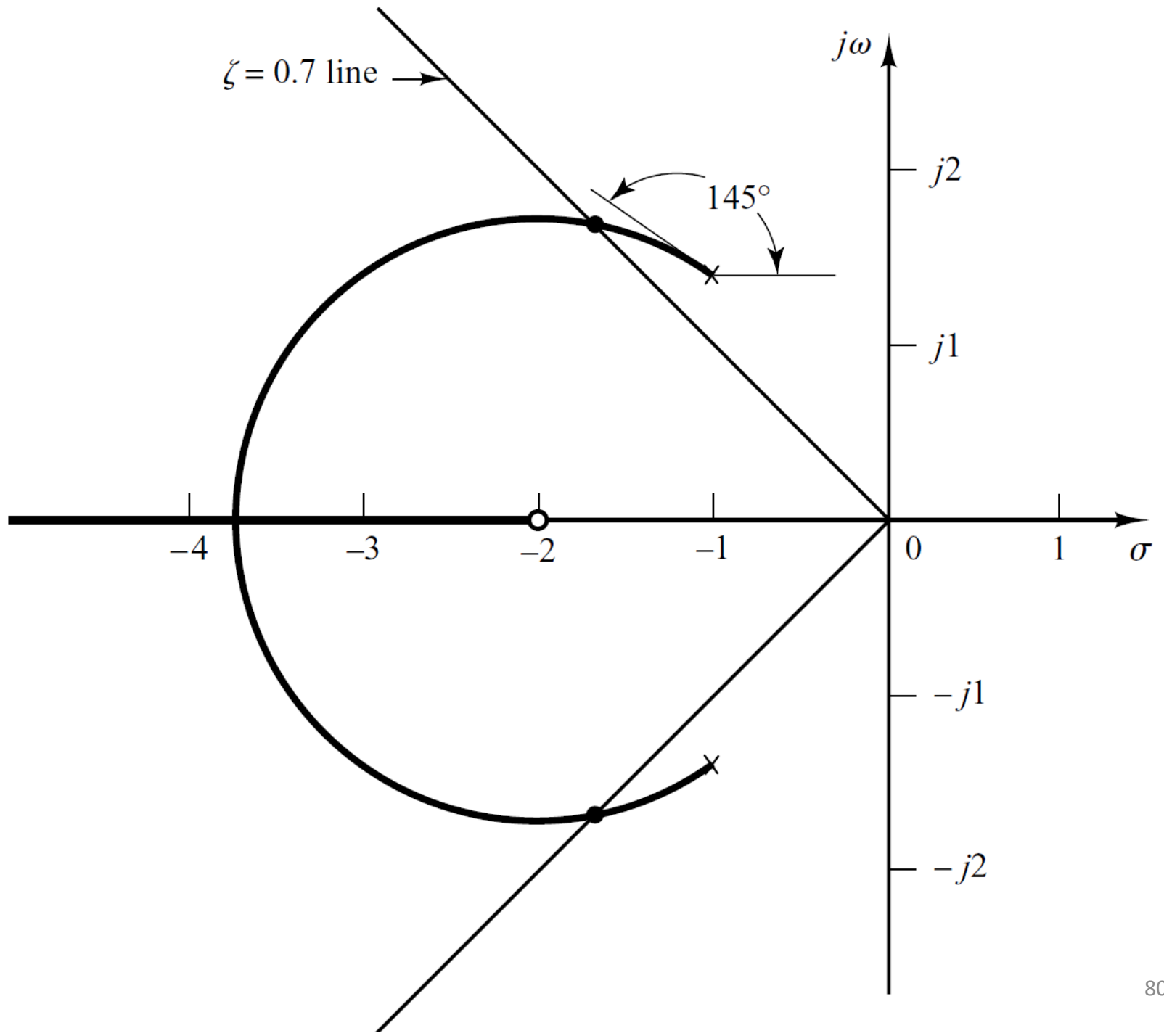
- Step-5: Break-in point

$$K = -\frac{s^2 + 2s + 3}{s + 2}$$

$$\frac{dK}{ds} = -\frac{(2s + 2)(s + 2) - (s^2 + 2s + 3)}{(s + 2)^2} = 0$$

$$s^2 + 4s + 1 = 0$$

$$s = -3.7320 \quad \text{or} \quad s = -0.2680$$



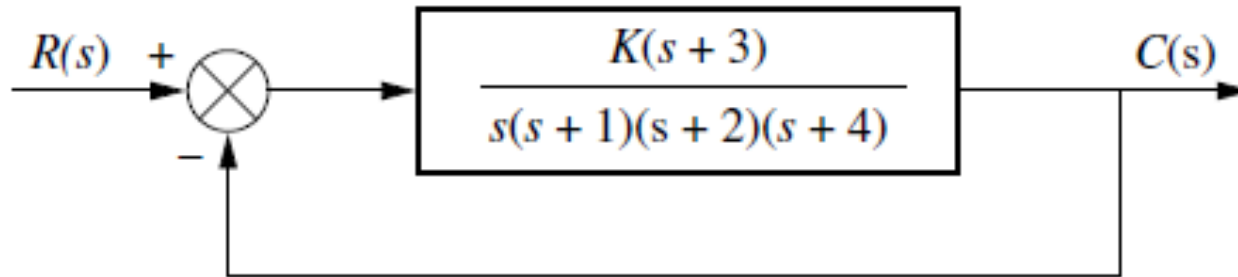
Root Locus of Higher Order System

- Third order System without zero

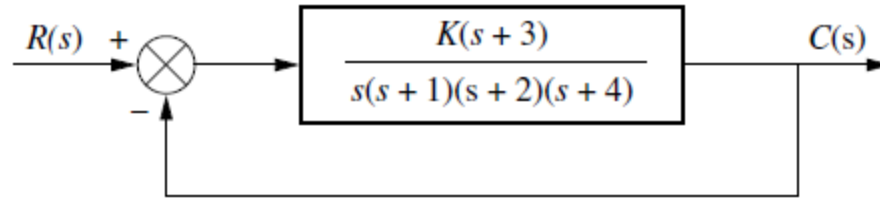
$$G(s)H(s) = \frac{K}{(s + \alpha_1)(s + \alpha_2)(s + \alpha_3)}$$

Root Locus of Higher Order System

- Sketch the Root Loci of following unity feedback system



$$G(s)H(s) = \frac{K(s+3)}{s(s+1)(s+2)(s+4)}$$



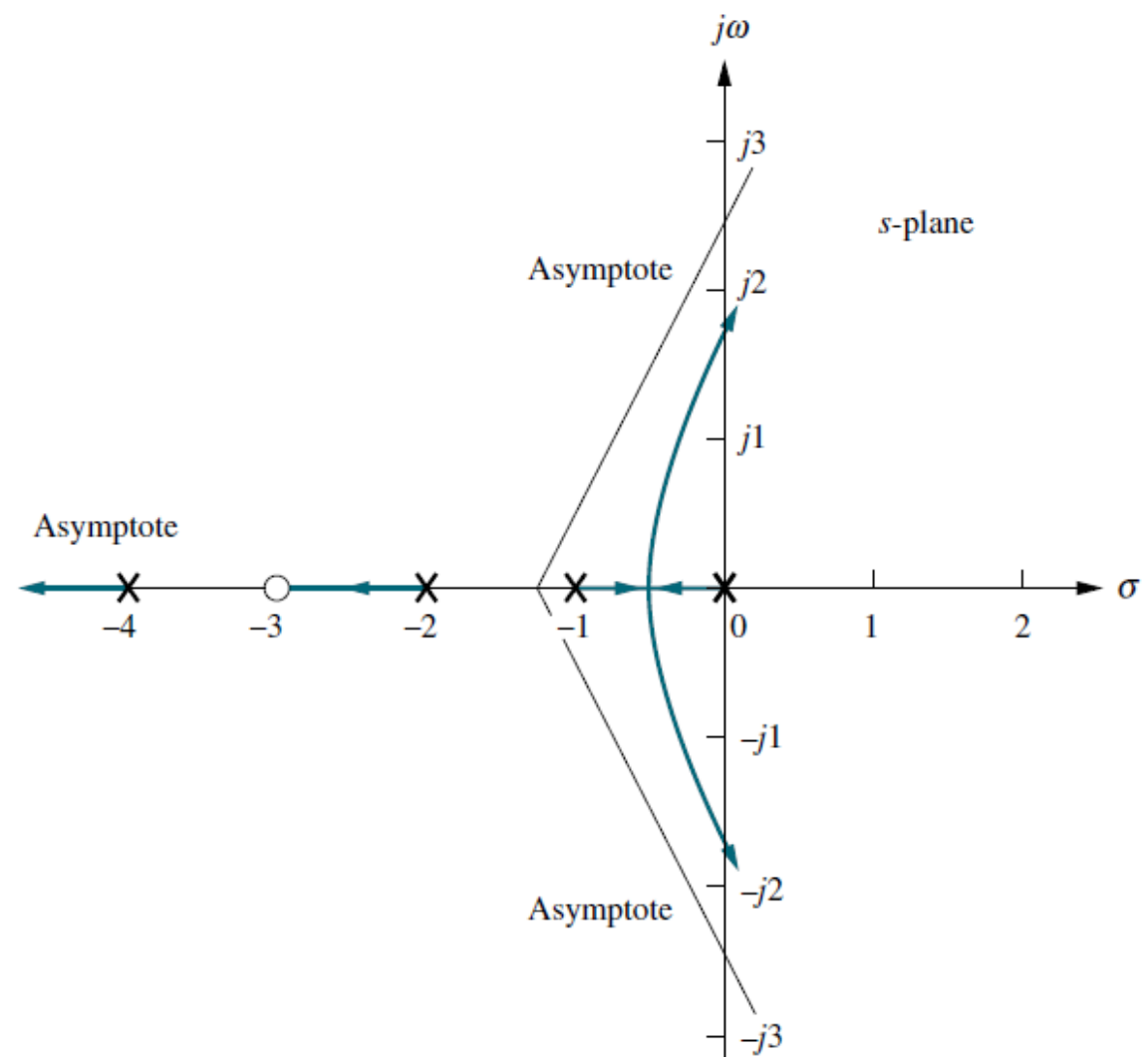
- Let us begin by calculating the asymptotes. The real-axis intercept is evaluated as;

$$\sigma_a = \frac{(-1 - 2 - 4) - (-3)}{4 - 1} = -\frac{4}{3}$$

- The angles of the lines that intersect at $-4/3$, given by

$$\begin{aligned}\theta_a &= \frac{(2k + 1)\pi}{\# \text{finite poles} - \# \text{finite zeros}} \\ &= \pi/3 \quad \text{for } k = 0 \\ &= \pi \quad \text{for } k = 1 \\ &= 5\pi/3 \quad \text{for } k = 2\end{aligned}$$

- The Figure shows the complete root locus as well as the asymptotes that were just calculated.



Example: Sketch the root locus for the system with the characteristic equation of;

$$1 + GH(s) = 1 + \frac{K(s + 1)}{s(s + 2)(s + 4)^2}$$

- a) Number of finite poles = $n = 4$.
- b) Number of finite zeros = $m = 1$.
- c) Number of asymptotes = $n - m = 3$.
- d) Number of branches or loci equals to the number of finite poles (n) = 4.
- e) The portion of the real-axis between, 0 and -2, and between, -4 and $-\infty$, lie on the root locus for $K > 0$.

- Using Eq. (v), the real-axis asymptotes intercept is evaluated as;

$$\sigma_a = \frac{(-2) + 2(-4) - (-1)}{n - m} = \frac{-10 + 1}{4 - 1} = -3$$

- The angles of the asymptotes that intersect at - 3, given by Eq. (vi), are;

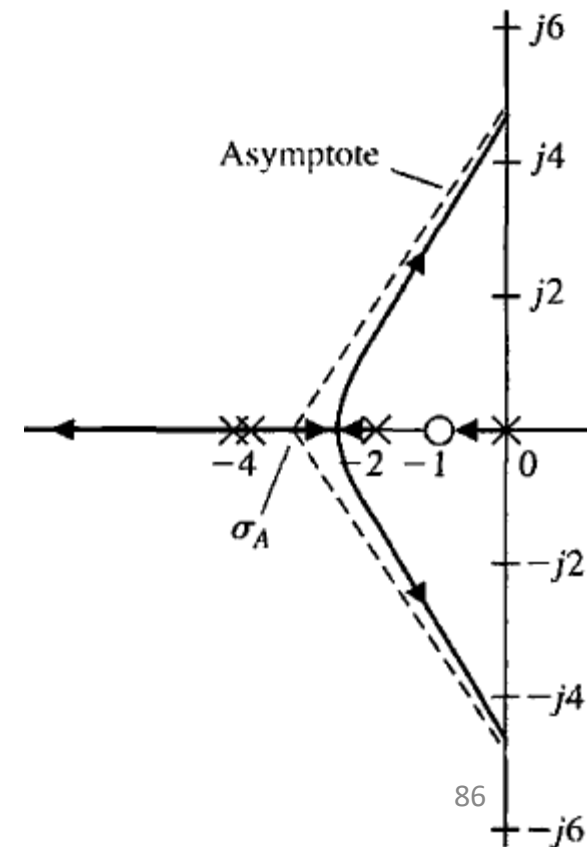
$$\theta_a = \frac{(2k + 1)\pi}{n - m} = \frac{(2k + 1)\pi}{4 - 1}$$

$$\text{For } K = 0, \quad \theta_a = 60^\circ$$

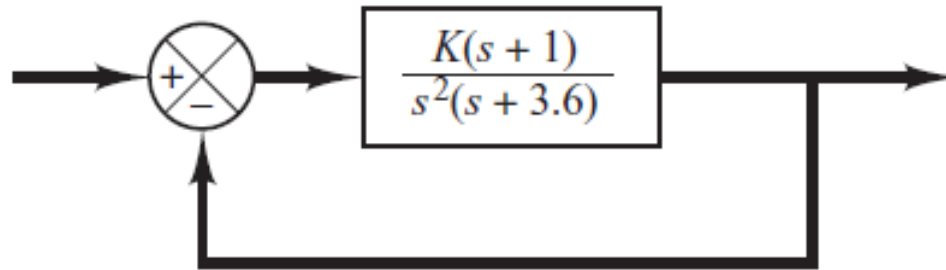
$$\text{For } K = 1, \quad \theta_a = 180^\circ$$

$$\text{For } K = 2, \quad \theta_a = 300^\circ$$

- The root-locus plot of the system is shown in the figure below.
- It is noted that there are three asymptotes. Since $n - m = 3$.
- The root loci must begin at the poles; two loci (or branches) must leave the double pole at $s = -4$.
- Using Eq. (vii), the breakaway point, σ , can be determine as;
- The solution of the above equation is $\sigma = -2.59$.



Example: Sketch the root loci for the system.



- A root locus exists on the real axis between points $s = -1$ and $s = -3.6$.
- The intersection of the asymptotes and the real axis is determined as,

$$\sigma_a = \frac{0 + 0 + 3.6 - 1}{n - m} = \frac{2.6}{3 - 1} = -1.3$$

- The angles of the asymptotes that intersect at -1.3 , given by Eq. (vi), are;

$$\theta_a = \frac{(2k + 1)\pi}{n - m} = \frac{(2k + 1)\pi}{3 - 1}$$

For $K = 0$, $\theta_a = 90^\circ$
For $K = 1$, $\theta_a = -90^\circ$ or 270°

- Since the characteristic equation is $s^3 + 3.6s^2 + K(s + 1) = 0$

- We have $K = -\frac{s^3 + 3.6s^2}{s + 1} \longrightarrow (a)$

- The breakaway and break-in points are found from Eq. (a) as,

$$\frac{dK}{ds} = - \frac{(3s^2 + 7.2s)(s + 1) - (s^3 + 3.6s^2)}{(s + 1)^2} = 0$$

$$\text{or} \quad s^3 + 3.3s^2 + 3.6s = 0$$

From which we get,

$$s = 0, \quad s = -1.65 + j0.9367, \quad s = -1.65 - j0.9367$$

- Point $s = 0$ corresponds to the actual breakaway point. But points $s = 1.65 \pm j0.9367$ neither breakaway nor break-in points, because the corresponding gain values K become complex quantities.

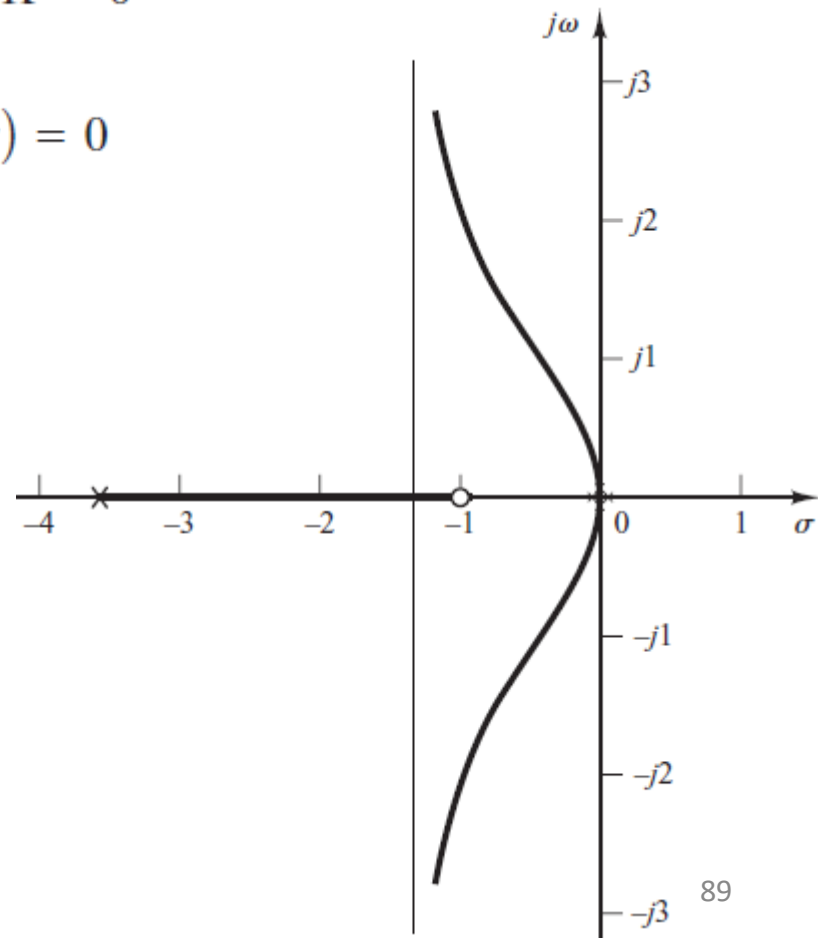
- To check the points where root-locus branches may cross the imaginary axis, substitute $s = j\omega$ into the characteristic equation, yielding.

$$(j\omega)^3 + 3.6(j\omega)^2 + Kj\omega + K = 0$$

or

$$(K - 3.6\omega^2) + j\omega(K - \omega^2) = 0$$

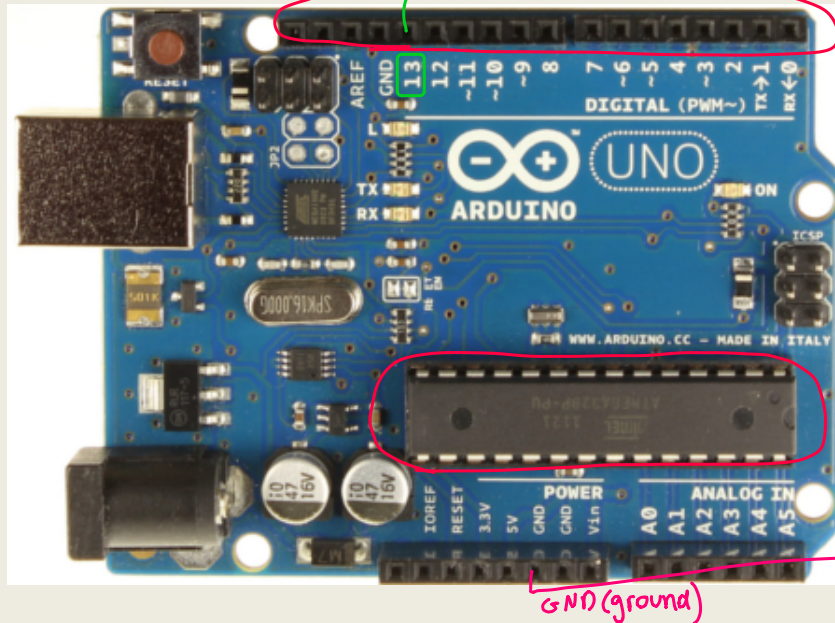
- Notice that this equation can be satisfied only if $\omega = 0, K = 0$.
- Because of the presence of a double pole at the origin, the root locus is tangent to the $j\omega$ axis at $k = 0$.
- The root-locus branches do not cross the $j\omega$ axis.
- The root loci of this system is shown in the Figure.



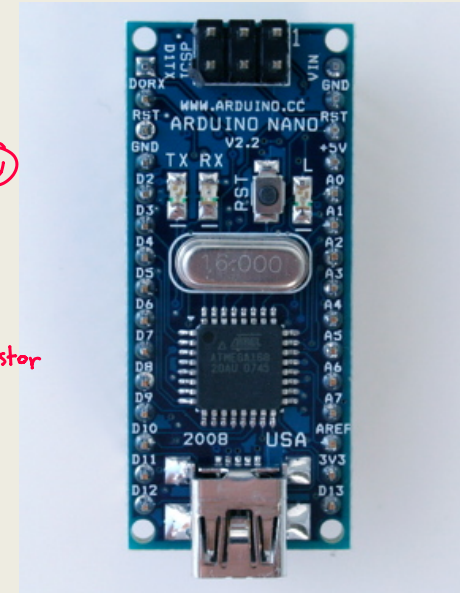
A hand-drawn blue scribble, resembling a cloud or a speech bubble, with several overlapping loops and a wavy, irregular border. It is centered horizontally and partially encloses the word 'Arduino'.

Arduino

Arduino: This is our Brain in Phys120B



Arduino Uno



Arduino Nano

- Packaged Microcontroller (ATMega 328)
 - lots of varieties; we'll primarily use Uno and Nano
 - USB interface; breakout to pins for easy connections
 - Cross-platform, Java-based IDE, C-based language
 - Provides higher-level interface to guts of device

توصيل
Digital
sensors

توصيل
USB

(Digital)
يأخذ قيم واحد أو صفر

(Pulse with Modulation)
يعطي Pulses بوحدة الثانية

→ إذا زاد عدد
الPulses
يقدر اعتبره
High

→ إذا قلت الPulses
في جزء
من الثانية
يقدر اعتبره
(semi analog)

هذه القطعة تعطي
Pulses

توصيل
شاحن

توصيل ال
Power supply

توصيل
Sensors

(Analog)

يأخذ قيم ليست صفر و واحد

Board
جاهز للاستعمال

Every Arduino “Sketch”

- Each “sketch” (code) has these common elements

```
// variable declarations, like
```

```
const int LED=13;
```

constants
بنعرفهم
في البداية

يعني استبدل كلمة
LED بـ 13

```
void setup()
```

setup يُنفذ مرة واحدة

```
{
```

```
// configuration of pins, etc.
```

```
}
```

```
void loop()
```

loop تتكرر

```
{
```

```
// what the program does, in a continuous loop
```

```
}
```

- Other subroutines can be added, and the internals can get pretty big/complex

Rudimentary C Syntax

- Things to immediately know
 - anything after `//` on a line is ignored as a comment
 - braces `{ }` encapsulate blocks
 - semicolons `;` must appear after every command
 - exceptions are conditionals, loop invocations, subroutine titles, precompiler things like `#include`, `#define`, and a few others
 - every variable used in the program needs to be declared
 - common options are `int`, `float`, `char`, `long`, `unsigned long`, `void`
 - conventionally happens at the top of the program, or within subroutine if confined to `{ }` block
 - Formatting (spaces, indentation) are irrelevant in C
 - but it is to your great benefit to adopt a rigid, readable format
 - much easier to read if indentation follows consistent rules

Example Arduino Code

```
// blink_LED. . . slow blink of LED on pin 13
const int LED = 13; // LED connected to pin 13
// const: will not change in prog.
```

شيء يضوي و يطفى
الرقم يليه 13 هو مابين معه
يعني كل كلمة LED نستبدلها بـ 13
مهم

```
void setup() // obligatory; void->returns nada
{
  pinMode(LED, OUTPUT); // pin 13 as output (Arduino cmd)
}
```

ينفذ مرة واحدة فقط
13
عمل نحكي عن الـ LED اذا output

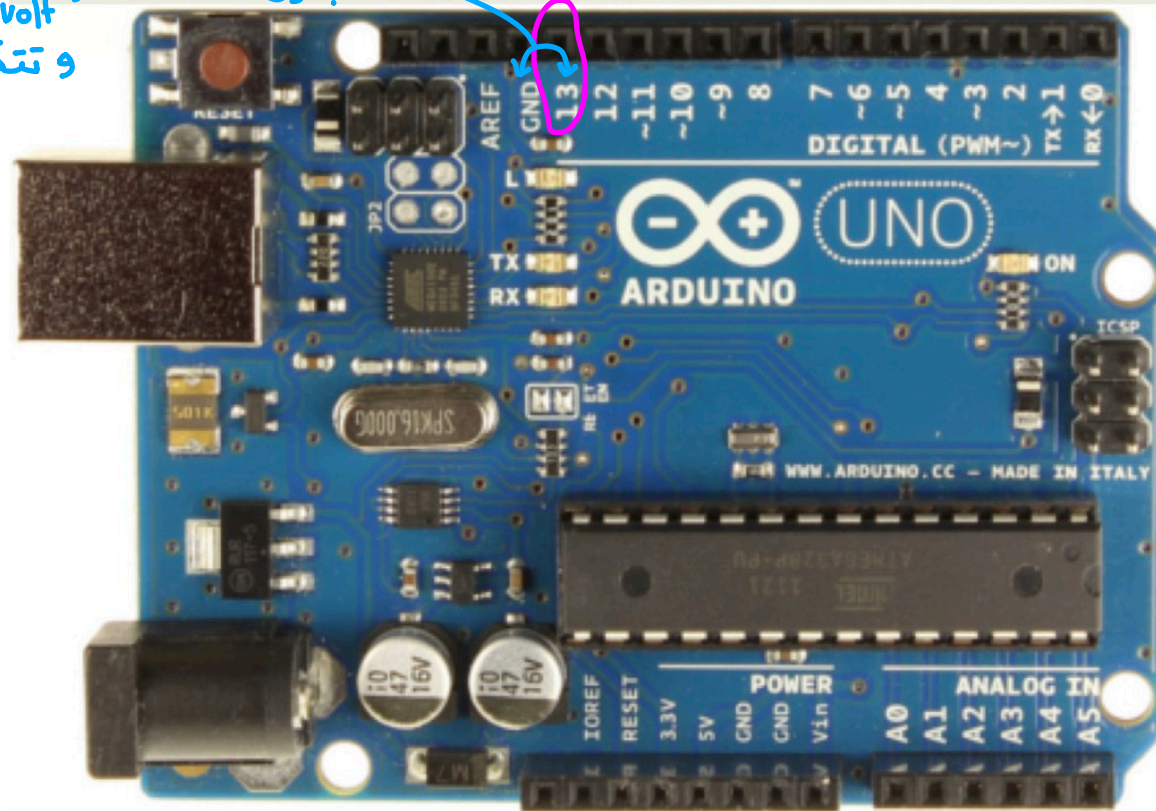
```
void loop() // obligatory; returns nothing
{
  digitalWrite(LED, HIGH); // turn LED ON (Arduino cmd)
  delay(1000); // wait 1000 ms (Arduino cmd)
  digitalWrite(LED, LOW); // turn LED OFF
  delay(1000); // wait another second
}
```

13
يعني delay ثانية واحدة (1000 ms)
13
5 volt
0 volt
طفئ لمدة one second
اشغل لمدة one second

و تتكرر

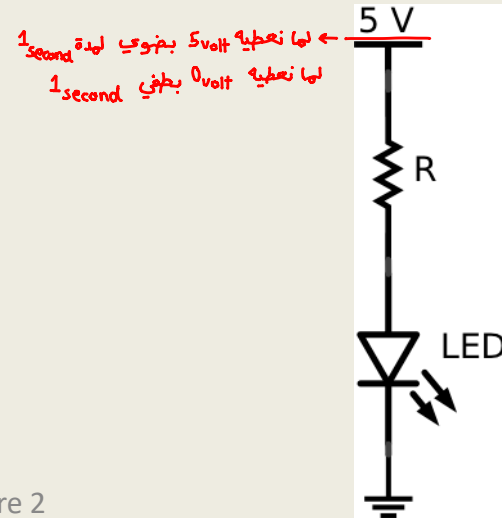
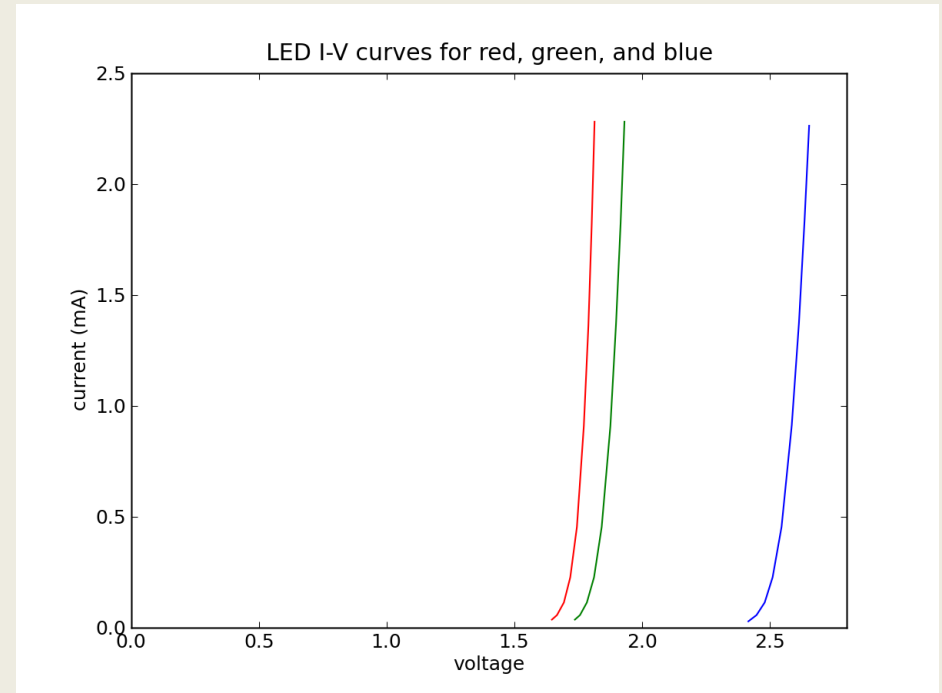
لو قست بين ال 13 وال ground بال Voltmeter
بكون ال output مرة 5 volt
مرة ثانية 0 volt
و تتكرر

Pin 13 as output



LED hookup

- The output of Arduino digital I/O pins will be either 0 or 5 volts
- An LED has a diode-like I-V curve
- Can't just put 5 V across
 - it'll blow, unless current is limited
- Put resistor in series, so ~2.5 V drop across each
 - 250 Ω would mean 10 mA
 - 10 mA is pretty bright



مرة سوف يضيء
ومرة سوف يطفئ

Comments on Code

- Good practice to start code with descriptive comment
 - include name of sketch so easy to relate print-out to source
- Most lines commented: also great practice
- Only one integer variable used, and does not vary
 - so can declare as `const`
- `pinMode()`, `digitalWrite()`, and `delay()` are Arduino commands
- `OUTPUT`, `HIGH`, `LOW` are Arduino-defined constants
 - just map to integers: 1, 1, 0, respectively
- Could have hard-coded `digitalWrite(13, 1)`
 - but less human-readable than `digitalWrite(LED, HIGH)`
 - also makes harder to change output pins (have to hunt for each instance of 13 and replace, while maybe not every 13 should be)

Capital
Letters →

Arduino-Specific Commands

- Command reference:

<http://arduino.cc/en/Reference/HomePage>

– Also abbr. version in Appendix C of *Getting Started* book (2nd ed.)

- In first week, we'll see:

✓ – `pinMode(pin, [INPUT | or OUTPUT])`

✓ – `digitalWrite(pin, [LOW | HIGH])`

✓ – `digitalRead(pin) → int`

✗ – `analogWrite(pin, [0...255])`

✓ – `analogRead(pin) → int` in range [0..1023]

– `delay(integer milliseconds)`

– `millis() → unsigned long` (ms elapsed since reset)

Arduino Serial Commands

- Also we'll use serial communications in week 1:
 - ✓ – `Serial.begin(baud)`: in `setup`; 9600 is common choice
 - ✓ – `Serial.print(string)`: *string* → "example text"
 - `Serial.print(data)`: prints *data* value (default encoding)
 - `Serial.print(data,encoding)`
 - *encoding* is DEC, HEX, OCT, BIN, BYTE for format
 - `Serial.println()`: just like `print`, but CR & LF (`\r\n`) appended
← تنتقل إلى سطر جديد
 - `Serial.available()` → `int` (how many bytes waiting)
 - `Serial.read()` → `char` (one byte of serial buffer)
 - `Serial.flush()`: empty out pending serial buffer

Types in C

- We are likely to deal with the following types

<u>char c;</u>	// <u>single byte</u> حرف واحد
<u>int i;</u>	// <u>typical integer</u> short
<u>unsigned long j;</u>	// <u>long positive integer</u> long
<u>float x;</u>	// <u>floating point (single precision)</u> 8 digits بعد الفاصلة العشرية
<u>double y;</u>	// <u>double precision</u> 16 digits بعد الفاصلة العشرية

```
c = 'A';  
i = 356;  
j = 230948935;  
x = 3.1415927; → 8 digits بعد الفاصلة العشرية  
y = 3.14159265358979; → 16 digits بعد الفاصلة العشرية
```

- Note that the variable `c = 'A'` is just an 8-bit value, which happens to be 65 in decimal, 0x41 in hex, 01000001
 - could say `c = 65;` or `c = 0x41;` with equivalent results
- Not much call for double precision in Arduino, but good to know about for other C endeavors

Changing Types (Casting)

- Don't try to send float values to pins, and watch out when dividing integers for unexpected results
- Sometimes, we need to compute something as a floating point, then change it to an integer

- `ival = (int) fval;`

- `ival = int(fval);` // works in Arduino, anyhow

- Beware of integer math:

- $1/4 = 0$; $8/9 = 0$; $37/19 = 1$

- so sometimes want `fval = ((float) ival1)/ival2`

- or `fval = float(ival1)/ival2` //okay in Arduino

Conditionals



- The **if** statement is a workhorse of coding

- `if (i < 2)`
 - `if (i <= 2)`
 - `if (i >= -1)`
 - `if (i == 4) // note difference between == and =`
 - `if (x == 1.0)`
 - `if (fabs(x) < 10.0)` `< >` not equal
 - `if (i < 8 && i > -5)` `&&` = and
 - `if (x > 10.0 || x < -10.0)` `||` = or

- Don't use assignment (`=`) in test clauses

`!=` not

- Remember to double up `==`, `&&`, `||`
- Will execute single following command, or next `{ }` block
 - wise to form `{ }` block even if only one line, for readability/expansion
- Can combine with else statements for more complex behavior

If..else construction

* في منطقة التعريف يجب أن نعرف مثلاً

```
Const int BUTTON = 12 ;  
Const int LED = 13 ;
```

إذا كان عندي 2 pins شغالين لازم أعرفهم الشين

- Snippet from code to switch LED ON/OFF by listening to a button

```
void loop()  
{  
(!) val = digitalRead(BUTTON);  
    if (val == HIGH) {  
        digitalWrite(LED, HIGH);  
    } else {  
        digitalWrite(LED, LOW);  
    }  
}
```

الان منطقة
ال setup

Void setup ()

```
{  
    PinMode (BUTTON, INPUT);  
    PinMode (LED, OUTPUT);  
}
```

- BUTTON and LED are simply constant integers defined at the program start
- Note the use of braces
 - exact placement/arrangement unnec., but be consistent

For loops

- Most common form of loop in C
 - also `while`, `do..while` loops
 - associated action encapsulated by braces

```
int k, count;
```

```
count = 0;  
for (k=0; k < 10; k++)  
{  
    count += 1;  
    count %= 4;  
}
```

من zero ای 10 لغات

- `k` is iterated
 - assigned to zero at beginning
 - confined to be less than 10
 - incremented by one after each loop (could do `k += 1`)
- `for(;;)` makes infinite loop (no conditions)
- `x += 1` means `x = x + 1`; `x %= 4` means `x = x % 4`
 - `count` will go 1, 2, 3, 0, 1, 2, 3, 0, 1, 2 then end loop

#define to ease the coding

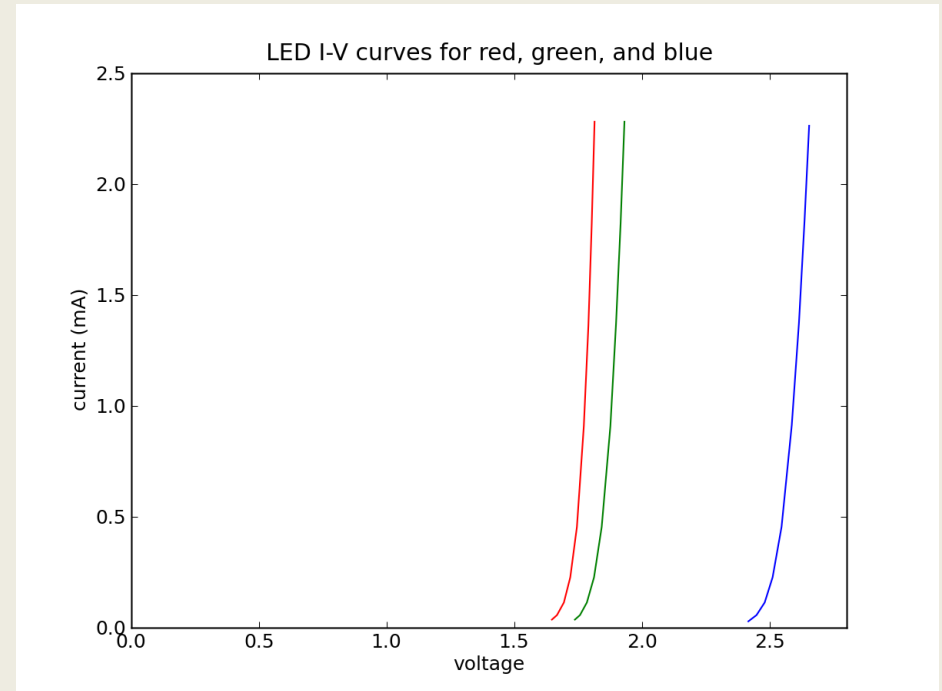
```
#define NPOINTS 10  
#define HIGHSTATE 1
```

الاسلوب القديم
constant
integer
Const int Npoints = 10

- `#define` comes in the “preamble” of the code
 - note no semi-colons
 - just a text replacement process: any appearance of `NPOINTS` in the source code is replaced by 10
 - Convention to use all CAPs to differentiate from normal variables or commands
 - Now to change the number of points processed by that program, only have to modify one line
 - Arduino.h defines handy things like `HIGH = 0x1`, `LOW = 0x0`, `INPUT = 0x0`, `OUTPUT = 0x1`, `INPUT_PULLUP = 0x2`, `PI`, `HALF_PI`, `TWO_PI`, `DEG_TO_RAD`, `RAD_TO_DEG`, etc. to make programming easier to read/code

LED hookup

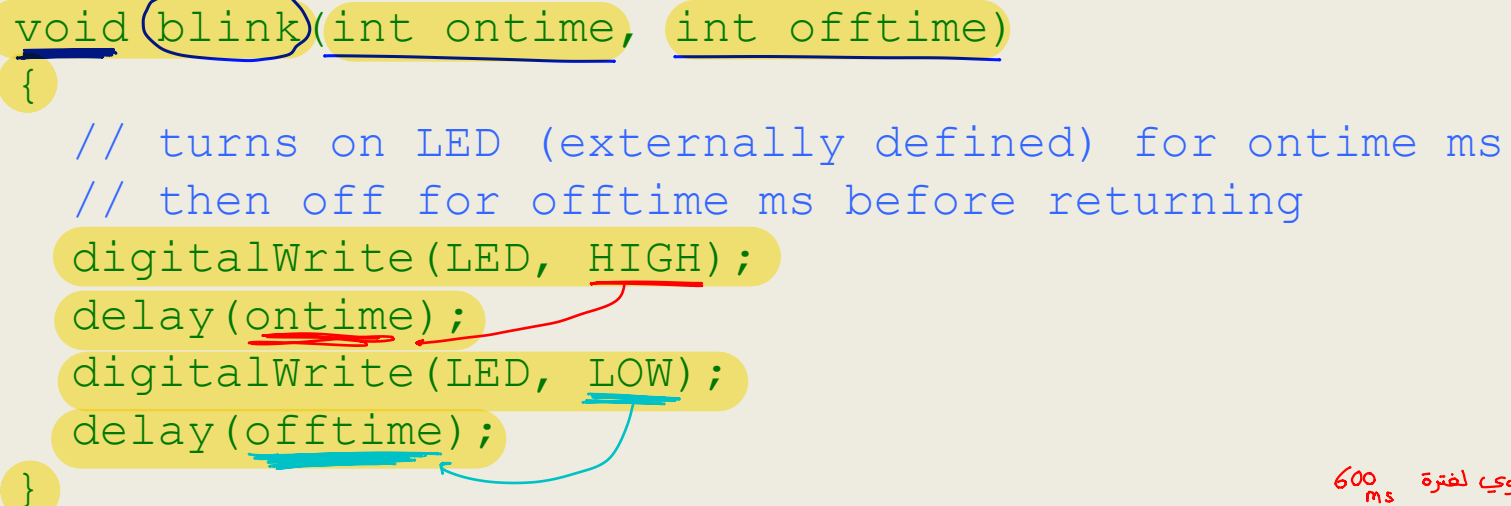
- The output of Arduino digital I/O pins will be either 0 or 5 volts
- An LED has a diode-like I-V curve
- Can't just put 5 V across
 - it'll blow, unless current is limited
- Put resistor in series, so ~2.5 V drop across each
 - 250 Ω would mean 10 mA
 - 10 mA is pretty bright



Blink Function (Subroutine)

- For complex blink patterns, it pays to consolidate blink operation into a function

```
void blink(int ontime, int offtime)  
{  
    // turns on LED (externally defined) for ontime ms  
    // then off for offtime ms before returning  
    digitalWrite(LED, HIGH);  
    delay(ontime);  
    digitalWrite(LED, LOW);  
    delay(offtime);  
}
```



- Now call with, e.g., `blink(600, 300)`
- Note function definition expects two integer arguments
- LED** is assumed to be global variable (defined outside of loop)

600 ms بضوئي لفترة
300 ms وبطني لفترة
milli second

Blink Constructs

- For something like **Morse Code**, could imagine building functions on functions, like

← تقال عدد الاسطر
التي نحتاجها

International Morse Code

1. The length of a dot is one unit.
2. A dash is three units.
3. The space between parts of the same letter is one unit.
4. The space between letters is three units.
5. The space between words is seven units.

A	• —	U	• • —
B	— • • •	V	• • — —
C	— • — •	W	— • — •
D	— • • •	X	— • • • —
E	•	Y	— • — — •
F	• • — •	Z	— — • • •
G	— • — •		
H	• • • •		
I	• •		
J	• — — —		
K	— • — •		
L	— • • •		
M	— — •		
N	— • —		
O	— — —		
P	— • — •		
Q	— — • •		
R	— • • •		
S	• • •		
T	— •		

1	• — — — —
2	• • — — —
3	• • • — —
4	• • • • —
5	• • • • •
6	— • • • •
7	— — • • •
8	— — — • •
9	— — — — •
0	— — — — —

ينفذ هار 3 مرات
بضوء 200 ms
وبطفي 200 ms
ويكرر 3 مرات

```
void dot()
{ blink(200, 200); }
```

on time
off time
فترة قصيرة
فترة قصيرة

```
void dash()
{ blink(600, 200); }
```

فترة طويلة
فترة قصيرة

```
void letterspace()
{ delay(400); }
```

معناها
بين الحرف والحرف
400 (ms)
انتظار
ملي ثانية

ينفذ ال
delay 400 ms

```
void wordspace()
{ delay(800); }
```

معناها
الكلمة والكلمة
800 (ms)
انتظار

- And then perhaps letter functions:

```
void morse_s()
{ dot(); dot(); dot(); letterspace(); }
```

```
void morse_o()
{ dash(); dash(); dash(); letterspace(); }
```

حياض
2800 ms

Morse, continued

- You could then spell out a word pretty easily like:

```
{ void loop()
  morse_s();
  morse_o();
  morse_s();
  wordspace();
}
```

حياخذ

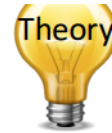
→ 1200 ms
→ 2800 ms
→ 1200 ms
→ 800 ms

6000 ms

معناه هذا البرنامج
سوف يأخذ للتنفيذ

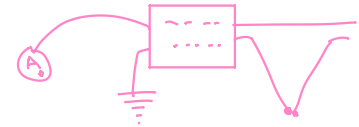
- Once you have a library of all the letters, it would be very simple to blink out anything you wanted

Temperature Measurements

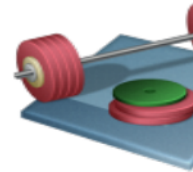


Different methods for measuring the Temperature:

- Thermocouples
- Thermistors
- RTD (Resistance Temperature Detector)
 - e.g. Pt100
- Infrared
- Thermometers



Temperature Sensors



Make the following Temperature Sensors work with Arduino:

NTC Thermistor



TMP36

الاشهر



* ممكن يجيب لنا واحد منهم و يطلب طريقة التوصيل على الـ Arduino board
أو انه نكتب code لقراءة الـ temperature باستخدام واحد منهم

Small-scale Temperature Sensors

TMP36



cylinder ←

Technical data

Temperature measurement range	-40...+125 °C
Accuracy	±2 °C (0...70 °C)
Power supply	2.3...5.5 V
Package	TO-92
Temperature sensitivity, voltage	10 mV/°C

<https://www.sparkfun.com/products/10988>

https://www.elfa.se/elfa3~eu_en/elfa/init.do?item=73-889-29&toc=0&q=73-889-29

NTC Thermistor



Technical data

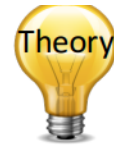
Resistance @ 25°C	10 kΩ
Temperature range	-40...+125 °C
Power max.	500 mW
Pitch	2.54 mm
Resistance tolerance	±5 %
W _{25/100} value	3977 K
B value tolerance	±0.75 %
Thermal time constant	15 s

https://www.elfa.se/elfa3~eu_en/elfa/init.do?item=60-260-41&toc=0&q=60-260-41

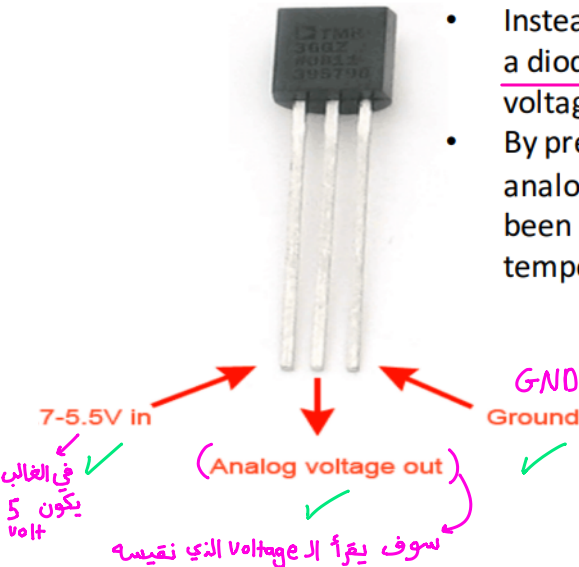
Tutorial: <http://garagelab.com/profiles/blogs/tutorial-using-ntc-thermistors-with-arduino>

2

TMP36



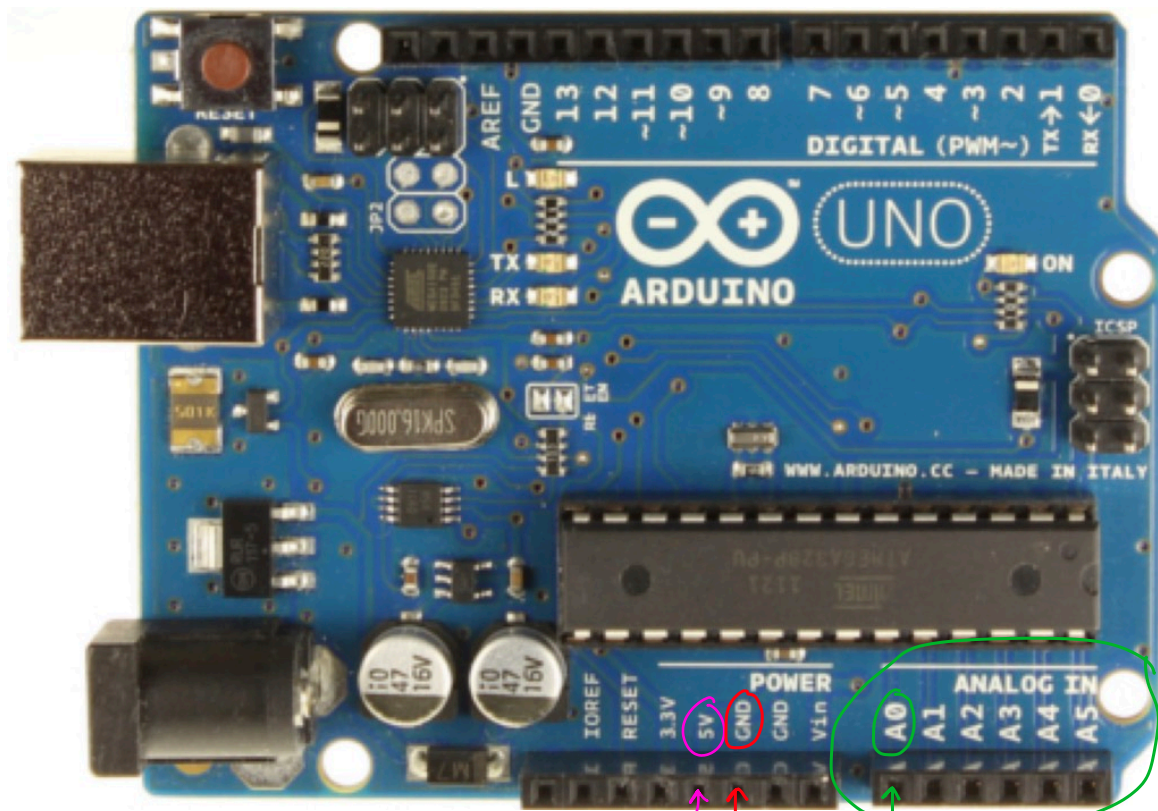
- These sensors use a solid-state technique to determine the temperature. That is to say, they don't use mercury (like old thermometers), bimetallic strips (like in some home thermometers or stoves), nor do they use thermistors (temperature sensitive resistors).
- Instead, they use the fact as temperature increases, the voltage across a diode increases at a known rate. (Technically, this is actually the voltage drop between the base and emitter - the V_{be} - of a transistor.)
- By precisely amplifying the voltage change, it is easy to generate an analog signal that is directly proportional to temperature. There have been some improvements on the technique but, essentially that is how temperature is measured.



Because these sensors have no moving parts, they are precise, never wear out, don't need calibration, work under many environmental conditions, and are consistent between sensors and readings. Moreover they are very inexpensive and quite easy to use.

<https://learn.adafruit.com/tmp36-temperature-sensor>

* مثلاً اذا طلب السؤال توصيل

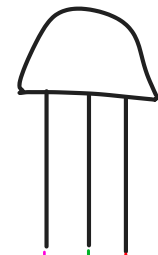


5voltage مع الـ 5voltage مثلاً

GND مع الـ GND (ground)

Voltage output بقر او صلة مع اي واحد منهم مثلاً هنا A0 (اذا حدد الكود واحد معين)

Tmp 36



Datasheet Calculations

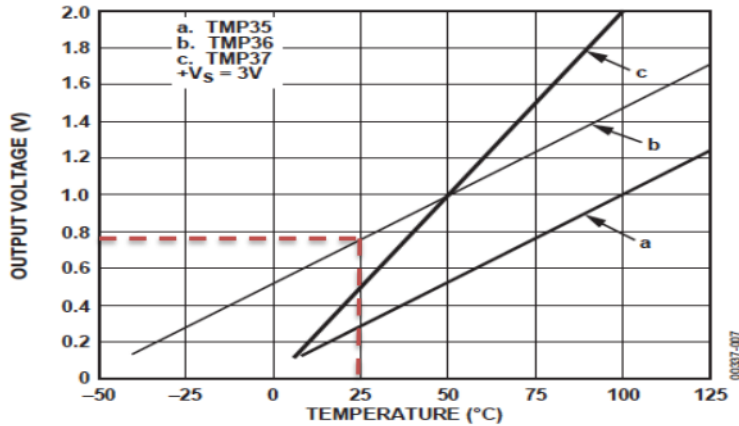
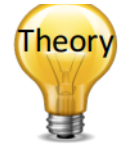


Figure 6. Output Voltage vs. Temperature

You have to find a (slope) and b (intercept):

$$y - 25^{\circ}\text{C} = ((50^{\circ}\text{C} - 25^{\circ}\text{C}) / (1000\text{mV} - 750\text{mV})) * (x - 750\text{mV})$$

This gives: $y[^{\circ}\text{C}] = (1/10) * x[\text{mv}] - 50$

From the plot we have:

$$(x_1, y_1) = (750\text{mV}, 25^{\circ}\text{C})$$

$$(x_2, y_2) = (1000\text{mV}, 50^{\circ}\text{C})$$

Linear relationship: $y = ax + b$

$$y - y_1 = \frac{y_2 - y_1}{x_2 - x_1} (x - x_1)$$

Voltage-based Sensors

According to the TMP36 datasheet, the relation of the output voltage to the actual temperature uses this equation:

$$y[^{\circ}\text{C}] = (1/10) * x[\text{mv}] - 50$$

Where the voltage value is specified in millivolts.

However, before you use that equation, you must convert the integer value that the analogRead function returns into a millivolt value.

10-bit analog to digital converter

You know that for a 5000mV (5V) value span the analogRead function will return 1024 possible values:

$$\text{voltage}_{\text{mV}} = (5000 / 1024) * \text{output}$$

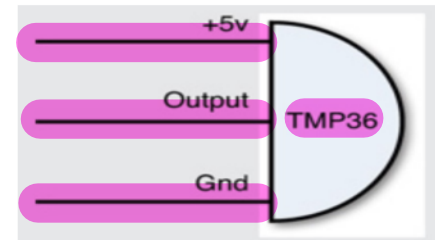
Where

$$\text{output} = \text{analogRead}(\text{aichannel})$$

0-1023 A0-A5



TMP36



Code For TMP36

code ال
حفظ

CODE For temperature measurement

```
const int temperaturePin = 0;
```

Note يعني (ليس من حيث الكود) // We'll use analog input 0 to read Temperature Data const int temperaturePin = 0;

```
void setup()
{ Serial.begin(9600); }
void loop()
{ float voltage, degreesC, degreesF;
  voltage = getVoltage(temperaturePin);
  // Now we'll convert the voltage to degrees Celsius.
  // This formula comes from the temperature sensor datasheet:
  degreesC = (voltage - 0.5) * 100.0;
  // Send data from the Arduino to the serial monitor window
  Serial.print("voltage: ");
  Serial.print(voltage);
  Serial.print(" deg C: ");
  Serial.println(degreesC);
  delay(1000);
  // repeat once per second (change as you wish!) }
float getVoltage(int pin)
{ return (analogRead(pin) * 0.004882814); }
// This equation converts the 0 to 1023 value that analogRead()
// returns, into a 0.0 to 5.0 value that is the true voltage
// being read at that pin.
```

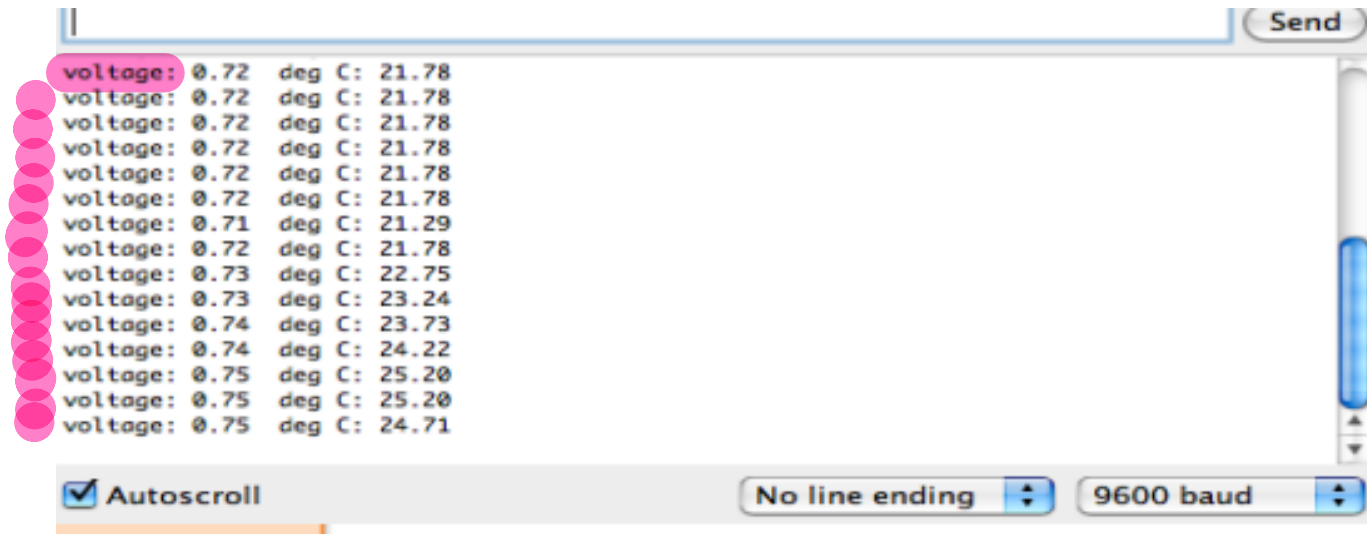

Equation for TMP36

```
degreesC = (voltage - 0.5) * 100.0;
```

تختلف من
Sensor
إلى Sensor آخر

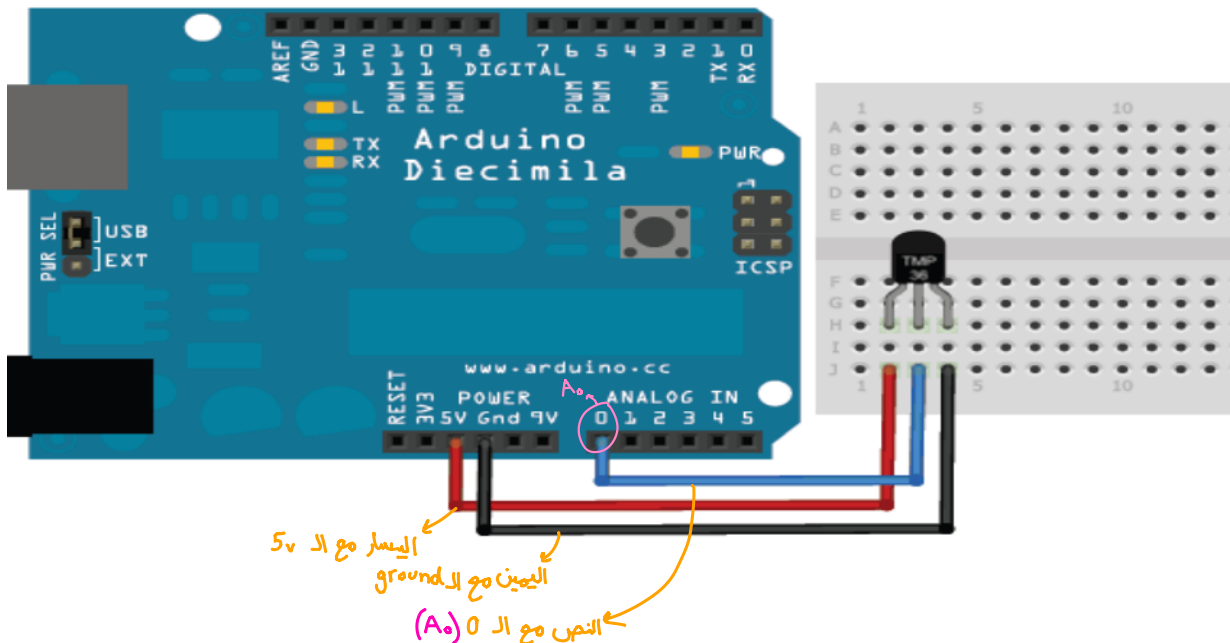


In the Computer



Wiring

TMP36 Temperature Wiring




```

// We'll use analog input 0 to read Temperature Data const int t
void setup()
{ Serial.begin(9600); }
void loop()
{ float voltage, degreesC, degreesF;
  voltage = getVoltage(temperaturePin);
  // Now we'll convert the voltage to degrees Celsius.
  // This formula comes from the temperature sensor datasheet:
  degreesC = (voltage - 0.5) * 100.0;
  // Send data from the Arduino to the serial monitor window
  Serial.print("voltage:");
  Serial.print(voltage);
  Serial.print(" deg C: ");
  Serial.println(degreesC);
  delay(1000);
  // repeat once per second (change as you wish!) }
  float getVoltage(int pin)
  { return (analogRead(pin) * 0.004882814); }
  // This equation converts the 0 to 1023 value that analogRead()
  // returns, into a 0.0 to 5.0 value that is the true voltage
  // being read at that pin.

```

يعني
comment
ليس من
code

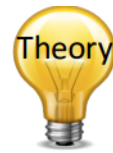
"
بذکتب زي ما في
باڊ computer"

variable

تتفق لستخرج

انتظار
(تأخير)

5
1024

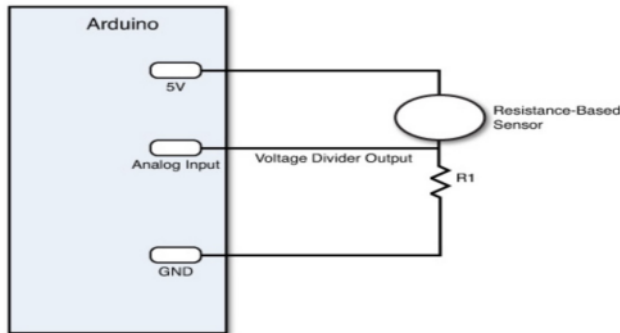


Resistance-based Sensors

The problem with resistance sensors is that the Arduino analog interfaces can't directly detect resistance changes.

This will require some extra electronic components. The easiest way to detect a change in resistance is to convert that change to a voltage change. You do that using a **voltage divider**, as shown below.

Thermistor



By keeping the power source output constant, as the resistance of the sensor changes, the voltage divider circuit changes, and the output voltage changes. The size of resistor you need for the R1 resistor depends on the resistance range generated by the sensor and how sensitive you want the output voltage to change.

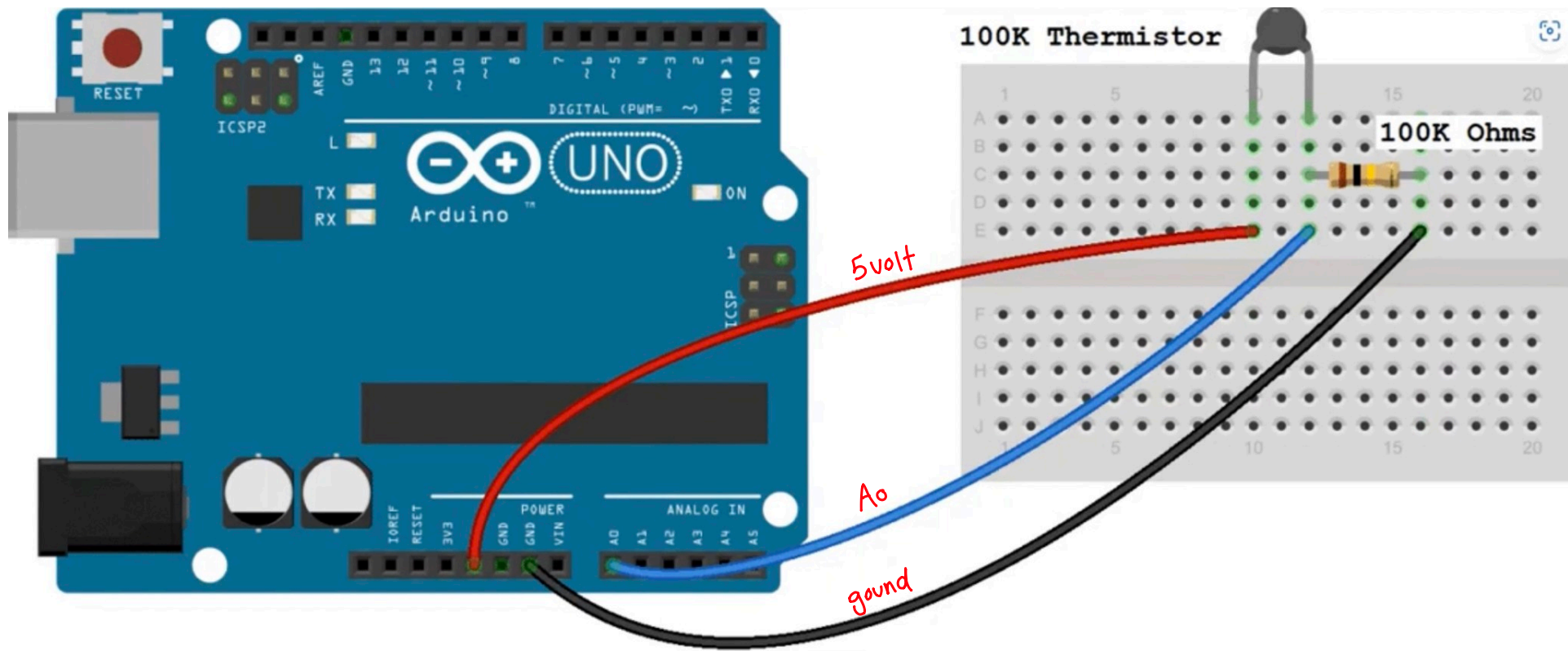
E.g., the Steinhart-Hart Equation can be used to find the Temperature:

$$\frac{1}{T} = A + B \ln(R) + C(\ln(R))^3$$

Generally, a value between 1K and 10K ohms works just fine to create a meaningful output voltage that you can detect in your Arduino analog input interface.

معادلة تربط المقاومة بالحرارة

Thermistor Wiring (Extra slide)



// Read Temperature Values from NTC Thermistor

const int temperaturePin = 0;

void setup()

{ Serial.begin(9600); }

void loop()

{ int temperature = getTemp();

Serial.print("Temperature Value: ");

Serial.print(temperature);

Serial.println("*C");

delay(1000);

}

double getTemp()

{

// Inputs ADC Value from Thermistor and outputs Temperature in Celsius int RawADC =

analogRead(temperaturePin);

long Resistance;

double Temp;

// Assuming a 10k Thermistor. Calculation is actually: Resistance = (1024/ADC)

Resistance=((10240000/RawADC) - 10000);

// Utilizes the Steinhart-Hart Thermistor Equation:

// Temperature in Kelvin = 1 / {A + B[ln(R)] + C[ln(R)]^3}

// where A = 0.001129148, B = 0.000234125 and C = 8.76741E-08 Temp = log(Resistance);

Temp = 1 / (0.001129148 + (0.000234125 * $\ln(\text{Resistance})$) + (0.0000000876741 * $\ln(\text{Resistance})^2$ * $\ln(\text{Resistance})$);

Temp)); Temp = Temp - 273.15;

// Convert Kelvin to Celsius return Temp;

// Return the Temperature

Thermistor Code حفظ

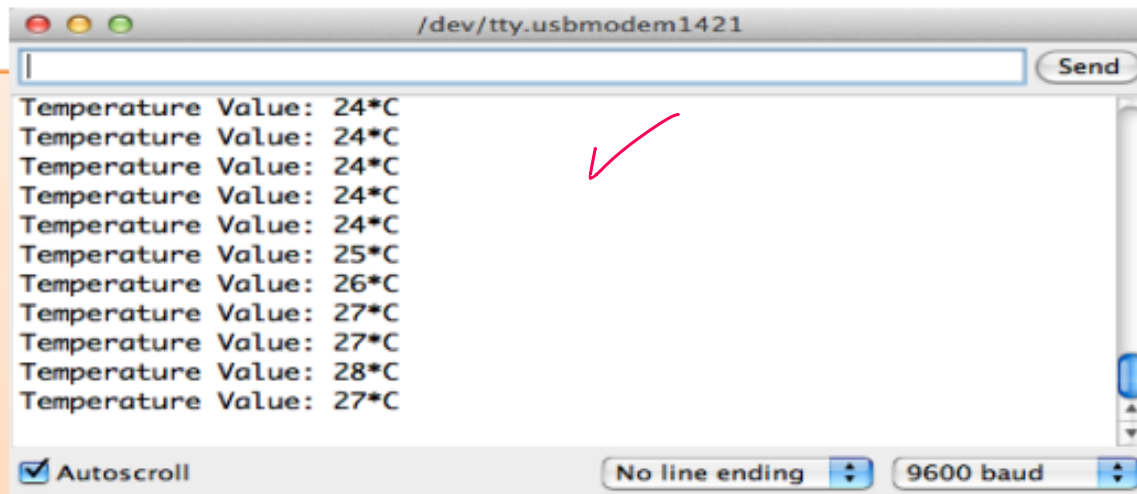
Read Temperature Values from NTC Thermistor

```
const int temperaturePin = 0;
void setup()
{ Serial.begin(9600); }
void loop()
{ int temperature = getTemp();
  Serial.print("Temperature Value: ");
  Serial.print(temperature);
  Serial.println("*C");
  delay(1000);
}
double getTemp()
{
  long Resistance;
  double Temp;
  Resistance=((10240000/RawADC) - 10000);
  Temp = 1 / (0.001129148 + (0.000234125 * Temp) + (0.0000000876741 * Temp * Temp * Temp));
  Temp = Temp - 273.15;
```

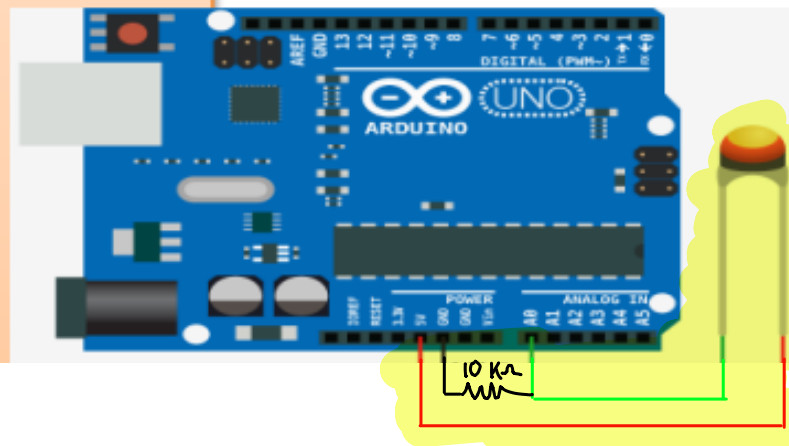

In Arduino

```
// Read Temperature Values from NTC Thermistor
const int temperaturePin = 0;
void setup()
{ Serial.begin(9600); }
void loop()
{ int temperature = getTemp();
  Serial.print("Temperature Value: ");
  Serial.print(temperature);
  Serial.println("°C");
  delay(1000);
}
double getTemp()
{
  // Inputs ADC Value from Thermistor and outputs Temperature in Celsius int RawADC = analogRead(temperaturePin);
  long Resistance;
  double Temp;
  // Assuming a 10k Thermistor. Calculation is actually: Resistance = (1024/ADC) Resistance=((10240000/RawADC) - 10000);
  // Utilizes the Steinhart-Hart Thermistor Equation:
  // Temperature in Kelvin = 1 / {A + B[ln(R)] + C[ln(R)]^3}
  // where A = 0.001129148, B = 0.000234125 and C = 8.76741E-08 Temp = log(Resistance);
  Temp = 1 / (0.001129148 + (0.000234125 * Temp) + (0.0000000876741 * Temp * Temp * Temp)); Temp = Temp - 273.15;
  // Convert Kelvin to Celsius return Temp;
  // Return the Temperature
}
```


In Computer + wiring



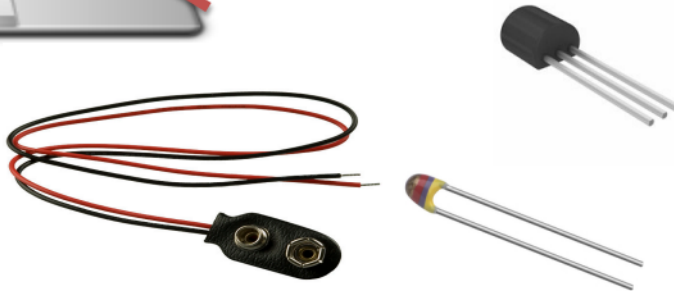
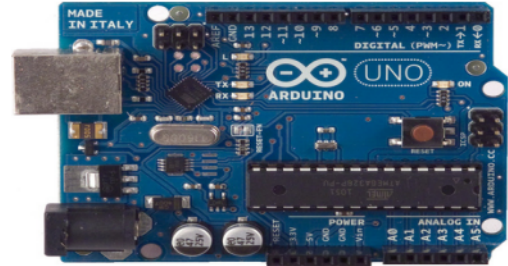
Serial Monitor



Temperature Data Logger/Embedded DAQ System



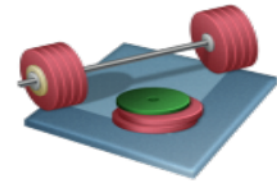
You use the PC when creating the software, then you download the software to the Arduino and disconnect the USB cable. Use e.g., a 9V battery or an external Power Supply.



NTC Thermistor

Use different Temperature sensors for comparison, i.e log data from 2 different sensors at the same time.

Temperature Data Logger/ Embedded DAQ System



Create a **Temperature Logger**/Embedded DAQ System. Suggested Tasks:

- Create and use a **Lowpass Filter/Average Filter**
- **Alarm** functionality: Use LEDs with different colors when Temperature is above/below the Limits
- Use e.g., Arduino **Wi- Fi/Ethernet Shield** for Communication over a network - or use the microSD card on these Shields
- Save the data to a microSD card located on the Wi- Fi/Ethernet Shield - or connect e.g., to **xively.com** or **temboo.com** - which are free datalogging sites.
- Log Temperature Data for e.g., 24 hours and import Data into Excel, LabVIEW or MATLAB for Analysis and Visualization
- Use e.g. a 9V battery or an external power source to make it portable and small

إلى هنا المطلوب من الـ Arduino في الـ Final

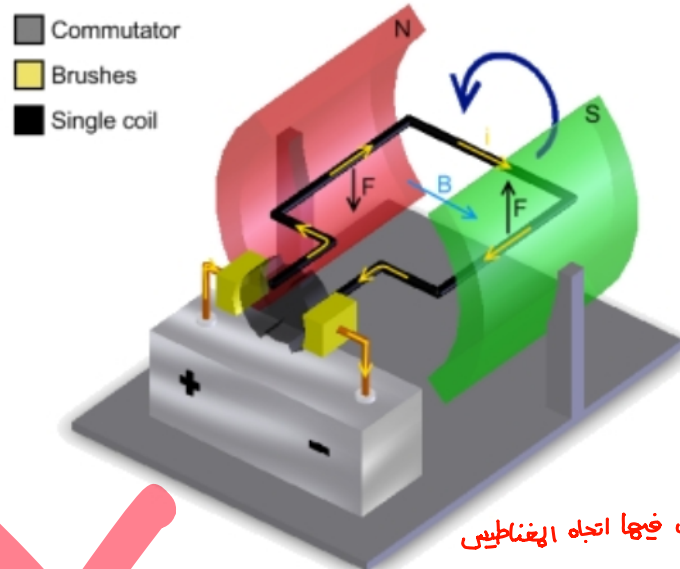
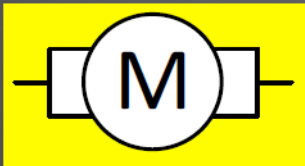
فكرة ال motor
→ to get full rotation

(Not required in Final Exam)
فقط للفهم

ما راح بيحي اسئلة
عليه بالفايل (فقط للفهم)

DC Motor

- DC motors spin when a steady voltage is applied
 - Can draw significant current (~ 1A or more)
- Fixed permanent magnet
- Rotating coil
- Brushes



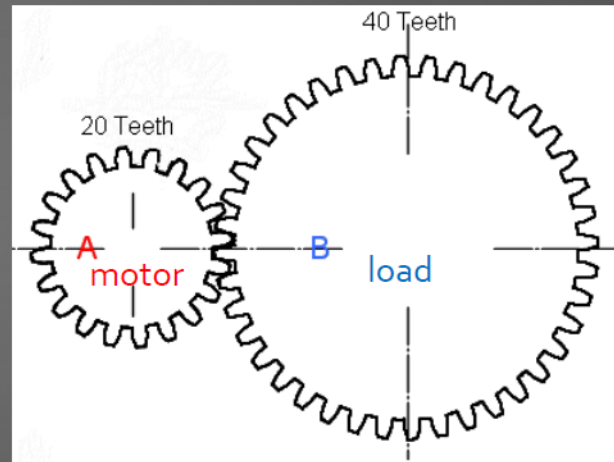
في اللحظة التي يتوافق فيها اتجاه المغناطيس
الداخلي مع الخارجي ← ينعكس اتجاه التيار الكهربائي

E11 Motors

- Operating Voltage: 3-12 V
- At 6 V operation:
 - Free run speed: 11,500 RPM
 - Unloaded current: 70 mA
 - Stall current: 800 mA
 - ~0.5 oz-in torque

Gearing

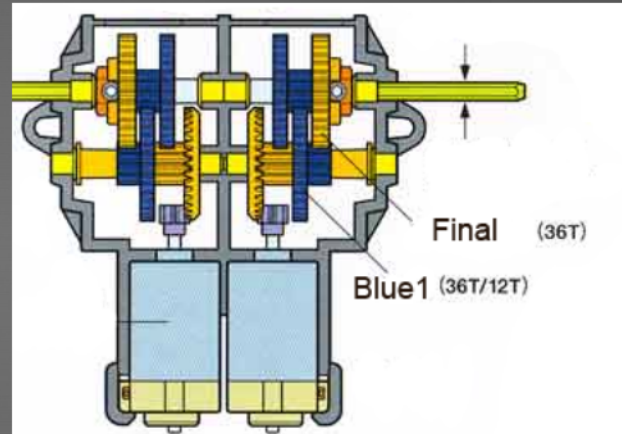
- DC motors spin too fast
 - And too little torque
- Gears slow the load rotation
 - Also increase torque
- In this example, load spins at half the speed of the driver
- Gear ratio: $\omega_B / \omega_A = N_A / N_B$



Example: Tamiya Gear Box

● Gear Ratio:

- Final to Blue1
- Blue1 to Blue2
- Blue2 to Crown
- Crown to Pinion
- Total:



ピニオンギヤ (紫)
Pinion gear (Purple)

G1

www.pololu.com

8T

クラウンギヤ (黄)
Crown gear (Yellow)

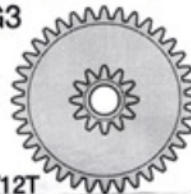
G2



34T/12T

2段ギヤ (青)
2-step gear (Blue)

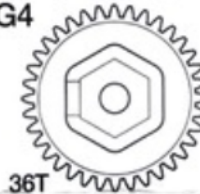
G3



36T/12T

ファイナルギヤ (黄)
Final gear (Yellow)

G4



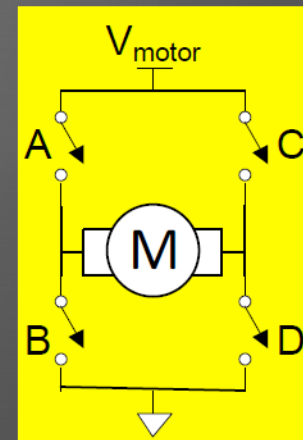
36T

pololu.com

H-Bridge

- Motors require large current to operate
 - But Arduino outputs only offer 40 mA
- H-Bridges are used to drive the large current

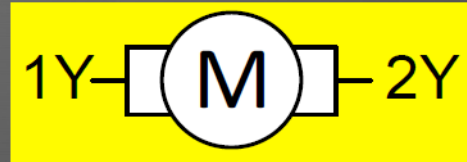
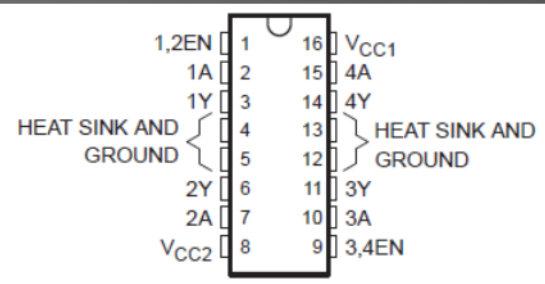
A	B	C	D	Motor
ON	OFF	OFF	ON	
OFF	ON	ON	OFF	
ON	OFF	ON	OFF	
OFF	OFF	OFF	OFF	
ON	ON	OFF	OFF	



SN754410 H-Bridge

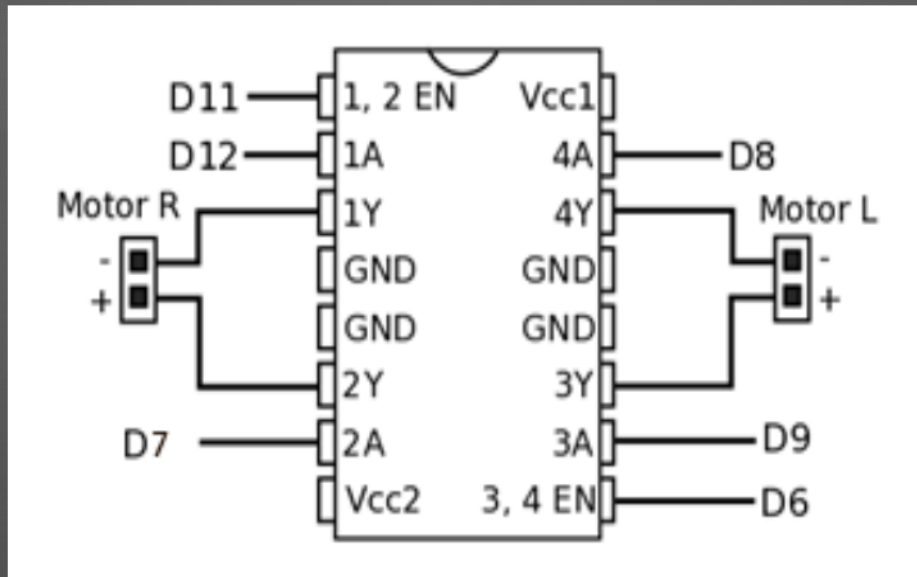
- 754410 Dual H-Bridge is easy to control with digital logic
 - V_{CC1} = Logic Supply (5V)
 - V_{CC2} = Motor Supply (4.5-36 V)

12En	1A	2A	Motor
0	X	X	
1	0	0	
1	0	1	
1	1	0	
1	1	1	



- Contains two H-Bridges to drive two motors

Mudduino H-Bridge Interface



Motor Driver Software

```
#define LEN 6
#define LPLUS 9
#define LMINUS 8

void forward(void)
{
    digitalWrite(LEN, 1);
    digitalWrite(LPLUS, 1);
    digitalWrite(LMINUS, 0);
    // similar for right motor...
}
```


Shaft Encoding

- Sometimes it helps to know the position of the motor
- Optical shaft encoder
 - Disk with slits attached to motor shaft
 - Light and optical sensor on opposite sides of disk
 - Count light pulses as the disk rotates
- Analog shaft encoder
 - Connect potentiometer (variable resistor) to shaft
 - Resistance varies as shaft turns
- Our DC motors don't have shaft encoders built in

Servo Motor

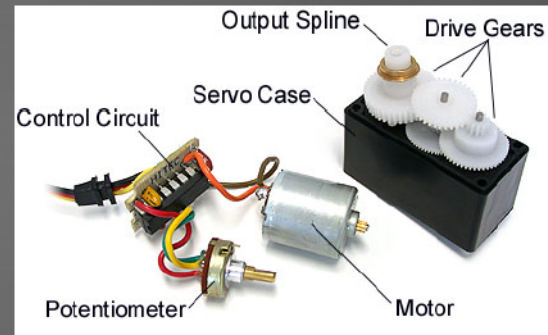
- Servo motors are designed to be easy to use

- DC motor
- Gearing
- Analog shaft encoder
- Control circuitry
- High-current driver

- Three wires: 5V, GND, Control

- Turn from 0 to 180 degrees

- Position determined by pulses on control wire



servocity.com

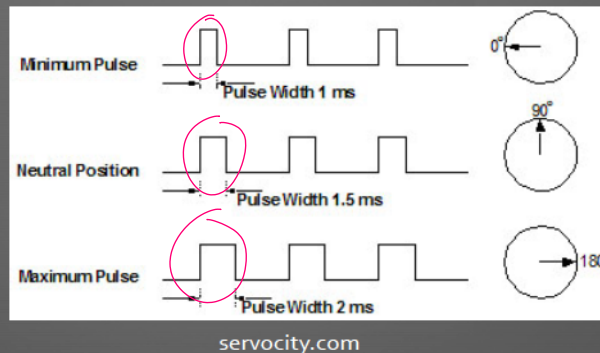
Servo Pulse Width Modulation

- Control position with 50 Hz (20 ms) pulses
- Pulse width modulation (PWM)

• 1 ms = 0°

• 1.5 ms = 90°

• 2 ms = 180°



المساحة التي
تختلف
Pulses

SG90 Servo

- 4.0 – 7.2 V Operation
- At 4.8 V
 - Speed: 0.12 sec / 60 degrees (83 RPM)
 - Stall Torque: 16.7 oz-in



hobbypartz.com

Arduino Servo Library

- Arduino offers a servo library for controlling servos

```
// servotest.pde
// David_Harris@hmc.edu 1 October 2011

#include <Servo.h>

// pins
#define SERVOPIN 10

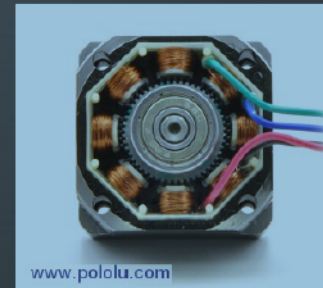
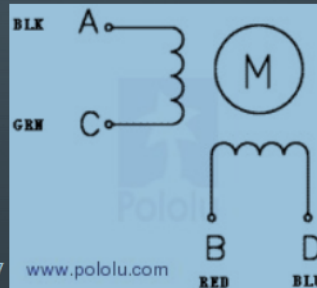
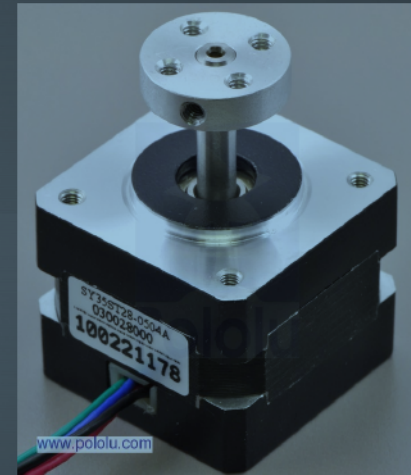
// Global variable for the servo information
Servo servo;

void testServo()
{
  initServo();
  servo.write(90); // set angle between 0 and 180 degrees
}

void initServo()
{
  pinMode(SERVOPIN, OUTPUT);
  servo.attach(SERVOPIN);
}
```


Stepper Motor

- Stepper motors are also popular
 - Motor advances in discrete steps
 - Input pulses indicate when to advance
- Example: Pololu 1207 Stepper Motor
 - 1.8° steps (200 steps/revolution)
 - 280 mA @ 7.4 V
 - 9 oz-in holding torque
 - Needs H-Bridge driver
 - Ground C and D
 - Alternate pulses to A and B

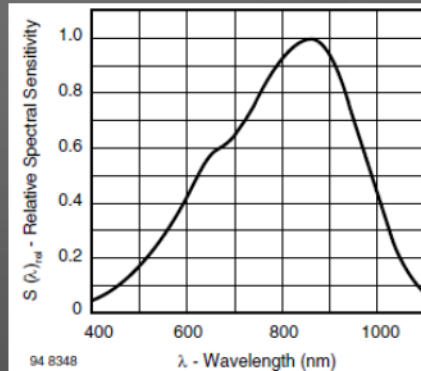
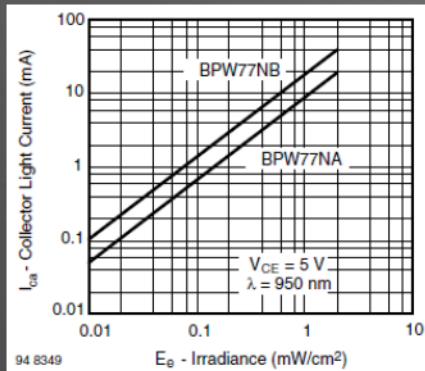


17 www.pololu.com

www.pololu.com

Phototransistor

- Converts light to electrical current
- Vishay BPW77NA NPN Phototransistor
 - Dark current: 1 – 100 nA
 - Angle of half sensitivity: $\pm 10^\circ$

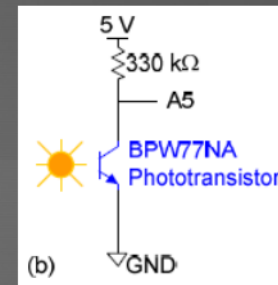


jameco.com

vishay.com 18

Phototransistor Circuit

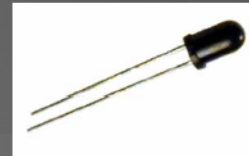
- Leave base terminal unconnected
- $V_{\text{out}} = 5 - I_{\text{photo}} \times 330 \text{ k}\Omega$
 - In dark, $V_{\text{out}} \approx 5 \text{ V}$
 - For $I_{\text{photo}} > 15 \mu\text{A}$, V_{out} drops to ~ 0
- Large resistor gives sensitivity to weak light



Other Light Sensors

- Photodiodes

- Similar to phototransistors
- Lower sensitivity



- Cadmium Sulfide (CDS) Cell

- Resistance changes with light
 - From $> 1\text{ M}\Omega$ in dark to $200\ \Omega$ in full light
- Slow response time



goldmine-elec-products.com

Sensor Read Code

```
#define PHOTO_TRANS 19

void setup()
{
    Serial.begin(9600);

    // configure sensors
    pinMode(PHOTO_TRANS, INPUT);
}

void loop()
{
    int sensor;

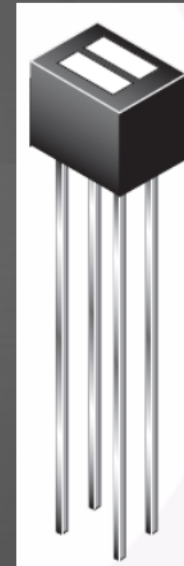
    // test sensors
    sensor = analogRead(PHOTO_TRANS-14); // analogRead uses analog port #
    Serial.print("Reflectance sensor: "); Serial.println(sensor);
    delay(500);
}
```


Sensor Averaging

- Sensors are subject to noise
- Average multiple readings for more stable results

Reflectance Sensor

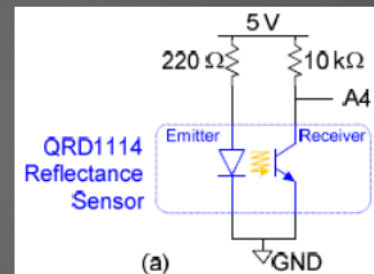
- Infrared LED and phototransistor pair
 - LED illuminates surface
 - Phototransistor receives reflected light
 - Daylight filter on sensor reduces interference
 - Sensitive to distance, color, reflectivity
- Fairchild QRD1114 Reflectance Sensor
 - ~20 mA LED current
 - 1.7 V LED ON voltage
 - 940 nm wavelength (near infrared)



fairchild.com

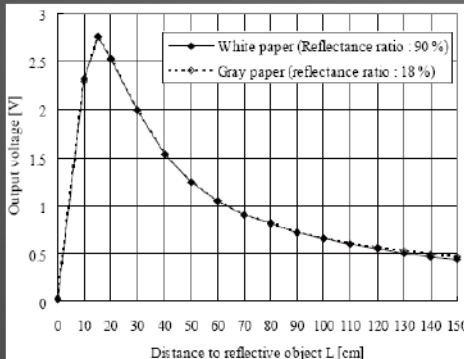
Reflectance Sensor Circuit

- $I_{LED} = (5 - 1.7 \text{ V}) / 220 \Omega = 15 \text{ mA}$
- $V_{out} = 5 - I_{photo} \times 10 \text{ k}\Omega$
- Resistor was selected to give a good range of response



IR Distance Sensor

- Sharp GP2Y0A21YKoF
- Range of 8 to 60"
- Triangulates with linear CCD array
- Three terminals: 5V, GND, Signal



25



Ultrasonic Distance Sensor

- Measure flight time of ultrasonic pulse
 - Less sensitive to ambient light
 - More precise
 - More expensive
- Example: LV-MaxSonar-EZ
 - 42 KHz ultrasonic beam
 - Range of 254" with resolution of 1"
 - 2.5 – 5.5 V operation
 - Analog voltage output



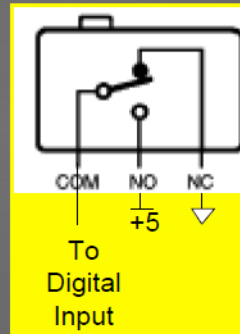
maxbotix.com

Switches

- Switches are useful for proximity detection

- Three terminals

- COM: Common
- NO: Normally Open
- NC: Normally Closed



- Mounting issues

- Good supporting surface
- Gang 2 or more with plate between



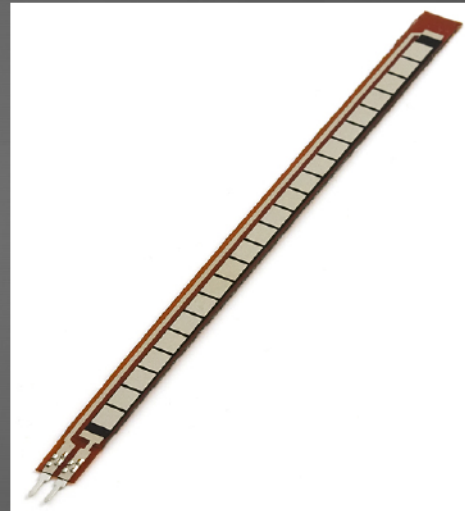
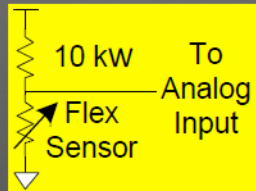
sparkfun.com

Flex Sensors

- Resistance changes with flex
- Example: Spectra Symbol Flex
 - 4.5" length
 - $10\text{ K}\Omega \pm 30\%$ when flat
 - 60-110 $\text{K}\Omega$ when bent

- Sample Circuit

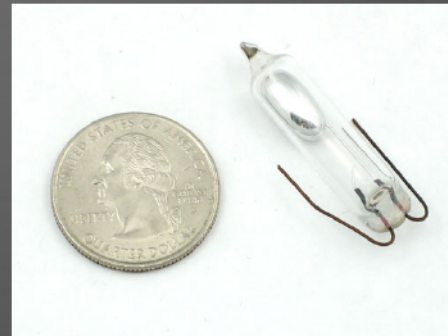
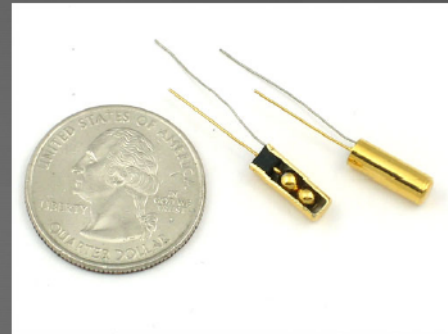
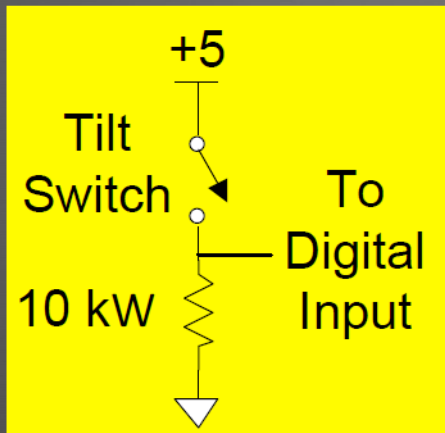
- $V_{\text{out}} = 2.5\text{ V}$ when flat
- Increases when bent



sparkfun.com

Tilt Switches

- Mercury or Ball
- Warn if your bot is about to topple!



Navigation Sensors

- Track your position
 - Watch for operating voltage and analog/digital interface
 - Some of these sensors are expensive!
- Sparkfun
 - HMC6352 Digital Compass
 - MLX90609 Single Axis Gyroscope
 - ITG-3200 Triple Axis Gyroscope
 - ADXL322 Dual Axis Accelerometer
 - Inertial Measurement Units

Mounting Sensors & Actuators

- **Secure mounting is half the challenge**
 - Poorly mounted sensors will fail at an inopportune time
 - Tangles of cables will catch on obstructions and pull loose
 - High center of gravity leads bots to topple in collisions
- **Consider building a custom mount**
 - Machine shop
 - 3D printer
- **Use Breadboard to test electronics**
 - Solder final electronics onto front of Mudduino for security

Adhesives

- Cynooacrylate (CA) **Glue** (aka Super Glue)
 - Fast drying, good for **bonding** plastic
 - Low shear strength
 - Don't bond your fingers – wear **gloves**
- Hot Glue
- Electrical Tape
 - Insulator, low **strength**
- Gaffer's Tape
 - Like **duct** tape, but stronger and removes cleanly

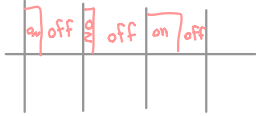
Lecture 1
من (DC motor) إلى هنا المادة التي ليست داخلة بالفاينل



PID

Lecture Outline

- ❑ Introduction to PID
- ❑ Modes of Control
 - ❑ On-Off Control
 - ❑ Proportional Control
 - ❑ Proportional + Integral Control
 - ❑ Proportional + Derivative Control
 - ❑ Proportional + Integral + Derivative Control
- ❑ PID Tuning Rules
 - ❑ Zeigler-Nichol's Tuning Rules
 - ❑ 1st Method
 - ❑ 2nd Method



* في ال Setting يجب الانتباه على ال Quality
 * setting ارتفاع الحرارة يكون على شكل (exponential) Not Linear

Introduction

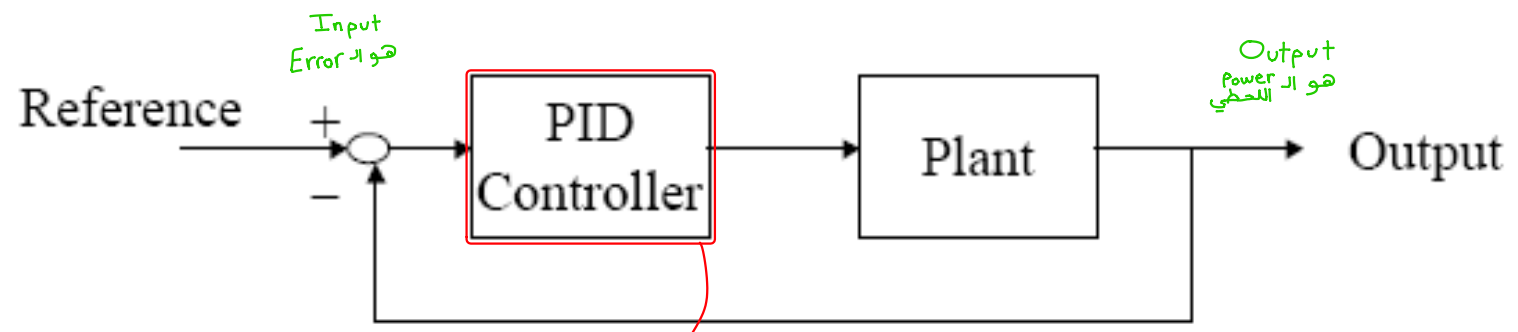
في ال control اذا وضعنا ال setting غلط لن نستفيد

* التداخل بين ال Design setting control
 يجعل جميعهم مهمين حتى نحقق الهدف بشكل عام

• PID Stands for

- ① نستعمله في البداية وهو يعطيني سرعة التهوؤ
P → Proportional
- ② دوره يكون في مرحلة ال steady state (انفردة)
I → Integral
- ③ يقلل ال overshoot (معاكس للتغير)
D → Derivative

* مقدار ال Power يلي داخله ل حاله
 $Power = constant \times Error$
 * هو كان ل حاله يكون :-
 الصلبة تحت ال constant x Error
 وهو ضعيف في اول الفترة التي يكون مظهر او قريب من الصفر
 يكون مقدار ال Power معاكسة للتغير يلي بصير بال Error و كل ما زاد التغير زادت المقاومة

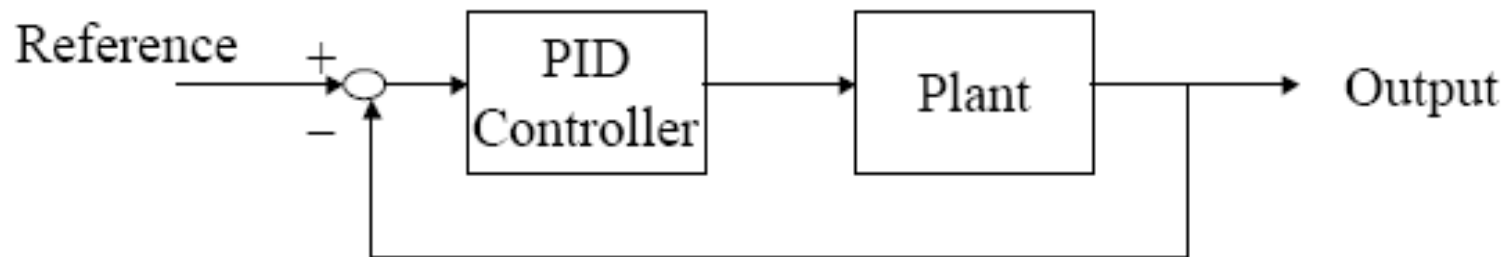
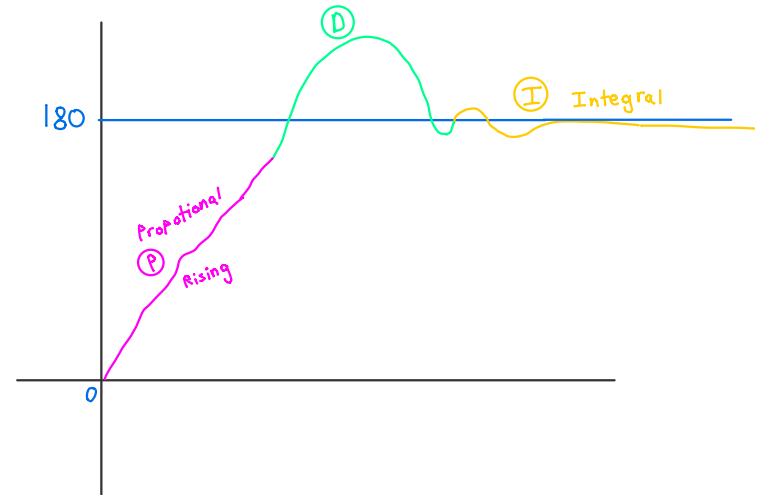


الهدف منه هو تنظيم دخول الطاقة
 بحيث نوصل لدرجة الحرارة المطلوبة بأقل فترة زمنية (T_R أقل)
 لكن يجب أن يكون هناك overshoot بسيط نوعاً ما
 (إذا بدى good لازم يكون عنكب slightly overshoot و إلا يكون ال System ضعيف)

* ماذا ال Pid controller؟
 (الهدف) نحاول يعطينا
 Strong T_R
 less %OS
 less T_S
 ال Power تتغير بشكل لحظي

Introduction

- PID Stands for
 - P → Proportional
 - I → Integral
 - D → Derivative



Introduction

- The usefulness of PID controls lies in their general applicability to most control systems.
- In particular, when the mathematical model of the plant is not known and therefore analytical design methods cannot be used, PID controls prove to be most useful.
- In the field of process control systems, it is well known that the basic and modified PID control schemes have proved their usefulness in providing satisfactory control, although in many given situations they may not provide optimal control.

Introduction

- ✓ It is interesting to note that more than half of the industrial controllers in use today are PID controllers or modified PID controllers.
- Because most PID controllers are adjusted on-site, many different types of tuning rules have been proposed in the literature.
- Using these tuning rules, delicate and fine tuning of PID controllers can be made on-site.

* المشكلة في الـ Pid controller انه فيه ثلاث Parameters for Errors K_P , K_I , K_D

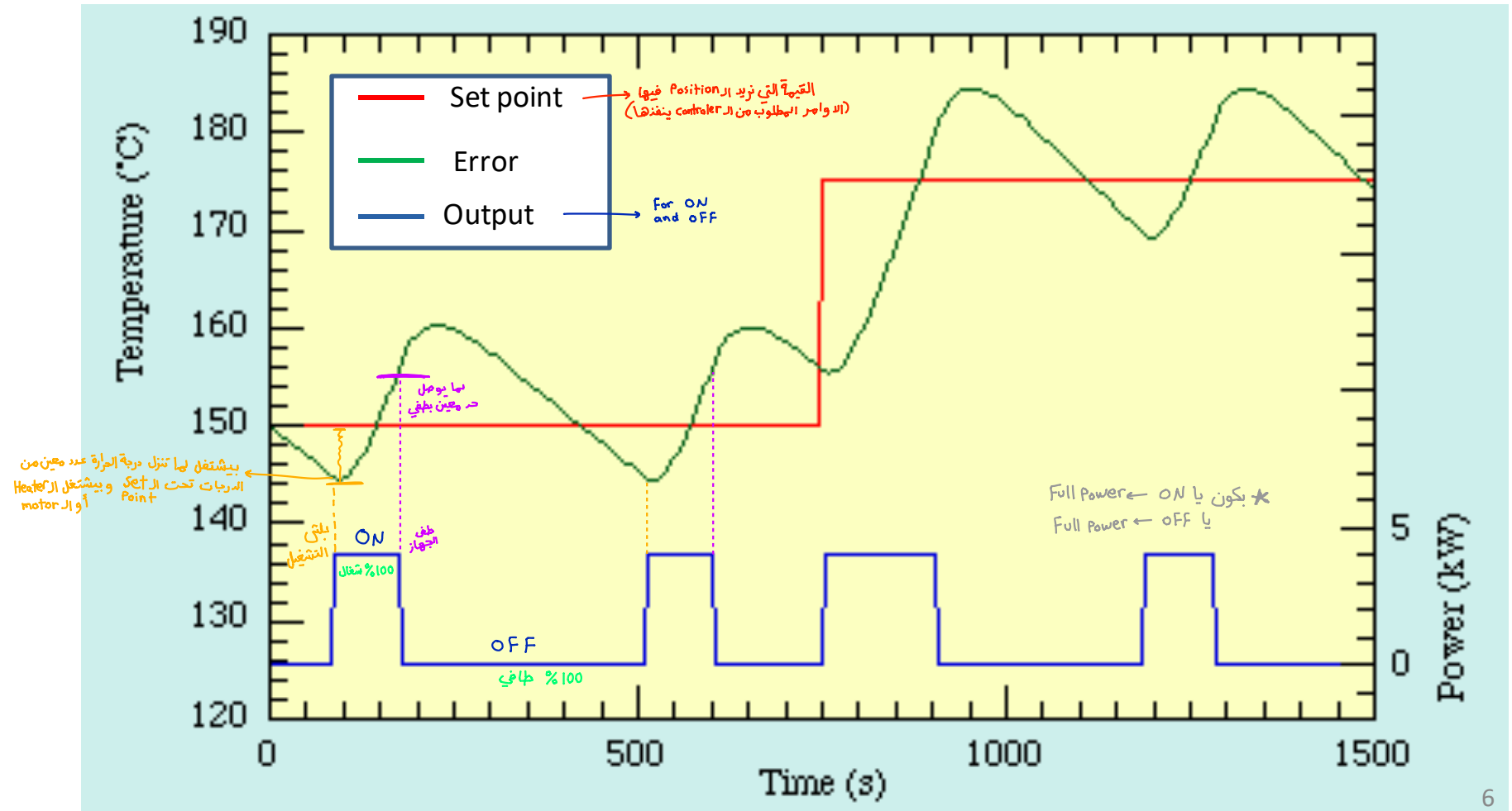
← تم تطوير طريقة لحل هذه المشكلة وهي (Autotuning)

Four Modes of Controllers

- Each mode of control has specific advantages and limitations.
 - On-Off (Bang Bang) Control
 - Proportional (**P**)
 - Proportional plus Integral (**PI**)
 - Proportional plus Derivative (**PD**)
 - Proportional plus Integral plus Derivative (**PID**)

On-Off Control

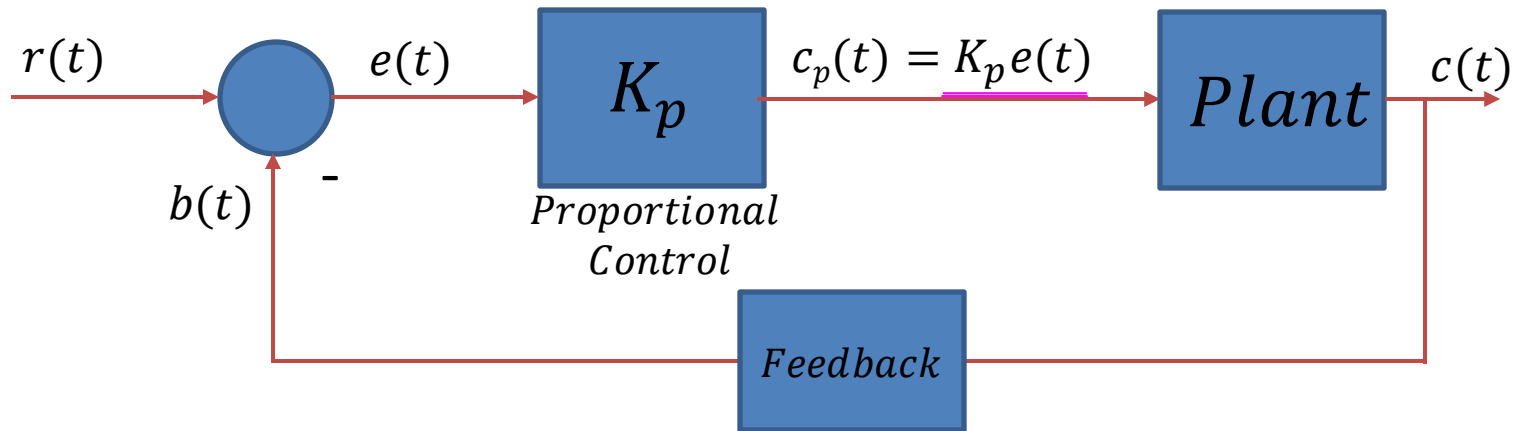
- This is the simplest form of control.



Proportional Control (P)

تكون مقدار ال Power يبي داخله
تساوي Error \times constant

- In *proportional* mode, there is a continuous linear relation between value of the controlled variable and position of the final control element.



- Output of proportional controller is

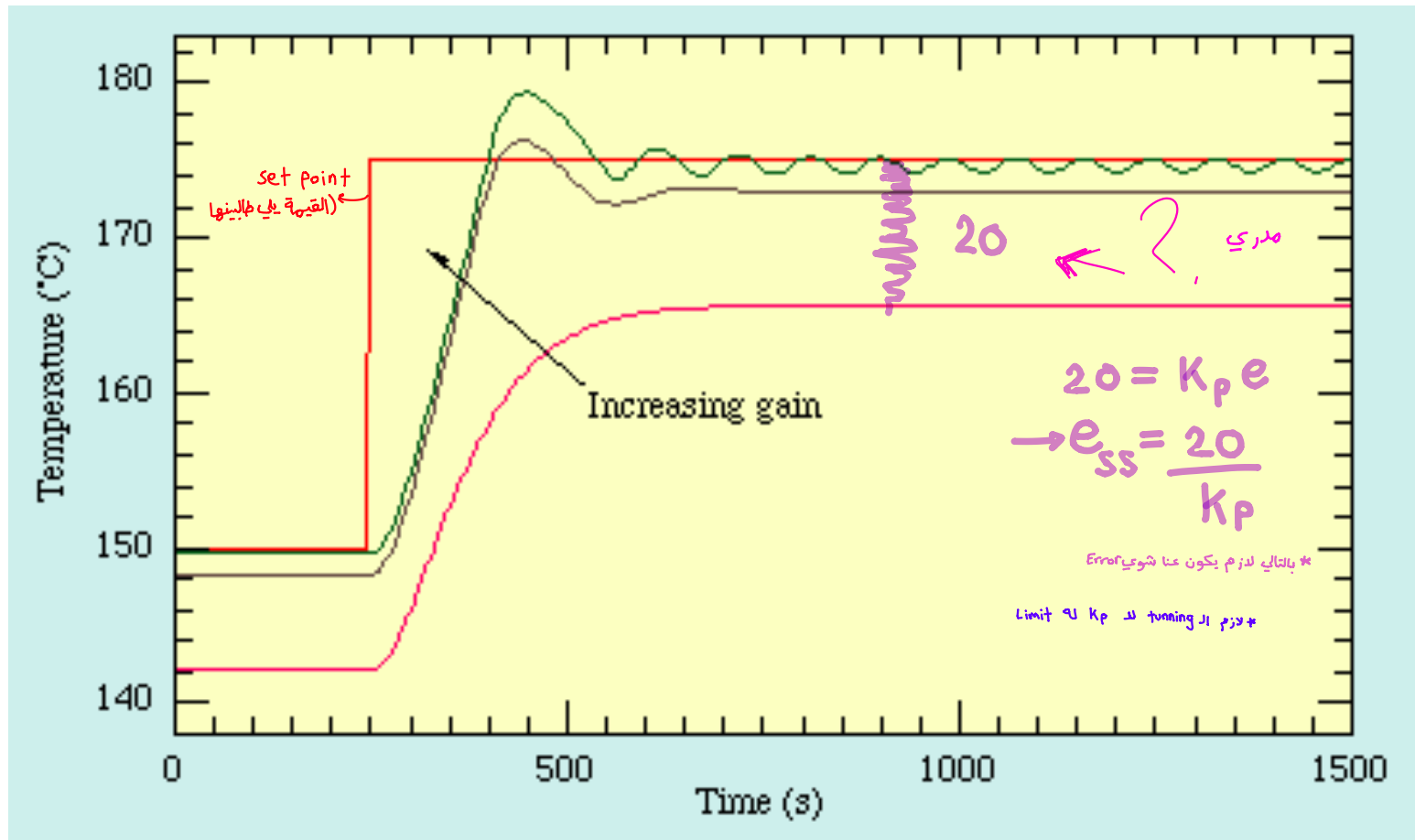
$$c_p(t) = K_p e(t)$$

- The transfer function can be written as

$$\frac{C_p(s)}{E(s)} = K_p$$

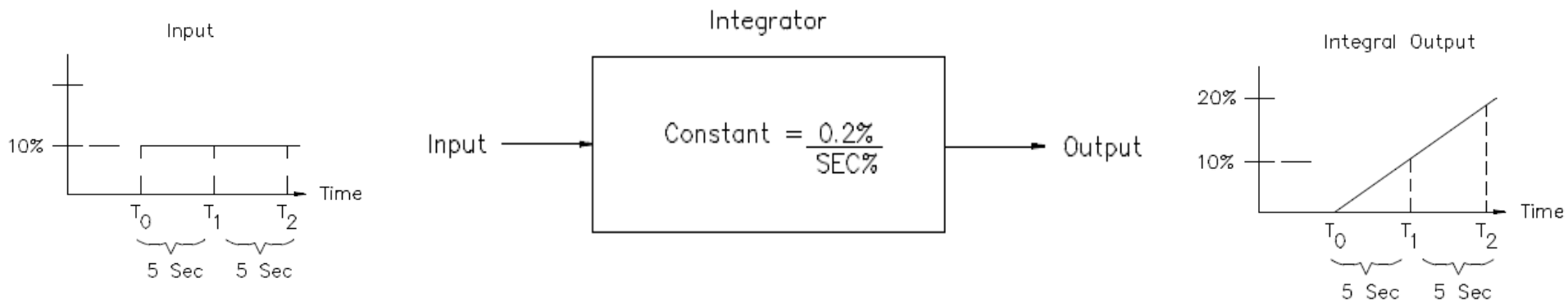
Proportional Controllers (P)

- As the gain is increased the system responds faster to changes in set-point but becomes progressively underdamped and eventually unstable. (K_p) are usually subjected to Steady State Error



Proportional Plus Integral Controllers (PI)

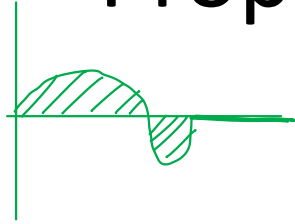
- Integral control describes a controller in which the output rate of change is dependent on the magnitude of the input.
- Specifically, a smaller amplitude input causes a slower rate of change of the output.



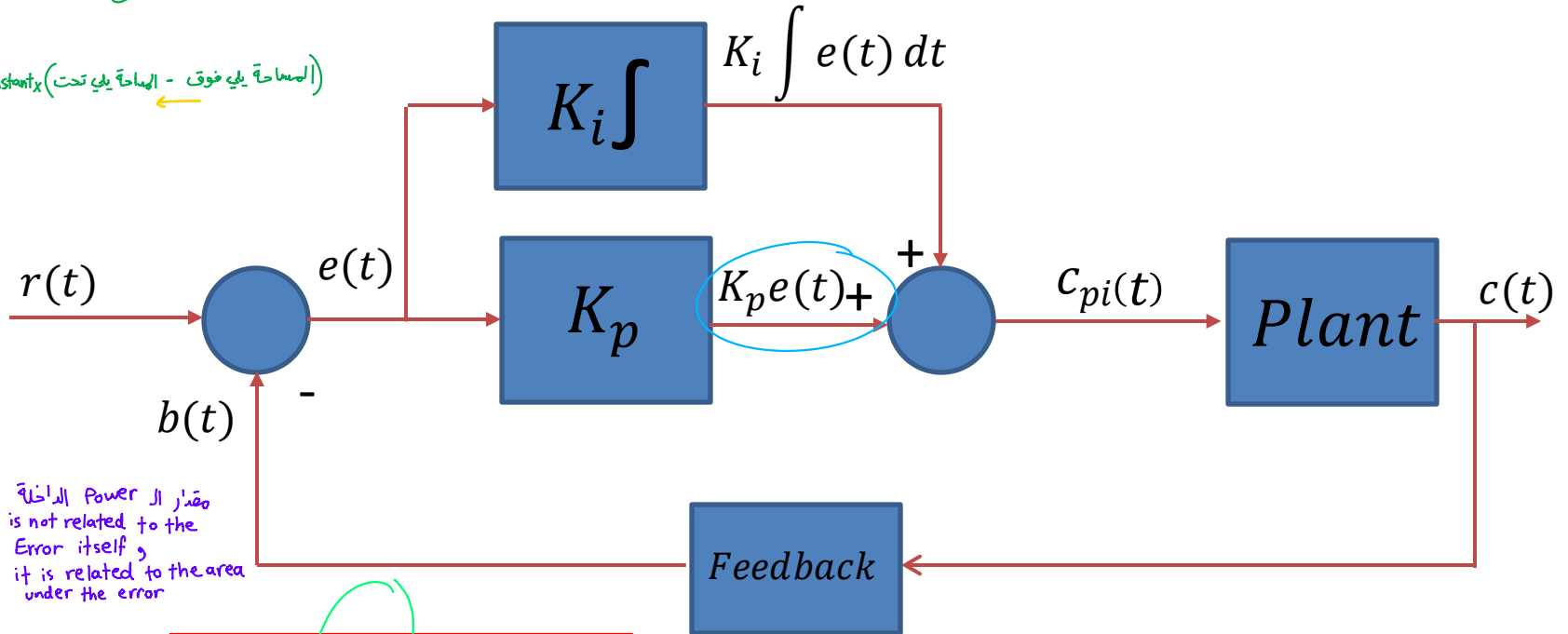
Proportional Plus Integral Controllers (PI)

- The major advantage of integral controllers is that they have the unique ability to return the controlled variable back to the exact set point following a disturbance.
- Disadvantages of the integral control mode are that it responds relatively slowly to an error signal and that it can initially allow a large deviation at the instant the error is produced.
- This can lead to system instability and cyclic operation. For this reason, the integral control mode is not normally used alone, but is combined with another control mode.

Proportional Plus Integral Control (PI)



Power المطلوبه $\text{Power} = \text{constant} \times$ (المساحة يلي فوق - المساحة يلي تحت)



مقدار ال Power الداخلي is not related to the Error itself, it is related to the area under the error

الجزء integral

$$c_{pi}(t) = K_p e(t) + K_i \int e(t) dt$$

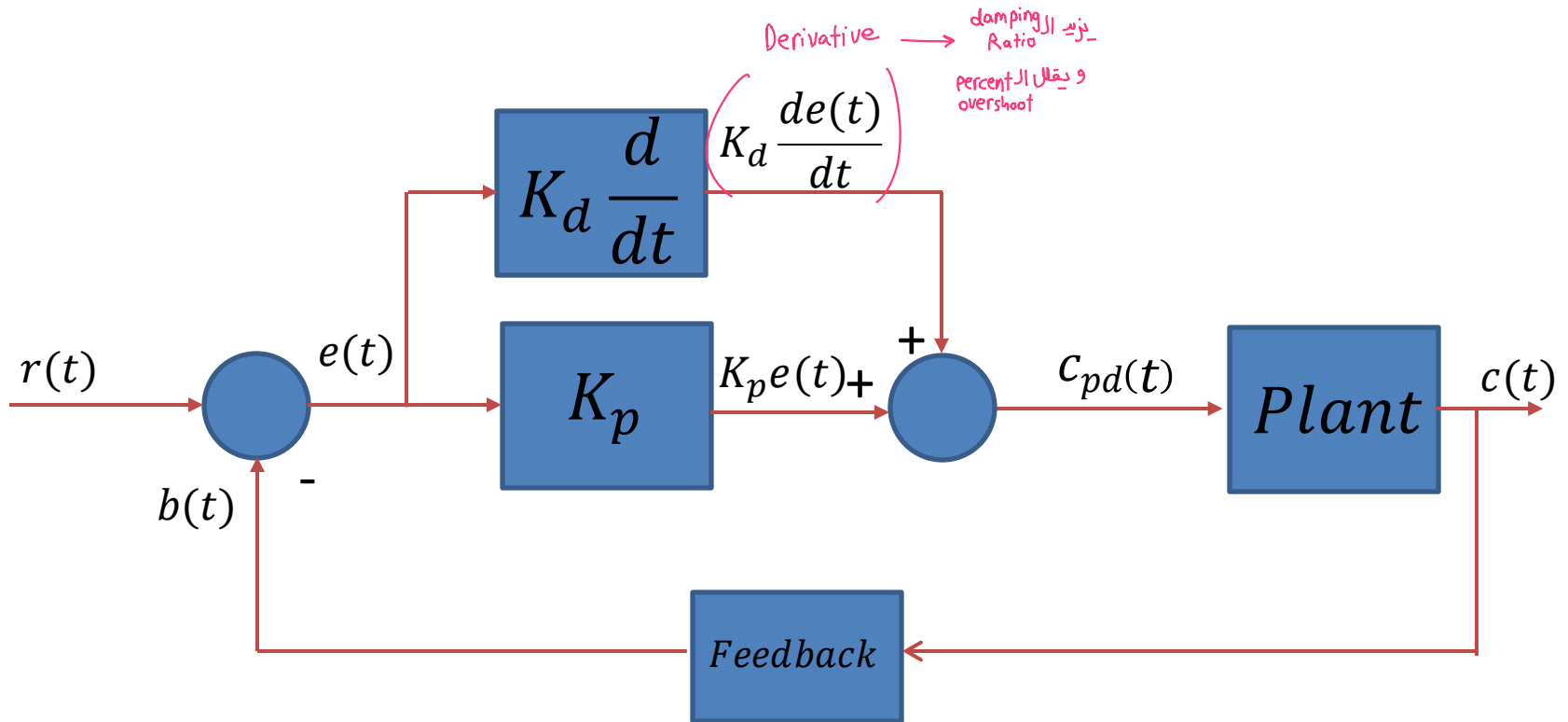
Proportional Plus Integral Control (PI)

$$c_{pi}(t) = K_p e(t) + K_i \int e(t) dt$$

- The transfer function can be written as

$$\frac{C_{pi}(s)}{E(s)} = K_p + K_i \frac{1}{s}$$

Proportional Plus derivative Control (PD)



$$c_{pd}(t) = K_p e(t) + K_d \frac{de(t)}{dt}$$

Proportional Plus derivative Control (PD)

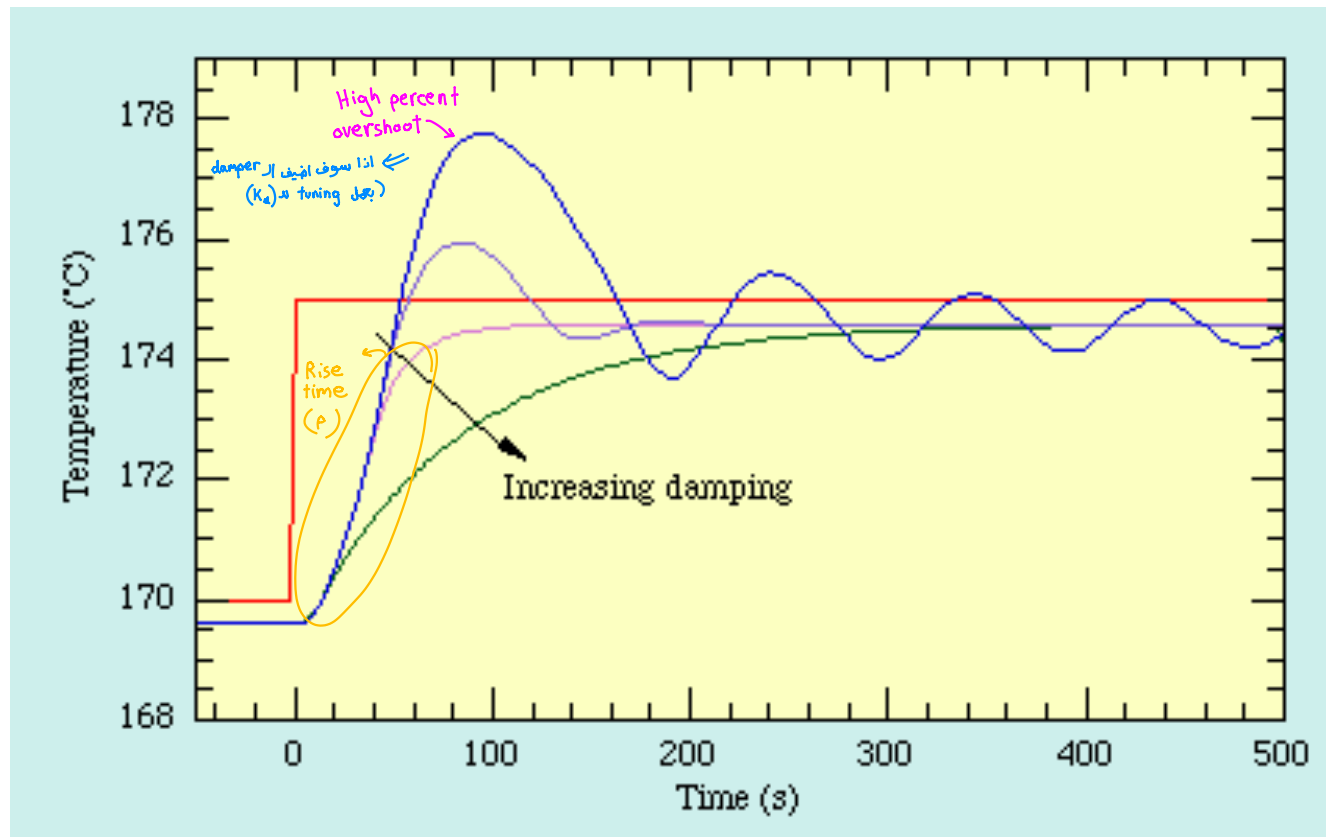
$$c_{pd}(t) = K_p e(t) + K_d \frac{de(t)}{dt}$$

- The transfer function can be written as

$$\frac{C_{pd}(s)}{E(s)} = K_p + K_d s$$

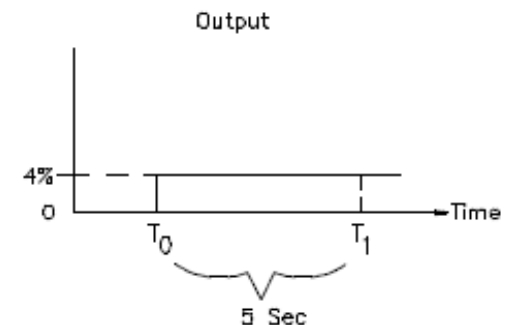
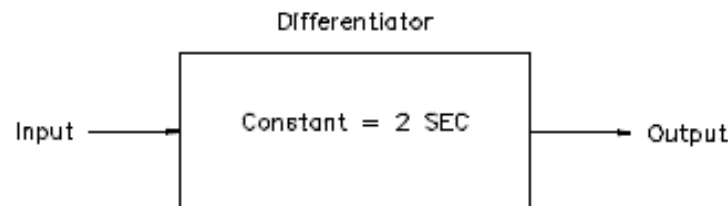
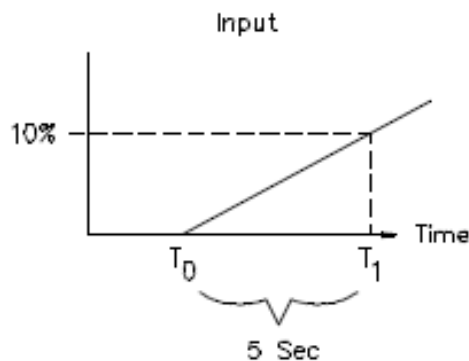
Proportional Plus derivative Control (PD)

- The stability and overshoot problems that arise when a proportional controller is used at high gain can be mitigated by adding a term proportional to the time-derivative of the error signal. The value of the damping can be adjusted to achieve a critically damped response.

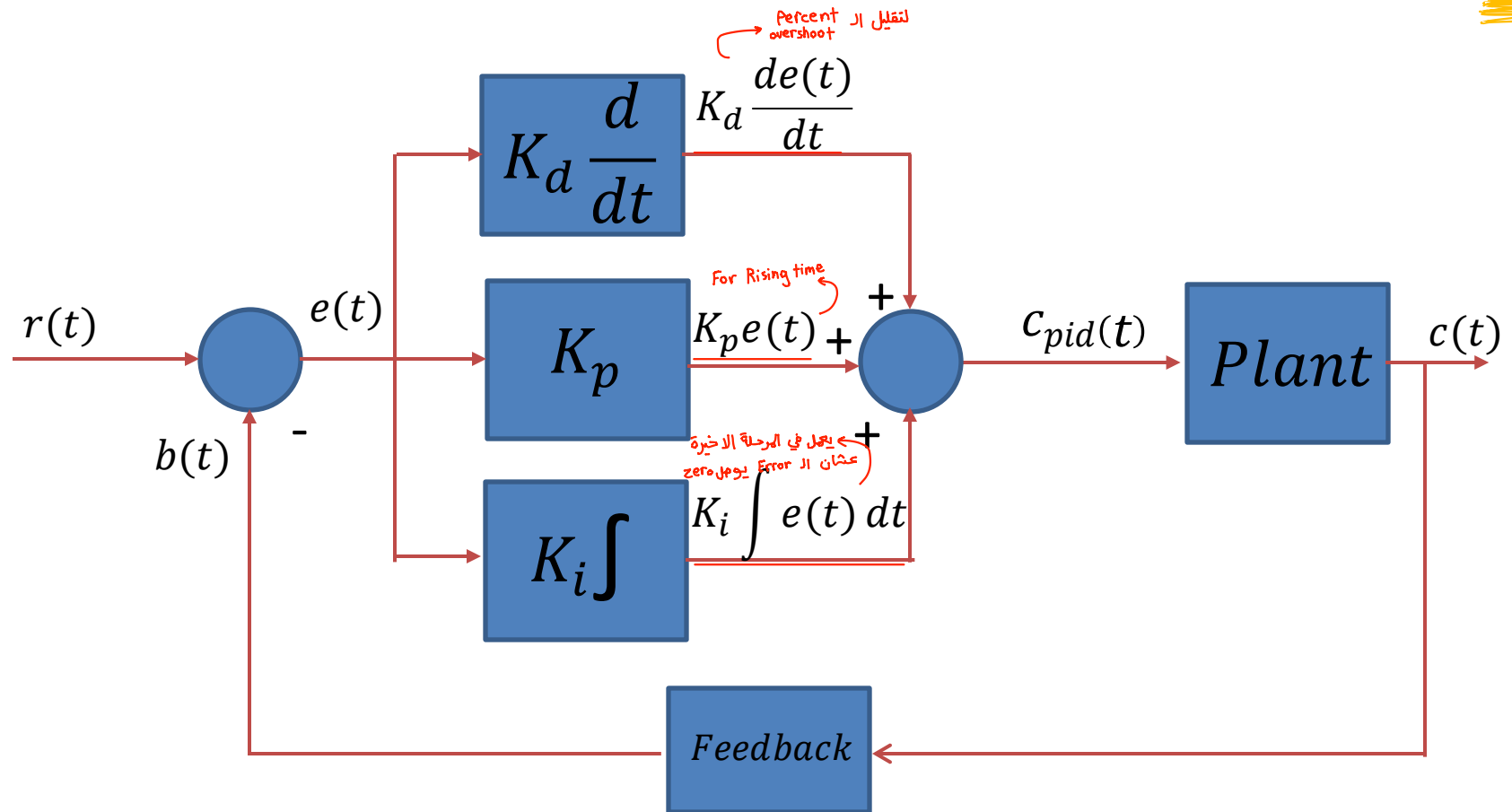


Proportional Plus derivative Control (PD)

- The higher the error signal rate of change, the sooner the final control element is positioned to the desired value.
- The added derivative action reduces initial overshoot of the measured variable, and therefore aids in stabilizing the process sooner.
- This control mode is called proportional plus derivative (PD) control because the derivative section responds to the rate of change of the error signal



Proportional Plus Integral Plus Derivative Control (PID)



$$c_{pid}(t) = K_p e(t) + K_i \int e(t) dt + K_d \frac{de(t)}{dt}$$

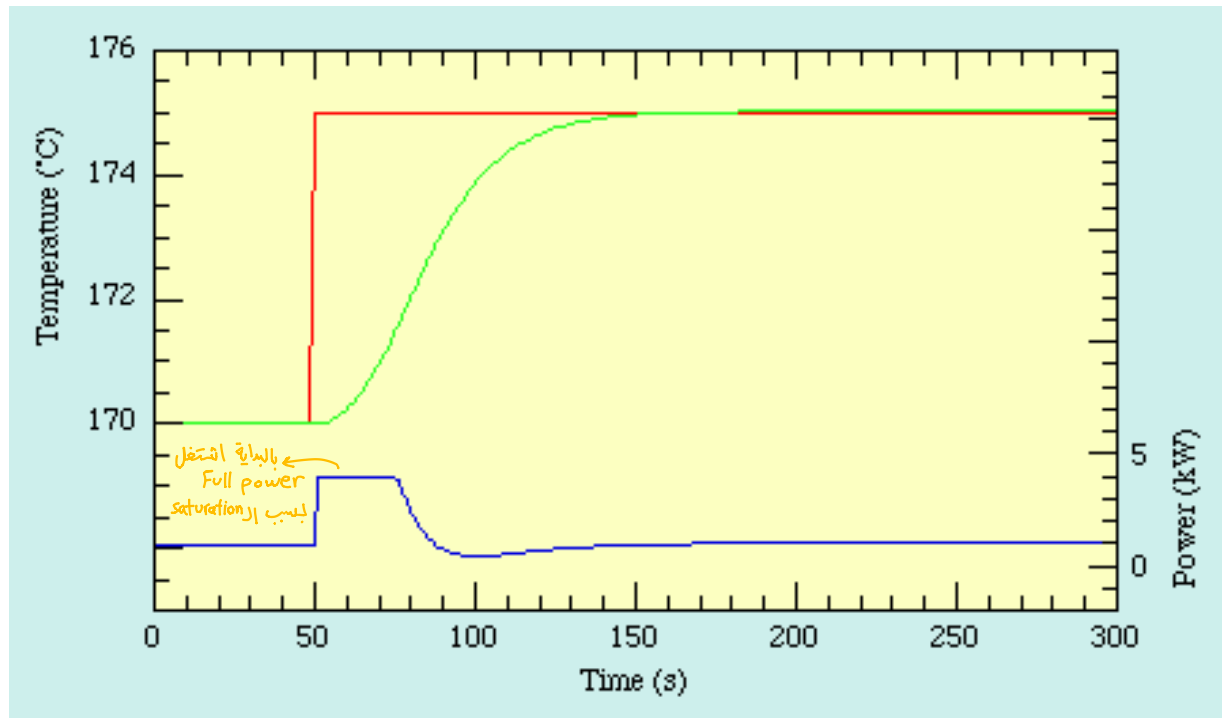
Proportional Plus Integral Plus Derivative Control (PID)

$$c_{pid}(t) = K_p e(t) + K_i \int e(t) dt + K_d \frac{de(t)}{dt}$$

$$\frac{C_{pid}(s)}{E(s)} = K_p + K_i \frac{1}{s} + K_d s$$

Proportional Plus Integral Plus Derivative Control (PID)

- Although PD control deals neatly with the overshoot and ringing problems associated with proportional control it does not cure the problem with the steady-state error. Fortunately it is possible to eliminate this while using relatively low gain by adding an integral term to the control function which becomes



The Characteristics of P, I, and D controllers

Summary

يفضل الحفظ !!

	CL RESPONSE	RISE TIME T_R	OVERSHOOT $OS\%$	SETTLING TIME T_s	S-S ERROR e_{ss}
P	K_p ↑	Decrease ↓	Increase ↑	Small Change	Decrease ↓
I	K_i	Decrease ↓	Increase ↑	Increase ↑	Eliminate ○
D	K_d	Small Change	Decrease ↓	Decrease ↓	Small Change

Tips for Designing a PID Controller

1. Obtain an open-loop response and determine what needs to be improved
 2. Add a proportional control to improve the rise time *نضيل نزيه ال K_p لحد ما يصير ال Rise time مقبول
 3. Add a derivative control to improve the overshoot *نضيف ال K_d لحد ما يصير ال over shoot مقبول
 4. Add an integral control to eliminate the steady-state error
 5. Adjust each of K_p , K_i , and K_d until you obtain a desired overall response.
- Lastly, please keep in mind that you do not need to implement all three controllers (proportional, derivative, and integral) into a single system, if not necessary. For example, if a PI controller gives a good enough response (like the above example), then you don't need to implement derivative controller to the system. Keep the controller as simple as possible.



Auto Tunning

Part-II

PID TUNING RULES

PID Tuning

- The transfer function of PID controller is given as

$$\frac{C_{pid}(s)}{E(s)} = K_p + K_i \frac{1}{s} + K_d s$$

- It can be simplified as

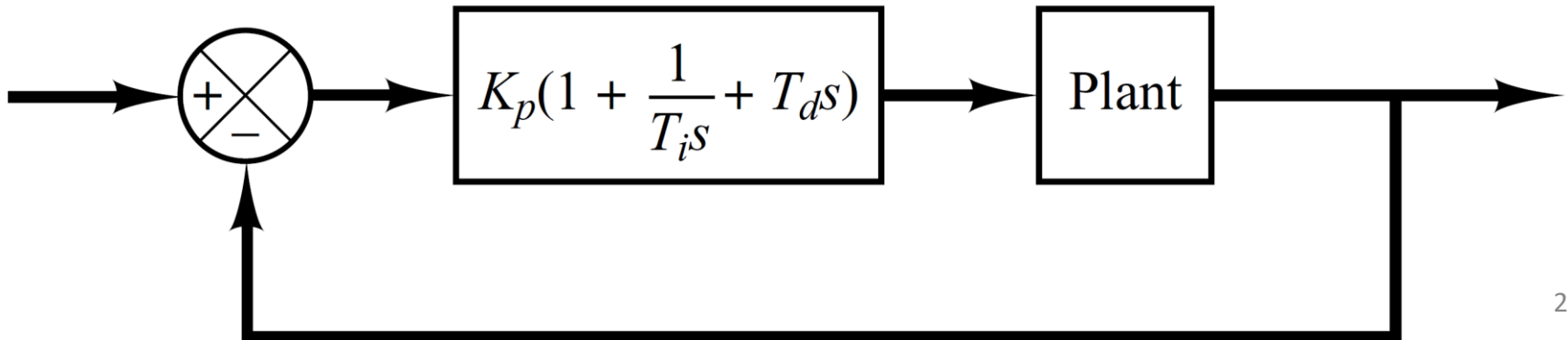
$$\frac{C_{pid}(s)}{E(s)} = K_p \left(1 + \frac{1}{T_i s} + T_d s \right)$$

← هذا الشكل
مشهور أكثر
من الفوق

- Where

$$T_i = \frac{K_p}{K_i}$$

$$T_d = \frac{K_d}{K_p}$$



PID Tuning

- ✓ The process of selecting the controller parameters (K_p , T_i and T_d) to meet given performance specifications is known as controller tuning.
- Ziegler and Nichols suggested rules for tuning PID controllers experimentally.
- Which are useful when mathematical models of plants are not known.
- These rules can, of course, be applied to the design of systems with known mathematical models.

PID Tuning

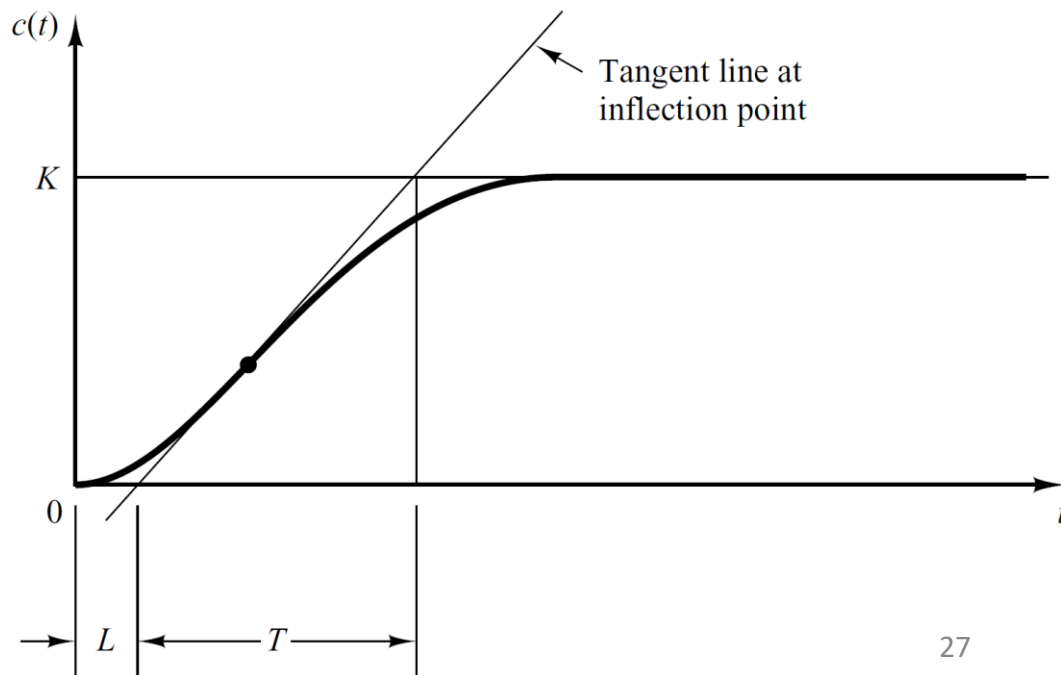
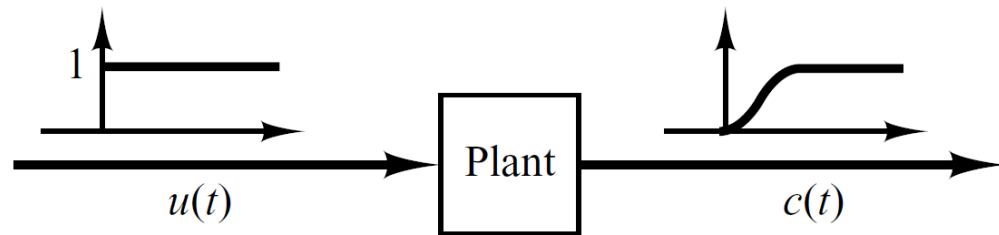
- Such rules suggest a set of values of K_p , T_i and T_d that will give a stable operation of the system.
- However, the resulting system may exhibit a large maximum overshoot in the step response, which is unacceptable.
- In such a case we need series of fine tunings until an acceptable result is obtained.
- In fact, the Ziegler–Nichols tuning rules give an educated guess for the parameter values and provide a starting point for fine tuning, rather than giving the final settings for K_p , T_i and T_d in a single shot.

Zeigler-Nichol's PID Tuning Methods

- Ziegler and Nichols proposed rules for determining values of the K_p , T_i and T_d based on the transient response characteristics of a given plant.
- Such determination of the parameters of PID controllers or tuning of PID controllers can be made by engineers on-site by experiments on the plant.
- There are two methods called Ziegler–Nichols tuning rules:
 - First method (open loop Method)
 - Second method (Closed Loop Method)

Zeigler-Nichol's First Method

- In the first method, we obtain experimentally the response of the plant to a unit-step input.
- If the plant involves neither integrator(s) nor dominant complex-conjugate poles, then such a unit-step response curve may look S-shaped



Zeigler-Nichol's First Method

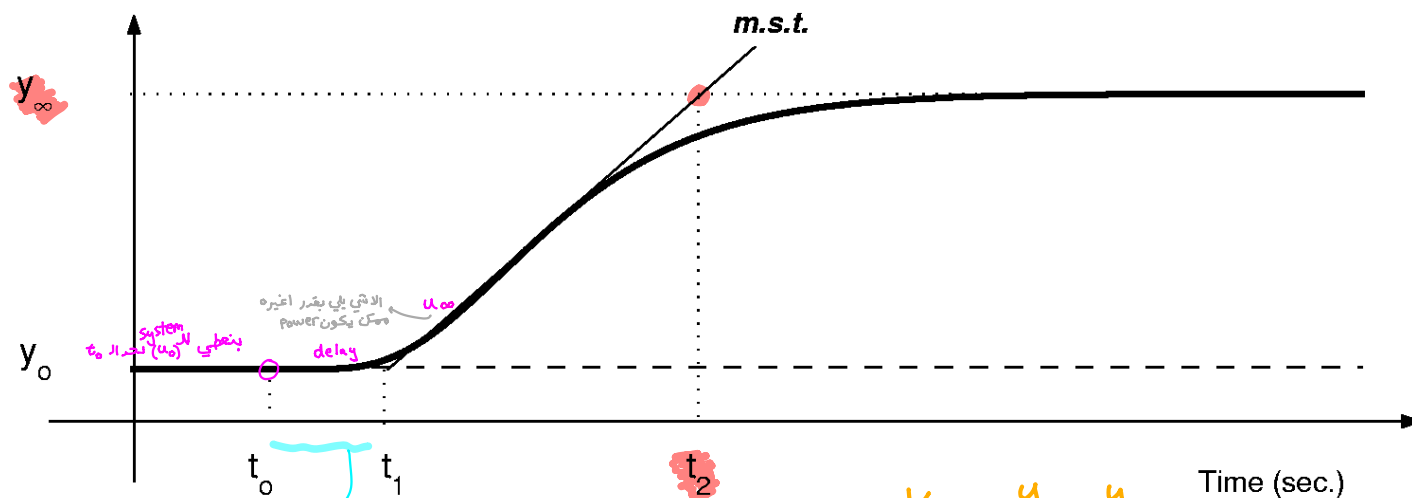
- This method applies if the response to a step input exhibits an S-shaped curve.
- Such step-response curves may be generated experimentally or from a dynamic simulation of the plant.

Table-1

Type of Controller	K_p	T_i	T_d
P	$\frac{T}{L}$	∞	0
PI	$0.9 \frac{T}{L}$	$\frac{L}{0.3}$	0
PID	$1.2 \frac{T}{L}$	$2L$	$0.5L$

Figure 6.6: *Plant step response*

The suggested parameters are shown in Table 6.2.



$$K_o = \frac{y_\infty - y_0}{u_\infty - u_0}$$

$$\tau_o = t_1 - t_0$$

$$V_o = t_2 - t_1$$

First Method Ziegler Nichols

A linearized quantitative version of a simple plant can be obtained with an **open loop experiment**, using the following procedure:

1. With the plant in open loop, take the plant manually to a normal operating point. Say that the plant output settles at $y(t) = y_0$ for a constant plant input $u(t) = u_0$.
2. At an initial time, t_0 , apply a step change to the plant input, from u_0 to u_∞ (*this should be in the range of 10 to 20% of full scale*).

- Record the plant output until it settles to the new operating point. Assume you obtain the curve shown on the next slide. This curve is known as the *process reaction curve*.

In Figure 6.6, m.s.t. stands for *maximum slope tangent*.

- Compute the parameter model as follows

$$K_o = \frac{y_{\infty} - y_o}{u_{\infty} - u_o};$$

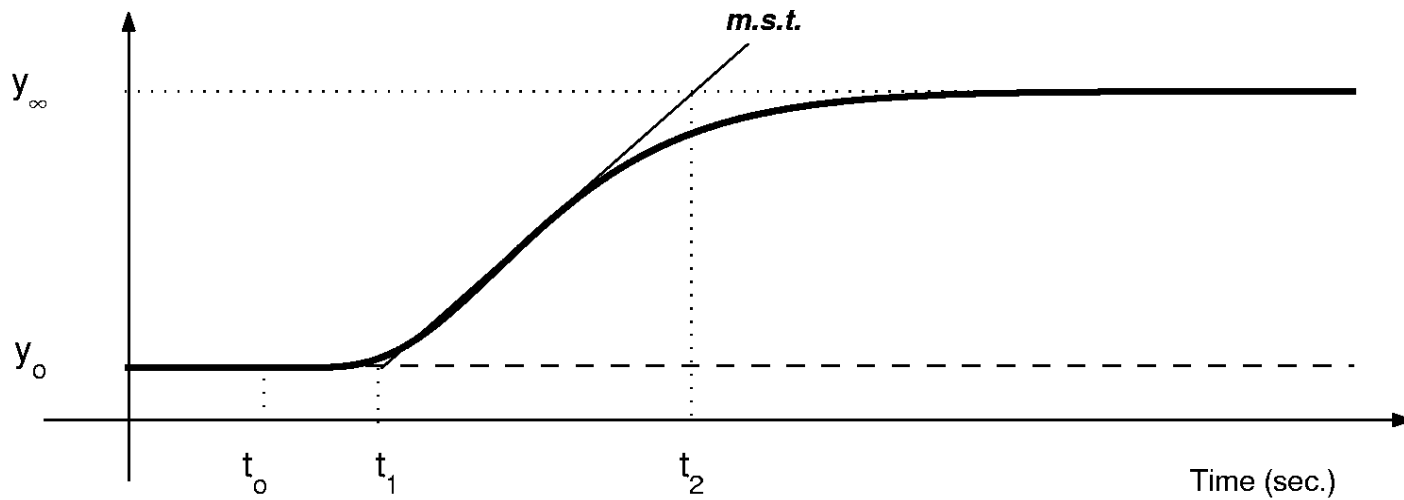
$$\tau_o = t_1 - t_o;$$

$$\nu_o = t_2 - t_1$$

← حفظ
(اما الجدول ييجي بالسؤال)

Figure 6.6: *Plant step response*

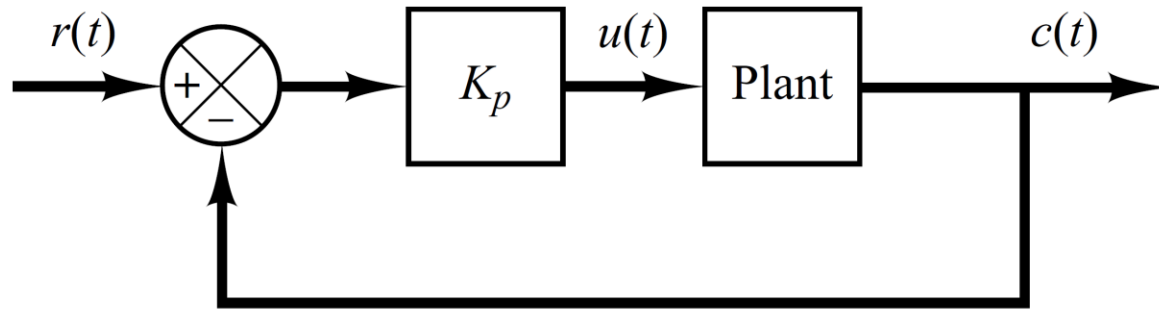
The suggested parameters are shown in Table 6.2.



Zeigler-Nichol's Second Method

هنا نتكلم عن
الـ closed loop

- In the second method, we first set $T_i = \infty$ and $T_d = 0$.
- Using the proportional control action only (as shown in figure), increase K_p from 0 to a critical value K_{cr} at which the output first exhibits sustained oscillations.



- If the output does not exhibit sustained oscillations for whatever value K_p may take, then this method does not apply.

Zeigler-Nichol's Second Method

بنضل نزيد ال K_p حتى نوصل
ال sinusoidal و هنا نكون بال critical
value ولو زدنا ال K_p أكثر نصبح في مرحلة instability

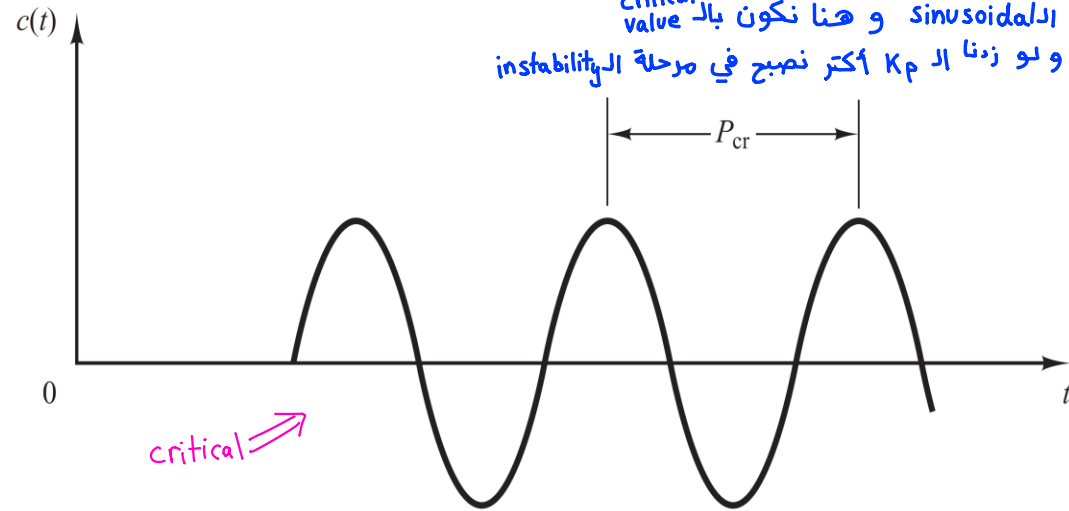


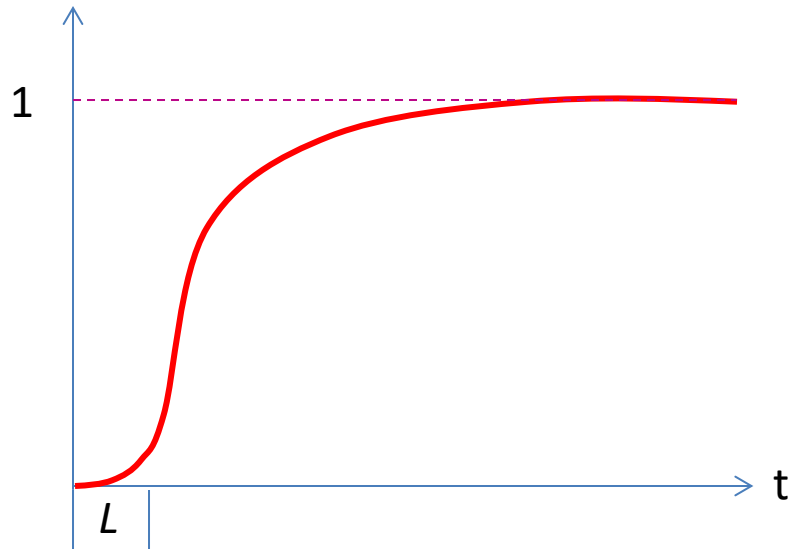
Table-2

Type of Controller	K_p	T_i	T_d
P	$0.5K_{cr}$	∞	0
PI	$0.45K_{cr}$	$\frac{1}{1.2} P_{cr}$	0
PID	$0.6K_{cr}$	$0.5P_{cr}$	$0.125P_{cr}$

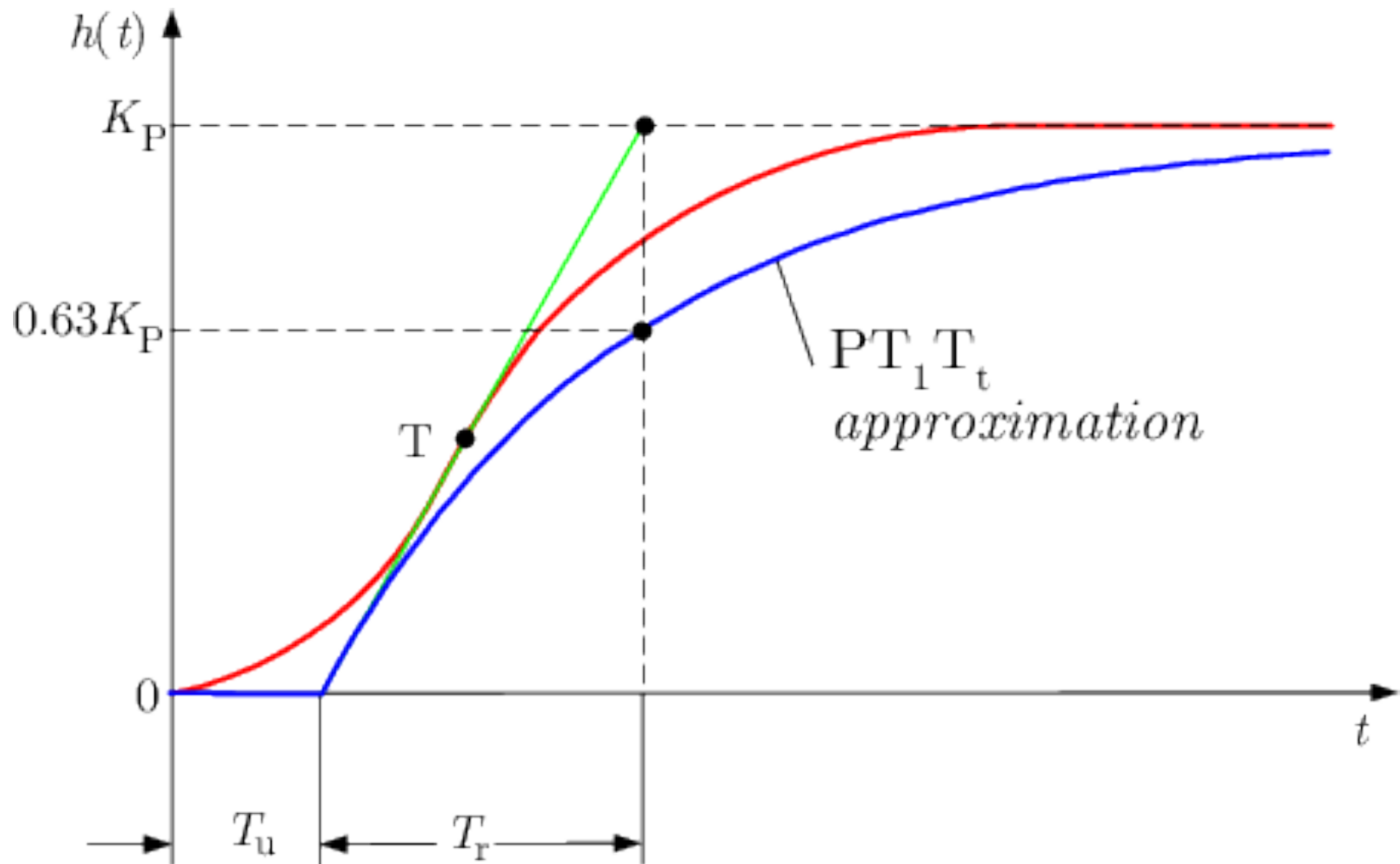
Example-1

$$\frac{C(s)}{R(s)} = \frac{K}{Ts + 1} e^{-sL}$$

يغير الوحدات
يدل على
ال delay

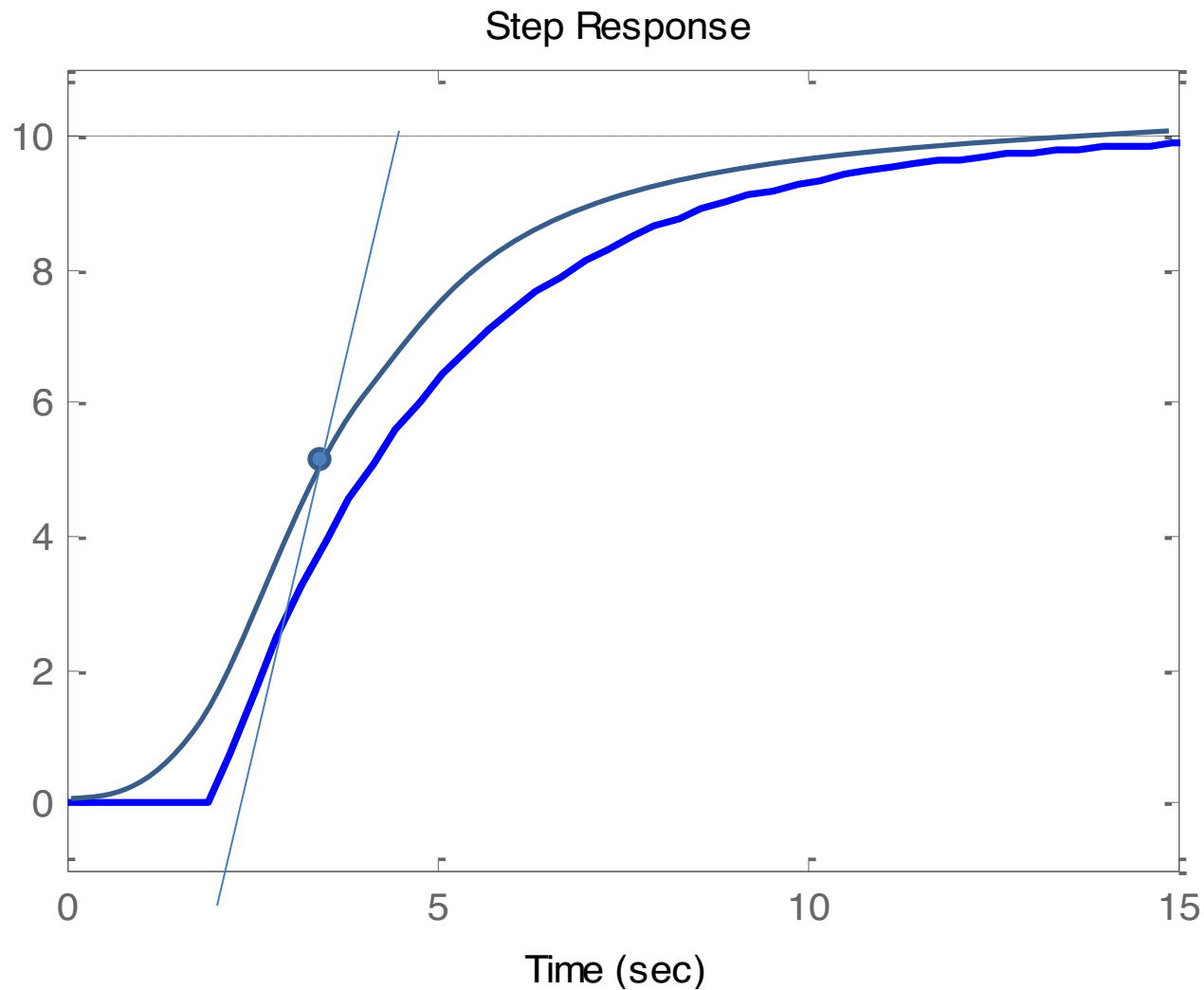


Example-1



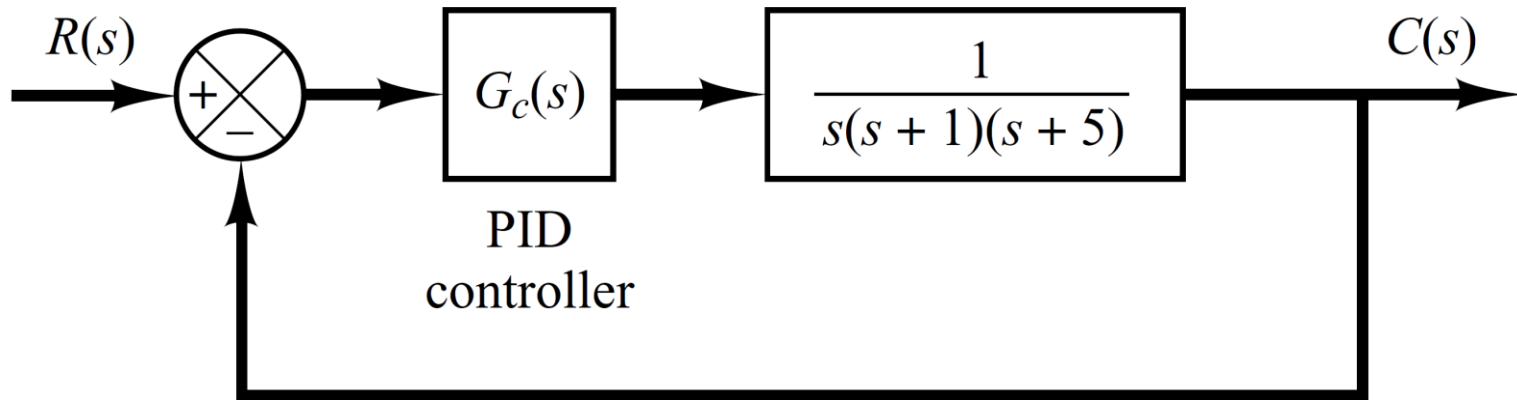
Example-1

$$\frac{C(s)}{R(s)} = \frac{10}{3s + 1} e^{-2s}$$



Example-2

- Consider the control system shown in following figure.



- Apply a Ziegler–Nichols tuning rule for the determination of the values of parameters K_p , T_i and T_d .

Example-2

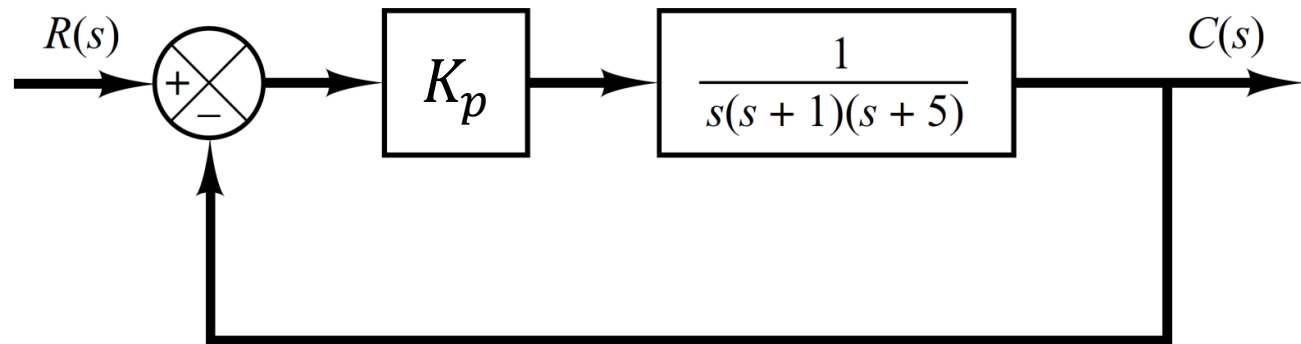
- Transfer function of the plant is

$$G(s) = \frac{1}{s(s+1)(s+5)}$$

- Since plant has an integrator therefore Ziegler-Nichol's first method is not applicable.
- According to second method proportional gain is varied till sustained oscillations are produced.
- That value of K_c is referred as K_{cr} .

Example-2

- Here, since the transfer function of the plant is known we can find K_{cr} using
 - Root Locus
 - Routh-Herwitz Stability Criterion
- By setting $T_i = \infty$ and $T_d = 0$ closed loop transfer function is obtained as follows.



$$\frac{C(s)}{R(s)} = \left(\frac{K_p}{s(s+1)(s+5) + K_p} \right)$$

بعد فل
closed loop transfer
function³⁸

Example-2

- The value of K_p that makes the system marginally unstable so that sustained oscillation occurs can be obtained as

$$s^3 + 6s^2 + 5s + K_p = 0$$

- The Routh array is obtained as
- Examining the coefficients of first column of the Routh array we find that sustained oscillations will occur if $K_p = 30$.
- Thus the critical gain K_{cr} is

$$K_{cr} = 30$$

s^3	1	5
s^2	6	K_p
s^1	$\frac{30 - K_p}{6} = 0$	
s^0	K_p	

$$30 - K_p = 0$$
$$K_p = 30$$

Example-2

- With gain K_p set equal to 30, the characteristic equation becomes

$$s^3 + 6s^2 + 5s + 30 = 0$$

- To find the frequency of sustained oscillations, we substitute $s = j\omega$ into the characteristic equation.

$$(j\omega)^3 + 6(j\omega)^2 + 5j\omega + 30 = 0$$

- Further simplification leads to

$$6(5 - \omega^2) + j\omega(5 - \omega^2) = 0$$

$$6(5 - \omega^2) = 0$$

$$\omega = \sqrt{5} \text{ rad/sec}$$

Example-2

$$\omega = \sqrt{5} \text{ rad/sec}$$

- Hence the period of sustained oscillations P_{cr} is

$$P_{cr} = \frac{2\pi}{\omega}$$

$$P_{cr} = \frac{2\pi}{\sqrt{5}} = 2.8099 \text{ sec}$$

- Referring to **Table-2**

$$K_p = 0.6K_{cr} = 18$$

$$T_i = 0.5P_{cr} = 1.405$$

$$T_d = 0.125P_{cr} = 0.35124$$

Example-2

$$K_p = 18$$

$$T_i = 1.405$$

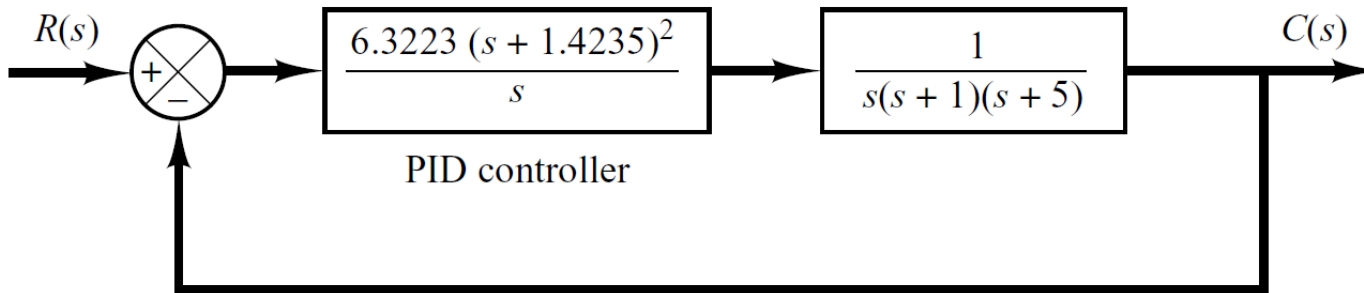
$$T_d = 0.35124$$

- Transfer function of PID controller is thus obtained as

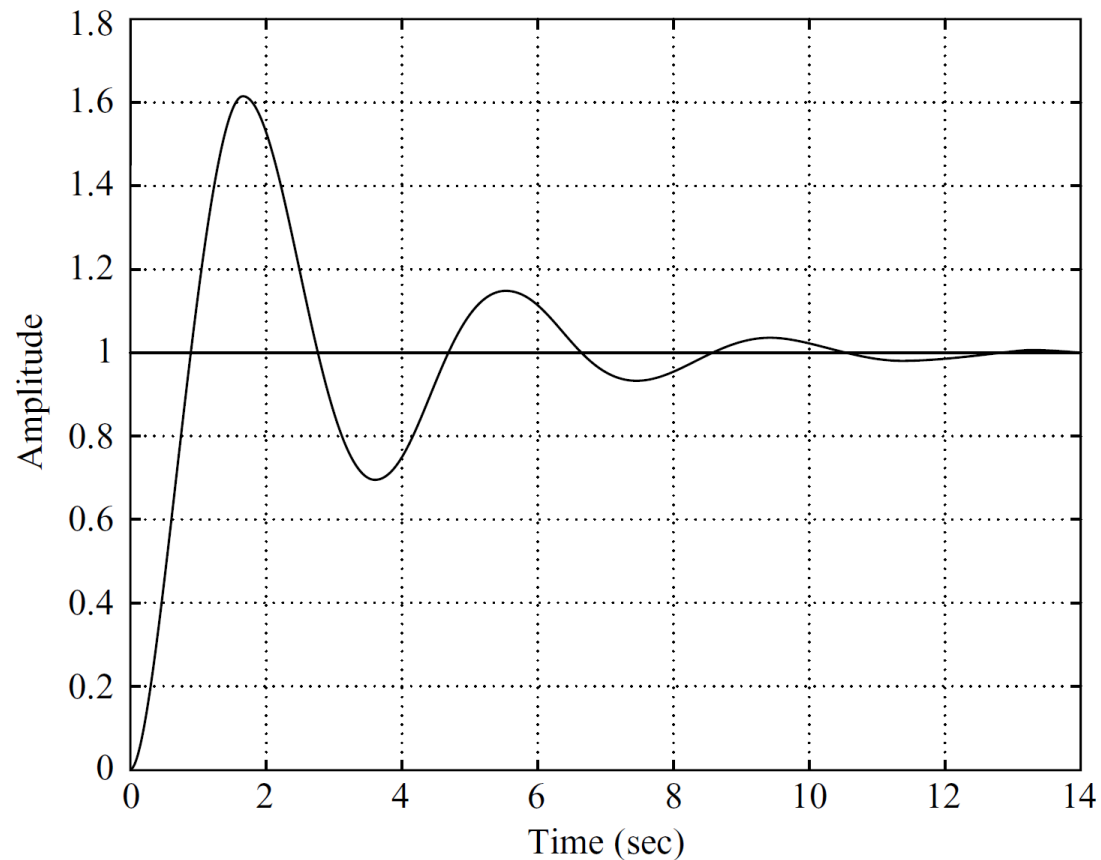
$$G_c(s) = K_p \left(1 + \frac{1}{T_i s} + T_d s \right)$$

$$G_c(s) = 18 \left(1 + \frac{1}{1.405s} + 0.35124s \right)$$

Example-2



Unit-Step Response



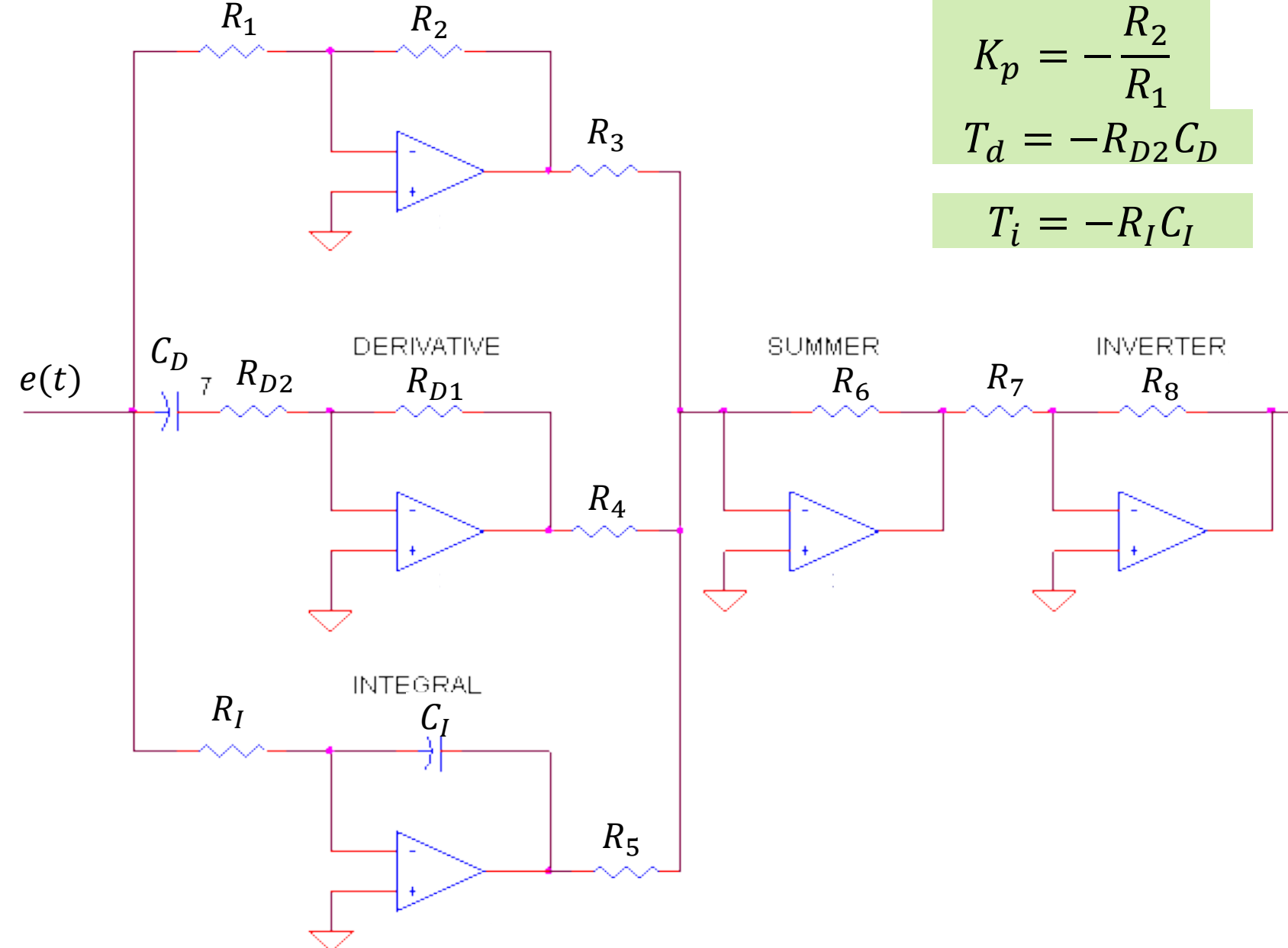
Electronic PID Controller

PROPORTIONAL

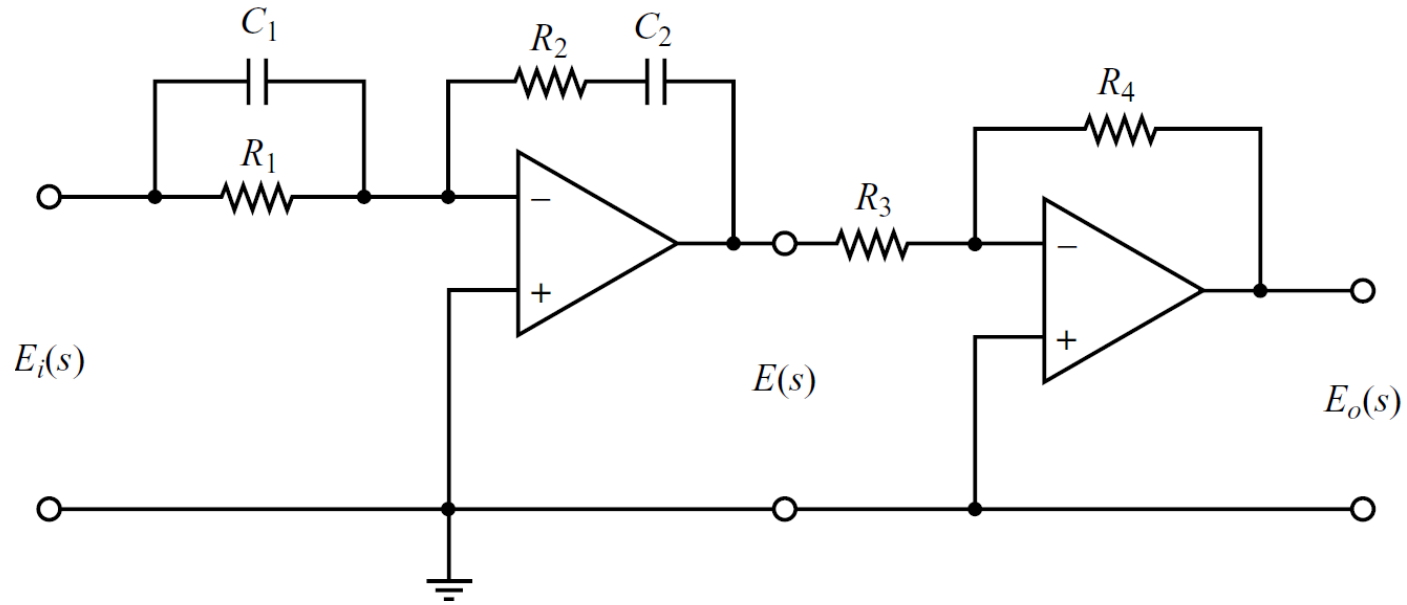
$$K_p = -\frac{R_2}{R_1}$$

$$T_d = -R_{D2}C_D$$

$$T_i = -R_I C_I$$



Electronic PID Controller



$$\frac{E_o(s)}{E_i(s)} = \frac{R_4}{R_3} \frac{(R_1 C_1 s + 1)(R_2 C_2 s + 1)}{R_2 C_2 s}$$

$$\frac{E_o(s)}{E_i(s)} = \frac{R_4 R_2}{R_3 R_1} \left(\frac{R_1 C_1 + R_2 C_2}{R_2 C_2} + \frac{1}{R_2 C_2 s} + R_1 C_1 s \right)$$

Electronic PID Controller

$$\frac{E_o(s)}{E_i(s)} = \frac{R_4 R_2}{R_3 R_1} \left(\frac{R_1 C_1 + R_2 C_2}{R_2 C_2} + \frac{1}{R_2 C_2 s} + R_1 C_1 s \right)$$

$$\frac{E_o(s)}{E_i(s)} = \frac{R_4 (R_1 C_1 + R_2 C_2)}{R_3 R_1 C_2} \left[1 + \frac{1}{(R_1 C_1 + R_2 C_2) s} + \frac{R_1 C_1 R_2 C_2}{R_1 C_1 + R_2 C_2} s \right]$$

$$K_p = \frac{R_4 (R_1 C_1 + R_2 C_2)}{R_3 R_1 C_2}$$

$$T_i = R_1 C_1 + R_2 C_2$$

$$T_d = \frac{R_1 C_1 R_2 C_2}{R_1 C_1 + R_2 C_2}$$

- In terms of K_p , K_i , K_d we have

$$K_p = \frac{R_4 (R_1 C_1 + R_2 C_2)}{R_3 R_1 C_2}$$

$$K_i = \frac{R_4}{R_3 R_1 C_2}$$

$$K_d = \frac{R_4 R_2 C_1}{R_3}$$

PID implementation using Arduino: Method 1

In the s-domain the PID controller has the following form


$$U(s) = K \left(1 + \frac{1}{sT_i} + sT_d \right) E(s) \quad (1)$$

where $U(s)$ is the control action that is sent to the actuator, $E(s)$ is the control error defined by

$$E(s) = Y_r(s) - Y(s) \quad (2)$$

$$u(t) = K \left(e(t) + \frac{1}{T_i} \int_0^t e(\tau) d\tau + T_d \dot{e}(t) \right) \quad (3)$$

$$e(t) = y_r(t) - y(t) \quad (4)$$


$$u(t) = K\left(e(t) + \frac{1}{T_i} \int_0^t e(\tau) d\tau + T_d \dot{e}(t)\right) \quad (3)$$

Take derivative of both sides

$$\dot{u}(t) = K\dot{e}(t) + \frac{K}{T_i}e(t) + KT_d\ddot{e}(t) \quad (6)$$

$$\dot{u}(t) \approx \frac{u_k - u_{k-1}}{h} \quad (7)$$

تم شرحهم
بشكل سريع

Similarly, we approximate the first derivative of the control error

$$\dot{e}(t) \approx \frac{e_k - e_{k-1}}{h} \quad (8)$$

The second derivative of the control error is approximated as follows

$$\ddot{e}(t) \approx \frac{\dot{e}_k - \dot{e}_{k-1}}{h} \quad (9)$$

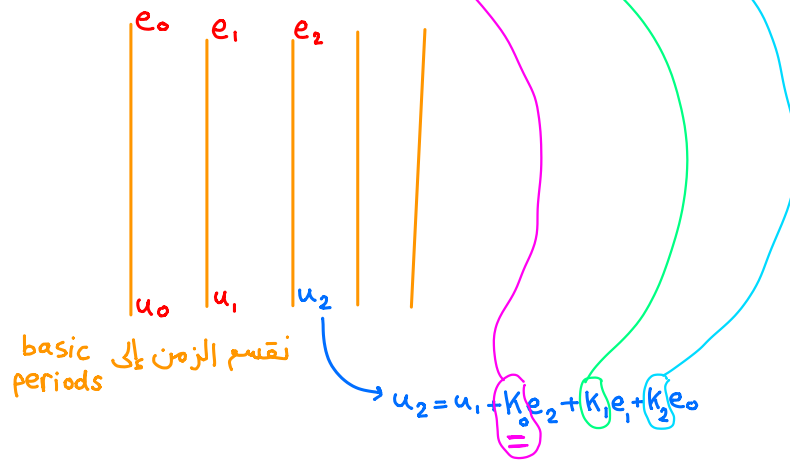
By substituting \eqref{firstDerivativeApproximationError} for the time indices k and $k-1$, we obtain

$$\ddot{e}(t) \approx \frac{e_k - 2e_{k-1} + e_{k-2}}{h^2} \quad (10)$$

$$u_k = u_{k-1} + K_0 e_k + K_1 e_{k-1} + K_2 e_{k-2} \quad (11)$$

where the constants K_0 , K_1 , and K_2 are determined as follows

$$\begin{aligned} K_0 &= K \left(1 + \frac{h}{T_i} + \frac{T_d}{h} \right) \\ K_1 &= -K \left(1 + \frac{2T_d}{h} \right) \\ K_2 &= \frac{KT_d}{h} \end{aligned} \quad (12)$$



$$u_3 = u_2 + K_0 e_3 + K_1 e_2 + K_2 e_1 \quad \leftarrow \text{حسب المعادلة التي في بداية السلاية}$$


```

1 //sensor parameters
2
3 int distanceSensorPin = A0; // distance sensor pin
4 float Vr=5.0; // reference voltage for A/D conversion
5 float sensorValue = 0; // raw sensor reading
6 float sensorVoltage = 0; // sensor value converted to volts
7 float k1=16.7647563; // sensor parameter fitted using the least-squar
8 float k2=-0.85803107; // sensor parameter fitted using the least-squar
9 float distance=0; // distance in cm
10 int noMeasurements=200; // number of measurements for averaging the dis
11 float sumSensor; // sum for computing the average raw sensor valu
12
13 // motor parameters
14 #include <Servo.h>
15 Servo servo_motor;
16 int servoMotorPin = 9; // the servo motor is attached to the 9th Pulse
17
18
19 // control parameters
20 float desiredPosition=35; // desired position of the ball
21 float errorK; // position error at the time instant k
22 float errorKm1=0; // position error at the time instant k-1
23 float errorKm2=0; // position error at the time instant k-2
24 float controlK=0; // control signal at the time instant k
25 float controlKm1=0; // control signal at the time instant k-1
26 int delayValue=0; // additional delay in [ms]
27
28 float Kp=0.2; // proportional control
29 float Ki=10; // integral control
30 float Kd=0.4; // derivative control
31 float h=(delayValue+32)*0.001; // discretization constant, that is equal
32
33 float keK=Kp*(1+h/Ki+Kd/h); // parameter that multiplies the err
34 float keKm1=-Kp*(1+2*Kd/h); // parameter that multiplies the err
35 float keKm2=Kp*Kd/h; // parameter that multiplies the err
36

```



```

        void setup()
        {
            Serial.begin(9600);
            servo_motor.attach(servoMotorPin);
        },

void loop()
{
    unsigned long startTime = micros(); // this is used to measure the time it t
    // obtain the sensor measurements
    sumSensor=0;

    // this loop is used to average the measurement noise
    for (int i=0; i<noMeasurements; i++)
    {
        sumSensor=sumSensor+float(analogRead(distanceSensorPin));
    }
    sensorValue=sumSensor/noMeasurements;
    sensorVoltage=sensorValue*Vr/1024;
    distance = pow(sensorVoltage*(1/k1), 1/k2); // final value of the distance m

    errorK=desiredPosition-distance; // error at the time instant k;

    // compute the control signal
    controlK=controlKm1+keK*errorK+keKm1*errorKm1+keKm2*errorKm2;

    // update the values for the next iteration
    controlKm1=controlK;
    errorKm2=errorKm1;
    errorKm1=errorK;

    servo_motor.write(94+controlK); // the number 94 is the control action neces
    // Serial.println((String)"Control:"+controlK+(String)"---Error:"+errorK);

    // these three lines are used to plot the data using the Arduino serial plott
    Serial.print(errorK);
    Serial.print(" ");
    Serial.println(controlK);
    unsigned long endTime = micros();
    unsigned long deltaTime=endTime-startTime;
    // Serial.println(deltaTime);

    // delay(delayValue); // uncomment this to introduce an additional delay
}

```

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Method II

Implementing PID controller using Arduino

Now, I'll be going over how to implement a PID controller in code on the Arduino. The mathematical equation written here is a controller expressed in continuous time or in the analog domain.

$$u = \underbrace{K_p e}_{\text{Proportional Term}} + \underbrace{K_i \int_0^t e dt}_{\text{Integral Term}} + \underbrace{K_d \frac{d}{dt} e}_{\text{Differential Term}}$$

Now studying the controller in the continuous or analog domain makes it easier for us to realize what is going on. But most controllers these days are implemented digitally or with microcontroller like Arduino in software. So we want to implement this PID controller on the Arduino. We are going to have to convert it to the discrete time or digital domain as we can see here.

$$u[n] = K_p * e[n] + K_i * \sum_{k=0}^n e[k] T + K_d * \frac{(e[n] - e[n-1])}{T}$$


```
double sensed_output, control_signal;
double setpoint;
double Kp; //proportional gain
double Ki; //integral gain
double Kd; //derivative gain
int T; //sample time in milliseconds (m:
unsigned long last_time;
double total_error, last_error;
int max_control;
int min_control;
```

```
void setup(){

}
```

```
void loop(){

    PID_Control(); //calls the PID function every T interval and outputs a control signal

}

void PID_Control(){

    unsigned long current_time = millis(); //returns the number of milliseconds passed since the

    int delta_time = current_time - last_time; //delta time interval

    if (delta_time >= T){

        double error = setpoint - sensed_output;

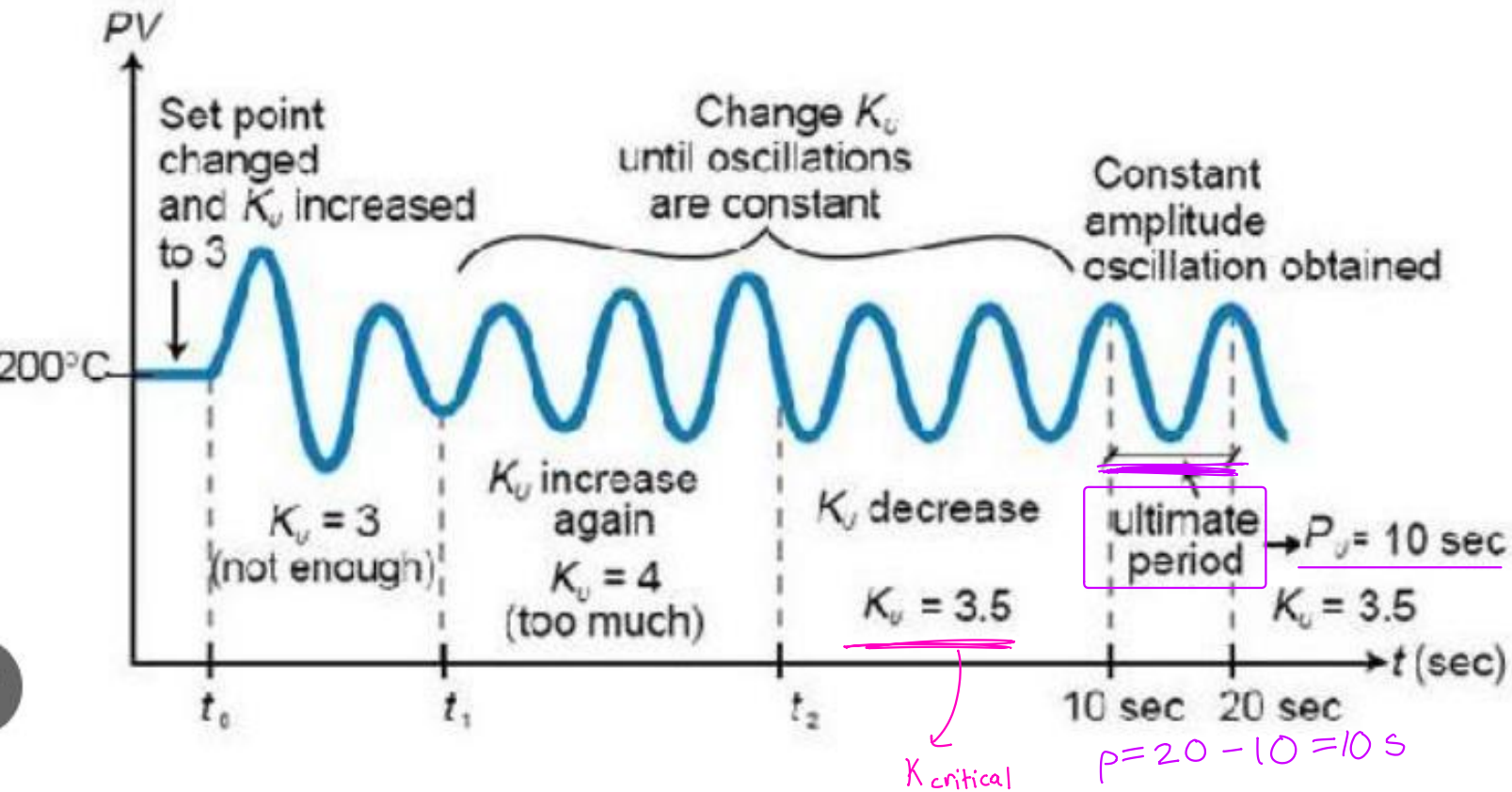
        total_error += error; //accumulates the error - integral term
        if (total_error >= max_control) total_error = max_control;
        else if (total_error <= min_control) total_error = min_control;

        double delta_error = error - last_error; //difference of error for derivative term

        control_signal = Kp*error + (Ki*T)*total_error + (Kd/T)*delta_error; //PID control compute
        if (control_signal >= max_control) control_signal = max_control;
        else if (control_signal <= min_control) control_signal = min_control;

        last_error = error;
        last_time = current_time;
    }
}
```


Tuning example:



بعد ما لقيتوا. يرجع لاجب

Type of Controller	K_p	T_i	T_d
P	$0.5K_{cr}$	∞	0
PI	$0.45K_{cr}$	$\frac{1}{1.2} P_{cr}$	0
PID	$0.6K_{cr}$ 3.5	$0.5P_{cr}$ 10	$0.125P_{cr}$ 10

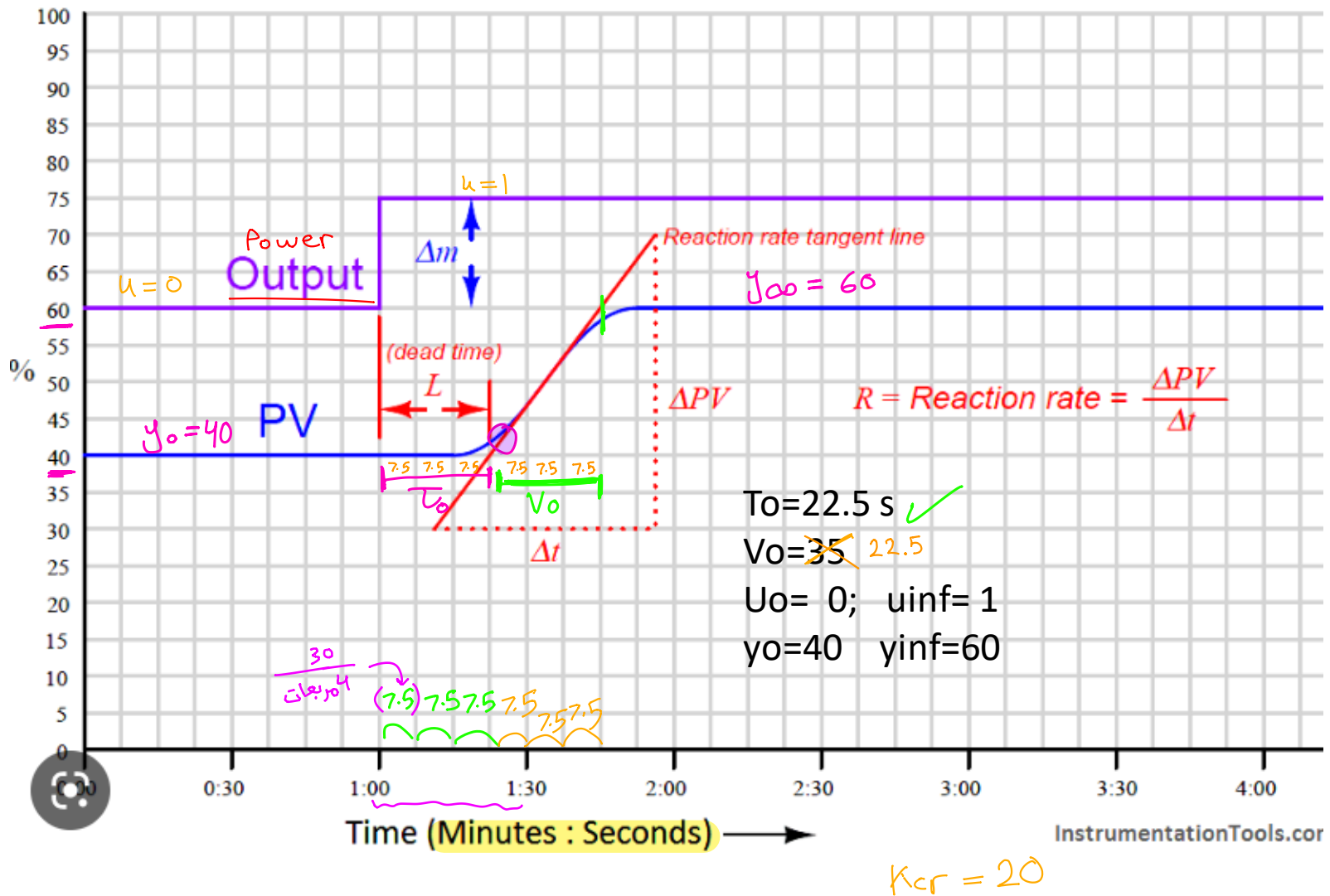
Now select the required controller from table based on the question.
For example if the required is **PI** then we select the second row

$$K_p = 0.45 * K_{cr} = 0.45 * 3.5$$

$$T_i = 1/1.2 * P_{cr} = 1/1.2 * 10$$

By yourself solve the same example if PID is required not PI

Tuning example II



	K_p	T_r	T_d
P	$\frac{\nu_o}{K_o \tau_o}$		
PI	$\frac{0.9 \nu_o}{K_o \tau_o}$	$3\tau_o$	
PID	$\frac{1.2 \nu_o}{K_o \tau_o}$	$2\tau_o$	$0.5\tau_o$

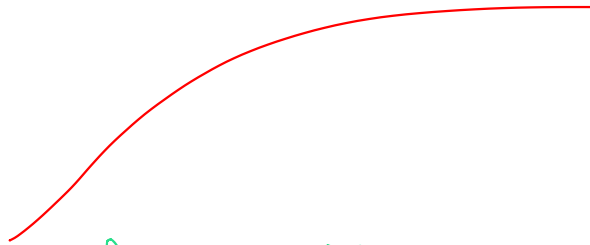
$$K_o = (60 - 40) / (1 - 0) = 20$$

If we select **PID** to implement

$$K_p = 1.2 * \frac{35}{20 * 22.5} ; T_r = 2 * 22.5;$$

$$T_d = 0.5 * 22.5$$

* Summary :-



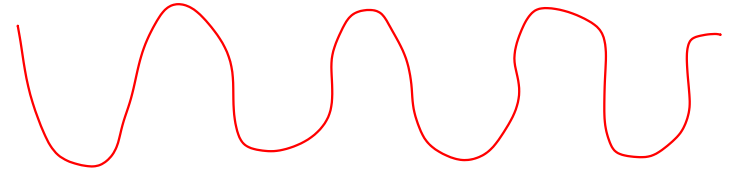
Response curve

في هذا الشكل نستعمل

First method

و هذا الجدول

	K_p	T_r	T_d
P	$\frac{\nu_o}{K_o \tau_o}$		
PI	$\frac{0.9 \nu_o}{K_o \tau_o}$	$3\tau_o$	
PID	$\frac{1.2 \nu_o}{K_o \tau_o}$	$2\tau_o$	$0.5\tau_o$



Sinusoidal

في هذا الشكل نستعمل

Second Method

و هذا الجدول

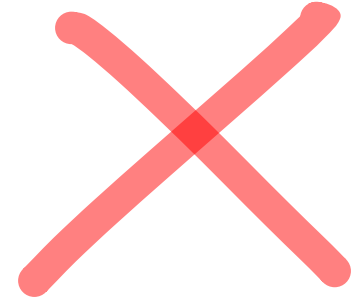
Type of Controller	K_p	T_i	T_d
P	$0.5K_{cr}$	∞	0
PI	$0.45K_{cr}$	$\frac{1}{1.2}P_{cr}$	0
PID	$0.6K_{cr}$	$0.5P_{cr}$	$0.125P_{cr}$

From Differential Equation to Difference Equation:

* ما اظن احدهنا

- Definition of Derivative:

$$\frac{dU}{dt} = \lim_{\Delta t \rightarrow 0} \frac{U(t + \Delta t) - U(t)}{\Delta t}$$



- Algebraically Manipulate to Difference Eq:

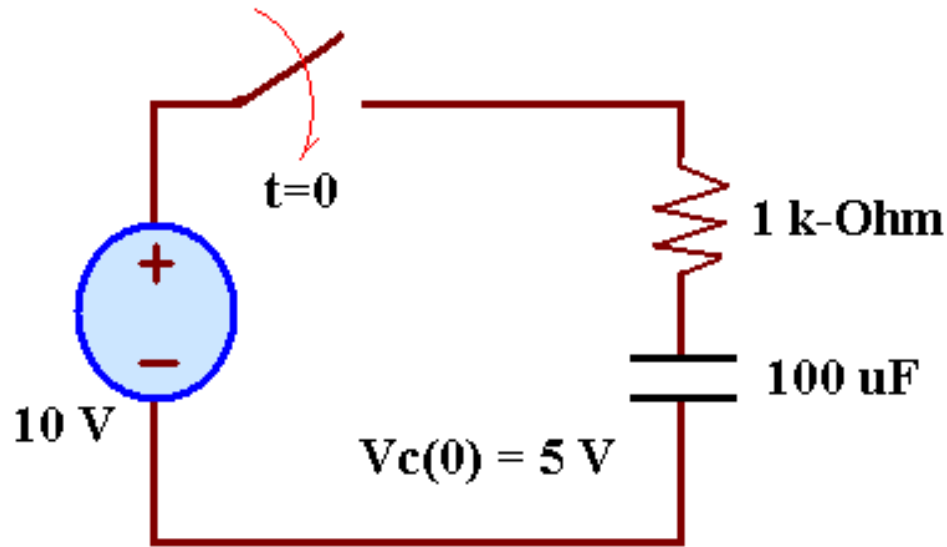
$$U(t + \Delta t) = \underline{U(t)} + \Delta t * \frac{dU}{dt}$$

(for sufficiently small Δt)

- Apply this to Iteratively Solve First Order Linear Differential Equations (hold for applause)

Implementing Difference Eqs:

- Consider the following RC Circuit, with 5 Volts of initial charge on the capacitor:



- KVL around the loop:
$$-V_s + I_c \cdot R + V_c = 0, \quad I_c = C \cdot dV_c/dt$$

OR
$$dV_c/dt = (V_s - V_c)/RC$$

Differential to Difference with Time-Step, T:

- Differential Equation:

$$dV_c/dt = (V_s - V_c)/RC$$

- Difference Equation by Definition:

$$V_c(kT+T) = V_c(kT) + T * dV_c/dt$$

- Substituting:

$$V_c(kT+T) = V_c(kT) + T * (V_s - V_c(kT))/RC$$

Coding in SciLab:

R=1000

C=1e-4

Vs=10

Vo=5

//Initial Value of Difference Equation (same as Vo)

Vx(1)=5

//Time Step

dt=.01

//Initialize counter and time variable

i=1

t=0

//While loop to calculate exact solution and difference equation

while i<101, Vc(i)=Vs+(Vo-Vs)*exp(-t/(R*C)),

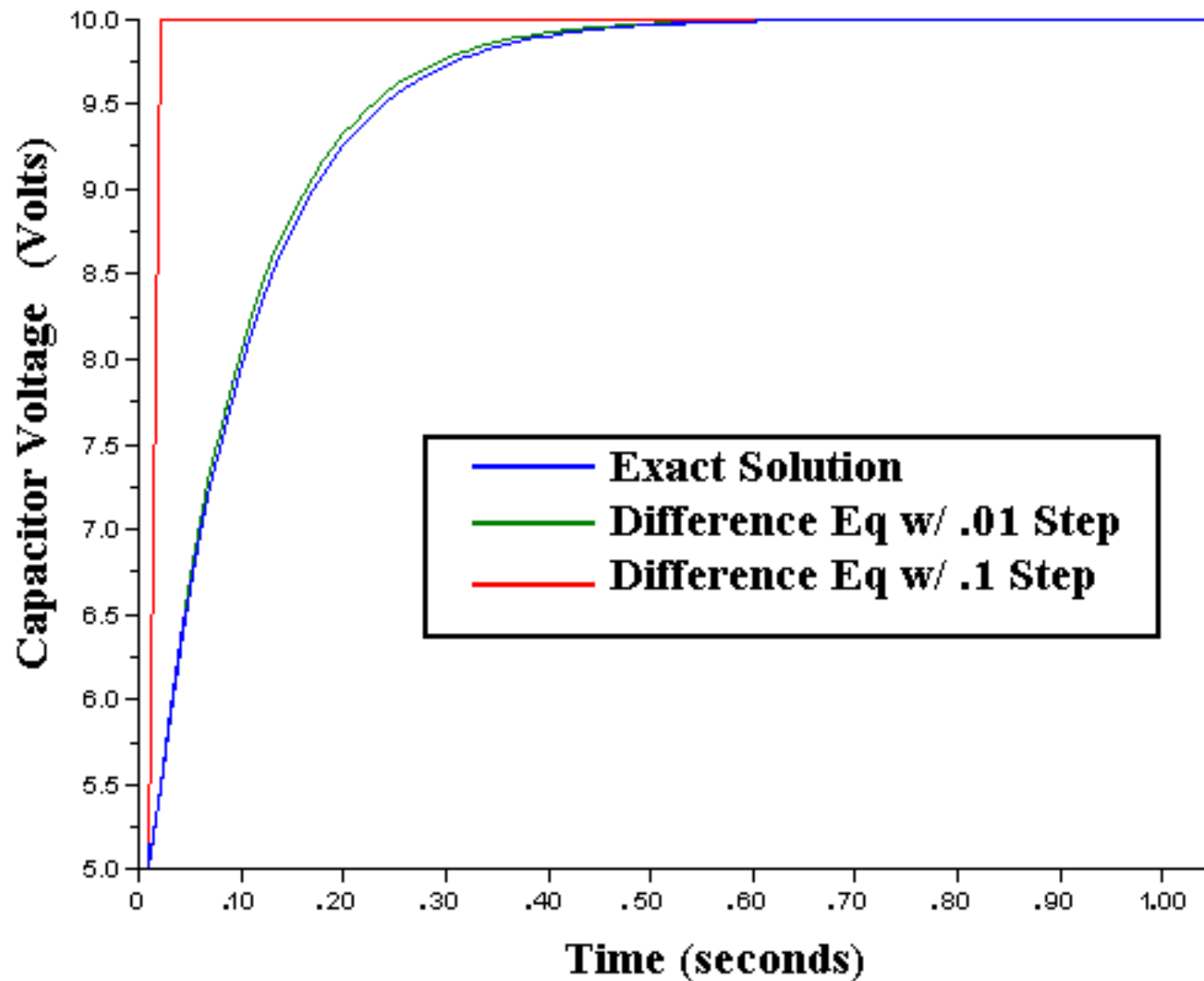
Vx(i+1)=Vx(i)+dt*(Vs-Vx(i))/(R*C),

t=t+dt,

i=i+1,

end

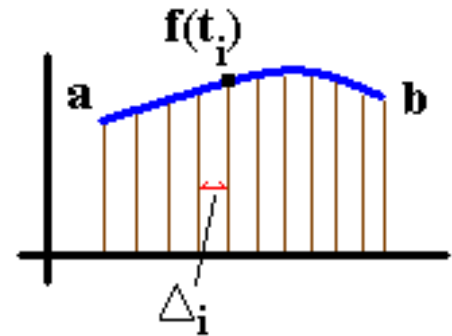
Results:



Integration by Trapezoidal Approximation:

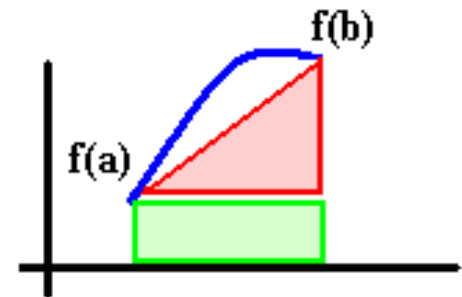
- Definition of Integration (area under curve):

$$F(b) = \int_a^b f(t) dt = \sum_{i=1}^n f(t_i) \Delta_i$$



- Approximation by Trapezoidal Areas

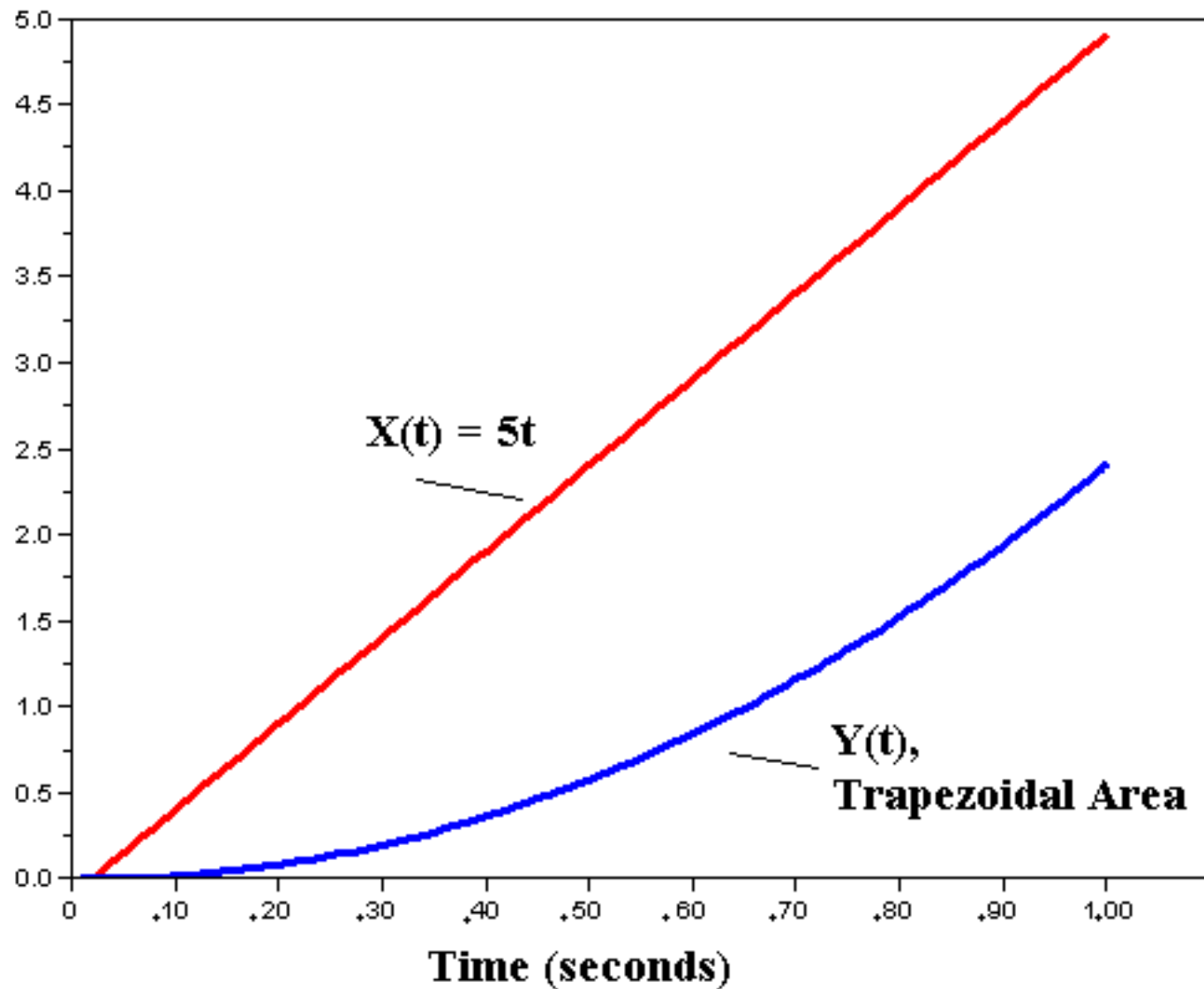
$$F(b) = (b - a)f(a) + \frac{1}{2}(b-a)(f(b) - f(a))$$



Trapezoidal Approximate Integration in SciLab:

```
//Calculate and plot X=5t and integrate it with a Trapezoidal approx.  
//Time Step  
dt=.01  
//Initialize time and counter  
t=0  
i=2  
//Initialize function and its trapezoidal integration function  
X(1)=0  
Y(1)=0  
//Perform time step calculation of function and trapezoidal integral  
while i<101,X(i)=5*t,Y(i)=Y(i-1)+dt*X(i-1)+0.5*dt*(X(i)-X(i-1)),  
t=t+dt,  
i=i+1,  
end  
//Plot the results  
plot(X)  
plot(Y)
```


Results:



Coding the PID

- Using Difference Equations, it is possible now to code the PID algorithm in a high level language

$$p(t) = K_p * e(t) \rightarrow P(kT) = K_p * E(kT)$$

$$i(t) = K_i * \int e(t) dt \rightarrow$$

$$I(kT+T) = K_i * [I(kT) + T * E(kT+T) + .5(E(kT+T) - E(kT))]$$

$$d(t) = K_d * de(t)/dt \rightarrow D(kT+T) = K_d * [E(kT+T) - E(kT)]/T$$

Example: Permanent Magnet DC Motor

State-Space Description of the DC Motor:

0. $\theta' = \omega$ (angular frequency)

1. $J\theta'' + B\theta' = K_t I_a \rightarrow \omega' = -B\omega/J + K_t I_a/J$

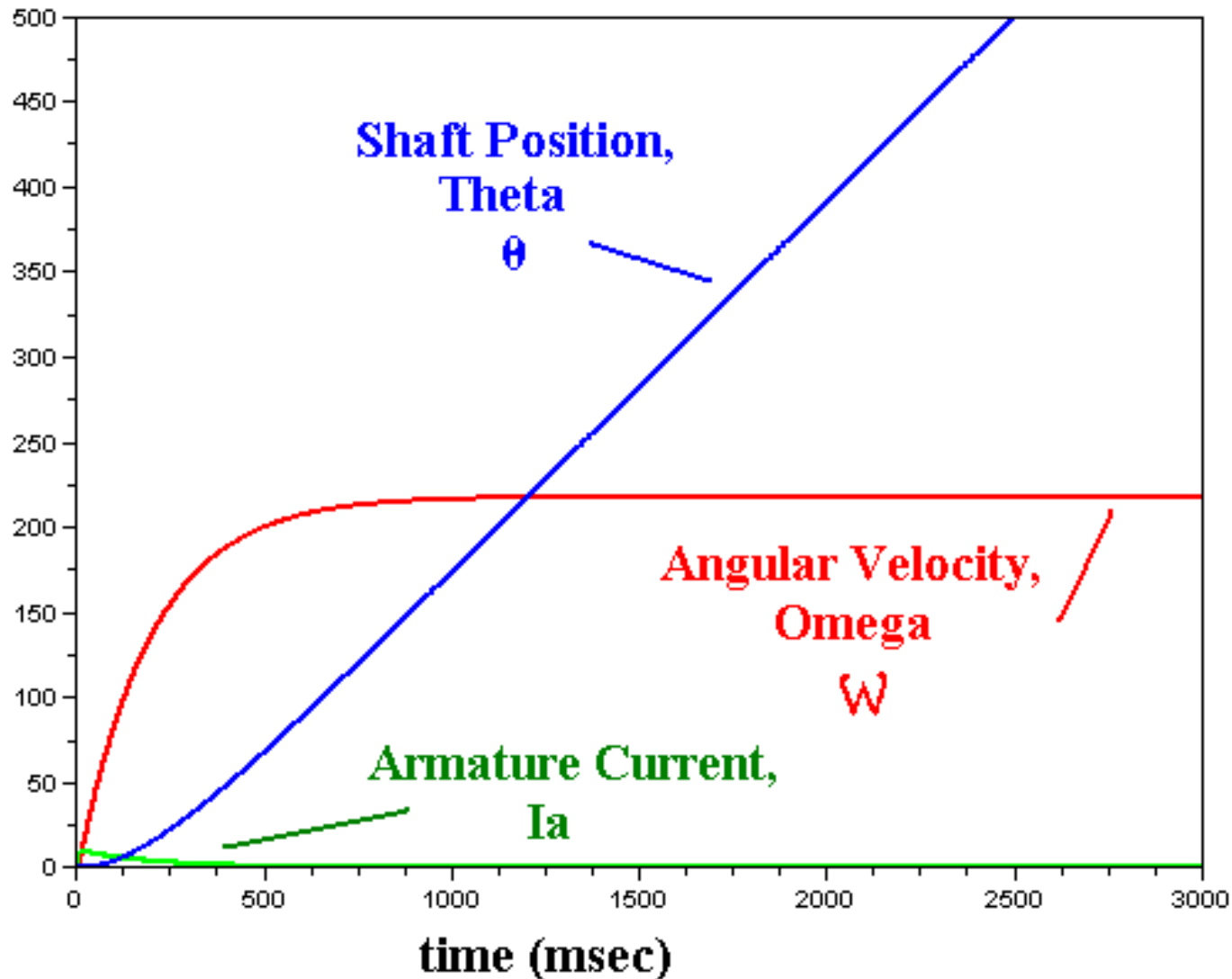
2. $L_a I_a' + R_a I_a = V_{dc} - K_a \theta' \rightarrow$

$$I_a' = -K_a \omega/L_a - R_a I_a/L_a + V_{dc}/L_a$$

In Matrix Form:

$$\begin{bmatrix} \dot{\theta} \\ \dot{\omega} \\ \dot{I_a} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & \frac{-B}{J} & \frac{K_t}{J} \\ 0 & \frac{-K_a}{L_a} & \frac{-R_a}{L_a} \end{bmatrix} * \begin{bmatrix} \theta \\ \omega \\ I_a \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \frac{1}{L_a} \end{bmatrix} * V_{dc}$$

Scilab Emulation of PM DC Motor using State Space Equations



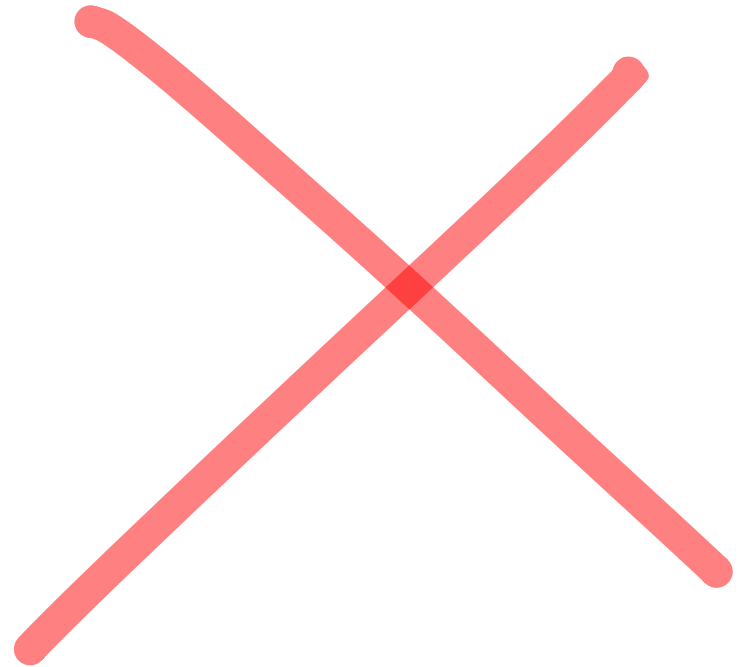
DC Motor with PID control

```
//PID position control of permanent magnet DC motor
//Constants
Ra=1.2;La=1.4e-3;Ka=.055;Kt=Ka;J=.0005;B=.01*J;Ref=0;Kp=5;Ki=1;Kd=1
//Initial Conditions
Vdc(1)=0;Theta(1)=0;Omega(1)=0;Ia(1)=0;P(1)=0;I(1)=0;D(1)=0;E(1)=0
//Time Step (Seconds)
dt=.001
//Initialize Counter and time
i=1;t(1)=0
//While loop to simulate motor and PID difference equation approximation
while i<1500, Theta(i+1)=Theta(i)+dt*Omega(i),
    Omega(i+1)=Omega(i)+dt*(-B*Omega(i)+Kt*Ia(i))/J,
    Ia(i+1)=Ia(i)+dt*(-Ka*Omega(i)-Ra*Ia(i)+Vdc(i))/La,
    E(i+1)=Ref-Theta(i+1),
    P(i+1)=Kp*E(i+1),
    I(i+1)=Ki*(I(i)+dt*E(i)+0.5*dt*(E(i+1)-E(i))),
    D(i+1)=Kd*(E(i+1)-E(i))/dt,
    Vdc(i+1)=P(i+1)+I(i+1)+D(i+1),
    //Check to see if Vdc has hit power supply limit
    if Vdc(i+1)>12 then Vdc(i+1)=12
    end
    t(i+1)=t(i)+dt,
    i=i+1,
    //Call for a new shaft position
    if i>5 then Ref=10
    end
end
```

*إلى هنا

الجزء يلي صا اظن اخذناه

!!



Chapter 6

Classical PID Control

الجداول والمعادلات في هذه المحاضرة
ليست للحفظ وسيتم توفيرها بالامتحان
المطلوب بالامتحان القواعد

This chapter examines a particular control structure that has become almost universally used in industrial control. It is based on a particular fixed structure controller family, the so-called PID controller family. These controllers have proven to be robust and extremely beneficial in the control of many important applications.

PID stands for:

- P** (*Proportional*)
- I** (*Integral*)
- D** (*Derivative*)

Historical Note

Early feedback control devices implicitly or explicitly used the ideas of proportional, integral and derivative action in their structures. However, it was probably not until Minorsky's work on ship steering* published in 1922, that rigorous theoretical consideration was given to PID control.

This was the first mathematical treatment of the type of controller that is now used to control almost all industrial processes.

* Minorsky (1922) "Directional stability of automatically steered bodies", *J. Am. Soc. Naval Eng.*, 34, p.284.

PID Structure

Consider the simple SISO control loop shown in Figure 6.1:

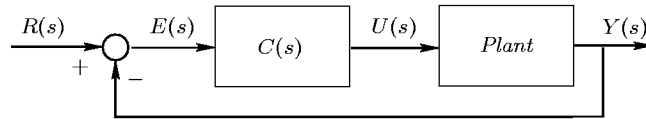


Figure 6.1: *Basic feedback control loop*

ليست داخلة في الامتحان

(ليست حفظ) لكنهم فهم

The standard form PID are:

$$\text{Error} \times K_p = \begin{matrix} \text{قيمة الـ Power} \\ \left\{ \begin{array}{l} \text{Maximum Power} \\ \text{قيمة الـ Power} \end{array} \right. \end{matrix}$$

Proportional only: $C_P(s) = K_p$

Proportional plus Integral: $C_{PI}(s) = K_p \left(1 + \frac{1}{T_r s} \right)$

Proportional plus derivative: $C_{PD}(s) = K_p \left(1 + \frac{T_d s}{\tau_D s + 1} \right)$

(مشتقة الـ Error) ← يلي هو ميل المماس

Proportional, integral and derivative: $C_{PID}(s) = K_p \left(1 + \frac{1}{T_r s} + \frac{T_d s}{\tau_D s + 1} \right)$

تكامل $\rightarrow \frac{1}{s}$



MATLAB

Control System Toolbox

* Transfer Function

$$H(s) = \frac{p_1 s^n + p_2 s^{n-1} + \dots + p_{n+1}}{q_1 s^m + q_1 s^{m-1} + \dots + q_{m+1}}$$

where

$p_1, p_2 \dots p_{n+1}$

numerator coefficients

$q_1, q_1 \dots q_{m+1}$

denominator coefficients

Control System Toolbox

Transfer Function

- Consider a linear time invariant (LTI) single-input/single-output system

$$y'' + 6y' + 5y = 4u' + 3u$$

كل اشتقاق عبارة عن s
 $\dot{u} = s^2$
 $\dot{u} = s$
وهكذا

- Applying Laplace Transform to both sides with zero initial conditions

$$G(s) = \frac{Y(s)}{U(s)} = \frac{4s + 3}{s^2 + 6s + 5}$$

Control System Toolbox

Transfer Function

```
>> num = [4 3];
```

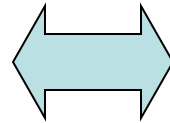
```
>> den = [1 6 5];
```

```
>> sys = smalltf(num,den)
```

Transfer function:

$$4s + 3$$

$$s^2 + 6s + 5$$



```
>> [num,den] =  
    tfdata(sys,'v')
```

num =

0 4 3

den =

1 6 5

Control System Toolbox

Zero-pole-gain model (ZPK)

$$H(s) = \underbrace{K}_{\text{gain}} \frac{(s - p_1)(s - p_2) + \dots + (s - p_n)}{(s - q_1)(s - q_2) + \dots + (s - q_m)}$$

→ zeros

→ Poles

(ZPK)

where

$p_1, p_2 \dots p_{n+1}$ the zeros of $H(s)$

$q_1, q_1 \dots q_{m+1}$ the poles of $H(s)$

Control System Toolbox

Zero-pole-gain model (ZPK)

Matlab is case sensitive
zpk small letter

- Consider a Linear time invariant (LTI) single-input/single-output system

$$y'' + 6y' + 5y = 4u' + 3u$$

- Applying Laplace Transform to both sides with zero initial conditions

$$G(s) = \frac{Y(s)}{U(s)} = \frac{4s + 3}{s^2 + 6s + 5} = \frac{4(s + 0.75)}{(s + 1)(s + 5)}$$

أخذت 4 عامل مشترك
تحليل المقام

Control System Toolbox

Zero-pole-gain model (ZPK)

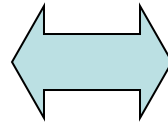
```
>> sys1 =  
zpk(-0.75,[-1 -5],4)
```

لو أكثر من جذر
فبخط أقواس مربع

Zero/pole/gain:

4 (s+0.75)

(s+1) (s+5)



```
>> [ze,po,k] = zpkmdata(sys1,'v')
```

ze =

-0.7500

po =

-1

-5

k =

4


```
>> s=tf{'s'}  
>> G=(4*s+3)/(s^2+6*s+5)
```

Easiest way
to write a transfer
function

أي منطقة فيها ضرب لازم نكتب *

This is the way suggested
for the new versions in
matlab

On Matlab :-
(In the Command Window)

$\gg \text{num} = [4 \ 3]$

num =
4 3

$\gg \text{den} = [1 \ 6 \ 5]$

den =
1 6 5

$\gg g = \text{tf}(\text{num}, \text{den})$

$$g = \frac{4s + 3}{s^2 + 6s + 5}$$

$\gg g2 = \text{tf}([1 \ 3], [1 \ 5 \ 7])$

$$g2 = \frac{s + 3}{s^2 + 5s + 7}$$

← modify g2

$\gg g2 = \text{tf}([1 \ 3], [1 \ 7])$

$$g2 = \frac{s + 3}{s + 7}$$

← modify g2

$\gg g2 = \text{tf}([1 \ 3], [1 \ 0 \ 7])$

$$g2 = \frac{s + 3}{s^2 + 7}$$

$\gg \text{series}(g, g2)$

ans =

$$\frac{4s^2 + 15s + 9}{s^4 + 6s^3 + 12s^2 + 42s + 35}$$

$\gg \text{parallel}(g, g2)$

$$\text{ans} = \frac{5s^3 + 12s^2 + 51s + 36}{s^4 + 6s^3 + 12s^2 + 42s + 35}$$

➤ feedback (g, -1)

← unity feedback

$$\text{ans} = \frac{4s + 3}{s^2 + 2s + 2}$$

➤ feedback (g, g2, -1)

← not unity feedback

ans =

$$\frac{4s^3 + 3s^2 + 28s + 21}{s^4 + 6s^3 + 16s^2 + 57s + 44}$$

followed function backward (feedback) function

➤ f = tf data (g)

← للترتيب المعاملات
الأولية

f =

1x1 cell array

{[0 4 3]}

انتباه
للأقواس

➤ [num, den] = tf data (g)

num =

1x1 cell array

{[0 4 3]}

den =

1x1 cell array

{[1 6 5]}

➤ num{1}

ans =

0 4 3

➤ num{1}(1)

objects له هذه الأقواس هذه الأقواس الباقية
له Arrays or functions
المتغير الأول
أظن

ans =

0

➤ num1 = [0 4 3]

num1 =

0 4 3

← array

➤ num

num = 1x1 cell array

{[0 4 3]}

← object

➤ num{1}

ans =

0 4 3

➤ num2 = num

num2 =

1x1 cell array

{[0 4 3]}

➤ num2 = num{1}

num2 = 0 4 3

*
يوجد
فارق
بينهم
*

$$\gg \text{num}\{2\} = 5$$

num =
1x2 cell array

$$\{[0 \ 4 \ 3]\} \quad \{[5]\}$$

العنصر الأول ← ← العنصر الثاني

$$\gg \text{num}\{3\} = 'd'$$

num =
1x3 cell array

$$\{[0 \ 4 \ 3]\} \quad \{[5]\} \quad \{'d'\}$$

* للتحويل إلى array موصلة

First Method

$$\gg \text{num2} = \text{num}\{1\}$$

num2 =
0 4 3

Second Method

$$\gg g3 = \text{zpk}(-0.75, [-1 \ -5], 4)$$

$$g3 = \frac{4(s+0.75)}{(s+1)(s+5)}$$

or

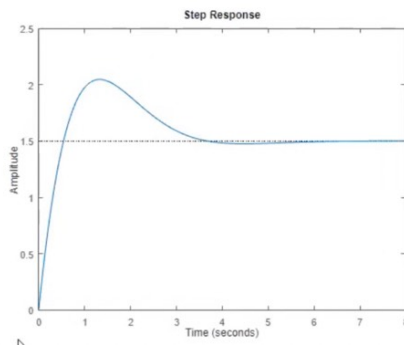
$$\gg s = \text{tf}('s')$$

s = * انظر الأقواس
s غلط
{ }

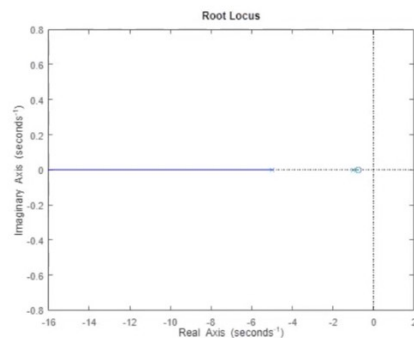
$$\gg g3 = (4*s+3)/(s^2+6*s+5)$$

$$g3 = \frac{4s+3}{s^2+6s+5}$$

$$\gg \text{step}(\text{feedback}(g, -1))$$



$$\gg \text{rlocus}(g)$$



Plot the root locus of the following system

$$G(s) = \frac{K(s+8)}{s(s+2)(s^2+8s+32)}$$

* in Matlab

```
>> num = [1 8]
```

num =
1 8

```
>> den = conv(conv([1 0],[1 2]),[1 8 32])
```

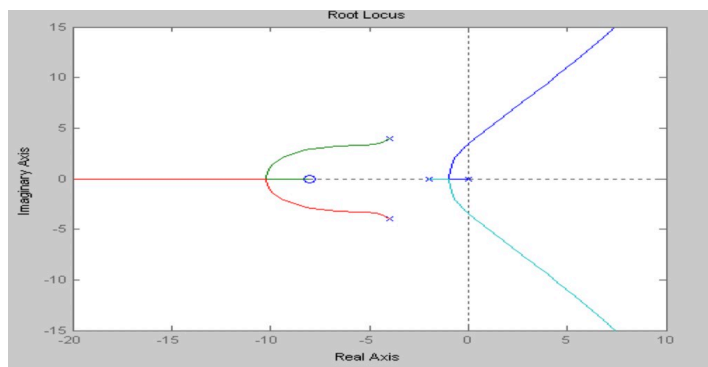
den =
1 10 48 64 0

```
>> sys = (num, den)
```

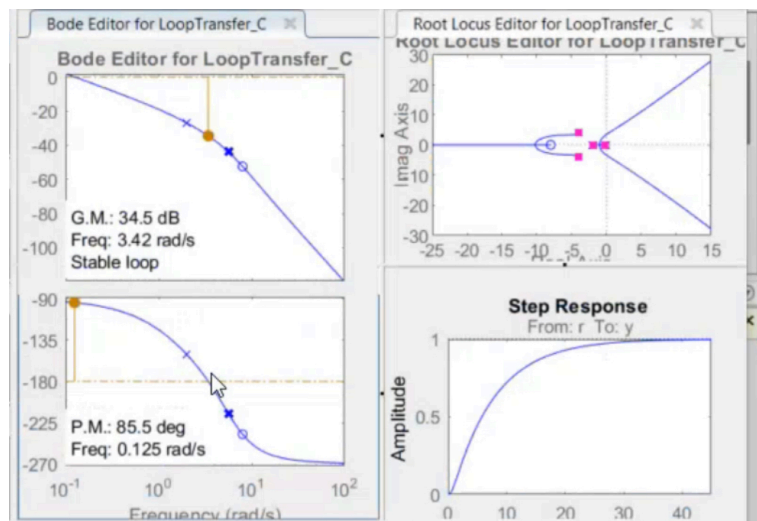
s+8

$$s^4 + 10s^3 + 48s^2 + 64s$$

```
>> rlocus(sys) OR >> rlocus(tf([1 8], conv(conv([1 0],[1 2]),[1 8 32])))
```



```
>> sisotool(tf([1 8], conv(conv([1 0],[1 2]),[1 8 32])))
```




```
>> tf2zpk([4 3],[1 6 5])
```

```
ans = 0
      0
      -0.7500
```

```
>> [z,p,k]=tf2zpk([4 3],[1 6 5])
```

* State Space Model

✓ slides

```
>> tf2ss([4 3],[1 6 5])
```

```
ans =
      -6      -5
       1       0
```

```
>> [A,B,C,D]=tf2ss([4 3],[1 6 5])
```

```
A =
      -6      -5
       1       0
```

```
B =
       1
       0
```

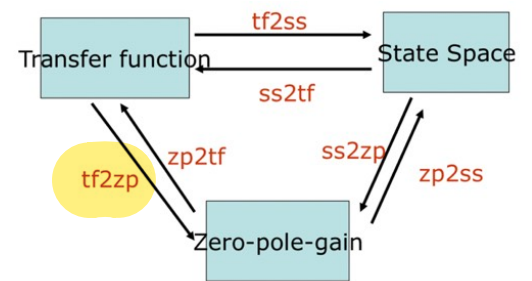
```
C = 4 3
```

```
D = 0
```

```
>> [num,den]=ss2tf(A,B,C,D)
```

```
num =
       0       4       3
```

```
den =
       1       6       5
```



8
A
π
2
A
B
2
6
2
B
r
o
l
T
o
o
l
b
o

Control System Toolbox

State-Space Model (SS)

$$\dot{x} = A x + B u$$

$$y = C x + D u$$

where

x state vector

u and y input and output vectors

A, B, C and D state-space matrices

Control System Toolbox

State-Space Models

- Consider a Linear time invariant (LTI) single-input/single-output system

$$y'' + 6y' + 5y = 4u'' + 3u$$

- State-space model for this system is

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -5 & -6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u \quad \begin{bmatrix} x_1(0) \\ x_2(0) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$y = \begin{bmatrix} 3 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$\frac{Y}{R} = \frac{4s + 3}{s^2 + 6s + 5} = \frac{1}{s^2 + 6s + 5} * (4s + 3) = \frac{X}{R} * \frac{Y}{X}$$

$$\left[\frac{1}{s^2 + 6s + 5} = \frac{X}{R} \right] \rightarrow \begin{array}{l} \text{هنا يجعل} \\ \text{(R) موضوع القانون} \end{array}$$

$$\left[(4s + 3) = \frac{Y}{X} \right] \rightarrow \begin{array}{l} \text{هنا يجعل} \\ \text{(Y) موضوع القانون} \end{array}$$

To differential eq.

ثم نشق

$$\left[R = X'' + 6X' + 5X; \right] \quad \left[\underline{Y = 4X' + 3X} \right]$$

$$X1, X2; \quad X1' = X2; \quad X2' = (-5X1 - 6X2) + R$$

In Matrix form

$$\begin{bmatrix} X1' \\ X2' \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -5 & -6 \end{bmatrix} * \begin{bmatrix} X1 \\ X2 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} R$$

$$Y = [3 \quad 4] * \begin{bmatrix} X1 \\ X2 \end{bmatrix} + [0]R$$

Control System Toolbox

State-Space Models

```
>> sys = ss([0 1; -5 -6],[0;1],[3,4],0)
```

a =

	x1	x2
x1	0	1
x2	-5	-6

b =

	u1
x1	0
x2	1

c =

	x1	x2
y1	3	4

d =

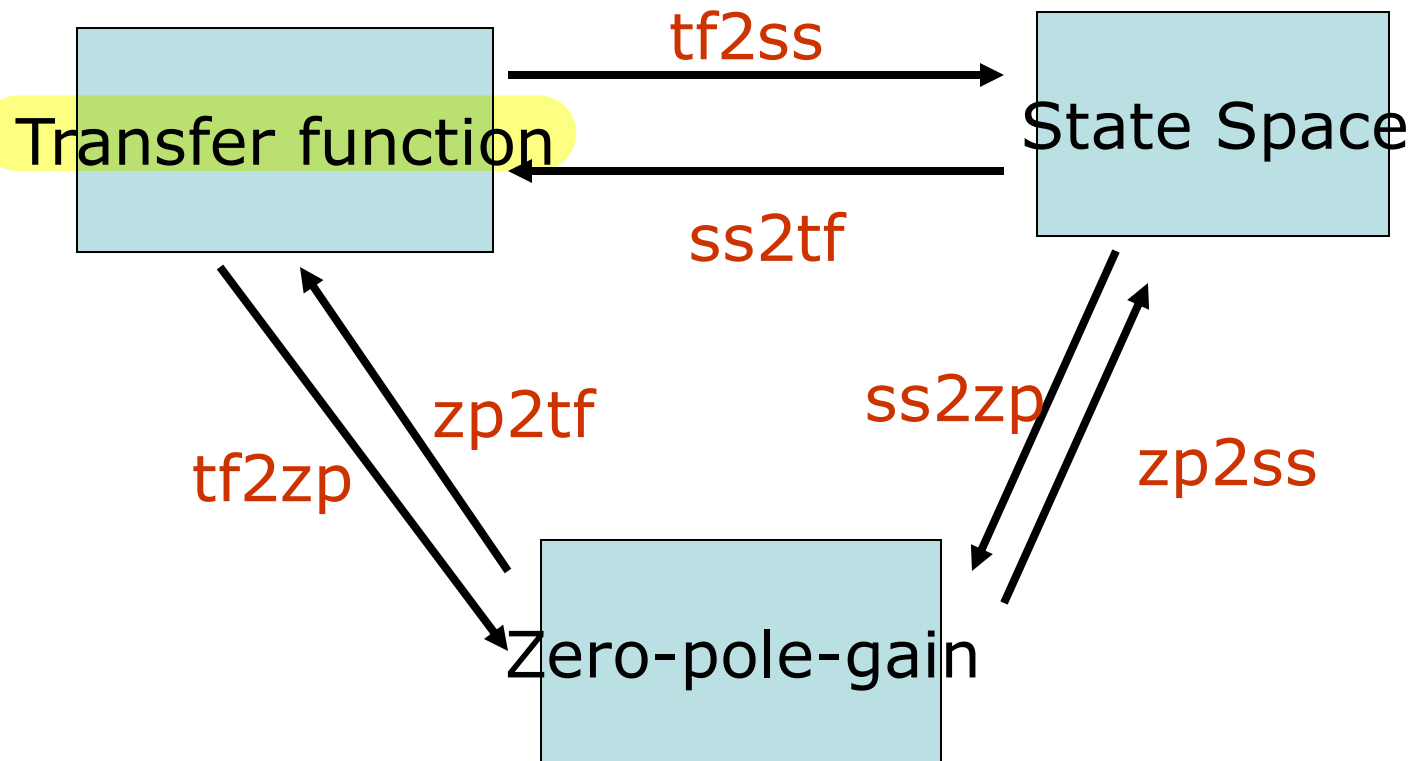
	u1
y1	0

Control System Toolbox

State Space Models

- ▣ **rss, drss** - Random stable state-space models.
- ▣ **ss2ss** - State coordinate transformation.
- ▣ **canon** - State-space canonical forms.
- ▣ **ctrb** - Controllability matrix.
- ▣ **obsv** - Observability matrix.
- ▣ **gram** - Controllability and observability gramians.
- ▣ **ssbal** - Diagonal balancing of state-space realizations.
- ▣ **balreal** - Gramian-based input/output balancing.
- ▣ **modred** - Model state reduction.
- ▣ **minreal** - Minimal realization and pole/zero cancellation.
- ▣ **sminreal** - Structurally minimal realization.

Conversion between different models



Control System Toolbox

Time Response of Systems

- Impulse Response (*impulse*)
- Step Response (*step*)
- General Time Response (*lsim*)
- Polynomial multiplication (*conv*)
- Polynomial division (*deconv*)
- Partial Fraction Expansion (*residue*)
- **gensig** - Generate input signal for **lsim**.

Control System Toolbox

Time Response of Systems

- The **impulse** *response* of a system is its output when the *input is a unit impulse*.
- The **step** *response* of a system is its output when the *input is a unit step*.
- The general *response* of a system to *any input* can be computed using the **lsim** command.

Control System Toolbox

Time Response of Systems

Problem Given the LTI system

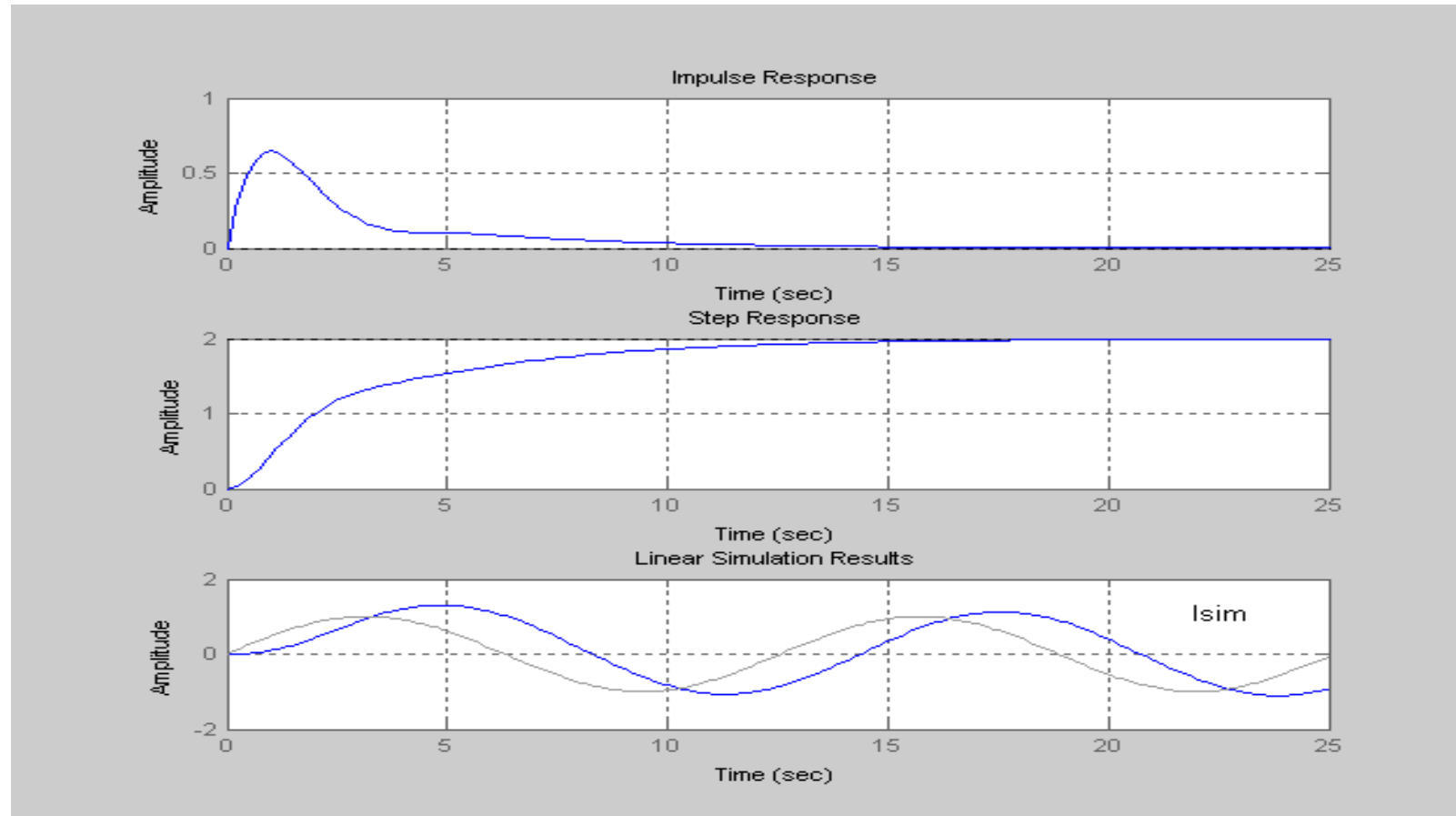
$$G(s) = \frac{3s + 2}{2s^3 + 4s^2 + 5s + 1}$$

Plot the following responses for:

- The impulse response using the `impulse` command.
- The step response using the `step` command.
- The response to the input $u(t) = \sin(0.5t)$ calculated using both the `lsim` commands

Control System Toolbox

Time Response of Systems



Frequency Domain Analysis and Design

Root Locus

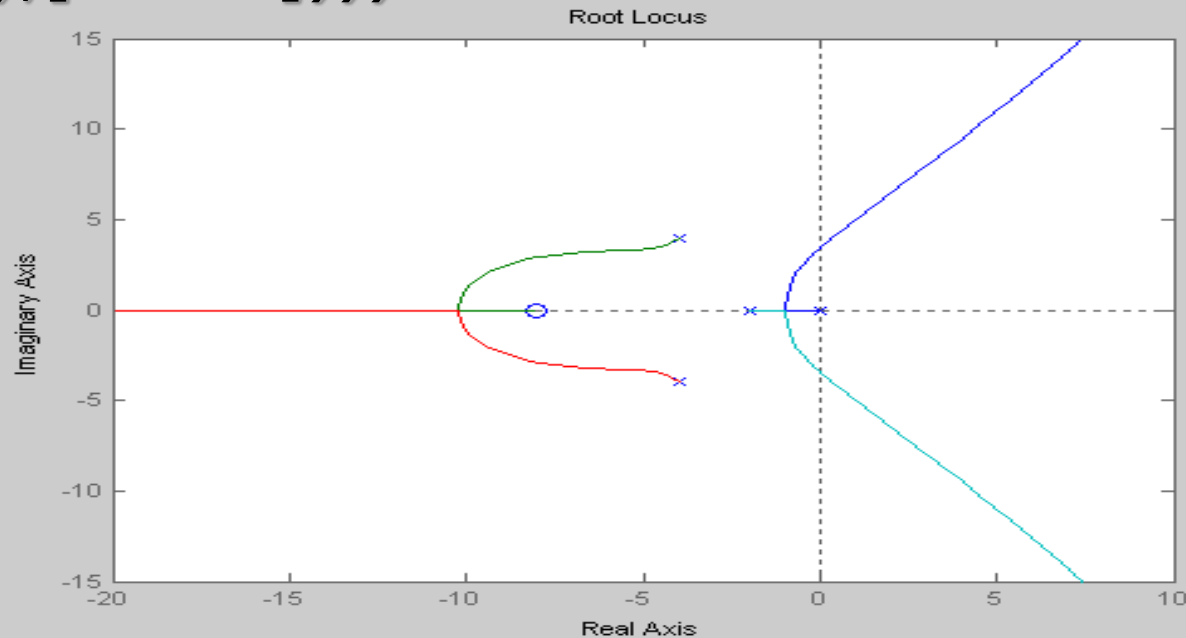
- ▣ Plot the root locus of the following system

$$G(s) = \frac{K(s + 8)}{s(s + 2)(s^2 + 8s + 32)}$$

Frequency Domain Analysis and Design

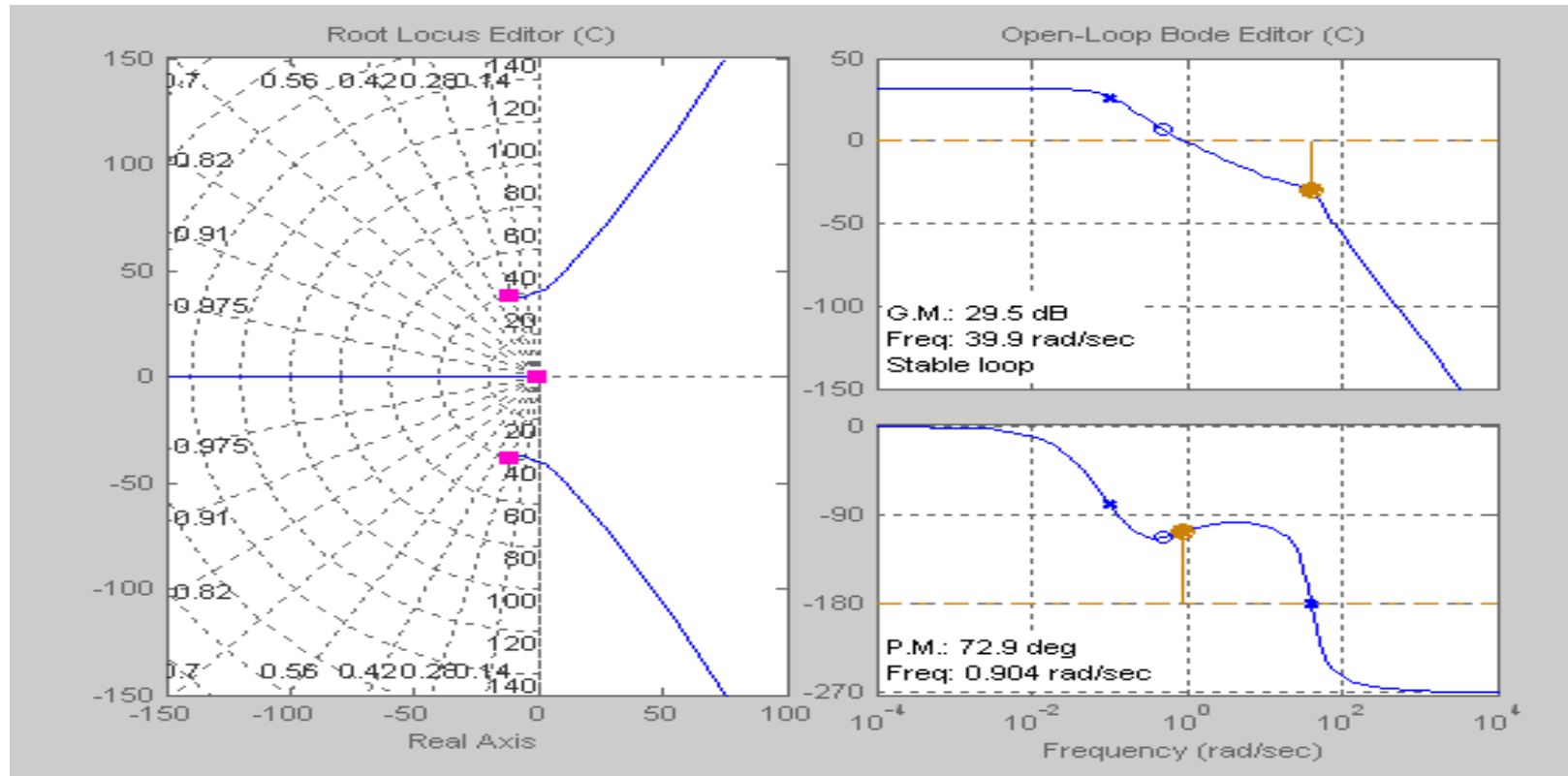
Root Locus

```
>> rlocus(tf([1 8], conv(conv([1 0],[1  
2]),[1 8 32])))
```



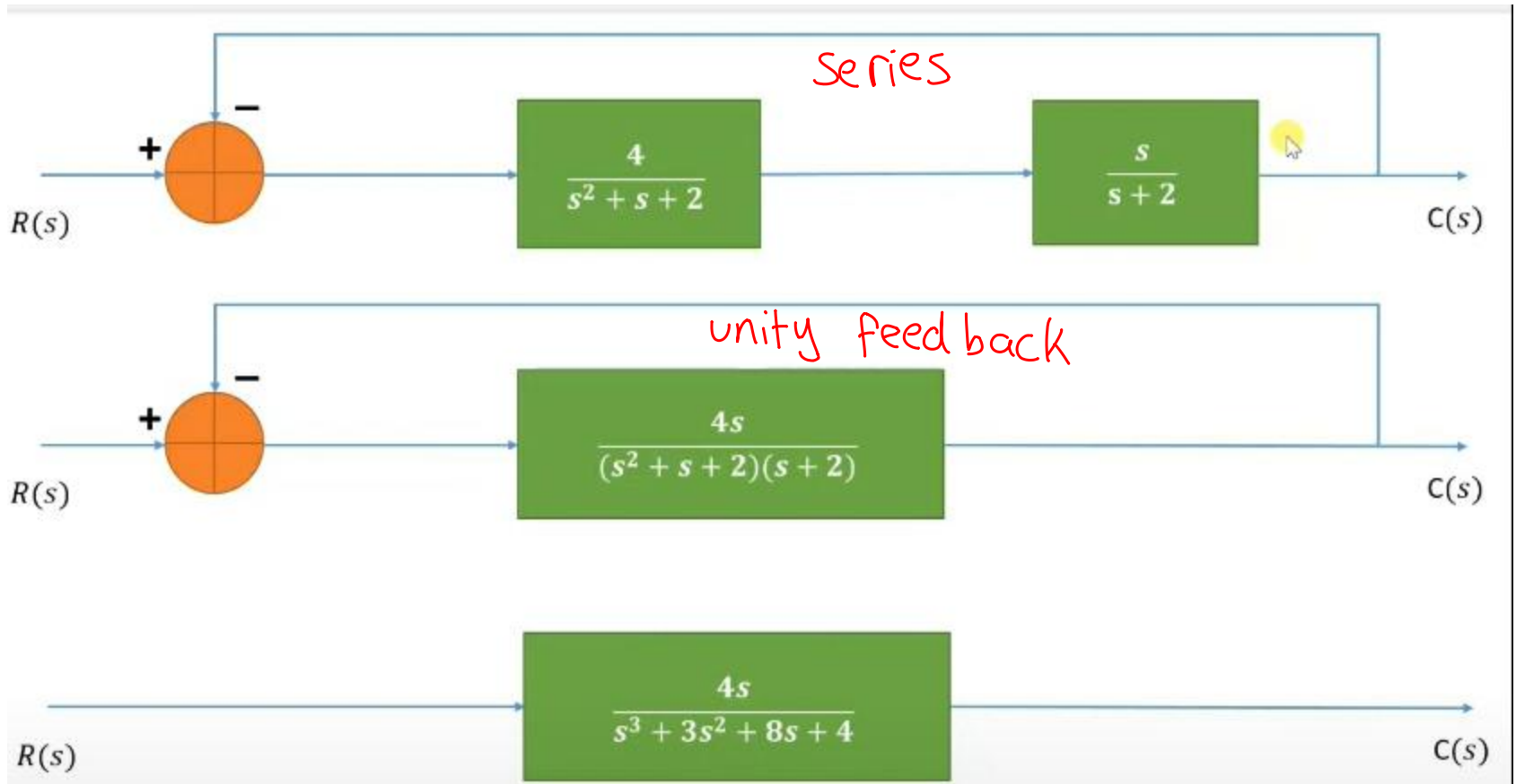
Control System Toolbox

Design Tool: sisotool



Design with root locus, Bode, and Nichols plots of the open-loop system.

Cannot handle continuous models with time delay.




```
close all;  
clear  
p = 4  
q = [1 1 2]  
a = tf(p,q)  
r = [1 0]  
s = [1 2]  
b = tf(r,s)  
c = series(a,b)  
Ans = feedback(c,1,-1)
```




Solving differential Equation using MATLAB

Solving Differential Equations in MATLAB

MATLAB have lots of built-in functionality for solving differential equations. MATLAB includes functions that solve **ordinary differential equations (ODE)** of the form:

$$\frac{dy}{dt} = f(t, y),$$

$$y(t_0) = y_0$$

MATLAB can solve these equations **numerically**.

Higher order differential equations must be reformulated into a system of first order differential equations.

Note! Different notation is used:

$$\frac{dy}{dt} = y' = \dot{y}$$

* مهمما كانت درجة ال differential الأولى
كأزم نحول لمعادلات ما فيها ال differentiation بالدرجة الأولى

Not all differential equations can be solved by the same technique, so MATLAB offers lots of different ODE solvers for solving differential equations, such as **ode45**, **ode23**, **ode113**, etc.

Bacteria Population

In this task we will simulate a simple model of a bacteria population in a jar.

The model is as follows:

$$\text{birth rate} = bx$$

$$\text{death rate} = px^2$$

Then the total rate of change of bacteria population is:

$$\dot{x} = bx - px^2$$

Set $\overset{b}{b}=1/\text{hour}$ and $\overset{p}{p}=0.5$ bacteria-hour

→ Simulate the number of bacteria in the jar after 1 hour,
assuming that initially there are 100 bacteria present.

x_0


```
function dx = bacteriadiiff(t,x)
% My Simple Differential Equation
```

```
b=1;
p=0.5;
```

```
dx = b*x - p*x^2;
```

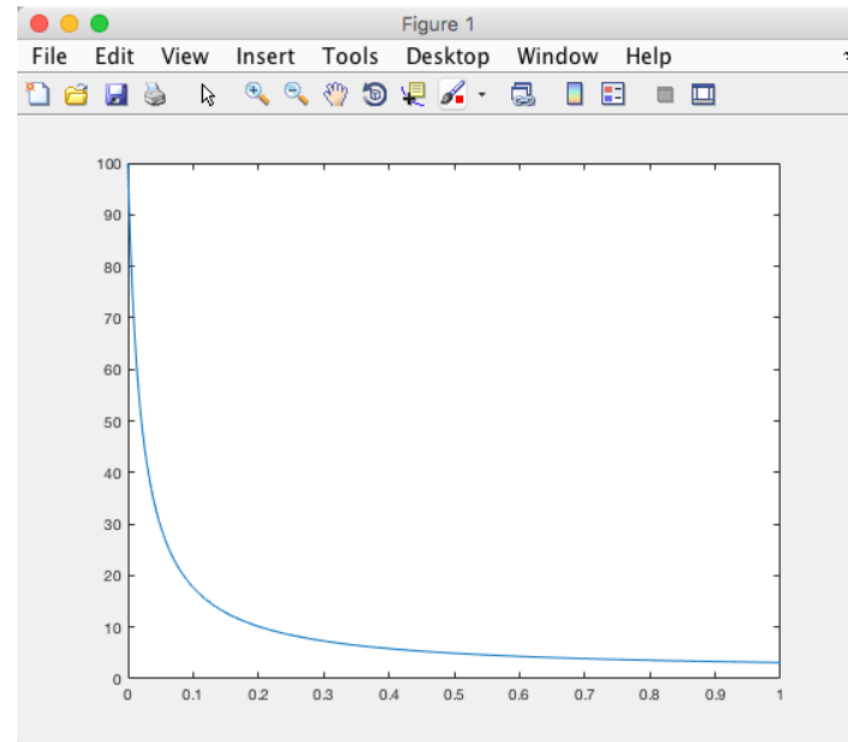
```
clear
clc
```

```

ساعة واحدة
نصف ساعة
tspan=[0 1];
x0=100;
```

```
[t,y]=ode45(@bacteriadiiff, tspan,x0);
plot(t,y)
```

```
[t,y]
```



Passing Parameters to the model

Given the following system (1.order differential equation):

$$\dot{x} = ax + b$$

where $a = -\frac{1}{T}$, where T is the time constant

In this case we want to pass a and b as parameters, to make it easy to be able to change values for these parameters

We set $b = 1$

We set initial condition $x(0) = 1$ and $T = 5$.

Solve the Equation and Plot the results with MATLAB



```
function dx = mysimplifiediff(t,x,param)
% My Simple Differential Equation

a=param(1);
b=param(2);

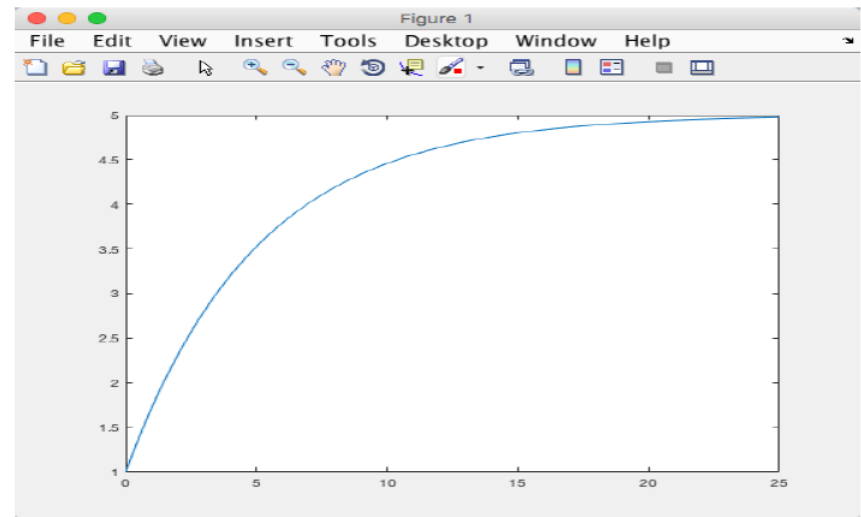
dx=a*x+b;
```

```
tspan=[0 25];
x0=1;
a=-1/5;
b=1;
param=[a b];

[t,y]=ode45(@mysimplifiediff, tspan,
x0,[], param);
plot(t,y)
```

By doing this, it is very easy to change values for the parameters **a** and **b**.

Note! We need to use the 5. argument in the ODE solver function for this. The 4. argument is for special options and is normally set to “[]”, i.e., no options.



Differential Equation

Use the ode23 function to solve and plot the results of the following differential equation in the interval $[t_0, t_f]$:

$$w' + (1.2 + \sin 10t)w = 0$$

Where:

$$\begin{array}{l} t_0 = 0 \\ t_f = 5 \\ w(t_0) = 1 \end{array} \quad \left. \vphantom{\begin{array}{l} t_0 = 0 \\ t_f = 5 \\ w(t_0) = 1 \end{array}} \right\} \text{tspan}[0 \ 5]$$

Differential Equation

We start by rewriting the differential equation:

$$\longrightarrow w' = -(1.2 + \sin 10t)w$$

Then we can implement it in MATLAB

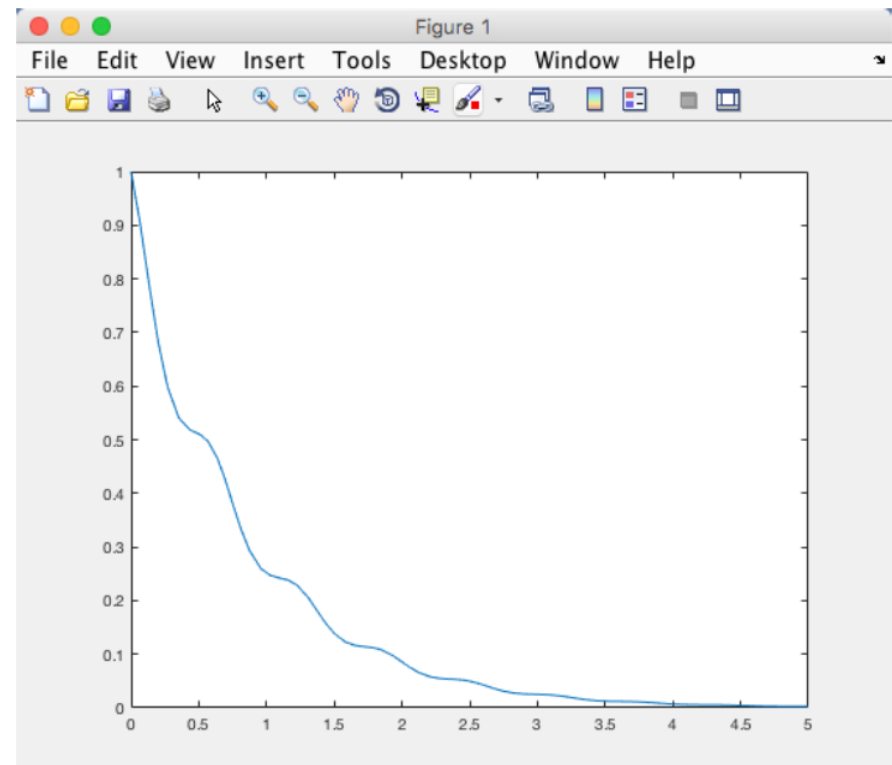

```
function dw = diff_task3(t,w)
```

```
dw = -(1.2 + sin(10*t))*w;
```

```
tspan=[0 5];
```

```
w0=1;
```

```
[t,w]=ode23(@diff_task3, tspan, w0);  
plot(t,w)
```



2.order differential equation

Use the ode23/ode45 function to solve and plot the results of the following differential equation in the interval $[t_0, t_f]$:

عشان اتخلص من ال \ddot{w}
بعرف $w = x_1$ ← two variables
 $\dot{w} = x_2$ ←

$$(1 + t^2)\ddot{w} + 2t\dot{w} + 3w = 2$$

هذا المثال
من الدرجة الثانية ←

* لازم احواله للدرجة الأولى

Where; , $t_0 = 0, t_f = 5, w(t_0) = 0, \dot{w}(t_0) = 1$

Note! Higher order differential equations must be reformulated into a system of first order differential equations.

Tip 1: Reformulate the differential equation so \ddot{w} is alone on the left side.

Tip 2: Set:

$$\begin{aligned} w &= x_1 \\ \dot{w} &= x_2 \end{aligned}$$

$$\ddot{w} = \frac{2 - 2t\dot{w} - 3w}{1 + t^2}$$

$$\ddot{w} = \dot{x}_2 = \frac{2 - 2tx_2 - 3x_1}{1 + t^2}$$

من ناحية
function

```
function dx = diff_secondorder(t,x)
```

إذا كان سطر يكون dx سطر
إذا كان يعود يكون dx يعود

عادي نضع اي اسم لكن بشرط نستخدمه نفساً

```
[m,n] = size(x);
```

```
dx = zeros(m,n)
```

أداة السطر

```
dx(1) = x(2); →  $\dot{x}_1 = x_2$ 
```

```
dx(2) = (2-2*t*x(2)-3*x(1))/(1+t^2); →  $\dot{x}_2 = \frac{2-2tx_2-3x_1}{(1+t^2)}$ 
```

من ناحية
Matlab
Command window

الفترة
الزمنية

```
(tspan=[0 5];
```

```
x0=[0; 1];
```

semicolon
يعني سطر جديد

يوجد Functions مختلفة
كل واحد يعمل integration
خامه فيه

ode23
ode24
ode33
...

```
[t,x]=ode23(@diff_secondorder, tspan, x0);
```

```
plot(t,x)
```

```
legend('x1','x2')
```

الفترة الزمنية

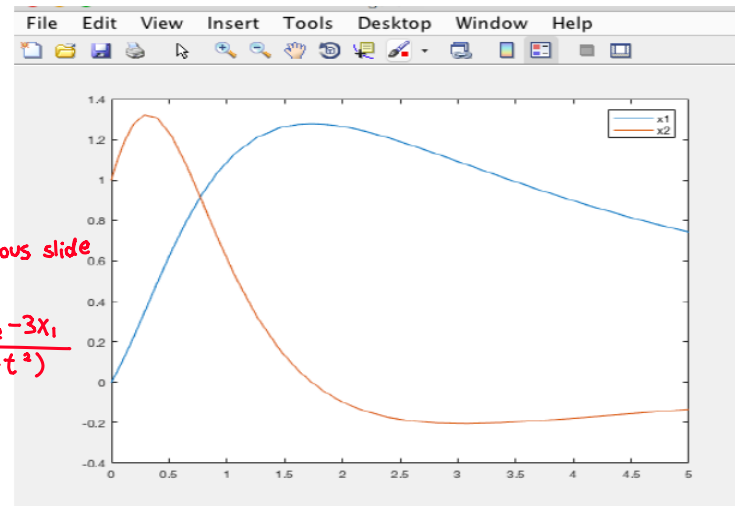
لـ شرط استخدام نفس الاسم

```
tspan=[0 5];
```

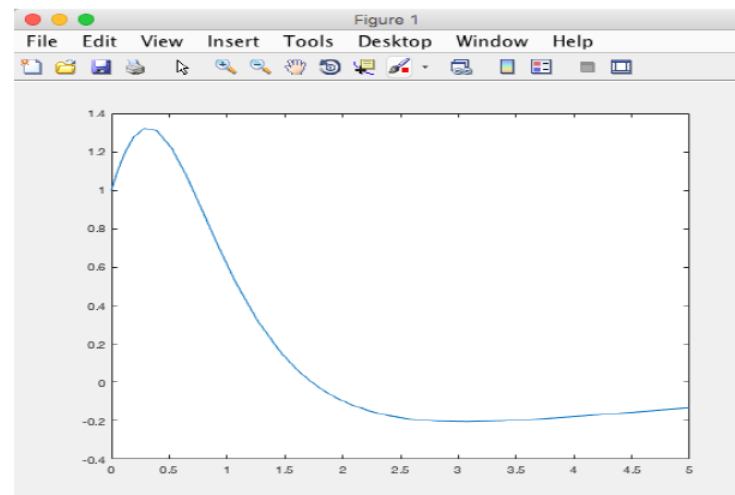
```
x0=[0; 1];
```

```
[t,x]=ode23(@diff_secondorder, tspan, x0);
```

```
plot(t, x(:,2))
```



from previous slide



On Matlab :-

نكتبه فوق
في الـ
function

اي اسم
ما يفرق

```
function dx = dfe(t,x)
[m,n]=size(x);
dx=zeros(m,n);
dx(1)=x(2);
dx(2)=(2-2*t*x(2)-3*x(1))/(1+t^2);
```

عندما نضغط على save
راح يكون اسمه dfe
نفس الاسم تبقي

الآن نكتب على الـ
command
window
(تحت)

```
>> tspan=[0 5]
```

```
>> X0=[0 1]
```

$X_0 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

```
>> X0=[0;1]
```

X_{node}

$X_0 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

انتباه يوجد
فرق بينهم
ذ - يعني سطر
جديد

```
>> [t,x]=ode45(@dfe,tspan,X0)
```

```
>> plot(t,x)
```

إذا بدى اياه يرسمي
الـ x فقط
وما بدنا يرسمه

```
>> plot(t,x(:,1))
```

يعني كل الاسطر
في العمود الأول

2.order differential equation

Tip1: First we rewrite like this:

$$\ddot{w} = \frac{2 - 2t\dot{w} - 3w}{(1 + t^2)}$$

$$\begin{aligned} w &= x_1 \\ \downarrow \text{اشتقاق} \\ \dot{w} &= \dot{x}_1 = x_2 \\ \downarrow \text{اشتقاق} \\ \ddot{w} &= \ddot{x}_1 = \dot{x}_2 \end{aligned}$$

Tip2: In order to solve it using the ode functions in MATLAB it has to be a set with 1.order ode's. So we set:

$$w = x_1$$

$$\dot{w} = x_2$$

← \dot{w} مشتقة w
 x_2 في x_1
 $\rightarrow \dot{x}_1 = x_2$

This gives 2 first order differential equations:

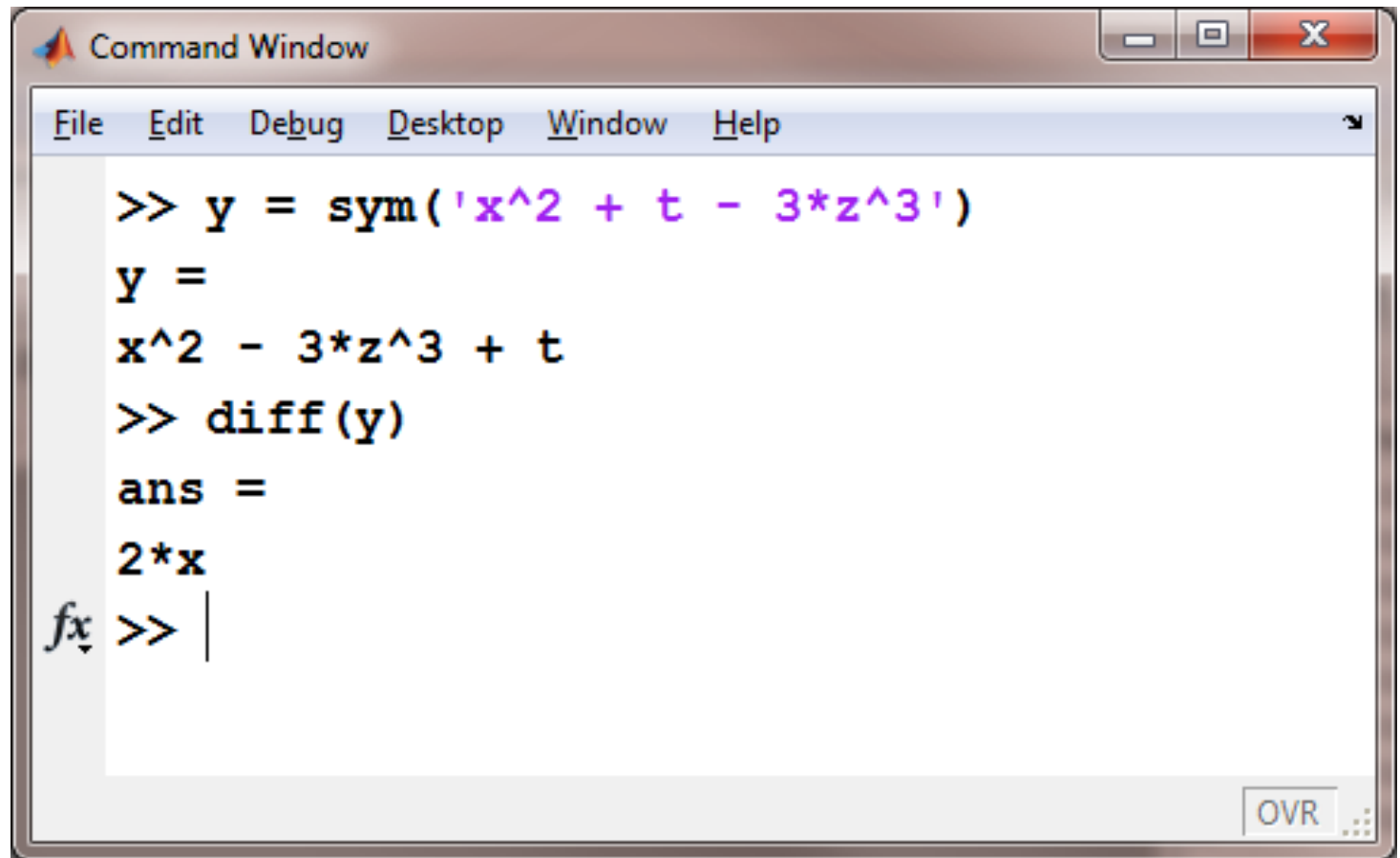
$$\begin{aligned} \dot{x}_1 &= x_2 \\ \ddot{w} = \dot{x}_2 &= \frac{2 - 2tx_2 - 3x_1}{(1 + t^2)} \end{aligned}$$

Symbolic Differentiation

diff(f)	Returns the derivative of the expression f with respect to the default independent variable	y=sym('x^3+z^2') diff(y) ans = 3*x^2
diff(f,'t')	Returns the derivative of the expression f with respect to the variable t .	y=sym('x^3+z^2') diff(y,'z') ans = 2*z
diff(f,n)	Returns the n th derivative of the expression f with respect to the default independent variable	y=sym('x^3+z^2') diff(y,2) ans = 6*x
diff(f,'t',n)	Returns the n th derivative of the expression f with respect to the variable t .	y=sym('x^3+z^2') diff(y,'z',2) ans = 2

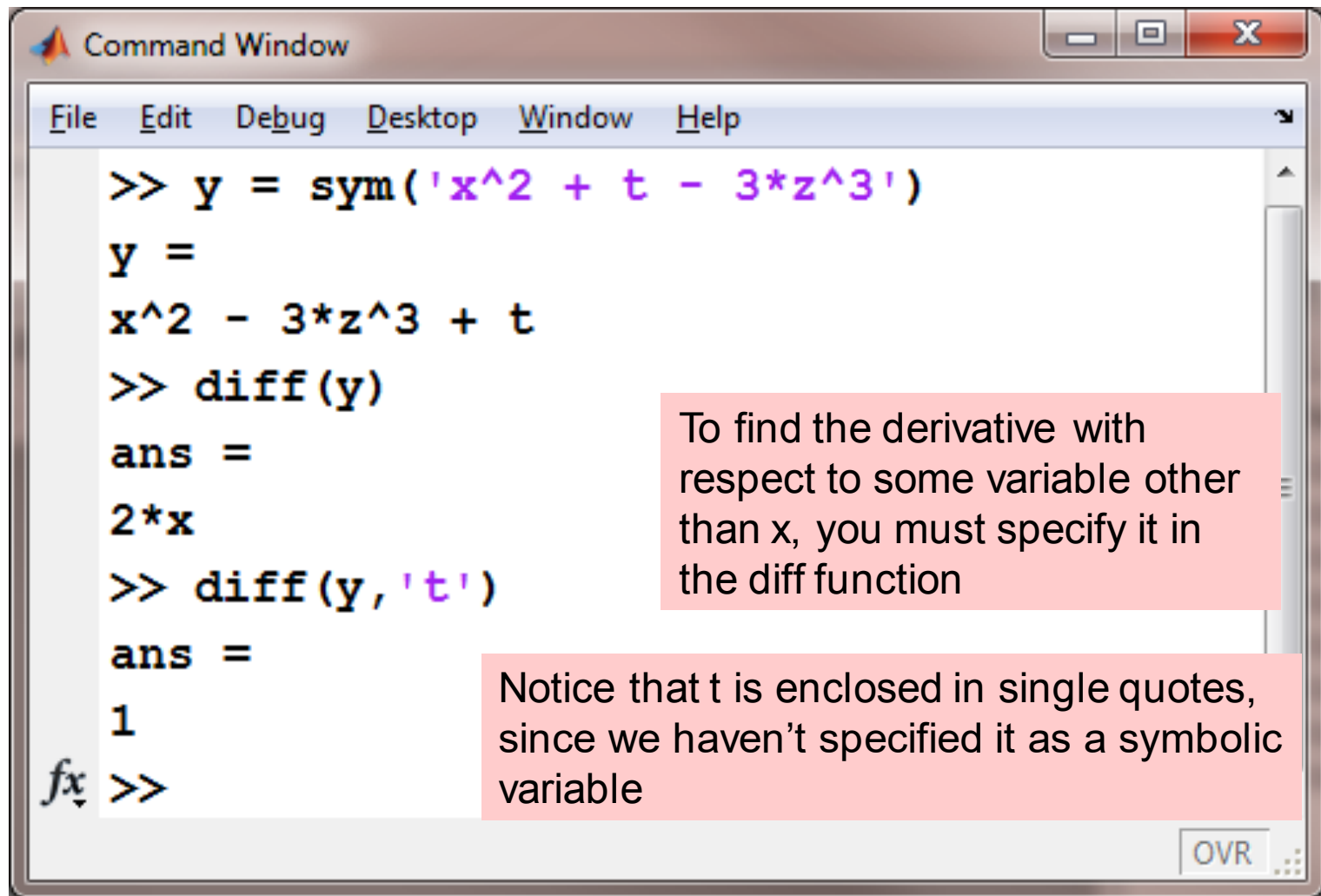
Partial Derivatives

- If you have multiple variables, MATLAB takes the derivative with respect to x – unless you specify otherwise
- All the other variables are kept constant

A screenshot of the MATLAB Command Window. The window has a title bar with the MATLAB logo and the text "Command Window". Below the title bar is a menu bar with options: File, Edit, Debug, Desktop, Window, and Help. The main area of the window contains the following text:

```
>> y = sym('x^2 + t - 3*z^3')
y =
x^2 - 3*z^3 + t
>> diff(y)
ans =
2*x
fx >> |
```

The text is color-coded: the input commands are in black, and the output expressions are in purple. A cursor is visible at the end of the last line. In the bottom right corner of the window, there is a button labeled "OVR" and a small icon of three dots.



```
>> y = sym('x^2 + t - 3*z^3')
y =
x^2 - 3*z^3 + t
>> diff(y)
ans =
2*x
>> diff(y, 't')
ans =
1
fx >>
```

To find the derivative with respect to some variable other than x, you must specify it in the diff function

Notice that t is enclosed in single quotes, since we haven't specified it as a symbolic variable

OVR

Integration

- Usually introduced in Calculus II
- Often visualized as the area under a curve
- MATLAB has built in symbolic integration capability.

Consider a piston cylinder device

- Work done by a piston cylinder device as it moves up or down, can be calculated by taking the integral of P with respect to V

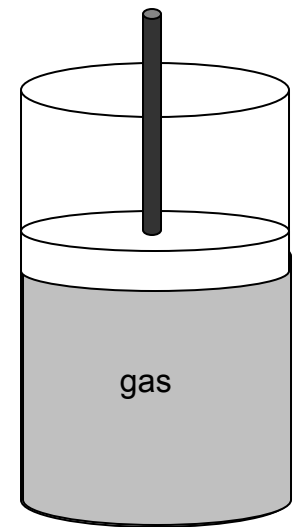
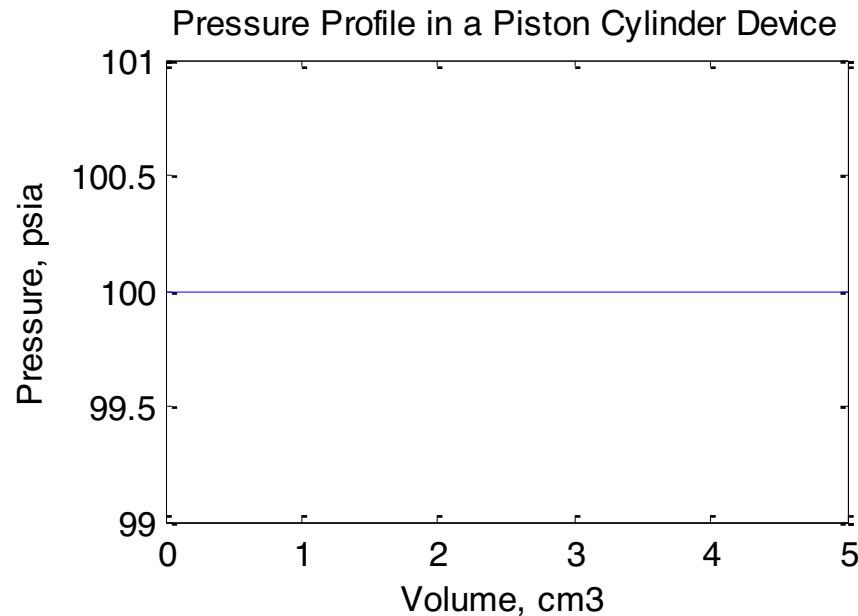
$$W = \int_1^2 P dV$$

To perform the integration we need to know how P changes with V

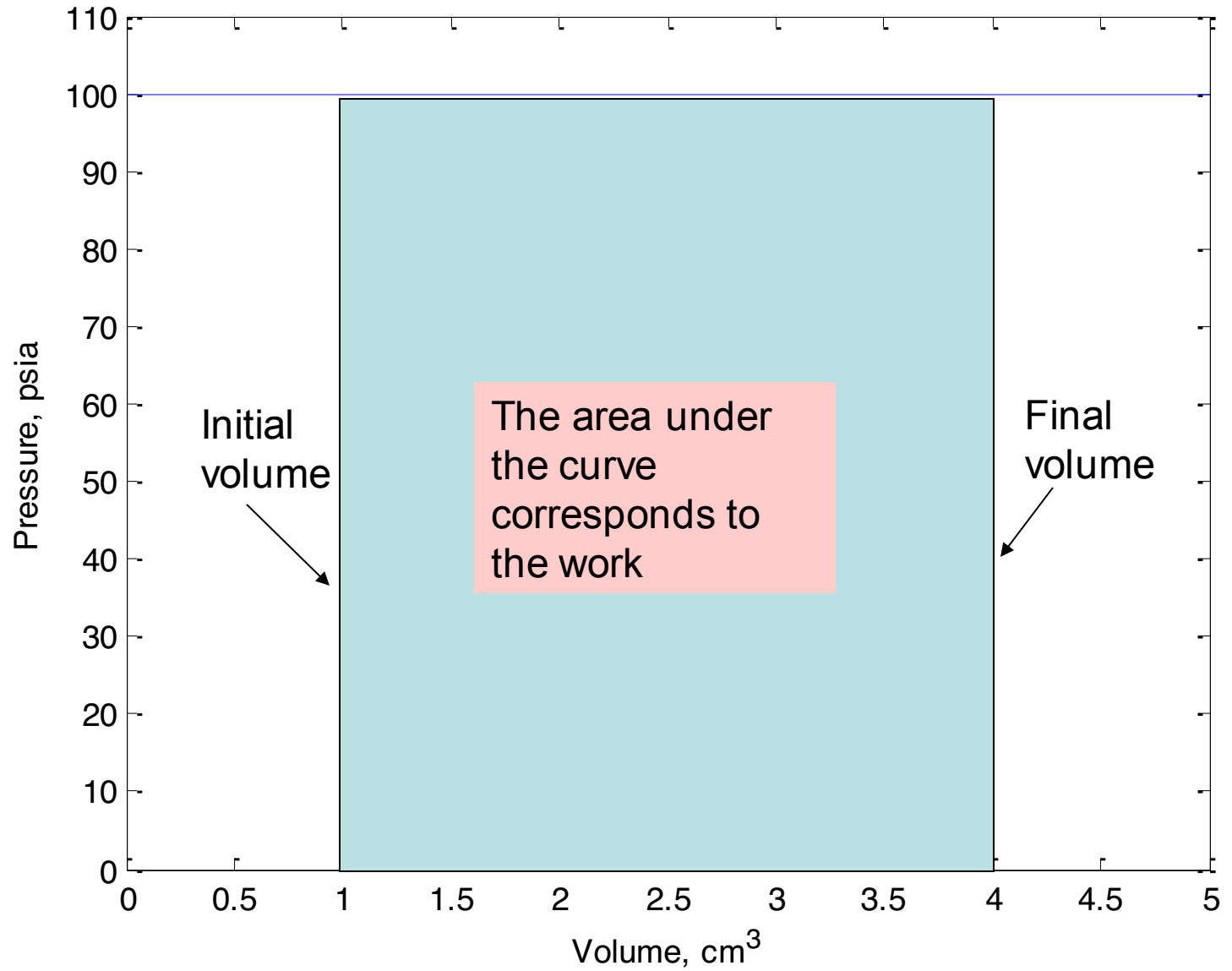
- If P is constant the problem becomes

$$W = P \int_1^2 dV$$

Model of the behavior of a piston cylinder device



Pressure Profile in a Piston Cylinder Device



Hand Calculation

$$W = \int_1^4 P dV = P \int_1^4 dV = PV \Big|_1^4 = PV_4 - PV_1 = P\Delta V$$

$$\text{if } P = 100 \text{ psia}$$

$$W = 3 \text{ cm}^3 * 100 \text{ psia}$$

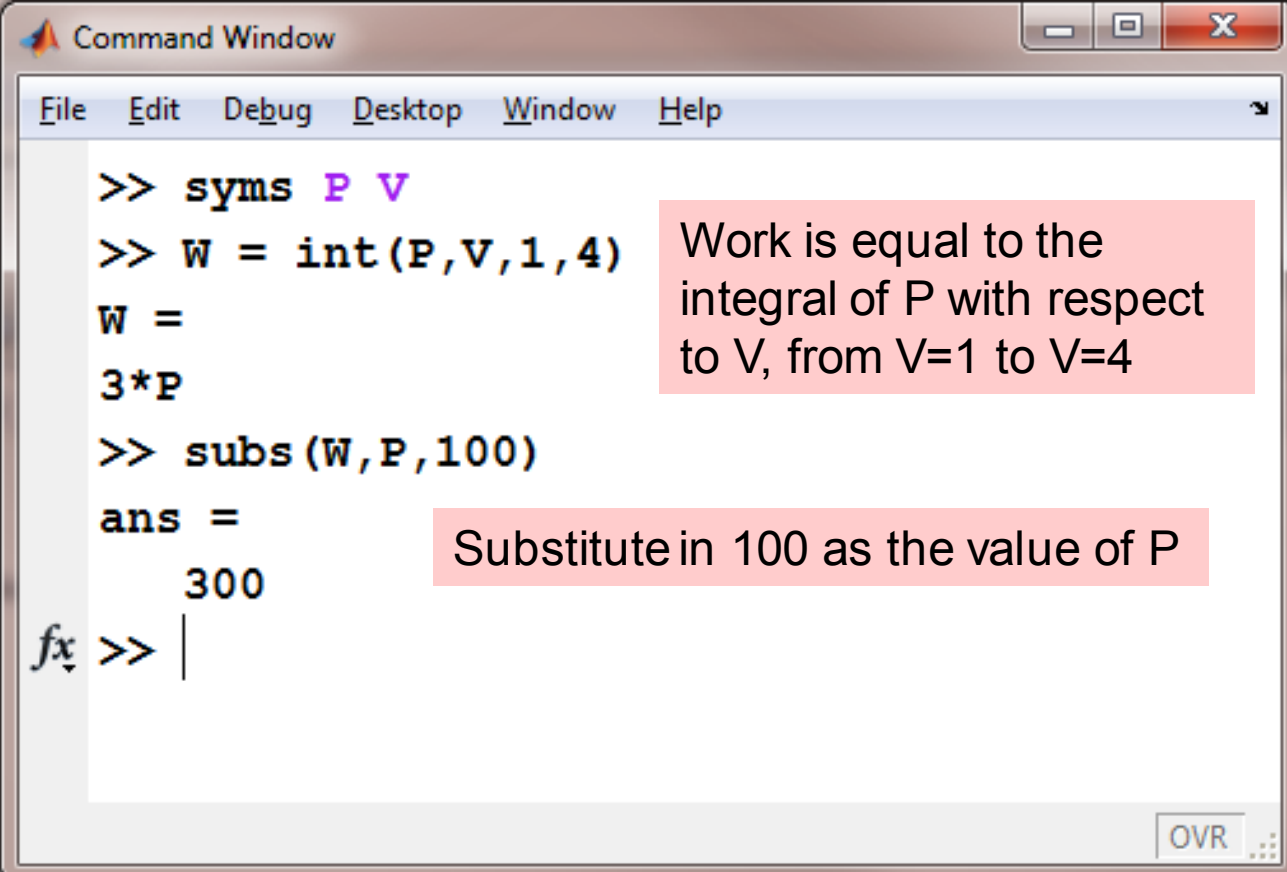
Read this as: Work is equal to the integral of P with respect to V, from V=1 to V=4

MATLAB Solution

* Note :-

Numerical solution there is always a solution

Symbolic there is not always a solution



```
>> syms P V
>> W = int(P,V,1,4)
W =
3*P
>> subs(W,P,100)
ans =
300
fx >> |
```

Work is equal to the integral of P with respect to V, from V=1 to V=4

Substitute in 100 as the value of P

OVR

Symbolic Integration

int(f)	Returns the integral of the expression f with respect to the default independent variable	y=sym('x^3+z^2') int(y) ans = 1/4*x^4+z^2*x
int(f,'t')	Returns the integral of the expression f with respect to the variable t .	y=sym('x^3+z^2') int(y,'z') ans = x^3*z+1/3*z^3
int(f,a,b)	Returns the integral with respect to the default variable, of the expression f between the numeric bounds, a and b.	y=sym('x^3+z^2') int(y,2,3) ans = 65/4+z^2
int(f,'t',a,b)	Returns the integral with respect to the variable t , of the expression f between the numeric bounds, a and b.	y=sym('x^3+z^2') int(y,'z',2,3) ans = x^3+19/3
int(f,'t',a,b)	Returns the integral with respect to the variable t , of the expression f between the symbolic bounds, a and b.	y=sym('x^3+z^2') int(y,'z','a','b') ans = x^3*(b-a)+1/3*b^3-1/3*a^3

Symbolic solution of differential equation

أهم من التكميل

```
syms y(t) a
eqn = diff(y,t) == a*y;
S = dsolve(eqn)
```

$$S = C_1 e^{at}$$

Second Order

Solve the second-order differential equation $\frac{d^2 y}{dt^2} = ay$.

Specify the second-order derivative of y by using `diff(y,t,2)`
`dsolve`.

```
syms y(t) a
eqn = diff(y,t,2) == a*y;
ySol(t) = dsolve(eqn)
```

$$ySol(t) = C_1 e^{-\sqrt{a}t} + C_2 e^{\sqrt{a}t}$$

With initial conditions

Next, solve the second-order differential equation $\frac{d^2 y}{dt^2} = a^2 y$ with the initial conditions $y(0) = b$ and $y'(0) = 1$.

Handwritten notes:
- "initial condition" above $y(0) = b$
- "initial condition" above $y'(0) = 1$
- "يوجد لدي مشكلة مع الـ Prime" (I have a problem with the Prime) with an arrow pointing to the prime symbol in $y'(0)$

Specify the second initial condition by assigning `diff(y,t)` to `Dy` and then using `Dy(0) == 1`.

```
syms y(t) a b
eqn = diff(y,t,2) == a^2*y;
Dy = diff(y,t);
cond = [y(0)==b, Dy(0)==1];
ySol(t) = dsolve(eqn,cond)
```

Handwritten note:
- "عجلت condition" (I rushed the condition) with an arrow pointing to the `cond` variable in the code block.

$$ySol(t) = \frac{e^{at} (ab + 1)}{2a} + \frac{e^{-at} (ab - 1)}{2a}$$

Square
Brackets
[]

System لا يصير System يستعمل

System of differential equations

$$\frac{dy}{dt} = z$$
$$\frac{dz}{dt} = -y.$$

```
syms y(t) z(t)
eqns = [diff(y,t) == z, diff(z,t) == -y];
S = dsolve(eqns)
```

S = struct with fields:
z: C2*cos(t) - C1*sin(t)
y: C1*cos(t) + C2*sin(t)

Without
assignment

```
syms y(t) z(t)
eqns = [diff(y,t)==z, diff(z,t)==-y];
[ySol(t),zSol(t)] = dsolve(eqns)
```

$$ySol(t) = C_1 \cos(t) + C_2 \sin(t)$$

With Assignment

$$zSol(t) = C_2 \cos(t) - C_1 \sin(t)$$

Solving the differential equations

```
syms y(t)
eqn = diff(y) == y+exp(-y)
```

$$\text{eqn}(t) = \frac{\partial}{\partial t} y(t) = e^{-y(t)} + y(t)$$

```
sol = dsolve(eqn)
```

```
sol = W0(-1)
```


Solve the differential equation $\frac{dy}{dx} = \frac{1}{x^2} e^{-\frac{1}{x}}$ without specifying the initial condition.

```
syms y(x)
eqn = diff(y) == exp(-1/x)/x^2;
ySol(x) = dsolve(eqn)
```

$$ySol(x) = \\ C_1 + e^{-\frac{1}{x}}$$

To eliminate constants from the solution, specify the initial condition $y(0) = 1$.

```
cond = y(0) == 1;
S = dsolve(eqn,cond)
```

$$S = \\ e^{-\frac{1}{x}} + 1$$

in Command window in Matlab:-

➤ syms $y(t)$ a

➤ eqn = diff(y, t) == $a^* y$

eqn(t) =

diff($y(t), t$) == $a^* y(t)$

➤ dsolve(eqn)

ans =

$C1 * \exp(a * t)$

➤ syms $y(t)$ a

➤ eqn = diff($y, t, 2$) == $a^* y$;

➤ $y_{sol}(t) = \text{dsolve(eqn)}$

$y_{sol}(t) =$

$C1 * \exp(-a^{(1/2)} * t) + C2 * \exp(a^{(1/2)} * t)$

➤ syms $y(t)$ a b

➤ eqn = diff($y, t, 2$) == $a^2 * y$;

➤ $D_y = \text{diff}(y, t)$

$D_y(t) =$

diff($y(t), t$)

➤ co = [$y(0) = b$, $D_y(0) = 1$] ;

➤ $y_{sol}(t) = \text{dsolve(eqn, co)}$

$y_{sol}(t) =$

$(\exp(a * t) * (a * b + 1)) / (2 * a) + (\exp(-a * t) * (a * b - 1)) / (2 * a)$

➤ syms $y(t)$ $z(t)$

➤ eqn = [diff(y, t) == z , diff(z, t) == $-y$]

➤ [$y_{sol}(t)$, $z_{sol}(t)$] = dsolve(eqn)

$y_{sol}(t) =$

$C1 * \cos(t) + C2 * \sin(t)$

$z_{sol}(t) =$

$C2 * \cos(t) - C1 * \sin(t)$

➤ syms $y(t)$

➤ eqn = diff(y, t) == $y + \exp(-y)$

➤ $y_{sol}(t) = \text{dsolve(eqn)}$

$y_{sol}(t) =$

$\text{lambertw}(0, -1)$

➤ `syms y(x)`

➤ `eqn = diff(y,x) == exp(-(1/x))/x^2`

`eqn(x) =` ^{أو $y(x)$} نفس الشيء

`diff(y(x), x) == exp(-1/x)/x^2`

➤ `sol(x) = dsolve(eqn)`

`sol(x) =`

`c1 + exp(-1/x)`

➤ `c = y(0) == 1`

`c =`

`y(0) == 1`

➤ `sol(x) = dsolve(eqn, c)`

`sol(x) =`

`exp(-1/x) + 1`

في الامتحان ممكن الدكتور
numerical \rightarrow يطلب الحل
symbolic

12.5

Differential Equations

- Differential equations contain both
 - the derivative of the dependent variable with respect to the independent variable
 - the dependent variable

$$\frac{dy}{dt} = y$$

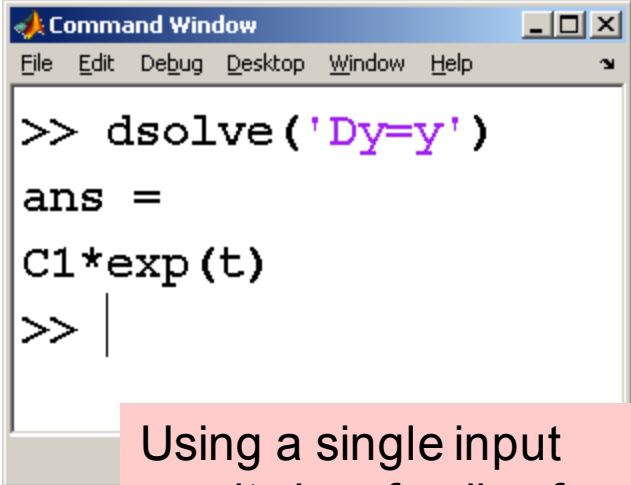
is a differential equation

Default variable

- Although any symbol can be used for either the independent or the dependent variable, the default independent variable is t in MATLAB (and is the usual choice for most ordinary differential equation formulations.)

dsolve

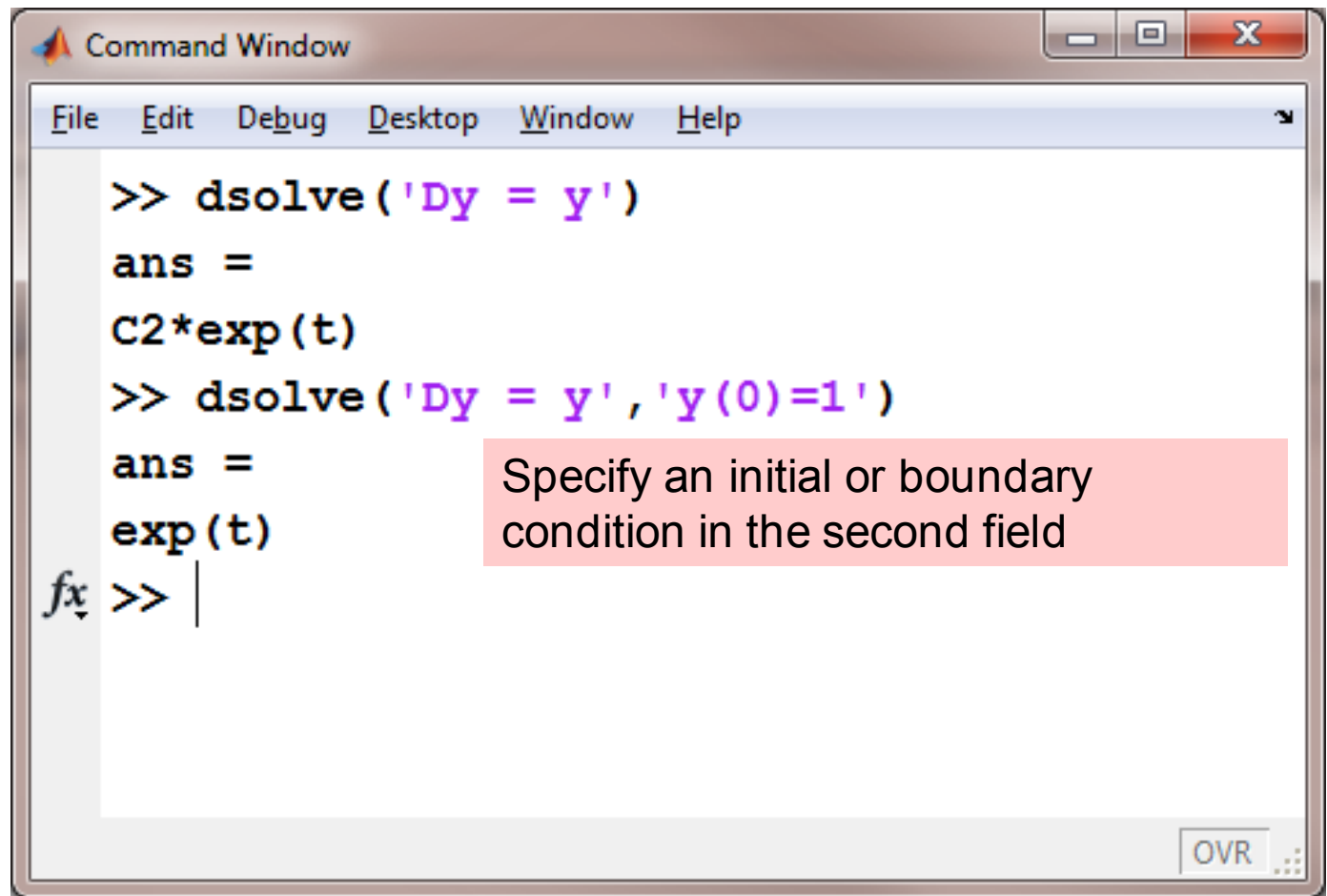
- When we solve a differential equation, we are looking for an expression for y in terms of t
- `dsolve` requires the differential equation as input
 - use the symbol D to specify derivatives with respect to the independent variable



```
Command Window
File Edit Debug Desktop Window Help
>> dsolve('Dy=y')
ans =
C1*exp(t)
>> |
```

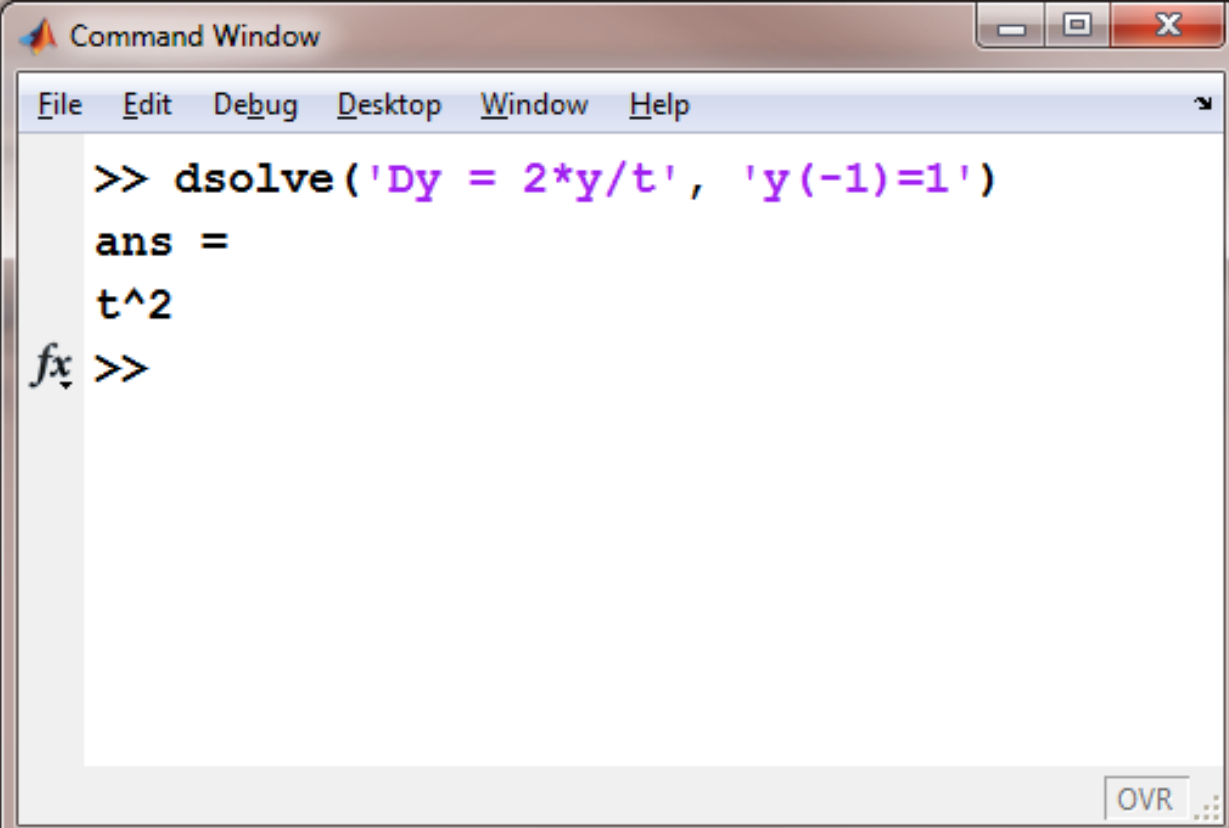
Using a single input results in a family of results

`dsolve` is a “function function”

A screenshot of the MATLAB Command Window. The window has a title bar with the MATLAB logo and the text "Command Window". Below the title bar is a menu bar with options: File, Edit, Debug, Desktop, Window, and Help. The main area of the window contains MATLAB code. The first command is `>> dsolve('Dy = y')`, followed by the output `ans =` and `c2*exp(t)`. The second command is `>> dsolve('Dy = y', 'y(0)=1')`, followed by the output `ans =` and `exp(t)`. A red text box is overlaid on the right side of the window, containing the text "Specify an initial or boundary condition in the second field". At the bottom right of the window, there is a button labeled "OVR" and a small icon.

```
>> dsolve('Dy = y')
ans =
c2*exp(t)
>> dsolve('Dy = y', 'y(0)=1')
ans =
exp(t)
fx >> |
```

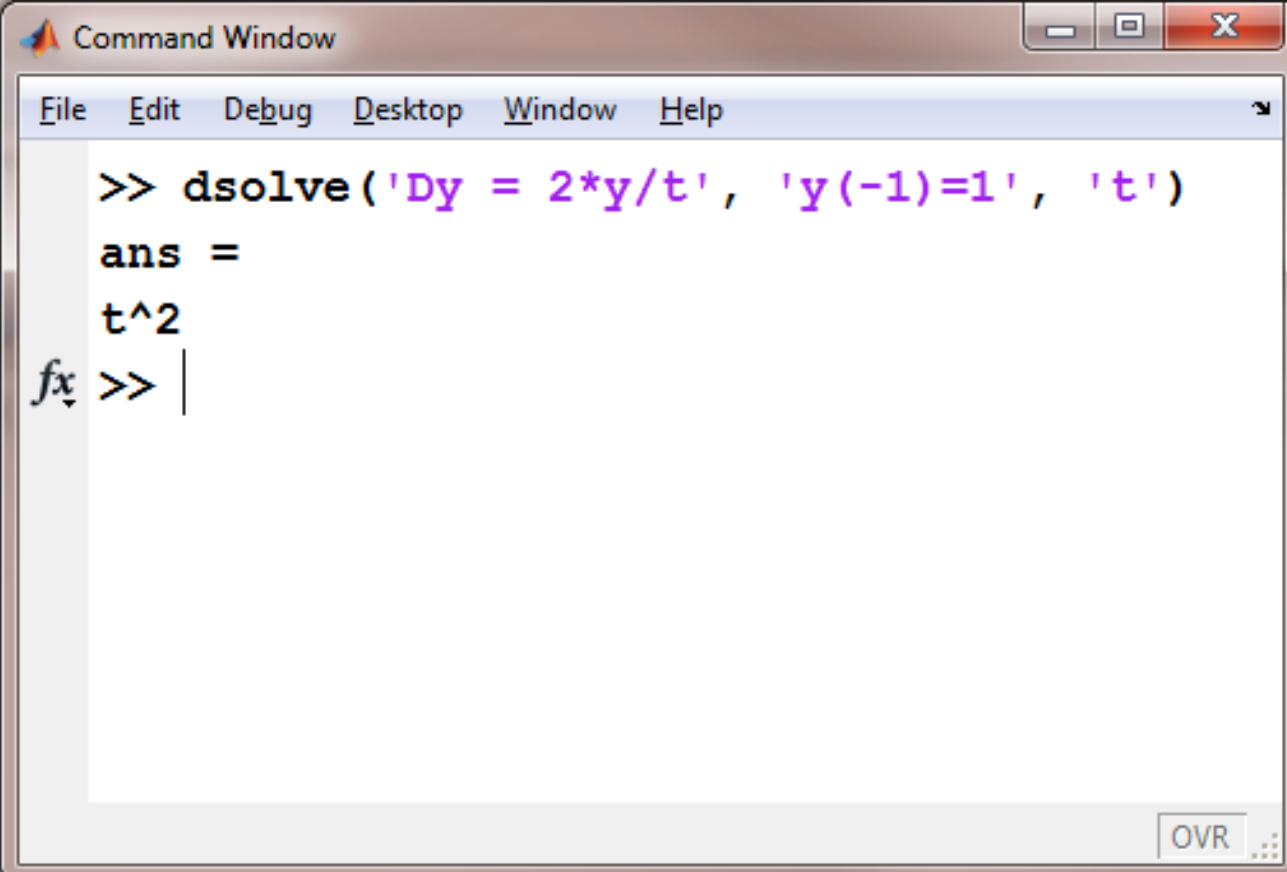

Here's a more complicated example

A screenshot of the MATLAB Command Window. The window has a title bar with the MATLAB logo and the text "Command Window". Below the title bar is a menu bar with the following items: File, Edit, Debug, Desktop, Window, and Help. The main area of the window contains the following text:

```
>> dsolve('Dy = 2*y/t', 'y(-1)=1')  
ans =  
t^2  
fx >>
```

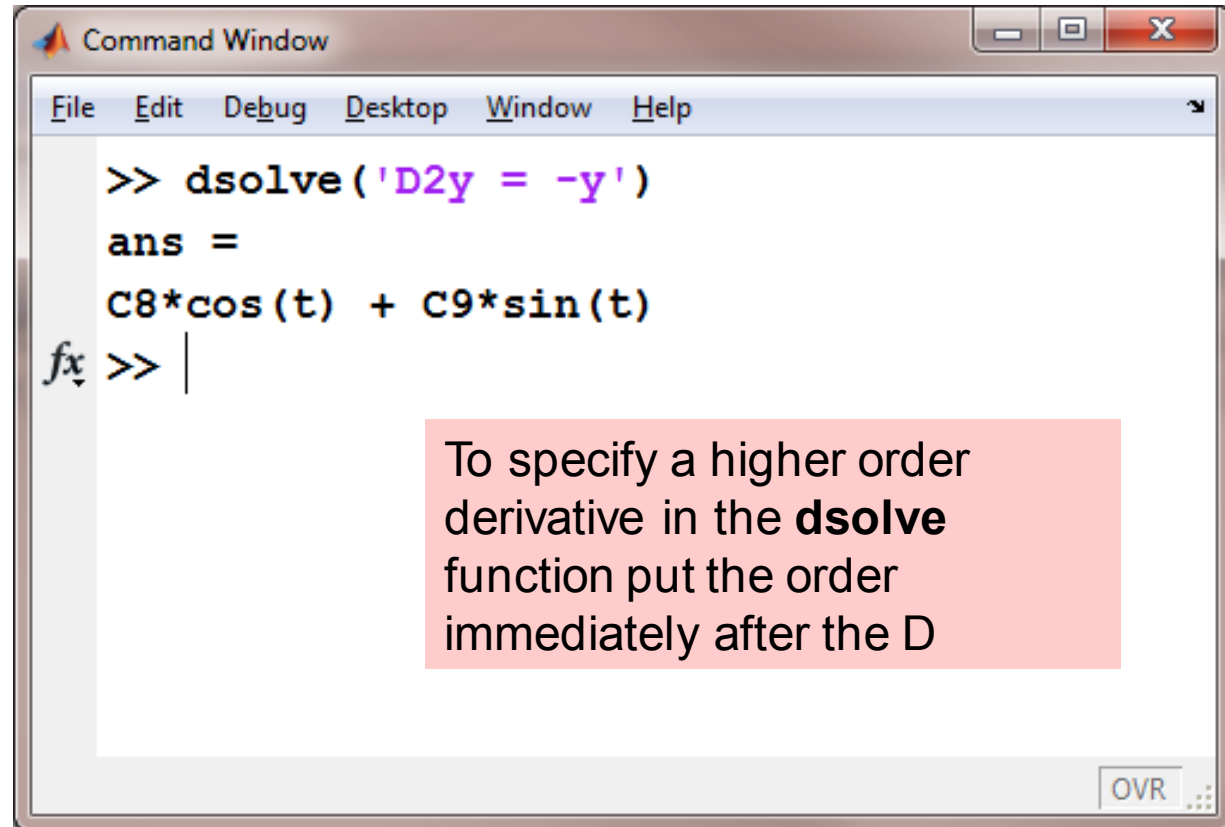
The text is color-coded: the function name 'dsolve' is in black, the string arguments are in purple, and the variable 'ans' is in black. The prompt 'fx >>' is in a light blue font. In the bottom right corner of the window, there is a button labeled "OVR" and a small icon of three dots.

You can specify the independent variable in the third field

A screenshot of the MATLAB Command Window. The window has a title bar with the MATLAB logo and the text "Command Window". Below the title bar is a menu bar with "File", "Edit", "Debug", "Desktop", "Window", and "Help". The main area contains the following text: ">> dsolve('Dy = 2*y/t', 'y(-1)=1', 't')", "ans =", "t^2", and a new prompt ">> |" with a cursor. A small "fx" icon is to the left of the second prompt. In the bottom right corner, there is a button labeled "OVR" with a small grid icon next to it.

```
>> dsolve('Dy = 2*y/t', 'y(-1)=1', 't')
ans =
t^2
fx >> |
```


Higher Order Derivatives



A screenshot of the MATLAB Command Window. The window has a title bar with the MATLAB logo and the text "Command Window". Below the title bar is a menu bar with the following options: File, Edit, Debug, Desktop, Window, and Help. The main area of the window contains the following text:

```
>> dsolve('D2y = -y')  
ans =  
C8*cos(t) + C9*sin(t)  
fx >> |
```

To specify a higher order derivative in the **dsolve** function put the order immediately after the D

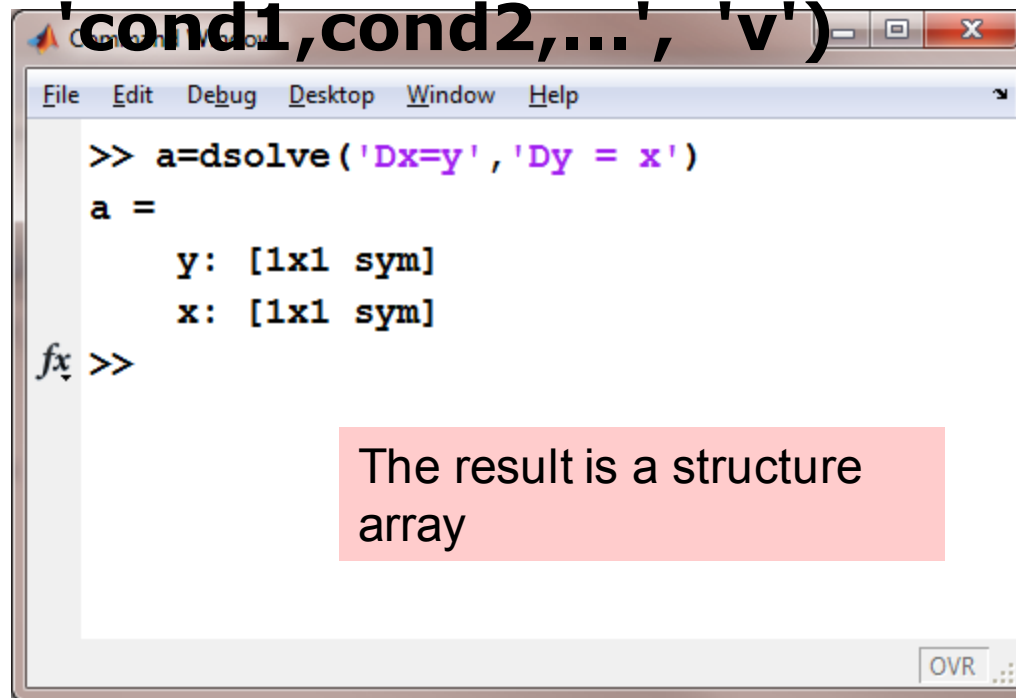
OVR

Hint

- Don't use the letter D in your variable names in differential equations.
- It will confuse the function into thinking you are trying to specify a derivative

Use the dsolve function to solve systems of equations

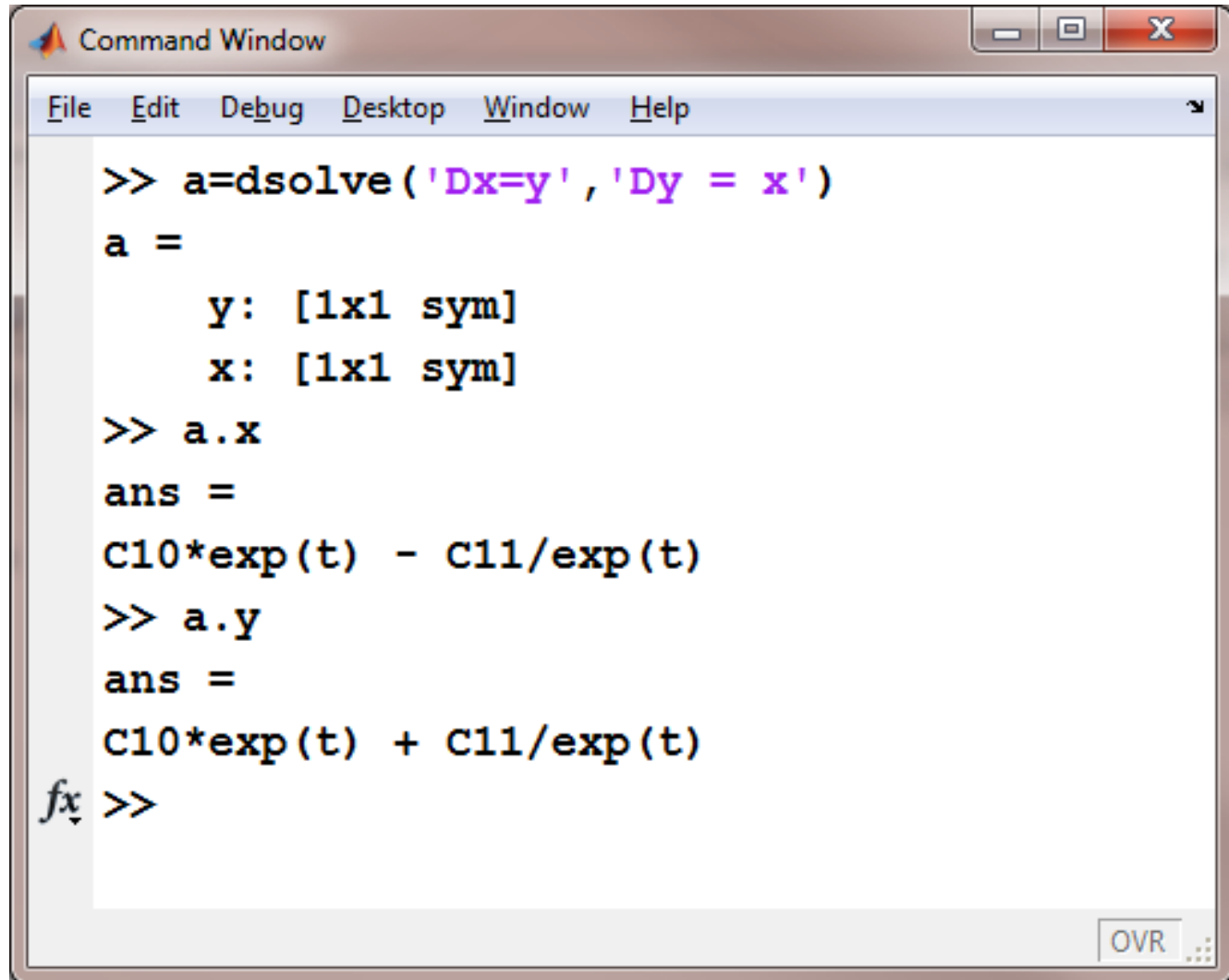
- **`dsolve('eq1,eq2,...',
'cond1,cond2,...', 'v')`**



A screenshot of the MATLAB Command Window. The window title is 'Command Window'. The menu bar includes 'File', 'Edit', 'Debug', 'Desktop', 'Window', and 'Help'. The command prompt shows the execution of `a=dsolve('Dx=y', 'Dy = x')`. The output is a structure array `a` with fields `y: [1x1 sym]` and `x: [1x1 sym]`. The prompt `fx >>` is visible. A red text box at the bottom right of the window states: 'The result is a structure array'.

```
>> a=dsolve('Dx=y', 'Dy = x')
a =
    y: [1x1 sym]
    x: [1x1 sym]
fx >>
```

The result is a structure array

A screenshot of the MATLAB Command Window. The window has a title bar with the MATLAB logo and the text "Command Window". Below the title bar is a menu bar with options: File, Edit, Debug, Desktop, Window, and Help. The main area of the window contains the following text:

```
>> a=dsolve('Dx=y', 'Dy = x')
a =
      y: [1x1 sym]
      x: [1x1 sym]
>> a.x
ans =
C10*exp(t) - C11/exp(t)
>> a.y
ans =
C10*exp(t) + C11/exp(t)
fx >>
```

At the bottom right of the window, there is a status bar with the text "OVR" and a small icon.

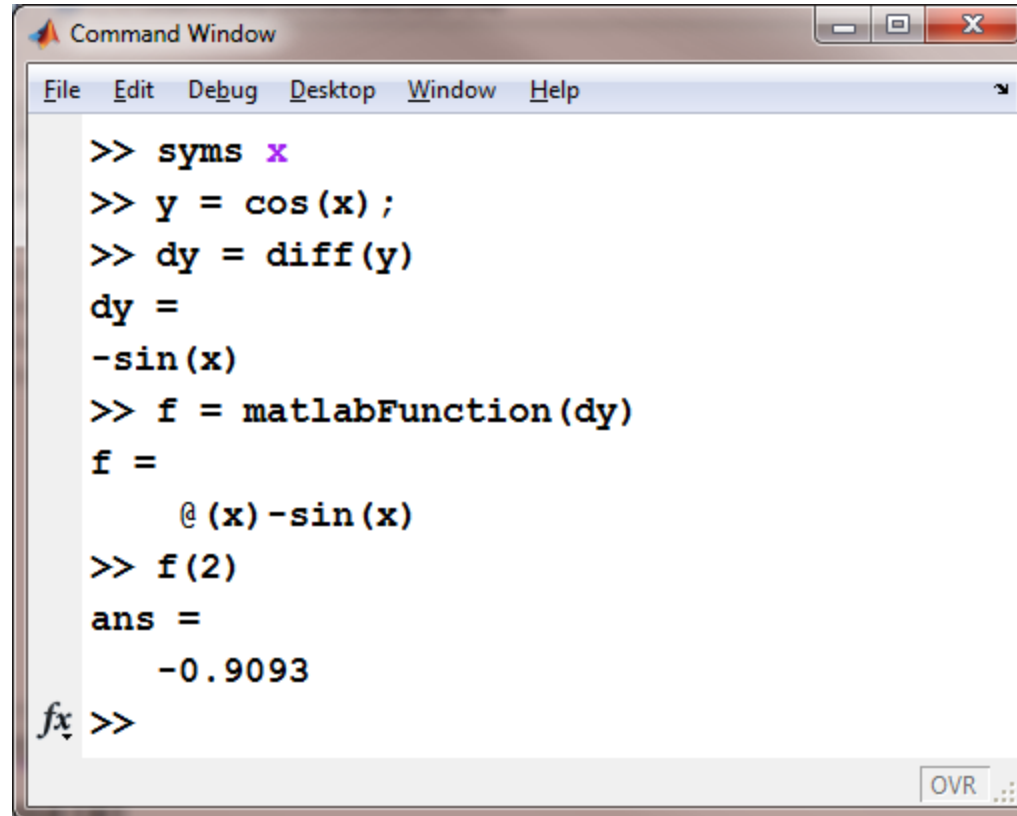
MATLAB can not solve every differential equation symbolically.

- For complicated (or ill behaved) systems of equations you may find it easier to use MuPad
 - Remember that MATLAB's symbolic capability is based on the MuPad engine
- There are many differential equations that can't be solved analytically at all
 - The numerical techniques described in Chapter 13 can be used to solve many of these equations.

12.6 Converting Symbolic Expressions to MATLAB functions

- It is often useful to manipulate expressions symbolically ... but then to perform numeric calculations using more traditional MATLAB functions
- `matlabFunction` converts a symbolic expression to an anonymous function

matlabFunction

A screenshot of the MATLAB Command Window. The window has a title bar with the MATLAB logo and the text "Command Window". Below the title bar is a menu bar with "File", "Edit", "Debug", "Desktop", "Window", and "Help". The main area contains the following text:

```
>> syms x
>> y = cos(x);
>> dy = diff(y)
dy =
-sin(x)
>> f = matlabFunction(dy)
f =
    @(x) -sin(x)
>> f(2)
ans =
    -0.9093
fx >>
```

At the bottom right of the window, there is a status bar with the text "OVR" and a small icon.

Summary

- MATLAB uses MuPad as its symbolic engine
- The symbolic toolbox is an optional component of the professional version
- A subset is included with the student version

Summary – Variable Definition

- Use either
 - `sym`
 - `syms`
- The `sym` command can be used to create symbolic expressions or equations
- The `syms` command can create multiple symbolic variables in one step

Summary – Composition of expressions

- Once symbolic variables have been created they can be used to create more complicated expression

Summary

Equations vs Expressions

- Equations are set equal to something
- Expressions are not
- If you set one expression equal to another, you've created an equation

Summary – Symbolic functions

- numden
- expand
- factor
- collect
- simplify
- simple

Summary – Solve

- If the input to solve is an expression MATLAB sets it equal to 0 and solves
- If the input is an equation, MATLAB solves the equation for either the default variable, or a user defined variable
- solve can also solve systems of equations

Summary - dsolve

- Used to solve differential equations
- D signifies a derivative
- Can be used to solve systems of equations
- Not all differential equations can be solved analytically

Summary - Calculus

- diff - finds the derivative
- int - takes the integral